

CMSC 641, Design and Analysis of Algorithms, Spring 2010

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Homework Assignment - 8

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Hamiltonian Path Problem is NP-Complete

Hamiltonian Path \in NP

Given a (yes) certificate, i.e., a graph $G(V, E)$ with a sequence of vertices $P = \{v_1, v_2, \dots, v_n\}$, we need to show that we can verify whether P is a valid Hamiltonian path in polynomial time.

We need to verify the following:

- P is a path in $G(V, E) \Rightarrow$
 1. Each vertex on P is from $V(G)$, i.e., $\forall v_i \in P, v_i \in V(G)$, a $\theta(n)$ check.
 2. P does not contain any duplicate vertices (contains each vertex exactly once), i.e., $i \neq j \Leftrightarrow v_i \neq v_j, \forall v_i, v_j \in P$, a $\theta(n^2)$ check in the worst case.
 3. 2 consecutive vertices on P are connected by an edge in G , i.e., $(v_i, v_{i+1}) \in E(G), \forall v_i, v_{i+1} \in P$, again a $\theta(n + |E|)$ check in the worst case.
- P is a Hamiltonian path (covers all the vertices in $V(G)$), i.e., $|V(G)| = n$, a $\theta(1)$ operation.

Hence, whether P is a valid Hamiltonian path in G can be verified in polynomial time \Rightarrow Hamiltonian Path \in NP.

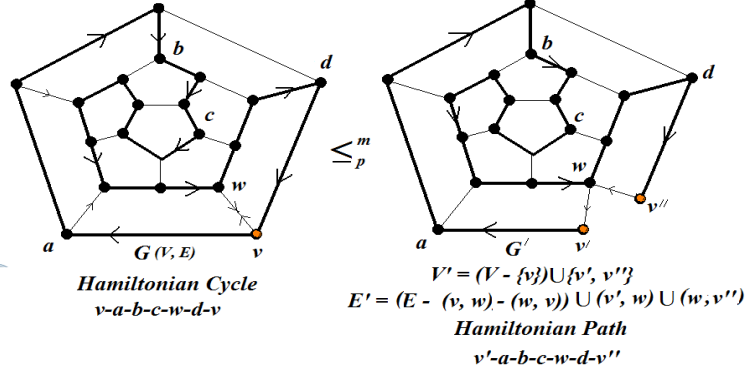
Hamiltonian Path is NP-hard

Let's reduce Hamiltonian Path from well known NP-hard problem Hamiltonian Cycle, i.e., we shall show Hamiltonian Path \leq_p^m HAMCYCLE.

Construction

Given instance of Hamiltonian Cycle on an undirected graph $G(V, E)$, construct another directed graph $G'(V', E')$.

- First convert the undirected graph G to a directed graph by adding directed edges $u \rightarrow v$ and $v \rightarrow u$ in place of undirected edge (u, v) .
- Choose an arbitrary node $v \in V(G)$ and split it into two nodes to v' , v'' get graph $G'(V', E')$ as shown in the figure, with $V' = V - \{v\} \cup \{v', v''\}$.
- Replace all incoming edges (w, v) to v in G by (w, v'') in G' .
- Similarly, replace all outgoing edges (v, w) from v in G by (v', w) in G' .
- Any Hamiltonian Path on G' must start at v' and end at v'' .



Proof: G' has a Hamiltonian Path iff G has a Hamiltonian Cycle

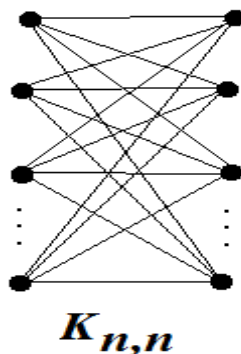
- \Rightarrow If G' has a Hamiltonian Path, then the same ordering of nodes, after gluing v' and v'' back together is a Hamiltonian cycle in G .
- \Leftarrow If G has a Hamiltonian Cycle, then the same ordering of nodes is a Hamiltonian path of G' after splitting up v into v' and v'' .

The Reduction is a polynomial time reduction

We need to only split the node into two nodes which is a constant time operation and accordingly change all the edges to this node, which can be at most $\theta(|V|)$, hence polynomial.

Bad Graph for APPROX-VERTEX-COVER

Complete bipartite graph $K_{n,n}$, shown in the following figure, is an example graph for which the APPROX-VERTEX-COVER will always yield suboptimal solution.

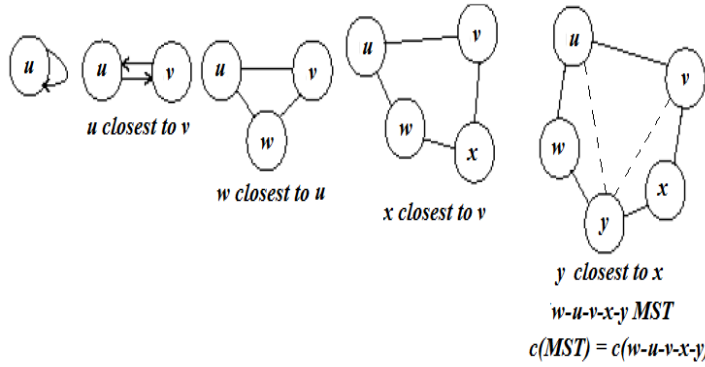


- Any side of the bipartition gives a complete vertex cover, hence $|C^*| = n$.
- Since there will be total n matching for $K_{n,n}$, no matter whichever order the edges are picked up by the APPROX-VERTEX-COVER algorithm, there will be exactly n edges picked up (each edge removes one matching, there are n of them). Hence, $|C| = 2|A| = 2n$.
- With complete bipartite graph, the 2 -factor approximation algorithm always picks twice $\left(\frac{|C|}{|C^*|} = 2\right)$ as much edges when compared to the optimal vertex cover, achieving the upper bound.

Closest-Point Heuristic for TSP

- There are two disjoint sets V_C (vertices on the cycle) and $V - V_C$ (vertices not on the cycle) throughout the run of the algorithm, initially $V_C = \{v\}$ (any arbitrarily chosen vertex), finally $V_C = V$.
- There is a CUT and always the lightest weight respecting the CUT is chosen to augment the cycle.
- Hence we shall have a minimum spanning tree included in the cycle when the algorithm terminates.
- Since each iteration adds one edge to the cycle and finally the cycle has exactly n edges inside which there must be an MST T with $n - 1$ edges and one more edge e . Hence, cost of the cycle $= c(C) = c(T) + c(e)$.
- But by triangle inequality, $c(e) \leq c(T) \Rightarrow c(C) \leq 2.c(T)$.

- Also, optimal cycle cost $c(H^*) \geq c(T)$ (since if an edge is removed from the optimum cycle it becomes a spanning tree, having cost more than or equal to the MST T).
- Hence, $c(C) \leq 2.c(T) \leq c(H^*) \Rightarrow \frac{c(C)}{c(H^*)} \leq 2$.



$$c(w,y) \leq c(w,u) + c(u,y) \leq c(w,u) + c(u,v) + c(v,y) \leq c(w,u) + c(u,v) + c(v,x) + c(x,y) = c(MST)$$

$$c(C) = c(MST) + c(w,y) \leq 2 \cdot c(MST)$$

TSP Closest-Point Heuristic