## SL - V Exp 3:

## Aim:

Design a distributed application using Message Passing Interface (MPI) for remote computation where client submits a string to the server and server returns the reverse of it to the client.

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Steps:
# open terminal
sudo apt-get update
sudo apt-get install libopenmpi-dev
mkdir exp3
cd exp3
gedit server.c
# add following code in it
#include <stdlib.h>
#include <stdio.h>
#include "mpi.h"
#include<string.h>
int main(int argc, char **argv)
 MPI_Comm client;
 MPI_Status status;
 char port_name[MPI_MAX_PORT_NAME],str[50],ch,temp;
 int size, again, i,j;
 MPI_Init(&argc, &argv);
 MPI Comm size(MPI COMM WORLD, &size);
 if (size != 1) {
  fprintf(stderr, "Server too big");
  exit(EXIT_FAILURE);
 }
 MPI Open port(MPI INFO NULL, port name);
 printf("Server available at port: %s\n", port_name);
i=0;
while (1) {
  MPI_Comm_accept(port_name, MPI_INFO_NULL, 0, MPI_COMM_WORLD, &client);
  again = 1;
  while (again) {
  MPI Recv(&ch, 1, MPI CHAR, MPI ANY SOURCE, MPI ANY TAG, client, &status);
   switch (status.MPI_TAG) {
```

```
case 0:
   MPI_Comm_free(&client);
   MPI_Close_port(port_name);
   MPI_Finalize();
   return 0;
case 1:
    printf("\nReceived String: %s\n",str);
    // reverse the string
        i = 0;
          j = strlen(str) - 1;
           while (i \le j) {
                  temp = str[i];
                  str[i] = str[j];
                  str[j] = temp;
                  i++;
                  j--;
 printf("\nReversed string is : %s\n",str);
   // send the reversed string to client (character by character)
 for (i = 0; i < strlen(str); i++) {
    ch=str[i];
    MPI_Send(&ch, 1, MPI_CHAR, 0, 2, client);
 //send tag=1 to indicate end of string
 MPI_Send(&ch, 1, MPI_CHAR, 0, 1, client);
 MPI_Comm_disconnect(&client);
   again = 0;
 strcpy(str,"");
 i=0;
   break;
case 2:
   printf("Received character: %c\n", ch);
 str[i]=ch;
 i++;
 // add null character at the end of string
```

```
str[i]='\0';
       break;
   default:
       /* Unexpected message type */
       MPI_Abort(MPI_COMM_WORLD, 1);
# save and exit the file
gedit client.c
# add following code in it
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include "mpi.h"
int main( int argc, char **argv )
 MPI_Comm server;
 MPI_Status status;
 char port_name[MPI_MAX_PORT_NAME],str[50],ch;
 int i, tag, again;
 if (argc < 2) {
  fprintf(stderr, "server port name required.\n");
  exit(EXIT_FAILURE);
 }
 MPI_Init(&argc, &argv);
 strcpy(port_name, argv[1]);
 MPI_Comm_connect(port_name, MPI_INFO_NULL, 0, MPI_COMM_WORLD, &server);
 // accept input string
 printf("\nEnter the string :\n");
 scanf("%s",str);
 //send string to server (character by character)
 for (i = 0; i < strlen(str); i++) {
       if(str[i]!='\0')
         ch=str[i];
       tag=2;
       MPI_Send(&ch, 1, MPI_CHAR, 0, tag, server);
```

```
// done sending string to the server
MPI_Send(&i, 0, MPI_INT, 0, 1, server);
// Receive the reversed string from server and display it
 i=0;
 again=1;
 while (again) {
   MPI_Recv(&ch, 1, MPI_CHAR, MPI_ANY_SOURCE, MPI_ANY_TAG, server, &status);
   switch (status.MPI TAG) {
   case 2:
              str[i]=ch;
         i++;
         break;
   case 1: again=0;
        break:
 printf("\nReversed string is : %s\n\n",str);
 MPI_Comm_disconnect(&server);
 MPI_Finalize();
 return 0;
# save and exit the file
# compile
mpicc server.c -o server
mpicc client.c -o client
# run server
mpirun -np 1 ./server
# it will display output similar to below (not necessarily the same)
Server available at port:
4290510848.0;tcp://192.168.1.101:35820;tcp://192.168.122.1:35820+4290510849.0;tcp://192.168.1
.101:40208;tcp://192.168.122.1:40208:300
# copy the port-string from the terminal output (e.g. the highlighted portion above)
# we are going to supply this port-string as a first command line argument to the client
```

# open\_another\_terminal mpirun -np 1 ./client '4290510848.0;tcp://192.168.1.101:35820;tcp://192.168.122.1:35820+4290510849.0;tcp://192.168. 1.101:40208:tcp://192.168.122.1:40208:300'

# Don't forget to insert single quotes at the start & end of the port-string.

# output : Server Terminal

```
s@mypc:~/e3$ mpicc server.c -o server
s@mypc:~/e3$ mpicc client.c -o client
s@mypc:~/e3$ mpirun -np 1 ./server
[[60663,1],0]: A high-performance Open MPI point-to-point messaging module
was unable to find any relevant network interfaces:
Module: OpenFabrics (openib)
 Host: mypc
Another transport will be used instead, although this may result in
lower performance.
Server available at port: 3975610368.0;tcp://192.168.1.101:50264;tcp://192.168.122
.1:50264+3975610369.0;tcp://192.168.1.101:39606;tcp://192.168.122.1:39606:300
Received character: c
Received character: o
Received character: l
Received character: l
Received character: e
Received character: g
Received character: e
Received String: college
Reversed string is : egelloc
```

## # **Ouput**: Client terminal