

The background of the slide is a complex, abstract composition. It features a network of thin, light-colored lines forming a web-like structure. Overlaid on this are various data visualization elements: a grid of small grey plus signs, clusters of green and blue dots, and a large, semi-transparent white triangle that serves as a backdrop for the title. In the bottom-left corner, there is a small, square inset image showing a dense cluster of orange and red dots with a horizontal band of pink and white squares across the middle.

# **Lecture 3. Partitioning-Based Clustering Methods**

# Lecture 3. Partitioning-Based Clustering Methods

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- Basic Concepts of Partitioning Algorithms
- The K-Means Clustering Method
- Initialization of K-Means Clustering
- The K-Medoids Clustering Method
- The K-Medians and K-Modes Clustering Methods
- The Kernel K-Means Clustering Method
- Summary



The background features a complex, abstract design. It includes a grid of small grey plus signs, a network of red lines connecting green dots, and a large, light-colored geometric shape resembling a stylized 'A' or a folded piece of paper. On the left side, there is a small inset image showing a cluster of orange and red dots with a horizontal bar chart overlaid. The main title is centered within the light-colored geometric shape.

# **Session 1: Basic Concepts of Partitioning Algorithms**

# Partitioning Algorithms: Basic Concepts

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- ❑ Partitioning method: Discovering the groupings in the data by optimizing a specific objective function and iteratively improving the quality of partitions
- ❑ *K*-partitioning method: Partitioning a dataset ***D*** of ***n*** objects into a set of ***K*** clusters so that an objective function is optimized (e.g., the sum of squared distances is minimized, where  $c_k$  is the centroid or medoid of cluster  $C_k$ )

❑ A typical objective function: **Sum of Squared Errors (SSE)**

$$SSE(C) = \sum_{k=1}^K \sum_{x_i \in C_k} \|x_i - c_k\|^2$$

- ❑ Problem definition: Given *K*, find a partition of *K clusters* that optimizes the chosen partitioning criterion
  - ❑ Global optimal: Needs to exhaustively enumerate all partitions
  - ❑ Heuristic methods (i.e., greedy algorithms): *K-Means*, *K-Medians*, *K-Medoids*, etc.





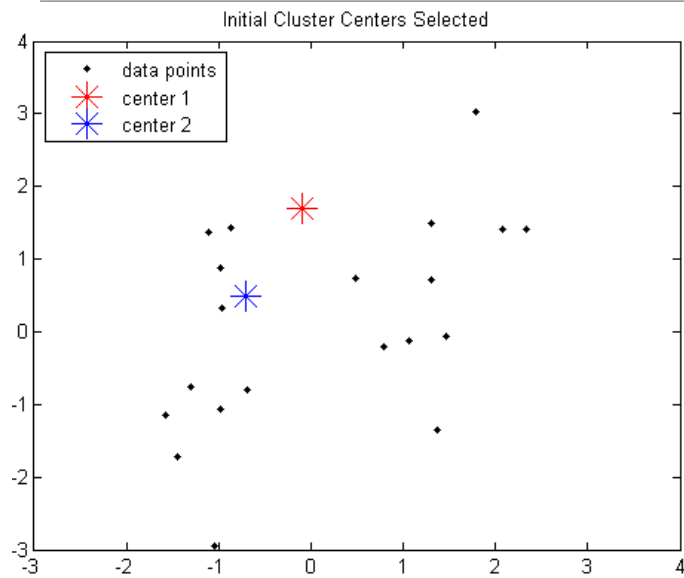
# Session 2: The *K-Means* Clustering Method

# The *K-Means* Clustering Method

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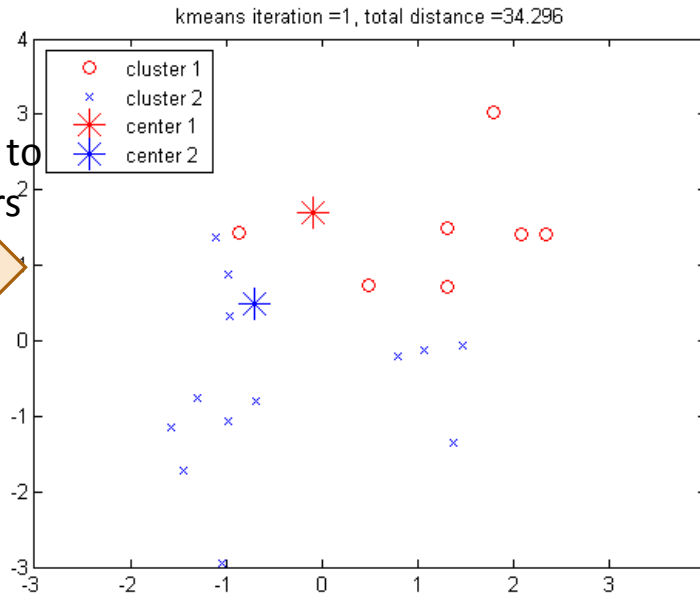
- ❑ *K-Means* (MacQueen'67, Lloyd'57/'82)
  - ❑ Each cluster is represented by the center of the cluster
- ❑ Given  $K$ , the number of clusters, the *K-Means* clustering algorithm is outlined as follows
  - ❑ Select  $K$  points as initial centroids
  - ❑ **Repeat**
    - ❑ Form  $K$  clusters by assigning each point to its closest centroid
    - ❑ Re-compute the centroids (i.e., *mean point*) of each cluster
  - ❑ **Until** convergence criterion is satisfied
- ❑ Different kinds of measures can be used
  - ❑ Manhattan distance ( $L_1$  norm), *Euclidean distance ( $L_2$  norm)*, Cosine similarity

# Example: *K-Means* Clustering

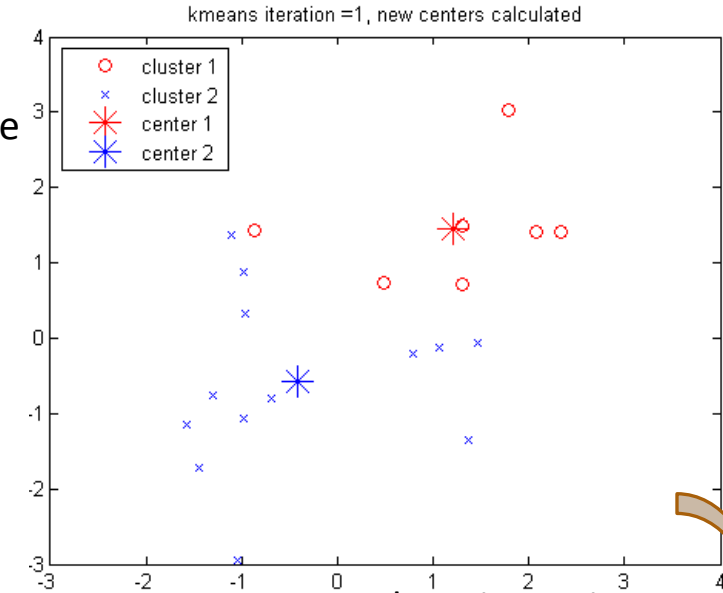


The original data points & randomly select  $K = 2$  centroids

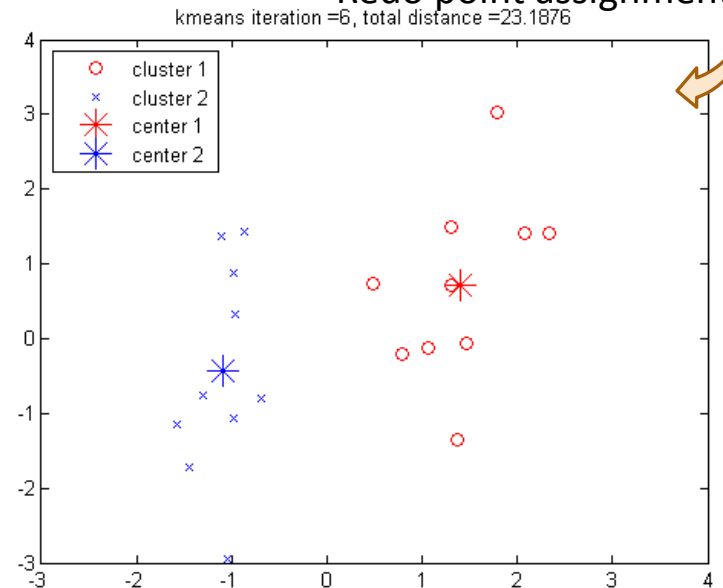
Assign  
points to  
clusters



Recompute  
cluster  
centers



Redo point assignment



## Execution of the *K-Means* Clustering Algorithm

Select  $K$  points as initial centroids

**Repeat**

- Form  $K$  clusters by assigning each point to its closest centroid
- Re-compute the centroids (i.e., *mean point*) of each cluster

**Until** convergence criterion is satisfied

# Discussion on the *K-Means* Method

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- ❑ **Efficiency:**  $O(tKn)$  where  $n$ : # of objects,  $K$ : # of clusters, and  $t$ : # of iterations
  - ❑ Normally,  $K, t \ll n$ ; thus, an efficient method
- ❑ K-means clustering often ***terminates at a local optimal***
  - ❑ Initialization can be important to find high-quality clusters
- ❑ **Need to specify  $K$** , the *number* of clusters, in advance
  - ❑ There are ways to automatically determine the “*best*”  $K$
  - ❑ In practice, one often runs a range of values and selected the “*best*”  $K$  value
- ❑ **Sensitive to noisy data and *outliers***
  - ❑ Variations: Using K-medians, K-medoids, etc.
- ❑ K-means is applicable only to objects in a continuous  $n$ -dimensional space
  - ❑ Using the K-modes for ***categorical data***
- ❑ Not suitable to discover clusters with ***non-convex shapes***
  - ❑ Using density-based clustering, kernel  $K$ -means, etc.



# Variations of *K-Means*

- There are many variants of the *K-Means* method, varying in different aspects

- Choosing better initial centroid estimates

- *K-means++*, *Intelligent K-Means*, *Genetic K-Means*

To be discussed in this lecture

- Choosing different representative prototypes for the clusters

- *K-Medoids*, *K-Medians*, *K-Modes*

To be discussed in this lecture

- Applying feature transformation techniques

- *Weighted K-Means*, *Kernel K-Means*

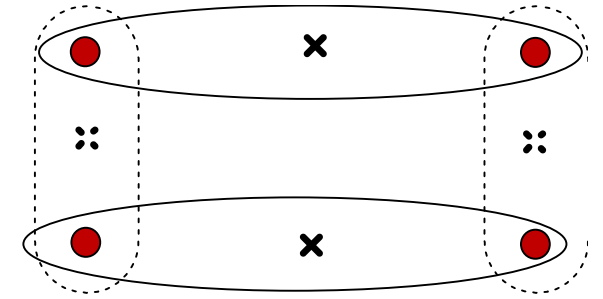
To be discussed in this lecture



# Session 3: Initialization of K-Means Clustering

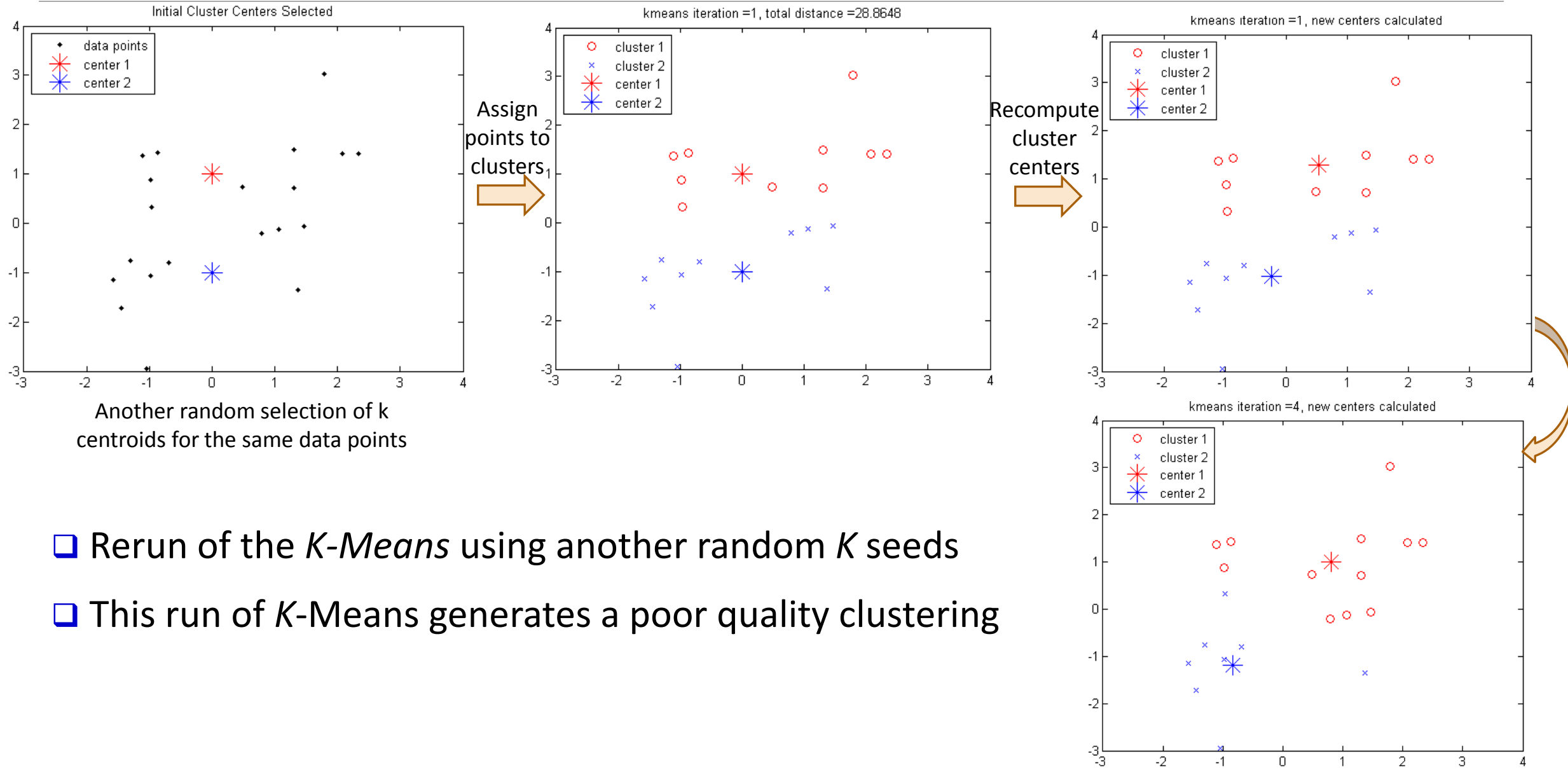
# Initialization of K-Means

- ❑ Different initializations may generate rather different clustering results (some could be far from optimal)
- ❑ Original proposal (MacQueen'67): Select  $K$  seeds randomly
  - ❑ Need to run the algorithm multiple times using different seeds
- ❑ There are many methods proposed for better initialization of  $k$  seeds
  - ❑ ***K-Means++*** (Arthur & Vassilvitskii'07):
    - ❑ The first centroid is selected at random
    - ❑ The next centroid selected is the one that is farthest from the currently selected (selection is based on a weighted probability score)
    - ❑ The selection continues until  $K$  centroids are obtained





# Example: Poor Initialization May Lead to Poor Clustering





# Session 4: The *K-Medoids* Clustering Method

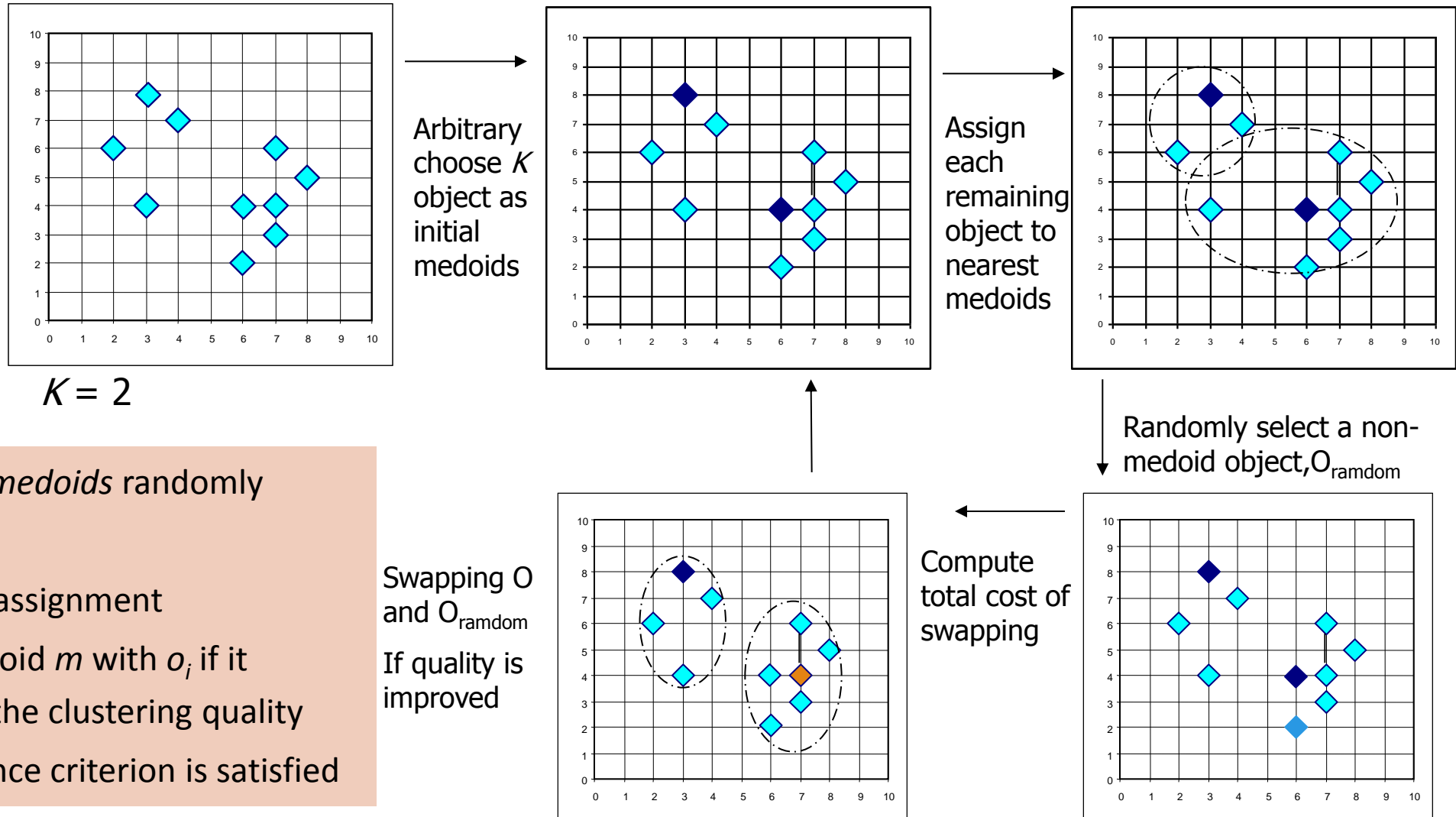
# Handling Outliers: From *K-Means* to *K-Medoids*

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- ❑ The *K-Means* algorithm is sensitive to outliers!—since an object with an extremely large value may substantially distort the distribution of the data
- ❑ *K-Medoids*: Instead of taking the **mean** value of the object in a cluster as a reference point, **medoids** can be used, which is the **most centrally located** object in a cluster
- ❑ The *K-Medoids* clustering algorithm:
  - ❑ Select  $K$  points as the initial representative objects (i.e., as initial  $K$  medoids)
  - ❑ **Repeat**
    - ❑ Assigning each point to the cluster with the closest medoid
    - ❑ Randomly select a non-representative object  $o_i$
    - ❑ Compute the total cost  $S$  of swapping the medoid  $m$  with  $o_i$
    - ❑ If  $S < 0$ , then swap  $m$  with  $o_i$  to form the new set of medoids
  - ❑ **Until** convergence criterion is satisfied



# PAM: A Typical *K-Medoids* Algorithm



Select initial  $K$  medoids randomly

**Repeat**

Object re-assignment

Swap medoid  $m$  with  $o_i$  if it improves the clustering quality

**Until** convergence criterion is satisfied

# Discussion on *K-Medoids* Clustering

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- ❑ *K-Medoids* Clustering: Find *representative* objects (medoids) in clusters
- ❑ *PAM* (Partitioning Around Medoids: Kaufmann & Rousseeuw 1987)
  - ❑ Starts from an initial set of medoids, and
  - ❑ Iteratively replaces one of the medoids by one of the non-medoids if it improves the total sum of the squared errors (SSE) of the resulting clustering
  - ❑ *PAM* works effectively for small data sets but does not scale well for large data sets (due to the computational complexity)
  - ❑ Computational complexity: *PAM*:  $O(K(n - K)^2)$  (quite expensive!)
- ❑ Efficiency improvements on *PAM*
  - ❑ *CLARA* (Kaufmann & Rousseeuw, 1990):
    - ❑ *PAM* on samples;  $O(Ks^2 + K(n - K))$ ,  $s$  is the sample size
  - ❑ *CLARANS* (Ng & Han, 1994): Randomized re-sampling, ensuring efficiency + quality



# Session 5: The *K-Medians* and *K-Modes* Clustering Methods



# ***K-Medians: Handling Outliers by Computing Medians***

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- ❑ Medians are less sensitive to outliers than means
  - ❑ Think of the median salary vs. mean salary of a large firm when adding a few top executives!
- ❑ ***K-Medians***: Instead of taking the **mean** value of the object in a cluster as a reference point, **medians** are used ( $L_1$ -norm as the distance measure)
- ❑ The criterion function for the *K-Medians* algorithm: 
$$S = \sum_{k=1}^K \sum_{x_{ij} \in C_k} |x_{ij} - med_{kj}|$$
- ❑ The *K-Medians* clustering algorithm:
  - ❑ Select  $K$  points as the initial representative objects (i.e., as initial  $K$  medians)
  - ❑ **Repeat**
    - ❑ Assign every point to its nearest median
    - ❑ Re-compute the median using the median of each individual feature
  - ❑ **Until** convergence criterion is satisfied

# K-Modes: Clustering Categorical Data

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- ❑ *K-Means* cannot handle non-numerical (categorical) data
  - ❑ Mapping categorical value to 1/0 cannot generate quality clusters for high-dimensional data
- ❑ ***K-Modes***: An extension to *K-Means* by replacing means of clusters with ***modes***
- ❑ Dissimilarity measure between object  $X$  and the center of a cluster  $Z$ 
  - ❑  $\Phi(x_j, z_j) = 1 - n_j^r/n_l$  when  $x_j = z_j$  ; 1 when  $x_j \neq z_j$ 
    - ❑ where  $z_j$  is the categorical value of attribute  $j$  in  $Z_l$ ,  $n_l$  is the number of objects in cluster  $l$ , and  $n_j^r$  is the number of objects whose attribute value is  $r$
- ❑ This dissimilarity measure (distance function) is **frequency-based**
- ❑ Algorithm is still based on iterative *object cluster assignment* and *centroid update*
- ❑ A ***fuzzy K-Modes*** method is proposed to calculate a ***fuzzy cluster membership value*** for each object to each cluster
- ❑ A mixture of categorical and numerical data: Using a ***K-Prototype*** method

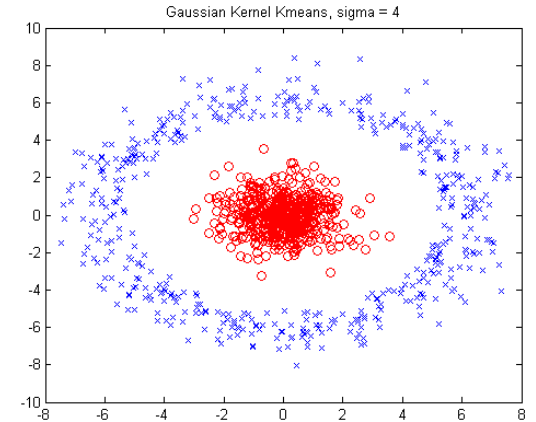
The background features a complex geometric pattern of thin, light-colored lines forming a network of triangles and polygons. Overlaid on this are numerous small, semi-transparent circles in shades of green, blue, and orange, some of which are connected by thin lines, suggesting a data visualization or network graph. The overall color palette is muted, with earthy tones and soft pastels.

# **Session 6: Kernel K-Means Clustering**



# Kernel *K*-Means Clustering

- ❑ Kernel *K*-Means can be used to detect non-convex clusters
  - ❑ *K*-Means can only detect clusters that are linearly separable
- ❑ Idea: Project data onto the high-dimensional kernel space, and then perform *K*-Means clustering
  - ❑ Map data points in the input space onto a high-dimensional feature space using the kernel function
  - ❑ Perform *K*-Means on the mapped feature space
- ❑ Computational complexity is higher than K-Means
  - ❑ Need to compute and store  $n \times n$  kernel matrix generated from the kernel function on the original data
- ❑ The widely studied spectral clustering can be considered as a variant of Kernel K-Means clustering



# Kernel Functions and Kernel K-Means Clustering

- Typical kernel functions:

- Polynomial kernel of degree  $h$ :  $K(\mathbf{X}_i, \mathbf{X}_j) = (\mathbf{X}_i \cdot \mathbf{X}_j + 1)^h$

- Gaussian radial basis function (RBF) kernel:  $K(\mathbf{X}_i, \mathbf{X}_j) = e^{-\|\mathbf{X}_i - \mathbf{X}_j\|^2 / 2\sigma^2}$

- Sigmoid kernel:  $K(\mathbf{X}_i, \mathbf{X}_j) = \tanh(\kappa \mathbf{X}_i \cdot \mathbf{X}_j - \delta)$

- The formula for kernel matrix  $K$  for any two points  $x_i, x_j \in C_k$  is  $K_{x_i x_j} = \phi(x_i) \bullet \phi(x_j)$

- The SSE criterion of *kernel K-means*: 
$$SSE(C) = \sum_{k=1}^K \sum_{x_i \in C_k} \|\phi(x_i) - c_k\|^2$$

- The formula for the cluster centroid:

$$c_k = \frac{\sum_{x_i \in C_k} \phi(x_i)}{|C_k|}$$

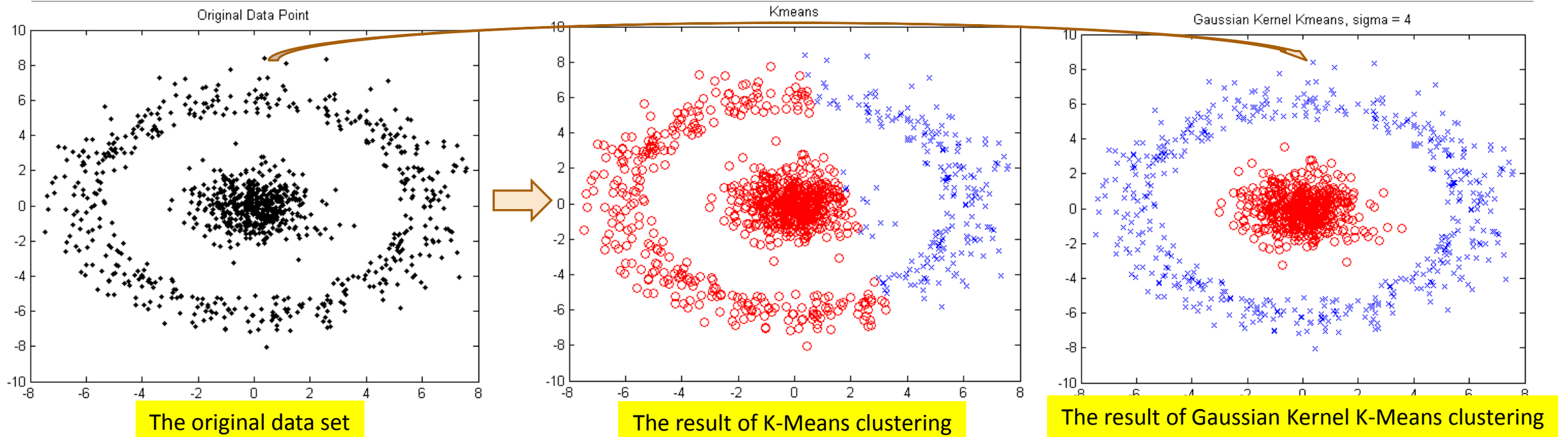
- Clustering can be performed without the actual individual projections  $\phi(x_i)$  and  $\phi(x_j)$  for the data points  $x_i, x_j \in C_k$

# Example: Kernel Functions and Kernel K-Means Clustering

- Gaussian radial basis function (RBF) kernel:  $K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\|\mathbf{x}_i - \mathbf{x}_j\|^2 / 2\sigma^2}$
- Suppose there are 5 original 2-dimensional points:
  - $x_1(0, 0), x_2(4, 4), x_3(-4, 4), x_4(-4, -4), x_5(4, -4)$
- If we set  $\sigma$  to 4, we will have the following points in the kernel space
  - E.g.,  $\|x_1 - x_2\|^2 = (0 - 4)^2 + (0 - 4)^2 = 32$ , therefore,  $K(x_1, x_2) = e^{-\frac{32}{2 \cdot 4^2}} = e^{-1}$

Original Space			RBF Kernel Space ( $\sigma = 4$ )				
	$x$	$y$	$K(x_i, x_1)$	$K(x_i, x_2)$	$K(x_i, x_3)$	$K(x_i, x_4)$	$K(x_i, x_5)$
$x_1$	0	0	0	$e^{-\frac{4^2+4^2}{2 \cdot 4^2}} = e^{-1}$	$e^{-1}$	$e^{-1}$	$e^{-1}$
$x_2$	4	4	$e^{-1}$	0	$e^{-2}$	$e^{-4}$	$e^{-2}$
$x_3$	-4	4	$e^{-1}$	$e^{-2}$	0	$e^{-2}$	$e^{-4}$
$x_4$	-4	-4	$e^{-1}$	$e^{-4}$	$e^{-2}$	0	$e^{-2}$
$x_5$	4	-4	$e^{-1}$	$e^{-2}$	$e^{-4}$	$e^{-2}$	0

# Example: Kernel K-Means Clustering



- ❑ The above data set cannot generate quality clusters by K-Means since it contains non-convex clusters
- ❑ Gaussian RBF Kernel transformation maps data to a kernel matrix  $K$  for any two points  $x_i, x_j$ :  $K_{x_i x_j} = \phi(x_i) \bullet \phi(x_j)$  and Gaussian kernel:  $K(\mathbf{X}_i, \mathbf{X}_j) = e^{-\|\mathbf{X}_i - \mathbf{X}_j\|^2 / 2\sigma^2}$
- ❑ K-Means clustering is conducted on the mapped data, generating quality clusters



The background of the slide is a complex, abstract composition. It features a central white banner with a subtle geometric pattern of thin lines. To the left of the banner is a vertical rectangular inset showing a dense cluster of orange and red dots, resembling a galaxy or a data visualization. The main background is a dark, reddish-brown color with a network of thin, light-colored lines forming a mesh or web-like structure. Scattered throughout this network are small, colorful dots in shades of green, blue, and yellow. The overall aesthetic is scientific and digital.

# Session 7: Summary

# Summary: Partitioning-Based Clustering Methods

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- ❑ Basic Concepts of Partitioning Algorithms
- ❑ The K-Means Clustering Method
- ❑ Initialization of K-Means Clustering
- ❑ The K-Medoids Clustering Method
- ❑ The K-Medians and K-Modes Clustering Methods
- ❑ The Kernel K-Means Clustering Method
- ❑ Summary

# Recommended Readings

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- ❑ J. MacQueen. Some Methods for Classification and Analysis of Multivariate Observations. In *Proc. of the 5th Berkeley Symp. on Mathematical Statistics and Probability*, 1967
- ❑ S. Lloyd. Least Squares Quantization in PCM. *IEEE Trans. on Information Theory*, 28(2), 1982
- ❑ A. K. Jain and R. C. Dubes. Algorithms for Clustering Data. Prentice Hall, 1988
- ❑ L. Kaufman and P. J. Rousseeuw. Finding Groups in Data: An Introduction to Cluster Analysis. John Wiley & Sons, 1990
- ❑ R. Ng and J. Han. Efficient and Effective Clustering Method for Spatial Data Mining. VLDB'94
- ❑ B. Schölkopf, A. Smola, and K. R. Müller. Nonlinear Component Analysis as a Kernel Eigenvalue Problem. *Neural computation*, 10(5):1299–1319, 1998
- ❑ I. S. Dhillon, Y. Guan, and B. Kulis. Kernel K-Means: Spectral Clustering and Normalized Cuts. *KDD'04*
- ❑ D. Arthur and S. Vassilvitskii. K-means++: The Advantages of Careful Seeding. *SODA'07*
- ❑ C. K. Reddy and B. Vinzamuri. A Survey of Partitional and Hierarchical Clustering Algorithms, in (Chap. 4) Aggarwal and Reddy (eds.), *Data Clustering: Algorithms and Applications*. CRC Press, 2014
- ❑ M. J. Zaki and W. Meira, Jr.. *Data Mining and Analysis: Fundamental Concepts and Algorithms*. Cambridge Univ. Press, 2014