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2. Review of the nullspace and an introduction to the column space, a geometric example

Let \mathbf{f} be the function from \mathbb{R}^3 to \mathbb{R}^3 that projects all of \mathbb{R}^3 onto the xy -plane:

$$\mathbf{f} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$$

1. What is the matrix \mathbf{A} that represents \mathbf{f} ?
2. Which vectors from the input vector space does \mathbf{f} map to $\mathbf{0}$?
3. Describe the range (or image) of \mathbf{f} geometrically in the output space. Recall that the range of \mathbf{f} is the set of all vectors $\mathbf{b} = \mathbf{f}(\mathbf{x})$ for all vectors \mathbf{x} in the input space.

Solution:

1. \mathbf{A} is a 3×3 matrix such that

$$(\text{first column of } \mathbf{A}) = \mathbf{f} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$(\text{second column of } \mathbf{A}) = \mathbf{f} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

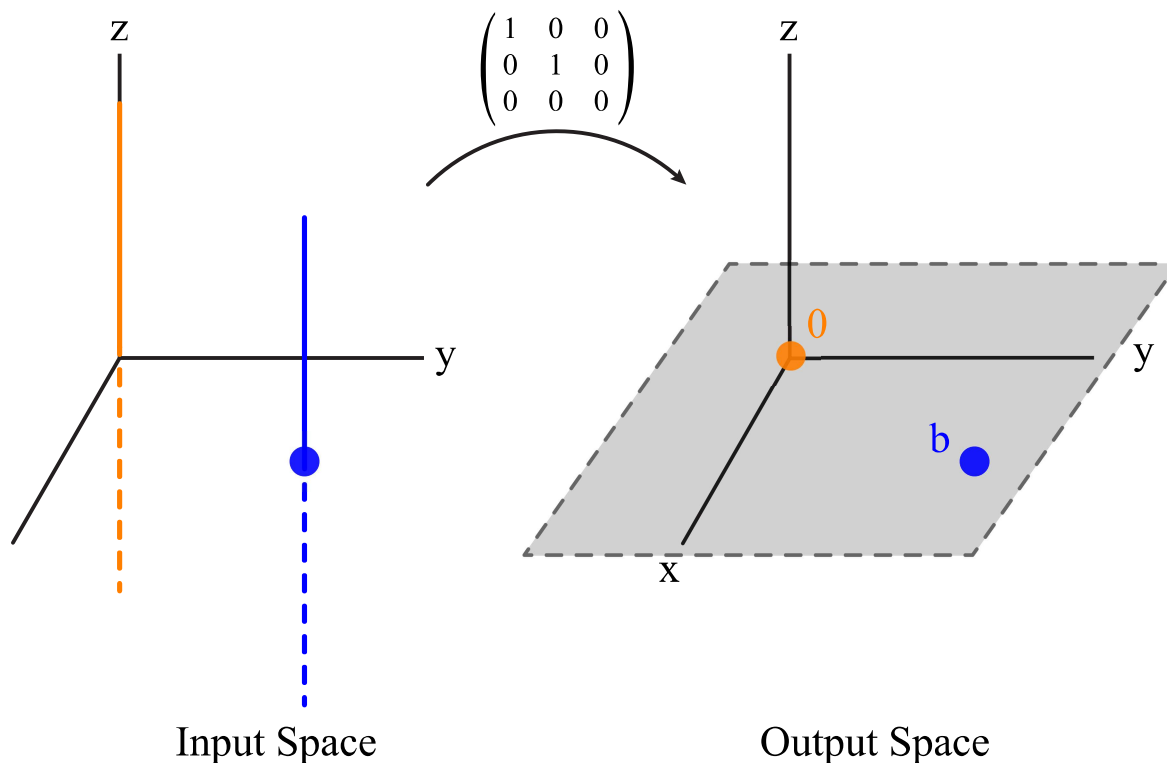
$$(\text{third column of } \mathbf{A}) = \mathbf{f} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$

Thus $\mathbf{A} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}.$

2. Note that $\mathbf{f} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$ is the zero vector if and only if $x = 0$ and $y = 0$. Thus the

projection takes any vector of the form $\begin{pmatrix} 0 \\ 0 \\ z \end{pmatrix}$ to the zero vector. Geometrically, this

says that the entire z -axis is sent to the zero vector.



The set of vectors mapped to $\mathbf{0}$ by \mathbf{f} is the same as the set of solutions $\mathbf{Ax} = \mathbf{0}$. Using our algorithm from the last lecture, we find the set of solutions $\mathbf{Ax} = \mathbf{0}$. This set of solutions forms a vector space called the nullspace. The nullspace $\mathbf{NS}(\mathbf{A})$ is a subspace of the **input** space; in this example:

$$\begin{aligned}
 \text{NS}(\mathbf{A}) &= \{\text{solutions to } \mathbf{Ax} = \mathbf{0}\} \\
 &= \text{solutions to } \mathbf{f}(x, y, z) = \mathbf{0} \\
 &= \{(0, 0, z) : z \in \mathbb{R}\} \\
 &= \text{the } z\text{-axis in the input space } \mathbb{R}^3.
 \end{aligned}$$

3. The set of all vectors \mathbf{b} in the image (also called the range) of \mathbf{f} are all vectors $\mathbf{f}(\mathbf{x})$; in our example:

$$\begin{aligned}
 \text{Image of } \mathbf{f}(x, y, z) &= \{(x, y, 0) : x, y \in \mathbb{R}\} \\
 &= \text{the } xy\text{-plane in the output space } \mathbb{R}^3.
 \end{aligned}$$

Another way of thinking of this is as the set of all vectors \mathbf{b} that can be written as \mathbf{Ax} for some vector \mathbf{x} ; in our example:

$$\{\text{All vectors } \mathbf{Ax}\} = \text{all linear combinations of the columns of } \mathbf{A}.$$

Therefore the set of all vectors $\mathbf{b} = \mathbf{Ax}$ is the same as the span of the columns of \mathbf{A} . The span of the columns of \mathbf{A} is called the **column space** $\text{CS}(\mathbf{A})$; it is a subspace of the **output space**.

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