

Problem 1

In this problem we consider a directed graph $G = (V, A)$ with n vertices and m arcs.

- (a) A topological sort of the vertices is an ordering of the vertices such that there is no edge from a vertex u to v if u is placed after v in the ordering.

Formulate an $O(m + n)$ algorithm that finds a topological sort of the vertices or decides that there is a directed circuit in G .

- (b) Assume for this part that G is acyclic, *i.e.*, there exists no directed cycle in G . Show how the above ordering can be used to compute single source shortest paths in a single pass using the Bellman-Ford algorithm.

- (c) We will now see how the previous observation can be used to reduce the total number of iterations of the main loop in Bellman-Ford. The idea is to take an arbitrary vertex ordering (v_1, \dots, v_n) and split the edge set E into two sets $E_1 = \{v_i v_j \mid i < j\}$ and $E_2 = \{v_i v_j \mid i > j\}$. Both, $G_1 := (V, E_1)$ and $G_2 := (V, E_2)$, are directed acyclic graphs. How can you make use of this observation to reduce the number of iterations of the main loop in Bellman-Ford?

Problem 2

Given n numbers a_1, \dots, a_n find indices i and j , $1 \leq i \leq j \leq n$, such that $\sum_{k=i}^j a_k$ is minimized.

We will develop two algorithms for this problem that run in linear time, *i.e.*, the number of operations is linear in n .

- (a) Solve the problem using Bellman-Ford as a subroutine. In particular, construct a graph such that a shortest path in this graph yields the optimal solution to the above problem. Show that the graph can be generated in linear time and that Bellman-Ford can be implemented to run in linear time on this graph.

- (b) Define $d(j) = \min_{1 \leq i \leq j} \sum_{k=i}^j a_k$. Conclude that the above problem is equivalent to computing $\min_{1 \leq j \leq n} d(j)$. Show how this can be done in linear time.