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2. Rotating a vector

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Lecture due Sep 15, 2021 20:30 IST



Explore

Rotate a Vector



instead of being in the x direction,
let's think about the case where v is
in the y direction.
So v is 0 comma v2.
So I'll draw that one in red.
So there is v. And then we rotate it
by an angle theta
and get a new vector.
We'll call that one w.
And I'd like you to find w.
So take a minute and talk with your
neighbor,
try to figure out what is w.
And I'll put up some choices.

▶

3:08 / 3:08

▶

2.0x

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Rotating a vector introduction

Recall: a vector is a pair of numbers, which we can visualize by drawing an arrow in the plane. We are going to introduce matrices and linear functions by solving a concrete problem: how does rotating a vector change its coordinates?

Notation: In previous sections, we would typically write a vector as $\langle v_1, v_2 \rangle$. In this section, we will be using the notation $\begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$ instead, because it is better suited to working with matrices.

Consider a vector $\vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$. Suppose we want to rotate \vec{v} counterclockwise by an angle θ to get a new vector \vec{w} .

First, consider the case $v_2 = 0$, so $\vec{v} = \begin{pmatrix} v_1 \\ 0 \end{pmatrix}$. Let's find \vec{w} where \vec{w} is the vector created by rotating this \vec{v} counterclockwise by an angle θ .

Since $\vec{v} = \begin{pmatrix} v_1 \\ 0 \end{pmatrix}$, we know that

$$|\vec{w}| = |\vec{v}| = v_1.$$

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Then, using the components of the right-triangle, we see that

$$\vec{w} = \begin{pmatrix} |\vec{v}| \cos \theta \\ |\vec{v}| \sin \theta \end{pmatrix} = \begin{pmatrix} v_1 \cos \theta \\ v_1 \sin \theta \end{pmatrix}.$$

(5.2)

So

$$\vec{w} = \begin{pmatrix} v_1 \cos \theta \\ v_1 \sin \theta \end{pmatrix}.$$

(5.3)

Vertical Example

1/1 point (graded)
Vertical Example

Now consider the case when $\vec{v} = \begin{pmatrix} 0 \\ v_2 \end{pmatrix}$. Find \vec{w} where \vec{w} is the vector created by rotating \vec{v} counterclockwise by an angle θ .

☐ $\begin{pmatrix} -v_2 \cos \theta \\ v_2 \sin \theta \end{pmatrix}$

☒ $\begin{pmatrix} -v_2 \sin \theta \\ v_2 \cos \theta \end{pmatrix}$

☐ $\begin{pmatrix} v_2 \sin \theta \\ v_2 \cos \theta \end{pmatrix}$



Solution:

The correct answer is $\begin{pmatrix} -v_2 \sin \theta \\ v_2 \cos \theta \end{pmatrix}$.

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2. Rotating a vector

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