

CS6004NT Application Development

WEEK - 09

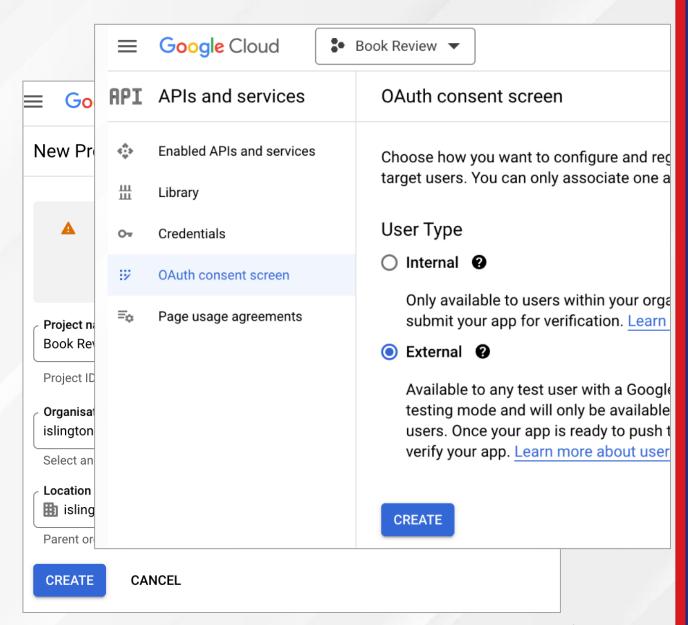






1. Get Google OAuth Credential

- a. Go to Google API & Services.
- b. Select a Project (create if not exist)
- c. Go to Oauth consent screen:
 - i. Select User Type External and CREATE
 - ii. Input app name, user support email, etc.
 - iii. Select Scopes
 - 1. .../auth/userinfo.email
 - 2. .../auth/userinfo.profile
 - iv. Add Test users emails
 - v. Review the OAuth consent screen and continue
- d. Go to Credentials:
 - i. Select CREATE CREDENTIALS > OAuth client ID
 - ii. Select Application type > Web application
 - iii. Input Name, add Authorised JavaScript origins and Authorized redirect URIs
 - 1. JS Origin: https://localhost:3001
 - 2. Redirect URI: https://localhost:3001/external-login
 - iv. Select the **CREATE** button.
 - v. Save the Client ID and Client Secret









2. API: Add Client ID and Client Secret to appsettings

3. API: Install Google Auth package

dotnet add package Google.Apis.Auth







4. Blazor (index.html): Add Google Identity Services library

```
<script src="https://accounts.google.com/gsi/client" async defer></script>
     <script>
         function initGoogleSignIn() {
              google.accounts.id.initialize({
                  client_id: "627943747507-hg24581lufmjnr1odq69hsg05e0dlrj3.apps.googleusercontent.com",
                  callback: function (googleUser) {
                      var searchParams = new URLSearchParams(window.location.search);
8.
9.
                      searchParams.set("provider", "google");
                      searchParams.set("token", googleUser.credential);
10.
                      window.location.search = searchParams.toString();
11.
12.
13.
             });
             google.accounts.id.renderButton(
14.
                  document.getElementById("googleLogin"),
15.
                  {theme: "outline", size: "large"}
16.
17.
18.
     </script>
20. </body>
```







5. Blazor (Login.razor): Invoke JS function for Google Login button

```
    protected override async Task OnAfterRenderAsync(bool firstRender)

       if (firstRender)
           await JsRuntime.InvokeVoidAsync("initGoogleSignIn");
7. }
8. protected override async Task OnInitializedAsync()
9. {
10.
       var uri = new Uri(NavManager.Uri);
       var queryString = uri.Query;
11.
12.
       var queryDictionary = HttpUtility.ParseQueryString(queryString);
       if (queryDictionary.Count > 0)
13.
14.
           var provider = queryDictionary["provider"];
15.
           var token = queryDictionary["token"];
16.
17.
           if (provider != null && token != null)
18.
```







```
20.
               try
21.
22.
                   var loginRequest = new ExternalLoginRequest
23.
                       Provider = provider,
24.
25.
                       Token = token,
26.
27.
                   await AuthService.LoginWithGoogleAsync(loginRequest);
28.
                   var currentUser = await AuthService.GetProfileAsync();
29.
                   StateService.SetCurrentUser(currentUser);
30.
                   NavManager.NavigateTo("/");
31.
32.
               catch (Exception e)
33.
                   Console.WriteLine(e);
34.
35.
36.
37.
38.}
```







6. API (AuthService.cs): External Login Handler

```
1. public async Task<string> TokenExternalLoginAsync(string provider, string token)
3.
       var (name, email, subject) = await VerifyGoogleToken(token);
       var user = await _userManager.FindByEmailAsync(email);
4.
       if (user == null)
6.
           user = new AppUser { Name = name, UserName = email, Email = email, EmailConfirmed = true };
           await _userManager.CreateAsync(user);
           await _userManager.AddToRoleAsync(user, "User");
9.
10.
       var info = new UserLoginInfo(provider, subject, provider);
11.
12.
       await _userManager.AddLoginAsync(user, info);
13.
       var roles = await _userManager.GetRolesAsync(user);
       var role = roles.FirstOrDefault();
14.
       return _tokenService.GenerateToken(user, role!);
15.
16.}
```





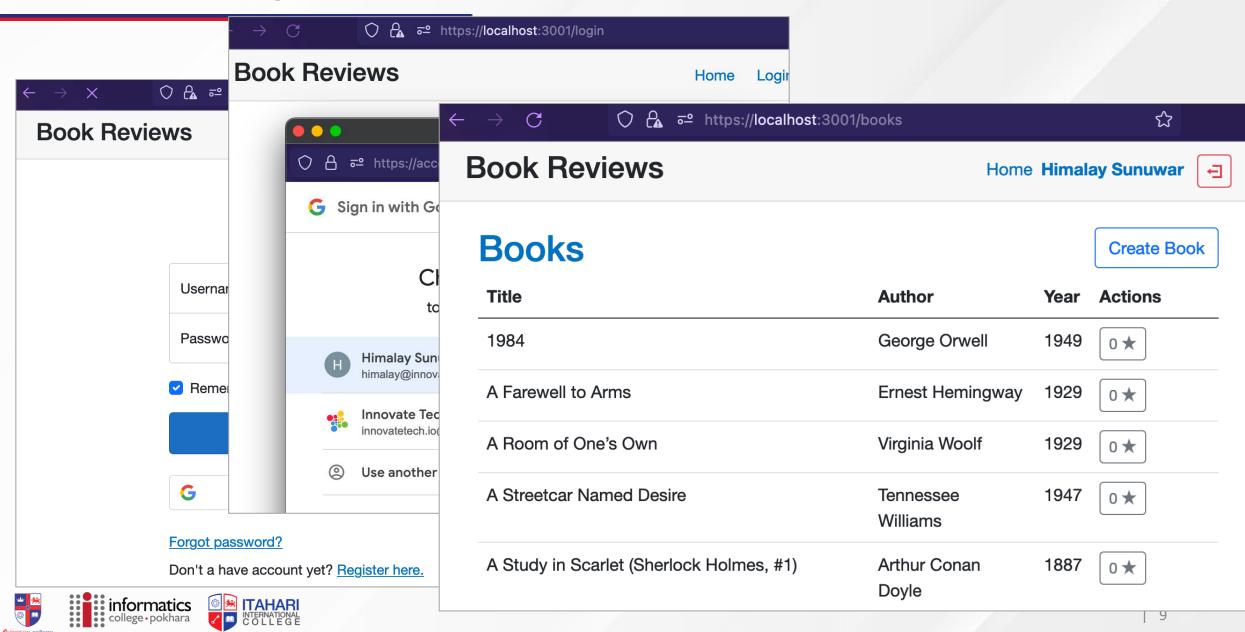


```
1. private async Task<(string name, string email, string subject)> VerifyGoogleToken(string token)
2. {
3.
       try
4.
5.
           var clientId = _configuration.GetSection("Authentication:Google:ClientId").Value!;
           var validationSettings = new GoogleJsonWebSignature.ValidationSettings
6.
8.
               Audience = new string[] { clientId }
9.
           var payload = await GoogleJsonWebSignature.ValidateAsync(token, validationSettings);
10.
11.
           return (payload.Name, payload.Email, payload.Subject);
12.
13.
       catch (Exception ex)
14.
15.
           throw new DomainException("Authentication failed", 401);
16.
17.}
```

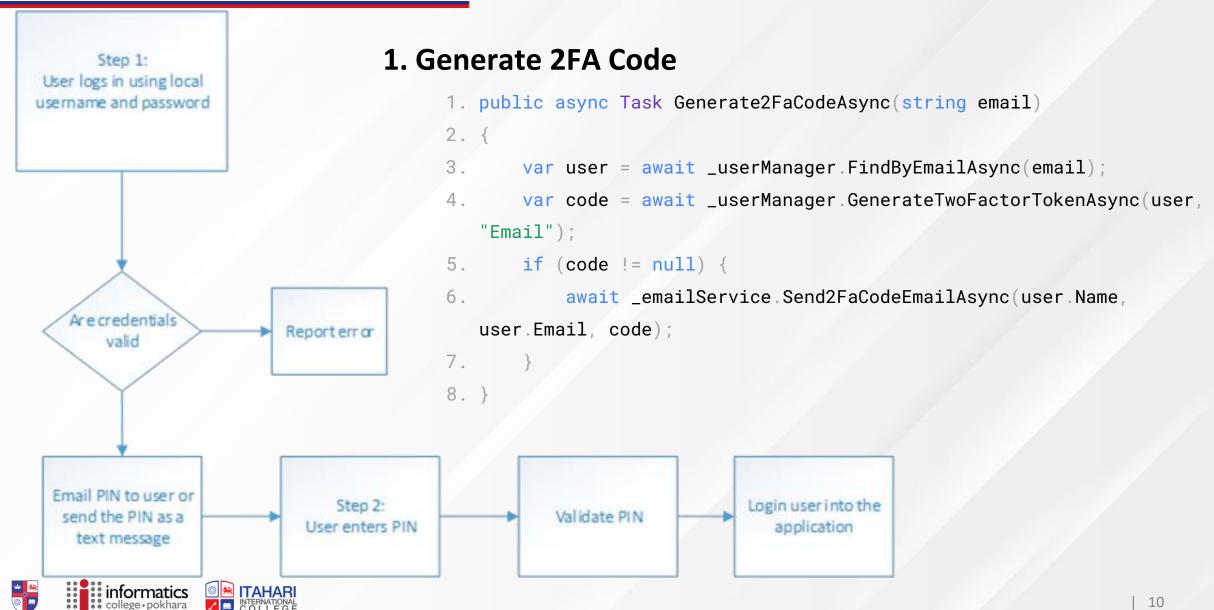








Two-factor Authentication (2FA)



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2. Verify 2FA Code

```
    public async Task Verify2FaCodeAsync(string email, string code)

2. {
3.
       var user = await _userManager.FindByEmailAsync(email);
       var isValidToken = await _userManager.VerifyTwoFactorTokenAsync(user, "Email", code);
5.
       if (isValidToken)
           var is2FaEnabled = await _userManager.GetTwoFactorEnabledAsync(user);
8.
           if (!is2FaEnabled)
9.
10.
               await _userManager.SetTwoFactorEnabledAsync(user, true);
11.
12.
13.
       else
14.
15.
           throw new DomainException("Invalid two-factor authentication code");
16.
```



Questions?





