

```
public class Item {

    protected int location;

    protected String description;

    public Item(int location, String description) {

        this.location = location;

        this.description = description;

    }

    public int getLocation() {

        return location;

    }

    public void setLocation(int location) {

        this.location = location;

    }

    public String getDescription() {

        return description;

    }

    public void setDescription(String description) {

        this.description = description;

    }

}

public class Monster extends Item {

    public Monster(int location, String description) {
```

```
        super(location, description);
    }
}

public class Main {

    public static void main(String[] args) {

        Item item = new Item(25, "click");

        item.setLocation(26);

        item.setDescription("double click");

        Monster monster = new Monster(3, "mouse drop");

        System.out.println("Item - Location: " + item.getLocation() + ", Description: " +
item.getDescription());

        System.out.println("Monster - Location: " + monster.getLocation() + ", Description: " +
monster.getDescription());

    }

}
```