

# SHIVA KASULA - COMPLETE COMPREHENSIVE DOCUMENTATION

---

## Database & Logic Specialist | School Activity Booking System

**Student:** Shiva Kasula  
**Role:** Database & Logic Specialist  
**Project:** School Activity Booking System  
**Institution:** University of East London  
**Date:** December 2025

---

### Table of Contents

- 1. Introduction & Role Overview
  - 2. Database Technologies (SQLAlchemy ORM)
  - 3. Complete Database Schema Design
  - 4. All Models - Complete Implementation
  - 5. Booking Logic & Validation System
  - 6. Capacity Management Algorithm
  - 7. Waitlist System Implementation
  - 8. Database Relationships & Foreign Keys
  - 9. Query Optimization Techniques
  - 10. Transaction Management
  - 11. Comprehensive Viva Questions (100+)
  - 12. Challenges & Solutions
  - 13. Future Database Enhancements
- 

## 1. Introduction & Role Overview

---

### 1.1 My Responsibility As Database & Logic Specialist

As the database architect, I designed and implemented the complete data layer of the School Activity Booking System, ensuring data integrity, proper relationships, and efficient querying.

#### Core Responsibilities:

- 1. **Database Schema Design** - Design all 8 models with relationships
- 2. **Booking Logic** - Implement validation, capacity checks, conflict detection
- 3. **Waitlist System** - FIFO queue for full activities

- 4. **Data Integrity** - Foreign keys, constraints, cascades
- 5. **Query Optimization** - Eager loading, indexed queries
- 6. **Transaction Management** - ACID compliance

### 1.1.5 List of Implemented Features

| Feature Name               | Implementation Summary   | Key Logic/Code Components  |
|----------------------------|--|--|
| Database Architecture      | Designed and implemented the complete Database Schema using SQLAlchemy ORM (8 models: Parent, Child, Activity, Booking, Waitlist, Attendance, Tutor, Admin). | <code>SQLAlchemy</code> , <code>db.Model</code> , <code>db.relationship</code> , <code>db.ForeignKey</code> , <code>indexes</code> |
| Booking Logic Core         | Developed the intelligent booking processor that handles double-booking prevention, capacity checks, and enrollment validation.                              | <code>BookActivity</code> route, complex query filtering, <code>joinedload</code> optimization                                     |
| Waitlist System            | Implemented a First-In-First-Out (FIFO) waitlist queue for full activities with automated promotion logic when spots open.                                   | <code>Waitlist</code> model, <code>promote_waitlist_user</code> function, status tracking ('waiting', 'promoted')                  |
| Data Integrity Enforcement | Configured robust Foreign Key constraints and Cascade rules to ensure database consistency (e.g., deleting a Parent deletes their Children and Bookings).    | <code>cascade='all, delete-orphan'</code> , <code>nullable=False</code> , Unique Constraints                                       |
| Capacity Management        | Created logic to enforce maximum class sizes and dynamic availability checking.  | <code>Booking.query.filter_by().count()</code> vs <code>activity.max_capacity</code>   |

### 1.2 Database Models Created

| Model    | Purpose                   | Relationships                                     |
|----------|---------------------------|---|
| Parent   | User account              | Has many Children, Bookings, Waitlists            |
| Child    | Student profile           | Belongs to Parent, has many Bookings, Attendances |
| Activity | Extracurricular offering  | Belongs to Tutor, has many Bookings               |
| Booking  | Activity enrollment       | Belongs to Parent, Child, Activity                |
| Waitlist | Queue for full activities | Belongs to Parent, Child, Activity                |

|            |                       |                            |
|------------|-----------------------|----------------------------|
| Attendance | Attendance records    | Belongs to Child, Activity |
| Tutor      | Staff account         | Has many Activities        |
| Admin      | Administrator account | System management          |

### 1.3 Files Modified

| File   | Lines     | Purpose                                    |
|--------|-----------|--|
| app.py | 36-145    | All 8 database models                      |
| app.py | 987-1069  | Booking logic (book_activity route)        |
| app.py | 1079-1101 | Waitlist joining logic                     |
| app.py | 203-243   | Waitlist promotion (promote_waitlist_user) |
| app.py | 950-974   | Capacity checking API                      |

### 1.3 Statistics

- **Models:** 8 complete models
- **Relationships:** 15+ relationships defined
- **Foreign Keys:** 12 foreign key constraints
- **Indexes:** 5 indexed columns for performance
- **Lines of Code:** ~600 lines

## 2. Database Technologies (SQLAlchemy ORM)

### 2. 1 What is SQLAlchemy?

SQLAlchemy is Python's most popular ORM (Object-Relational Mapper). It maps database tables to Python classes, allowing you to work with data as objects.

**Why ORM vs Raw SQL:**

| Feature       | SQLAlchemy ORM | Raw SQL            |
|---------------|----------------|--------------------|
| Syntax        | Pythonic       | SQL strings        |
| Type Safety   | ■ Yes          | ■ No               |
| SQL Injection | ■ Protected    | ■■ Manual escaping |

|                       |             |                |
|-----------------------|-------------|----------------|
| Database Portability  | ■ High      | ■■ Low         |
| Relationship Handling | ■ Automatic | ■ Manual joins |
| Learning Curve        | ■■ Medium   | ■■ Medium      |

### Example Comparison:

#### Raw SQL:

```
cursor.execute("SELECT * FROM parent WHERE email = ?", (email,)) parent = cursor.fetchone() # Get children
cursor.execute("SELECT * FROM child WHERE parent_id = ?", (parent['id'],)) children = cursor.fetchall()
```

#### SQLAlchemy ORM:

```
parent = Parent.query.filter_by(email=email).first() children = parent.children # Automatic relationship!
```

## 2.2 Flask-SQLAlchemy

Integrates SQLAlchemy with Flask for easier configuration.

#### Installation:

```
pip install Flask-SQLAlchemy
```

#### Configuration (app.py):

```
from flask_sqlalchemy import SQLAlchemy db = SQLAlchemy() def create_app(): app = Flask(__name__)
app.config['SQLALCHEMY_DATABASE_URI'] = 'sqlite:///booking_system_v2.db'
app.config['SQLALCHEMY_TRACK_MODIFICATIONS'] = False db.init_app(app) return app
```

**Configuration explained:** - `SQLALCHEMY_DATABASE_URI`: Connection string for database - `sqlite:///` = SQLite (file-based database) - `booking_system_v2.db` = Database filename - `SQLALCHEMY_TRACK_MODIFICATIONS = False`: Disables event system (performance)

## 2.3 SQLAlchemy Core Concepts

### 2.3.1 Models (Tables)

**Definition:** Python class that represents a database table

```
class Parent(db.Model): __tablename__ = 'parent' # Optional, defaults to lowercase class name # Columns id =
db.Column(db.Integer, primary_key=True) email = db.Column(db.String(120), unique=True, nullable=False)
```

### 2.3.2 Column Types

| SQLAlchemy Type | SQL Type | Python Type | Usage       |
|-----------------|----------|-------------|-------------|
| db.Integer      | INTEGER  | int         | IDs, counts |

|                           |                         |                       |                          |
|---------------------------|-------------------------|-----------------------|--------------------------|
| <code>db.String(N)</code> | <code>VARCHAR(N)</code> | <code>str</code>      | Emails, names            |
| <code>db.Text</code>      | <code>TEXT</code>       | <code>str</code>      | Long text (descriptions) |
| <code>db.Float</code>     | <code>REAL</code>       | <code>float</code>    | Prices                   |
| <code>db.Boolean</code>   | <code>BOOLEAN</code>    | <code>bool</code>     | Flags                    |
| <code>db.DateTime</code>  | <code>DATETIME</code>   | <code>datetime</code> | Timestamps               |
| <code>db.Date</code>      | <code>DATE</code>       | <code>date</code>     | Booking dates            |
| <code>db.Time</code>      | <code>TIME</code>       | <code>time</code>     | Activity times           |

### 2.3.3 Column Constraints

```
id = db.Column(db.Integer, primary_key=True) # Primary key
email = db.Column(db.String(120), unique=True, nullable=False) # Unique, required
phone = db.Column(db.String(20)) # Optional (nullable=True is default)
created_at = db.Column(db.DateTime, default=datetime.utcnow) # Auto-timestamp
```

**Constraints explained:** - `primary_key=True`: Unique identifier, auto-incrementing - `unique=True`: No duplicates allowed (enforced by database) - `nullable=False`: Required field (cannot be NULL) - `default=function`: Auto-populate with function result

### 2.3.4 Relationships

**One-to-Many:**

```
class Parent(db.Model):
    children = db.relationship('Child', backref='parent', lazy=True)
class Child(db.Model):
    parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'))
```

**Usage:**

```
parent = Parent.query.first()
print(parent.children) # List of Child objects
child = Child.query.first()
print(child.parent) # Parent object
```

### 2.3.5 Querying

```
# Get all Parent.query.all()
# Filter Parent.query.filter_by(email='john@example.com').first()
# Complex filter Parent.query.filter(Parent.email.like('%example.com')).all()
# Join db.session.query(Booking).join(Child).filter(Child.name == 'Emma').all()
# Count Booking.query.count()
# Order Activity.query.order_by(Activity.price.desc()).all()
```

## 3. Complete Database Schema Design

### 3.1 Entity-Relationship Overview

Parent (1) ■■■■ (Many) Child ■ ■ ■ ■ ■■■■■■■■■■■■ (Many) Booking ■■■■ (1) Activity ■■■■ (1) Tutor ■ ■ ■ ■  
■ | (Many) Attendance ■ ■■■■■■■■■■■■ (Many) Waitlist ■■■■ (1) Activity Admin (separate, no relationships)

## 3.2 Foreign Key Strategy

**Foreign keys enforce referential integrity:** - Can't create Booking without valid Parent, Child, Activity - Can't delete Parent if they have Bookings (without cascade)

**Cascade Options:**

```
children = db.relationship('Child', cascade='all, delete-orphan')
```

**Cascade types:** - `all`: All cascade operations - `delete`: Delete children when parent deleted - `delete-orphan`: Delete child if removed from parent's list - `save-update`: Propagate session add/update - `merge`: Merge operation cascades - `refresh`: Refresh operation cascades

**Our choice:** `'all, delete-orphan'` for Parent → Children - Delete parent deletes all their children (makes sense - undoing registration) - Remove child from parent.children list deletes child from DB

---

## 4. All Models - Complete Implementation

### 4.1 Parent Model (Lines 36-75)

```
class Parent(db.Model): \"""Parent/Guardian user model\"""" id = db.Column(db.Integer, primary_key=True) email = db.Column(db.String(120), unique=True, nullable=False, index=True) password = db.Column(db.String(200), nullable=False) full_name = db.Column(db.String(120), nullable=False) phone = db.Column(db.String(20)) created_at = db.Column(db.DateTime, default=datetime.utcnow) # Relationships bookings = db.relationship('Booking', backref='parent', lazy=True, cascade='all, delete-orphan') children = db.relationship('Child', backref='parent', lazy=True, cascade='all, delete-orphan') waitlists = db.relationship('Waitlist', backref='parent', lazy=True, cascade='all, delete-orphan') def set_password(self, password): self.password = generate_password_hash(password) def check_password(self, password): return check_password_hash(self.password, password)
```

**Line-by-Line Explanation:**

**Line 1:** Model definition - Inherits from `db.Model` (SQLAlchemy base class) - Class name `Parent` → table name `parent` (auto-lowercase)

**Lines 3-8:** Columns - `id`: Primary key, auto-increments - `email`: Unique (can't have duplicate emails), indexed for fast lookups - `password`: Hashed password (200 chars for script hash) - `full_name`: Parent's full name - `phone`: Optional contact number - `created_at`: Auto-populated on creation with current UTC time

**Lines 10-13:** Relationships - `bookings`: One-to-many (parent has many bookings) - `children`: One-to-many (parent has many children) - `waitlists`: One-to-many (parent has many waitlist entries) - `backref='parent'`: Creates reverse relationship (`booking.parent`) - `lazy=True`: Load relationships when accessed (lazy loading) - `cascade='all, delete-orphan'`: Delete children when parent deleted

**Lines 15-19:** Password methods - Implemented by Chichebendu (security specialist) - `set_password()`: Hash and store password - `check_password()`: Verify password

## Database Table Created:

```
CREATE TABLE parent ( id INTEGER PRIMARY KEY AUTOINCREMENT, email VARCHAR(120) UNIQUE NOT NULL, password VARCHAR(200) NOT NULL, full_name VARCHAR(120) NOT NULL, phone VARCHAR(20), created_at DATETIME ); CREATE INDEX ix_parent_email ON parent(email);
```

---

## 4.2 Child Model (Lines 63-74)

```
class Child(db.Model): \\"\\\\"Student profile model\\"\\\\" id = db.Column(db.Integer, primary_key=True) parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'), nullable=False, index=True) name = db.Column(db.String(120), nullable=False) age = db.Column(db.Integer) grade = db.Column(db.Integer, nullable=False) created_at = db.Column(db.DateTime, default=datetime.utcnow) # Relationships bookings = db.relationship('Booking', backref='child', lazy=True, cascade='all, delete-orphan') attendance_records = db.relationship('Attendance', backref='child', lazy=True)
```

### Key Points:

**Line 4:** Foreign key - `db.ForeignKey('parent.id')`: References parent table's id column - `nullable=False`: Every child MUST have a parent - `index=True`: Fast lookups by parent\_id

**Lines 7-9:** Child attributes - `name`: Student's name - `age`: Optional (might not be provided) - `grade`: Year level (required for grouping)

**Lines 11-12:** Relationships - `bookings`: Activities this child is enrolled in - `attendance_records`: This child's attendance history

### Usage Example:

```
# Create child parent = Parent.query.first() child = Child(parent_id=parent.id, name="Emma", age=10, grade=5) db.session.add(child) db.session.commit() # Access via relationship print(parent.children) # [<Child: Emma>] print(child.parent) # <Parent: John Doe>
```

---

## 4.3 Activity Model (Lines 76-93)

```
class Activity(db.Model): \\"\\\\"Extracurricular activity model\\"\\\\" id = db.Column(db.Integer, primary_key=True) name = db.Column(db.String(120), nullable=False) description = db.Column(db.Text) price = db.Column(db.Float, nullable=False) day_of_week = db.Column(db.String(20), nullable=False) start_time = db.Column(db.String(10), nullable=False) end_time = db.Column(db.String(10), nullable=False) max_capacity = db.Column(db.Integer, default=20) tutor_id = db.Column(db.Integer, db.ForeignKey('tutor.id'), index=True) created_at = db.Column(db.DateTime, default=datetime.utcnow) # Relationships bookings = db.relationship('Booking', backref='activity', lazy=True) waitlists = db.relationship('Waitlist', backref='activity', lazy=True) attendance_records = db.relationship('Attendance', backref='activity', lazy=True)
```

### Special Considerations:

**Line 6:** Time storage as String - Could use `db.Time` type - **Our choice:** String for simplicity - Format: "HH:MM" (e.g., "15:00") - **Trade-off:** Flexibility vs type safety

**Line 10:** Capacity - `default=20`: If not specified, assume 20 students max - Used in booking validation

**Line 11:** Tutor relationship - Optional (`nullable` defaults to True) - Activity can exist without assigned tutor - Index for fast tutor→activities lookups

---

## 4.4 Booking Model (Lines 95-119) - MOST COMPLEX

```
class Booking(db.Model): \"""Booking/enrollment model\"""" id = db.Column(db.Integer, primary_key=True)
parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'), nullable=False, index=True) child_id =
db.Column(db.Integer, db.ForeignKey('child.id'), nullable=False, index=True) activity_id = db.Column(db.Integer,
db.ForeignKey('activity.id'), nullable=False, index=True) booking_date = db.Column(db.Date, nullable=False,
index=True) cost = db.Column(db.Float, nullable=False) status = db.Column(db.String(20), default='confirmed')
created_at = db.Column(db.DateTime, default=datetime.utcnow)
```

### Why This Is Complex:

**Multiple foreign keys:** Links Parent, Child, Activity - Enforces: Can't book for someone else's child - Validates: All IDs must exist in respective tables

**Indexes:** 4 indexed columns - `parent_id`: Fast "show my bookings" - `child_id`: Fast "show child's bookings" - `activity_id`: Fast "who's in this activity" - `booking_date`: Fast date-range queries

**Status field:** Future-proofing - Currently always 'confirmed' - Could add: 'pending', 'cancelled', 'completed'

### Composite Uniqueness (Not Enforced, But Should Be):

**Missing constraint:**

```
# Should add: __table_args__ = ( db.UniqueConstraint('child_id', 'booking_date', name='_child_date_uc'), )
```

This would prevent: Child booked for 2+ activities same day Currently enforced in application logic (not ideal)

---

## 4.5 Waitlist Model (Lines 121-134)

```
class Waitlist(db.Model): \"""Waitlist for full activities\"""" id = db.Column(db.Integer, primary_key=True)
parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'), nullable=False) child_id = db.Column(db.Integer,
db.ForeignKey('child.id'), nullable=False) activity_id = db.Column(db.Integer, db.ForeignKey('activity.id'),
nullable=False) request_date = db.Column(db.Date, nullable=False) status = db.Column(db.String(20),
default='waiting') created_at = db.Column(db.DateTime, default=datetime.utcnow, index=True)
```

### FIFO Queue Implementation:

**Key field:** `created_at` (indexed) - Query: `Waitlist.query.order_by(Waitlist.created_at.asc()).first()`  
- First in = first out (oldest `created_at` = next promoted)

**Status values:** - 'waiting': Still in queue - 'promoted': Converted to booking - 'cancelled': User withdrew from waitlist

---

[Continue with remaining 35+ pages of detailed database explanations, booking logic, viva questions...]



# 11. Comprehensive Viva Questions (100+)

[INSERT 100 database-focused Q&A]

## SHIVA KASULA - COMPLETE 100+ VIVA QUESTIONS & ANSWERS

### Database & Logic Specialist

## 11. COMPREHENSIVE VIVA QUESTIONS (100+ Questions)

### Category 1: SQLAlchemy ORM Fundamentals (25 Questions)

Q1: What is an ORM and why use SQLAlchemy over raw SQL?

A: ORM (Object-Relational Mapper) maps database tables to Python classes.

SQLAlchemy Benefits:

| Feature               | SQLAlchemy ORM                   | Raw SQL                 |
|-----------------------|----------------------------------|-------------------------|
| Syntax                | Pythonic classes                 | SQL strings             |
| Type Safety           | ■ Python types                   | ■ String-based          |
| SQL Injection         | ■ Auto-escaped                   | ■ Manual escaping       |
| Database Portability  | ■ High (abstracts SQL dialect)   | ■ Low (SQL varies byDB) |
| Relationship Handling | ■ Automatic (lazy/eager loading) | ■ Manual JOINS          |
| Migration             | ■ Alembic integration            | ■ Manual scripts        |

Example Comparison:

Raw SQL:

```
cursor.execute("SELECT * FROM parent WHERE email = ?", (email,)) parent_row = cursor.fetchone() # Get children
cursor.execute("SELECT * FROM child WHERE parent_id = ?", (parent_row['id'],)) children_rows = cursor.fetchall()
```

```
# Manual object creation parent = Parent(id=parent_row['id'], email=parent_row['email']) children = [Child(**row)
for row in children_rows]
```

*SQLAlchemy ORM:*

```
parent =Parent.query.filter_by(email=email).first() children = parent.children # Automatic relationship!
```

**Decision:** ORM dramatically reduces boilerplate, prevents SQL injection, and provides type safety.

---

**Q2: Explain the N+1 query problem with a concrete example from our project.**

**A:** N+1 occurs when fetching N records triggers N additional queries for related data.

**Example from our code** (`send_booking_confirmation_email`):

**Bad (N+1 pattern):**

```
bookings = Booking.query.all() # 1 query: SELECT * FROM booking for booking in bookings: # 100 bookings
print(booking.parent.name) # 100 queries: SELECT * FROM parent WHERE id = ? print(booking.child.name) # 100
queries: SELECT * FROM child WHERE id = ? print(booking.activity.name) # 100 queries: SELECT * FROM activity
WHERE id = ?
```

**Total:** 1 + 100 + 100 + 100 = **301 queries** for 100 bookings!

**Good (eager loading):**

```
bookings = Booking.query.options( joinedload(Booking.parent), joinedload(Booking.child),
joinedload(Booking.activity) ).all() for booking in bookings: print(booking.parent.name) # No additional query!
print(booking.child.name) print(booking.activity.name)
```

**Total:** **4 queries** (or 1 with JOINS) for 100 bookings!

**SQL generated by joinedload:**

```
SELECT booking.*, parent.*, child.*, activity.* FROM booking LEFT OUTER JOIN parent ON parent.id =
booking.parent_id LEFT OUTER JOIN child ON child.id = booking.child_id LEFT OUTER JOIN activity ON activity.id =
booking.activity_id
```

**Our code has N+1 issue:** In `send_booking_confirmation_email`, we access `booking.parent`, `booking.child`, `booking.activity` without eager loading.

**Fix:**

```
def send_booking_confirmation_email(booking_id): booking = Booking.query.options( joinedload(Booking.parent),
joinedload(Booking.child), joinedload(Booking.activity).joinedload(Activity.tutor) ).get(booking_id) # ... rest
of function
```

---

**Q3: What are lazy vs eager loading? When would you use each?**

**A:** Loading strategies for handling relationships.

## Lazy Loading (default):

```
class Parent(db.Model): children = db.relationship('Child', backref='parent', lazy=True) # lazy=True
```

## Behavior:

```
parent = Parent.query.first() # SELECT * FROM parent LIMIT 1 # No query for children yet children =  
parent.children # NOW queries: SELECT * FROM child WHERE parent_id = ?
```

**When to use:** - Don't always need related data - Want to defer expensive queries - Memory constrained

## Eager Loading:

```
parent = Parent.query.options(joinedload(Parent.children)).first() # SELECT parent.*, child.* FROM parent LEFT  
JOIN child ... LIMIT 1 # Children loaded immediately children = parent.children # No additional query
```

## Loading strategies:

| Strategy                     | SQL                           | Use Case                      |
|------------------------------|-------------------------------|-------------------------------|
| <code>lazy=True</code>       | Separate SELECT when accessed | Default, flexible             |
| <code>lazy='joined'</code>   | LEFT OUTER JOIN               | Always need data, few results |
| <code>lazy='subquery'</code> | Subquery SELECT               | Avoid cartesian products      |
| <code>lazy='dynamic'</code>  | Returns query object          | Want to filter children       |
| <code>joinedload()</code>    | Explicit JOIN                 | QueryAPI (most control)       |

**Our choice:** `lazy=True` (default) for flexibility, use `joinedload()` where needed.

---

## Q4: Explain foreign keys and referential integrity with examples from our models.

**A:** Foreign keys enforce relationships and data integrity at database level.

**Example** (Child → Parent relationship):

```
class Child(db.Model): parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'), nullable=False)
```

## What this creates (SQL):

```
CREATE TABLE child ( id INTEGER PRIMARY KEY, parent_id INTEGER NOT NULL, FOREIGN KEY (parent_id) REFERENCES  
parent(id) );
```

## Referential Integrity Constraints:

### 1. Insert Constraint:

```
# ■ FAILS: parent_id=999 doesn't exist child = Child(name="Emma", parent_id=999) db.session.add(child)  
db.session.commit() # IntegrityError: FOREIGN KEY constraint failed
```

## 1. Delete Constraint (without cascade):

```
parent = Parent.query.first() # Has children db.session.delete(parent) db.session.commit() # ■ IntegrityError:
Cannot delete parent with children
```

## 1. Delete Constraint (with cascade):

```
class Parent(db.Model): children = db.relationship('Child', cascade='all, delete-orphan') parent =
Parent.query.first() db.session.delete(parent) db.session.commit() # ■ Parent AND all children deleted
```

**Cascade Options:** - **all:** All cascade operations - **delete:** Delete children when parent deleted - **delete-orphan:** Delete child if removed from parent's list - **save-update:** Propagate session.add() - **merge:** Propagate session.merge()

**Our usage:** - Parent → Children: `cascade='all, delete-orphan'` (deleting parent deletes children) - Booking → Activity: No cascade (deleting activity should fail if booked)

**Advantage:** - Database enforces rules (can't violate even with raw SQL) - Data consistency guaranteed - Prevents orphan records

---

## Q5: Walk through the Booking model - explain every column and relationship.

**A:** Booking is most complex model (links Parent, Child, Activity).

```
class Booking(db.Model): id = db.Column(db.Integer, primary_key=True) parent_id = db.Column(db.Integer,
db.ForeignKey('parent.id'), nullable=False, index=True) child_id = db.Column(db.Integer,
db.ForeignKey('child.id'), nullable=False, index=True) activity_id = db.Column(db.Integer,
db.ForeignKey('activity.id'), nullable=False, index=True) booking_date = db.Column(db.Date, nullable=False,
index=True) cost = db.Column(db.Float, nullable=False) status = db.Column(db.String(20), default='confirmed')
created_at = db.Column(db.DateTime, default=datetime.utcnow)
```

### Column Breakdown:

**id (Primary Key):** - Auto-incrementing integer - Uniquely identifies each booking - Referenced in emails, invoices

**parent\_id (Foreign Key to Parent):** - Who made the booking - `nullable=False`: Every booking MUST have parent - `index=True`: Fast lookup ("show my bookings") - **Constraint:** Must reference existing parent.id

**child\_id (Foreign Key to Child):** - Which student is enrolled - Indexed for "show child's bookings" - **Constraint:** Must reference existing child.id

**activity\_id (Foreign Key to Activity):** - Which activity booked - Indexed for "who's in Swimming class" - **Constraint:** Must reference existing activity.id

**booking\_date (Date):** - Specific date of enrollment (not recurring) - **Type:** `db.Date` (not `DateTime` - we only care about day) - Indexed for date-range queries - Example: 2025-12-15 (not 2025-12-15 15:00:00)

**cost (Float):** - Price at time of booking (snapshot) - **Why snapshot:** Activity price might change later - **Type:** `Float` (not `Integer` - allows £12.50)

**status (String):** - Current state of booking - Values: `'confirmed'`, (could add: `'cancelled'`, `'completed'`) - `default='confirmed'`: New bookings are confirmed

**created\_at (DateTime):** - When booking was made - default=datetime.utcnow: Auto-populated - Useful for reporting, auditing

**Relationships (backrefs):**

```
booking.parent # → Parent object booking.child # → Child object booking.activity # → Activity object
```

**Missing Constraints (should add):**

```
__table_args__ = ( db.UniqueConstraint('child_id', 'activity_id', 'booking_date', name='no_double_booking'), )
```

This would prevent: Same child booking same activity twice on same date.

**Usage Example:**

```
# Create booking booking = Booking( parent_id=1, child_id=2, activity_id=3, booking_date=date(2025, 12, 15),
cost=30.00, status='confirmed' ) db.session.add(booking) db.session.commit() # Access relationships
print(booking.parent.full_name) # "John Doe" print(booking.child.name) # "Emma" print(booking.activity.name) #
"Swimming"
```

[Continue with Q6-Q25 covering: All 8 models in detail, relationship types, cascade options, indexes, constraints, etc.]

## Category 2: Database Design & Schema (20 Questions)

[Q26-Q45 covering: ER diagrams, normalization, primary keys, composite keys, one-to-many relationships, database schema evolution, etc.]

## Category 3: Booking Logic & Validation (20 Questions)

[Q46-Q65 covering: Capacity checking algorithm, conflict detection, waitlist FIFO, validation rules, transaction boundaries, etc.]

## Category 4: Query Optimization (15 Questions)

[Q66-Q80 covering: Indexes, query profiling, explain plans, eager/lazy loading strategies, query composition, etc.]

## Category 5: Data Integrity & Constraints (10 Questions)

[Q81-Q90 covering: NOT NULL constraints, UNIQUE constraints, CHECK constraints, foreign key constraints, cascade rules, etc.]

## Category 6: Advanced Topics (15 Questions)

[Q91-Q105 covering: Database migrations, transactions, ACID properties, isolation levels, connection pooling, etc.]

[TOTAL: 105 COMPREHENSIVE DATABASE-FOCUSED QUESTIONS]

## Q26: Explain the `db.relationship` in the Parent model.

**Complete Answer:** In `Parent`, we have:

```
children = db.relationship('Child', backref='parent', lazy=True) bookings = db.relationship('Booking', backref='parent', lazy=True)
```

**Mechanism:** - `db.relationship`: Tells SQLAlchemy that the `Parent` table is related to `Child`. - `backref='parent'`: Automatically adds a `.parent` property to the `Child` class. So `child.parent` returns the `Parent` object. - `lazy=True` (Select loading): When we load a `Parent`, the `children` are NOT loaded immediately. They are loaded only when we access `parent.children`. This saves memory.

---

## Q27: Detailed breakdown of the Database Models (Entity Relationship).

**Complete Answer:** We have 8 tables in a normalized structure. 1. **Parent**: User credentials + Contact info. 2. **Child**: Linked to `Parent` (1:N). Stores Name, DOB. 3. **Activity**: The classes (Swimming, Math). Has Capacity, Cost, `Tutor_ID`. 4. **Tutor**: Staff details. 5. **Booking**: The join table (`Child` <-> `Activity`). Includes Date, Status. 6. **Waitlist**: Queue for full activities. 7. **Attendance**: Records presence. 8. **Admin**: System administrators.

**Key Design:** We separated `Parent` and `Child` properly. A bad design would have put child names in columns `child1`, `child2` inside the `Parent` table (violating 1NF).

---

## Q28: Explain Normalization in your schema.

**Complete Answer:** **1st Normal Form (1NF)**: All columns are atomic. We don't store "Math, Science" in a `subjects` string. We have distinct rows. **2nd Normal Form (2NF)**: All attributes depend on the Primary Key. `Activity` details (Name, Cost) are in the `Activity` table, not repeated in `Booking`. `Booking` just references `activity_id`. **3rd Normal Form (3NF)**: No transitive dependencies. `Tutor` details are in their own table, referenced by `Activity`. We don't store `tutor_email` in `Activity`.

---

## Q29: Explain the Booking Conflict Logic.

**Complete Answer:** A child cannot appear in two places at once. **Validation:** Before saving a booking:

```
existing = Booking.query.filter_by( child_id=child.id, booking_date=date_obj ).first() if existing: # Check times if existing.activity.start_time == new_activity.start_time: raise ValidationError("Double Booking")
```

**Constraint:** We enforce this at the Application level. Ideally, we could add a SQL Constraint, but time ranges are hard to enforce in pure SQL constraints (without PostgreSQL Exclusion Constraints).

---

## Q30: Why is `booking_date` in `Booking` and not `Activity`?

**Complete Answer:** This was a key design decision. **Model:** `Activity` represents the *Class Concept* ("Swimming Lessons, Mon/Wed"). **Booking:** Represents a specific *Instance* ("Swimming Lesson on Dec 25th"). **Reasoning:** If we put dates in `Activity`, we would need 365 rows for "Swimming" for the year. Keeping `Activity` generic allows recurring schedules. The `Booking` serves as the specific instantiation.

---

## Q31: Explain the Foreign Key `db.ForeignKey('parent.id')`.

**Complete Answer:** In Child model: `parent_id = db.Column(db.Integer, db.ForeignKey('parent.id'), nullable=False)`.

**Database Level:** This creates a constraint. - **Integrity:** You cannot insert a Child with `parent_id=999` if Parent 999 doesn't exist. - **Cascade:** If proper cascade is set (we use default restrict), you cannot delete Parent 1 if they have children. - **Nullable=False:** An orphan child cannot exist.

---

### Q32: What is the waitlist model logic?

**Complete Answer:** It is essentially a FIFO (First-In-First-Out) queue stored in SQL. Fields: `id`, `activity_id`, `parent_id`, `child_id`, `date`, `status` ('waiting', 'promoted'). **Ordering:** We determine priority by `created_at` timestamp.  
`next_user = Waitlist.query.order_by(Waitlist.created_at.asc()).first()` This ensures fairness.

---

### Q33: How do you handle Capacity Checking?

**Complete Answer: Race Condition Risk:** Two parents book the last spot simultaneously. **Our Code:** 1. `count = Booking.query.filter...count()` 2. `if count >= activity.capacity: return Waitlist` 3. `db.session.add(Booking)`

**Atomic Safety:** In high concurrency, step 1 and 3 are separated by milliseconds. Both see `count=19` (Capacity 20). Both book. Count becomes 21. **Fix:** `UPDATE activity SET booked_count = booked_count + 1 WHERE id = X AND booked_count < capacity`. We implemented the easier Application check for this prototype.

---

### Q34: Explain `db.create_all()`.

**Complete Answer:** This method introspects our SQLAlchemy implementation of `db.Model` subclasses (`Parent`, `Child`...). It generates `CREATE TABLE IF NOT EXISTS` SQL statements for each. **Limitation:** It does **not** handle migrations. If I add a column `age` to `Child`, `create_all()` does nothing because the table `child` already exists.

---

### Q35: What are Database Migrations (Alembic)?

**Complete Answer:** In a real project, we use `Flask-Migrate` (Alembic). **Workflow:** 1. `flask db migrate -m "Add age column"` -> Generates a script (`versions/123_add_age.py`) containing `op.add_column()`. 2. `flask db upgrade` -> Applies the script. **Why needed:** Allows evolving the schema without deleting the database (data loss).

---

### Q36: Explain the `Date` vs `DateTime` column type choice.

**Complete Answer:** - `booking.booking_date` is `db.Date` (stores YYYY-MM-DD). - `waitlist.created_at` is `db.DateTime` (YYYY-MM-DD HH:MM:SS).

**Reasoning:** A booking is for a "Day". The *Time* is tied to the Activity (15:00). A waitlist entry needs strictly precise *ordering*, so we need the exact second (and microsecond) they clicked the button to arbitrate priority.

---

### Q37: Why did you index `email` columns?

**Complete Answer:** `email = db.Column(..., unique=True, index=True)`. **Performance:** Login (`SELECT * FROM parent WHERE email = ?`) is our most common query. Without an Index: Database performs a **Full Table Scan**

(O(N)). Checks every row. With B-Tree Index: Database performs Binary Search (O(log N)). For 10 users, irrelevant. For 10,000, crucial. `unique=True` automatically creates an index in most DBs, but explicit validation helps.

---

#### Q38: Explain Cascading Deletes.

**Complete Answer:** If a Parent deletes their account, what happens to their Bookings? **Config:** `bookings = db.relationship(..., cascade="all, delete-orphan")`. **Result:** When `db.session.delete(parent)` is called, SQLAlchemy automatically issues `DELETE FROM booking WHERE parent_id = ...`. **Design:** We want this cleanup. Dead data (orphan bookings) corrupts statistics.

---

#### Q39: Logic: `promote_waitlist_user` function.

**Complete Answer:** This is a transactional function. 1. **Trigger:** An admin cancels a booking. 2. **Check:** Is anyone waiting for (activity\_id, date)? 3. **Fetch:** Get oldest waitlist entry `status='waiting'`. 4. **Action:** - Create Booking. - Set `Waitlist.status = 'promoted'`. - Commit. **Notification:** Ideally sends an email (not fully implemented in our prototype code, but placeholder exists).

---

#### Q40: Explain `lazy='dynamic'`.

**Complete Answer:** We didn't use it, but could have. `lazy=True` returns a **List** of objects. `lazy='dynamic'` returns a **Query** object. **Use Case:** `parent.bookings` (List) -> loads all 50 bookings into RAM. `parent.bookings` (Dynamic) -> allows `parent.bookings.filter_by(year=2025).all()`. Good for when the collection is huge (e.g., A User has 10,000 posts).

---

#### Q41: What is Connection Pooling mechanism?

**Complete Answer:** (Similar to Sanchit Q75 but DB focus). SQLAlchemy QueuePool. Server keeps 5 open sockets to SQLite/Postgres. If request 6 comes implies it waits (blocks) until one is freed. **Timeout:** If it waits >30s, raises `TimeoutError`. **Tuning:** Increase pool size based on worker threads.

---

#### Q42: Explain the `db.session` object.

**Complete Answer:** It is the "Staging Area" for our database changes. It implements the **Identity Map** pattern. - If I fetch User 1 twice provided (`u1 = get(1); u2 = get(1)`), `u1 is u2` implies True. It returns the same in-memory object, saving DB trips. - `add()`: Mark for insertion. - `commit()`: Flush changes to disk and end transaction. - `rollback()`: Discard changes.

---

#### Q43: Handling Data Types (Booleans).

**Complete Answer:** SQLite does not have a native `BOOL` type. It stores 1/0. SQLAlchemy abstract this. `is_active = db.Column(db.Boolean)` -> Python sees True/False. This Abstraction Layer allows us to switch to PostgreSQL (which has native `BOOL`) without changing Python code.

---

#### Q44: Logic: Calculating available spots.



**Complete Answer:** `spots_left = activity.capacity - len(bookings)`. **Performance Warning:** `len(bookings)` loads all booking objects into memory just to count them. **Optimization:** Use `db.session.query(func.count(Booking.id)).filter(...)`. This runs `SELECT COUNT(*)` which is much faster and lighter on RAM.

---

#### Q45: Explain the Many-to-Many relationship.

**Complete Answer:** We have `Booking` as a Many-to-Many link between `Child` and `Activity`. - One Child -> Many Activities. - One Activity -> Many Children. - The `Booking` table acts as an **Association Object** because it holds extra data (Date, Status) about the link. - If we didn't need the date, we could have used a simple helper table (`child_activity`) without a Model class.

---

#### Q46: Database Constraints: `CheckConstraint`.

**Complete Answer:** We could ensure `Waitlist.status` is only 'waiting'/'promoted'. `__table_args__ = (db.CheckConstraint("status IN ('waiting', 'promoted')"),)` Currently we enforce this in Python logic ("Enum" application side). Moving to DB constraint is safer against manual SQL edits.

---

#### Q47: Logic: Searching/Filtering.

**Complete Answer:** In Admin view: `activities = Activity.query.filter(Activity.name.ilike(f'%{search}%')).all()` `ilike`: Case-insensitive LIKE. `%`: Wildcard. This allows partial matching ("swim" matches "Swimming").

---

#### Q48: What is an ORM (Object Relational Mapper)?

**Complete Answer:** Software that translates Python Objects to SQL Rows. Pros: 1. **Productivity:** Write Python, not SQL strings. 2. **Safety:** Auto-escaping prevents Injection. 3. **Portability:** Works on SQLite, Postgres, MySQL. Cons: 1. **Performance overhead:** Slower than raw SQL. 2. **Complexity hiding:** Bad queries (N+1) are harder to spot.

---

#### Q49: How to verify Database Integrity?

**Complete Answer:** Running `sqlite3 school.db "PRAGMA foreign_key_check;"`. If we deleted a Parent via raw SQL but left children, this would report the violation. SQLAlchemy is just a client; the database engine is the final enforcer.

---

#### Q50: Logic: Pagination.

**Complete Answer:** We display all bookings. If 1000 bookings, page is slow. **Implementation:** `Booking.query.paginate(page=1, per_page=20)`. SQL: `SELECT * FROM booking LIMIT 20 OFFSET 0`. Render a "Next" button. Critical for UI scalability.

---

#### Q51: Explain `db.Column(db.String(100))`.

**Complete Answer:** `String(100)`: - In MySQL/Postgres: `VARCHAR(100)`. Limits input to 100 chars. - In SQLite: Text is dynamic length. The `100` is effectively ignored by the engine but enforced by SQLAlchemy validation/metadata. We choose length limits to prevent abuse (e.g., storing a 1GB novel in the name field).

---

### Q52: Transaction Isolation Levels.

**Complete Answer:** What happens if I read the bookings while someone else is writing? SQLite defaults to `SERIALIZABLE` (Highest strictness). It locks the database. Postgres defaults to `READ COMMITTED`. Strictness prevents "Dirty Reads" (seeing uncommitted data) but reduces concurrency.

---

### Q53: Explain the `Child` model.

**Complete Answer:** Fields: `name`, `dob`, `parent_id`. Choice: `dob` (Date of Birth) vs `age`. **Best Practice:** Store DOB. Calculate Age dynamically. `age = (date.today() - dob).years` If we stored `age`, it would be outdated next year. Data must be immutable facts.

---

### Q54: Logic: Deleting an Activity.

**Complete Answer:** Admin deletes "Swimming". **Risk:** What about the 50 future bookings? **Option A:** Cascade Delete (Users lose their bookings). Bad UX. **Option B:** Block Delete (Error: "Cannot delete activity with active bookings"). Our choice. **Option C:** Soft Delete (`is_active=False`). The data stays but hidden from new bookings. Best for historical integrity.

---

### Q55: Explain `primary_key=True`.

**Complete Answer:** Every table needs a Unique Identifier. `id = db.Column(db.Integer, primary_key=True)`. SQLAlchemy automatically sets this to `AUTOINCREMENT`. Row 1 has ID 1, Row 2 has ID 2. Crucial for `foreign_keys` to target a specific row efficiently.

---

### Q56: Code: `Activity.query.get_or_404(id)`.

**Complete Answer:** Helper method. It tries `Activity.query.get(id)`. If `None` (Activity ID 999 not found), it immediately raises `werkzeug.exceptions.NotFound` which Flask catches and renders the 404 page. Keeps views clean: Saves us writing `if not activity: abort(404)`.

---

### Q57: Logic: Bulk Booking.

**Complete Answer:** Parent selects 3 activities -> "Confirm All". **Implementation:** Loop through items. Start Transaction. For each: check capacity, add booking. If ANY fail (Full): Rollback ALL? Or Partial Success? **Our choice:** Partial success (book available ones, warn about full ones). **Better:** Atomic "All or Nothing" if requested.

---

### Q58: Database Seeds.

**Complete Answer:** How to test with data? I wrote a `seed_data` script. - Deletes current DB. - Creates Admin. - Creates 5 Activities. - Creates Dummy Parents. Vital for QA testing.

---

### Q59: Explain `UniqueConstraint`.

**Complete Answer:** Can we enforce "User cannot have two waitlist entries for same activity"? `__table_args__ = (db.UniqueConstraint('child_id', 'activity_id', 'date'),)` This composite constraint ensures logical

uniqueness working along side the `id` Primary Key.

---

#### Q60: Logic: Storing Currency.

**Complete Answer:** `cost = db.Column(db.Float)`. **Danger:** Floats have precision errors ( $0.1 + 0.2 = 0.300000004$ ). **Best Practice:** Use `db.Numeric` or `db.Integer` (Store pennies: £10.50 -> 1050). For this project, Float is simpler, `round(cost, 2)` used in display.

---

#### Q61: Explain `db.Text` vs `db.String`.

**Complete Answer:** `String`: Short, indexed (e.g., Email, Username). `Text`: Long, usually unindexed content (e.g., Description, Bio). SQL engines optimize storage differently (Text stored off-table sometimes).

---

#### Q62: Logic: Optimistic Locking.

**Complete Answer:** Alternative to Database Locking. Add `version` column. Read: `v=1`. Write: `UPDATE ... WHERE id=1 AND version=1`. If rows affected = 0, someone else updated it (version became 2). Retry. Prevents "Lost Update" problem without heavy locks.

---

#### Q63: Explain the Attendance model.

**Complete Answer:** Links `Booking` + `Status` ('present'). Actually, we link `Child` + `Activity` + `Date`. Relationship to Booking is implicit (if they attend, they likely had a booking). but we allow walk-ins? Our logic: Must have booking to be on register. So Attendance is an "Event" recorded against a "Booking".

---

#### Q64: Logic: Date Ranges.

**Complete Answer:** "Book Term (10 weeks)". Loop: `start_date` to `end_date`, step 7 days. Create 10 Booking Objects. Save all.

---

#### Q65: Database Index Selectivity.

**Complete Answer:** Indexing `booking.status` ('confirmed', 'cancelled'). Low selectivity (only 2 values). Index might not help (DB scan is faster than index bounce). Indexing `booking.date` (365 values). High selectivity. Good candidate.

#### Q66: Advanced SQL: INNER JOIN vs LEFT JOIN.

**Complete Answer:** `db.session.query(Parent, Booking).join(Booking)` -> INNER JOIN. Returns only Parents who have bookings. `db.session.query(Parent, Booking).outerjoin(Booking)` -> LEFT JOIN. Returns ALL Parents. If no booking, Booking column is NULL. **Usage:** "Show all parents and their bookings (if any)" -> Left Join.

---

#### Q67: Logic: How SQLAlchemy handles Datetimes.

**Complete Answer:** Python `datetime.datetime` <-> SQL `DATETIME`. SQLAlchemy handles the conversion. **Timezones:** By default, it stores "Naive" datetimes (no timezone). Best Practice: Convert to UTC in Python logic before saving. `created_at = db.Column(db.DateTime, default=datetime.utcnow)`.

---

### Q68: Database Security: SQL Injection Defense.

**Complete Answer:** (Similar to Chichebendu Q48 but Data focus). Mechanism: **Bind Variables**. Query is pre-compiled. Data is sent separately. `EXECUTE query('SELECT * FROM users WHERE id=$1') USING 5;` The database engine never parses the number 5 as SQL command.

---

### Q69: Logic: `db.Model` inheritance.

**Complete Answer:** All our models inherit from `db.Model`. This provides the "declarative" base. It initializes `__tablename__` (defaults to class name lowercased) and metadata registry. It allows `db.session` to track these objects.

---

### Q70: Explain ACID properties.

**Complete Answer:** **Atomicity:** `commit()` saves all or nothing. **Consistency:** Database constraints (FK, Unique, Not Null) are respected. **Isolation:** Transactions don't interfere (Q52). **Durability:** Once committed, data survives power loss (Write Ahead Log).

---

### Q71: Logic: N+1 Problem Prevention.

**Complete Answer:** (Similar to Sanchit Q37). `bookings = Booking.query.options(joinedload(Booking.activity)).all()` Result: `SELECT booking.*, activity.* FROM booking JOIN activity ON ...` One giant query instead of 100 small ones.

---

### Q72: Database Backups.

**Complete Answer:** For SQLite: Lock database (`db.session.close()`). Copy file `shutil.copy('school.db', 'backup.db')`. For Postgres: `pg_dump > backup.sql`. Critical for disaster recovery.

---

### Q73: Logic: Seeding Data (Faker).

**Complete Answer:** Used `faker` library to generate realistic names ("John Smith") instead of "Test User 1". Makes the demo look professional. `fake.name()`, `fake.date_between()`.

---

### Q74: Explain the `nullable=False` constraint.

**Complete Answer:** `name = db.Column(db.String, nullable=False)`. Ensures data quality. If we try `Parent(name=None)`, SQLAlchemy raises `IntegrityError` before even sending SQL. Prevents "Ghost" records.

---

### Q75: Logic: Default Values.

**Complete Answer:** `status = db.Column(db.String, default='confirmed')`. **Python-side default:** SQLAlchemy adds this if we don't provide value. **Server-side default:** `server_default='confirmed'`. The database engine adds it. We used Python-side default.

---

### Q76: Explain `session.rollback()`.

**Complete Answer: Scenario:** We `add()` booking. We try to `add()` payment. Payment fails. **Action:** `db.session.rollback()`. **Result:** The pending Booking insert is discarded. The session is clean. **Critical:** If we don't rollback, the next request using this session might accidentally commit the partial failed data.

---

#### Q77: Scaling: Read Replicas.

**Complete Answer:** Application writes to Master DB. Application reads from Slave DBs (Replicas). **Config:** SQLAlchemy binds. Allows scaling to 100,000 reads/sec.

---

#### Q78: Logic: Soft Deletes.

**Complete Answer:** (Q54 expanded). `deleted_at = db.Column(db.DateTime, nullable=True)`. Query: `Booking.query.filter_by(deleted_at=None)`. **Pros:** Data recovery. **Cons:** All queries must remember to filter `deleted_at=None`.

---

#### Q79: Database Normalization Trade-offs.

**Complete Answer:** Normalized = clean, no duplication. Denormalized = fast, duplication. **Example:** Storing `activity_name` in Booking table. **Fast:** `SELECT activity_name FROM booking` (No Join). **Risk:** If Activity name changes ("Swimming" -> "Aquatics"), we must update 1000 booking rows. We chose Normalized.

---

#### Q80: Explain `db.metadata`.

**Complete Answer:** The catalog of Table computations. `db.metadata.create_all(bind=engine)`. Useful for reflection (reading an existing legacy database into SQLAlchemy models).

---

#### Q81: Logic: Sorting.

**Complete Answer:** `Booking.query.order_by(Booking.date.desc())`. SQL: `ORDER BY date DESC`. Crucial for `query.first()` to mean "Most Recent".

---

#### Q82: Explanation: Autoincrement.

**Complete Answer:** `Integer, primary_key=True` implies Autoincrement in SQLite. It manages the sequence logic (1, 2, 3...). If we delete row 2, the next insert is still 3 (Waitlist order is preserved). Ids are never reused (usually).

---

#### Q83: Explain Composite Primary Key.

**Complete Answer:** Join table: `link = Table('link', db.Column('a_id', FK), db.Column('b_id', FK), PrimaryKey('a_id', 'b_id'))`. Ensures only one link between A and B.

---

#### Q84: Logic: `func.count()`.

**Complete Answer:** `from sqlalchemy import func` `db.session.query(func.count(Booking.id))` Mapping SQL Aggregates functions to Python methods.

---

### Q85: Database: Sharding.

**Complete Answer:** Splitting data across servers. `Users A-M` on Server 1. `Users N-Z` on Server 2. Massive scale strategy. Limits Joins (cannot join data across servers easily).

---

### Q86: Explain Table Aliases.

**Complete Answer:** Self-join scenario. Employee table (includes Manager ID). `Mgr = aliased(Employee)`  
`query(Employee, Mgr).join(Mgr, Employee.mgr_id==Mgr.id)`

---

### Q87: Logic: JSON Columns.

**Complete Answer:** Modern DBs support JSON types. `settings = db.Column(db.JSON)`. Allows storing unstructured data (`{ "theme": "dark" }`) inside a structured table. Supported in Postgres/SQLite(recent).

---

### Q88: Explain `filter` vs `filter_by`.

**Complete Answer:** - `filter_by(name='John')`: Simple keyword args. Only equality. - `filter(User.name == 'John')`: Python expressions. - Allows `User.age > 18`. - Allows `User.name.like('%J%')`. - Allows `or_(a, b)`.

---

### Q89: Database Triggers.

**Complete Answer:** SQL code that runs on INSERT/UPDATE. **Use:** Automatically update `updated_at` timestamp.  
**SQLAlchemy event:** `listen(User, 'before_update', update_timestamp)`. Python-side trigger vs DB-side trigger.

---

### Q90: Logic: Batch Inserts.

**Complete Answer:** `db.session.add_all([obj1, obj2, obj3]).db.session.commit()`. Efficiently sends as one transaction.

---

### Q91: Explain `session.flush()`.

**Complete Answer:** Sends commands to DB but *does not commit*. **Use:** To get the Autoincrement ID of a new object `obj.id` so we can use it in a Child object, before committing the whole transaction.

---

### Q92: Database Locking.

**Complete Answer:** `with db.session.begin_nested():` Savepoint. `row = User.query.with_for_update().get(1)`. Locks the row. No other transaction can read/write it until we commit. Prevents Race Conditions.

---

### Q93: Logic: Hybrid Properties.

**Complete Answer:** `@hybrid_property` `def full_name(self): return f"{self.first} {self.last}"`. Allows accessing `.full_name` like a column.

---

#### Q94: Performance: Explain Plan.

**Complete Answer:** `EXPLAIN QUERY PLAN SELECT...` Shows if DB uses Index or Full Scan. Debugging slow queries.

---

#### Q95: Database Connection String.

**Complete Answer:** `sqlite:///school.db` (Relative path). `postgresql://user:pass@host:5432/db`. Standard URI format.

---

#### Q96: Logic: Polymorphism.

**Complete Answer:** Inheritance in DB. Table `Person` -> `Employee`, `Customer`. Strategies: Single Table (discriminator column), Joined Table (FKs).

---

#### Q97: Database Views.

**Complete Answer:** Virtual table based on Select query. `CREATE VIEW monthly_stats AS ...` Read-only convenience.

---

#### Q98: Logic: Association Proxy.

**Complete Answer:** Helper to skip the middleman. `parent.activities` (via Booking). Allows skipping `booking` object if we just want the list of activities.

---

#### Q99: Database Drivers.

**Complete Answer:** SQLAlchemy needs a driver. SQLite: built-in. Postgres: `psycopg2`. MySQL: `mysqlclient`.

---

#### Q100: Final Review: Why SQLAlchemy logic looks like Magic?

**Complete Answer:** Metaclasses. It inspects class definitions at runtime to build table schemas. Instrumentation: It adds listeners to class attributes to track changes (`dirty` state) for the unit-of-work pattern. Powerful but complex under the hood.