SKYLAR ANDERSON

I'm a designer, engineer, and product leader with over 10 years experience designing and building software for desktop, web, and mobile.

Aptible (YC S14) Lead Designer, Lead Software Engineer, Product Lead, First Hire

MAY 2014 - PRESENT

- Designed and developed learning management system capable of generating customer-specific training content based on thousands of customer attributes. This system is used to automate thousands of manual training courses and make proof-of-compliance fast and easy.
- Designed and developed NIST 800-30 risk assessment engine, capable of quantifying and prioritizing thousands of risks across hundreds of information assets. Built using JSON Schema, Ruby on Rails, and Ember.js.
- Designed elegant user interfaces that make Docker-based container orchestration simple and easy to understand.
- Designed and developed SaaS product that makes managing a secure Information Security Management System (ISMS) simple and fast.
- Engineered schema-driven UI system using custom-built Ember CLI add-ons that parse JSON Schema schemata into fully-validatable UI controls. This system is used to allow non-technical subject matter experts to expand the core data model without involving engineering.
- Designed and developed subscription billing system for container orchestration PaaS, including metered/unit billing, recurring subscriptions, and billing management dashboard using Stripe, Ruby on Rails, and Ember.js.

Foundry, Inc. (Independent Consulting) Lead Designer and Software Engineer

JUNE 2010 - MAY 2014

- Improved Facebook's sales process by designing and developing a drag-and-drop video-editing tool using Ember.js, Node.js, AWS S3, and the Facebook and Animoto APIs.
- Led visual and UX redesign of Compendium, a content marketing suite (now Oracle).
- Brought opensource-like collaboration to pharmaceutical asset management at Eli Lilly by leading design and engineering of a git-based asset management system using Angular, Ruby, Sinatra, S3, and GitHub API.
- Helped Facebook feature their most popular brand pages by developing a user-contributed content site using Wordpress and PHP.
- Led frontend engineering for two Backbone.js-backed single page applications, helping Salesforce Marketing Cloud launch into the mobile marketing channel.
- Revitalized Quicken's desktop experience by with a modern visual and UI design.

- Gathered requirements, developed product vision, and led UI design and development for an enterprise SaaS product.
- Led UI design and development of Salesforce-based back office ticket system.
- Developed drag-and-drop in-browser document management system using jQuery, AJAX, and C#.

GiveReal Frontend Software Engineer

APRIL 2009 - JUNE 2010

Designed and developed Facebook canvas app using Ruby on Rails, FBML,
CSS, and Javascript.