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Analysis of different implementation of symbol table inc.

i) Using linked listi-

Structure of symbol table is created with integer, string and print to next element is numbers. The string is value of identifier a pointer link to link to next element.

The insert function is created to add identifiers to structure and display is used to show all stored identifiers. The symbol toble store the id and information about the identifier.

The advantages of using linked list we are add and delete identifier and additional info.

Symbol table using hash table i-

Structure of symbol table is declared with integer & character pointer no. The integer and character acts as info it key value pair. The is also insert and display functional the Code automotically takes in identifier and insert them to than table with sequential generated key. To stop the while loop enter and sloved info and identifier are displayed.

Symbol Table using linear listin

Declare a two dimensional array to character end vow in this data structure store one dentifier function, symbol cable that does inscreing and Searching operations goes through each element in list, it is occurred ID & checks. if identifier is already Present then insert function is used. if identifier is not present