When is StringIO used?

Using StringIO as string buffer is slower than using list as buffer.

```
When is StringIO used?
```

```
from io import StringIO
 def meth1(string):
      a = []
      for i in range(100):
         a.append(string)
     return ''.join(a)
 def meth2(string):
      a = StringIO()
     for i in range(100):
         a.write(string)
     return a.getvalue()
 if __name__ == '__main__':
     from timeit import Timer
     string = "This is test string"
     print(Timer("meth1(string)", "from __main__ import meth1, string").timeit())
print(Timer("meth2(string)", "from __main__ import meth2, string").timeit())
Results:
 16.7872819901
 18.7160351276
 python
          stringio
                                              edited May 25 '15 at 18:41
                                                                                  asked Jan 19 '11 at 9:39
                                                                                         simha
                                                                                       351
                                                             6
                                                                                               1 5 11
                                                                24
```

Do you possibly mean "When" instead of "Where" above? - Lennart Regebro Jan 19 '11 at 10:16

4 Answers

If you measure for speed, you should use cStringIO.

From the docs:

The module cStringIO provides an interface similar to that of the StringIO module. Heavy use of StringIO.StringIO objects can be made more efficient by using the function StringIO() from this module instead.

But the point of StringIO is to be a *file-like object*, for when something expects such and you don't want to use actual files.

Edit: I noticed you use from io import StringIO, so you are probably on Python >= 3 or at least 2.6. The separate StringIO and cStringIO are gone in Py3. Not sure what implementation they used to provide the io.StringIO. There is io.BytesIO too.

Try it with $\mbox{cStringIO}$. Results: List: 17, $\mbox{cString: } 33.-\mbox{user225312}$ Jan 19 '11 at 9:59

io.StringIO is a C implementation, if that exists on your platform. If not it uses a Python implementation fallback. The reason it's slower is because he is doing something that he doesn't need StringIO for in the first place. – Lennart Regebro Jan 19 '11 at 10:14

The main advantage of StringIO is that it can be used where a file was expected. So you can do for example:

```
import sys
import StringIO
out = StringIO.StringIO()
sys.stdout = out
print "hi, I'm going out"
sys.stdout = sys.__stdout__
print out.getvalue()
```

edited May 29 at 15:17



ratskin





Can it be used with with in python 2 ? From what I see here no: bugs.python.org/issue1286 – Mr_and_Mrs_D Dec 29 '14 at 22:19

@Mr_and_Mrs_D please see http://bugs.python.org/issue1286#msg176512 which states that it will work from 2.5 up. What more do you want, blood on it? :D – Mark Lawrence Jul 2 '16 at 22:45

@MarkLawrence: no it won't - reread the comment you linked - you have to roll *your own* context manager - Mr_and_Mrs_D Jul 3 '16 at 13:19

@Mr_and_Mrs_D the link I gave gives an example of a context manager. You clearly do want blood on it. What did your last skivvy die of, overwork? – Mark Lawrence Jul 27 '16 at 8:01

Well, I don't know if I would like to call that using it as a "buffer", you are just multiplying a string a 100 times, in two complicated ways. Here is an uncomplicated way:

```
def meth3(string):
    return string * 100
```

If we add that to your test:

```
if __name__ == '__main__':
    from timeit import Timer
    string = "This is test string"
    # Make sure it all does the same:
    assert(meth1(string) == meth3(string))
    assert(meth2(string) == meth3(string))
    print(Timer("meth1(string)", "from __main__ import meth1, string").timeit())
    print(Timer("meth2(string)", "from __main__ import meth2, string").timeit())
    print(Timer("meth3(string)", "from __main__ import meth3, string").timeit())
```

It turns out to be way faster as a bonus:

```
21.0300650597
22.4869811535
0.811429977417
```

If you want to create a bunch of strings, and then join them, meth1() is the correct way. There is no point in writing it to StringIO, which is something completely different, namely a string with a file-like stream interface.



I know this thread is old, but I stumbled across it through Google - I hope this answer helps others as well.

If your aim is string concatenation then the "+=" operator is better than both of the options:

```
def meth3(string):
    a = ''
    for i in range(100):
        a += string
    return a
```

Results:

17.406924963 157.963402033 13.0571110249

Note that I used Python 2.6 and from String IO import String IO for the second method - whichis slowest by far on my machine.

deleted by owner Jun 8 '13 at 21:42

answered Oct 13 '11 at 13:30

