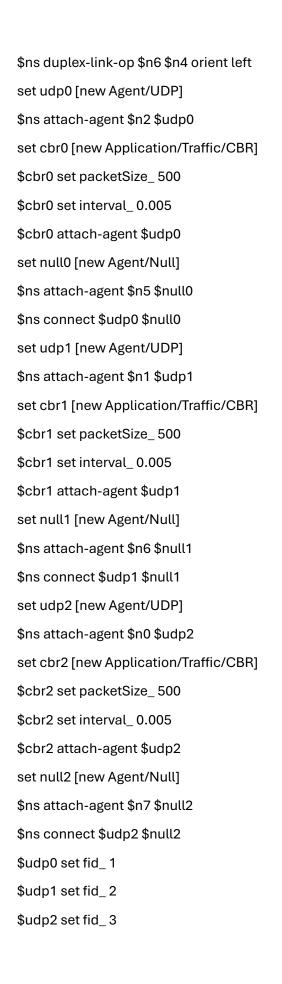
```
set ns [new Simulator]
set nf [open out.nam w]
$ns namtrace-all $nf
proc finish { } {
  global ns nf
  $ns flush-trace
  close $nf
  exec nam out.nam &
  exit 0
}
set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]
set n6 [$ns node]
set n7 [$ns node]
$ns duplex-link $n0 $n3 1Mb 10ms RED
$ns duplex-link $n1 $n3 1Mb 10ms RED
$ns duplex-link $n2 $n3 1Mb 10ms RED
$ns duplex-link $n3 $n4 1Mb 10ms RED
$ns duplex-link $n4 $n5 1Mb 10ms RED
$ns duplex-link $n4 $n6 1Mb 10ms RED
$ns duplex-link $n4 $n7 1Mb 10ms RED
$ns duplex-link-op $n0 $n3 orient right-up
$ns duplex-link-op $n3 $n4 orient middle
$ns duplex-link-op $n2 $n3 orient right-down
$ns duplex-link-op $n4 $n5 orient right-up
$ns duplex-link-op $n4 $n7 orient right-down
$ns duplex-link-op $n1 $n3 orient right
```

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\$ns color 1 Red

\$ns color 2 Green

\$ns color 3 Blue

\$ns at 0.1 "\$cbr0 start"

\$ns at 0.2 "\$cbr1 start"

\$ns at 0.5 "\$cbr2 start"

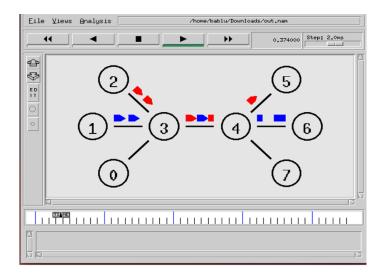
\$ns at 4.0 "\$cbr2 stop"

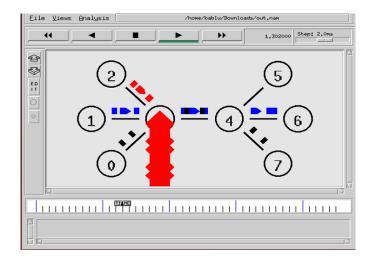
\$ns at 4.2 "\$cbr1 stop"

\$ns at 4.5 "\$cbr0 stop"

\$ns at 5.0 "finish"

\$ns run





set ns [new Simulator]

set f [open droptail-queue-out.tr w]

\$ns trace-all \$f

set nf [open droptail-queue-out.nam w]

\$ns namtrace-all \$nf

set s1 [\$ns node]

set s2 [\$ns node]

set s3 [\$ns node]

set G [\$ns node]

set r [\$ns node]

\$ns color 1 red

\$ns color 2 SeaGreen

\$ns color 3 blue

\$ns duplex-link \$s1 \$G 6Mb 10ms DropTail

\$ns duplex-link \$s2 \$G 6Mb 10ms DropTail

\$ns duplex-link \$s3 \$G 6Mb 10ms DropTail

\$ns duplex-link \$G \$r 3Mb 10ms DropTail

\$ns duplex-link-op \$s1 \$G orient right-up

\$ns duplex-link-op \$s2 \$G orient right

\$ns duplex-link-op \$s3 \$G orient right-down

\$ns duplex-link-op \$G \$r orient right

\$ns queue-limit \$G \$r 5

\$ns duplex-link-op \$s1 \$G queuePos 0.5

\$ns duplex-link-op \$s2 \$G queuePos 0.5

\$ns duplex-link-op \$s3 \$G queuePos 0.5

\$ns duplex-link-op \$G \$r queuePos 0.5

set tcp1 [new Agent/TCP/Reno]

\$ns attach-agent \$s1 \$tcp1

\$tcp1 set window_8

\$tcp1 set fid_1

```
set tcp2 [new Agent/TCP/Reno]
$ns attach-agent $s2 $tcp2
$tcp2 set window_8
$tcp2 set fid_ 2
set tcp3 [new Agent/TCP/Reno]
$ns attach-agent $s3 $tcp3
$tcp3 set window_4
$tcp3 set fid_3
set sink1 [new Agent/TCPSink]
set sink2 [new Agent/TCPSink]
set sink3 [new Agent/TCPSink]
$ns attach-agent $r $sink1
$ns attach-agent $r $sink2
$ns attach-agent $r $sink3
$ns connect $tcp1 $sink1
$ns connect $tcp2 $sink2
$ns connect $tcp3 $sink3
set ftp1 [new Application/FTP]
$ftp1 attach-agent $tcp1
set ftp2 [new Application/FTP]
$ftp2 attach-agent $tcp2
set ftp3 [new Application/FTP]
$ftp3 attach-agent $tcp3
proc finish {} {
  global ns
  $ns flush-trace
  puts "running nam..."
  exec nam -a droptail-queue-out.nam &
  exit 0
}
```

\$ns at 0.0 "\$s1 label Sender1"

\$ns at 0.0 "\$s2 label Sender2"

\$ns at 0.0 "\$s3 label Sender3"

\$ns at 0.0 "\$G label Gateway"

\$ns at 0.0 "\$r label Receiver"

\$ns at 0.1 "\$ftp1 start"

\$ns at 0.1 "\$ftp2 start"

\$ns at 0.1 "\$ftp3 start"

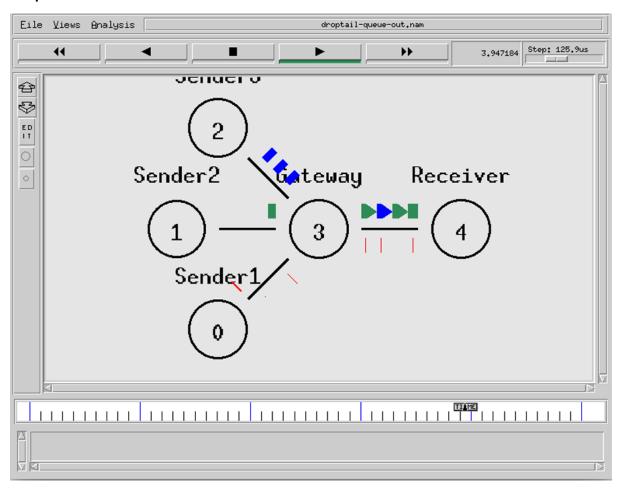
\$ns at 5.0 "\$ftp1 stop"

\$ns at 5.0 "\$ftp2 stop"

\$ns at 5.0 "\$ftp3 stop"

\$ns at 5.25 "finish"

\$ns run



set ns [new Simulator]

\$ns color 1 Blue

\$ns color 2 Red

set nf [open out.nam w]

\$ns namtrace-all \$nf

set n0 [\$ns node]

set n1 [\$ns node]

set n2 [\$ns node]

set n3 [\$ns node]

\$ns duplex-link \$n0 \$n2 1Mb 10ms DropTail

\$ns duplex-link \$n1 \$n2 1Mb 10ms DropTail

\$ns duplex-link \$n3 \$n2 1Mb 10ms SFQ

\$ns duplex-link-op \$n0 \$n2 orient right-down

\$ns duplex-link-op \$n1 \$n2 orient right-up

\$ns duplex-link-op \$n2 \$n3 orient right

\$ns duplex-link-op \$n2 \$n3 queuePos 0.5

set udp0 [new Agent/UDP]

\$udp0 set class_1

\$ns attach-agent \$n0 \$udp0

set cbr0 [new Application/Traffic/CBR]

\$cbr0 set packetSize_ 500

\$cbr0 set interval_ 0.005

\$cbr0 attach-agent \$udp0

set udp1 [new Agent/UDP]

\$udp1 set class_2

\$ns attach-agent \$n1 \$udp1

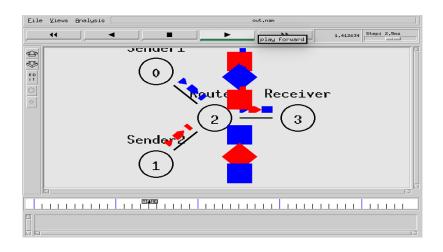
set cbr1 [new Application/Traffic/CBR]

\$cbr1 set packetSize_ 500

\$cbr1 set interval_ 0.005

\$cbr1 attach-agent \$udp1

```
set null0 [new Agent/Null]
$ns attach-agent $n3 $null0
$ns connect $udp0 $null0
$ns connect $udp1 $null0
proc finish {} {
  global ns nf
  $ns flush-trace
  close $nf
  exec nam -a out.nam &
  exit 0
}
$ns at 0.0 "$n0 label Sender1"
$ns at 0.0 "$n1 label Sender2"
$ns at 0.0 "$n2 label Router"
$ns at 0.0 "$n3 label Receiver"
$ns at 0.5 "$cbr0 start"
$ns at 1.0 "$cbr1 start"
$ns at 4.0 "$cbr1 stop"
$ns at 4.5 "$cbr0 stop"
$ns at 5.0 "finish"
$ns run
```



```
set ns [new Simulator]
$ns rtproto DV
set nf [open out.nam w]
$ns namtrace-all $nf
set nt [open trace.tr w]
$ns trace-all $nt
proc finish {} {
  global ns nf
  $ns flush-trace
  close $nf
  exec nam -a out.nam &
  exit 0
}
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]
set n6 [$ns node]
set n7 [$ns node]
set n8 [$ns node]
$ns duplex-link $n1 $n2 1Mb 10ms DropTail
$ns duplex-link $n2 $n3 1Mb 10ms DropTail
$ns duplex-link $n3 $n4 1Mb 10ms DropTail
$ns duplex-link $n4 $n5 1Mb 10ms DropTail
$ns duplex-link $n5 $n6 1Mb 10ms DropTail
$ns duplex-link $n6 $n7 1Mb 10ms DropTail
$ns duplex-link $n7 $n8 1Mb 10ms DropTail
$ns duplex-link $n8 $n1 1Mb 10ms DropTail
$ns duplex-link-op $n1 $n2 orient left-up
$ns duplex-link-op $n2 $n3 orient up
```

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\$ns duplex-link-op \$n3 \$n4 orient right-up

\$ns duplex-link-op \$n4 \$n5 orient right

\$ns duplex-link-op \$n5 \$n6 orient right-down

\$ns duplex-link-op \$n6 \$n7 orient down

\$ns duplex-link-op \$n7 \$n8 orient left-down

\$ns duplex-link-op \$n8 \$n1 orient left

set udp0 [new Agent/UDP]

\$ns attach-agent \$n1 \$udp0

set cbr0 [new Application/Traffic/CBR]

\$cbr0 set packetSize_ 500

\$cbr0 set interval_ 0.005

\$cbr0 attach-agent \$udp0

set null0 [new Agent/Null]

\$ns attach-agent \$n4 \$null0

\$ns connect \$udp0 \$null0

\$ns at 0.0 "\$n1 label Source"

\$ns at 0.0 "\$n4 label Destination"

\$ns at 0.5 "\$cbr0 start"

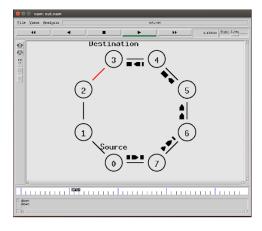
\$ns rtmodel-at 1.0 down \$n3 \$n4

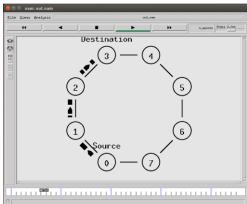
\$ns rtmodel-at 2.0 up \$n3 \$n4

\$ns at 4.5 "\$cbr0 stop"

\$ns at 5.0 "finish"

\$ns run





```
set ns [new Simulator]
set nr [open thro.tr w]
$ns trace-all $nr
set nf [open thro.nam w]
$ns namtrace-all $nf
proc finish { } {
  global ns nr nf
  $ns flush-trace
  close $nf
  close $nr
  exec nam thro.nam &
  exit 0
}
for { set i 0 } { $i < 12 } { incr i 1 } {
  set n($i) [$ns node]
}
for{set i 0 }{$i < 8 }{incr i}{
  $ns duplex-link $n($i) $n([expr $i+1]) 1Mb 10ms DropTail
}
$ns duplex-link $n(0) $n(8) 1Mb 10ms DropTail
$ns duplex-link $n(1) $n(10) 1Mb 10ms DropTail
$ns duplex-link $n(0) $n(9) 1Mb 10ms DropTail
$ns duplex-link $n(9) $n(11) 1Mb 10ms DropTail
$ns duplex-link $n(10) $n(11) 1Mb 10ms DropTail
$ns duplex-link $n(11) $n(5) 1Mb 10ms DropTail
set udp0 [new Agent/UDP]
$ns attach-agent $n(0) $udp0
set cbr0 [new Application/Traffic/CBR]
$cbr0 set packetSize_ 500
$cbr0 set interval_ 0.005
$cbr0 attach-agent $udp0
```

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set null0 [new Agent/Null]

\$ns attach-agent \$n(5) \$null0

\$ns connect \$udp0 \$null0

set udp1 [new Agent/UDP]

\$ns attach-agent \$n(1) \$udp1

set cbr1 [new Application/Traffic/CBR]

\$cbr1 set packetSize_ 500

\$cbr1 set interval_ 0.005

\$cbr1 attach-agent \$udp1

set null1 [new Agent/Null]

\$ns attach-agent \$n(5) \$null1

\$ns connect \$udp1 \$null1

\$ns rtproto LS

\$ns rtmodel-at 10.0 down \$n(11) \$n(5)

n = 15.0 down (7)

ns rtmodel-at 30.0 up (11) (11)

ns rtmodel-at 20.0 up n(7) n(6)

\$udp0 set fid_1

\$udp1 set fid_ 2

\$ns color 1 Red

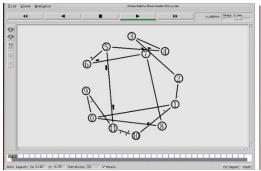
\$ns color 2 Green

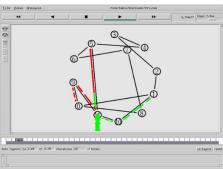
\$ns at 1.0 "\$cbr0 start"

\$ns at 2.0 "\$cbr1 start"

\$ns at 45 "finish"

\$ns run





```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
int main() {
  int i, j, k, count, err_pos = 0, flag = 0;
  char dw[20], cw[20], data[20];
  printf("Enter data as binary bit stream (7 bits):\n");
  scanf("%s", data);
  for (i = 1, j = 0, k = 0; i < 12; i++) {
    if (i == (int)pow(2, j)) {
      dw[i] = '?';
      j++;
    } else {
      dw[i] = data[k];
      k++;
    }
  }
  for (i = 0; i < 4; i++) {
    count = 0;
    for (j = (int)pow(2, i); j < 12; j += (int)pow(2, i) * 2) {
      for (k = 0; k < (int)pow(2, i) && j + k < 12; k++) {
        if (dw[j + k] == '1') count++;
      }
    }
    dw[(int)pow(2, i)] = (count % 2 == 0) ? '0' : '1';
 }
  printf("Generated code word is:\n");
  for (i = 1; i < 12; i++) {
    printf("%c", dw[i]);
 }
```

```
printf("\n\nEnter the received Hamming code:\n");
scanf("%s", cw);
for (i = 12; i > 0; i--) {
  cw[i] = cw[i - 1];
}
for (i = 0; i < 4; i++) {
  count = 0;
  for (j = (int)pow(2, i); j < 12; j += (int)pow(2, i) * 2) {
    for (k = 0; k < (int)pow(2, i) && j + k < 12; k++) {
      if (cw[j + k] == '1') count++;
    }
  }
  if (count % 2 != 0) {
    err_pos = err_pos + (int)pow(2, i);
  }
}
if (err_pos == 0) {
  printf("\n\nThere is no error in the received code word.\n");
} else {
  if (cw[err_pos] == dw[err_pos]) {
    printf("\n\nThere are 2 or more errors in the received code...\n");
    printf("Sorry...! Hamming code cannot correct 2 or more errors.\n");
    flag = 1;
  } else {
    printf("\n\nThere is an error in bit position %d of the received code word.\n", err_pos);
    if (flag == 0) {
      cw[err_pos] = (cw[err_pos] == '1') ? '0' : '1';
      printf("\n\nCorrected code word is:\n");
      for (i = 1; i < 12; i++) {
        printf("%c", cw[i]);
      }
```

```
}
printf("\n\n");
return 0;
}
```

```
Enter data as binary bit stream (7 bits):
11101110
Generated code word is:
00101101111

Enter the received Hamming code:
0010110011000101100

There are 2 or more errors in the received code...
Sorry...! Hamming code cannot correct 2 or more errors.
```