

## ▼ Dependencies

```
!pip install anytree
!pip install bitarray
```

```
Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/colab-wheels/public/simple/
Requirement already satisfied: anytree in /usr/local/lib/python3.7/dist-packages (2.8.0)
Requirement already satisfied: six>=1.9.0 in /usr/local/lib/python3.7/dist-packages (from anytree) (1.14.0)
Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/colab-wheels/public/simple/
Requirement already satisfied: bitarray in /usr/local/lib/python3.7/dist-packages (2.6.6)
```

## ▼ Imports

```
from anytree.exporter import DotExporter
from PIL import Image
from anytree import Node, RenderTree, NodeMixin
import bitarray
from bitarray import bitarray
from dataclasses import dataclass
import os
import pickle
```

## ▼ DataClass

```
# Node of a Huffman Tree
@dataclass
class Nodes(NodeMixin):
    def __init__(self, probability, symbol, left = None, right = None):
        self.probability = probability
        self.symbol = symbol
        self.parent = None
        self.left = left
        self.right = right
        if left is not None:
            left.parent = self
        if right is not None:
            right.parent = self
        #the tree direction ( 0/left or 1/right)
        self.code : str = ''
```

## ▼ Functions

""" A supporting function in order to calculate the weights of symbols in specified data """

```
def CalculateWeights(data : dict):
```

```
    symbols = dict()
```

```
    for item in data:
```

```
        if symbols.get(item) == None:
```

```
            symbols[item] = 1
```

```
        else:
```

```
            symbols[item] += 1
```

```
    return symbols
```

""" A supporting function in order to print the codes of symbols by travelling a Huffman Tree

```
def CalculateCodes(the_codes : dict, node : Nodes, value = ''):
```

```
    # a huffman code for current node
```

```
    newValue = ''.join((value,node.code))
```

```
    if(node.left):
```

```
        CalculateCodes(the_codes, node.left, newValue)
```

```
    if(node.right):
```

```
        CalculateCodes(the_codes, node.right, newValue)
```

```
    if(not node.left and not node.right):
```

```
        the_codes[node.symbol] = bytearray(newValue)
```

```
    return the_codes
```

## ▼ Huffman Encoding

```
def HuffmanEncodingTree(the_data):
```

```
    weightTable = CalculateWeights(the_data)
```

```
    #Empty Tree
```

```
    the_nodes = []
```

```
    # converting symbols and probabilities into huffman tree nodes
```

```
    for symbol in weightTable:
```

```
        the_nodes.append(Nodes(weightTable[symbol], symbol))
```

```
    while len(the_nodes) > 1:
```

```
        # sorting all the nodes in ascending order based on their probability
```

```
        the_nodes = sorted(the_nodes, key = lambda x: x.probability)
```

```
        # picking two smallest nodes
```

```
        right = the_nodes[0]
```

```

left = the_nodes[1]
left.code = '0'
right.code = '1'
# combining the 2 smallest nodes to create new node
newNode = Nodes(left.probability + right.probability, left.symbol + right.symbol, left)

the_nodes.remove(left)
the_nodes.remove(right)
the_nodes.append(newNode)

return the_nodes[0]

```

## ▼ Data

```
txt = "Lorem ipsum dolor sit amet, consectetur adipiscing elit. Vivamus ante turpis, iaculis
```

## ▼ Generate

```

#@title
the_tree_root = HuffmanEncodingTree(txt)
the_codes = dict()
encoding = CalculateCodes(the_codes, the_tree_root)

```

## ▼ Analysis

### ▼ Writing encoding and checking filesize

```

with open('encoding.pickle', 'wb') as handle:
    pickle.dump(encoding, handle, protocol=pickle.HIGHEST_PROTOCOL)
encoding_file_size = os.path.getsize("encoding.pickle")

```

### ▼ Reading back the encoding file

```

encoding_read_from_file = None
with open('encoding.pickle', 'rb') as handle:
    encoding_read_from_file = pickle.load(handle)

```

## ▼ Compressing data file

```
output_bits = bitarray()
output_bits.encode(encoding_read_from_file, txt)
with open('data.bin', 'wb') as handle:
    pickle.dump(output_bits, handle, protocol=pickle.HIGHEST_PROTOCOL)
```

```
output_bits_from_file = None
with open('data.bin', 'rb') as handle:
    output_bits_from_file = pickle.load(handle)
```

```
compressed_data_with_huffman_encoding = os.path.getsize("data.bin")
```

## ▼ Reading encoding file and decoding

```
output_text = ''.join(output_bits_from_file.decode(encoding_read_from_file))
```

## ▼ Writing the raw text file and checking filesize

```
with open('uncompressed.txt', 'wb') as f:
    f.write(txt.encode('ascii'))
total_uncompressed_filesize = os.path.getsize("uncompressed.txt")
```

## ▼ Maths to check the compression ratio

```
total_compression_ratio = ((encoding_file_size + compressed_data_with_huffman_encoding)/ float(
    print("{}% ratio".format(round(total_compression_ratio,2)))
```

81.43% ratio

## ▼ Print the text back

```
print(output_text)
```

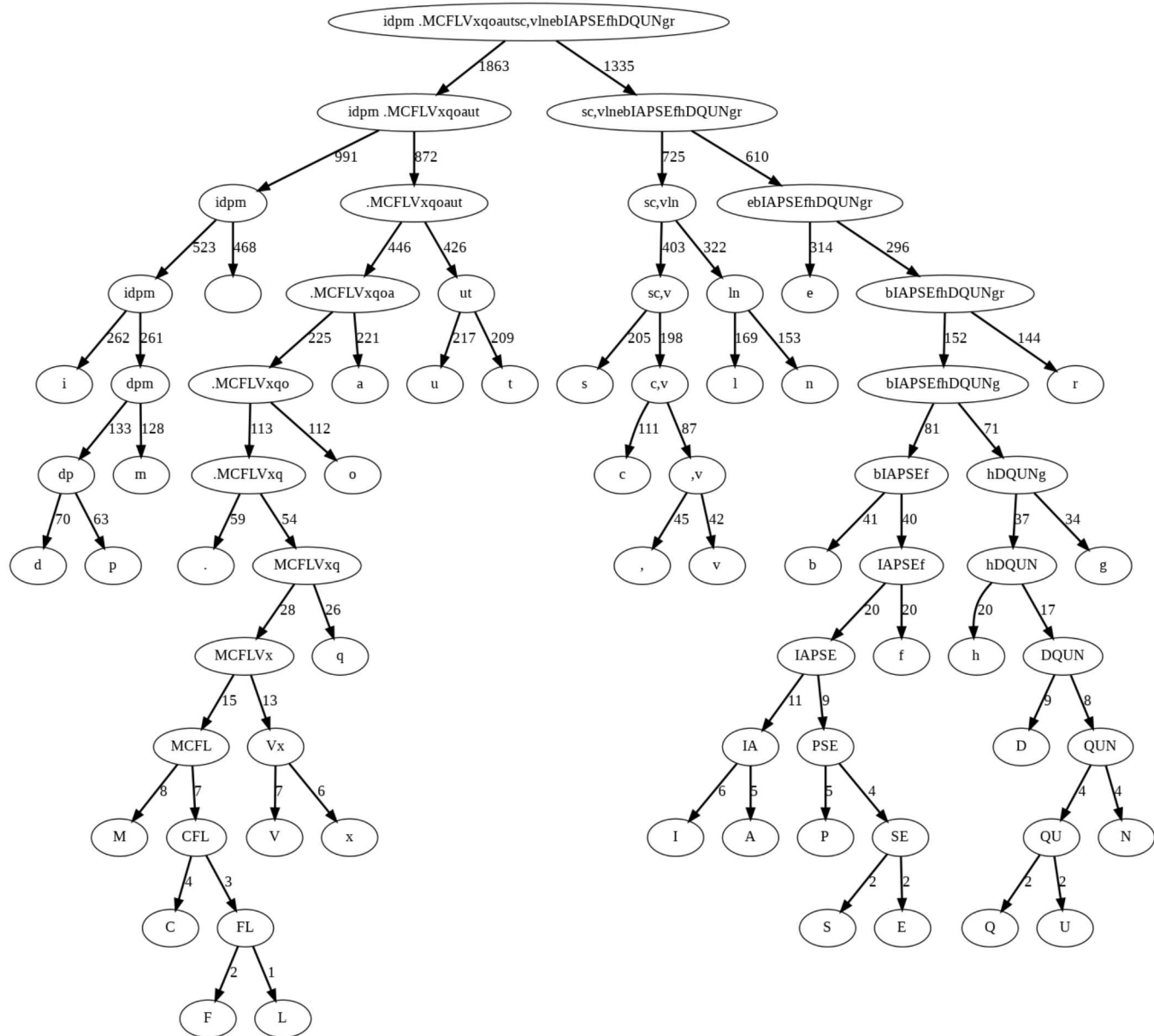
Lorem ipsum dolor sit amet, consectetur adipiscing elit. Vivamus ante turpis, iaculis vi

---

## ▼ Graph

```
DotExporter(the_tree_root,nodenamefunc=lambda node: node.symbol, edgeattrfunc=lambda parent,  
out = Image.open('weight.png')  
display(out)
```





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