How could I edit my code to plot 4D contour something similar to this example in python?

Asked 2 years, 3 months ago Modified 2 years, 3 months ago Viewed 722 times

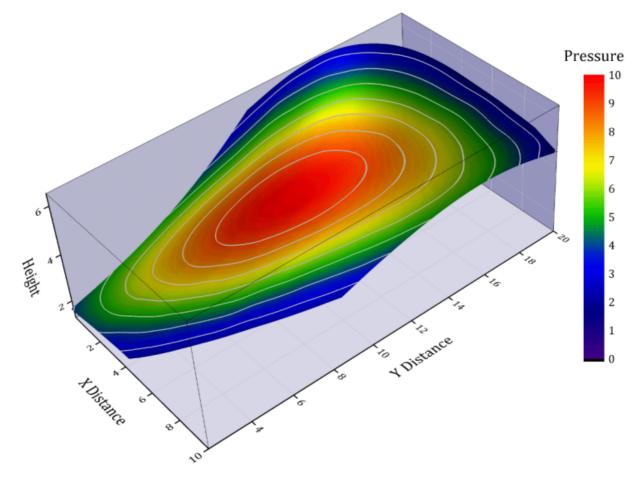


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Similar to many other researchers on stackoverflow who are trying to plot a contour graph out of 4D data (i.e., X,Y,Z and their corresponding value C), I am attempting to plot a 4D contour map out of my data. I have tried many of the suggested solutions in stackover flow. From all of the plots suggested this, and this were the closest to what I want but sill not quite what I need in terms of data interpretation. Here is the ideal plot example: (source)





<u>Here</u> is a subset of the data. I put it on the dropbox. Once this data is downloaded to the directory of the python file, the following code will work. I have modified this script from <u>this</u> <u>post</u>.

```
import numpy as np
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt
import matplotlib.tri as mtri

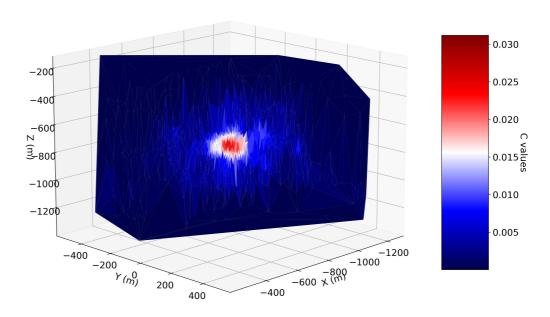
#####Importing the data
df = pd.read_csv('Data_4D_plot.csv')

do_random_pt_example = False;

index_x = 0; index_y = 1; index_z = 2; index_c = 3;
list_name_variables = ['x', 'y', 'z', 'c'];
```

```
name color map = 'seismic';
if do_random_pt_example:
    number of points = 200;
    x = np.random.rand(number of points);
    y = np.random.rand(number of points);
    z = np.random.rand(number of points);
    c = np.random.rand(number of points);
else:
    x = df['X'].to_numpy();
    y = df['Y'].to_numpy();
    z = df['Z'].to_numpy();
    c = df['C'].to_numpy();
#end
#----
# We create triangles that join 3 pt at a time and where their colors will be
# determined by the values of their 4th dimension. Each triangle contains 3
# indexes corresponding to the line number of the points to be grouped.
# Therefore, different methods can be used to define the value that
# will represent the 3 grouped points and I put some examples.
triangles = mtri.Triangulation(x, y).triangles;
choice calcuation colors = 2;
if choice calcuation colors == 1: # Mean of the "c" values of the 3 pt of the triangle
    colors = np.mean( [c[triangles[:,0]], c[triangles[:,1]], c[triangles[:,2]]], axis =
0):
elif choice_calcuation_colors == 2: # Mediane of the "c" values of the 3 pt of the
triangle
    colors = np.median([c[triangles[:,0]], c[triangles[:,1]], c[triangles[:,2]]], axis
= 0);
elif choice_calcuation_colors == 3: # Max of the "c" values of the 3 pt of the triangle
   colors = np.max( [c[triangles[:,0]], c[triangles[:,1]], c[triangles[:,2]]], axis =
0);
#end
#-----
###====adjust this part for the labeling of the graph
list name variables[index x] = 'X (m)'
list name variables[index y] = 'Y (m)'
list_name_variables[index_z] = 'Z (m)'
list_name_variables[index_c] = 'C values'
# Displays the 4D graphic.
fig = plt.figure(figsize = (15,15));
ax = fig.gca(projection='3d');
triang = mtri.Triangulation(x, y, triangles);
surf = ax.plot trisurf(triang, z, cmap = name color map, shade=False, linewidth=0.2);
surf.set array(colors); surf.autoscale();
#Add a color bar with a title to explain which variable is represented by the color.
cbar = fig.colorbar(surf, shrink=0.5, aspect=5);
cbar.ax.get_yaxis().labelpad = 15; cbar.ax.set_ylabel(list_name_variables[index_c],
rotation = 270);
# Add titles to the axes and a title in the figure.
ax.set xlabel(list name variables[index x]);
ax.set ylabel(list name variables[index y]);
ax.set zlabel(list name variables[index z]);
ax.view init(elev=15., azim=45)
plt.show()
```

Here would be the output:



Although it looks brilliant, it is not quite what I am looking for (the above contour map example). I have modified the following script from this post in the hope to reach the required graph, however, the chart looks nothing similar to what I was expecting (something similar to the previous output graph). Warning: the following code may take some time to run.

```
import matplotlib
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
import numpy as np

df = pd.read_csv('Data_4D_plot.csv')

x = df['X'].to_numpy();
y = df['Y'].to_numpy();
z = df['Z'].to_numpy();
cc = df['C'].to_numpy();
```

convert to 2d matrices

```
Z = np.outer(z.T, z)
X, Y = np.meshgrid(x, y)
C = np.outer(cc.T,cc)
# fourth dimention - colormap
# create colormap according to cc-value
color_dimension = C # change to desired fourth dimension
minn, maxx = color_dimension.min(), color_dimension.max()
norm = matplotlib.colors.Normalize(minn, maxx)
m = plt.cm.ScalarMappable(norm=norm, cmap='jet')
m.set array([])
fcolors = m.to_rgba(color_dimension)
# plot
fig = plt.figure()
ax = fig.gca(projection='3d')
ax.plot_surface(X,Y,Z, rstride=1, cstride=1, facecolors=fcolors, vmin=minn, vmax=maxx,
shade=False)
ax.set_xlabel('x')
ax.set_ylabel('y')
ax.set_zlabel('z')
plt.show()
```

Now I was wondering from our kind community and experts if you can help me to plot a contour figure similar to the example graph (image one in this post), where the contours are based on the values within the range of c?

```
python-3.x matplotlib plot Edit tags
```

Share Edit Follow Close Flag edited May 8, 2021 at 21:49

asked May 8, 2021 at 17:21



- 1 haven't tried your code yet, but I would say that in the "example graph", the values are probably sorted to have a continuous increase in X, Y in function of Z. So the overall shape is smooth. Have you tried applying sort orders to your data (like [#1-#2-#3]: X-Y-Z, X-Z-Y, Y-X-Z, ...) to see if it could improve the visual appearance obtained? Vincent Rougeau-Moss May 9, 2021 at 20:36
- If you are primarily looking for something that would have a similar effect to the white lines of contours that group similar "C" values in the "example graphic", then maybe something to smooth the map could be used first to reduce the variation in measurements (because it is a bit noisy, especially if it is measurements that come from a sensor). The resulting figure will not show the actual measurements, but it will give a smoother graph that gives a better overview of the situation while correcting the resulting measurements. Vincent Rougeau-Moss May 10, 2021 at 0:35

@Pygin could you please look at this <u>question</u> – A.E Nov 9, 2022 at 6:29

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