

[SciPy.org \(http://scipy.org/\)](http://scipy.org/) [Docs \(http://docs.scipy.org/\)](http://docs.scipy.org/)

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scipy.fftpack.dct

scipy.fftpack.dct(*x*, *type*=2, *n*=None, *axis*=-1, *norm*=None, *overwrite_x*=False)
<http://github.com/scipy/scipy/blob/v0.14.0/scipy/fftpack/realtransforms.py#L25>

[\[source\]](#)

Return the Discrete Cosine Transform of arbitrary type sequence *x*.

Parameters:	<i>x</i> : array_like
	The input array.
	<i>type</i> : {1, 2, 3}, optional
	Type of the DCT (see Notes). Default type is 2.
	<i>n</i> : int, optional
	Length of the transform.
	<i>axis</i> : int, optional
	Axis over which to compute the transform.
	<i>norm</i> : {None, 'ortho'}, optional
	Normalization mode (see Notes). Default is None.
	<i>overwrite_x</i> : bool, optional
	If True the contents of <i>x</i> can be destroyed. (default=False)
Returns:	<i>y</i> : ndarray of real
	The transformed input array.

See also:

[idct \(scipy.fftpack.idct.html#scipy.fftpack.idct\)](#) Inverse DCT

Notes

For a single dimension array *x*, `dct(x, norm='ortho')` is equal to MATLAB `dct(x)`.

There are theoretically 8 types of the DCT, only the first 3 types are implemented in scipy. 'The' DCT generally refers to DCT type 2, and 'the' Inverse DCT generally refers to DCT type 3.

Type I

There are several definitions of the DCT-I; we use the following (for `norm=None`):

$$y[k] = x[0] + (-1)**k \cdot x[N-1] + 2 \cdot \sum_{n=1}^{N-2} x[n] \cdot \cos(\pi \cdot k \cdot n / (N-1))$$

Only None is supported as normalization mode for DCT-I. Note also that the DCT-I is only supported for input size > 1

Type II

There are several definitions of the DCT-II; we use the following (for `norm=None`):

$$y[k] = 2 * \sum_{n=0}^{N-1} x[n] * \cos(\pi * k * (2n+1) / (2 * N)), \quad 0 \leq k < N.$$

If `norm='ortho'`, $y[k]$ is multiplied by a scaling factor f :

$$f = \sqrt{1/(4 * N)} \text{ if } k = 0, \\ f = \sqrt{1/(2 * N)} \text{ otherwise.}$$

Which makes the corresponding matrix of coefficients orthonormal ($OO^T = Id$).

Type III

There are several definitions, we use the following (for `norm=None`):

$$y[k] = x[0] + 2 * \sum_{n=1}^{N-1} x[n] * \cos(\pi * (k+0.5) * n / N), \quad 0 \leq k < N.$$

or, for `norm='ortho'` and $0 \leq k < N$:

$$y[k] = x[0] / \sqrt{N} + \sqrt{2/N} * \sum_{n=1}^{N-1} x[n] * \cos(\pi * (k+0.5) * n / N)$$

The (unnormalized) DCT-III is the inverse of the (unnormalized) DCT-II, up to a factor $2N$. The orthonormalized DCT-III is exactly the inverse of the orthonormalized DCT-II.

References

- [R29] 'A Fast Cosine Transform in One and Two Dimensions', by J. Makhoul, *IEEE Transactions on acoustics, speech and signal processing* vol. 28(1), pp. 27-34, <http://dx.doi.org/10.1109/TASSP.1980.1163351> (<http://dx.doi.org/10.1109/TASSP.1980.1163351>) (1980).
- [R30] Wikipedia, "Discrete cosine transform", http://en.wikipedia.org/wiki/Discrete_cosine_transform (http://en.wikipedia.org/wiki/Discrete_cosine_transform)

Examples

The Type 1 DCT is equivalent to the FFT (though faster) for real, even-symmetrical inputs. The output is also real and even-symmetrical. Half of the FFT input is used to generate half of the FFT output:

```
>>> fft(array([4., 3., 5., 10., 5., 3.])).real >>>
array([ 30., -8.,  6., -2.,  6., -8.])
>>> dct(array([4., 3., 5., 10.]), 1)
array([ 30., -8.,  6., -2.])
```

Previous topic

[scipy.fftpack.irfft \(scipy.fftpack.irfft.html\)](#)

Next topic

