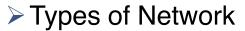




Computer Network

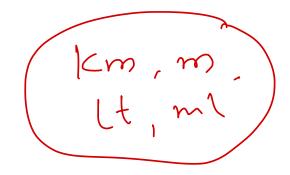
- Computer Networking –(5 Marks)
- Computer Networking
 - ➤ Network
 - Centralized Computing, Decentralized Computing
 - Server-client, Cloud computing



- LAN, WAN, WLAN, MAN, SAN, CAN
- Mac Address
- Switch and Router
- Ethernet and Token Ring
- Port Number



▶ IP Addressing



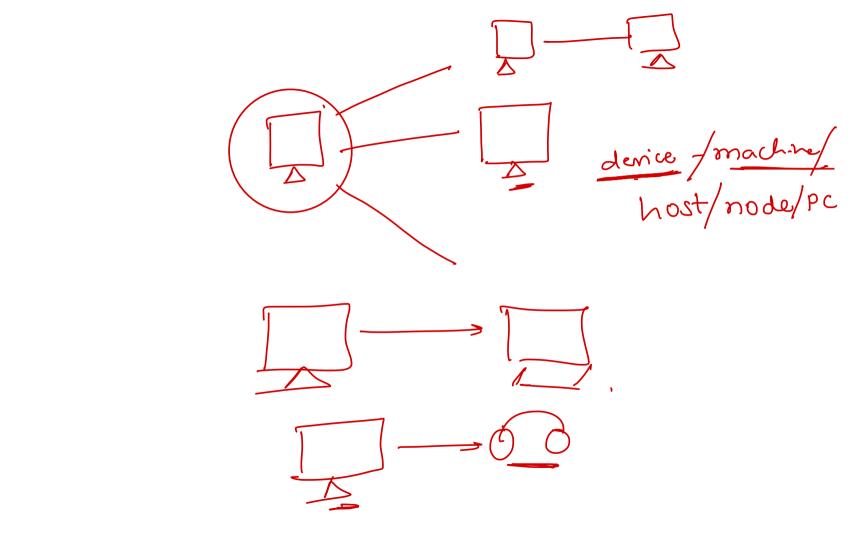


Computer Network

- > Common Protocols
 - ARP (Address Resolution Protocol)
 - IP (Internet Protocol)
 - TCP (Transmission Control Protocol)
 - UDP (User Datagram Protocol)
 - FTP (File Transfer Protocol)
 - DNS (Domain Name System)
 - HTTP (Hypertext Transfer Protocol)

Books 1) P.K. Sinha. 2 Forouzon. DNotes/ppt DNotes/ppt 2) Dragram, 3) Question,





Introduction

Computer Network

- A computer network is a system that connects two or more computing devices(node/ hosts/pc/machine) for transmitting and sharing information.
- The connections between computers in a network are made using physical wires or cables

Node

Any devices connected to the network (a computer, a printer etc)

Data communication

- Data communications are the exchange of data between two nodes via same form of link(transmission medium) such as a cable.
- Data/Message/Packet/Frame/Information/Bits and Bytes

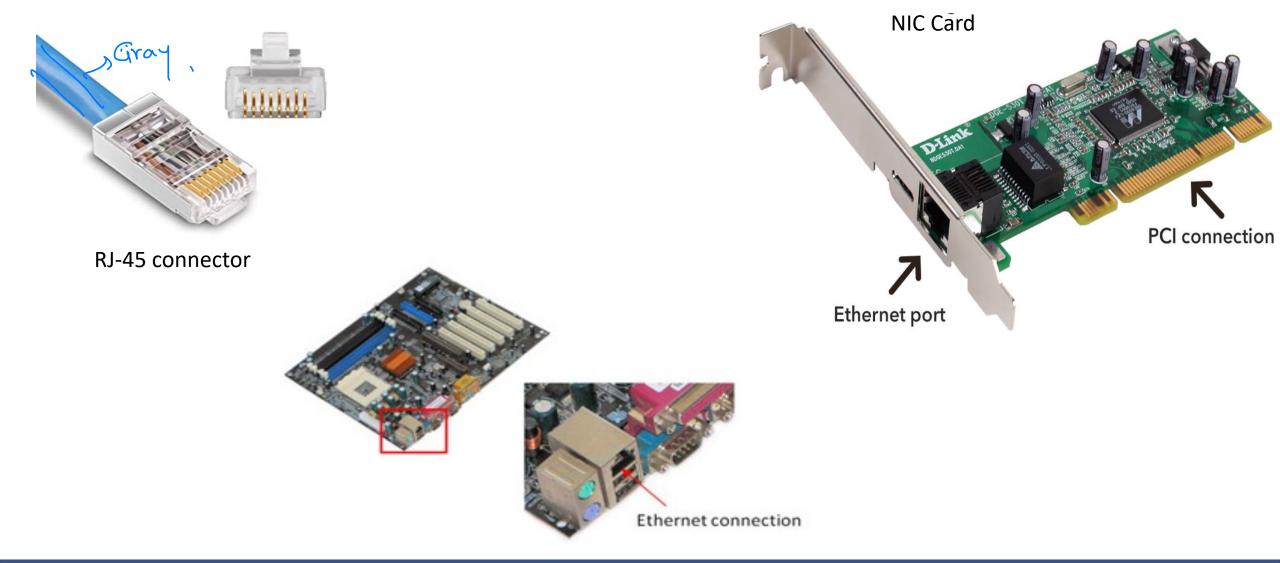
NIC- Network Interface card

- NIC is the circuit board that is used to connect computers to the network.
- In most cases, this is an Ethernet card plugged in a computer's motherboard



NIC (Network Interface Gord)/ Ethernet Cord, Unique Universal. J mounted, an Other poord LAN Cable twisted pair Cable 2thernet Cable. RJ-45 Ethernet Address Link Address. port MAC address. NIC Card Address. physical Address.

Computer Network

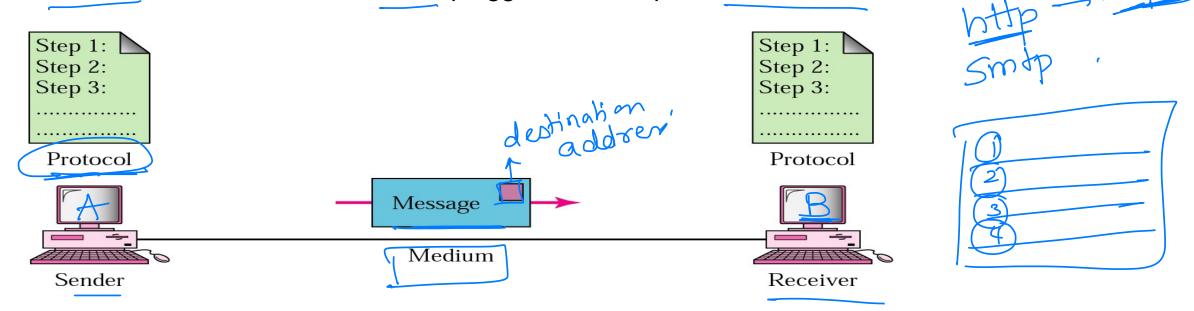




Introduction

NIC- Network Interface card

- NIC is the circuit board that is used to connect computers to the network.
- In most cases, this is an Ethernet card plugged in a computer's motherboard



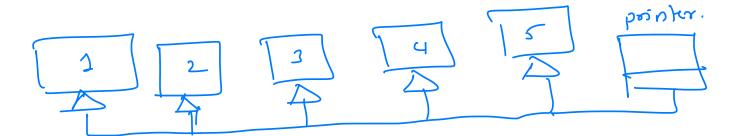
The effectiveness of a data communications system depends on four fundamental characteristics:

Delivery, Accuracy, Timeliness, Jitter(delay)



Need of Network/Applications of Network

- Information Sharing/File Sharing
- Enhance Communication
- Share Resources
- Remote Computing





Network Criteria

Performance

- depends on a number of factors, including the number of users, the type of transmission medium, the capabilities of the connected hardware, and the efficiency of the software.
- Measured in terms of Delay and Throughput.

Reliability

- is measured by the frequency of failure, the time it takes a link to recover from a failure
- Measured in terms of availability/robustness

Security

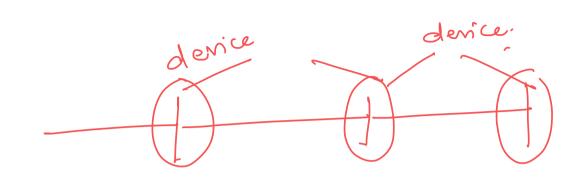
- Data protection against corruption/loss of data due to:
- Errors
- Malicious users / hades



Performance 8-muter -> 2-router v -> 7-> router 200MBPs internet 84skm2 System L nen old :3 8gb ram 296 ram SUDOP HDD (0096 HDD. OS new. OS old delay and Output (-1 broughput)

Reliability BANKZ: BANKLY 10 to 4 10 to 4. 11.00 am Server west 11.00 am Server west 3.00 pm server started, 11.30 am server started, Thrmin server was working lot of timegot recovery 5.30 min server vas working 30 min it got recovery

Transmission Medium	Tronsmission Mode/Data flow Direction
Wired Wireless & STP Un Guided Cable/n Te. Air.	One direction. B eg: Keyboard.
Twisted pair cable / Category Cable Turisted pair cable / Category Cable CATY Telephone distance Accord Cable: Cable:	2) Half Duplex Mode not Same time. B eg:-Walkie Talkie
cost coaxial Cable. appir Jkm. Emf. Atmorise	3 Full Duplex mode
Optical fiber Joi fiber, Airtel, Tata.	eg: Telephone line.
-> joi tiber, " -> costly -> costly -> long, distance	



Network Types

Wired

Medium

• Wire / Cable

Cable Types

- co-axial
 - transfers the data in the form of electrical signals
- CAT Cable / Twisted Pair Cable (STP/UTP)
 - transfers the data in the form of electrical signals
- Fiber Optics
 - transfers the data in the form of light
 - Minimum 10gbps

Types

• LAN, MAN, WAN

cat1 : - [it was used only for telephony
network]

cat2:1 mbps

cat3:10 mbps

cat4: 16 mbps

cat5: 100 mbps

cat5e: 125 mbps

cat6 : 1000 mbps ~ 1 gbps

cat7 : 10000 mbps ~ 10 gbps

cat8: 25000 mbps ~ 25 gbps

Wireless

Medium

Air (EM Waves)

Cable Types

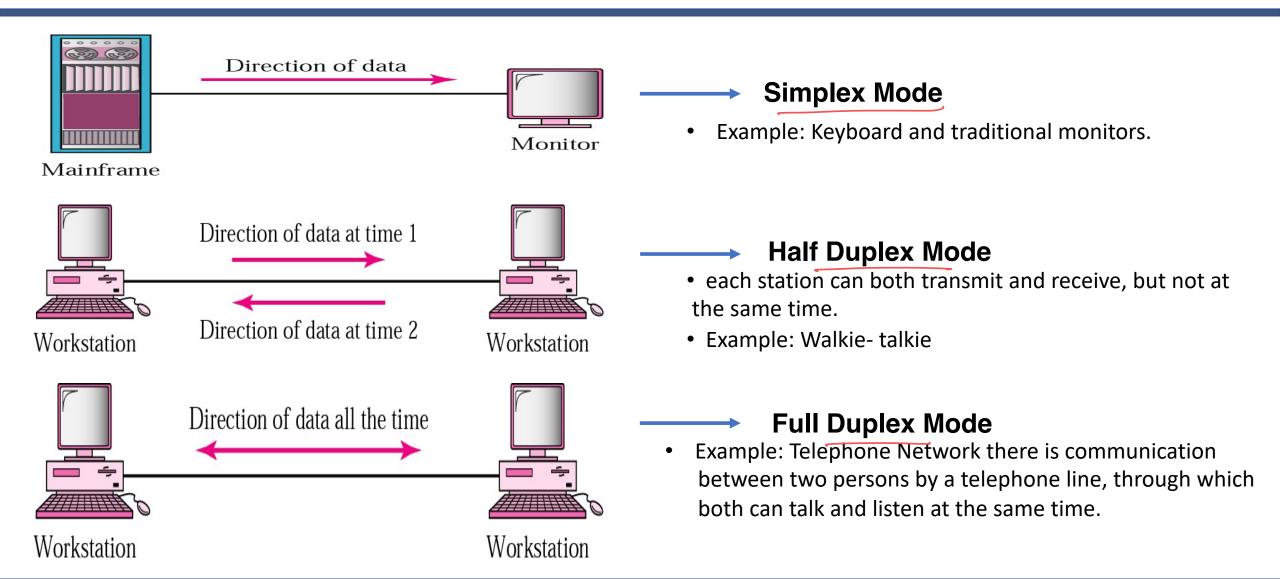
- PAN
- WLAN
- WAN (GSM)



Transmission Medium(Media)



Transmission Modes / Data Flow Direction





Transmission Medium

Types of Transmission Medium

Wired/Guided

- Transmitted data travels through cabling system that has a fixed path.
- For example, copper wires, fibre optic wires, etc.

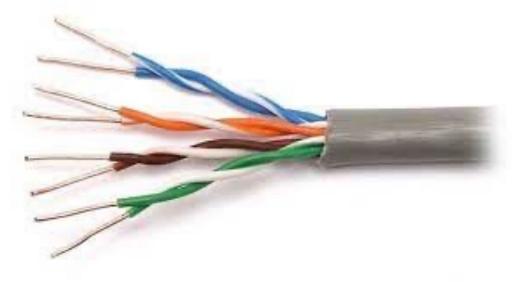
Wireless/Unguided

- Transmitted data travels through free space in form of electromagnetic signal.
- For example, radio waves, lasers, etc



Twisted Pair (maximum length of 100 meter)

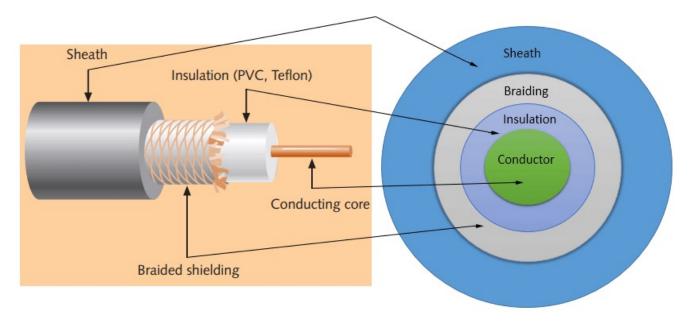
- Most common wires used for transmitting signals.
- To reduce this electromagnetic interference, pair of copper wires are twisted together.
- Shielding twisted pair cable
 - To counter the tendency of twisted pair cables to pick up noise signals, wires are shielded.
 - Such twisted pairs are called shielded twisted pair (STP) cables.
- The wires that are not shielded but simply bundled together in a protective sheath are called unshielded twisted pair (UTP) cables.





Coaxial Cable

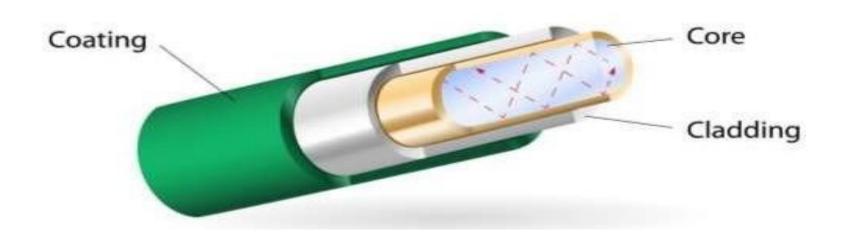
- Coaxial cables are widely used for cable TV connections and LANs.
- Coaxial cables are copper cables with better shielding than twisted pair cables.
- Transmitted signals may travel longer distances at higher speeds.
 - e.g. 1 to 2 Gbps for 1 Km cable
- Can be used for both analog and digital signals
- Inexpensive as compared to fiber optic cables
- Easy to install and maintain



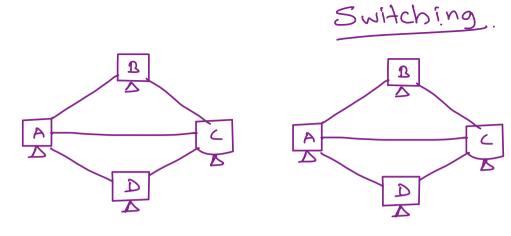


Optical Fiber

- Thin glass or plastic threads used to transmit data <u>using light waves</u> are called optical fiber.
- Signals carrying data can travel long distances without weakening
- Immune to electromagnetic interference, Suitable for industrial and noisy areas
- Three Layers:
 - Core made of high quality silica glass or plastic
 - Cladding made of high quality silica glass or plastic, with a lower refractive index than the core
- Protective outer covering called buffer







CAMI -message

C → destination
A → Source
MI → Message

Switching

- In large networks, there can be multiple paths from sender to receiver.
- The switching technique will decide the best route for data transmission.
- Switching technique is used to connect the systems for making one-to-one communication.
- The mechanism for exchange of information between different computer networks and network segments is called switching in Networking.

