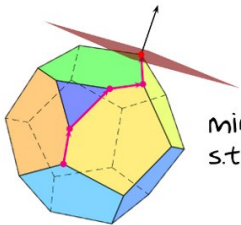


Linear programming

- ▶ Definition of linear programming
- ▶ Some useful notation



$$\begin{aligned} \min & c^T x \\ \text{s.t. } & A x \leq B \end{aligned}$$

What is a linear program?

A linear program consists of a linear objective function

$$c_1 x_1 + \cdots + c_n x_n$$

$$\nwarrow = c^T \cdot x$$

and linear inequalities

$$a_{11}x_1 + \cdots + a_{1n}x_n \leq b_1$$

$$\vdots$$

$$a_{m1}x_1 + \cdots + a_{mn}x_n \leq b_m.$$

VARIABLES

(linear) constraints

Find $x_1, \dots, x_n \in \mathbb{R}$ of maximum objective function value among all those $x_1, \dots, x_n \in \mathbb{R}$ satisfying the linear inequalities.

$$f: \mathbb{R}^n \rightarrow \mathbb{R}$$

$$f(x) = d^T \cdot x = d_1 x_1 + \cdots + d_n x_n$$

linear function

$$d = \begin{pmatrix} d_1 \\ \vdots \\ d_n \end{pmatrix}$$

Back to introductory example

$$\begin{array}{lll} \text{maximize} & 100 \cdot x_1 + 125 \cdot x_2 \\ \text{such that:} & 3 \cdot x_1 + 6 \cdot x_2 \leq 30 \\ & 8 \cdot x_1 + 4 \cdot x_2 \leq 44 \\ & x_1 \leq 5 \\ & x_2 \leq 4 \\ & x_1 \geq 0 \quad \Leftrightarrow -x_1 \leq 0 \\ & x_2 \geq 0 \quad \Leftrightarrow -x_2 \leq 0 \end{array}$$

$x \in \mathbb{R}^n$ satisfies $a^T \cdot x \geq \beta$, $a \in \mathbb{R}^n$, $\beta \in \mathbb{R}$ if and only if
 x satisfies $-a^T \cdot x \leq -\beta$

Matrix notation

$$\max \quad c_1 x_1 + \cdots + c_n x_n$$

$$\text{s.t.:} \quad a_{11}x_1 + \cdots + a_{1n}x_n \leq b_1$$

$$\vdots$$

$$a_{m1}x_1 + \cdots + a_{mn}x_n \leq b_m.$$

$$\max \{ c^T \cdot x : x \in \mathbb{R}^n, A \cdot x \leq b \}$$

$$A x \leq b$$

$$c = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}, \quad b = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix}$$

$$A \in \mathbb{R}^{m \times n}$$

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ & & \ddots & \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

Back to introductory example

$$\begin{array}{ll}\max & 100 \cdot x_1 + 125 \cdot x_2 \\ \text{s. t.:} & 3 \cdot x_1 + 6 \cdot x_2 \leq 30 \\ & 8 \cdot x_1 + 4 \cdot x_2 \leq 44 \\ & x_1 \leq 5 \\ & x_2 \leq 4 \\ & x_1 \geq 0 \\ & x_2 \geq 0\end{array}$$

$$c^T = (100, 125)$$

$$b^T = (30, 44, 5, 4, 0, 0)$$

$$A = \begin{pmatrix} 3 & 6 \\ 8 & 4 \\ 1 & 0 \\ 0 & 1 \\ -1 & 0 \\ 0 & -1 \end{pmatrix}$$

Max vs. Min

$$\min\{5, 4, -3\} = -3$$

$$= -\max\{-5, -4, 3\} = -3$$

$$\max c^T x$$

If $\min \{c^T x : x \in \mathbb{R}^n, Ax \leq b\}$ exists, then

$$= -\max \{-c^T x : x \in \mathbb{R}^n, Ax \leq b\}$$

Quiz

What are A , b and c in the matrix-notation $\max\{c^T x : x \in \mathbb{R}^n, Ax \leq b\}$ of the following linear program:

$$\begin{array}{ll} \min & 2 \cdot x_1 + 3 \cdot x_2 \\ \text{s.t.:} & 2 \cdot x_1 + x_2 \geq 2 \quad (-2 \cdot -1) \\ & x_1 + x_2 \leq 10 \\ & x_1 \geq 0 \\ & x_2 \geq 0 \end{array}$$

$\rightarrow -2x_1 - x_2 \leq -2$

$$A = \begin{pmatrix} -2 & -1 \\ 1 & 1 \\ -1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$b = \begin{pmatrix} -2 \\ 10 \\ 0 \\ 0 \end{pmatrix}$$

$$c = \begin{pmatrix} -2 \\ -3 \end{pmatrix}$$

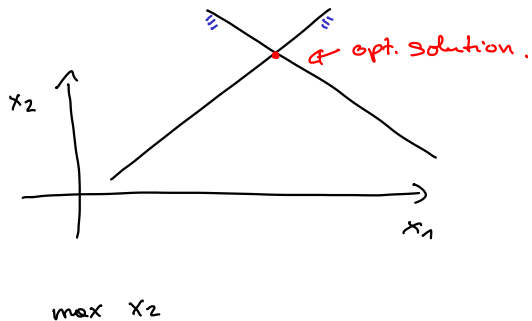
Feasible solutions

A point $x \in \mathbb{R}^n$ is called *feasible*, if x satisfies all linear inequalities. If there are feasible solutions of a linear program, then the linear program is called *feasible*.

Optimal solutions

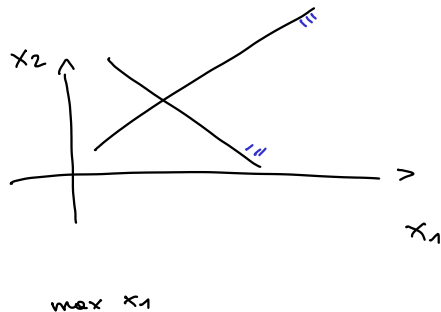
A feasible $x \in \mathbb{R}^n$ is an *optimal solution* of the linear program if $c^T x \geq c^T y$ for all feasible $y \in \mathbb{R}^n$.

$$\max \{ c^T x : x \in \mathbb{R}^n, Ax \leq b \}$$



Bounded linear program

A linear program is *bounded* if there exists a constant $M \in \mathbb{R}$ such that $c^T x \leq M$ holds for all feasible $x \in \mathbb{R}^n$.



LP unbounded

Quiz

The linear program

$$\begin{array}{ll}\max & x_1 \\ \text{s.t.:} & x_1 + x_2 \leq 1 \\ & x_1 \geq 1\end{array}$$

- ▶ is infeasible
 - ▶ is feasible
 - ▶ is bounded
- unbounded

$\forall k \geq 1 : (k, -k+1) \text{ is feas.}$

$$M \in \mathbb{R} \quad k = \max\{M+1, 1\}$$

$k \geq 1$ and

$(k, -k+1) \text{ is feas.}$

↑

$> M$