



# Uttara InfoSolutions

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## Collections Practicals 1

This is a very important lab. Go through each question and solve it by taking your time. Ask questions and understand the working of different types of Collections, working of equals(), toString(), hashCode(), etc. Use Eclipse to solve the problems, ideally.

### **Part 1:**

Note: Ex code has been given to you. You can go through that first to understand the way collections methods work and then start with this lab document.

1) WAP to compare 2 strings by == and .equals() and test whether Strings .equals() works correctly. Which equals() implementation is getting picked up?

2) Code a Person class. Create 2 instance variables, one String name and one int height. Create a parameterized constructor. Create a tester class, create 2 person objects and compare the two using object identity check and object equality checks:

```
Person p1 = new Person("Ramu",20);
```

```
Person p2 = new Person("Ramu",20);
```

```
System.out.println("identity check = "+(p1==p2));
```

```
System.out.println("equality = "+(p1.equals(p2)));
```

Check what is printed and why? Now in Person class, override equals() as discussed. Check the test class execution and observe the output.

Now in main(), print the reference of p1 and see what is shown to the monitor as output. Then override toString() in Person. Re-execute the main() and see if the printing of reference has changed.

How to override equals()?

```
public boolean equals(Object o)
{
    // do instanceof check for checking if o is a Person, else return false
    // Create new Person reference and point to o by down casting
    // Compare the state of this person object with passed person object.
    // If the state is given by primitives, use ==, if it is reference,
    //use .equals().
}
```

Have you understood why and how we should override equals()?

How to override toString()

```
public String toString()
{
    return "Person:" + name + "," + age;
}
```

3) (See TestCollMethods.java for reference) Create a TestCollections class with main(). Create an ArrayList object like this:

```
Collection col = new ArrayList(); //import package java.util.*;
```

now invoke basic methods on col collection to test adding, searching, removing, getting the size, iteration and printing the contents. First add 5-6 strings in ArrayList. Check if add is successful. Add duplicates. SOP the

collection ref. Check whether duplicates are allowed. Create a new String object with same state as another and check if contains works on collection. Add many duplicates and try to remove all occurrences.

Methods to be used and tested are:

Collection

- add(Object o)
- contains(Object o)
- size()
- remove(Object o)
- clear()
- isEmpty()
- addAll(Collection c)
- removeAll(Collection c)
- retainAll(Collection c)

//to iterate and print contents

```
for(Object o : col)
```

```
{
```

```
    System.out.println(o);
```

```
}
```

```
System.out.println(col); //directly print contents without iterating!
```

Change ArrayList to LinkedList and see if you get any difference in the methods working. Then change it to HashSet and check.

Create 2 collections with strings and then invoke addAll(), retainAll() and removeAll() and verify if you understand how the methods work. Please test all the methods. Its important you get a good hang of using Collection methods.

4) After checking how collections work with strings, create Person objects and add them to a new ArrayList. Verify if addition, search, removal works correctly. Put SOPs in equals() in Person class and verify if it is being called when you search/remove.

5) Create an Employee class. An Employee has a name, email, dob, home address and office address. An Address has city, street, pin, zip. Create Address and Employee classes, override equals() in both (with SOPs) and then check by creating 2 employee objects with state and verify if they are equal or not.

## **Part 2:**

First go through TestSet.java. Run it. Go through the code and understand the output. After that start doing the below problems. You should have also done the first practicals on Collections before you do this. When in doubt, go through javadoc of Collection (given as html). Then go through TestPersonSet.java.

1) Create two strings and invoke == and .equals() on them to verify working of object identity and object equality. Create the strings as literals as well as using the new operator. Invoke hashCode() on both the strings and print the output. Verify if 2 strings having same state.SOP s.hashCode() and s2.hashCode(). Do they have the save value? Create a HashSet object. Add to the set the two strings and print the add() return value. The second add should return false. SOP the set. Verify if you understand the steps HashSet takes when you add an element. You should know exactly why the second string that you add is not getting added. Instead of HashSet, create a TreeSet and a number of strings into it. SOP the set. Verify your understanding of how the TS works. Also add “ramanna”, ”ramanuja”, ”rameshwara”, ”eshwara”, ”someshwaraa”, ”mari-rama” and then using foreach print all the strings that have “rama” in it.

2) There are vehicles. Vehicle has a name and an engine capacity [like 100bhp, 200bhp etc => take as int] and provide parameterised constructor. Create a Tester class, create 2 Vehicle objects with same state and invoke

`v1.equals(v2)` and verify what you get as result? Why are you getting that result?

A vehicle is equal to another if both the name and capacity are the same. Override `equals()` method in `Vehicle` to implement this functionality. Put SOP in `equals()` with something like `SOP("Vehicle->equals()->testing...")` and concat the states of the two objects into sop. In a tester class, create two vehicle objects, invoke `equals` on it and find out whether object equality check is working correctly. Create an `ArrayList` object, add first vehicle ref and check if the `contains(second ref)` returns true or not => it should return true as equality check would be used to search.

3) Create a `HashSet`. Add vehicle objects to it. Create a new vehicle object with an earlier created name and engine capacity. Try to add this to the set. Remember this should not be allowed as it is a duplicate. If it is allowing, why so? invoke `hashCode()` method on both the objects and SOP the returned values. Are they the same? Now do you understand why set is allowing duplicates?

Override `hashCode()` method in `Vehicle` class and see if the same behaviour still persists in the tester class. Put SOPs in `equals()` and `hashCode()` so you understand the control flow.