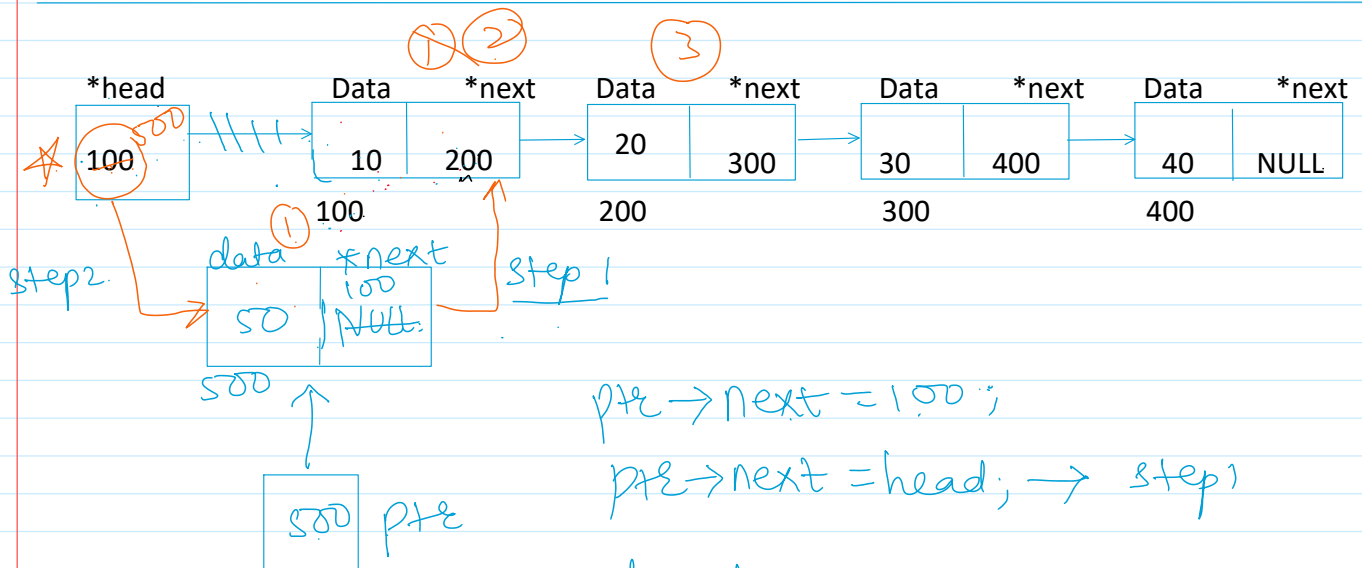
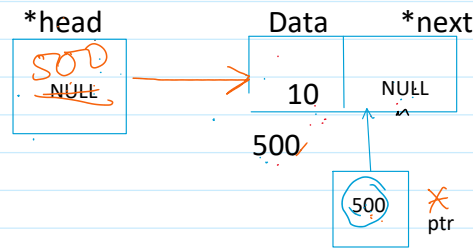


SLLL -Add node at first position

26 October 2023 16:46

list is Empty.
if (head is NULL)
head = ptr;



ptr → next = 100;

ptr → next = head; → step 1

head = 500;

head = ptr; → step 2.

```

struct Student
{

```

```

    int rollno;

```

```

    char name[20];

```

```

};

```

```

struct Student S1;

```

```

S1.rollno = 1;

```

```

struct Student *ptr;

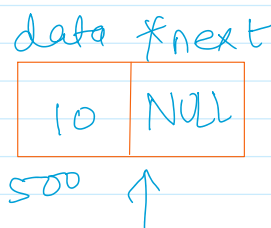
```

```

ptr → rollno = 2;

```

create node (10)



code ptz