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### 3. Geometric meaning

#### Geometric meaning of real eigenvalues and eigenvectors

Recall that any  $n \times n$  matrix  $\mathbf{A}$  represents a function from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ . Therefore, an eigenvector  $\mathbf{v}$  of  $\mathbf{A}$ , which satisfies the equation

$$\mathbf{A}\mathbf{v} = \lambda\mathbf{v} \quad \text{for some scalar } \lambda,$$

is a vector whose image under  $\mathbf{A}$  is a scalar multiple of itself. When the eigenvalue  $\lambda$  is real, this means that an eigenvector is a vector  $\mathbf{v}$  whose image lies on the line in  $\mathbb{R}^n$  through  $\mathbf{0}$  and  $\mathbf{v}$ , with the eigenvalue  $\lambda$  as the scaling factor.

Let us revisit the examples above.

**Example 3.1** The function represented by  $\begin{pmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{pmatrix}$  stretches every vector in  $\mathbb{R}^3$  to 5 times its length but does not change its direction; hence, every vector is an eigenvector associated to the eigenvalue 5.

**Example 3.2** The function represented by the matrix  $\begin{pmatrix} 2 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{pmatrix}$

- stretches the eigenvector  $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$  to 2 times (2 is the corresponding eigenvalue) its length but does not change its direction;
- collapses the eigenvector  $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$  to the  $\mathbf{0}$  vector, since 0 is the corresponding eigenvalue;
- flips the eigenvector  $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$  across the origin to the other side of the  $z$ -axis without changing its length, since  $-1$  is the corresponding eigenvalue.

**Example 3.3** The (function represented by the) matrix  $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ ,

- does not change the direction or length of the eigenvector  $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$  since the corresponding eigenvalue is 1;
- flips the eigenvector  $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$  across the origin to the other side of the line  $y = -x$ , since the eigenvalue is  $-1$ .

In each case, the image of the eigenvector lies on the same line as the eigenvector itself.

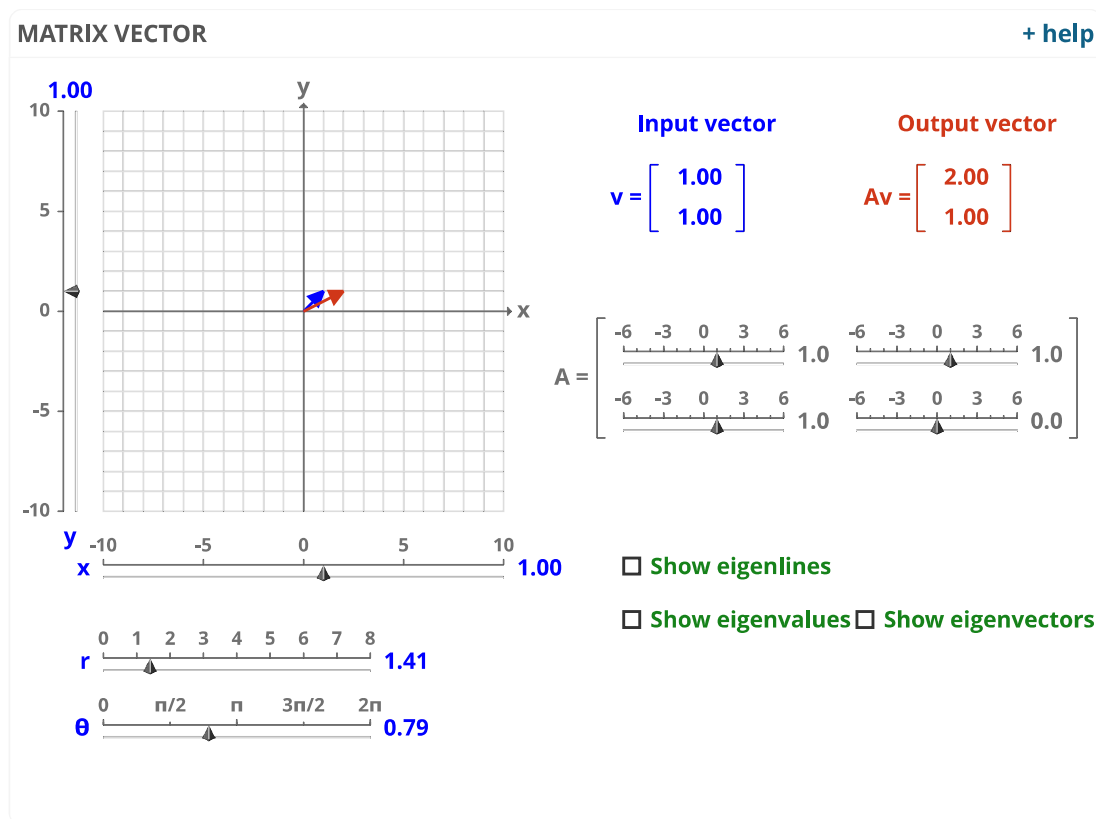
#### Matrix vector mathlet

The mathlet below shows the input and output vectors of a  $2 \times 2$  matrix  $\mathbf{A}$  and their relationship with the eigenlines. Recall from the course *Differential equations: 2 by 2 systems* that when the eigenvectors of an eigenvalue are all scalar multiples of just one eigenvector, then the line consisting of all the eigenvectors is called an **eigenline**.

To see the action of  $\mathbf{A}$  on its eigenvector:

1. click on all three boxes "Show eigenlines," "Show eigenvalues," and "Show eigenvectors";
2. choose values of  $\mathbf{A}$  (on the right) so that two eigenlines (green) are shown on the graph (on the left);
3. click on a point along the eigenlines (green on the graph) to select an eigenvector  $\mathbf{v}$  (blue) as an input to  $\mathbf{A}$ ;
4. observe that the output  $\mathbf{A}\mathbf{v}$  (red) lies along the same line as  $\mathbf{v}$ , with the corresponding eigenvalue,  $\lambda_1$  or  $\lambda_2$ , (bottom right) as scalar factors.

Observe that when the input vector  $\mathbf{v}$  (blue) is **not** an eigenvector (i.e. not on an eigenline), the output  $\mathbf{A}\mathbf{v}$  (red) is not on the same line as  $\mathbf{v}$ .



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## Projections

2/2 points (graded)

There are two eigenvalues for the matrix  $\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ , namely **0** and **1**.

Which of the following are eigenvectors associated to

the eigenvalue **1**:      the eigenvalue **0**:

(Choose all that apply.) (Choose all that apply.)

<input checked="" type="checkbox"/> $\begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix}$ ✓	<input type="checkbox"/> $\begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix}$
<input checked="" type="checkbox"/> $\begin{pmatrix} 0 \\ -2 \\ 0 \end{pmatrix}$ ✓	<input type="checkbox"/> $\begin{pmatrix} 0 \\ -2 \\ 0 \end{pmatrix}$
<input type="checkbox"/> $\begin{pmatrix} 0 \\ 0 \\ 1/2 \end{pmatrix}$	<input checked="" type="checkbox"/> $\begin{pmatrix} 0 \\ 0 \\ 1/2 \end{pmatrix}$ ✓
<input checked="" type="checkbox"/> $\begin{pmatrix} 1/3 \\ -1/3 \\ 0 \end{pmatrix}$ ✓	<input type="checkbox"/> $\begin{pmatrix} 1/3 \\ -1/3 \\ 0 \end{pmatrix}$
<input type="checkbox"/> $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$	<input type="checkbox"/> $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$

✓                      ✓

**Solution:**

Since  $\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \mathbf{v} = \mathbf{v}$  for the choices  $\mathbf{v} = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ -2 \\ 0 \end{pmatrix}, \begin{pmatrix} 1/3 \\ -1/3 \\ 0 \end{pmatrix}$ , these are the eigenvectors for the eigenvalue **1**.

**Note:** Any vector of the form  $\begin{pmatrix} a \\ b \\ 0 \end{pmatrix}$  is an eigenvector of **1**. Geometrically, any vector lying on the **xy**-plane is unchanged by the matrix.

On the other hand,  $\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1/2 \end{pmatrix} = \mathbf{0}$ , so  $\begin{pmatrix} 0 \\ 0 \\ 1/2 \end{pmatrix}$  is an eigenvector of **0**.

**Note:**  $\begin{pmatrix} 0 \\ 0 \\ c \end{pmatrix}$  for any number **c** is an eigenvector of **0**. Geometrically, any vector lying on the **z**-axis is collapsed to the origin by the matrix.

Finally,

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix},$$

which is not a scalar multiple of  $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ . So  $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$  is not an eigenvector associated to any eigenvalue. Therefore, the matrix represents the projection function that sends any vector in  $\mathbb{R}^3$  to its "shadow" on the **xy**-plane.

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You have used 2 of 3 attempts

❗ Answers are displayed within the problem

## Introduction to eigenvectors



▶ 13:15 / 13:15

▶ 2.0x



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