```
In [34]: import numpy as np
   import matplotlib.pyplot as plt
   import matplotlib.image as mpimg
```

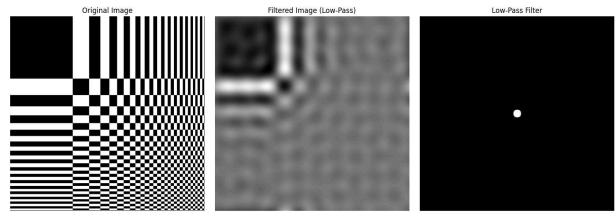
Q1 (a) ILPF

```
In [60]: import numpy as np
         import matplotlib.pyplot as plt
         import matplotlib.image as mpimg
         import cv2
         def ILPF(rows,cols, D 0):
             crow, ccol = rows // 2, cols // 2
             # Create a grid of distances from the center
             x, y = np.ogrid[:rows, :cols]
             distance = np.sqrt((x - crow)**2 + (y - ccol)**2)
             # Create the circular filter
             H_ILPF = np.where(distance <= D_0, 1, 0)</pre>
             return H_ILPF
         # Load and process the image
         img = mpimg.imread('dynamicCheckerboard.png')
         D 0 = 10
         u, v = img.shape
         H_{ILPF} = ILPF(u, v, D_0)
         # Perform the 2D Fourier Transform
         f = np.fft.fft2(img)
         fshift = np.fft.fftshift(f)
         fshift_filtered = fshift * H_ILPF
         # Apply the inverse shift and inverse Fourier Transform to get the filtered image b
         f_ishift = np.fft.ifftshift(fshift_filtered)
         img_back = np.fft.ifft2(f_ishift)
         img back = np.real(img back)
         # Plot the original image, the filtered image, and the filter
         fig, axs = plt.subplots(1, 3, figsize=(15, 5))
         # Plot the original image
         axs[0].imshow(img, cmap='gray')
         axs[0].set title('Original Image')
         axs[0].axis('off')
         # Plot the filtered image
```

```
axs[1].imshow(img_back, cmap='gray')
axs[1].set_title('Filtered Image (Low-Pass)')
axs[1].axis('off')

# Plot the low-pass filter
axs[2].imshow(H_ILPF, cmap='gray')
axs[2].set_title('Low-Pass Filter')
axs[2].axis('off')

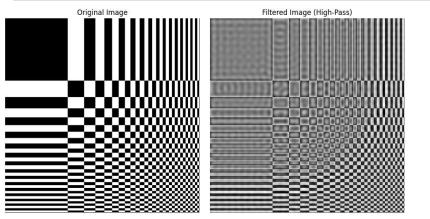
plt.tight_layout()
plt.show()
```



Q1 (b) IHPF

```
In [61]: def IHPF(rows, cols, D_0):
             H_IHPF = 1 - ILPF(rows, cols, D_0)
             return H_IHPF
         # Load and process the image
         img = mpimg.imread('dynamicCheckerboard.png')
         D_0 = 30
         u, v = img.shape
         H_IHPF = IHPF(u,v,D_0)
         # Perform the 2D Fourier Transform
         f = np.fft.fft2(img)
         fshift = np.fft.fftshift(f)
         # Apply the High-Pass Filter
         fshift_filtered = fshift * H_IHPF
         # Apply the inverse shift and inverse Fourier Transform to get the filtered image b
         f ishift = np.fft.ifftshift(fshift filtered)
         img_back = np.fft.ifft2(f_ishift)
         img_back = np.real(img_back)
         # Plot the original image, the filtered image, and the filter
         plt.figure(figsize=(15, 5))
         # Original Image
```

```
plt.subplot(1, 3, 1)
plt.imshow(img, cmap='gray')
plt.title('Original Image')
plt.axis('off')
# Filtered Image
plt.subplot(1, 3, 2)
plt.imshow(img_back, cmap='gray')
plt.title('Filtered Image (High-Pass)')
plt.axis('off')
# High-Pass Filter
plt.subplot(1, 3, 3)
plt.imshow(H_IHPF, cmap='gray')
plt.title('High-Pass Filter')
plt.axis('off')
plt.tight_layout()
plt.show()
```



High-Pass Filter

Q1 (c) IBPF

```
In [62]: def IBPF(rows, cols, D_l, D_h):
    H_IBPF = ILPF(rows,cols, D_h)*IHPF(rows, cols, D_l)
    return H_IBPF

def filtering_operation(img, H_IBPF):

# Perform the 2D Fourier Transform
    f = np.fft.fft2(img)
    fshift = np.fft.fftshift(f)

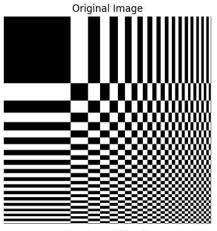
# Apply the band-pass filter in the frequency domain
    fshift_filtered = fshift * H_IBPF

# Apply the inverse shift and inverse Fourier Transform to get the filtered ima
    f_ishift = np.fft.ifftshift(fshift_filtered)
    img_back = np.fft.ifft2(f_ishift)
    img_back = np.real(img_back)

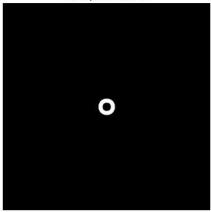
return img_back
```

```
# Load and process the image
img = mpimg.imread('dynamicCheckerboard.png')
u, v = img.shape
# Apply Bandpass Filter 1
h bandpass 1 = 20 # Outer radius (low-pass effect)
l bandpass 1 = 10 # Inner radius (high-pass effect)
H_IBPF_1 = IBPF(u, v, l_bandpass_1, h_bandpass_1)
filtered img 1 = filtering operation(img, H IBPF 1)
# Apply Bandpass Filter 2
h bandpass 2 = 30 # Outer radius (low-pass effect)
1 bandpass 2 = 20 # Inner radius (high-pass effect)
H_IBPF_2 = IBPF(u,v, 1_bandpass_2, h_bandpass_2)
filtered_img_2 = filtering_operation(img, H_IBPF_2)
# Convert images to uint8 (normalized to 255) for display
img uint8 = cv2.normalize(img, None, 0, 255, cv2.NORM MINMAX).astype(np.uint8)
filtered_img_1_uint8 = cv2.normalize(filtered_img_1, None, 0, 255, cv2.NORM_MINMAX)
filtered_img_2_uint8 = cv2.normalize(filtered_img_2, None, 0, 255, cv2.NORM_MINMAX)
# Plot the original image, filters, and the corresponding filtered images
plt.figure(figsize=(15, 12))
# Plot the original image
plt.subplot(3, 2, 1)
plt.imshow(img_uint8, cmap='gray')
plt.title('Original Image')
plt.axis('off')
# Plot Bandpass Filter 1
plt.subplot(3, 2, 3)
plt.imshow(H_IBPF_1, cmap='gray')
plt.title('Bandpass Filter 1')
plt.axis('off')
# Plot the filtered image with Bandpass Filter 1
plt.subplot(3, 2, 4)
plt.imshow(filtered img 1 uint8, cmap='gray')
plt.title('Bandpass 1 Filtered Image')
plt.axis('off')
# Plot Bandpass Filter 2
plt.subplot(3, 2, 5)
plt.imshow(H_IBPF_2, cmap='gray')
plt.title('Bandpass Filter 2')
plt.axis('off')
# Plot the filtered image with Bandpass Filter 2
plt.subplot(3, 2, 6)
plt.imshow(filtered_img_2_uint8, cmap='gray')
plt.title('Bandpass 2 Filtered Image')
plt.axis('off')
```

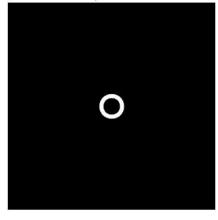
plt.tight_layout()
plt.show()



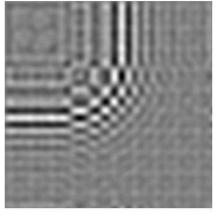
Bandpass Filter 1



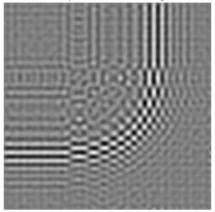
Bandpass Filter 2



Bandpass 1 Filtered Image



Bandpass 2 Filtered Image



Conclusion Q1

(a) ILPF (Low Pass Filter): The ILPF at a cut-off frequency of 10 effectively smoothed the image by removing high-frequency components. This led to a significant reduction in sharp edges and fine details, highlighting the low-frequency information in the image, such as large patterns and shapes.

- (b) IHPF (High Pass Filter): The high pass filter at a cut-off frequency of 30 removed most of the low-frequency content, resulting in an image dominated by high-frequency components. This made the edges and fine details prominent, while the smoother regions of the image were significantly suppressed.
- (c) IBPF (Band Pass Filters): The band pass filters, with lower and higher cut-offs (10, 20) and (20, 30), isolated specific frequency ranges. As a result:

The IBPF (10, 20) emphasized medium frequency components, retaining some detail while suppressing both very fine and very broad patterns.

The IBPF (20, 30) further refined this effect by allowing a narrower range of frequencies, thus filtering out more details but focusing on intermediate structures within the image.

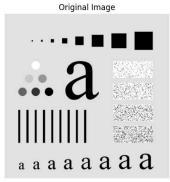
Q2 ILPF and GLPF

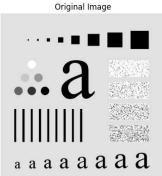
```
In [63]: # Gaussian Low-Pass Filter (GLPF)
         def GLPF(rows, cols, D_0):
             x = np.arange(0, rows)
             y = np.arange(0, cols)
             crow, ccol = rows // 2, cols // 2
             X, Y = np.meshgrid(x, y, indexing='ij')
             D uv = np.sqrt((X - crow)**2 + (Y - ccol)**2)
             H_GLPF = np.exp(-D_uv^{**2} / (2 * D_0^{**2}))
             return H_GLPF
         # Function to apply Fourier Transform and filter
         def apply_filter(img, filter_mask):
             # Perform the 2D Fourier Transform
             f = np.fft.fft2(img)
             fshift = np.fft.fftshift(f)
             # Apply the filter in the frequency domain
             fshift_filtered = fshift * filter_mask
             # Perform the inverse Fourier transform
             f_ishift = np.fft.ifftshift(fshift_filtered)
             img back = np.fft.ifft2(f ishift)
             # Return the real part of the image after filtering
             return np.real(img back)
         # Example usage
         def ILPF GLPF(img, d):
             # Get the dimensions of the image
             rows, cols = img.shape
             # Get the ILPF and GLPF filters
             H ILPF = ILPF(rows, cols, d)
```

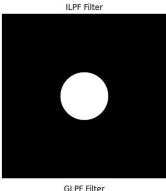
```
H GLPF = GLPF(rows, cols, d)
   # Apply the ILPF and GLPF filters
   img_back_ILPF = apply_filter(img, H_ILPF)
    img_back_GLPF = apply_filter(img, H_GLPF)
    return img_back_ILPF, img_back_GLPF, H_ILPF, H_GLPF
# Load and preprocess the image
img = mpimg.imread('characters.tif')
# Apply the ILPF and GLPF filters
img_back_ILPF, img_back_GLPF, H_ILPF, H_GLPF = ILPF_GLPF(img, 100)
# Save the filtered images
cv2.imwrite('img_after_ILPF.png', img_back_ILPF)
cv2.imwrite('img_after_GLPF.png', img_back_GLPF)
# Visualize the results
plt.figure(figsize=(15, 8))
# Original Image
plt.subplot(2, 3, 1)
plt.title("Original Image")
plt.imshow(img, cmap='gray')
plt.axis('off')
# ILPF Filter
plt.subplot(2, 3, 2)
plt.title("ILPF Filter")
plt.imshow(H_ILPF, cmap='gray')
plt.axis('off')
# Image After ILPF
plt.subplot(2, 3, 3)
plt.title("Image After ILPF")
plt.imshow(img_back_ILPF, cmap='gray')
plt.axis('off')
# Original Image
plt.subplot(2, 3, 4)
plt.title("Original Image")
plt.imshow(img, cmap='gray')
plt.axis('off')
# GLPF Filter
plt.subplot(2, 3, 5)
plt.title("GLPF Filter")
plt.imshow(H_GLPF, cmap='gray')
plt.axis('off')
# Image After GLPF
plt.subplot(2, 3, 6)
plt.title("Image After GLPF")
plt.imshow(img_back_GLPF, cmap='gray')
```

```
plt.axis('off')

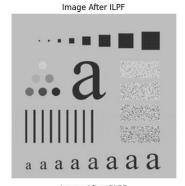
plt.tight_layout()
plt.show()
```

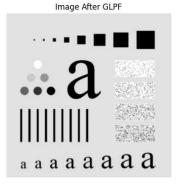












Conclusion Q2

The **Ideal Low-Pass Filter (ILPF)** demonstrates significant blurring and ringing effects in the spatial domain. This occurs because the inverse Fourier transform of the ILPF's box filter H(ω)) results in a sinc function, which inherently contains oscillations (side lobes). When convolved with the image, this sinc function introduces the characteristic ringing artifacts, particularly around sharp transitions or edges in the image. This behavior is a direct consequence of the abrupt cut-off in the frequency domain, which translates to oscillations in the spatial domain.

In contrast, the **Gaussian Low-Pass Filter (GLPF)** behaves more smoothly. The inverse Fourier transform of the GLPF is also Gaussian, which has no side lobes, thus eliminating the ringing effect. This results in a much smoother and visually appealing output, with a gradual attenuation of frequencies instead of an abrupt cut-off. The lack of oscillations makes GLPF more effective in avoiding unwanted artifacts, while still achieving blurring, making it ideal for applications where a natural, softer appearance is desired without the side effects of ringing.

In []: