COP 5536 Fall 2018

Programming Project

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STRUCTURE OF THE PROGRAM

The program uses the following:

1. Node.java

Creates the Node class which defines the structure of the node to be used in the Max Fibonacci heap.

It uses the following fields:

- Child and Parent field of type Node is used to point to other nodes to form a tree in the Fibonacci Heap.
- Left and Child field of type Node is used to form a circular doubly linked list with their sibling nodes.
- Degree field of Integer type to keep track of the number of children the node has.
- ChildCut field is of Boolean type. It is set to True if the node has lost a child since it became a child of its current parent. It is set to false when that node becomes a child to a new node.
- Keyword of type String and Frequency of type Integer to store the keyword in the node and the frequency at which it has appeared in the input file.

2. FibonacciHeap.java

Creates the FibonacciHeap class which is used to define various operations and functions of the Fibonacci Heap that will be used to implement storing the keywords used in the search engine and count and computing the most popular keywords.

It uses the following class variables:

- maxNode is used to keep track of the node that has the keyword with the most searched frequency in the search engine.
- countNodes is used to keep track of the number of nodes in the root list of the Fibonacci Heap.

3. keywordcounter.java

Creates the keywordcounter class which is used to define the main class to read from the input file and write to output file.

The program uses the keywordcounter.class to take input file as an argument and perform operations on them. It creates an instance of the class FibonacciHeap. It also uses Hashmap to store the keywords as keys in the table and stores the pointer to the corresponding node in the Max Fibonacci Heap as the value of the key. The class reads one line at a time from the input file to check whether the input is a keyword and its frequency or a query.

- If the keyword is appearing for the first time in the input file, it calls the insert function of the class FibonacciHeap which in turn creates and initializes a new node using the class Node and inserts this node into the Max Fibonacci Heap.
- If the keyword is re-appearing in the input file, it calls the increaseKey function of the class FibonacciHeap to increase the frequency of the keyword in that node.
- If the input file reads a query, say number 'n', then it calls removeMax 'n' times to return the 'n' most popular keyword. After returning those keywords, it calls the insert function to re-insert those elements back in the Max Fibonacci Heap. It stops the program once the class reads stop in the input file.

FUNCTION PROTOTYPES

1.	public void insert(Node)	
Description	escription This function is used to insert a new node to the root list.	
	first checks for the node associated with the maxNode	
	Fibonacci heap. If ma	axNode is equal to null, then it means the
	heap is empty. Henc	e, it makes the new node, i.e. Node a as
	the maxNode since it is the only element in the heap. If the	
	maxNode is not equal to null, then it adds Node a to the right	
	of the maxNode to the circular doubly linked list of all the	
	siblings i.e. the root nodes of all the trees in the heap (or Root	
	list).	
	After inserting the element, it increases the countNodes	
	variable by one to keep the count of the number of nodes in	
	the root list and calls the function findMax(a) to find the	
	maxNode in the root list.	
Parameters	Node a	New node to be inserted
Return Value	Void	

2.	private void findMax(Node)		
De	This function is used to find the node with the maximu		d to find the node with the maximum
		frequency and set that node as maxNode. It first checks the	
		value of countNodes. If countNodes is equal to 0, that means	
		the heap is empty and maxNode is set to null. If countNodes	
		is not equal to 0, then it traverses the root list by moving from	
		Node a to its right till it reaches back to the node it started	
		from (since it is a circular doubly linked list) and compares its	
		frequency to find the node with the maximum frequency. The	
	node with the maximum frequency is set as the maxNode.		
Par	ameters	Node a	Node used to traverse the root list
Ret	turn Value	Void	

3.	private void putChild(Node, Node)		
Description	This function is	used to make Node a child to the parent Node	
	b. Since Node	b. Since Node a has a new parent, its childCut field is set to	
	False. The deg	False. The degree of Node b is increased by one. Node a is	
	deleted from t	deleted from the root list and countNodes is decreased by	
	one. If Node b	one. If Node b doesn't have a child, Node a is set as the child	
	of Node b. If	of Node b. If Node b already has a child, then Node a is	
	inserted to the	inserted to the right of the child of Node b into the circular	
	doubly linked list.		
Parameters	Node a	Node made a child of Node b	
	Node b	Node made parent of Node a	
Return Value	Void		

4.	private void cutNode(Node, Node)		
Description	Description This function is used to cut Node a from the parent Noc		
	The degree of Node b is decreased by one. If Node b has a		
	degree of value 0, that means Node b has no child and hence		
	the child field of Node b is set to null. If Node a was set as the		
	child of Node b, then change the child to the node on the right		
	of Node a in the child list of Node b. The child Node a is then		
	removed from the child list of Node b and is inserted in the		
	root list by calling the function insert(a).		
Parameters	Node a Node cut from parent Node b		
	Node b	Node cut from child Node a	
Return Value	Void		

5.	private void cascadingCut(Node)		
Description	ption This function performs cascading cut in the tree by checking		
	the value of childCut for Node a and assessing if any further		
	cuts are required in	cuts are required in the tree.	
	It stores the parent of Node a in Node b. Cascading cut occurs		
	only on non-root nodes and hence the Node b is checked if its		
	equal to null or not (Node b is equal to null if node a is a root		
	node). If the childCut value of Node a is false, it is set to true.		
	If the childCut value of Node a is true, it calls cut(a,b). And now		
	it makes the parent Node b call cascadingCut(b). It occurs		
	recursively till the root node till it finds a node with childCut		
	set to false.		
Parameters	Node a	Node on which cascading cut is	
		performed.	
Return Value	Void		

6.	public void increaseKey(Node, int)		
Des	scription This function is used to increase the frequency of the Node a.		
		It adds val to the current frequency. It sets Node b to be the	
		parent of Node a. It checks if the parent node is not equal to	
		null and new frequency is greater than the Node b. If it is true,	
		then it cuts Node a from its parent by calling cutNode(a,b) and	
		calls cascadingCut(b);	
Par	ameters	Node a	Node for which the frequency is to be
		increased	
		Int val	Value by which the frequency increases
Ret	urn Value	Void	

7.	public Node removeMax()
Description	This function is used to find and return the maxNode in the
	heap. It sets Node b as the maxNode. If Node b has a degree
	greater than 0, it calls cutNode(a,b) iteratively where Node a
	is the child of Node b. This cuts all the nodes in the child list of
	Node b and re-inserts them in the root list. Node b is removed
	from the root list and countNodes is decreased by one. If Node
	b was the only node in the heap, maxNode is set to null. Else,
	it calls findMax(b.right) to find the new maxNode and then
	calls pairwiseCombine().
Parameters	Null
Return Value	Node with the maximum frequency

8.	private void pairwiseCombine()
Description	This function is used to perform Pairwise combine operation
	for an enhanced remove max operation in the heap. It creates
	a Hash table known as the tree table to store the node with
	their degree. The objective of this function is for all the tree to
	be unique in terms of their degree in the root list. It sets Node
	a as the maxNode and is used to traverse in the root list. It
	checks if the node for its degree exists in the tree table. If there
	exist another node in the tree table with the same degree, the
	maximum frequency of the two nodes are found. Then it
	iteratively calls putChild(q,p) to make Node q the child of Node
	p where Node q is the node with the smaller frequency than
	Node p. It increases the degree of Node p by one. It then adds
	the node to the table with the Node being the value and the
	key being its degree. It calls findMax(p.right) to find the new
	maxNode in the root list in the Max Fibonacci Heap.
Parameters	Null
Return Value	Void

CONCLUSION

The program has been implemented correctly to obtain the 'n' most popular keywords at any given time using Max Fibonacci Heap using the Fibonacci Heap operations on a given input file.