

# AWS Cloud Practitioner Certification Bootcamp

## Week - 3

### Session 3 - Amazon Compute & Application Integration Services

29th January, Saturday  
7:00 PM to 8:30 PM IST



aws USER GROUP  
**BANGLADESH**

# Speakers



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Lead Architect - AWS at Quantiphi  
AWS APN Ambassador

# Agenda



Re-cap of  
Last session



Amazon Ec2



Amazon ECS



Amazon EKS



Amazon Lambda



Re-cap of  
Last session

# Re-cap

# Amazon S3 Overview

- Infinitely scaling storage
- Unlimited storage space & pay-as-you-use model.
- Amazon S3 allows people to store objects (files) in “buckets” (directories). S3 resources for e.g. buckets and objects are private by default
- Event notifications for specific actions, can send alerts or trigger actions, and it can be sent to:
  - SNS Topics.
  - SQS Queue.
  - Lambda functions.
  - Need to configure SNS/SQS/Lambda before S3.
  - No extra charges from S3 but you pay for SNS, SQS and Lambda.

# S3 Storage Classes



## **S3 Intelligent-Tiering**

Automatic cost savings by auto-tiering data with any access pattern



## **S3 Standard**

General purpose storage for active, frequently accessed data



## **S3 Standard-Infrequent Access (S3 Standard-IA)**

Low cost storage for data accessed monthly, and requires milliseconds retrieval



## **S3 Glacier Instant Retrieval**

Low cost storage for long-lived data, with retrieval in milliseconds



## **S3 Glacier Flexible Retrieval**

Long-term, low-cost storage for backups and archives, with retrieval options from minutes to hours



## **S3 Glacier Deep Archive**

Lowest cost cloud storage for long-term, rarely accessed archive data, with retrieval in hours



## **S3 One Zone-Infrequent Access (S3 One Zone-IA)**

Infrequently accessed data in a single AZ for cost savings



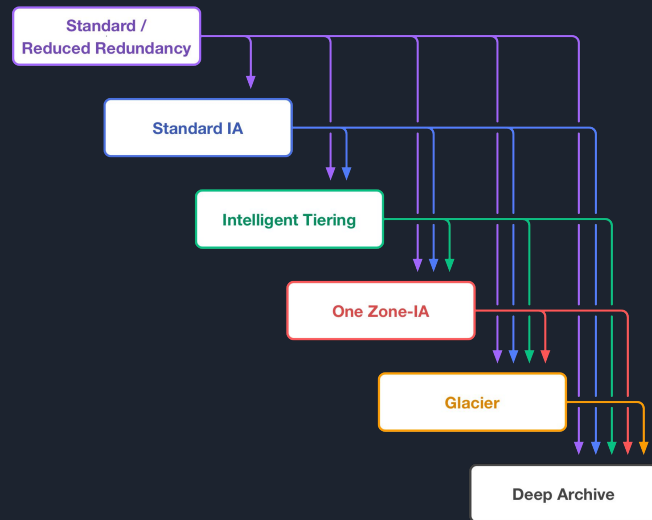
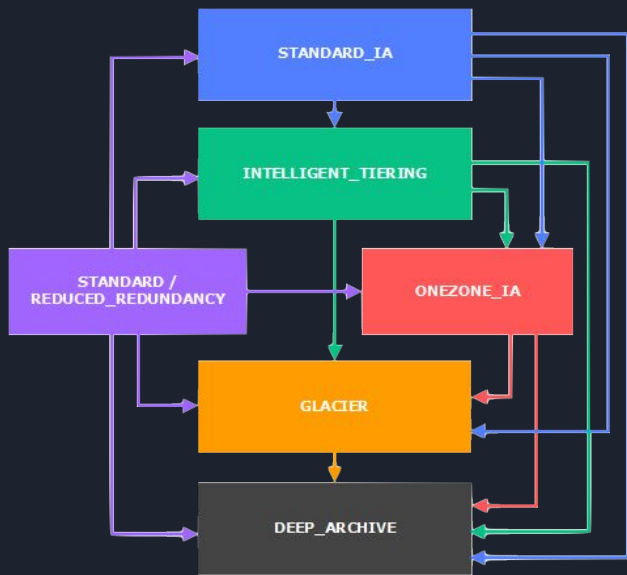
## **S3 on Outposts**

Delivers object storage to on-premises AWS Outposts environments to meet local data processing and data residency needs

# S3 – Moving between storage classes

You can transition objects between storage classes via S3 Lifecycle Rules

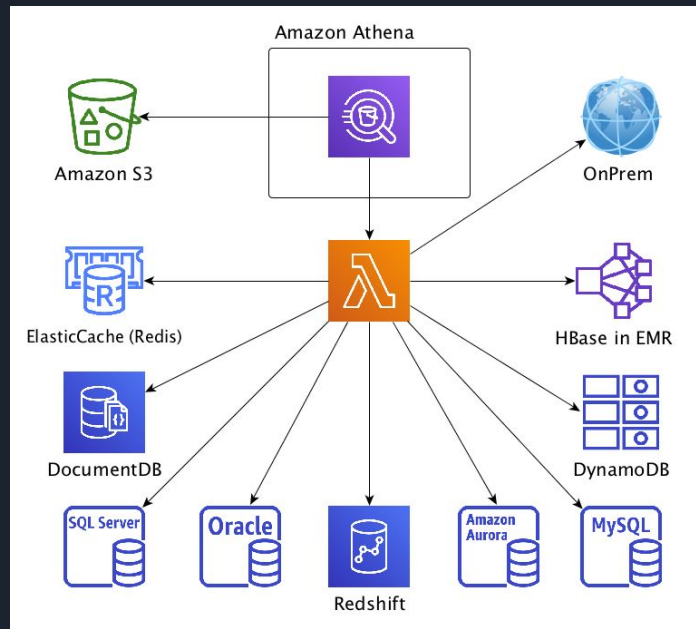
- Moving objects can be automated using a lifecycle configuration
- We can define Transition actions or Expiration actions in S3 Lifecycle Rules



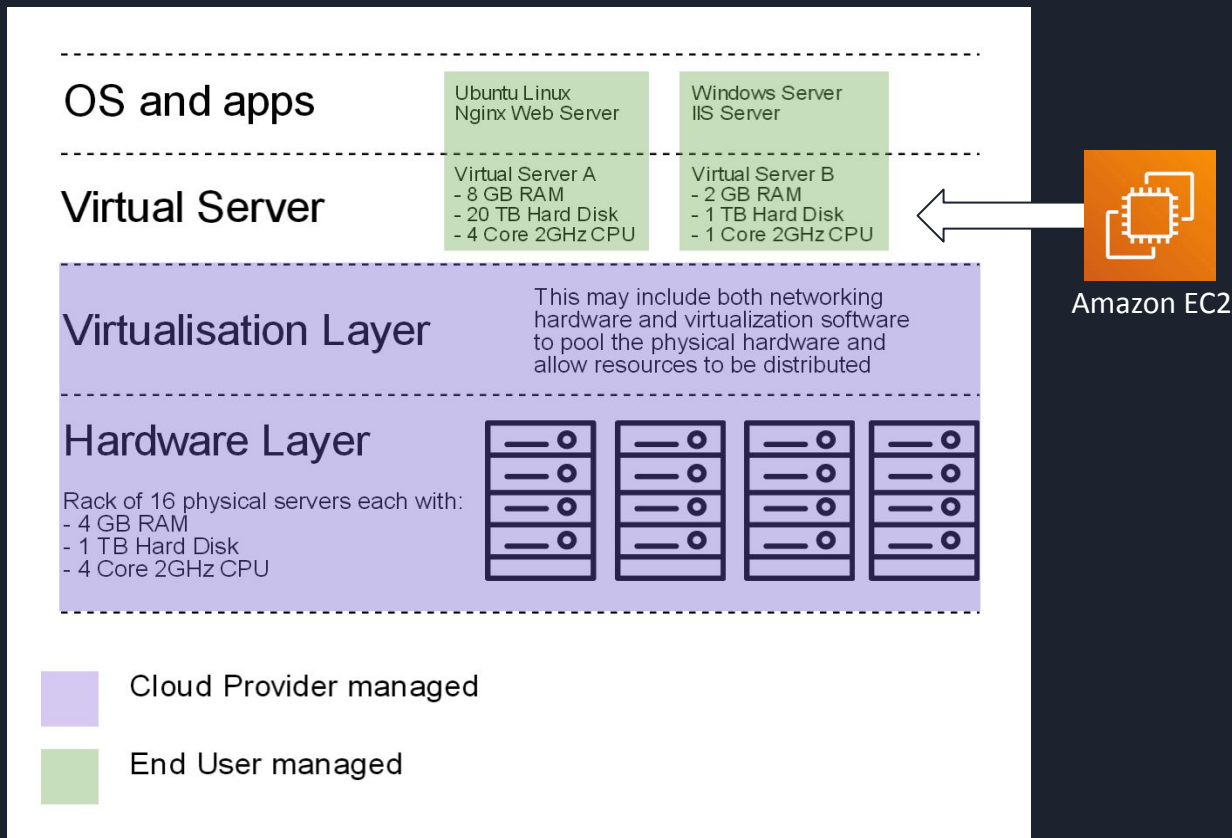


# Amazon Athena

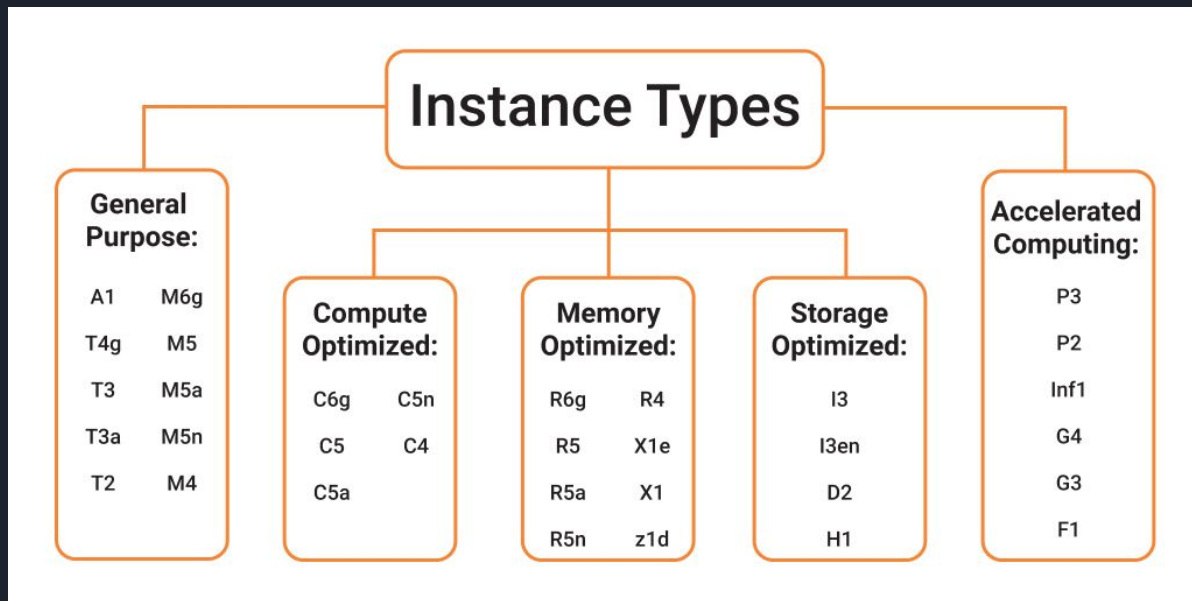
- Serverless query service to perform analytics against S3 objects
- Uses standard SQL language to query the files
- Supports CSV,JSON,ORC,Avro,and Parquet(built on Presto)
- Pricing: \$5.00 per TB of data scanned
- Use compressed or columnar data for cost-savings (less scan)
- Use cases: Business intelligence / analytics, analyze & query VPC Flow Logs, ELB Logs, CloudTrail trails, etc...
- Exam Tip: analyze data in S3 using serverless SQL, use Athena



# Amazon EC2



# Amazon EC2 Instance Families



# EC2 Instance Billing Model

## ON-DEMAND INSTANCES

- No Commitment
- High Flexibility
- No Upfront Payments
- Easy to Work With
- Most Expensive Option



## SPOT INSTANCES

- No Commitment
- No Flexibility
- Can Get Terminated by AWS
- Very Difficult to Work With
- Cheapest Possible Option



## RESERVED INSTANCES

- 1 or 3 Year Commitment
- Low/Moderate Flexibility
- Option for Upfront Payments
- Difficult to Work With
- Cheap



## SAVINGS PLANS

- 1 or 3 Year Commitment
- Moderate/High Flexibility
- Option for Upfront Payments
- Easy to Work With
- Cheap



# Types of EBS

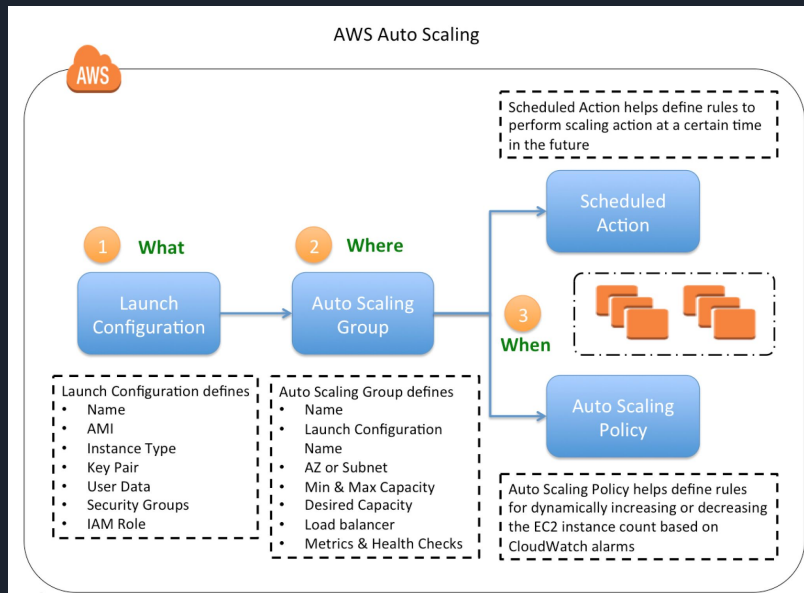
	Solid-State Drives (SSD)		Hard Disk Drives (HDD)	
API Name	gp2	io1	st1	sc1
Volume Size	1 GiB – 16 TiB	4 GiB – 16 TiB	500 GiB – 16 TiB	500 GiB – 16 TiB
Max. IOPS/Volume	16,000	64,000	500	250
Max. Throughput/Volume	250 MiB/s	1,000 MiB/s	500 MiB/s	250 MiB/s
Max. IOPS/Instance	80,000	80,000	80,000	80,000
Max. Throughput/Instance	1,750 MiB/s	1,750 MiB/s	1,750 MiB/s	1,750 MiB/s
Dominant Performance Attribute	IOPS	IOPS	MiB/s	MiB/s



Amazon EC2

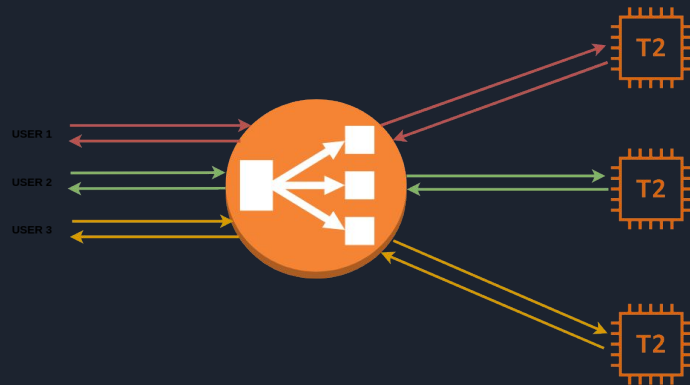
# Ec2 AutoScaling Overview

- In real-life, the load on your websites and application can change
- In the cloud, you can create and get rid of servers very quickly
- The goal of an Auto Scaling Group (ASG) is to:
  - Scale out (add EC2 instances)
  - Scale in (remove EC2 instances)
  - Ensure we have a min and a max number of machines running
  - Automatically register new instances to a load balancer
  - Replace unhealthy instances
- Cost Savings: only run at an optimal capacity (principle of the cloud)



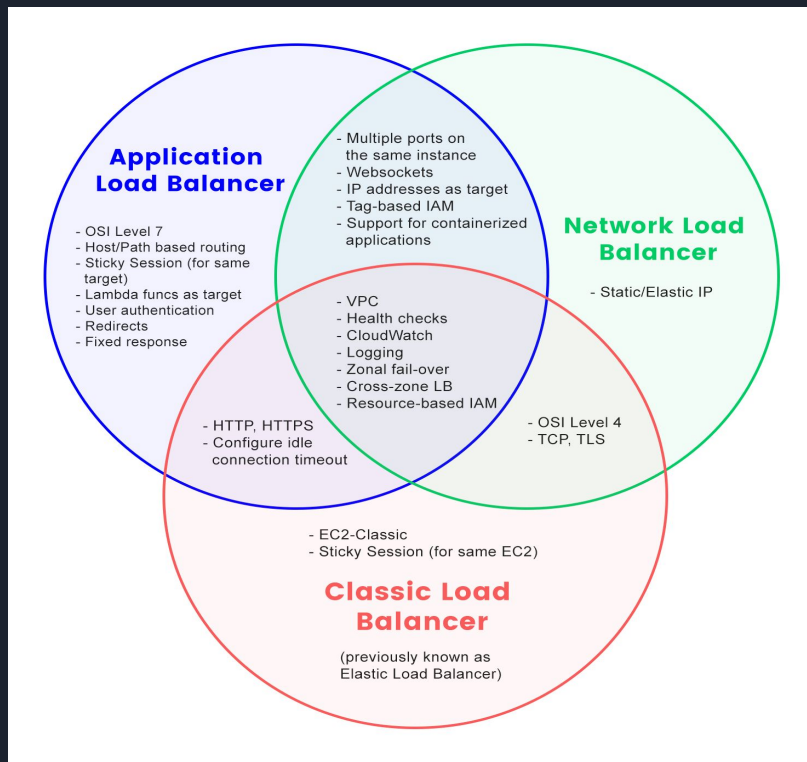
# What is Elastic Load Balancer?

- Load balancers are servers that forward internet traffic to multiple servers (EC2 Instances) downstream
- An ELB (Elastic Load Balancer) is a managed load balancer
- AWS takes care of upgrades, maintenance, high availability
- AWS provides only a few configuration knobs
- It costs less to setup your own load balancer but it will be a lot more effort on your end (maintenance, integrations)



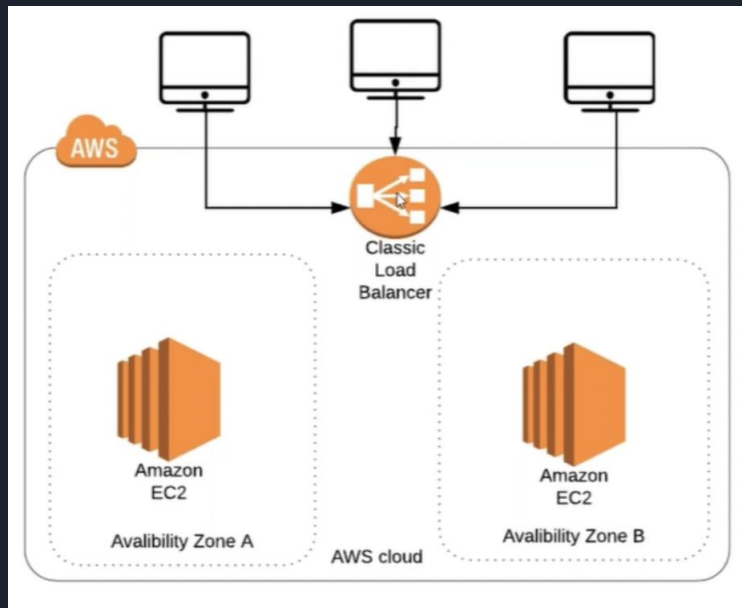


# Type of Elastic Load Balancer



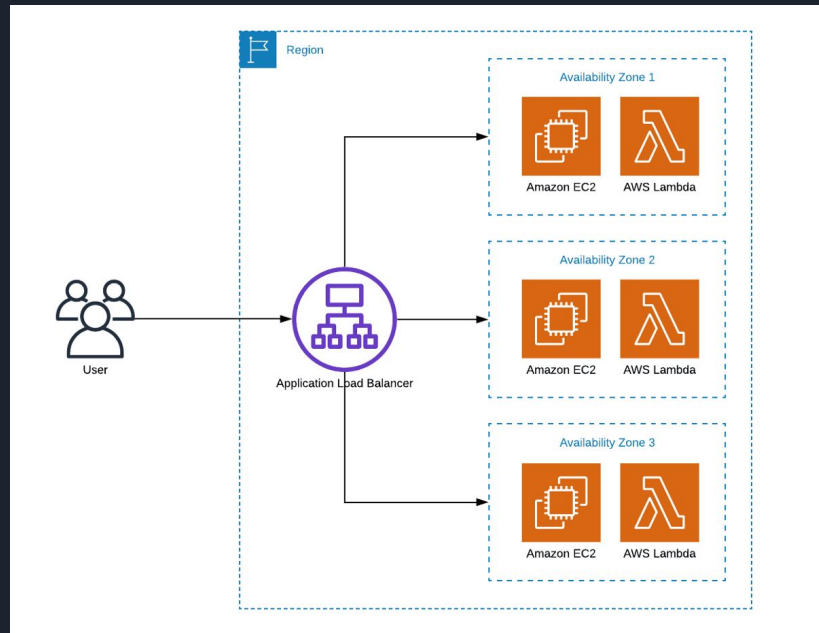
# Classical Load Balancer

- Provides basic load balancing across multiple EC2 instances and operates at both the request level and connection level.
- is intended for applications that were built within the EC2-Classic network.
- is ideal for simple load balancing of traffic across multiple EC2 instances.



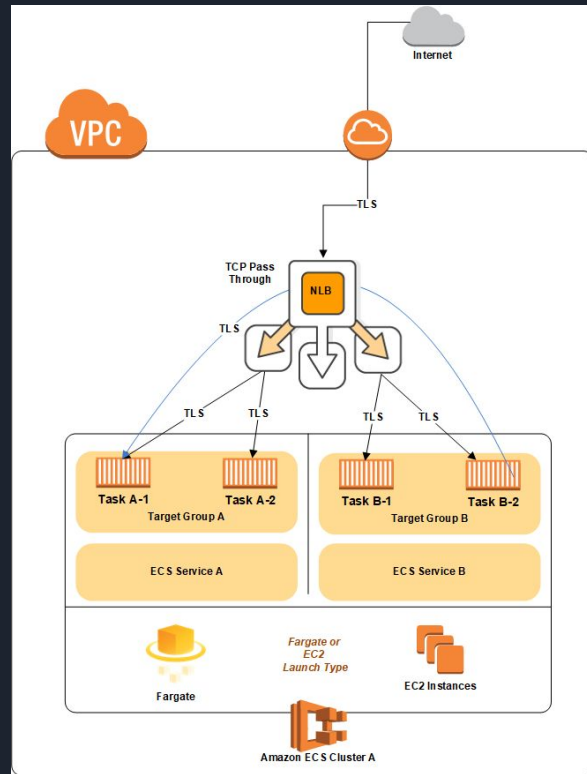
# Application Load Balancer

- Ideal for microservices or container-based architectures where there is a need to route traffic to multiple services or load balance across multiple ports on the same EC2 instance.
- operates at the request level (layer 7), routing traffic to targets - EC2 instances, containers, IP addresses, and Lambda functions based on the content of the request.
- is ideal for advanced load balancing of HTTP and HTTPS traffic, and provides advanced request routing targeted at delivery of modern application architectures, including microservices and container-based applications.
- simplifies and improves the security of the application, by ensuring that the latest SSL/TLS ciphers and protocols are used at all times



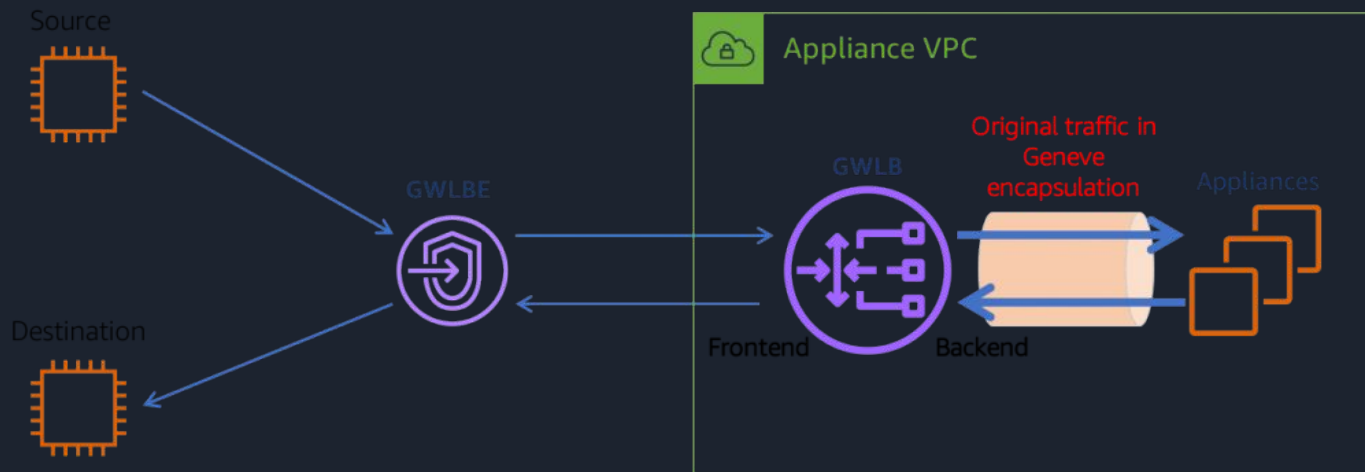
# Network Load Balancer

- operates at the connection level (Layer 4), routing connections to targets – EC2 instances, microservices, and containers – within VPC based on IP protocol data.
- is ideal for load balancing of both TCP and UDP traffic,
- is capable of handling millions of requests per second while maintaining ultra-low latencies.
- is optimized to handle sudden and volatile traffic patterns while using a single static IP address per AZ
- is integrated with other popular AWS services such as Auto Scaling, ECS, CloudFormation, and AWS Certificate Manager (ACM).
- AWS recommends using Application Load Balancer for Layer 7 and Network Load Balancer for Layer 4 when using VPC



# Gateway Load Balancer

AWS Gateway Load Balancer (GWLB), a new service that helps customers deploy, scale, and manage third-party virtual network appliances such as firewalls, intrusion detection and prevention systems, analytics, visibility and others



# Type of Elastic Load Balancer

	ALB	NLB	GLB	CLB
OSI model layer	7	4	3	7 and 4
Protocol supported	HTTP, HTTPS	TCP, UDP, TLS	GENEVE	HTTP, HTTPS, TCP
Supports static IP for ELB	No, only DNS name	Yes	No	No, only DNS name
SSL offloading	Yes	Yes (TLS termination)	No	Yes
SNI support	Yes	Yes	No	No
Authentication offloading	Yes	No	No	No
End to end encryption	No if using SSL offloading	Yes	No	Yes
Sticky sessions	Yes	Yes	Yes	Yes
Path patterns	Yes			
Cross zone load balancing	Enabled by default	Yes	Yes	Disabled. Enable it manually
Type of registered targets	Instance, Lambda, IP	Instance, IP	Instance, IP	Instance,IP
Use cases	Websites, web applications	Application requiring low latency load balancing	Load balancing or scaling virtual appliances for IDP, firewall etc.	Web applications.

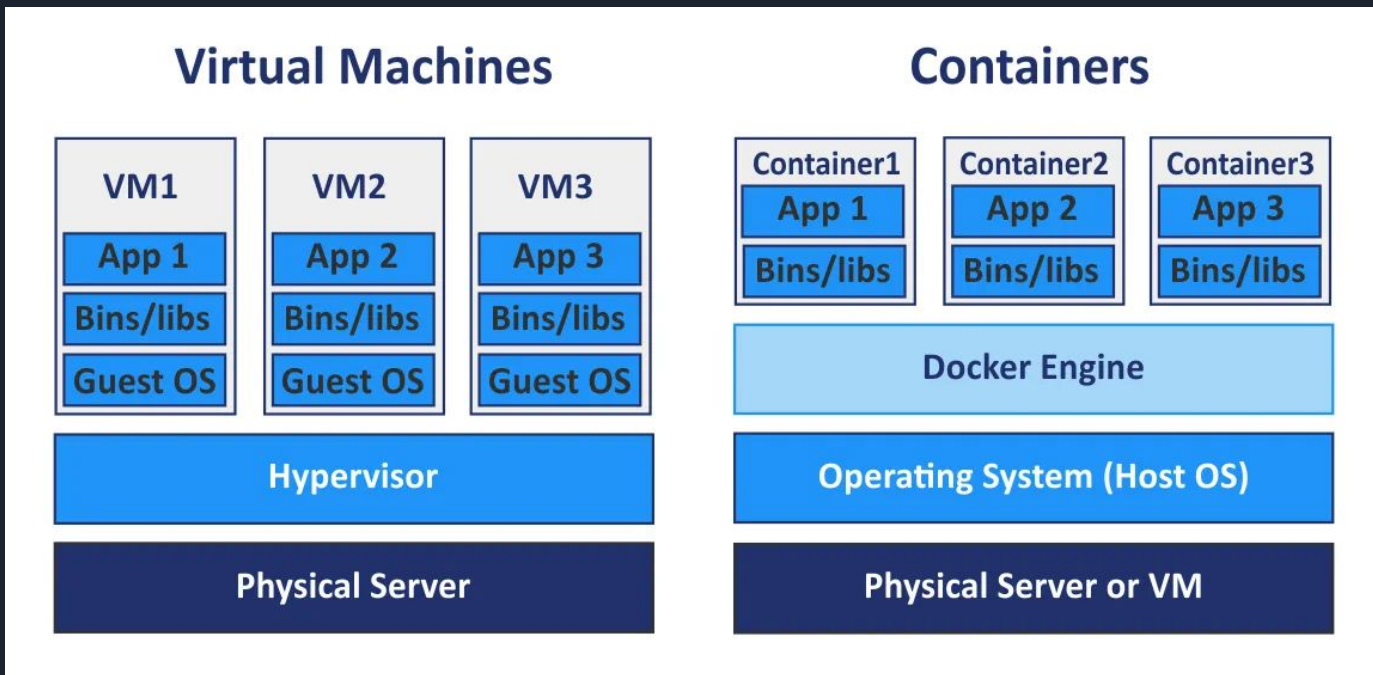


Amazon ECS



Amazon EKS

# VMs vs. Containers

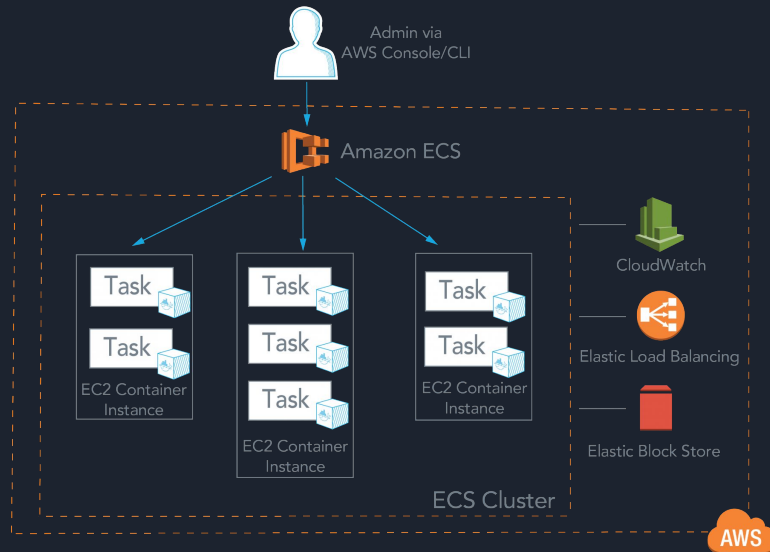




# Overview AWS ECS

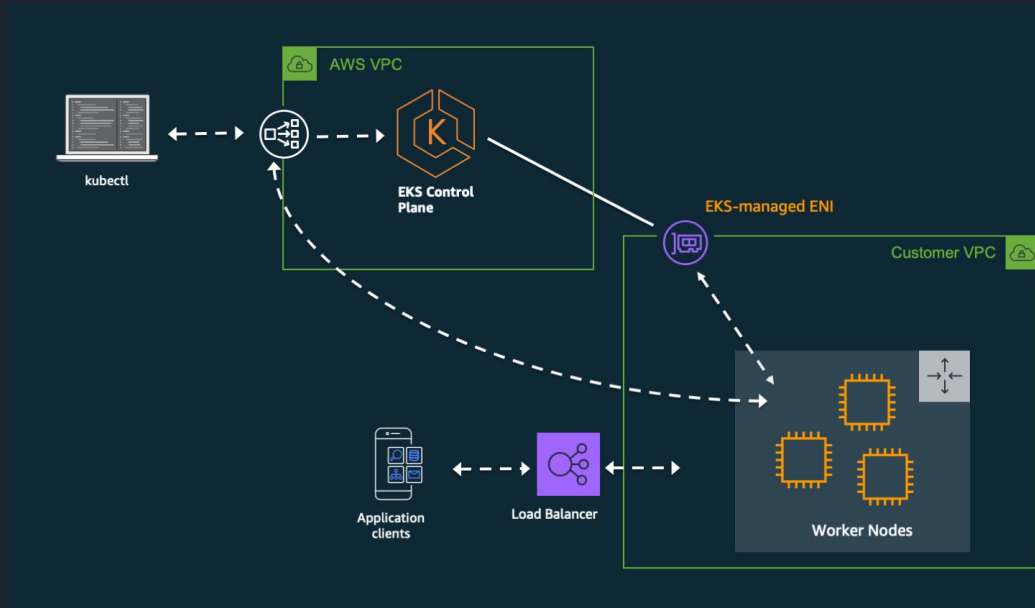
ECS, which is provided by Amazon as a service, is composed of multiple built-in components which enable administrators to create clusters, tasks and services

- **State Engine:** The state engine is designed to keep track of available hosts, running containers, and other functions of a cluster manager.
- **Schedulers:** These components use information from the state engine to place containers in the optimal EC2 container instances.
- **Cluster:** This is a logical placement boundary for a set of EC2 container instances within an AWS region.
- **Tasks:** A task is a unit of work. Task definitions, written in JSON, specify containers that should be co-located (on an EC2 container instance).
- **Services:** This component specifies how many tasks should be running across a given cluster.



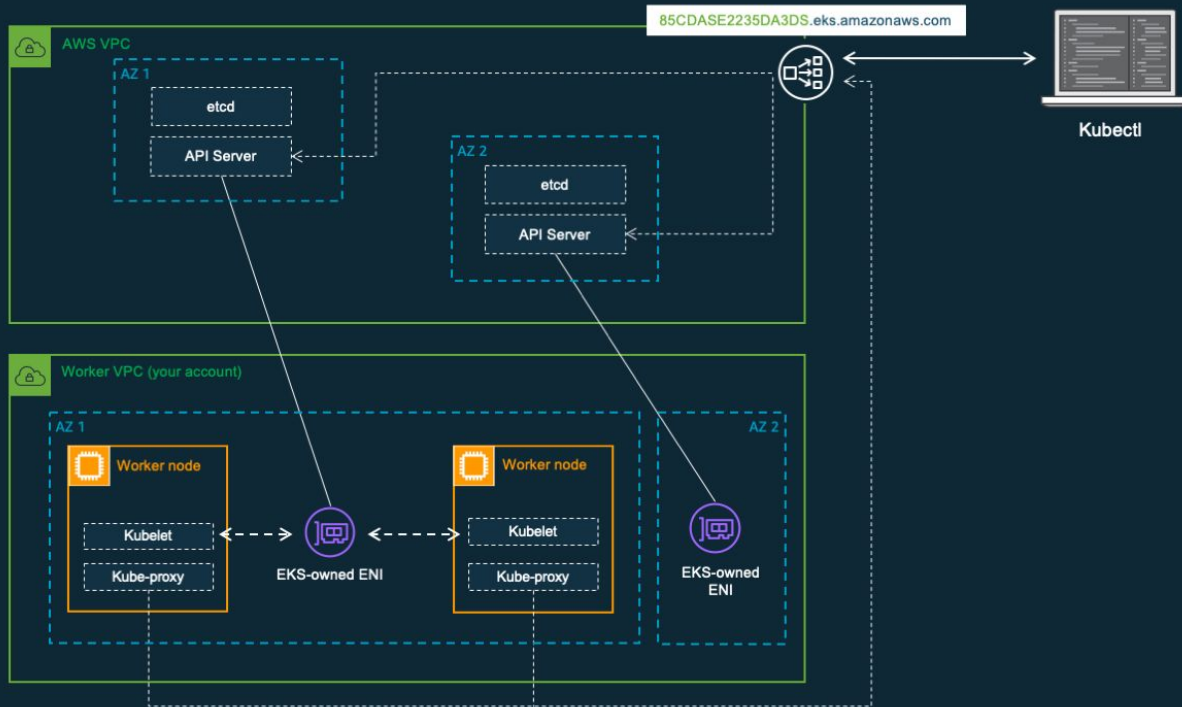
# Overview AWS EKS

- Amazon Elastic Kubernetes Service (Amazon EKS) is a managed service that you can use to run Kubernetes on AWS without needing to install, operate, and maintain your own Kubernetes control plane or nodes.
- Kubernetes is an open-source system for automating the deployment, scaling, and management of containerized applications. Amazon EKS:
- Automatically scales control plane instances based on load, detects and replaces unhealthy control plane instances.





# De-mystifying AWS EKS

Only public endpoint enabled



# AWS ECS or AWS EKs

	 AmazonECS	 AmazonEKS
<b>Open source</b>	No - AWS proprietary	Yes - Kubernetes
<b>Atomic Container Term</b>	Task	Pod
<b>Deployment Effort</b>	Easy (AWS Dashboard)	Medium (AWS plus Kubernetes knowledge required)
<b>Security (IAM)</b>	Comes with the service	Requires addon software and additional configuration
<b>Security (ENI support)</b>	Yes - per task (single container)	Yes - per Pod (which can serve multiple containers)
<b>Per VM Container Limit</b>	Up to 120	Up to 750 Pods (which can host multiple containers)
<b>System Service Cost</b>	Used resources	Used resources plus ~\$75 per cluster per month
<b>Multi-cloud integration</b>	No - AWS specific	Yes - Public and Private cloud integration.



Amazon Lambda

# What is serverless?

*What is Serverless?*

a cloud-native platform

*for*

short-running, stateless computation

*and*

event-driven applications

*which*

scales up and down instantly and automatically

*and*

charges for actual usage at a millisecond granularity



***Greater Agility***



***Less Overhead***



***Better Focus***



***Increased Scale***



***More Flexibility***



***Faster Time To Market***

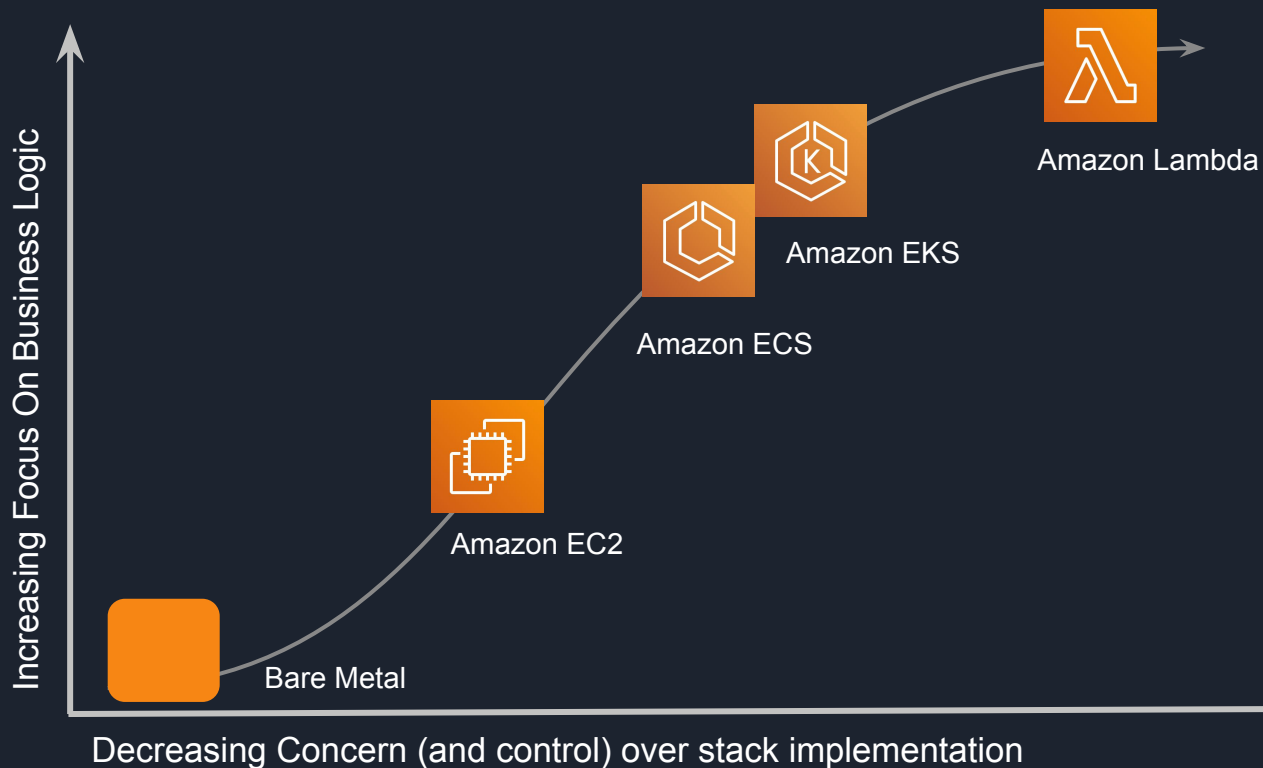
# Why is Serverless attractive?

- Server-less means no servers? Or worry-less about servers?
- Runs code **only** on-demand on a per-request basis
- Making app development & ops dramatically faster, cheaper, easier
- Drives infrastructure cost savings



	On-prem	VMs	Containers	Serverless
Time to provision	Weeks-months	Minutes	Seconds-Minutes	Milliseconds
Utilization	Low	High	Higher	Highest
Charging granularity	CapEx	Hours	Minutes	Blocks of milliseconds

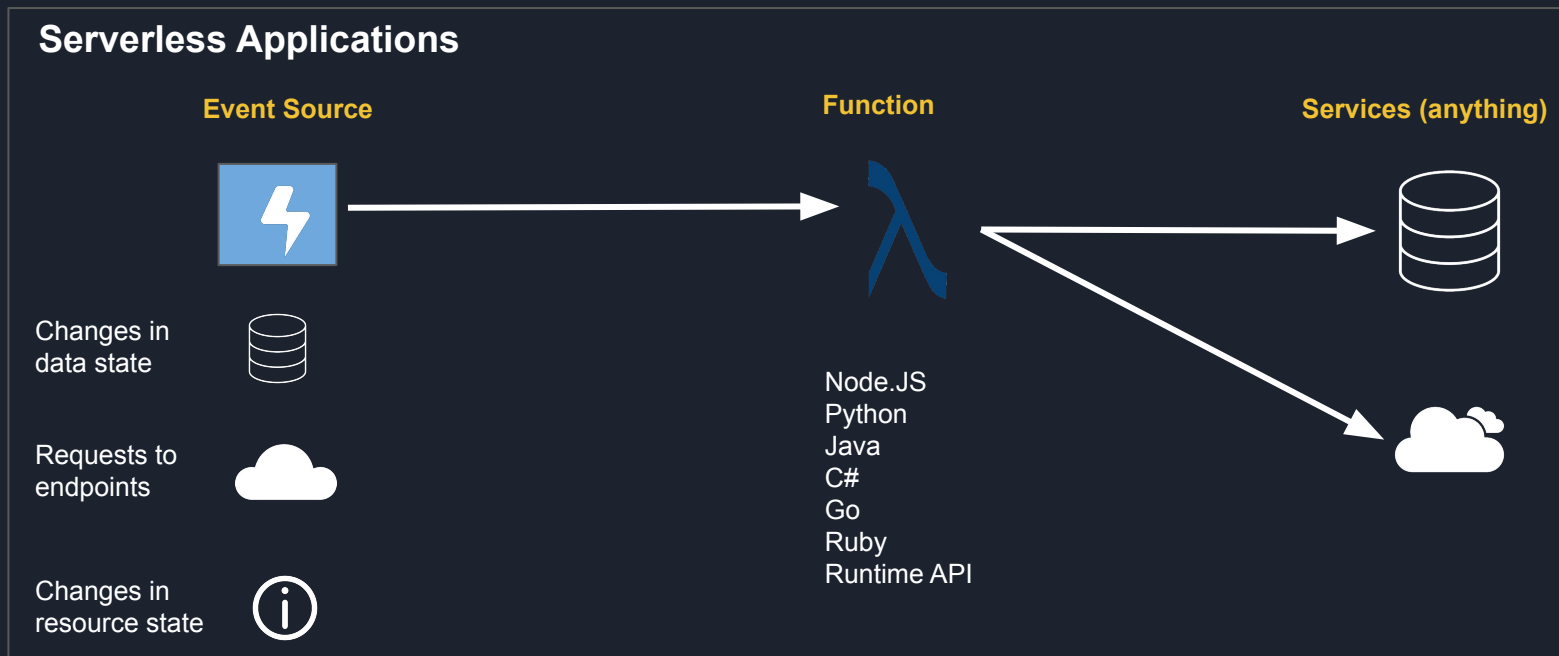
# Where Serverless Stands?





# What triggers code execution?

- Runs code in response to events
- Event-programming model



# What is Serverless good for?

Serverless is **good** for  
short-running stateless  
event-driven



Microservices



Mobile Backends



Bots, ML Inferencing



IoT



Modest Stream Processing



Service integration

Serverless is **not good** for  
Long-running stateful  
number crunching



Databases



Deep Learning Training



Heavy-Duty Stream Analytics



Numerical Simulation

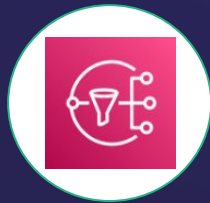


Video Streaming

# Application Integration



AWS SQS



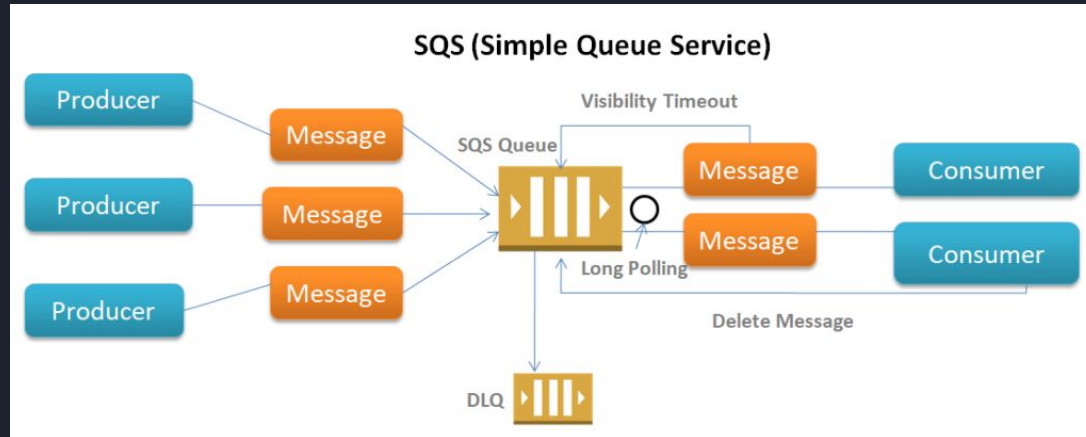
AWS SNS



AWS Step Function

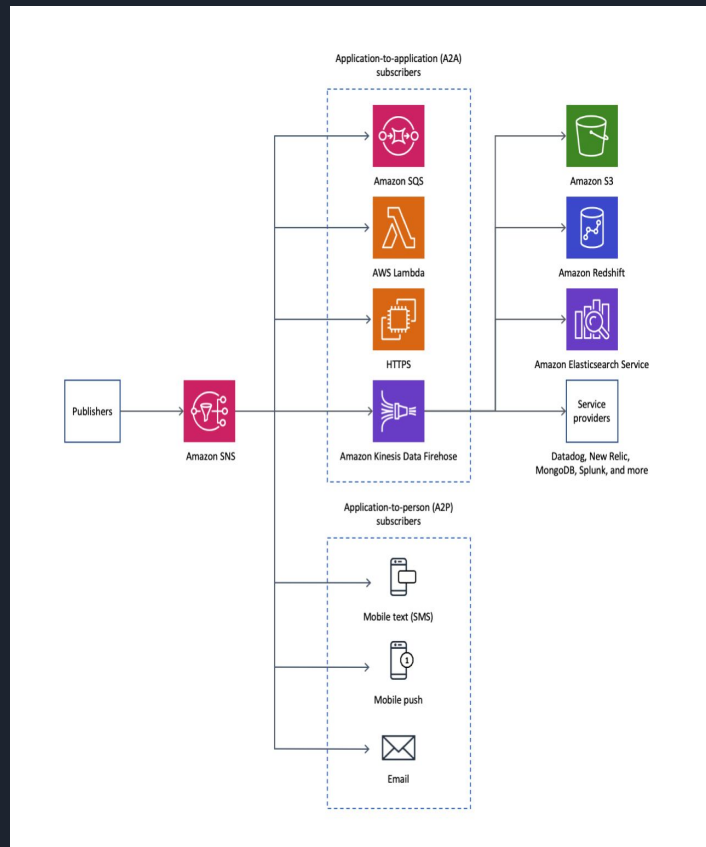
# What is AWS SQS?

- Oldest AWS offering (over 10 years old)
- Fully managed service, use to decouple applications
- Scales from 1 message per second to 10,000s per second, and Low latency (<10 ms on publish and receive)
- Default retention of messages: 4 days, maximum of 14 days
- No limit to how many messages can be in the queue, and messages are deleted after they're read by consumers
- Consumers share the work to read messages & scale horizontally



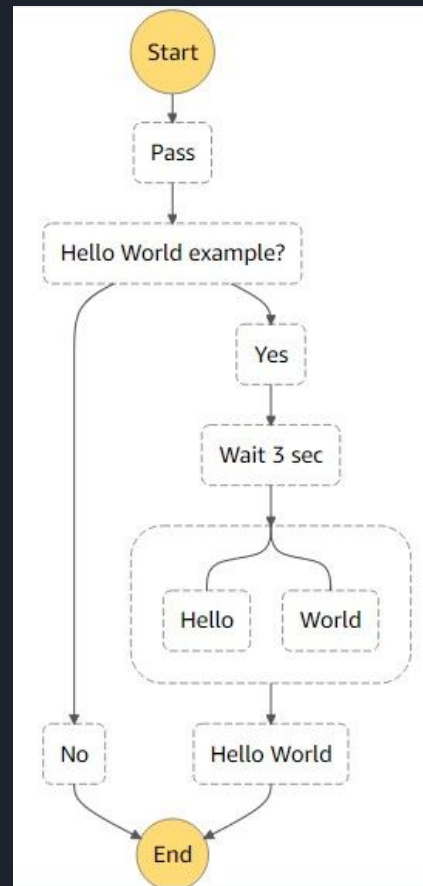
# What is AWS SNS?

- Publishers send message to a SNS topic and multiple subscribers listen to the SNS topic notifications
- Each subscriber to the topic will get all the messages
- Up to 10,000,000 subscriptions per topic, 100,000 topics limit
- SNS Subscribers can be:
  - HTTP / HTTPS (with delivery retries – how many times)
  - Emails, SMS messages, Mobile Notifications
  - SQS queues (fan-out pattern), Lambda Functions (write-your-own integration)



# What is AWS Step Functions?

- AWS Step Function is a serverless orchestration service that allows integrating multiple AWS services to collate & design an enterprise-critical application or workflow with advance conditional branching and error handling
- ASL consist of three things
  - **State Machine Structure** - State machines are declared using JSON text and represents a structure consists of Comment, TimeoutSeconds, Version, StartAt, States
  - **Intrinsic functions** - Ininsics are constructs like in programming languages, and can be leveraged to manipulate the data going to and from Task Resources
  - **Common State Fields** - Common State Fields consists of Comment, InputPath, OutputPath, Type, Next, End



# Thank you!

