

Tutorial Problem:

1, Create NFA for each of the following

(a | b) ID_1 ;

(a (b*) a) ID_2 ;

(a b a)+ ID_3 ;

2. Construct a single DFA for the above token specifications. using subset construction

3. Use the DFA to get tokens from the following input strings based on the longest match convention:--

abaabaabbabaaaaabaaaa

Nondeterministic Finite Automata

A nondeterministic finite automaton (NFA) consists of:

1. A finite set of states S .
2. A set of input symbols Σ , the input alphabet. We assume that ϵ , which stands for the empty string, is never a member of Σ .
3. A transition function that gives, for each state, and for each symbol in $\Sigma \cup \{\epsilon\}$ a set of next states.
4. A state s_0 from S that is distinguished as the start state (or initial state) .
5. A set of states F , a subset of S , that is distinguished as the accepting states (or final states) .

We can represent either an NFA or DFA by a transition graph, where the nodes are states and the labeled edges represent the transition function. There is an edge labeled a from state s to state t if and only if t is one of the next states for state s and input a . This graph is very much like a transition diagram, except:

Algorithm 3.22 :

Simulating an NFA.

INPUT: An input string x terminated by an end-of-file character eof . An NFA N with start state s_0 , accepting states F , and transition function move .

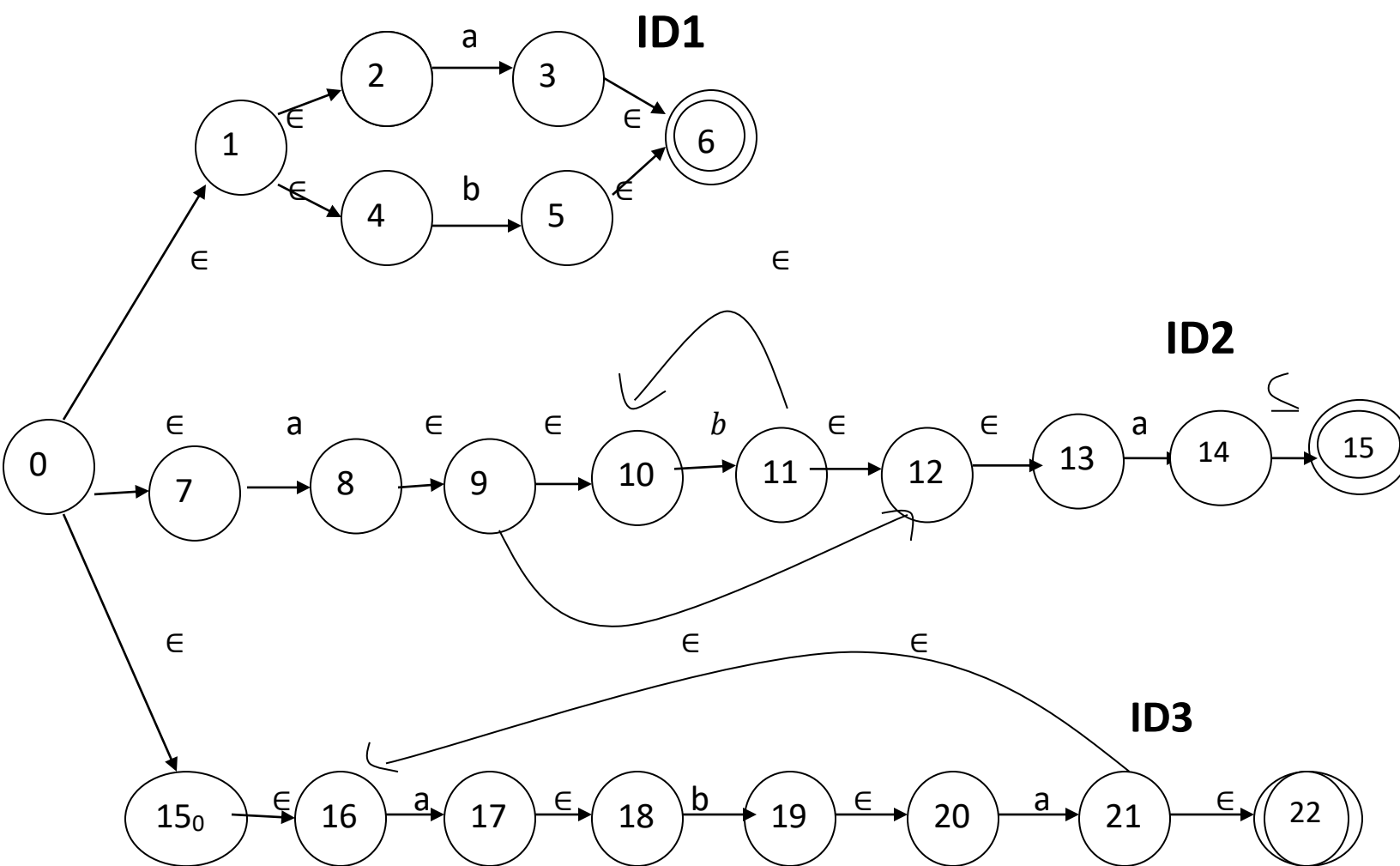
OUTPUT: Answer "yes" if M accepts x ; "no" otherwise.

METHOD:

The algorithm keeps a set of current states S , those that are reached from s_0 following a path labeled by the inputs read so far. If c is the next input character, read by the function nextCharO , then we first compute $\text{move}(S, c)$ and then close that set using E-closureO . The algorithm is sketched in Fig. 3.37. o

```
1)  $S = \text{E-closure}(s_0);$ 
2)  $c = \text{nextCharO};$ 
3) while (  $c \neq \text{eof}$  ) {
4)  $S = \text{E-closure}( \text{move}(S, c) );$ 
5)  $c = \text{nextCharO};$ 
6) }
7) if (  $S \cap F \neq \emptyset$  ) return "yes ";
8) else return "no" ;
```

1.



Conversion of an NFA to a DFA

E-closure(s) : Set of NFA states reachable from NFA state s on E-transitions alone. E-closure(T): Set of NFA states reachable from some NFA state s in set T on E-transitions alone; = $\bigcup_{s \in T} E\text{-closure}(s)$.

move(T, a) : Set of NFA states to which there is a transition on input symbol a from some state s in T.

t-closure(so) is the only state in Dstates, and it is unmarked;

while (there is an unmarked state T in Dstates)

{

 mark T;

 for (each input symbol a) {

 U = t-closure(move(T, a));

 if (U is not in Dstates)

 add U as an unmarked state to Dstates;

 Dtran[T, a] = U;

 }

}

Deterministic Finite Automata

A deterministic finite automaton (DFA) is a special case of an NFA where a E st b Figure 3.26: NFA accepting aa^*lbb^*

1. There are no moves on input E, and
2. For each state S and input symbol a, there is exactly one edge out of s labeled a.

If we are using a transition table to represent a DFA, then each entry is a single state. we may therefore represent this state without the curly braces that we use to form sets

```
s = s0;
```

```
c = nextCharO;
```

```
while ( c != eof)
```

```
{
```

```
    s = move(s, c) ;
```

```
    c = nextCharO;
```

```
}
```

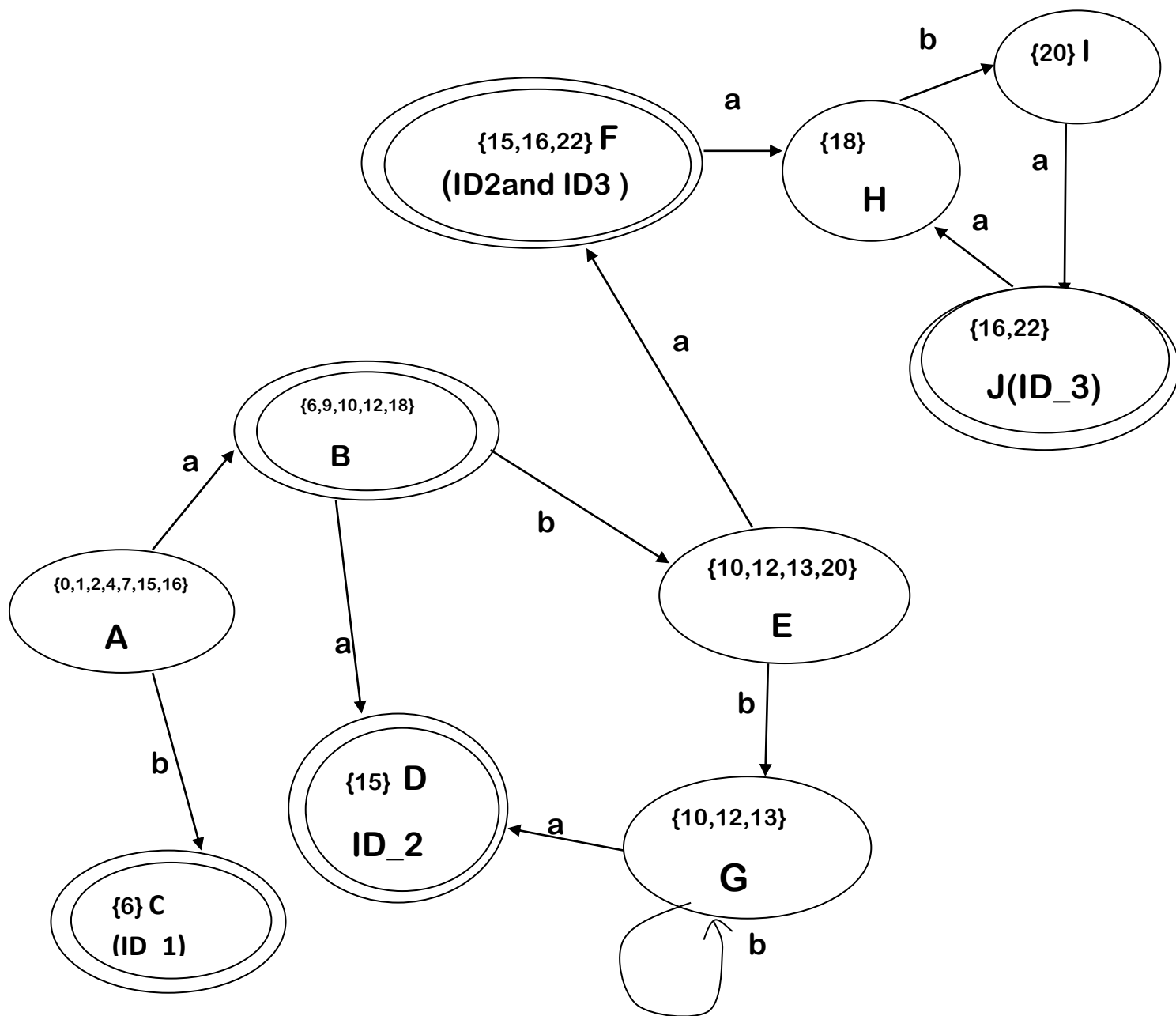
```
    if ( s is in F ) return "yes ";
```

```
    else return "no" ;
```

```
string:str="abbba"
```

intial	Iter-2	Iter-3	Iter-4	Iter-5	Final
S=A	S=B	S=E	S=E	S=E	S=D
C=a	C=b	C=b	C=b	C=a	C=eof
C!=eof	C!=eof	C!=eof	C!=eof	C!=eof	
S=>B	S=>E	S=>G	S=>G	S=>D	
C=b	C=b	C=b	C=a	C=eof	

D is final state which is ID_2 so this string accepted by ID_2



2. Construct a single DFA using subset construction

The start state A of the equivalent DFA is $t\text{-closure}(0)$, or

$A = \{0, 1, 2, 4, 7, 15, 16\}$, since these are exactly the states reachable from state 0 via a path all of whose edges have label t. Note that a path can have zero edges, so state 0 is reachable from itself by an t-labeled path.

The input alphabet is $\{a, b\}$. Thus, our first step is to mark A and compute $D\text{tran}[A, a] = \epsilon\text{-closure}(\text{move}(A, a))$

and $D\text{tran}[A, b] = \epsilon\text{-closure}(\text{move}(A, b))$. Among the states 0, 1, 2, 4, 7, 15 and 16, only 2, 7 and 16 have transitions on a, to 3, 8 and 17, respectively.

Thus, $\text{move}(A, a) = \{3, 8, 17\}$.

Also, $\epsilon\text{-closure}(\{3, 8, 17\}) = \{6, 9, 10, 12, 18\} = B$

so we conclude

$\text{move}(A, b) = \{5\}$

$\epsilon\text{-closure}(\text{move}(A, b)) = \epsilon\text{-closure}(\{5\}) = \{6\} = C$

For state B:

$\epsilon\text{-closure}(\text{move}(B, a)) = \epsilon\text{-closure}(\text{move}(\{6, 9, 10, 12, 18\}, a)) = \epsilon\text{-closure}(\{14\}) = \{15\} = D$

$\epsilon\text{-closure}(\text{move}(B, b)) = \epsilon\text{-closure}(\text{move}(\{6, 9, 10, 12, 18\}, b)) = \epsilon\text{-closure}(\{11, 19\}) = \{10, 12, 13, 20\} = E$

For state E

$\epsilon\text{-closure}(\text{mov}(E,a)) = \epsilon\text{-closure}(\text{mov}(\{10,12,13,20\},a)) = \epsilon\text{-closure}(\{14,21\})$
 $= \{15,16,22\} = F = (\text{ID_2 and ID_3})$

$\epsilon\text{-closure}(\text{mov}(E,b)) = \epsilon\text{-closure}(\text{mov}(\{10,12,13,20\},b)) = \epsilon\text{-closure}(\{11\})$
 $= \{10,12,13\} = G$

For state F

$\epsilon\text{-closure}(\text{mov}(F,a)) = \epsilon\text{-closure}(\text{mov}(\{15,16,22\},a)) = \epsilon\text{-closure}(\{17\})$
 $= \{18\} = H$

$\epsilon\text{-closure}(\text{mov}(F,b)) = \epsilon\text{-closure}(\text{mov}(\{15,16,22\},b)) = \epsilon\text{-closure}(\{\}) = \emptyset$

For state G:

$\epsilon\text{-closure}(\text{mov}(G,a)) = \epsilon\text{-closure}(\text{mov}(\{10,12,13\},a)) = \epsilon\text{-closure}(\{14\})$
 $= \{15\} = D$

$\epsilon\text{-closure}(\text{mov}(G,b)) = \epsilon\text{-closure}(\text{mov}(\{10,12,13\},b)) = \epsilon\text{-closure}(\{11\})$
 $= \{10,12,13\} = G$

For state H:

$\epsilon\text{-closure}(\text{mov}(H,a)) = \epsilon\text{-closure}(\text{mov}(\{18\},a)) = \epsilon\text{-closure}(\{\}) = \emptyset$

$\epsilon\text{-closure}(\text{mov}(H,b)) = \epsilon\text{-closure}(\text{mov}(\{18\},b)) = \epsilon\text{-closure}(\{19\}) = \{20\} = I$

For state I:

$\epsilon\text{-closure}(\text{mov}(I,a)) = \epsilon\text{-closure}(\text{mov}(\{20\},a)) = \epsilon\text{-closure}(\{21\})$
 $= \{16,22\} = J$

$\epsilon\text{-closure}(\text{mov}(I,b)) = \epsilon\text{-closure}(\text{mov}(\{20\},b)) = \epsilon\text{-closure}(\{\}) = \emptyset$

For state J:

$\epsilon\text{-closure}(\text{mov}(J,a)) = \epsilon\text{-closure}(\text{mov}(\{16,22\},a)) = \epsilon\text{-closure}(\{17\})$
 $= \{18\} = H$

$$\epsilon\text{-closure}(\text{mov}(\mathbf{J}, \mathbf{b})) == \epsilon\text{-closure}(\text{mov}(\{16, 22\}, \mathbf{b})) == \epsilon\text{-closure}(\{\}) = \emptyset$$

3. Use the DFA to get tokens from the following input strings based on the longest match convention:--

abaabaabbabaaaaabaaaa

string="abaabaabbabaaaaabaaaa"

C=a	C=b	C=a	C=a	C=b	C=a	C=a	C=b	C=b	C=a
S=A	S=B	S=E	S=F	S=H	S=I	S=J	S=H	S=I	
S->B	S->E	S->F	S->H	S->I	S->J	S->H	S->I	S->problem	

Longest match is **abaabaab**.