

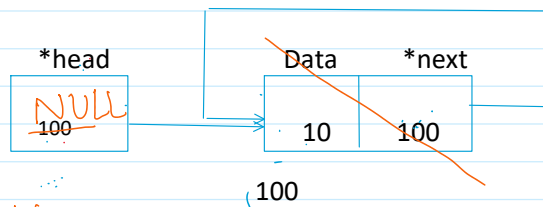
If list is empty

If list contains only 1 node

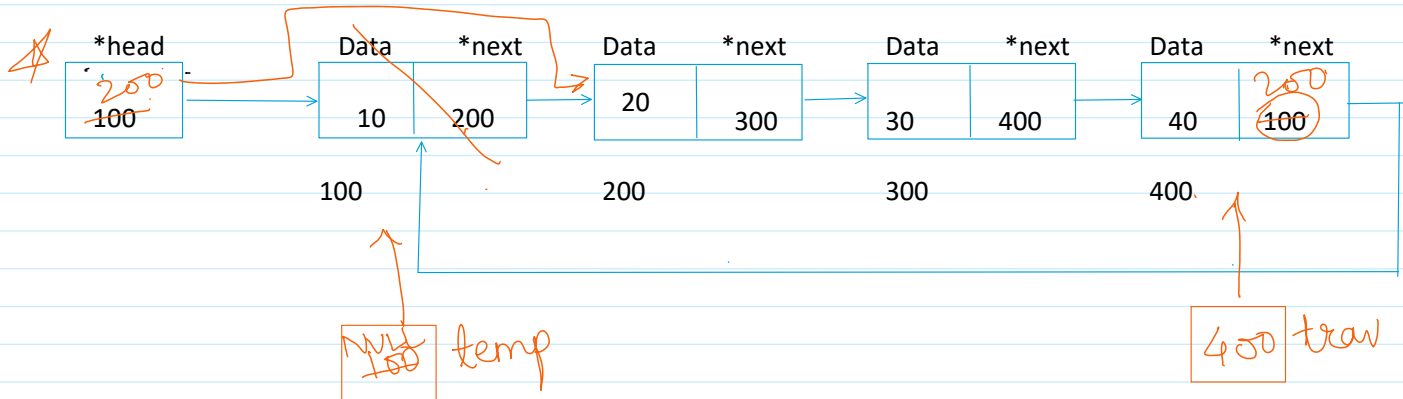
```

if(head->next == head)
{
    free(head); head = NULL;
}

```



If list contains multiple nodes



- ① take a backup of 1st node in temp pointer.
- ② traverse till the last node
- ③ update the head pointer.
- ④ update the next pointer of last node
- ⑤ free the 1st node.