

To Lounge or to Queue Up

S. Juneja D. Manjunath
TIFR Mumbai INDIA IIT Bombay Mumbai INDIA

INTRODUCTION: In this work we primarily consider a queueing system that starts with $N + 1$ customers, $N > 0$. All the customers need to be served by a single server that may be already functional or may start to serve some time later. These customers may first rest in a lounge where they incur a relatively small cost $\beta > 0$ per unit time. They may then strategically decide when to join a FCFS queue where they incur a waiting cost of $\alpha > \beta$ per unit time. The key novelty of our analysis is that we allow the customers in the lounge to observe the numbers in the queue as well as in the lounge at each time instant and dynamically decide when to join the queue. The key assumption that we make is that if at any instant, more than one customer from the lounge wishes to join the queue, only one amongst them, selected at random with equal probability, succeeds. In this setting we outline the unique Nash equilibrium behaviour of the customers. To ease the analysis, service times are assumed to be exponentially distributed with rate 1. Towards the end, we also briefly discuss our ongoing research in an extension where the customers arrive to the lounge as a Poisson process.

These models provide insights into queueing in many practical settings. How customers sitting in the lounge area board a plane, train or a bus, how they decide to queue up for a movie or a concert! In a somewhat futuristic scenario, a potential customer to a generic queue may be electronically aware of the queue size and may have a very good idea of number of other potential customers in a similar situation. These days, for instance, information on severity of traffic congestion at a bottleneck road to destination is often electronically available.

Our work is most directly related to the evolving literature in the concert queueing setting (see, e.g., [3]) where again a finite number (or infinite, in fluid setting) of customers decide to join the queue without being able to observe the queue size. These and related works [1, 2, 4] derive equilibrium profile of arriving customers and compute bounds on the price of anarchy of these systems. As is well known, price of anarchy is the ratio of the total cost of all the customers under the worst case Nash equilibrium and the total cost of all

customers under the best social welfare solution.

In the next section, we explicitly compute the threshold based customer decision equilibrium profile in two settings: one where the server is functioning at the time when the customers arrive in the lounge, and the other where it starts at a later time. We also develop bounds on price of anarchy in fluid settings.

EQUILIBRIUM ANALYSIS: We first consider the case where the server is already functioning and is available as long as there is a customer to be served. In this case, the equilibrium analysis for each customer depends upon the numbers present at any time in the queue and in the lounge, and for the most part, is independent of N .

Each customer in the lounge is assumed to know at any time the number of customers in the queue and the number of customers in the lounge. It can at any time either decide to wait or to compete to enter depending upon the option that has lesser expected cost. To avoid unnecessary trivialities, we assume that if the two costs are the same, the customer chooses to compete. It can be seen that such ties will not occur, for instance, if α, β and $\frac{\alpha}{\alpha-\beta}$ are irrational numbers.

Consider a threshold strategy $\{m(n)\}$ followed by each customer. That is, if any customer sees $n \geq 0$ others in the lounge and queue length $\leq m(n)$, it competes to enter. Else, if queue length is $> m(n)$, it prefers to wait in the lounge. In this case, the customers in the lounge will compete to join the queue at a customer departure instant when the queue length decreases to $m(n)$. We first arrive at the conditions on the customer cost function that such a symmetric equilibrium profile imposes. We then develop an explicit algorithm to compute this function and argue that it is indeed a unique equilibrium profile.

Let $C(m, n)$ denote the expected cost incurred by a tagged customer when there are m customers in the queue and n other customers in the lounge and each customer follows the equilibrium strategy $\{m(n)\}$.

For $m \leq m(n)$, (other customers in the lounge will choose to compete) if the tagged customer competes, its expected cost is $\frac{1}{n+1}m\alpha + \frac{n}{n+1}C(m+1, n-1)$. If it

chooses not to compete, its cost becomes $C(m+1, n-1)$. Hence, $C(m, n)$ equals

$$\frac{1}{n+1}m\alpha + \frac{n}{n+1}C(m+1, n-1) \leq C(m+1, n-1). \quad (1)$$

In particular, for $m \leq m(n)$, $m\alpha \leq C(m+1, n-1)$. Now for $m > m(n)$, all other n customers choose to wait in the lounge. If the tagged customer also continues to wait in the lounge, its expected cost equals $\beta + C(m-1, n)$, while if it chooses to join the queue, its cost equals $m\alpha$. Thus,

$$C(m, n) = \beta + C(m-1, n) < \alpha m \quad (2)$$

for all $m > m(n)$.

Above equations suggest the following iterative algorithm to solve for equilibrium $\{m(n)\}$ and $C(m, n)$.

1. Set, $\tilde{C}(m, 0) = \beta m$ for all m . Iteratively, suppose $\tilde{C}(m, n-1)$ is known for each m . Then, set

$$\tilde{m}(n) = \sup\{m : m\alpha \leq \tilde{C}(m+1, n-1)\}. \quad (3)$$

2. Set

$$\tilde{C}(m, n) = \frac{1}{n+1}m\alpha + \frac{n}{n+1}\tilde{C}(m+1, n-1)$$

for all $m \leq \tilde{m}(n)$, and $\tilde{C}(m, n)$ equal

$$\beta + \tilde{C}(m-1, n) = \beta(m - \tilde{m}(n)) + \tilde{C}(\tilde{m}(n), n),$$

for all $m > \tilde{m}(n)$.

It is easy to see that $\tilde{m}(n) < \infty$ for all n , and $\tilde{m}(n)$ is non-decreasing in n .

Proposition 1. \tilde{C} is an equilibrium profile satisfying conditions (1) and (2).

Proof: (1) follows easily from construction. To see (2), it suffices to show that

$$\tilde{C}(\tilde{m}(n) + 1, n) < \alpha(\tilde{m}(n) + 1). \quad (4)$$

To see (4), first observe that by definition of $\tilde{m}(n)$, and since $\tilde{m}(n)$ is non-decreasing in n , $\alpha\tilde{m}(n) \leq \tilde{C}(\tilde{m}(n) + 1, n-1)$ and $\alpha(\tilde{m}(n) + 1) > \tilde{C}(\tilde{m}(n) + 2, n-1) = \beta + C(\tilde{m}(n) + 1, n-1)$.

Now, $\tilde{C}(\tilde{m}(n) + 1, n)$

$$\begin{aligned} &= \beta + \tilde{C}(\tilde{m}(n), n) \\ &= \beta + \frac{1}{n+1}\tilde{m}\alpha + \frac{n}{n+1}\tilde{C}(\tilde{m}(n) + 1, n-1) \\ &< \frac{\beta}{n+1} + \frac{1}{n+1}\tilde{m}\alpha + \frac{n}{n+1}(\alpha(\tilde{m}(n) + 1)) \\ &< \alpha(\tilde{m}(n) + 1). \end{aligned}$$

Thus, Proposition 1 follows. \square .

It is easy to construct an inductive argument incrementing n to show that it is a unique equilibrium threshold profile. We now do away with the notation $\tilde{\cdot}$ on $C(\cdot, \cdot)$ and $m(\cdot)$.

Some results are easily seen. Suppose that $\alpha = \frac{k}{k-1}\beta$ for $k \geq 2$ and integer. Then, it is easy to see via induction on n that $m(n) = n(k-1) = n\frac{\beta}{\alpha-\beta}$, and

$$C(m(n), n) = nk\beta = n\frac{\alpha\beta}{\alpha-\beta} = (n + m(n))\beta.$$

More generally, even when $\alpha > \beta$ and k above is not an integer, one can develop close upper and lower bounds on $C(m(n), n)$ and $m(n)$. To develop these, observe that $C(m(n) + 1, n-1) - C(m(n), n)$ is less than or equal to,

$$\begin{aligned} \frac{1}{n+1}(C(m(n) + 1, n-1) - \alpha m(n)) &\leq \\ \frac{1}{n+1}(C(m(n), n) + \beta - \alpha m(n)) &\leq \frac{\beta}{n+1} \end{aligned} \quad (5)$$

for all n (since $C(m(n), n) \leq \alpha m(n)$).

Proposition 2. The following hold

$$(m + n - 1)\beta < C(m, n) \leq (m + n)\beta \quad (6)$$

for all m, n , and

$$(n-1)\frac{\beta}{\alpha-\beta} < m(n) \leq n\frac{\beta}{\alpha-\beta}. \quad (7)$$

It follows that $\frac{C(m(n), n)}{n} \rightarrow \frac{\alpha\beta}{\alpha-\beta}$ and $\frac{m(n)}{n} \rightarrow \frac{\beta}{\alpha-\beta}$.

Proof: Consider a tagged customer in the lounge that sees n in the lounge and $m \geq m(n)$ in the queue. Sub-optimally for itself, it can wait in the lounge till all the $(m+n)$ customers have finished service. Thus, $C(m, n) \leq (m+n)\beta$. Further, everytime when the configuration is of the form $(m(i), i)$ for some $i \leq n$, if this tagged customer does not compete, its loss is at most,

$$C(m(i) + 1, i-1) - C(m(i), i) \leq \frac{\beta}{i+1}$$

with probability $\frac{1}{i+1}$. Since, its terminal cost is $(m+n)\beta$,

$$(m+n)\beta \leq C(m, n) + \sum_{i=1}^n \frac{\beta}{(i+1)^2} < C(m, n) + \beta.$$

Thus (6) follows. (7) follows by using upper and lower bounds from (6) in (3). \square

Symmetric threshold equilibrium is unique: A double inductive argument can be used to prove that the proposed Nash equilibrium is unique. It relies on incrementing first the total population $N+1$ from 2 onwards (the $+1$ in $N+1$ is a tagged customer assumed to be in the lounge to facilitate the argument), and for each N , reducing the queue size from N to 0. At each step, the inductive hypothesis is that the symmetric threshold policy as discussed earlier is the unique equilibrium for the smaller total population or for the same total population, for the larger queue length population. Then at the inductive single step, if any customer deviates from

the symmetric threshold policy prescription, it can only improve by returning to it, regardless of what others do in that step. Details are omitted.

Price of Anarchy, fluid setting: The analysis of price of anarchy is simpler for large N when asymptotics for cost and for threshold for joining kick in. Consider the case where N customers (N large) arrive at time zero and the server is ready to serve at this time. The social welfare solution corresponds to no queueing. One customer joins the service, remaining stay in the lounge. Whenever a service finishes, one person from the lounge initiates its service. Thus the average per customer cost under this solution is $\approx \beta N/2$.

under equilibrium solution, when large N customers arrive, the lounge size stabilizes to large K and queue size to $m(K) \approx \frac{\beta}{\alpha-\beta}K$ so that asymptotically, $K \approx N \frac{\alpha-\beta}{\alpha}$. Then, a customer joins the queue at time zero with probability $\approx \frac{\beta}{\alpha}$ and on an average waits $\approx \frac{\beta}{\alpha} \frac{N}{2}$ time units. With probability $\approx \frac{\alpha-\beta}{\alpha}$ it joins the lounge, where its expected cost is $\approx N\beta$. Then, the ratio of each customer's expected cost under the equilibrium strategy to the expected cost under the social welfare solution as $N \rightarrow \infty$ can be seen to converge to $2 - \frac{\beta}{\alpha}$.

Concert queueing framework: We can consider an alternate model in which the service begins at time 0 but $N+1$ customers are assumed to be in the lounge much earlier and can start queueing up before time 0. This is true for the concert queueing models considered in [3].

Suppose that the equilibrium is symmetric and r customers arrive one-at-a-time, at or before time zero at times $-t_1 < -t_2 < \dots < -t_r \leq 0$. Some observations are in order:

1. Once the customers decide to compete at time $-t_1$ but not before, and one of them succeeds, others no longer have incentive to compete further at that time due to increased cost of having to wait for the successful customer. This argument holds at each time $-t_i$, hence customers arrive one-at-a-time at discrete times.
2. The customer cost when it competes at any time $-t_i$ and wins, equals its cost when it loses. Else, if the latter is higher, a customer can unilaterally improve its cost by coming at an earlier time arbitrarily close to $-t_i$.
3. The cost for the first customer joining the queueing system will be αt_1 and the cost of the customer that joins the queue at $-t_j$ will be $\alpha(t_j + j - 1) + \beta(t_1 - t_j)$. Since these are equal, it follows that $t_j - t_{j-1} = \frac{\alpha}{\alpha-\beta}$.

Observe that the cost incurred by the first customer entering the queue equals the cost of any customer in the lounge at time 0. Thus, αt_1 equals $\beta t_1 + C(r -$

$1, N - r)$. Let $\delta \in [0, \frac{\alpha}{\alpha-\beta})$ denote $-t_r$. To find the equilibrium profile we need to select r and $\delta \in [0, \frac{\alpha}{\alpha-\beta})$ so that

$$C(r - 1, N - r) = (\alpha - \beta) \left(\frac{\alpha}{\alpha - \beta} (r - 1) + \delta \right). \quad (8)$$

When $\alpha = \beta \frac{k}{k-1}$ for integer $k \geq 2$, we have $C(r - 1, N - r) = (N - 1)\beta$. Then, $\delta = 0$, $(r - 1) = (N - 1)\beta/\alpha$ provides an equilibrium profile. In this, equilibrium cost of each customer can be seen to equal $(N - 1)\frac{\alpha\beta}{\alpha - \beta}$. More generally, we can show that there exist unique r and δ that solve (8). Then as before, bounds on equilibrium cost and on price of anarchy can be easily developed.

REMARK 1. Our ongoing research analyzes a natural extension of the models considered here by allowing customers to arrive at the lounge as a Poisson process with rate $\lambda < \mu$ where μ now denotes the service rate and both λ and μ are common knowledge. As before, one can show that in a symmetric equilibrium, customers follow threshold policies of form $\{m(n)\}$. As before, for $m \leq m(n)$, expected cost

$$C(m, n) = \frac{1}{n+1} \frac{m\alpha}{\mu} + \frac{n}{n+1} C(m+1, n-1).$$

However, for $m > m(n)$,

$$C(m, n) = \frac{\beta}{\lambda + \mu} + \frac{\lambda}{\lambda + \mu} C(m, n+1) + \frac{\mu}{\lambda + \mu} C(m-1, n).$$

The additional term $C(m, n+1)$, because of its forward dependence on n , substantially complicates the analysis and algorithms to find exact solutions become difficult. We study the existence and uniqueness of solution to these equations. We also analyze the structure of the resulting Nash equilibrium under different parametric regimes and the associated price of anarchy. We discuss how truncating the queueing or the lounge space affects the equilibrium solution.

1. REFERENCES

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