

Closures



Objectives

- Understand closures
- Understand how to use closures in JavaScript



Closures

Closure defines a scope

- ◆ Created when function is declared
- ◆ Allows access to variables defined outside function
- ◆ Variables can still be accessed when function is used
- ◆ Even if their scope has disappeared



Example

```
var outerValue = 'outer';

var inner;

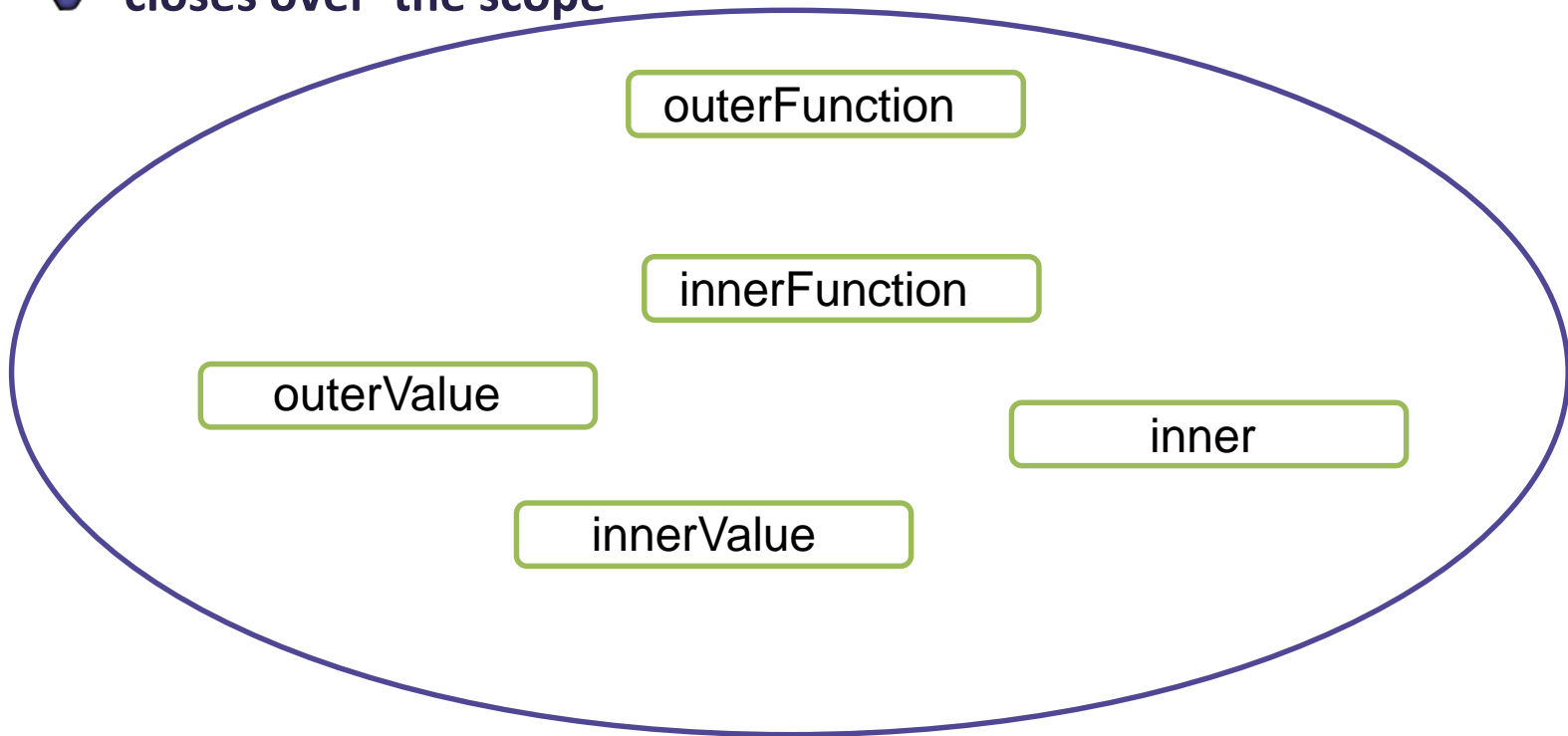
test("closure tests", function () {
    function outerFunction() {
        var innerValue = 'inner';
        assert(outerValue == "outer", "ok");

        function innerFunction(){
            assert(innerValue == "inner", "ok");
        }
        inner = innerFunction;
    }
    outerFunction();
    inner(); // called but 'outerFunction' has
            // long gone away
});
```

How Closures work




innerFunction is a closure

- It captures the scope of where it was when it was declared
- 'closes over' the scope



Using closures

Closures have many uses

-  Private variables
-  Binding 'this'
-  Event handlers



Declaring private variables

⬡ Can define a constructor

- ⬢ Variables defined within are 'private' to the constructor

```
function User(name) {  
    var _name = name;  
  
    this.getName = function () {  
        return _name;  
    };  
}  
  
var kevin = new User('kevin');  
  
assert("kevin" == kevin.getName(), "Name is kevin");
```

Callbacks

```
$(function () {  
    $.ajaxSetup({'accepts': 'text/JSON'});  
    var dataDiv$ = $('#data');  
    dataDiv$.html('Loading...');  
    $.ajax({  
        url: "http://localhost:49578/api/simple",  
        success: function (data) {  
            var html = $("<span>" + data.firstName +  
                "</span> <span>" +  
                    data.lastName + "</span>" )  
            dataDiv$.html(html);  
        }  
    });  
})
```


Event handlers can be problematic

- When called the button click method is bound to the element

```
<button id="test">Click Me!</button>
```

```
function Button() {  
    this.isClicked = false;  
    this.click = function () {  
        this.isClicked = true;  
        alert(button === this);  
    };  
}
```

```
var button = new Button();  
var elem = document.getElementById("test");  
elem.addEventListener("click", button.click, false);
```

One way to fix

```
function Button() {  
    var self = this;  
    self.isClicked = false;  
    self.click = function () {  
        self.isClicked = true;  
        alert(button === self);  
    };  
}
```

Binding contexts (this)

```
function bind(context, name) {  
    return function() {  
        return context[name].apply(context, arguments);  
    };  
}  
  
function Button() {  
    this.isClicked = false;  
    this.click = function () {  
        this.isClicked = true;  
    };  
}  
  
var button = new Button();  
$('#clickMe').click(bind(button, "click"));
```

Creating Partial Functions

- **Better known as currying**
 - Create a function with a predefined set of parameters
 - Apply other parameters to this function



Simple example

- **Function that wraps another and stores the arguments**
 - Returned function concatenates its args with stored args ...
 - ...and calls function

```
function curry(fn) {  
  // turn arguments into an array  
  var args = Array.prototype.slice.call(arguments, 1);  
  
  return function() {  
    return fn.apply(this, args.concat(  
      Array.prototype.slice.call(arguments)));  
  };  
}
```

Using curry

- 'curry' the split function so it splits on ','
 - Create a csv function

```
test("curry tests", function () {  
    String.prototype.csv = curry(String.prototype.split, /\s*/);  
    var results = ("Harry, Sam, Alex").csv();  
    assert(results[0]=="Harry" &&  
        results[1]=="Sam" &&  
        results[2]=="Alex",  
        "The text values were split properly");  
});
```

Another way

🟡 Apply 'curry' method to function prototype

```
Function.prototype.partial = function() {  
    var fn = this;  
    var args = Array.prototype.slice.call(arguments);  
    return function() {  
        return fn.apply(this, args.concat(  
            Array.prototype.slice.call(arguments)));  
    };  
}
```

```
test("more closure tests", function () {  
    String.prototype.csv  
        = String.prototype.split.partial(/,\s*/);  
});
```

Immediate functions

IIFE

- Immediately Invoked Function Expression
- A way of creating closures
- Define a function and immediately execute it
- Use the return value

```
(function(){...})();
```


Scoping

⬡ IIFE used to enforce scope

- ⬢ For example, use of \$ when using jQuery

```
(function($){  
    // do something with jQuery object here  
})(jQuery);
```

Module pattern

- Often used as part of the 'revealing module pattern'

Summary

- **Closures are used as a scoping tool in JavaScript**
 - **Enclose over the variables it uses**
 - **Has many uses**
 - **Partial functions/currying**
 - **Data hiding**
 - **Organisation of code**