# Plotting PCA Dominant EigenVectors in Realtime

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### **Abstract**

In this paper we present a novel technique of plotting a set of vectors that change over time (both in magnitude and direction). The changes are captured by the change in the color by which they are plotted in 3D space. We apply this technique to plot the dominant (orthogonal) eigenvectors obtained by doing Principal Component Analysis (PCA) on a realtime dataset. We ran our experiments on realtime astronomy, traffic and stock datasets, each having multiple attributes (dimensions). By visualizing only the changes in the most dominant eigenvectors one could apprehend the change in the underlying realtime data.

# **Keywords**

PCA, eigenvectors, visualization.

## Introduction

Principal Component Analysis (PCA) [1, 5, 6, 8–10] is a very popular technique primarily used to capture the most varying directions in the dataset and to reduce the dimensionality of the data, since few of the most dominant eigenvectors of the underlying covariance matrix (also call principal components) can be used to describe the variance in the entire data. We choose the most two dominant 3-D eigenvectors to monitor the changes in the underlying data. We use a simple color-code mapping to visualize the change in the direction of the eigenvectors immediately. A simple 3-D to 2-D mapping technique [3] has been used to plot the 3-D eigenvectors. Similar work was done by [2] in their distributed eigenstate monitoring algorithm but visualization

of eigenvectors was never used to detect the changes in data / convergence of the eigenvectors towards a mean vector. Also, we applied this visualization technique on traffic and stock datasets as well. This technique can also be easily extended to distributed settings.

## **Problem Definition**

Given a realtime dataset  $\{X(t): t=1,2,3,\ldots\}$ , visualize the change in the dataset (over time) by plotting the principal components. Also, visualize the convergence of these dominant eigenvectors, if they converge (to some mean vectors) at all.

## Approach

Given a realtime dataset  $\{X(t): t=1,2,3,\ldots\}$  with n attributes (columns), the last (most recent) m data rows  $\{X(t): t=t_i,t_i+1,\ldots t_i+m-1\}$  are stored (Initially  $t_i=1$ , so that at every  $t_i=k.m+1,m$  new rows  $\{X(k.m+1),\ldots,X((k+1).m)\}$  are obtained), where  $k=0,1,2,\ldots$  Also, the most relevant (significant) 3 columns from the dataset are chosen (by the domain experts) so that at every time instant t=k.m+1, a new dataset  $X_{m\times 3}(t)$  is obtained. Then PCA is performed on this dataset and 2 dominant 3-D eigenvectors  $(\vec{v_1}(t) \text{ and } \vec{v_2}(t))$  are chosen, Now, 3-D to 2-D mapping [3] is used to visualize these eigenvectors. If the underlying data changes abruptly then that change will be captured by changes in these dominant eigenvectors. Otherwise, if the changes are subtle (mean values of the attributes do not change much), these dominant vectors will gradually converge to their corresponding mean vectors.

We have 3-D astronomy data, e.g., the user-chosen attributes of the data are  $a_g$ ,  $a_i$ ,  $a_l$  from NASA STSS catalog. We run the distributed eigen-state monitoring algorithm [2] on these 3-tuples (do distributed PCA) in order to capture the directions of maximum variance in the feature space and obtain the set of 3 orthonormal eigenvectors, where we choose the two dominant eigenvectors capturing almost all the variance and ignore the 3rd one. Now, since the data tuples for this experiment come from a region of sky, they keep on changing (due to rotation of earth, incoming / outgoing celestial objects etc.) and consequently the eigenvectors for the feature space also keeps on changing (oscillates around a small radius w.r.t. the convergence point). The problem that we address here is to *visualize* the *dominant* (and changing) eigenvectors dynamically .

#### Vizualization

The PCA algorithm generates outputs in form of  $(\vec{v_1}, \vec{v_2})$  tuples where they represent the dominant (orthogonal, i.e.,  $v_1^T.v_2=0$ ) eigenvectors, i.e., each output tuple generated by the PCA algorithm is of the form  $(v_{1x}, v_{1y}, v_{1z}), (v_{2x}, v_{2y}, v_{2z})$ .

In graphical representation, each eigenvector will represent a direction in 3D space and moreover since they are orthogonal to each other they will represent two mutually perpendicular directions. It's always good visual representation if we distinguish the two

distinct orthogonal eigenvectors (namely 1st most dominant and 2nd most dominant eigenvector) by different color codes. Also, it will be good and easily understandable if we can show how the distributed algorithm convergences to each of the eigenvectors using color codes. We are going to use 3D to 2D mapping technique proposed in [3]. We use properties of *inner product* of two vectors to assign different color codes to the eigenvectors. The following steps describe the technique we used for color code mapping:

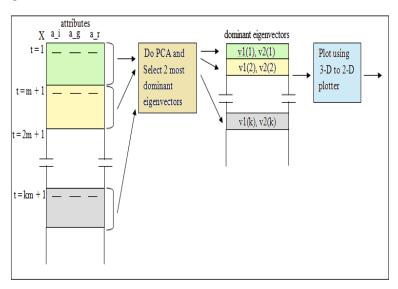


Figure 1: Visualizing the principal components

- 1. We have two distinct mutually perpendicular directions for the two orthogonal eigenvectors. Now, additionally each vector will have its own radius of convergence that is defined by the respective *solid angles*  $\delta\theta$  or  $\delta\phi$ , as shown in .
- 2. Let the  $i^{th}$  row of the output generated by the distributed eigen-monitoring algorithm be denoted by  $(\vec{v_1}^{(i)}, \ \vec{v_2}^{(i)})$ . Such output tuples are continuously generated. We use a backend thread to asynchronously read the stream and update the frontend UI (applet) .
- 3. Also, let's denote the set of 1st dominant eigenvectors computed by the algorithm by  $V_1$  and set of 2nd dominant eigenvectors by  $V_2$ . Hence,
  - (a)  $\vec{v}_1 \in V_1 \land \vec{v}_2 \in V_2 \Rightarrow <\vec{v}_1, \vec{v}_2> = v_1^T.v_2 \approx 0$ , (by orthogonality)
  - (b)  $<\vec{v_1},\vec{v_1}>=<\vec{v_1}',\vec{v_1}'>=1$ , (if we have orthonormality as well)
  - (c)  $\vec{v}_1, \vec{v}_1' \in V_1 \Rightarrow < \vec{v}_1, \vec{v}_1' >= v_1^T.v_1' \approx 1$ . (Since the inner product is a similarity measure, if two vectors are similar, their product will be close to 1. Also,  $<\vec{v}_1, \vec{v}_1' > \le < \vec{v}_1, \vec{v}_1 > . < \vec{v}_1', \vec{v}_1' >= 1$ , by the *Cauchy-Shwartz inequality* [4,7])

- (d)  $\vec{v}_2, \vec{v}_2' \in V_2 \Rightarrow <\vec{v}_2, \vec{v}_2' > = v_2^T . v_2' \approx 1 \text{ (Similarly)}$
- (e) Hence, for any two vectors u and w,  $\langle u,w\rangle\approx 1\Rightarrow$  they belong to the same set. But  $\langle u,w\rangle\approx 0\Rightarrow$  they belong to different sets.
- 4. Initially,  $V_1 = V_2 = \Phi$ . Iteratively compute  $V_1 = V_1 \cup \{\vec{v_1}^{(i)}\}$  and  $V_2 = V_2 \cup \{\vec{v_2}^{(i)}\}$ , by adding the corresponding vectors obtained from the  $i^{th}$  output tuple generated by the algorithm.
- 5. At any given instant, we compute the mean dominant eigenvector directions  $\vec{e_1}$  and  $\vec{e_2}$  from the already-computed eigenvectors from the set  $V_1$  and  $V_2$  respectively in the following manner (by taking online average):

$$\vec{e}_1 = \{e_{1x}, e_{1y}, e_{1z}\}, \text{ with } e_{1x} = \frac{\sum\limits_{v_1 \in V_1} v_{1x}}{|V_1|}, e_{1y} = \frac{\sum\limits_{v_1 \in V_1} v_{1y}}{|V_1|}, e_{1z} = \frac{\sum\limits_{v_1 \in V_1} v_{1z}}{|V_1|}, \\ \sum\limits_{v_2 x} v_{2x} \sum\limits_{v_2 y} v_{2y} \sum\limits_{v_2 y} \sum\limits_{v_2 v_2} v_{2z}, \\ \vec{e}_2 = \{e_{2x}, e_{2y}, e_{2z}\}, \text{ with } e_{2x} = \frac{v_2 \in V_2}{|V_2|}, e_{2y} = \frac{v_2 \in V_2}{|V_2|}, e_{2z} = \frac{v_2 \in V_2}{|V_2|}.$$
 Simplifying the above, we get  $\vec{e}_1 = \frac{1}{|V_1|} \sum\limits_{v_1 \in V_1} \vec{v}_1$  and  $\vec{e}_2 = \frac{1}{|V_2|} \sum\limits_{v_2 \in V_2} \vec{v}_2$ .

- 6. As soon as we get a new vector  $\vec{v}$  from the backend, we perform the following steps:
  - (a) Normalize eigenvector  $\vec{v} = \{v_x, v_y, v_z\}$  to obatain  $\vec{\vartheta} = \left\{\frac{v_x}{\sqrt{v_x^2 + v_y^2 + v_z^2}}, \frac{v_y}{\sqrt{v_x^2 + v_y^2 + v_z^2}}, \frac{v_z}{\sqrt{v_x^2 + v_y^2 + v_z^2}}\right\}.$
  - (b) Find if  $\vec{\vartheta} \in V_1$  or  $\vec{\vartheta} \in V_2$
  - (c) Use colors gradients  $(C_1, C'_1)$  to color the vectors in set  $V_1$  and colors gradients  $(C_2, C'_2)$  to color the vectors in set  $V_2$ .
  - (d) Use orhonormality to find set membership, e.g., if  $\vec{\vartheta} \in V_1$ , the inner product  $<\vec{\vartheta}, \vec{e_1}>\approx 1$  and  $<\vec{\vartheta}, \vec{e_2}>\approx 0$ .
  - (e) Use gradient colors to represent the dispersion of the eigenvectors in the same set. To find the solid angles, again use the inner products (as similarity measure), e.g., if  $\vec{\vartheta} \in V_1$ , use the inner product  $<\vec{e_1}, \vec{\vartheta}>$  to find how far  $\vec{v_1}$  is from the centroid of the set  $V_1$  (i.e., measure the solid angle  $\delta\theta$ ) and accordingly assign a convex combination [1,9] of the color codes  $C_1$  and  $C_1'$  to the vector  $\vec{\vartheta}$ . The vector  $\vec{v_1}$  will have more  $C_1$  components in its color if it is closer to  $\vec{e_1}$ . Consequently it will have more  $C_1'$  components if the solid angle between  $\vec{e_1}$  and  $\vec{v_1}$  is larger. As seen from figure, the eigenvectors closer to  $\vec{e_1}$  are yellower, while the ones comparatively away from the convergence are redder.
  - (f) Similarly the 2nd dominant eigenvector is colored.
  - (g) The algorithms for construction of the sets and color mapping are described in the following section.

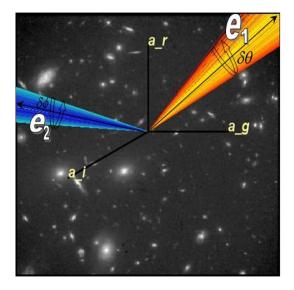


Figure 2: The mapping of color codes in the eigengraph applet: the solid angles of convergence

## **Algorithms**

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Algorithm 1 Construct sets V_1 and V_2

1: V_1 \leftarrow \Phi

2: V_2 \leftarrow \Phi

3: \vec{e}_1 \leftarrow 0

4: \vec{e}_2 \leftarrow 0

5: for all (\vec{v_1}^{(i)}, \vec{v_2}^{(i)}) do

6: \vec{e}_1 \leftarrow \frac{|V_1| \cdot \vec{e}_1 + \vec{v_1}^{(i)}}{|V_1| + 1}

7: \vec{e}_2 \leftarrow \frac{|V_2| \cdot \vec{e}_2 + \vec{v_2}^{(i)}}{|V_2| + 1}

8: V_1 \leftarrow V_1 \cup \{\vec{v_1}^{(i)}\}

9: V_2 \leftarrow V_2 \cup \{\vec{v_2}^{(i)}\}

10: end for
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# References

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## **Algorithm 2** Draw a new (normalized) vector $\vec{\vartheta}$ with proper color

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1: if <\vec{e_1}, \vec{\vartheta}>\approx 1 then \{\text{equivalently} < \vec{e_2}, \vec{\vartheta}>\approx 0\}

2: V_1 \leftarrow V_1 \cup \{\vec{\vartheta}\}

3: else if <\vec{e_2}, \vec{\vartheta}>\approx 1 then \{\text{equivalently} < \vec{e_1}, \vec{\vartheta}>\approx 0\}

4: V_2 \leftarrow V_2 \cup \{\vec{\vartheta}\}

5: end if

6: if \vec{\vartheta} \in V_1 then

7: Use <\vec{e_1}, \vec{\vartheta}> to find the solid angle \delta\theta and accordingly assign a convex combination of the colors \lambda C_1 + (1-\lambda)C_1' to \vec{\vartheta}, where 0 \leq \lambda \leq 1, \lambda being directly proportional to the inner product <\vec{e_1}, \vec{\vartheta}>

8: end if

9: if \vec{\vartheta} \in V_2 then

10: Use similar logic to color \vec{\vartheta}

11: end if
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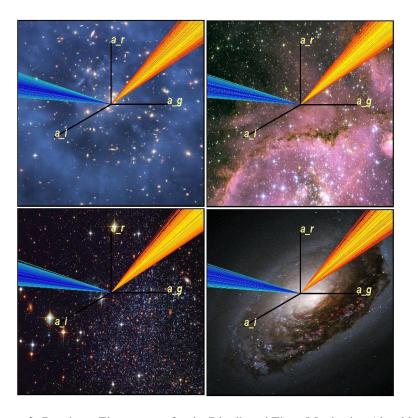


Figure 3: Dominant Eigenvectors for the Distributed Eigen Monitoring Algorithm

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