

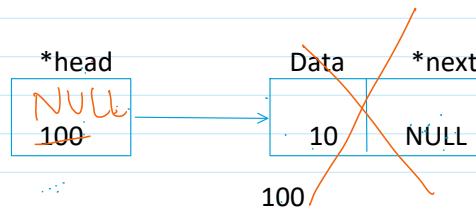
Linked List : Delete node at first position

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If the List is Empty :

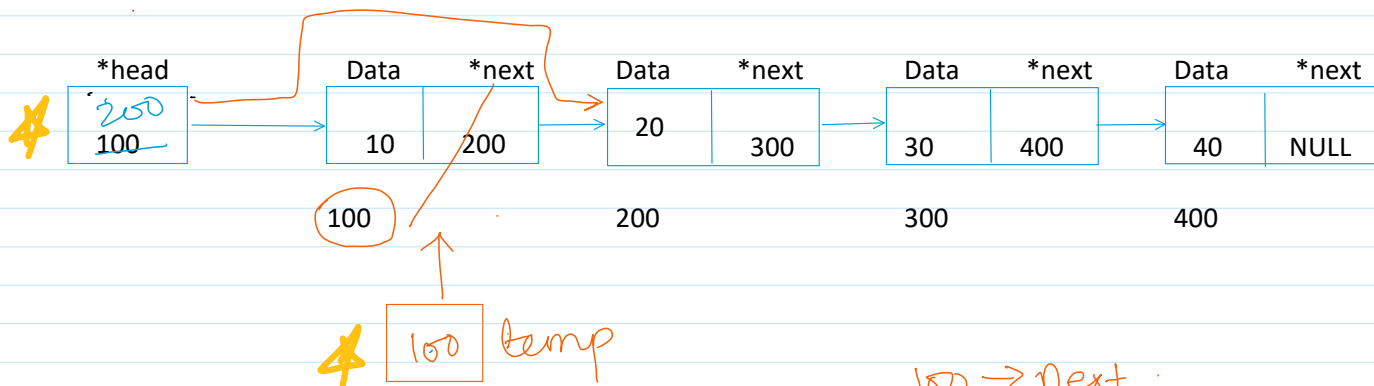
if (head == NULL)
pf(delete is not possible);

If list contains only 1 node



free(100);
free(head);
head = NULL;

If list contains multiple nodes



100 → next

head = head → next;
OR

head = temp → next;

free(temp);

temp = NULL;

- ① take a temp pointer variable and store the address of 1st node
- ② attach the 2nd to head.
- ③ free 1st node.