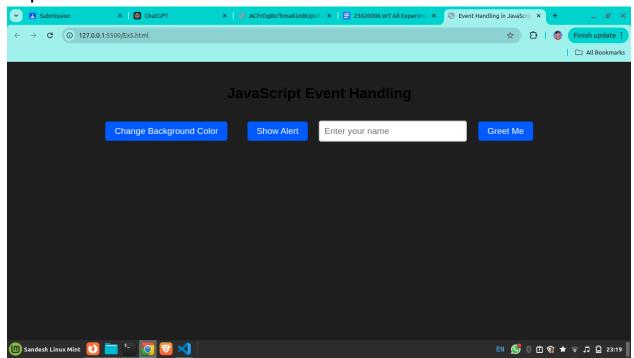
## **Experiment 5**

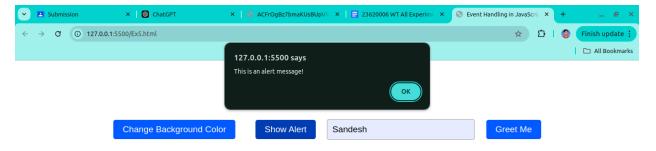
Program on applying event handling on HTML web page using Java script

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Event Handling in JavaScript</title>
  <style>
      body {
           font-family: Arial, sans-serif;
           text-align: center;
          margin: 50px;
       .button {
           background-color: #007BFF;
           color: white;
          padding: 10px 20px;
          border: none;
          border-radius: 5px;
          cursor: pointer;
           font-size: 1.2em;
          margin: 20px;
       }
       .button:hover {
           background-color: #0056b3;
       .text-box {
          padding: 10px;
          font-size: 1.2em;
          width: 300px;
          border: 2px solid #ccc;
          border-radius: 5px;
          margin-top: 20px;
```

```
.result {
          font-size: 1.5em;
          color: #28a745;
          margin-top: 20px;
  </style>
</head>
<body>
  <h1>JavaScript Event Handling</h1>
  <button class="button" id="changeColorButton">Change Background
Color</button>
  <button class="button" id="showAlertButton">Show Alert</button>
  <input type="text" id="nameInput" class="text-box" placeholder="Enter</pre>
your name">
  <button class="button" id="greetButton">Greet Me</button>
  <script>
document.getElementById('changeColorButton').addEventListener('click',
function() {
          document.body.style.backgroundColor = '#f4f4f4';
      });
document.getElementById('showAlertButton').addEventListener('click',
function() {
          alert('This is an alert message!');
      });
      document.getElementById('greetButton').addEventListener('click',
function() {
          var name = document.getElementById('nameInput').value;
          if (name) {
              document.getElementById('greetingMessage').textContent =
'Hello, ' + name + '!';
          } else {
```

## Output:





Hello, Sandesh!

