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% FOR HELICOPTER NR 3-10
% This file contains the initialization for the helicopter assignment in
% the course TTK4115. Run this file before you execute QuaRC -> Build
% to build the file heli q8.mdl.
% Oppdatert høsten 2006 av Jostein Bakkeheim
% Oppdatert høsten 2008 av Arnfinn Aas Eielsen
% Oppdatert høsten 2009 av Jonathan Ronen
% Updated fall 2010, Dominik Breu
% Updated fall 2013, Mark Haring
% Updated spring 2015, Mark Haring
%%%%%%%%% Calibration of the encoder and the hardware for the specific
%%%%%%%%%% helicopter
Joystick gain x = 1;
Joystick gain y = 1;
%%%%%%%%% Physical constants
q = 9.81; % gravitational constant [m/s^2]
1 c = 0.46; % distance elevation axis to counterweight [m]
1 h = 0.66; % distance elevation axis to helicopter head [m]
1 p = 0.175; % distance pitch axis to motor [m]
m c = 1.92; % Counterweight mass [kg]
m_p = 0.72; % Motor mass [kg]
v s0 = 7.7;
k f = (2*m p*g*l h-m c*g*l c)/(l h*v s0); % Motor constant
k 1 = k f/(2*m p*l p); %
k 2 = (1 h*k f)/(m c*l c^2+2*m p*l h^2);
k = (v s0*1 h*k f)/(m c*1 c^2+2*m p*(1 h^2+1 p^2));
omega 0 = 2;
zeta = 1;
k pp = omega 0^2/k 1;
k pd = (2*zeta*omega 0)/k 1;
응응
%Finding k via Linear Quadratic Regulator
q1 = 100;
q2 = 10;
q3 = 80;
r1 = 1;
r2 = 1;
%Defining matrices
A = [0 \ 1 \ 0; \ 0 \ 0 \ 0; \ 0 \ 0];
B = [0 \ 0; \ 0 \ k \ 1; \ k \ 2 \ 0];
Q = [q1 \ 0 \ 0; \ 0 \ q2 \ 0; \ 0 \ 0 \ q3];
R = [r1 \ 0; \ 0 \ r2];
C = [1 \ 0 \ 0; \ 0 \ 0 \ 1];
%Using LQR optimization to find K
K = lqr(A,B,Q,R);
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응응
F = inv(C*inv(B*K-A)*B);
q1 aug = 100;
q2_aug = 0.1;
q3 \text{ aug} = 100;
q4 \text{ aug} = 20;
q5_aug = 1;
r1 aug = 1;
r2_aug = 1;
A aug = [0 1 0 0 0; 0 0 0 0 0 0; 0 0 0 0; 1 0 0 0; 0 0 1 0 0];
B_aug = [0 0; 0 k_1; k_2 0; 0 0; 0 0];
Q_{aug} = [q1_{aug} \ 0 \ 0 \ 0; \ 0 \ q2_{aug} \ 0 \ 0; \ 0 \ 0 \ q3_{aug} \ 0; \ 0 \ 0 \ q4_{aug} \ 0; \ 0 \ 0 \ 0 \ v'
q5 aug];
R_aug = [r1_aug 0; 0 r2_aug];
C_aug = [1 0 0 0 0; 0 0 1 0 0];
K_aug = lqr(A_aug,B_aug,Q_aug,R_aug)
K_aug_K1 = K_aug(1:2, 1:3)
F aug = inv(C*inv(B*K aug K1-A)*B)
F \text{ aug} = [0 \ 0; \ 0 \ 0]
```