



BITS F232: FOUNDATIONS OF DATA STRUCTURES & ALGORITHMS (1ST SEMESTER 2023-24) TREE ADT CONTINUED...

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TREE TRAVERSAL ALGORITHMS

```
void iterativeLevelOrder(TreeNode* root)
{
    if (root == NULL)
        return;

    queue<TreeNode*> treeQueue;
    treeQueue.push(root);

    while (treeQueue.empty() == false)
    {
        TreeNode* currNode = treeQueue.front();
        treeQueue.pop();
        cout << currNode->data << " ";

        if (currNode->left != NULL)
            treeQueue.push(currNode->left);

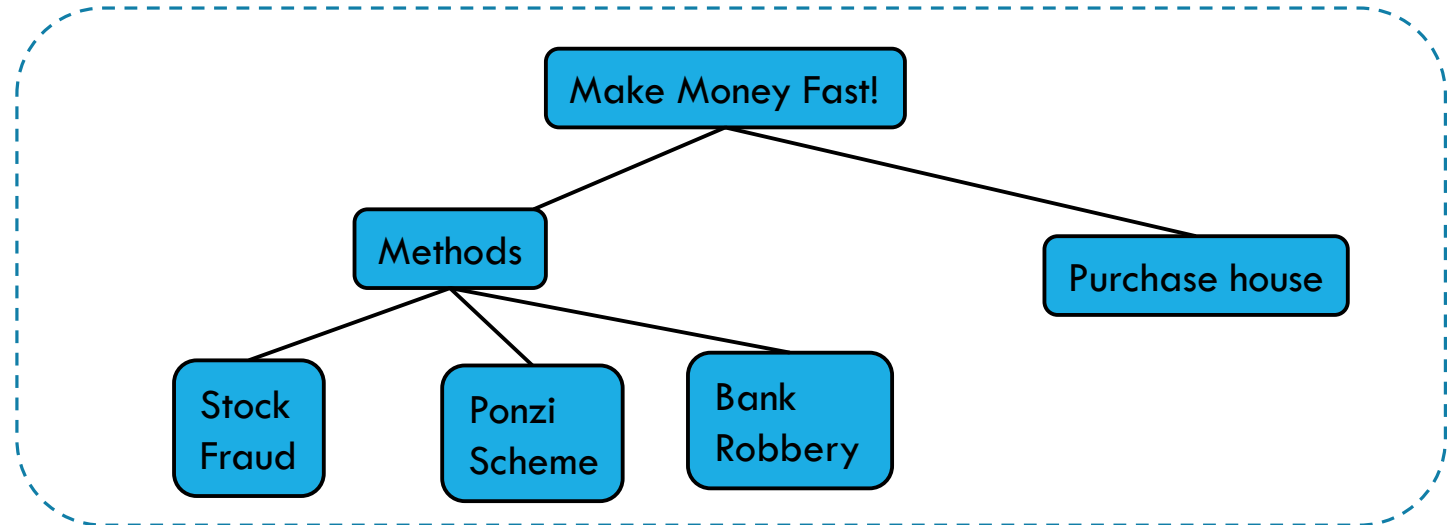
        if (currNode->right != NULL)
            treeQueue.push(currNode->right);
    }
}
```

```
void printLevelOrder(node* root)
{
    int h = height(root);
    int i;
    for (i = 0; i < h; i++)
        print_current_level(root, i);
}

void print_current_level(Node* root, int level_no) {
    if (!root) return;
    if (level_no == 0) {
        printf("%d -> ", root->value);
    }
    else {
        print_current_level(root->left, level_no - 1);
        print_current_level(root->right, level_no - 1);
    }
}
```

TREE TRAVERSAL: DEPTH-FIRST (PREORDER)

- In a preorder traversal, a node is visited **before** its descendants.
- Applications: print a structured document, get the prefix expression on an expression tree.



```
20 void printPreorder(struct Node* node)
21 {
22     if (node == NULL)
23         return;
24     cout << node->data << " ";
25
26     printPreorder(node->left);
27
28     printPreorder(node->right);
29 }
```

Preorder traversal of binary tree is
1 2 4 5 3

Algorithm *preOrder* (T, p) {

}

```
procedure iterativePreorder(node)
    if node = null
        return
    stack ← empty stack
    stack.push(node)
    while not stack.isEmpty()
        node ← stack.pop()
        visit(node)
        // right child is pushed first
        if node.right ≠ null
            stack.push(node.right)
        if node.left ≠ null
            stack.push(node.left)
```

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← Lab 8 after mid sem

POSTORDER TRAVERSAL

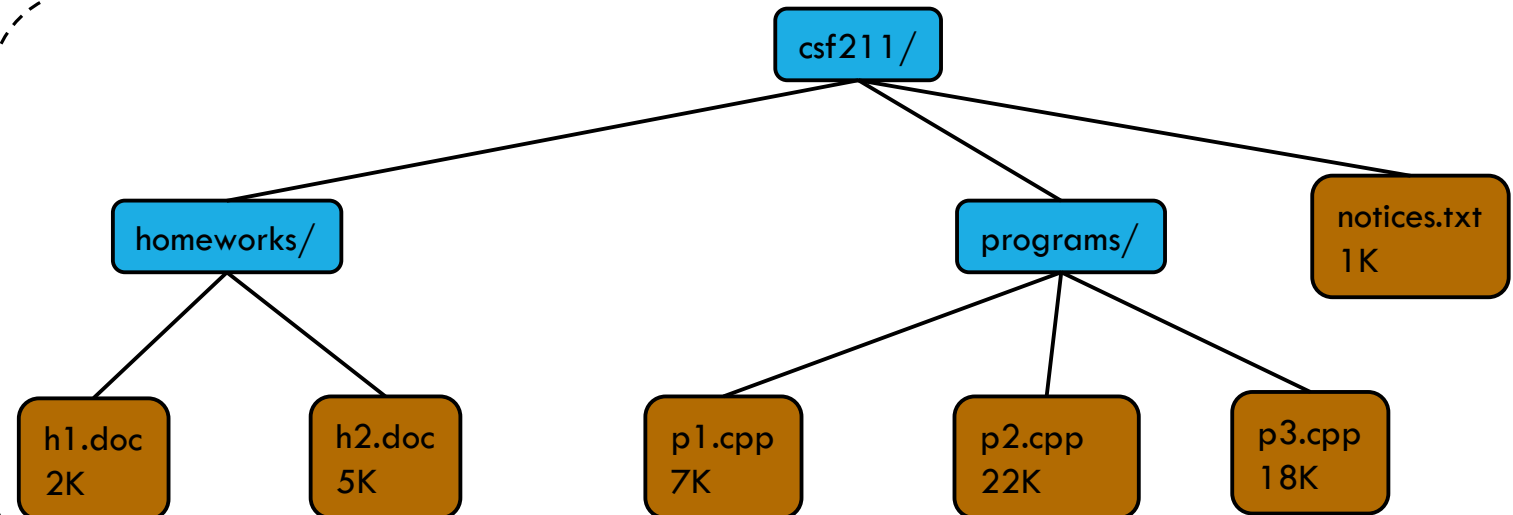
- In a postorder traversal, a node is visited **after** its descendants.
- Application: compute space used by files in a directory and its subdirectories, delete the tree, compute postfix expression...

```
23 void printPostorder(struct Node* node)
24 {
25     if (node == NULL)
26         return;
27
28     printPostorder(node->left);
29
30     printPostorder(node->right);
31
32     cout << node->data << " ";
33 }
```

Lab 8 after mid sem

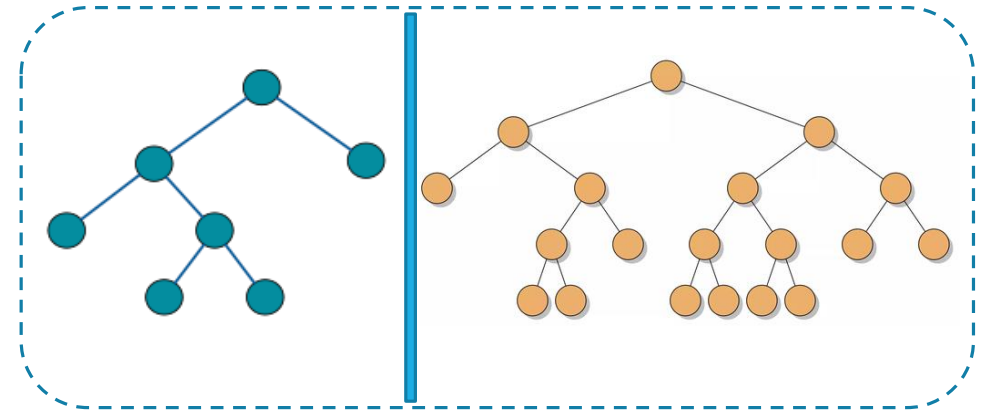
Postorder traversal of binary tree is
4 5 2 3 1

Algorithm **postOrder**(v){
 for each **child** w of v
 postOrder (w);
 visit(v);
}

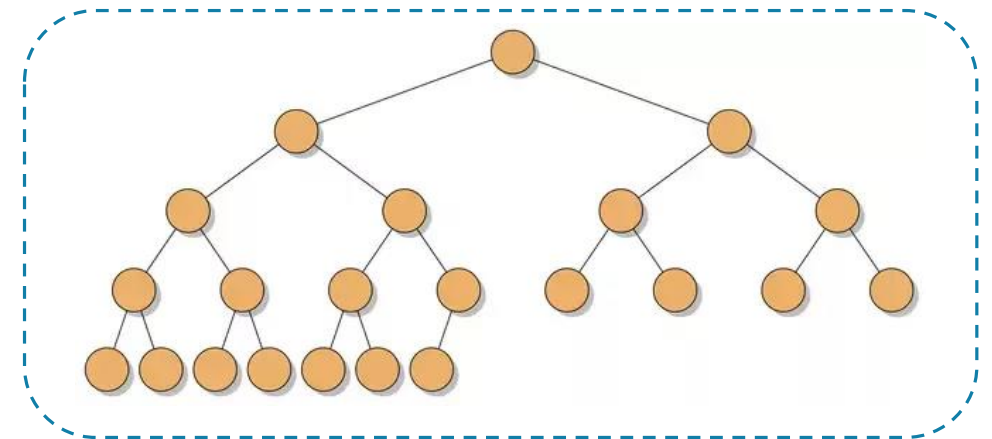


DEFINITIONS: BINARY TREE

- What is a binary tree?
- What is a **full** binary tree or **proper** binary tree?
 - All internal nodes have exactly **???** children
- What is a **complete** binary tree?
 - Every level except the last is filled. Last from left.
- Are the children of a binary tree ordered?
- Applications:
 - Problem representation (arithmetic expressions, decision trees)
 - Efficient algorithmic solutions (searching becomes faster, priority queues via heaps)
 - ...



(what are these?)



(what is this?)