

DATA TYPES IN JS

1.what will be the output?

```
Let x=5;  
let y=x;  
x=10;  
console.log(x);  
console.log(y);
```

Output:10

5

Explanation:

- Let x=5 ; initializes x with the value 5.
- Let y=x ; assigns the current value of x (which is 5) to y. y also holds the value 5.
- x=10 ; changes the value of x to 10. However, this does not affect y, which remains 5
- console.log(x) ; outputs the current value of x, which is 10.
- console.log(y) ; outputs the current value of y, which is still 5.

2.what will be the output?

```
let obj1={name:"alice"};  
  
let obj2=obj1;  
  
obj1.name="bob";  
  
console.log(obj1.name);  
  
console.log(obj2.name);
```

Output:bob

bob

Explanation:

- let obj1={ name: "alice" }; creates an object obj1 with a property name set to "alice".

- `let obj2 = obj1`; assigns the reference of `obj1` to `obj2`. This means both `obj1` and `obj2` point to the same object in memory.
- `obj1.name = "bob"`; changes the name property of the object that both `obj1` and `obj2` reference. Now, the name property is "bob".
- `console.log(obj1.name)`; outputs the current value of `obj1.name`, which is "bob".
- `console.log(obj2.name)`; also outputs the current value of `obj2.name`, which is still "bob" since both variables point to the same object.

3.what will be the output?

```
let a="hello";
```

```
let b=42;
```

```
let c=true;
```

```
let d={key:"value"};
```

```
let e=null;
```

```
let f=undefined;
```

```
console.log(typeof a);
```

```
console.log(typeof b);
```

```
console.log(typeof c);
```

```
console.log(typeof d);
```

```
console.log(typeof e);
```

```
console.log(typeof f);
```

Output:

string

number

boolean

object

object

Undefined

Explanation:

- `console.log(typeof a);` outputs "string" because a is a string.
- `console.log(typeof b);` outputs "number" because b is a number.
- `console.log(typeof c);` outputs "boolean" because c is a boolean.
- `console.log(typeof d);` outputs "object" because d is an object.
- `console.log(typeof e);` outputs "object" because null is considered an object type.
- `console.log(typeof f);` outputs "undefined" because f is explicitly set to undefined.

4.what will be the output?

```
let numbers=[10,20,30,40,50];
```

```
console.log(numbers[2]);
```

```
console.log(numbers[0]);
```

```
console.log(numbers[numbers.length-1]);
```

Output:30

10

50

Explanation:

- `let numbers = [10, 20, 30, 40, 50];` creates an array named `numbers` containing five elements: 10, 20, 30, 40, and 50.
- `console.log(numbers[2]);` accesses the element at index 2. In JavaScript, array indices start at 0, so:
 - Index 0 corresponds to 10

- Index 1 corresponds to 20
- Index 2 corresponds to 30
- Therefore, this outputs 30.
- `console.log(numbers[0]);` accesses the element at index 0, which is 10. This outputs 10.
- `console.log(numbers[numbers.length - 1]);` accesses the last element of the array. `numbers.length` returns the total number of elements in the array, which is 5. So, `numbers.length - 1` equals 4, which corresponds to the last index:
 - Index 4 corresponds to 50
 - Therefore, this outputs 50.

5.what will be the output?

```
let fruits=["apple","banana","mango"];

fruits[1]="orange";

console.log(fruits);
```

Output: ['apple', 'orange', 'mango']

Explanation:

- The array `fruits` is initialized with three elements: "apple", "banana", and "mango".
- The statement `fruits[1]="orange";` changes the value at index 1 of the array. In JavaScript, the first element is at index 0, the second at index 1, and so on. Therefore, `fruits[1]` refers to "banana".
- After the assignment, the second element of the array is updated to "orange", resulting in the final array being ["apple", "orange", "mango"].
- The `console.log(fruits);` statement then prints the updated array to the console.

6.what will be the output?

```
let matrix=[

[1,2,3],
```

```
[4,5,6],  
  
[7,8,9]  
  
];  
  
console.log(matrix[1][2]);  
  
console.log(matrix[2][0]);
```

Output: 6

7

Explanation:

- The variable `matrix` is defined as a 2D array (an array of arrays). It has three rows and three columns:

```
[  
    [1, 2, 3], // Row 0  
    [4, 5, 6], // Row 1  
    [7, 8, 9]  // Row 2  
]
```

- `matrix[1][2]`: This accesses the element in the second row (index 1) and the third column (index 2). In the matrix, this corresponds to the value 6.
- `matrix[2][0]`: This accesses the element in the third row (index 2) and the first column (index 0). In the matrix, this corresponds to the value 7.
- The two `console.log` statements print the values 6 and 7 .

7.what will be the output?

```
let person={name:"john",age:25,city:"new york"};  
  
console.log(person.name);  
  
console.log(person.age);
```

Output: john

Explanation:

- The variable `person` is defined as an object with three properties:
`name: "john"`
`age: 25`
`city: "new york"`
- `person.name`: This accesses the `name` property of the `person` object, which has the value `"john"`.
- `person.age`: This accesses the `age` property of the `person` object, which has the value `25`.
- The `console.log` statements print the values of `person.name` and `person.age` to the console, resulting in `john` and `25`.

8.what will be the output?

```
let car={make:"toyoto",model:"corolla",year:2021};
```

```
console.log(car["make"]);
```

```
console.log(car["model"]);
```

Output: toyoto

Corolla

Explanation:

- The variable `car` is defined as an object with three properties:
`make: "toyoto"`
`model: "corolla"`
`year: 2021`

- `car["make"]`: This retrieves the `make` property of the `car` object, returning the value `"toyoto"`.
- `car["model"]`: This retrieves the `model` property of the `car` object, returning the value `"corolla"`.
- The `console.log` statements print the values of `car["make"]` and `car["model"]` to the console, resulting in `toyoto` and `corolla`.

9.what will be the output?

```
let book={tittle:"the great gatsby",author:"f.scott fitzgerald"};

book.author="anonymous"

console.log(book.author);
```

Output: anonymous

Explanation:

- Initially, the `author` of the `book` object is set to `"f. scott fitzgerald"`.
- Then, we overwrite this property by assigning `"anonymous"` to `book.author`.
- When you log `book.author`, it now returns `"anonymous"` because the property has been updated.

10.what will be the output?

```
let student={name:"alice",grade:"A"};

student.age=20;

console.log(student);
```

Output: { name: 'alice', grade: 'A', age: 20 }

Explanation:

- The `student` object initially contains two properties: `name` and `grade`.
- Then, the new property `age` is added with a value of `20`.
- When you log the `student` object, it will show all three properties: `name`, `grade`, and `age`.