

# Breaking down the monolith with containers



# Speaker



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# Agenda

- Why containers?
- Why decouple monoliths into microservices?
- Popular decoupling patterns with containers
- Practical decoupling tips
- A (brief) overview of our container services

# Why containers?



# Applications aren't just code, they have dependencies



Code



Runtime

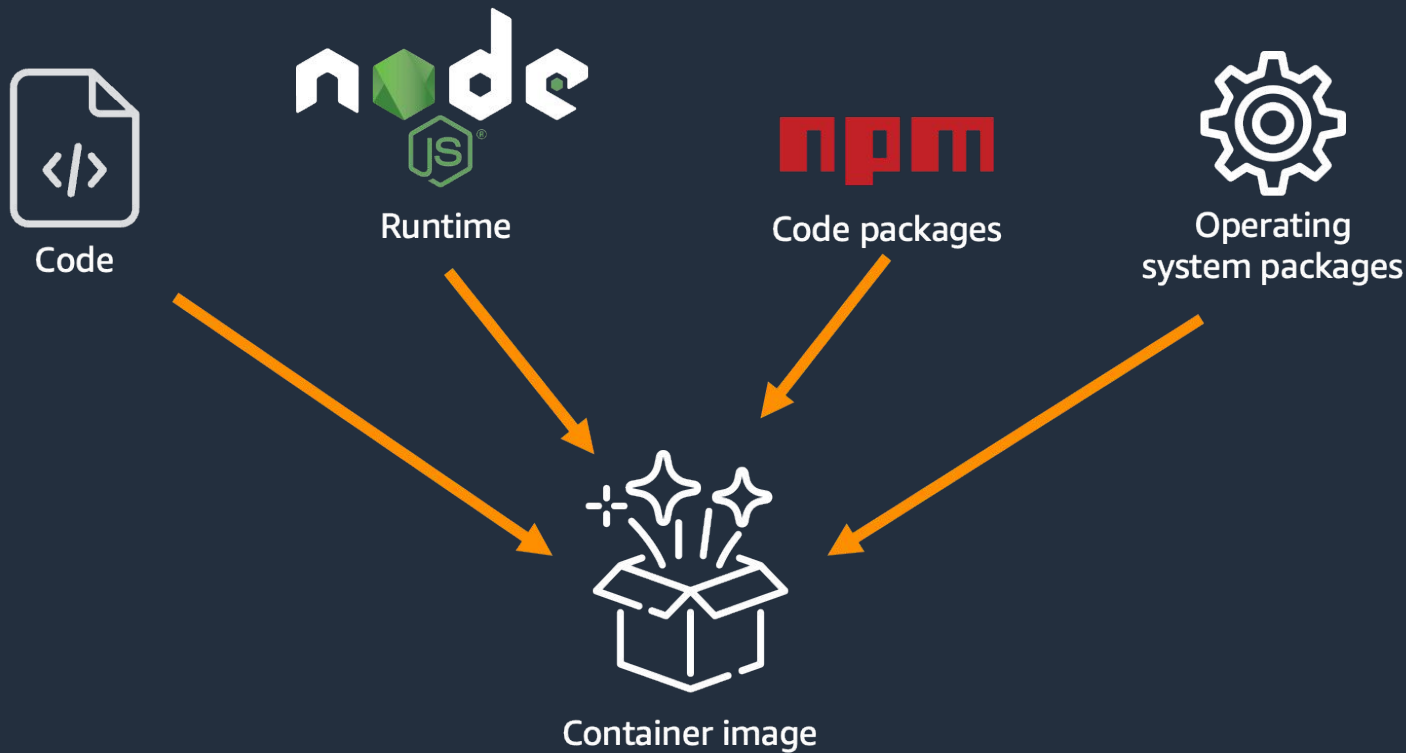


Code packages



Operating  
system packages

# Containers turn applications into one deployable artifact





## Build

Gather the app and its dependencies.  
Create an immutable container image.



## Push

Store the container image in a registry so it can be downloaded to compute

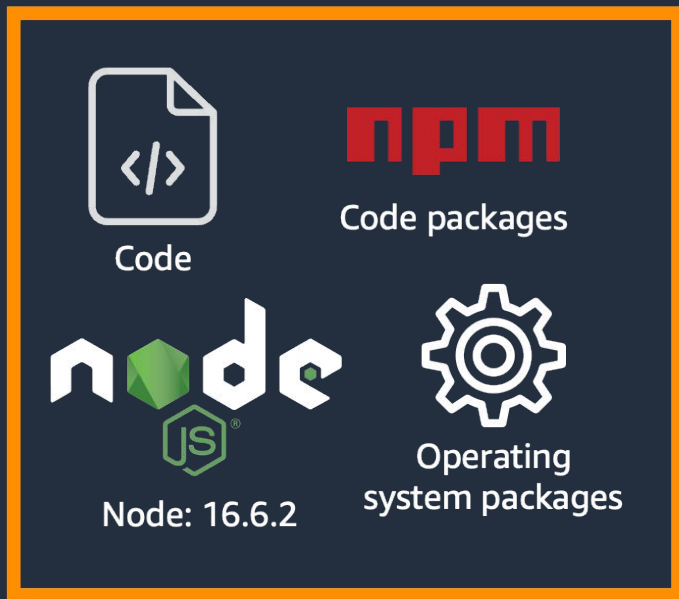


## Run

Download image to compute, unpack it, and run it in an isolated environment

# Breaking a monolith is scary because more services mean more dependencies

Service A

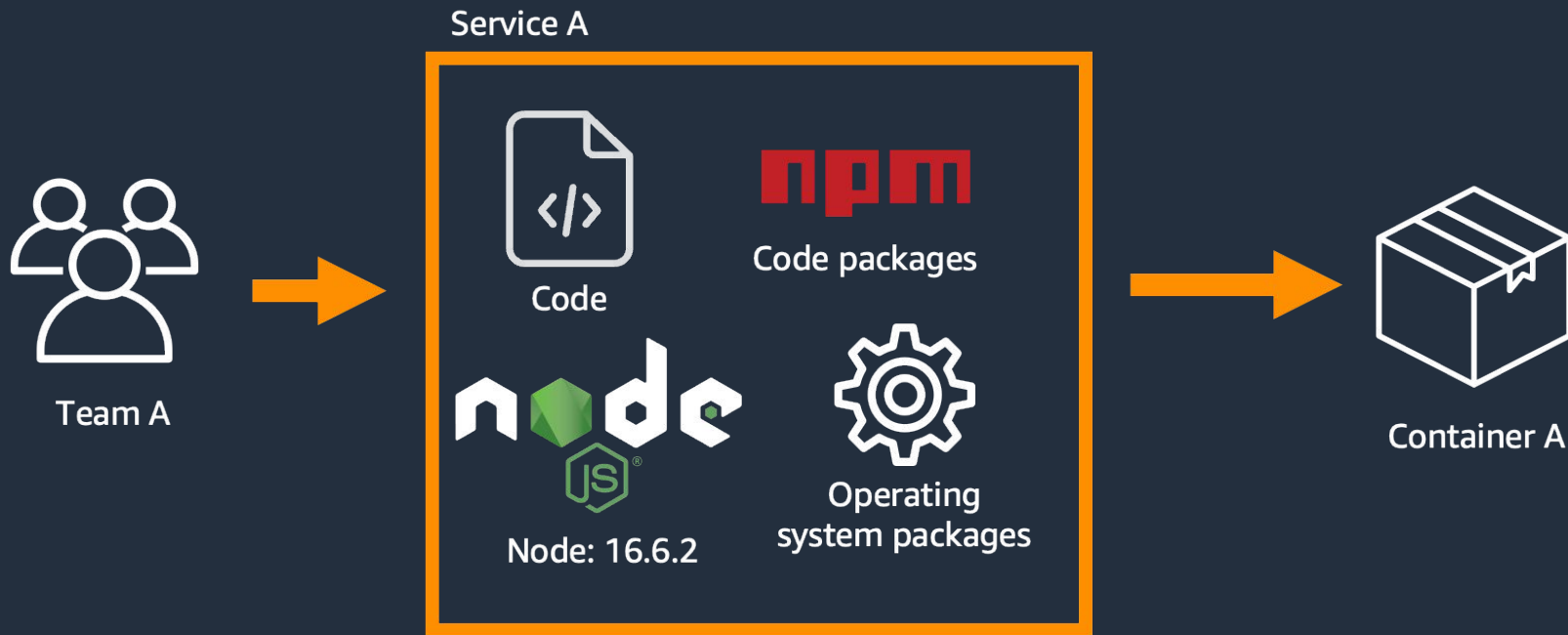


Service B

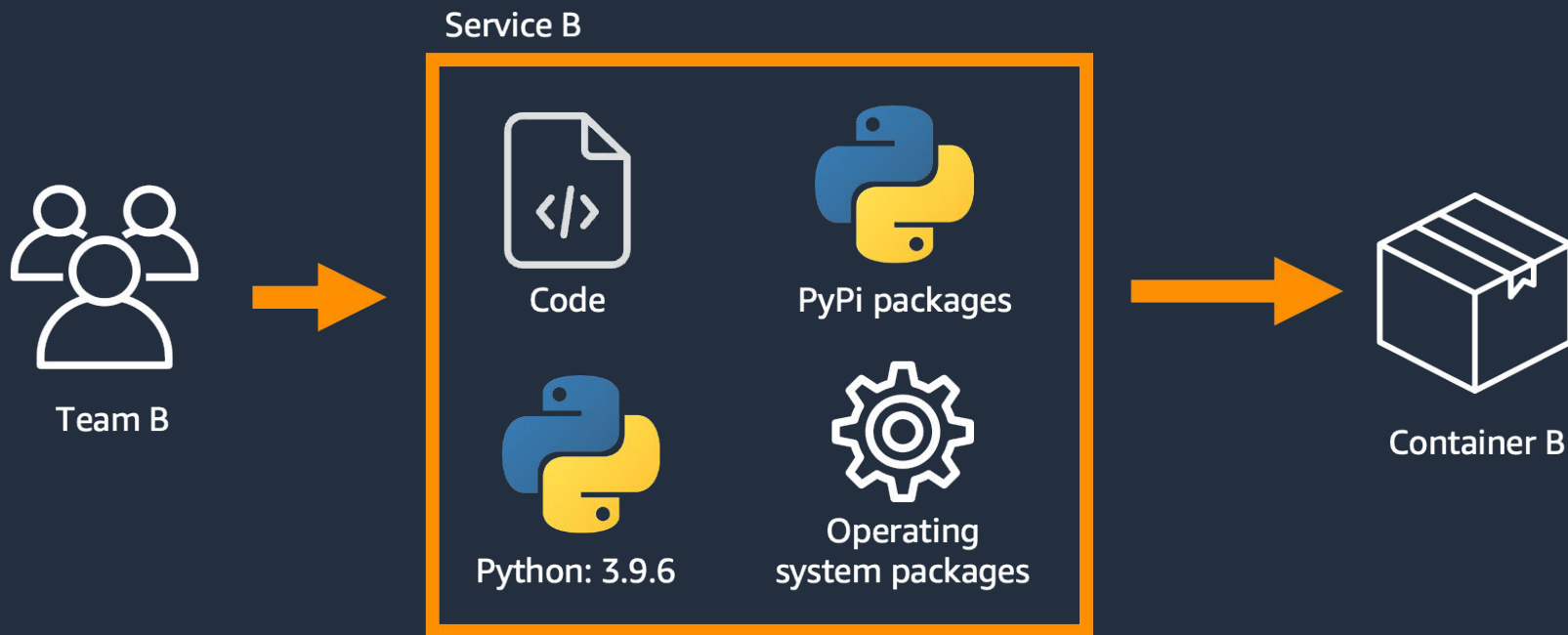





# Containers make dependencies a decentralized job



# Containers make dependencies a decentralized job



Why decouple monoliths into  
microservices?

An abstract background graphic consisting of a dense field of small yellow dots. These dots are arranged in a way that creates a sense of depth and movement, resembling a wave or a digital signal. The dots are more concentrated in some areas, forming a bright, glowing shape on the right side of the image, while they become sparser towards the left. The overall effect is a dynamic, textured backdrop for the text.

# Decoupling your services = decoupling your teams



**“Smaller teams working on smaller codebases tend to be more productive.”**

**“Can we make a change to a microservice and deploy it without having to deploy any other?”**

# Popular decoupling patterns with containers





Listener Rule

Up to 100 rules

## Match on host

Hostname == mycompany.com

Hostname == api.mycompany.com

## Match on path

Path == /api/users

Path == /api/orders

## Match on query string

?utm\_source==bot

## Match on header

Version == 1.0.0

User-Agent == mobile

# Practical decoupling tips

The background of the slide is a dark blue gradient. On the right side, there is a decorative graphic consisting of numerous small yellow dots. These dots are arranged in a series of concentric, wavy lines that curve from the bottom right towards the top right, creating a sense of motion or a digital signal.



# Practical decoupling: from monolith to micro

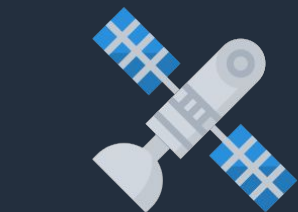


Functioning monolith

# Trying to break things up too fast is a recipe for disaster



# Decouple gradually, leave the central monolith for a while



Efficient  
microservice



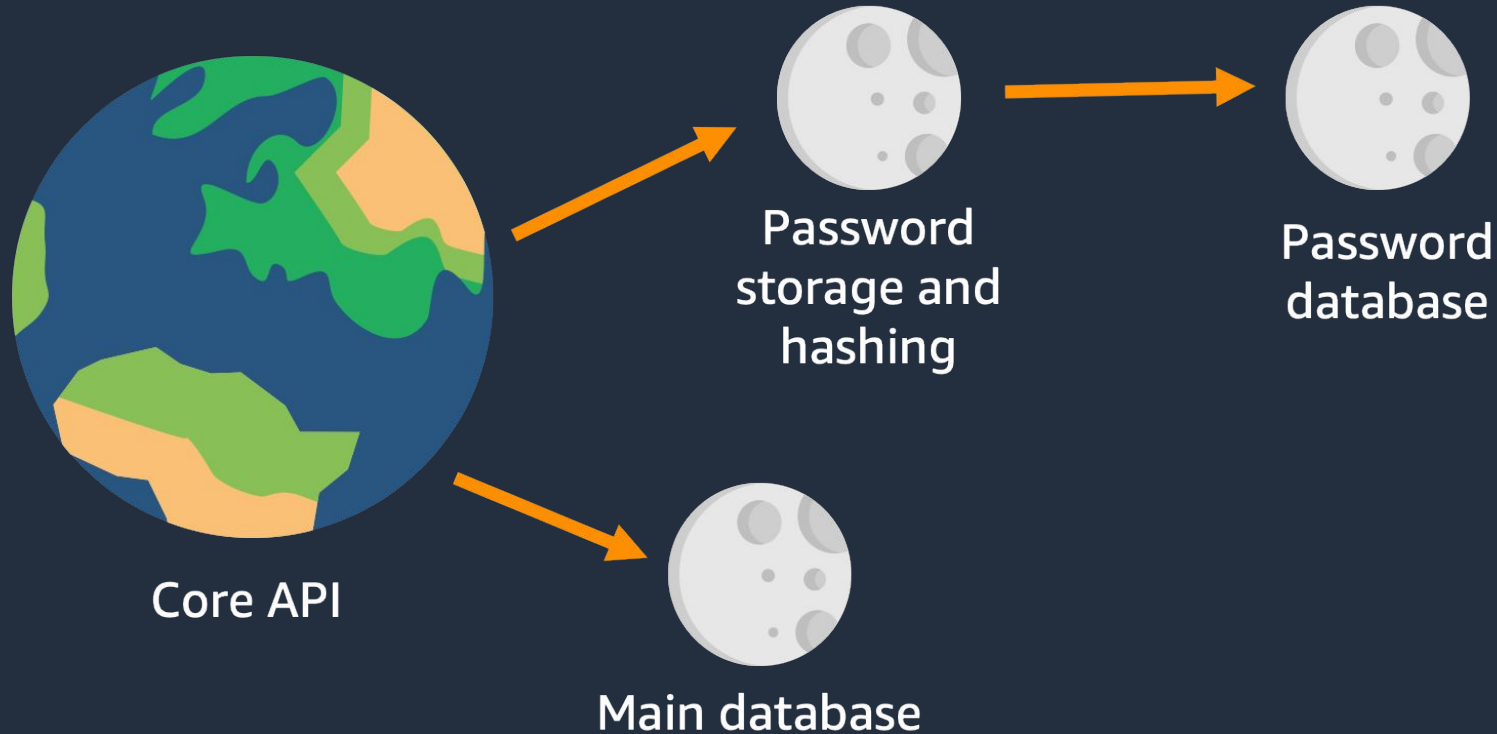
Functioning monolith



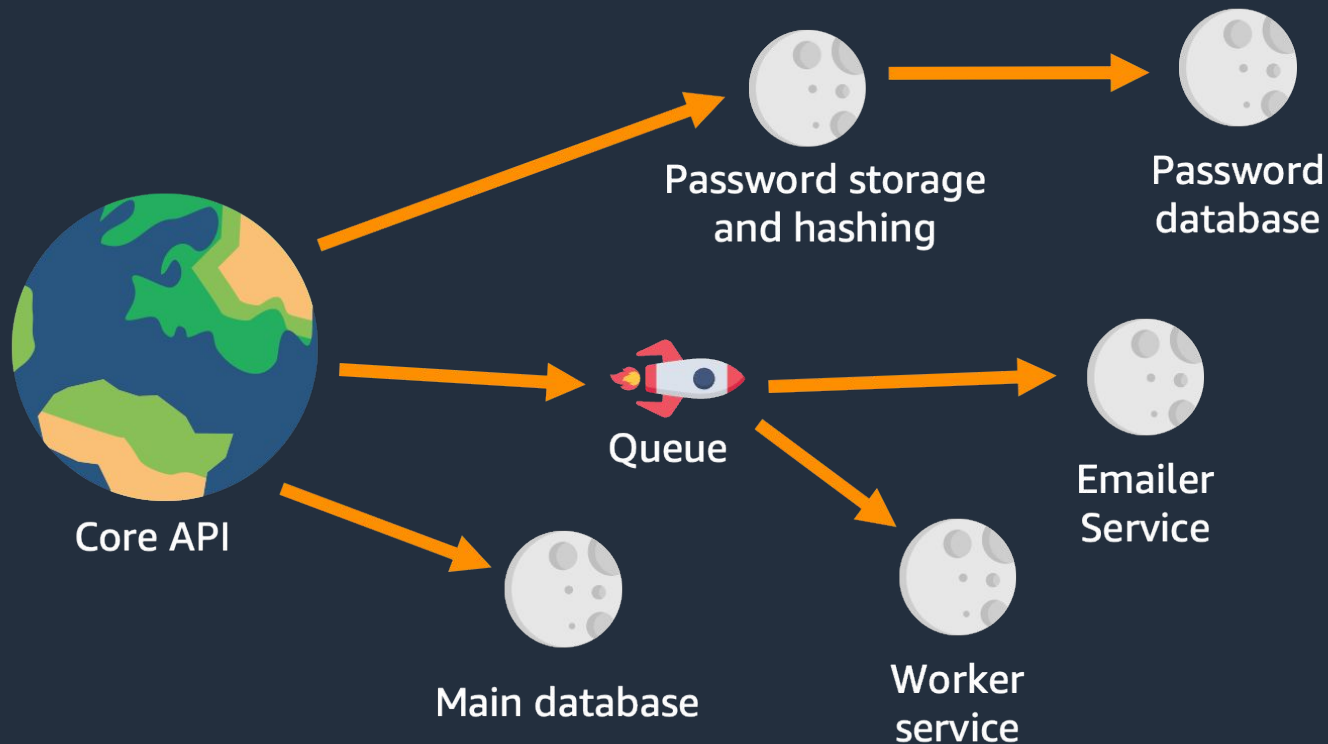
Well functioning  
service



# Some practical places to start: User signup



# Some practical places to start: User signup



# Where to start?

When deciding what parts of your app to spin out of the monolith you should look for transactions that:

- Can be made asynchronous
  - vs. a monolith that is mainly synchronous
- Have well above average response times
  - For example, just that transaction could be re-written in Rust/Go vs. Python
- Have different resource requirements or scaling needs
  - For example, just that transaction of the app could benefit from expensive GPUs

# Overview of AWS Container Services



# Operating containers at scale is challenging

## Security

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Do we have vulnerabilities on our hosts?

## Maintenance

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How are we handling ongoing AMI management, logging, & monitoring?

## Capacity

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Is the size of our cluster properly sized and can we scale as-needed?

## Cost

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Are we being efficient with our spend?

## Focus

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Do we spend more time on our infrastructure than our applications?



# Choosing your container environment



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## Amazon ECS

### Powerful simplicity

- Fully managed containers orchestration
- Opinionated solution for containers
- Reduced time to build and deploy
- Fewer decisions needed



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## Amazon EKS

### Open flexibility

- If you are invested in Kubernetes
- Vibrant ecosystem and community
- Consistent open-source APIs
- Easier to run K8s resiliently and at-scale



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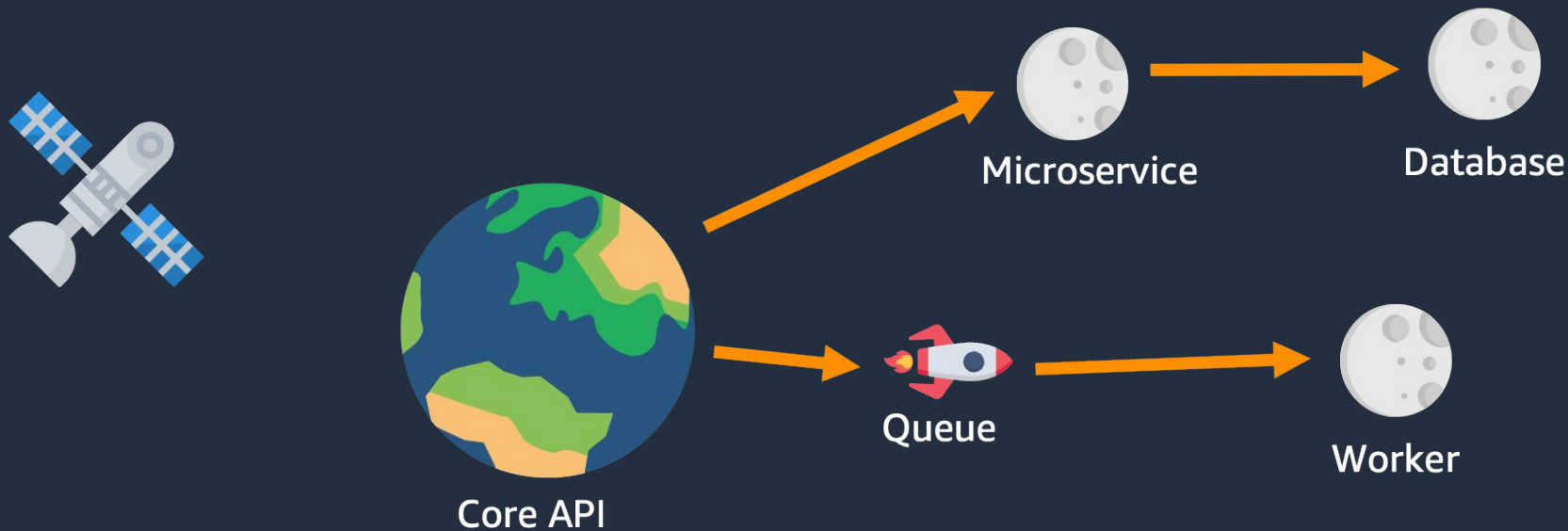
## AWS Fargate

### Serverless

- No servers to manage
- Pay only for resources when used
- Eliminate capacity planning
- Supports both Amazon EKS and Amazon ECS

And many customers run a mix of all three!

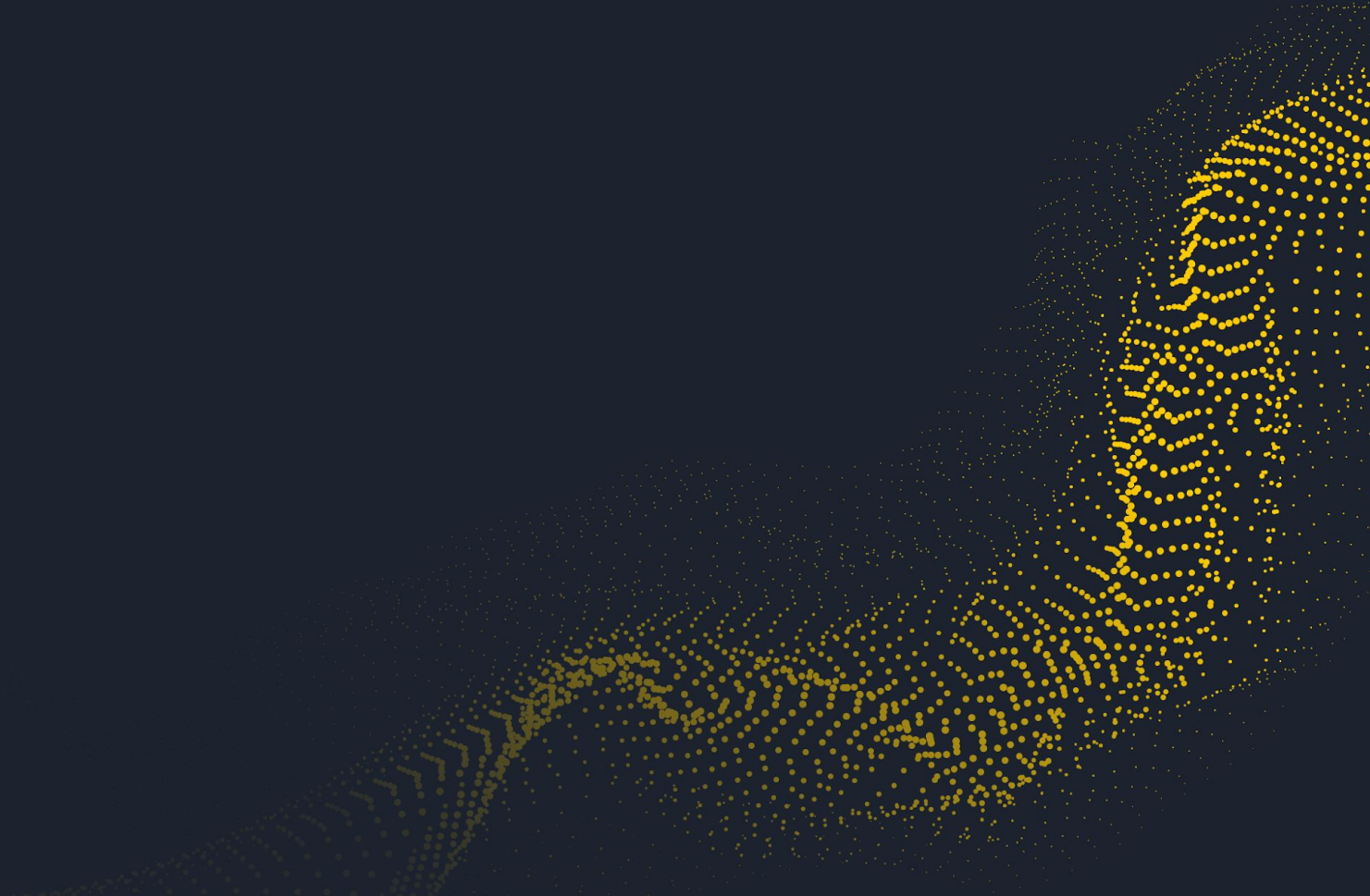
Decouple workloads responsibly.  
And it is okay to have a central monolith!



# Amazon ECS & DevOps Terminology

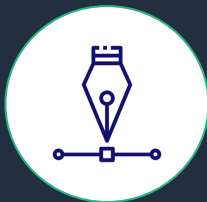
- **Task definition:** The task definition is a text file, in JSON format that allows specifying details like launch type, CPU, etc that should be used with the containers in the task.
- **Task:** A task is the instantiation of a task definition within a cluster
- **Service:** An Amazon ECS service allows to run and maintain a specified number of instances of a task definition
- **Continuous Integration (CI):** The practice of automating the integration of code changes from multiple contributors into a single software project
- **Continuous Delivery (CD):** A methodology in which teams ensure that the application can be reliably released at any time, but which still relies on human intervention to determine what gets pushed into production.
- **Continuous Delivery Deployment (CDD):** This process takes continuous delivery a step further by automatically deploying all releases into production

# Demo





Launch a bare  
AWS ECS cluster



Configure AWS  
ECS repo & AWS  
CodeCommit



Deploy a Hello ECS  
task on the bare  
cluster



Configure AWS  
CodePipeline &  
Execution



Perform Rolling  
Update

- [Github repo](#)
- [Blog](#)

THANK YOU

