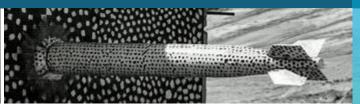
Unlimited Release/TLP:WHITE



Profiling Malicious Web Clients









Sandia National Laboratories







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SAND2022-12702 PE

Outline

Motivation

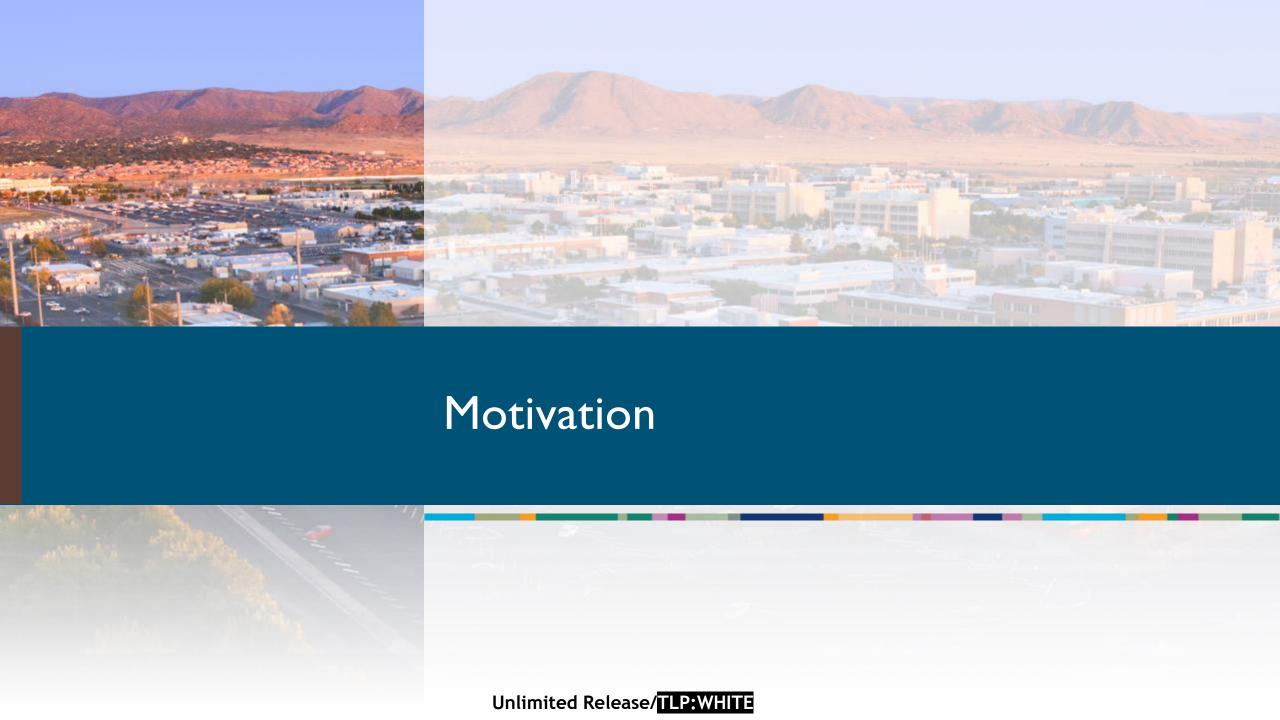
Approach

- TCP (and IP)
- TLS
- HTTP
- Internet Scan
- Side Channels

Examples

Future Work

Conclusions



Infrastructure is an Important Part of Countering Attacker Technology

Unlimited Release/TLP:WHITE



Security community shares threat information for common defense

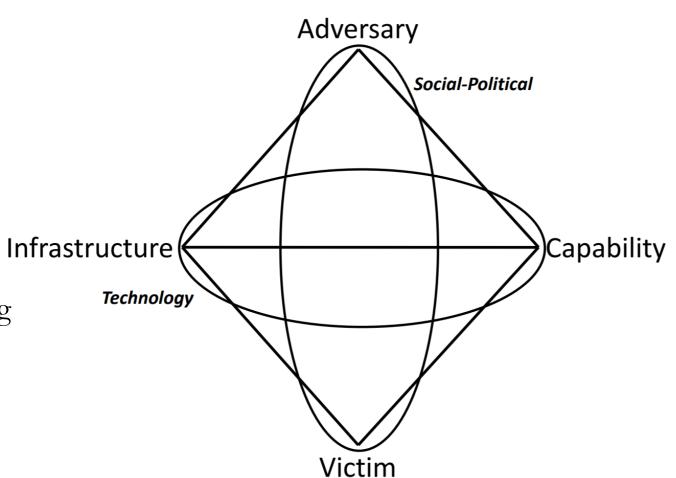
Capabilities (Malware)

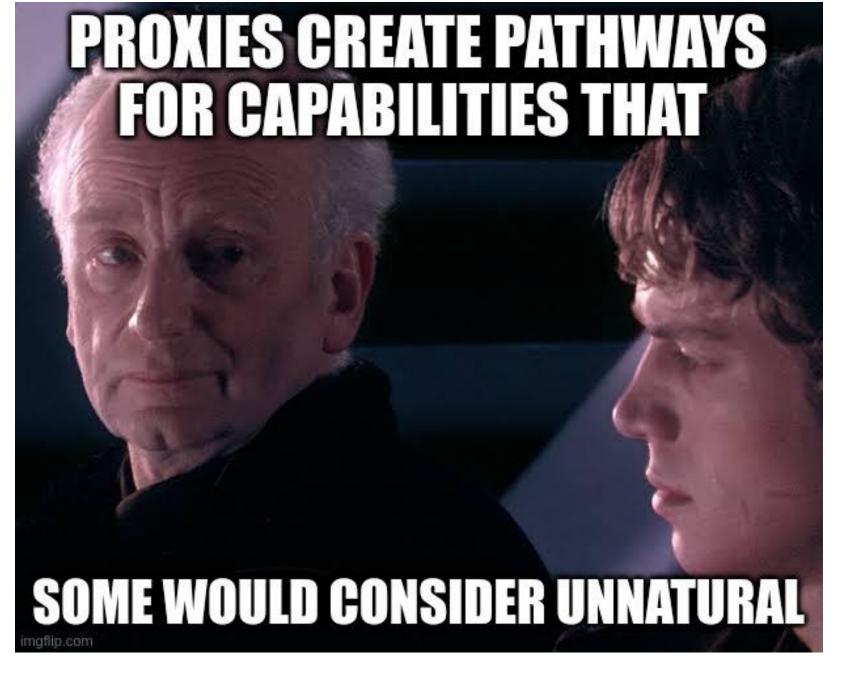
• Streamlined signature distribution

Infrastructure

• IP/domain reputation distribution

VPN/Proxies frustrate tracking/sharing Threat IPs





Focus on Web Service Threat Vector

We will address web service threat vector (malicious web client)

• Presented from view of victim target network defender, monitoring web server

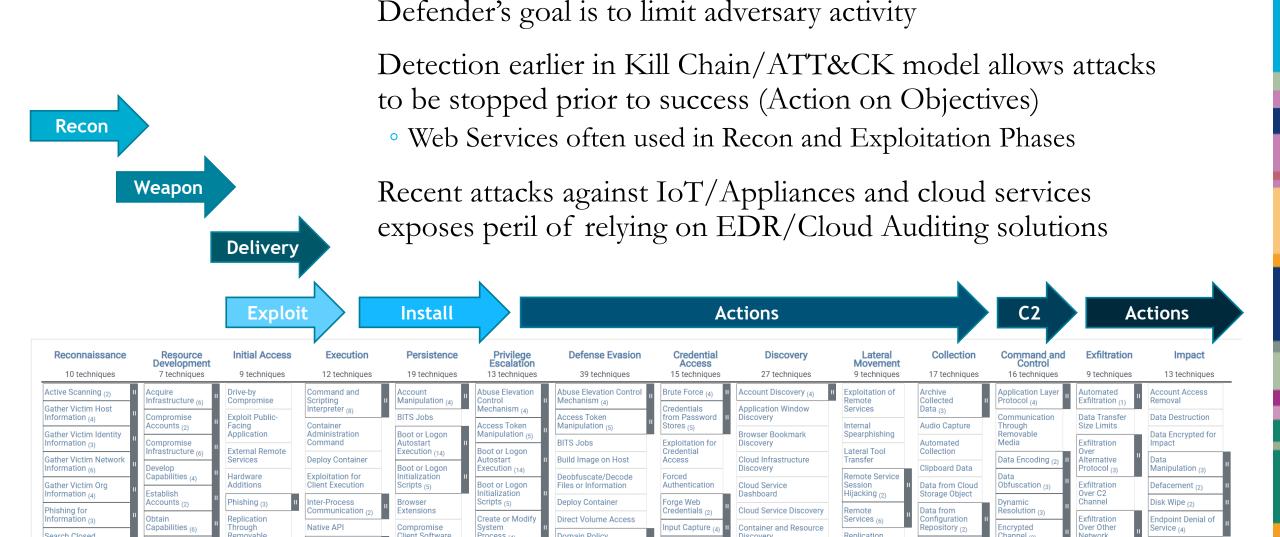
Ubiquity: Trend for technology to be implemented as web services

• Cloud architectures mean more misuse originates from malicious web clients (vs. traditional backdoor malware)

For simplicity: Web services are well understood; many concepts apply to other protocols/architectures/situations

Why Focus on Pre-Exploitation Activity?





NSA, CISA, & FBI | Chinese State-Sponsored Cyber Operations: Observed TTPs

been routinely observed using a VPS as an encrypted proxy. The cyber actors use the VPS as well as small office and home office (SOHO) devices as operational nodes to evade detection.

https://media.defense.gov/2021/Jul/19/2002805003/-1/-1/1/CSA_CHINESE_STATE-SPONSORED_CYBER_TTPS.PDF

NSA, CISA, FBI, & NCSC | Russian GRU Conducting Global Brute Force Campaign

In an attempt to obfuscate its true origin and to provide a degree of anonymity, the Kubernetes cluster normally routes brute force authentication attempts through TOR and commercial VPN services, including CactusVPN, IPVanish®, NordVPN®, ProtonVPN®, Surfshark®, and WorldVPN. Authentication attempts that did not use TOR or a VPN service were also occasionally delivered directly to targets from nodes in the https://media.defense.gov/2021/Jul/01/2002753896/-1/-1/1/CSA_GRU_GLOBAL_BRUTE_FORCE_CAMPAIGN_U00158036-21.PDF



KrebsonSecurity In-depth security news and investigation

HOME

ABOUT THE AUTHOR

ADVERTISING/SPEAKING

A Deep Dive Into the Residential Proxy Service '911'

July 18, 2022 25 Comments

From a website's perspective, the IP traffic of a residential proxy network user appears to originate from the rented residential IP address, not from the proxy service customer. These services can be used in a legitimate manner for several business purposes — such as price comparisons or sales intelligence — but they are massively abused for hiding cybercrime activity because they can make it difficult to trace malicious traffic to its original source.

https://krebsonsecurity.com/2022/07/a-deep-dive-into-the-residential-proxy-service-911/

Various types of proxies often used by various threats

- "evade detection"
- "obfuscate its true origin"
- "difficult to trace malicious traffic to it's original source"

Superficial indicators, ex. IPs, easy to change

Highly specific consistencies in proxy networks often exist

Many proxy networks represent investment by adversary

- Build own proxy network
- Compromise infrastructure

Many users have habits that allow De-anonymization

Use commodity proxy network in unique way

Use of proxies as detection opportunity!



Privacy Research

• Focus is typically ensuring client anonymity including malicious clients

Reputation/Geolocation Databases/Services

- Categorically opaque to web service operators/defenders
- Focus is generic use of proxy/anonymization technology
- Focus is not specific threat actor or activity patterns

Our Approach:

- Understand proxy infrastructure based on network defender observable artifacts
- Enable network defenders to profile malicious clients

We will focus on two major methods of profiling proxy infrastructure

- Inconsistencies, discontinuities in software fingerprints
- Path artifacts, especially timing analysis

Individual indicators are usually not unique

• Ex. specific operating system or timing artifact

Combining indicators across the network stack can result in highly specific profiles

• "Extra layer of indirection" is not your friend here!

We will focus less on methods we consider well understood/consistently employed

- Cookies/web analytics
- TLS and Browser Fingerprinting
- Identifying Malicious Services via Internet Scans

Proxy Taxonomy: Network Layer

(h)

Layer 3 (ex. WireGuard):

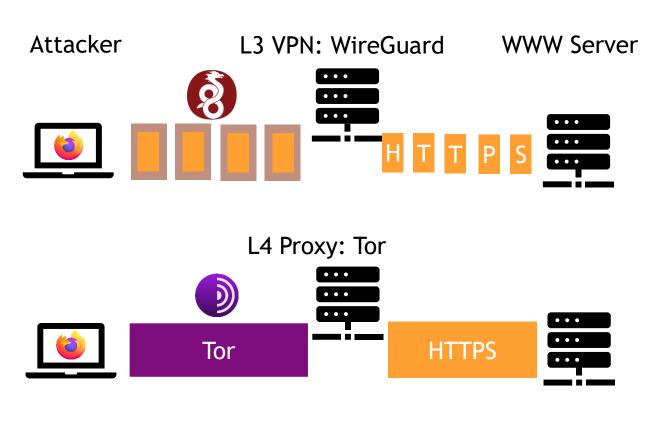
- Unit: Packet
- Lower than normal MTU (TCP MSS)
- low ping time (IP iRTT), high TCP iRTT
- TCP fingerprint mismatch IP, Internet Scan

Layer 4 (ex. Tor):

- Unit: TCP Stream
- Low TCP iRTT, high TLS iRTT
- TCP Handshake/TLS Client Hello Delay
- TCP fingerprint mismatch TLS

Layer 7 (ex. PHP-Proxy):

- Unit: HTTP request/response
- Low TLS iRTT, high HTTP iRTT
- TCP, TLS fingerprint mismatch Browser











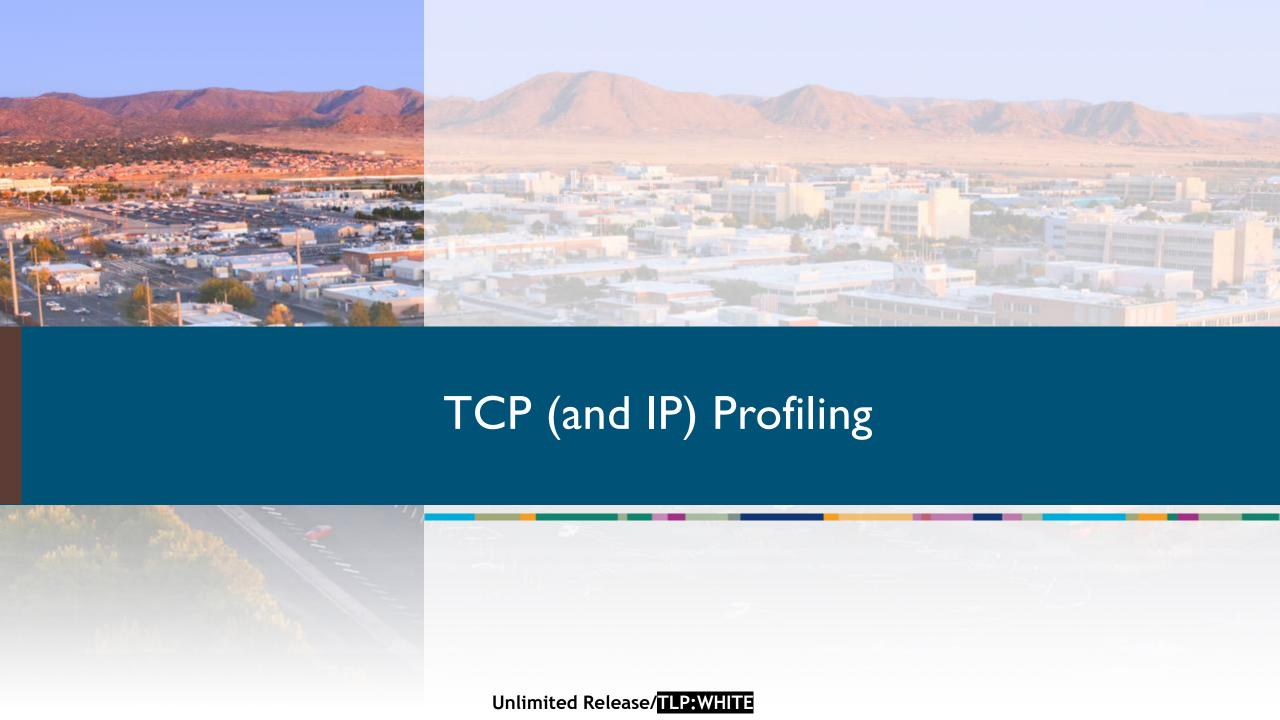
Gait: Adding Fingerprinting/Timing Attributes to Zeek

https://github.com/sandialabs/gait

Extensions to zeek to add attributes for profiling endpoints

- IP attributes
- TCP attributes and RTT
- TLS attributes and RTT (compliment full ja3)
- SSH timing coming soon!

```
redef record connection +=
    tcp handshake duration: interval &optional;
};
event connection first ACK(c: connection)
    #check for "normal" tcp handshake (weeds out some connections where RTT can't be calculated accurately):
    if (c$orig$num pkts == 1 && c$resp$num pkts == 1 && c$history == "ShA")
        c$tcp handshake duration = network time() - c$start time;
                                          Unlimited Release/TLP:WHITE
```



Operating System of TCP endpoint

Path: Tunneling and Distance

Warning: Most TCP fingerprinting tools and references out of date

TCP Operating System Fingerprinting: IP TTL

IP field: Counter decreasing with each hop

Default TTL	Operating Systems	
64	Linux, Android, most Unix, iOS	
128	Windows	
255	Others	

IP header (TTL in IPv4, Hop Limit in IPv6): UDP and ICMP too!

TCP Operating System: Ephemeral Port Range Selection

Algorithm for client port selection

Platform	Ephemeral Port Range	Ephemeral Port Order	Global/Local
iOS	1024 - 65535	incrementing	global
Android (version 10)	37000 - 49999	incrementing (n+2)	local (same server ip, port)
Ubuntu 18 LTS	32768 - 60999	incrementing (n+2)	local (same server ip, port)
Windows 7	49152 - 65535	incrementing	global
Windows 10	49152 - 65535	incrementing	global

Useful when there are multiple connection in small time range

• Ex. estimate density of port scan

TCP Operating System Fingerprinting: TCP options

Variable length options in TCP header

Operating System	TCP Options Kind List	TCP Options Length
Linux	2,4,8,1,3	20
Windows	2,1,3,1,1,4	12

Order Matters: NOP for byte aligned padding

Values that are useful:

• 2: MSS

• 3: Window Scale

Value that are not us	eful for	finger	printing:
-----------------------	----------	--------	-----------

- SACK Permitted (flag)
- Timestamps (now random, only useful for endpoint flow control)

Kind	Length	Description
0	1	End of Option List
1	1	No-Operation
2	4	Maximum Segment Size
3	3	Window Scale
4	2	SACK Permitted
8	10	Timestamps

Window size used for flow control (amount of un-ACK'd data allowed)

Size is TCP field

Scale is a TCP optional field (to support larger windows): size * 2 ^ (scale)

Platform	Windows Size	Window Scale
iOS	65535	5
Android (version 10)	65535	12
Ubuntu 18 LTS	64240	7, 11
Windows 7	8192	2
Windows 10	64240	8

Can change:

- based on congestion (likely to be default in both SYN packets)
- modified by routers in path

Path Fingerprinting: Maximum Packet Size

Maximum Segment Size is related to maximum packet size

• 1460 is default value on ethernet (1500 MTU) for IPv4

Lower MSS often caused by Tunneling/VPNs

While IP fragmentation is possible, in practice, MTU config or detection is used

Many consumer Privacy focused VPNs spoof/fake MTU and other attributes

- Present packet-level interface to client, operate at stream level in proxy network
- If packets aren't end-to-end, functionally a layer 4 proxy, from defender perspective

Detection of MTU through upload segment size?

• Possible metric: Max packet size seen in flow

Path Fingerprinting: Propagation Time (~Distance)

TCP can be used to infer Round Trip Time (iRTT)

- Ex. time between packet and ACK on that packet
- Necessarily measures host response time as well

Consistent measurement: handshake duration

Simplifies in vs. out issues by combining

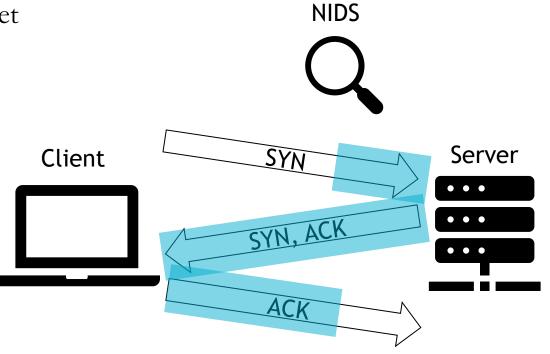
Is traffic really coming from endpoint?

• helps confirm use of proxy, VPN, etc.

Compare to TLS RTT, HTTP RTT

Precise geolocation can be hard

• What if multiple proxies are used?



Recommendations for TCP metadata for fingerprinting

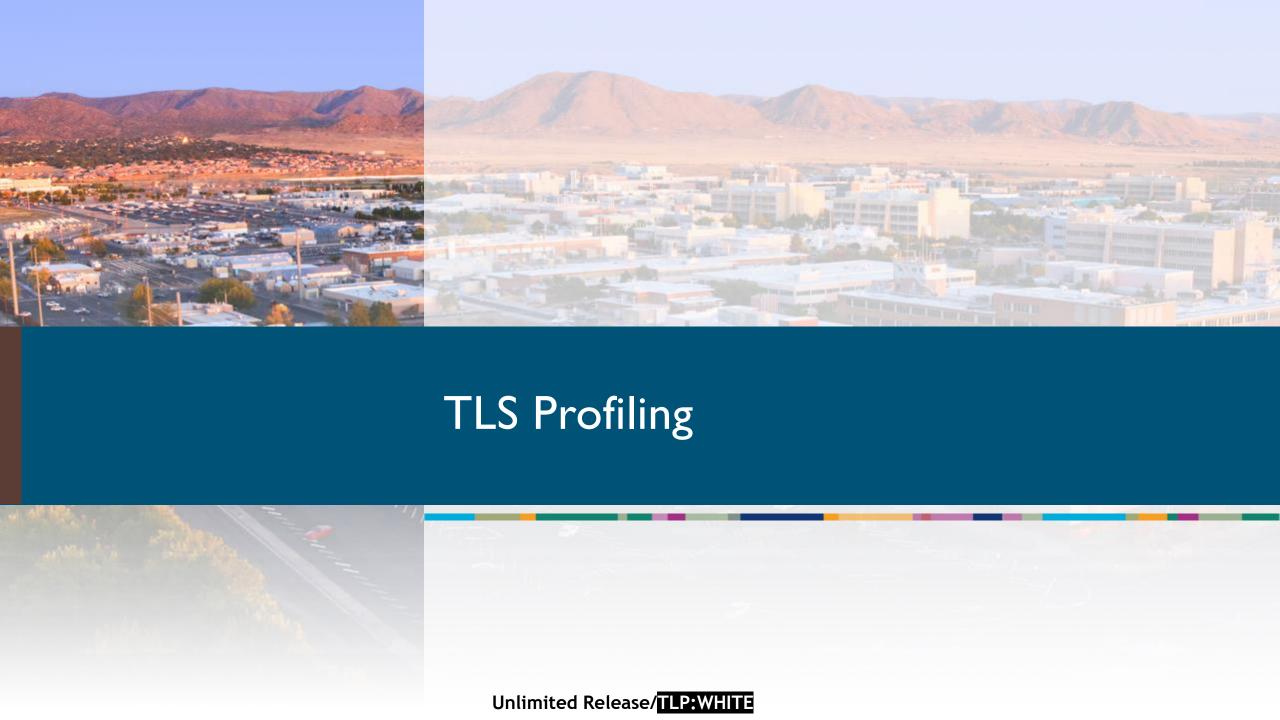


Value	Name	tshark field	gait/zeek field	Purpose
	TCP port	tcp.srcport	id.orig_p	Ephemeral port selection
High	IP TTL	ip.ttl	orig_ttl	IP default and hop count
High	Inferred RTT	tcp.analysis.initial_rtt	tcp_handshake_duration	inferred round-trip time
	TCP MSS	tcp.options.mss_val	orig_mss	max packet size
	TCP Options Kinds	tcp.option_kind	orig_tcp_options	TCP default settings
Med	TCP Window Size	tcp.window_size_value	orig_win_size	TCP default settings
	TCP Window Scale	tcp.options.wscale.shift	orig_win_scale	TCP default settings
	TCP flags (DF)	tcp.flags	orig_df	TCP default settings
Low	TCP timestamp	tcp.options.timestamp.tsval	-	deprecated: Host Uptime

TTL applies to all IP traffic

Initial (SYN) packet size denotes TCP options size (weak substitute for options kinds)

Many other possibilities: IP flags, other TCP options



TLS Fingerprinting



Very similar to TCP Options kind list, but more fields and options

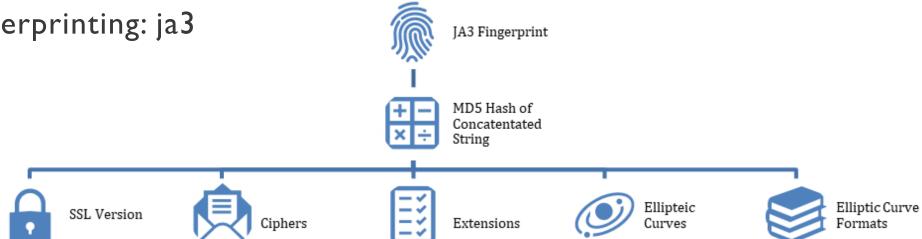
ja3, ja3s

• Passive

jarm

- Server only
- Active: probes edge cases
- Fuzzy hash digest

https://github.com/salesforce/ja3 https://github.com/salesforce/jarm TLS Fingerprinting: ja3



System	md5 digest	Version
Python-requests, python 2.7, Win10	86cb13d6bbb3ac96b78b408bcfc18794	771
Python-requests, python 2.7, Linux	af26ba5e85475b634275141e6ed3dc54	771

Cipher

49200-49196-49199-49195-159-158-49202-49198-49201-49197-165-161-164-160-49192-49188-49172-49162-49194-49190-49167-49157-49191-49187-49171-49161-49193-49189-49166-49156-107-105-104-57-55-54-103-63-62-51-49-48-157-156-61-53-60-47-255

4866-4867-4865-49196-49200-49195-49199-52393-52392-159-158-52394-49327-49325-49326-49324-49188-49192-49187-49191-49162-49172-49161-49171-49315-49311-49314-49310-107-103-57-51-157-156-49313-49309-49312-49308-61-60-53-47-255

Extensions	EC Curves	EC Formats
0-11-10-13-15-16-21	23-25-28-27-24-26-22-14-13-11-12-9-10	0-1-2
11-10-35-22-23-13-43-45-51-21	29-23-30-25-24	0-1-2

Many already collecting ja3 digests via passive NIDS, other tools

ja3 digests ostensibly simple

Significant overlap in ja3: based on TLS libraries and application

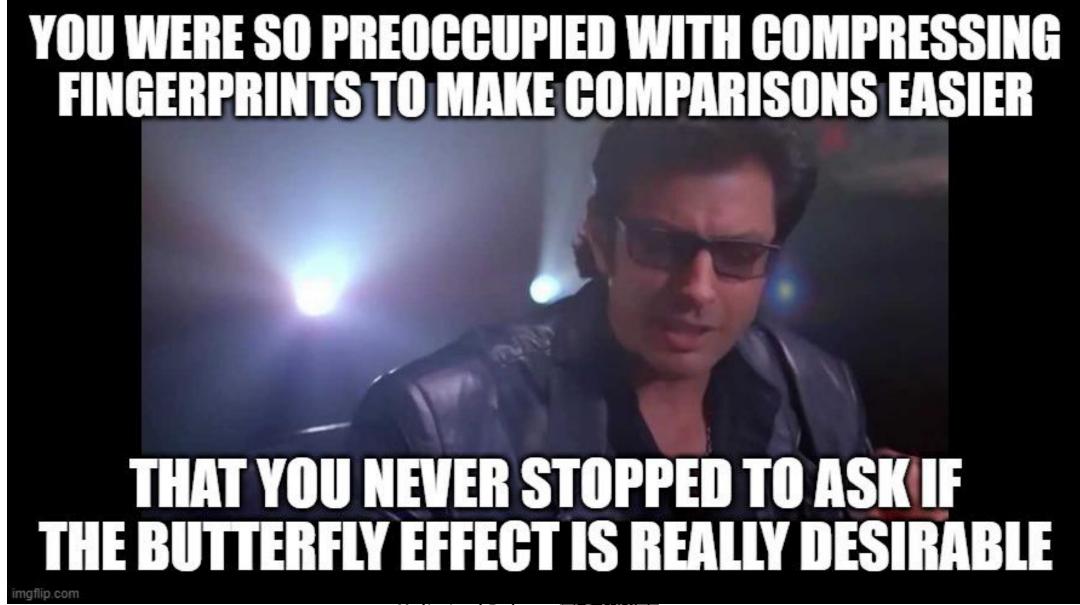
ja3 alone is rarely a strong indicator of malicious activity

- Often can identify application(s) on a specific OS type
- Usually not enough to infer intent—need additional indicators from other layers

ja3 digest limitations

- cryptographic hash is bad choice for digests when ability to recognize small differences is desirable—need a better digest method that support local comparisons/clustering
- Are there no other values that are useful for fingerprinting?
 - Extension 16: APLN (next protocol)
 - Extension 28: record_size_limit





Advanced use requires knowing, understanding full ja3

- Related digests: ja3 with minor differences
 - Padding extension
 - Extensions for TLS session resumption
 - SNI extensions missing when connection direct to IP

Potential technical aids:

- Database of ja3 digest and full ja3
- Database of ja3 -> User-Agent header, ja3s -> Server header mappings

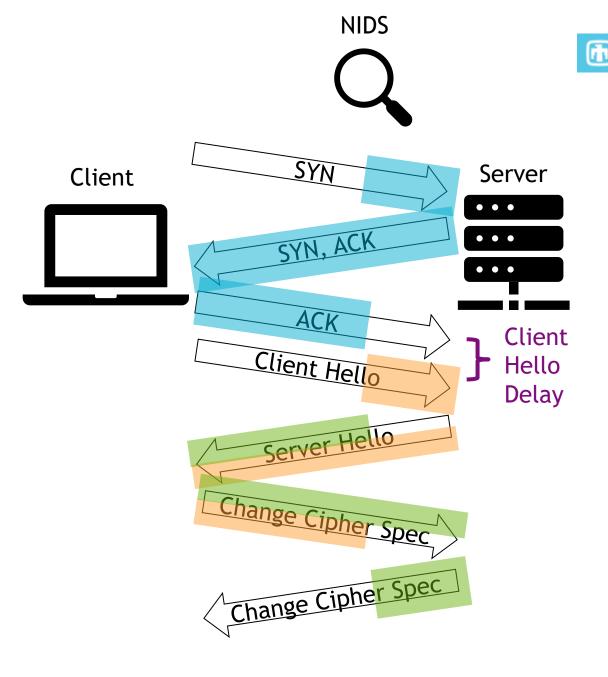
TLS Timing Analysis

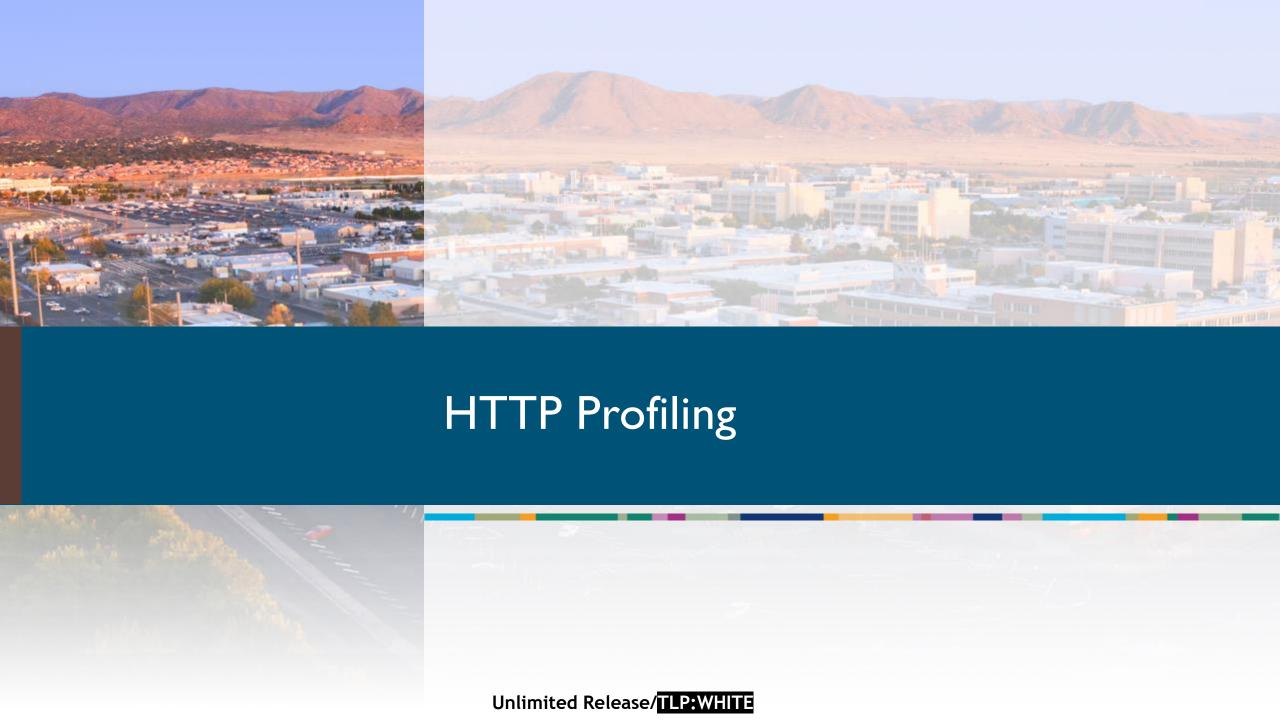
TLS RTT can be simply measured by NIDS for most handshakes

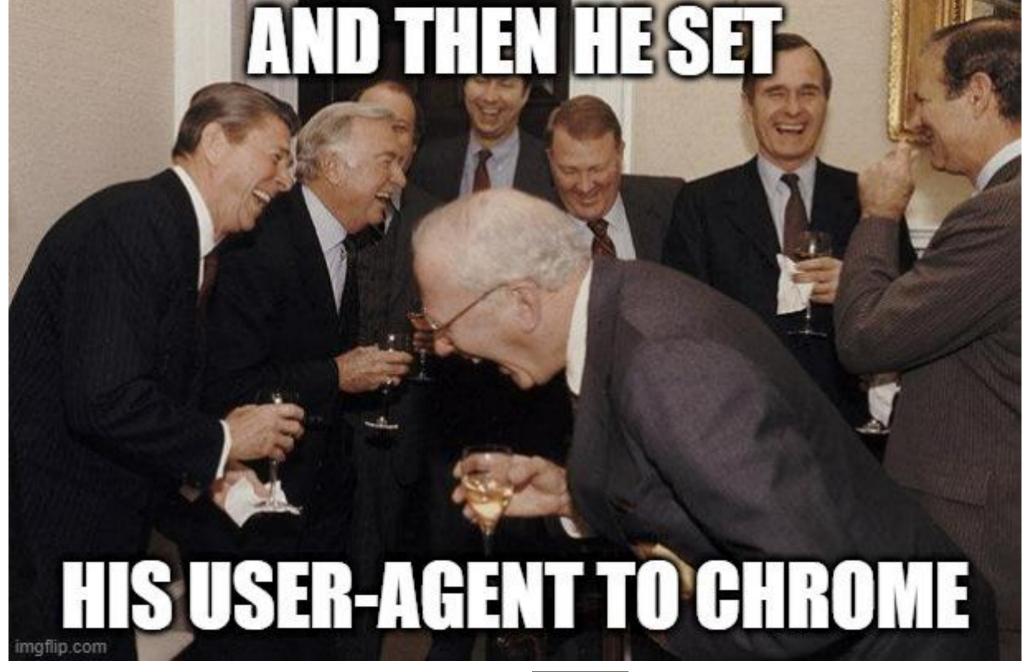
- Some handshakes have more than one RTT
- Some resumed TLS 1.3 sessions are 0-RTT
 - The initial connection has full RTT

Gap between TCP ACK and Client Hello

- Telltale of SOCKS/Tor proxy
- ~0 in normal case
- Artifact of queueing/connection blocking







HTTP Profiling



Profiling using existence or absence of headers and header values (and order)

Full headers best, small additions to web logs put you ahead of pack

Usually Collected	High Value	Medium Value
Request/URI	Cookie/Session ID	Connection
Host	Accept-Language	Accept
User-Agent	Accept-Encoding	Raw Auth
Referer	X-Forwarded-For	Host Header
Bytes Transferred	App/Attacker Specific	TCP Ports
	High Resolution Time	

```
LogFormat "%v %p %h %{remote}p %l %u %t %{sec}t.%{usec_frac}t %D \"%r\" %>s %I %O \"%{Host}i\" \"%{Referer}i\" \"%{User-Agent}i\" \"%{Connection}i\" \"%{Accept-Language}i\" \"%{Accept-Encoding}i\" \"%{Accept}i\" \"%{X-Forwarded-For}i\" \"%{Cookie}i\" \"%{Authorization}i\"" extended
```

Passively measured by focusing on HTTP content that drives response with as little browser delay as possible

- HTTP redirect
- HTML resource (JS, CSS, etc)

Referer helps correlate events

Requires high resolution timestamps



Internet Port/Banner Scans: shodan, censys, etc.

Well known, strong indicators:

- Often (C2) server focused
- Host verification and hostnames: Ex. TLS certificate subject or key
- Rare banners/responses/typos: Ex. cobalt strike "extraneous space"

Weaker indicators useful with correlation:

- Often (recon, exploit) client focused: ex. VPS, VPN, proxy
- Can overlap with, sometimes compliment to reputation services
- Open port
- Specific software, appliance, IoT device type/version
- CVE/vulnerability

History often necessary



VPN, proxy, etc handle web connections

- DNS is often handled separately, different path
- DNS is often overlooked

DNS request almost always comes through recursive, caching resolver

- Low level attributes, specifics rarely interesting
- Really hard for attackers to observe end requests
- Separate path: different timing characteristics

Most common indicators

- Geolocation
 - Sometimes DNS request originate closer to end node than Proxy/VPN service
- ISP/ASN
 - DNS service used can differentiate activity from same Proxy/VPN service



Associating Web activity to originating DNS request is a correlation problem

DNS requests lead Web connections by ~1 RTT

Much easier if focus on rare domains, low activity times

Most common domains often cached

Triangulation of requests can increase confidence

obscured	lomain1.com	nany	/ com
obsedice		Pair	, com

Residential ISP C, Country 1

DNS service J, Country 2

VPS A, Country 1

obscuredomain2.company.com

DNS service J, Country 2

Wireless ISP V, Country 1

Web Spider B, Country 5

obscuredomain3.company.com

University Y, Country 3

VPS X, Country 4

DNS service J, Country 2

Tracking Cookies, etc.

Web analytics (screen resolution)

Search engine queries

Systematically collect and search web analytics data

Tracking Threats == Privacy Invasion

• Service provider hypocrisy: against tracking by everyone except themselves

Attributes that are sometime useful for identifying activity in analytics/data

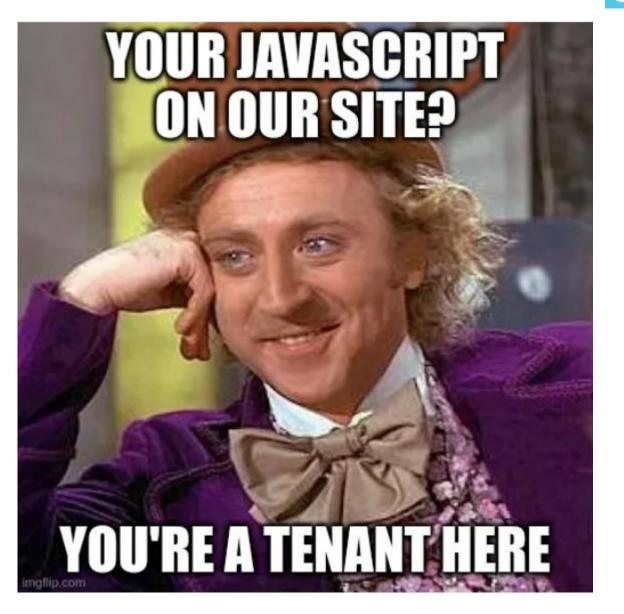
- Time
- Specific URLs
- Geolocation

Using external resources is a proven pathway to visibility in web services

What would a Tech Giant do?

- External image, javascript, etc
- Federated authentication or n-factors

Especially useful for appliances/cloud services with limited visibility



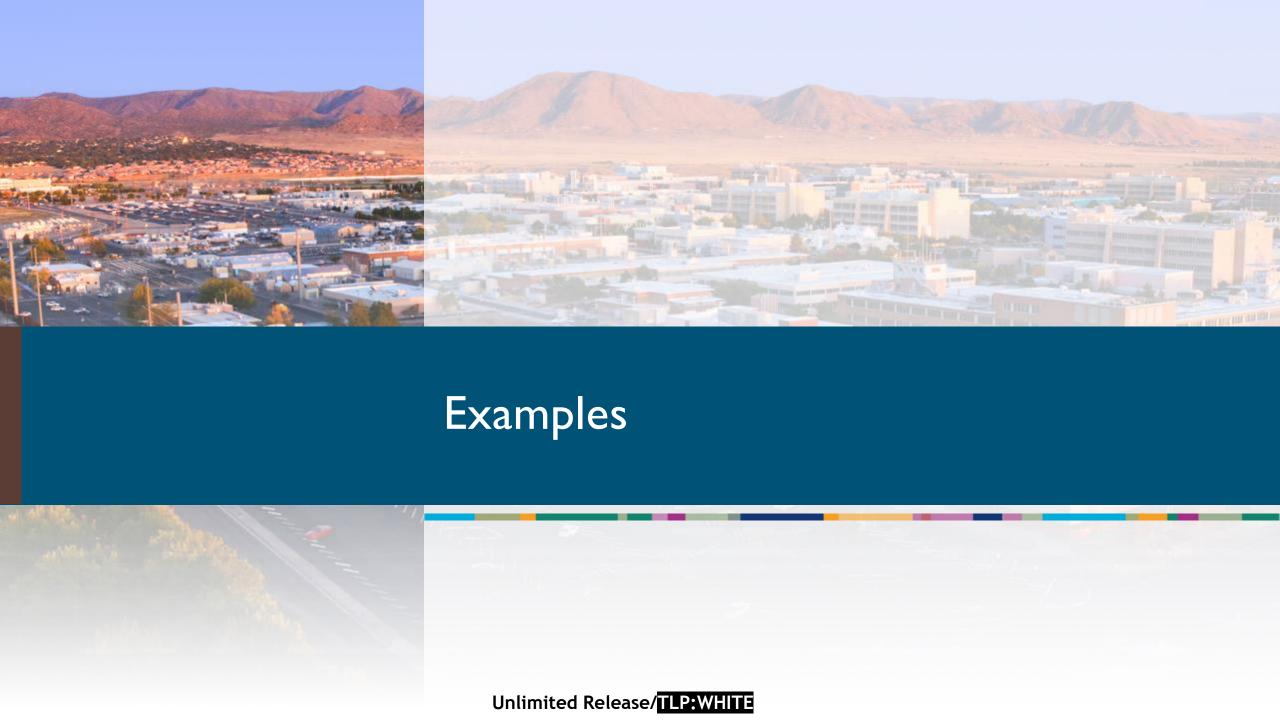
Web Cache Leak

Various "Cookie" methods

Unique browsing habits

- Specific page view sequence
- Unique, repeated misspellings, invalid URLs, etc

Knowledge of Target/Specific social engineering themes



Layer 3 Proxy: Wireguard

Layer 4 Proxy: Tor

Related ja3 digest

User-Agent Spoofing: Python

NAT and Virtual Machines: VirtualBox

Layer 3 Proxy (WireGuard VPN): Client OS Fingerprint



Ground Truth: Windows 10

TTL: 105 (default 128)

Default for Windows

TCP Options and Order

• Default for Win10

Window Scale: 8

Default for Win10

Window Size: 64860

Multiple of MSS

MSS: 1380

WireGuard default MTU 1420

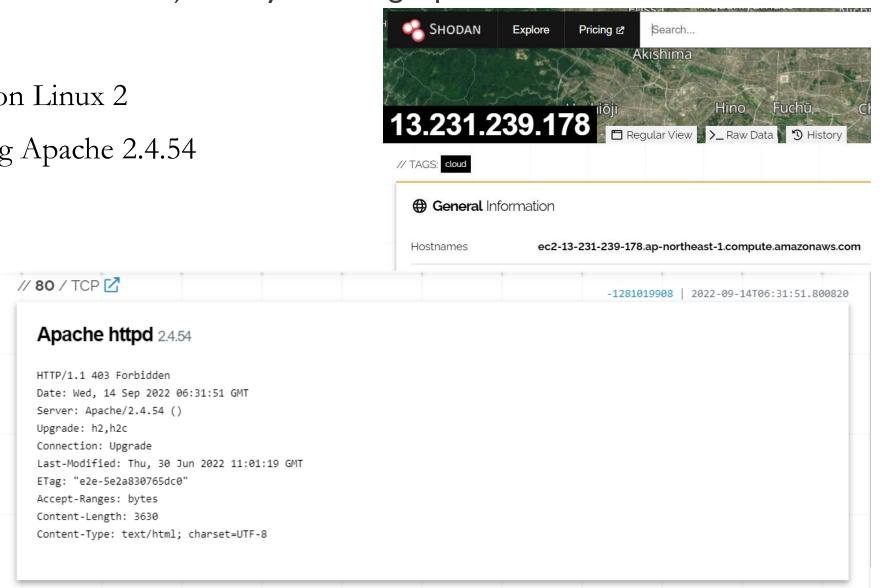
```
Internet Protocol Version 4, Src: 13.231.239.178, Dst: 172.31.15.248
     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
   > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 52
     Identification: 0xf7f1 (63473)
   > Flags: 0x40, Don't fragment
     Fragment Offset: 0
    Time to Live: 105
     Protocol: TCP (6)
     Header Checksum: 0x6021 [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 13.231.239.178
     Destination Address: 172.31.15.248
Transmission Control Protocol, Src Port: 55469, Dst Port: 443, Seq: 0, Len: 0
     Source Port: 55469
     Destination Port: 443
     Window: 64860
  ✓ Options: (12 bytes), Maximum segment size, No-Operation (NOP), Window scale,
     > TCP Option - Maximum segment size: 1380 bytes
     > TCP Option - No-Operation (NOP)
     > TCP Option - Window scale: 8 (multiply by 256)
     > TCP Option - No-Operation (NOP)
     > TCP Option - No-Operation (NOP)
       TCP Option - SACK permitted
```

Layer 3 Proxy (WireGuard VPN): Proxy OS Fingerprint



Ground Truth: Amazon Linux 2

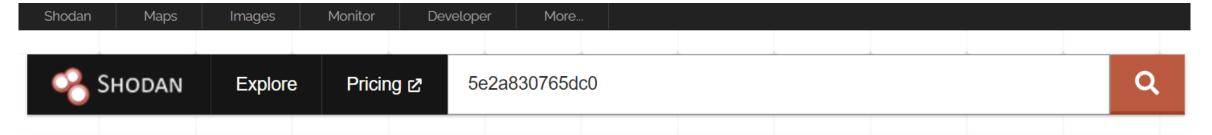
Internet Scan: Running Apache 2.4.54



Unlimited Release/TLP:WHITE

Layer 3 Proxy (WireGuard VPN): Proxy OS Fingerprint





TOTAL RESULTS

12,948

TOP COUNTRIES



Japan		1,798

₩ View Report Wiew on Map

New Service: Keep track of what you have connected to the Internet. Che

Test Page for the Apache HTTP Server

54.150.95.175 ec2-54-150-95-175.ap-northea st-1.compute.amazonaws.com Amazon Data Services Japan

Japan, Tokyo

cloud

HTTP/1.1 403 Forbidden

Date: Thu, 15 Sep 2022 14:39:55 GMT

Server: Apache/2.4.54 () OpenSSL/1.0.2k-fips

Upgrade: h2,h2c Connection: Upgrade

Last-Modified: Thu, 30 Jun 2022 11:01:19 GMT

ETag: "e2e-5e2a830765dc0"

Accept-Ranges: bytes Content-Length: 3630

Content-Type: text/html; charset=UTF-8

Layer 3 Proxy (WireGuard VPN): Proxy OS Fingerprint

Further Investigation would determine this is default page for Apache on Amazon Linux

Things to look for:

- Exposed router management
- Exposed IoT devices
- proxy/VPN services
- Application/OS/Service identifiers

TOP ORGANIZATIONS

Amazon Technologies Inc.	3,759
Amazon Data Services NoVa	1,581
Amazon Data Services Japan	1,509
Amazon.com, Inc.	1,431
Ningxia West Cloud Data Technology C	1,212
More	

TOP PRODUCTS

Apache httpd	12,434
nginx	19
DrayTek Vigor Router	1

Layer 3 Proxy (WireGuard VPN): Timing Analysis



GeoIP2 City Plus Web Service Results

IP Address	Country Code	Location	Network	Postal Code	Approximate Coordinates*	Accuracy Radius (km)	ISP	Organization	Domain	Metro Code
54.153.106.102	US	San Jose, California, United States, North America	54.153.104.0/21	95141	37.1835, -121.7714	20	Amazon.com	Amazon.com	amazonaws.com	807
13.231.239.178	JP	Tokyo, Tokyo, Japan, Asia	13.231.224.0/19	151-0053	35.6893, 139.6899	1000	Amazon.com	Amazon.com	amazonaws.com	

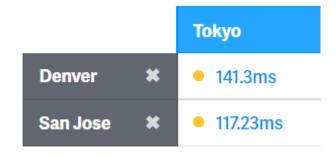
Server: us-west-1 (N. California)

Exit Node: ap-northeast-1 (Tokyo)

Client: CONUS (Mountain West Region)

https://www.maxmind.com/en/geoip2-precision-demo

https://wondernetwork.com/pings



Layer 3 Proxy (WireGuard VPN): Timing Analysis

Metric	Exit Node	Delta	Browser
IP RTT (ping)	106 ms		
-		~140ms	
TCP RTT			243ms
TLS RTT			251ms
HTTP RTT			301ms

Layer 3 Proxy (WireGuard VPN): Recap



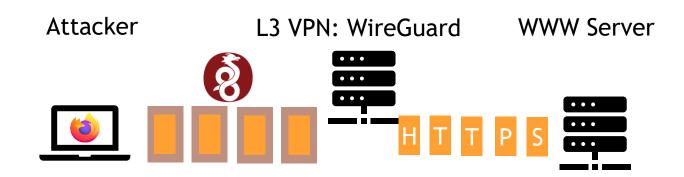
Layer 3 (ex. WireGuard):

- Packets are end-to-end
- Lower than normal MTU (TCP MSS)
- low ping time (IP iRTT), high TCP iRTT
- TCP fingerprint mismatch Internet Scan

1380 MSS (default for WireGuard)

106ms ping, 243ms TCP RTT, 251ms TLS RTT

Windows TCP/TLS vs. Amazon Linux Web/IP



Layer 4 Proxy (Tor): Timing Analysis



	No.	Time	Source	Destination	Protocol	Length	Info
TCP RTT 171ms	r [:	15 1663131417.492756	89.236.112.100	172.31.15.248	TCP	74	32830 → 443 [SYN] Seq=0 Win=64240 Len=0
TCF IXI I 17 IIIIS	- :	16 1663131417.492786	172.31.15.248	89.236.112.100	TCP	74	443 → 32830 [SYN, ACK] Seq=0 Ack=1 Win=
Client Hello		17 1663131417.663424	89.236.112.100	172.31.15.248	TCP	66	32830 → 443 [ACK] Seq=1 Ack=1 Win=64256
Delay 287ms		18 1663131417.950568	89.236.112.100	172.31.15.248	TLSv1.2	583	Client Hello
Detay 2071113	1	19 1663131417.950608	172.31.15.248	89.236.112.100	TCP	66	443 → 32830 [ACK] Seq=1 Ack=518 Win=647
		20 1663131417.951961	172.31.15.248	89.236.112.100	TLSv1.2	1514	Server Hello, Certificate
	[:	21 1663131417.951971	172.31.15.248	89.236.112.100	TLSv1.2	192	Server Key Exchange, Server Hello Done
TLS RTT 453ms		22 1663131418.122630	89.236.112.100	172.31.15.248	TCP	66	32830 → 443 [ACK] Seq=518 Ack=1575 Win=
	4:	23 1663131418.404320	89.236.112.100	172.31.15.248	TLSv1.2	192	Client Key Exchange, Change Cipher Spec
		24 1663131418.404347	172.31.15.248	89.236.112.100	TCP	66	443 → 32830 [ACK] Seq=1575 Ack=644 Win=
		25 1663131418.404619	172.31.15.248	89.236.112.100	TLSv1.2	117	Change Cipher Spec, Encrypted Handshake
		26 1663131418.575051	89.236.112.100	172.31.15.248	TLSv1.2	516	Application Data

src_p	ts	src_ip	dst_ip	dst_p	tcp_rtt	tls_rtt	hello_delay
32830	2022-09-13T22:56:57-0600	89.236.112.100	172.31.15.248	443	0.170668	0.452648	0.287144

Metric	Exit Node	Delta	Browser
TCP RTT	171ms		
Hello Delay		287ms	
TLS RTT			453ms

Ground Truth: Tor browser on Win 10

2a6c83d6c97c17cdba17c3c10e60525c

```
"GET / HTTP/1.1" 200 1093 6686 "54.153.106.102" "-" "Mozilla/5.0 (Windows NT 10.0; rv:91.0) Gecko/20100101 Firefox/91.0" "keep-alive" "en-US,en;q=0.5" "gzip, deflate, br" "text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8" "-" "-" "-" "-" "GET /mvp.css HTTP/1.1" 200 389 9030 "54.153.106.102" "https://54.153.106.102/" "Mozilla/5.0 (Windows NT 10.0; rv:91.0) Gecko/20100101 Firefox/91.0" "keep-alive" "en-US,en;q=0.5" "gzip, deflate, br" "text/css,*/*;q=0.1" "-" "-" "-" "-"
```

Ground Truth: Varies

Apparently Linux (consistent with recent Ubuntu)

Layer 4 Proxy (Tor): Recap

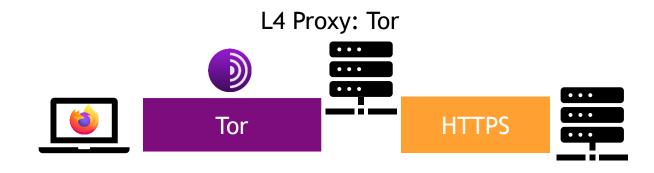
Layer 4 (ex. Tor):

- TLS is end-to-end
- Low TCP iRTT, high TLS iRTT
- TCP Handshake/TLS Client Hello Delay
- TCP fingerprint mismatch TLS:

171ms TCP RTT, 453ms TLS RTT

287ms Client Hello Delay

Windows TLS/Browser vs Linux TCP



System	md5 digest	Version
Tor browser, Win 10, to domain	c834494f5948ae026d160656c93c8871	771
Tor browser, Win 10, to IP	2a6c83d6c97c17cdba17c3c10e60525c	771

Cipher

4865-4867-4866-49195-49199-52393-52392-49196-49200-49162-49161-49171-49172-156-157-47-53-10

4865-4867-4866-49195-49199-52393-52392-49196-49200-49162-49161-49171-49172-156-157-47-53-10

Only One difference

ExtensionsEC CurvesEC Formats0-23-65281-10-11-16-5-34-51-43-13-28-2129-23-24-25-256-257023-65281-10-11-16-5-34-51-43-13-28-2129-23-24-25-256-2570

0 is Server Name Indication

SNI informs server of connection domain so server can provide correct certificate, etc.

ja3 md5 digest is completely different for same browser

- Two digests? One for extensions (likely to change) and one for everything else (static)?
- Digest tied to meaning (compress but don't have cascading change)?

Unlimited Release/TLP:WHITE

HTTP Header Analysis: Spoofed User-Agent

HTTP Header	Python	Python Spoofing Firefox	Actual Firefox
User-Agent	python-requests/2.22.0	Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:104.0) Gecko/20100101 Firefox/104.0	Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:104.0) Gecko/20100101 Firefox/104.0
Connection	keep-alive	keep-alive	keep-alive
Accept-Language	-	-	en-GB, en; q=0.5
Accept-Encoding	gzip, deflate	gzip, deflate	gzip, deflate, br
Accept	*/*	*/*	[varies based on requested content-type] "text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8"



Ubuntu 18 LTS guest in VirtualBox on Windows 10 host

Difference between standard "NAT" and "bridged" network config

mode	<pre>src_p dst_ip</pre>	dst_p	state	size	scale	mss	ttl	df	options	tcp_rtt	tls_rtt
bridged	58636 172.31.15.248	443	S1	64240	7	1460	39	T	2,4,8,1,3	$0.0\overline{3}9816$	$0.0\overline{5}2614$
NAT	59172 172.31.15.248	443	S1	64240	8	1460	103	T	2,1,3,1,1,4	0.042208	0.056231

Bridged TCP Fingerprint is typical of Ubuntu Linux

NAT TCP Fingerprint is typical of Windows 10

Ephemeral Port Selection: Should match port selection of last NAT router

Hop Count is the Same: 64 - 39 = 128 - 103 = 25

Latency is ~2ms higher with NAT (didn't measure variance)



Manual Analysis/Domain Knowledge

Metadata Collection (gait)

Information Retrieval/Correlation

- Pivot on fingerprints
- Map ja3 to full attributes, related hashes
- Codify Attacker TTPs (ex. browsing habits)
- Capture observations about specific fingerprints

Semi/Un-supervised Learning

- Mapping of indicators to meaning
- Low FP anomaly detection?

Advancing Malicious Web Client Profiling: Community Cooperation

Begin collecting, using fingerprinting/timing data

Develop language and methods for sharing malicious client profiles

Demand visibility/customization from vendors

Improve data collection and analytic techniques

Conclusions

Analytic Methods

- Software fingerprinting
- Path artifacts (RTT)

Most indicators at a given layer are not unique

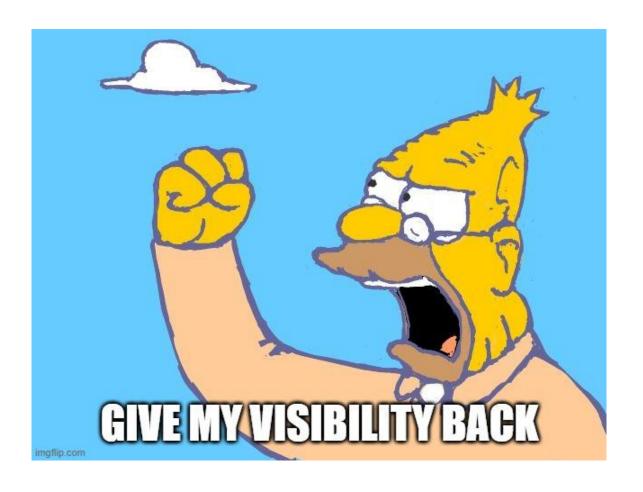
Combination of multiple layers can be high fidelity

Detect malicious web clients

- Earlier in ATT&CK/Kill Chain
- Effective opaque devices/services without EDR, pre-actions on objectives visibility

Turn adversary deception against them!







Create Test Web Server (instruction assume EC2 Amazon Linux 2)

Enable TLS with self-signed cert

https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/SSL-on-amazon-linux-2.html

Make simple web page with HTML resources

- cd /var/www/html
- wget https://andybrewer.github.io/mvp/mvp.html
- wget https://andybrewer.github.io/mvp/mvp.css
- mv mvp.html index.html

Enable more verbose apache logs:

• Add following to virtualhost section of /etc/httpd/conf.d/ssl.conf before </VirtualHost> tag:

```
\label{logFormat "%v %p %h %{remote}p %l %u %t %{sec}t.%{usec_frac}t %D \"%r\" %>s %I %O \"%{Host}i\" \"%{Referer}i\" \"%{User-Agent}i\" \"%{Connection}i\" \"%{Accept-Language}i\" \"%{Accept-Encoding}i\" \"%{Accept}i\" \"%{X-Forwarded-For}i\" \"%{Cookie}i\" \"%{Authorization}i\"" extended CustomLog logs/ssl_extended_log extended
```

Restart apache:

systemctl restart httpd

Make Changes to network config so packet capture better reflect what is transferred over internet (resets at reboot)

- sudo ip link set dev eth0 mtu 1500
- sudo ethtool -K eth0 tso off
- sudo ethtool -K eth0 gro off
- sudo ethtool -K eth0 gso off

Capture Traffic for each scenario

• sudo tcpdump -nn -i eth0 -s0 "tcp port 443" -w /tmp/example.pcap



Install zeek

- https://docs.zeek.org/en/master/install.html
- https://docs.zeek.org/en/master/quickstart.html

Install ja3 and gait extensions (or download and simply include on command line for zeek execution)

- https://github.com/salesforce/ja3
 - Uncomment sections to generate full ja3, not just digest
- https://github.com/sandialabs/gait

Use following commands to generate concise fingerprint data for web clients:

```
#!/bin/bash
# profile web clients using zeek

rm conn.log ssl.log

/usr/local/zeek/bin/zeek -C -r "$1" local | grep -v -F "WARNING: No Site::local_nets have been defined."

( echo "src p ts src ip dst ip dst_p state size scale mss ttl df options tcp_rtt tls_rtt dur trips mung hello delay ja3";
join -1 3 -2 1 <7 cat conn.log | /usr/local/zeek/bin/zeek-cut -d ts id.orig h id.orig_p id.resp_h id.resp p conn state orig win size orig win scale orig mss orig ttl orig df orig tcp options tcp_handshake duration | sort -g -k3) <7 cat ssl.log | 7usr/local/zeek/bin/zeek-cut id.orig_p min_rtt ssl handshake duration ssl_handshake_trips time_munging orig_hello_delay ja3 | sort -g) | sort -k2 ) T column -t -s" "</pre>
```

Exercise: Create and Connect Using Wireguard VPN Server

Create WireGuard VPN server in location geographically far from test web server Example Instructions:

- https://www.freecodecamp.org/news/how-to-set-up-a-vpn-server-at-home/
- https://www.cyberciti.biz/faq/install-set-up-wireguard-on-amazon-linux-2/

If needed, set MTU to better match normal scenario:

- sudo ip link set dev eth0 mtu 1500
- https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/network_mtu.html

Connect to VPN, set up packet capture on web server, and browse web server

Download and install Tor browser

Demonstrate related ja3 digests

- Browse to test server IP and domain
- Browse to test server multiple times (subsequent connections will resume TLS session)

Demonstrate naïve HTTP User-Agent Spoofing using python

```
python3
import requests
requests.get('https://testserver', verify=False)
requests.get('https://testserver', headers={'Spoofed UA'}, verify=False)
Compare extended web logs with standard web logs
```

Exercise: NAT and Virtual Machine Containers

Use a host and guest VM with different Operating System

Toggle between NAT and bridge networking mode, comparing TCP fingerprints

Exercise: Additional Ideas

Use SSH to create remote SOCKS proxy

• Ex. https://linuxize.com/post/how-to-setup-ssh-socks-tunnel-for-private-browsing/

Use privacy focused commercial VPN (many options)

- What layer does client interface operate on?
- From web server perspective, what layer does proxy operate on?
- Some VPN provider support multiple protocols
 - How does client interface differ?
 - How does traffic received at server differ?
- In event MTU/MSS is spoofed, can you detect internal MSS used by proxy network?
 - Hint: look at large uploads to web server

https://incolumitas.com

Excellent proxy fingerprinting ideas

https://github.com/salesforce/ja3

Passive TLS fingerprinting

https://github.com/salesforce/hassh

• SSH fingerprinting attributes

[Intentionally left blank]

• TCP fingerprinting reference

Timestamp is a TCP option

TCP timestamps used by endpoints for flow control (calculate RTT, prevent seq wrapping)

Monotonically increasing counter, echoed by other endpoint

Often increases by milliseconds

Older Linux systems leak uptime

Fixed in 2016/kernel 4.10/ubuntu 15

https://github.com/torvalds/linux/commit/95a22caee396cef0bb2ca8fafdd82966a49367
 bb

Random offset for each socket (server_ip, server_port)

TCP Operating System Fingerprinting: Linux Ephemeral Port Selection

Modern Linux is interesting example

Update in 2016/kernel 4.2 (~ubuntu 15) to increase efficiency, decrease contention

 https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/commit/?id=1580a b63fc9a03593072cc5656167a75c4f1d173

Hash function assumes lower port range is even, upper port range is odd connect() uses incrementing (n+2) even ports

bind() uses incrementing (n+2) odd ports

port selection is local, but not process specific

• Incrementing ports only observed with same server ip, port