

FRP IoT Modules as a Scala DSL

Ben Calus, **Bob Reynders**, Dominique Devriese, Job Noorman, Frank Piessens

imec - DistriNet - KU Leuven

- Maintainable sensor network applications

- Maintainable sensor network applications
- High-level FRP-based API

- Maintainable sensor network applications
- High-level FRP-based API
- FRP-modules compile to Protected Module Architecture (Sancus)

- Maintainable sensor network applications
- High-level FRP-based API
- FRP-modules compile to Protected Module Architecture (Sancus)
- As a library in Scala using LMS

FRP: Summary

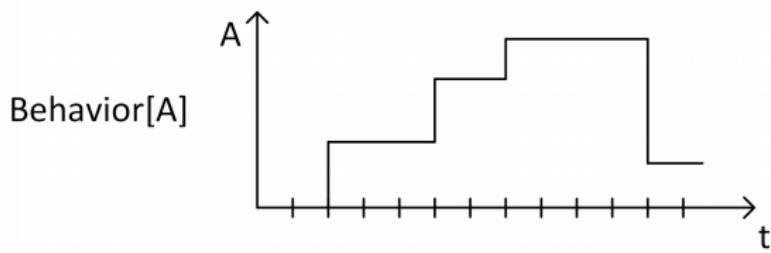
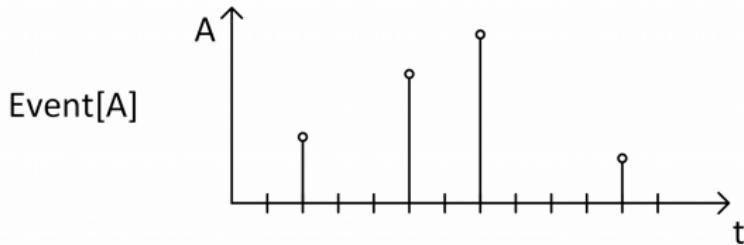
Event sequences of time-stamped values (button presses)

FRP: Summary

Event sequences of time-stamped values (button presses)

Behavior time-varying values (temperature readings)

FRP: Summary



- Unit of compilation/deployment

- Unit of compilation/deployment
- First-class values

```
def createModule[A](f: ModuleName ⇒ OutputEvent[A]): Module[A]
```

```
trait Module[A] {  
    val name: ModuleName  
    val output: OutputEvent[A]  
}
```

FRP-Modules: Interface

- `val input: Event[T] = InputEvent[T]`

FRP-Modules: Interface

- `val input: Event[T] = InputEvent[T]`

- Timer

```
val timer: Event[Unit] = SystemTimerEvent()
```

FRP-Modules: Interface

- `val input: Event[T] = InputEvent[T]`

- Timer

```
val timer: Event[Unit] = SystemTimerEvent()
```

- Button

```
val button: Event[Unit] = ButtonEvent(Buttons.button1)
```

FRP-Modules: Interface

- `val input: Event[T] = InputEvent[T]`

- Timer

```
val timer: Event[Unit] = SystemTimerEvent()
```

- Button

```
val button: Event[Unit] = ButtonEvent(Buttons.button1)
```

- Modules!

```
val m1 = createModule[Int] { ... }
```

```
val m2 = createModule[Unit] {
```

```
    val out: Event[Int] = ExternalEvent(m1.output)
```

```
}
```

Example

Example: Parking lot

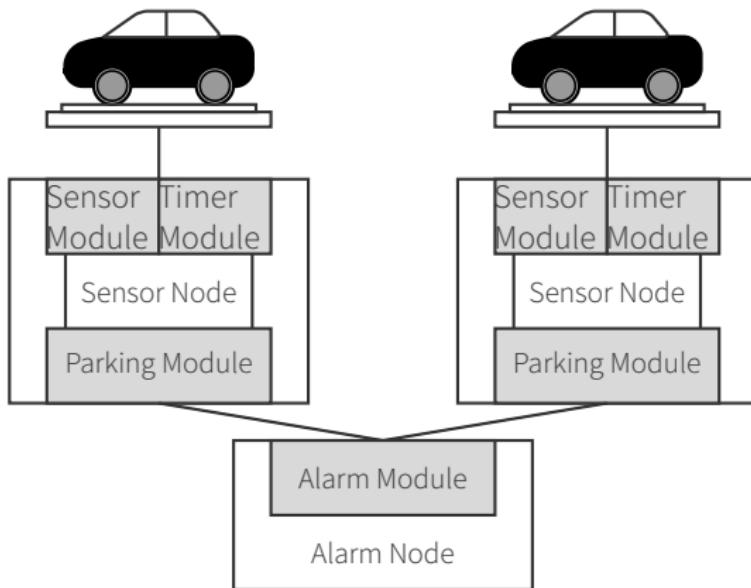


Figure 1: Parking Alarm

Example: Parking module

```
val parkingMod = createModule[Boolean] { implicit n: ModuleName =>
    val t = 1000
    val sensorE = ExternalEvent(sensorMod.output)
    val timer = ExternalEvent(timerMod.output)

    val isParked: Behavior[Boolean] = sensorE.startWith(false)
    val isParkedOnTick: Event[Boolean] = isParked.snapshot(timer)
    val ticksParked: Behavior[Int] =
        isParkedOnTick.foldp((taken, s) => if (taken) s + 1 else 0, 0)

    val violations = ticksParked.changes().map(_ >= t)
    out("violations", violations)
}
```

Example: Parking module as First-class values

- `val parkingMod = createModule[Boolean] { ... }`

Example: Parking module as First-class values

- `val parkingMod = createModule[Boolean] { ... }`
- Code generation

Example: Parking module as First-class values

- `val parkingMod = createModule[Boolean] { ... }`
- Code generation
- `def parkingMod(timeout: Long) = createModule[Boolean] { ... }`

Example: Parking lot

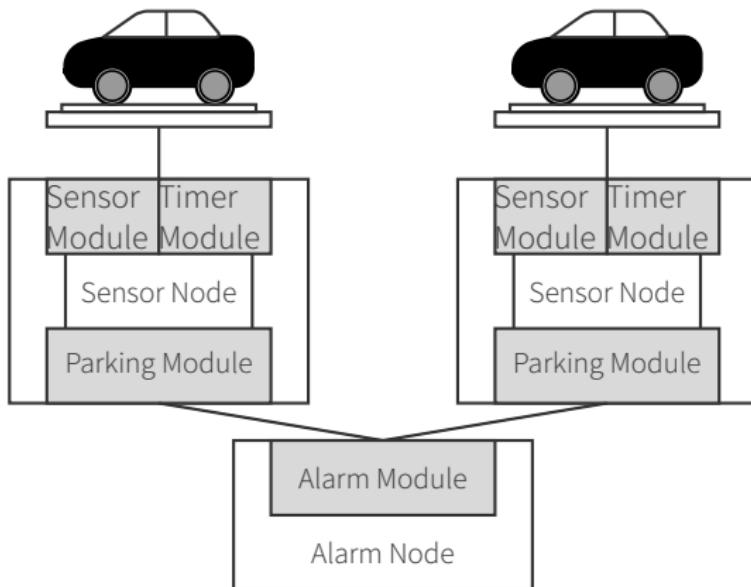


Figure 2: Parking Alarm

Example: Safely reusing the network

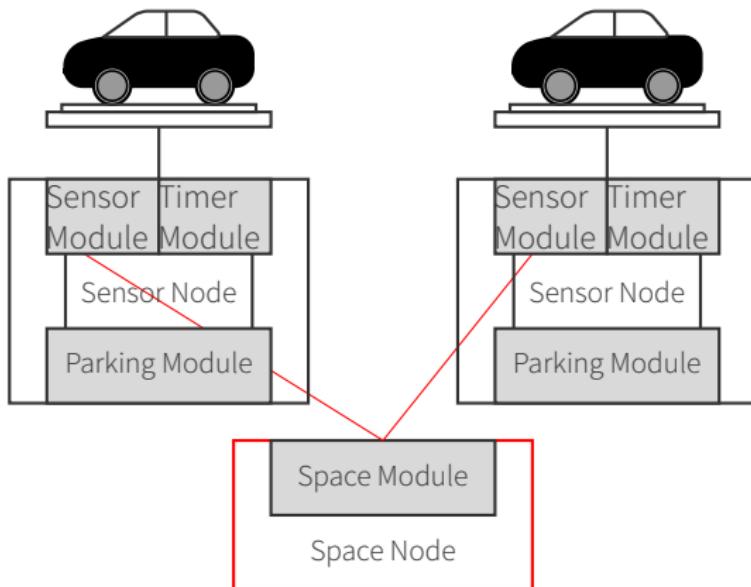


Figure 3: Parking Counter

Example: Safely reusing the network with Sancus

- Spoofed events

Example: Safely reusing the network with Sancus

- Spoofed events
- Tampered execution

Example: Safely reusing the network with Sancus

- Spoofed events
- Tampered execution
- “If the program were to produce an output event, it produces the same event regardless of an attacker.”

Example: Safely reusing the network with Sancus

- Spoofed events
- Tampered execution
- “If the program were to produce an output event, it produces the same event regardless of an attacker.”
- *Authentic Execution of Distributed Event-Driven Applications with a Small TCB* (Noorman, Mühlberg, and Piessens 2017)

Compilation

Compilation Pipeline: Scala (EDSL)

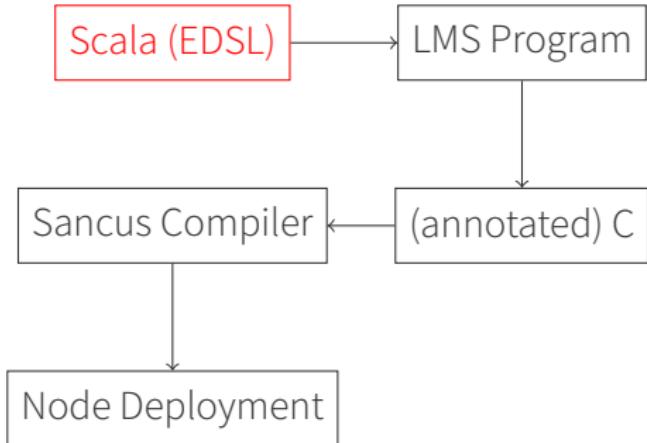
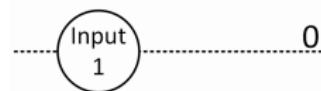


Figure 4: Compilation Pipeline

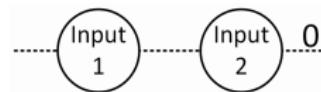
Building the graph



```
1 val input1 = InputEvent[Int]
2 val input2 = InputEvent[Int]
3 val negate2 = input2.map( (i) => 0-i )
4 val merged =
    input1.merge(negate2, (x,y) => x + y)
5 val filtered =
    merged.filter( (x) => abs(x) < 10)
6 val counter =
    filtered.foldp((x,state)=>state + x, 0)
```

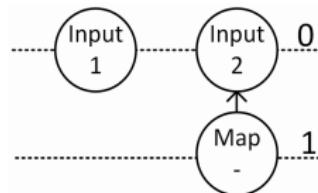
Building the graph

```
1 val input1 = InputEvent[Int]
2 val input2 = InputEvent[Int]
3 val negate2 = input2.map( (i) => 0-i )
4 val merged =
    input1.merge(negate2, (x,y) => x + y)
5 val filtered =
    merged.filter( (x) => abs(x) < 10)
6 val counter =
    filtered.foldp((x,state)=>state + x, 0)
```



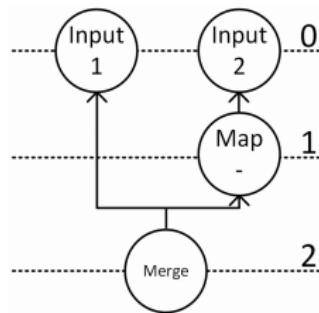
Building the graph

```
1 val input1 = InputEvent[Int]
2 val input2 = InputEvent[Int]
3 val negate2 = input2.map( (i) => 0-i )
4 val merged =
    input1.merge(negate2, (x,y) => x + y)
5 val filtered =
    merged.filter( (x) => abs(x) < 10)
6 val counter =
    filtered.foldp((x,state)=>state + x, 0)
```



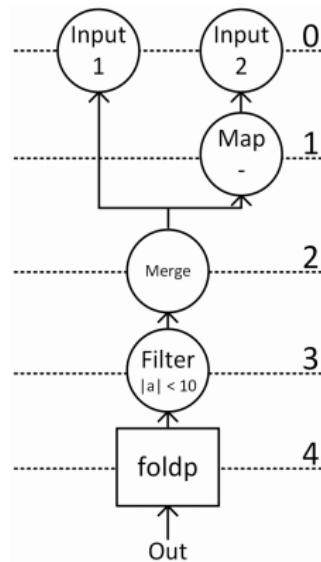
Building the graph

```
1 val input1 = InputEvent[Int]
2 val input2 = InputEvent[Int]
3 val negate2 = input2.map( (i) => 0-i )
4 val merged =
    input1.merge(negate2, (x,y) => x + y)
5 val filtered =
    merged.filter( (x) => abs(x) < 10)
6 val counter =
    filtered.foldp((x,state)=>state + x, 0)
```

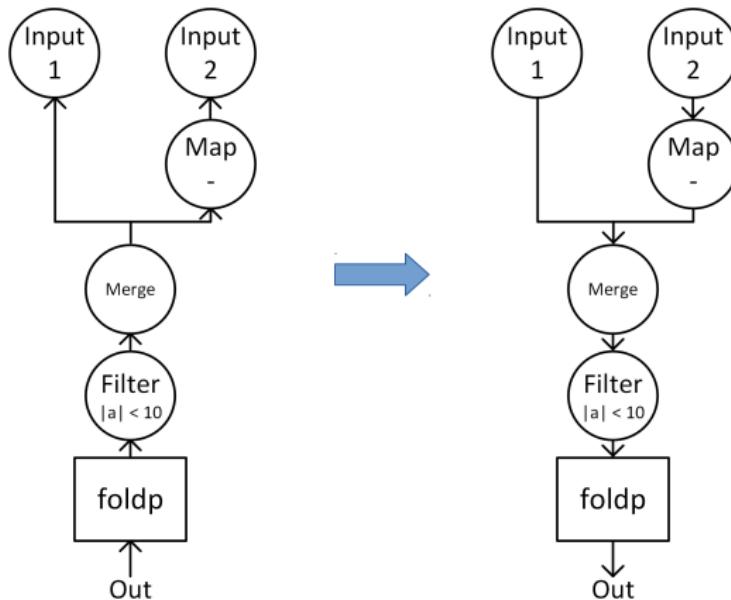


Building the graph

```
1 val input1 = InputEvent[Int]
2 val input2 = InputEvent[Int]
3 val negate2 = input2.map( (i) => 0-i )
4 val merged =
    input1.merge(negate2, (x,y) => x + y)
5 val filtered =
    merged.filter( (x) => abs(x) < 10)
6 val counter =
    filtered.foldp((x,state)=>state + x, 0)
```



Building the graph



Compilation Pipeline: LMS Program

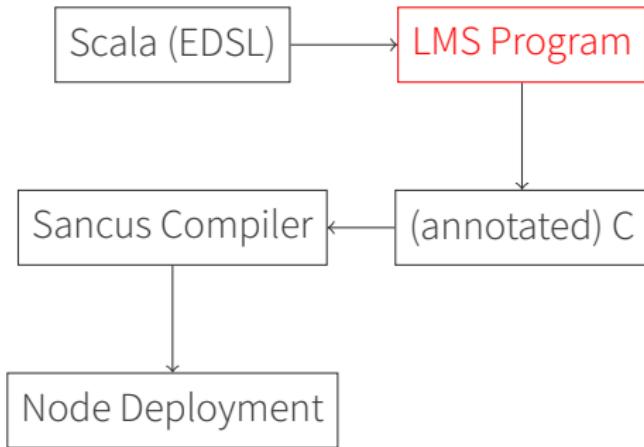
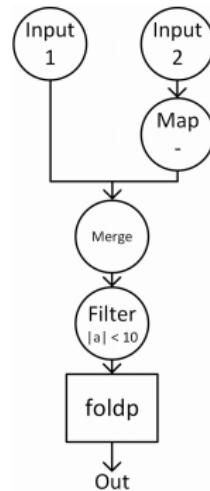
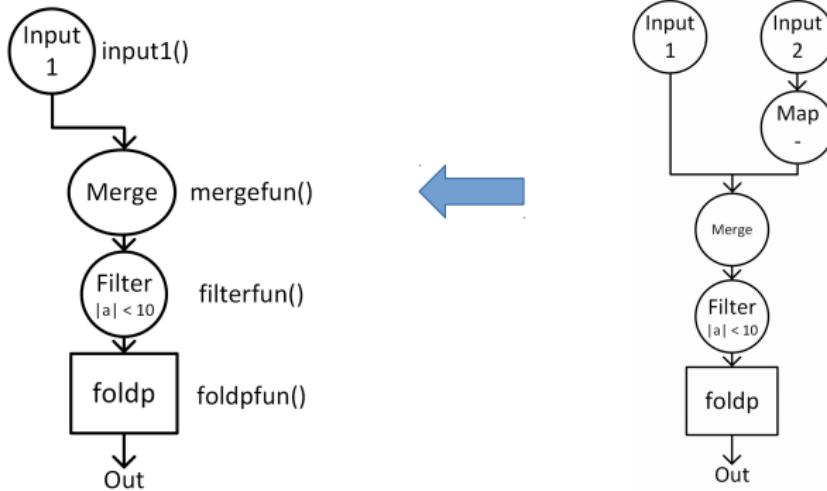


Figure 5: Compilation Pipeline

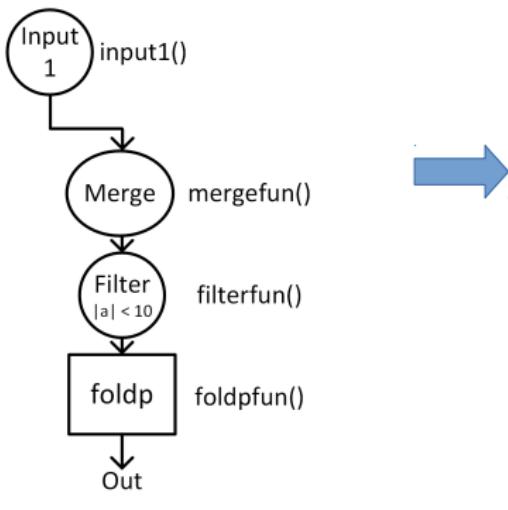
Compiling to (Sancus) C



Compiling to (Sancus) C



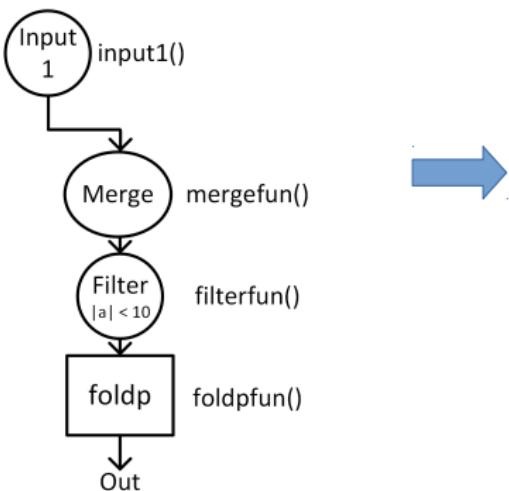
Compiling to (Sancus) C



```
void toplevel1() {
    input1();
    mergefun();
    filterfun();
    foldpfun();
}

void foldpfun( ) {
    ...
}
```

Compiling to (Sancus) C



```
int foldp_w;  
  
void toplevel1() {  
    bool input1_p;  
    int input1_w;  
    input1(&input1_p, &input1_w);  
    mergefun( ... );  
    filterfun( ... );  
    bool foldp_p;  
    foldpfun(&foldp_p, ... );  
}
```

Compiling to (Sancus) C

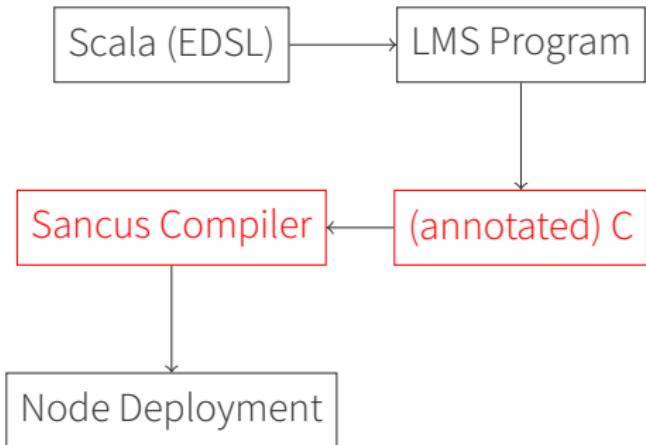
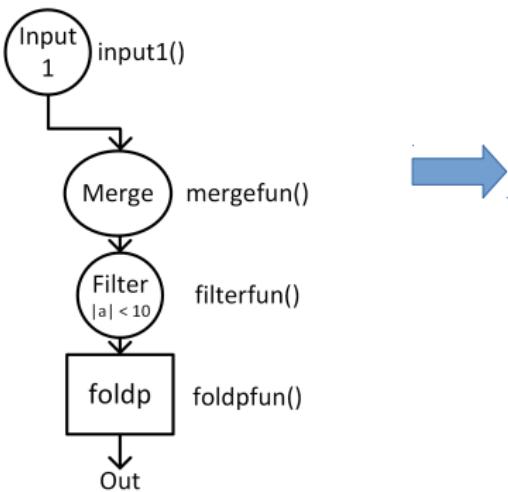


Figure 6: Compilation Pipeline

Compiling to (Sancus) C



```
SM_DATA(mod1) int foldp_w;  
SM_DATA(mod1) void toplevel1(  
) {  
    bool input1_p;  
    int input1_w;  
    input1(&input1_p, &input1_w);  
    mergefun( ... );  
    filterfun( ... );  
    bool foldp_p;  
    foldpfun(&foldp_p, ... );  
}
```

Compiling to (Sancus) C

```
val m1 = createModule[Int] { implicit m =>
    val data: Event[Int] = ...
    out(data)
}

val m2 = createModule[Unit] { implicit m =>
    ExternalEvent(m1.output)
}
```

Figure 7: Module Communication (EDSL)

Compiling to (Sancus) C

```
SM_DATA(m1) ...
SM_OUTPUT(m1, out);

SM_INPUT(m1) {
    ...
}

SM_FUNC(m1) {
    ...
    out(&data, sizeof(data))
}
```

```
SM_DATA(m2) ...
SM_INPUT(m2) {
    ...
}
```

Figure 8: Module Communication (Sancus)

Deployment

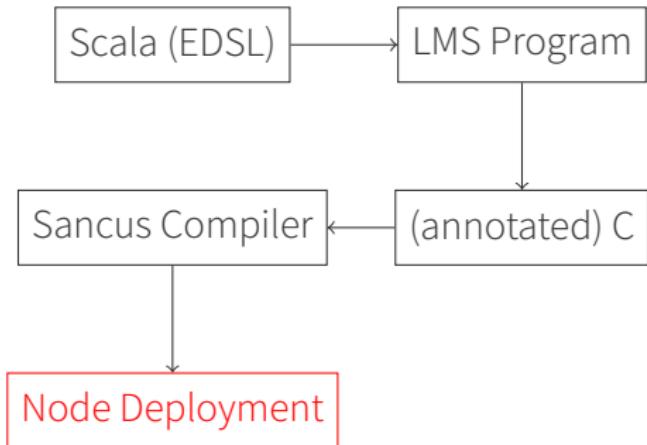


Figure 9: Compilation Pipeline

Deployment

- Sancus configuration file

Deployment

- Sancus configuration file
- Future Work

Deployment

- Sancus configuration file
- Future Work
 - Configuration DSL

Deployment

- Sancus configuration file
- Future Work
 - Configuration DSL
 - Well-typed deployments

Deployment: Future Work

```
val parkDevice = Pressure + Timer  
val alarmDevice = Alarm  
  
val parkingMod = ...  
val alarmMod = ...  
  
val deploymentScheme =  
    parkDevice.deploy(parkingMod, Sancus)  
        .and(alarmDevice.deploy(alarmMod, SGX))
```

Summary

Summary

- (step towards) maintainable sensor network applications

Summary

- (step towards) maintainable sensor network applications
- High-level FRP library with (free) low-level guarantees

Summary

- (step towards) maintainable sensor network applications
- High-level FRP library with (free) low-level guarantees
- Scala EDSL with prototype at:
`github.com/tzbob/scala-iot-modules-for-frp`