Face Detection using Haar Cascade Algorithm

Introdduction to Haar Cascade Algorithm:

The Haar Cascade Algorithm is a **machine learning-based method** for detecting objects, especially **faces**, in images or videos.

It uses a **cascade of classifiers trained on Haar-like features** to identify face regions by distinguishing them from non-face areas.

Working:

1. Haar-like Features

- Simple rectangular features capturing intensity differences (like dark eyes vs bright cheeks).
- Computed efficiently using **integral images** for fast pixel sum calculations.

2. Cascade Classifier

- Trained using AdaBoost with positive (face) and negative (non-face) images.
- Quickly rejects non-face regions early, improving speed.

3. Sliding Window

- A window scans the image at multiple scales, checking for faces at each size.
- Passing windows are marked as face regions.

4. Post-processing

Overlapping detections are merged to finalize the face locations.

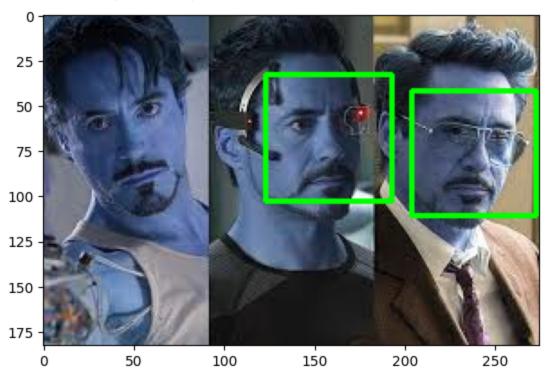
In Python, OpenCV's cv2.CascadeClassifier is used with **pre-trained XML files** (like haarcascade_frontalface_default.xml).

The detectMultiScale() function performs the detection on images or video frames.

```
import cv2 as cv
import numpy as np
img = cv.imread("/content/tonystark.jpg", 1)
gray = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
cascade_dir = "/content/haarcascade_frontalface_default.xml"
face_cascade =cv.CascadeClassifier(cascade_dir)
faces = face_cascade.detectMultiScale(gray, 1.1, 5)
```

```
import matplotlib.pyplot as plt
for (x, y, w, h) in faces:
   img = cv.rectangle (img, (x,y), (x+w, y+h), (0,255,0), 2) # (x,y) - topmost left coordir
plt.imshow(img)
```

<matplotlib.image.AxesImage at 0x796c2beeca50>



Eye Detection using Haar Cascade Algorithm

```
import cv2 as cv
import numpy as np
img = cv.imread("/content/tonystark.jpg", 1)
gray = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
cascade_dir = "/content/haarcascade_eye.xml"
face_cascade = cv.CascadeClassifier(cascade_dir)
faces = face_cascade.detectMultiScale(gray, 1.1, 5)
```

```
import matplotlib.pyplot as plt
for (x, y, w, h) in faces:
   img = cv.rectangle (img, (x,y), (x+w, y+h), (0,255,0), 2) # (x,y) - topmost left coordir
plt.imshow(img)
```



