# SANDESH KHADKA

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#### **EDUCATION**

KIST College Kathmandu, Nepal

Bachelor of Information Technology Expected Graduation: Dec, 2026

**GPA:** 4.0/4.0

Relevant Coursework: Software Engineering, Web Technology, Programming in Java, Operating System,

Mathematics-I, Mathematics-II

Honors and Awards: Achieved 80% scholarship based on outstanding entrance performance

# **SKILLS**

Technical Languages: C, C++, Java, HTML5, CSS3, JavaScript

Frameworks and Technology: Adobe Photoshop, Bootstrap, MySQL, Git, Postman, Hoppscotch, Spring Boot

Soft Skills: Communication, Problem Solving, Team Collaboration, Adaptability

#### **EXPERIENCE**

## **Arduino Developer Intern**

*Apr* 2022 – *July* 2022

SRG Group

- Developed and implemented an Arduino-based traffic light control system to manage signal timings.
- Designed a system using **Arduino**, **DH11 sensor**, **LCD and LDR** to monitor temperature and control machinery. Automated light control based on ambient conditions and managed power supply switching with an inverter for backup.

#### **PROJECTS**

cloning-camera-home-page | Website | GitHub | HTML, CSS, Git

Aug 2024 – Present

- Developed a simple, static webpage using **HTML** and **CSS** to practice foundational web development skills.
- Gained hands-on experience with various **HTML tags** and **CSS properties** to understand their behavior and effects.
- Wrote well-structured and maintainable code, following best practices for readability and future updates.

cloning-spotify | Website | GitHub | HTML, CSS, Bootstrap, Git

Aug 2024 – Present

- Created a static web clone replicating Spotify's user interface to practice web design and front-end development skills.
- Accurately reproduced visual elements such as "Trending Now" and "Top Songs," ensuring a polished and consistent aesthetic.
- Wrote **clean, organized HTML and CSS code**, adhering to best practices for readability and future scalability.

cloning-simpson-game | Website | GitHub | HTML, CSS, JavaScript, Git

Aug 2024 – Present

- Interactive gameplay developed entirely using frontend technologies.
- · Custom design and layout using CSS for styling.
- Efficient DOM manipulation and event handling with JavaScript.

portfolio | Website | GitHub | HTML, CSS, JavaScript, Git

Dec 2024 – Present

- · Developed a personal portfolio website using HTML, CSS, and JavaScript, ensuring a clean and responsive design.
- Implemented **custom responsive design** techniques to ensure compatibility across devices.
- Integrated dark and light mode features to enhance user experience and accessibility.
- · Efficient DOM manipulation and event handling with JavaScript.

### HACKATHONS AND ACTIVITIES

KIST Hackathon, KIST Fest