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Architecture of Convolutional Neural Networks (CNNs) demystified

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(http://events.upxacademy.com/infosession-bd?utm_source=Infosession-AVBA&utm_medium=Banner&utm_campaign=infosession)

Introduction

I will start with a confession – there was a time when I didn't really understand deep learning. I would look at the research papers and articles on the topic and feel like it is a very complex topic. I tried understanding Neural networks and their various types, but it still looked difficult.

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at a time. I decided to start with basics and build on steps applied in these techniques and do the steps (and how they work. It was time taking and intense effort – but

trum of deep learning, I can visualize things and come up tals are clear. It is one thing to apply neural networks what is going on and how are things happening at the

(https://www.analyticsvidhya.com/datahacksummit/) Neural Networks and worked on them till I understood them. I will walk you through the journey so that you develop a deep understanding of how CNNs work.

In this article I am going to discuss the architecture behind Convolutional Neural Networks, which are designed to address image recognition and classification problems.

I am assuming that you have a basic understanding of how a neural network works. If you're not sure of your understanding I would request you to go through this article (https://www.analyticsvidhya.com/blog/2017/05/neural-network-from-scratch-in-python-and-r/) before you read on.

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- 1. How does a machine look at an image?
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- 3. Defining a Convolutional neural network
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 - 3. Output Layer
- 4. Putting it all together
- 5. Using CNN to classify images

1. How does a machine look at an image?

Human brain is a very powerful machine. We see (capture) multiple images every second and process them without realizing how the processing is done. But, that is not the case with machines.

nderstand, how to represent an image so that the machine November, Bengaluru **Buy Tickets**

ement of dots (a pixel) arranged in a special order. If you mage would change as well. Let us take an example. Let mage with a number 4 written on it.

ge into a matrix of pixels and store the color code for In the representation below – number 1 is white and 256 e constrained the example to have only one color for

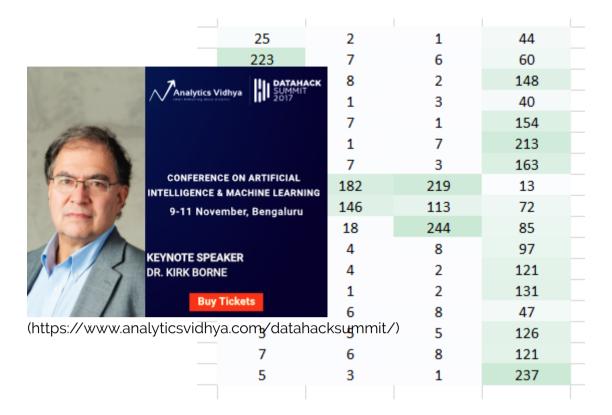
HMDS:194Www.analyticsvidhya.com/datahacksummit/)

25	2	1	44	
223	7	6	60	
196	8	2	148	
249	1	3	40	
60	7	1	154	
59	1	7	213	
214	7	3	163	
89	182	219	13	
74	146	113	72	
89	18	244	85	
1	4	8	97	
3	4	2	121	
2	1	2	131	
7	6	8	47	
3	5	5	126	
7	6	8	121	
5	3	1	237	

Once you have stored the images in this format, the next challenge is to have our neural network understand the arrangement and the pattern.

2. How do we help a neural network to identify images ?

A number is formed by having pixels arranged in a certain fashion.



Let's say we try to use a fully connected network to identify it? What does it do?

A fully connected network would take this image as an array by flattening it and considering pixel values as features to predict the number in image. Definitely it's tough for the network to understand what's happening underneath.



It's impossible even for a human to identify that this is a representation of number 4. We have lost the spatial arrangement of pixels completely.

What can we possibly do? Let's try to to extract features from the original image such that the spatial arrangement is preserved.

Case 1:

Here we have used a weight to multiply the initial pixel values.



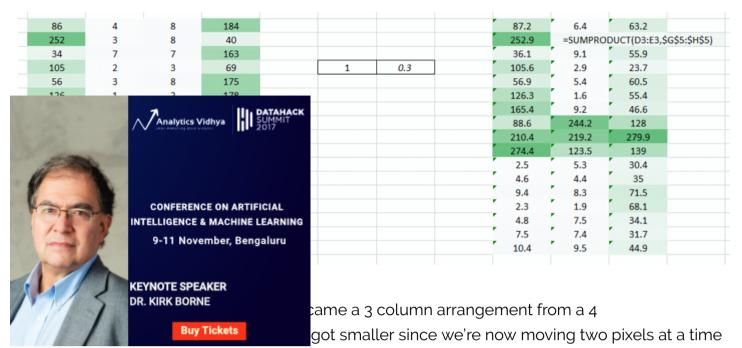
ENTIFICATION METALLEM MINIME TO PRESERVE THE SPATIAL ARREST OF THE

75	669	588	747	180	 141	378	363	711

Case 2:

Now we can see that flattening the image destroys its arrangement completely. we need to devise a way to send images to a network without flattening them and retaining its spatial arrangement. We need to send 2D/3D arrangement of pixel values.

Let's try taking two pixel values of the image at a time rather than taking just one. This would give the network a very good insight as to how does the adjacent pixel look like. Now that we're taking two pixels at a time, we shall take two weight values too.



(https://arevgettinlytisharied) in earth of the whole with made the image smaller and we can still understand that it's a 4 to quite a great extent. Also, an important fact to realise is that we we're taking two consecutive horizontal pixels, therefore only horizontal arrangement is considered here.

This is one way to extract features from an image. We're able to see the left and middle part well, however the right side is not so clear. This is because of the following two problems-

- 1. The left and right corners of the image is multiplied by the weights just once.
- 2. The left part is still retained since the weight value is high while the right part is getting slightly lost due to low weight value.

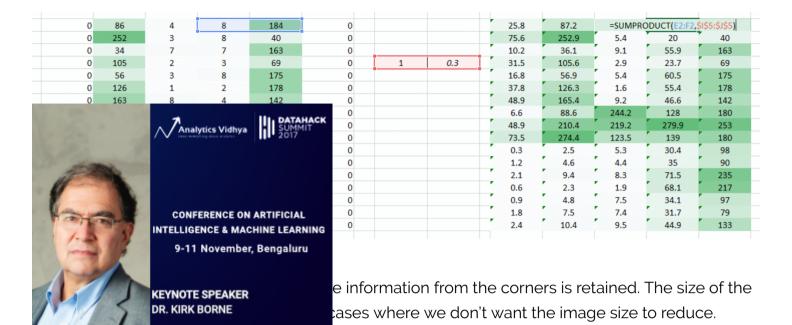
Now we have two problems, we shall have two solutions to solve them as well.

Case 3:

The problem encountered is that the left and right corners of the image is getting passed by the weight just once. What we need to do is we need the network to consider the corners also like other pixels.

We have a simple solution to solve this. Put zeros along the sides of the weight movement.

^



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Case 4:

The problem we're trying to address here is that a smaller weight value in the right side corner is reducing the pixel value thereby making it tough for us to recognize. What we can do is, we take multiple weight values in a single turn and put them together.

A weight value of (1,0.3) gave us an output of the form

8	37.2	6.4	63.2	
2	52.9	5.4	20	
3	6.1	9.1	55.9	
1	05.6	2.9	23.7	
5	6.9	5.4	60.5	
1	26.3	1.6	55.4	
1	65.4	9.2	46.6	
* 8	88.6	244.2	128	
2	10.4	219.2	279.9	
2	74.4	123.5	139	
	74.4 2.5	123.5 5.3	139 30.4	
	2.5	5.3	30.4	
	2.5 4.6	5.3 4.4	30.4 35	
	2.5 4.6 9.4	5.3 4.4 8.3	30.4 35 71.5	
	2.5 4.6 9.4 2.3	5.3 4.4 8.3 1.9	30.4 35 71.5 68.1	
	2.5 4.6 9.4 2.3	5.3 4.4 8.3 1.9 7.5	30.4 35 71.5 68.1 34.1	

while a weight value of the form (0.1,5) would give us an output of the form

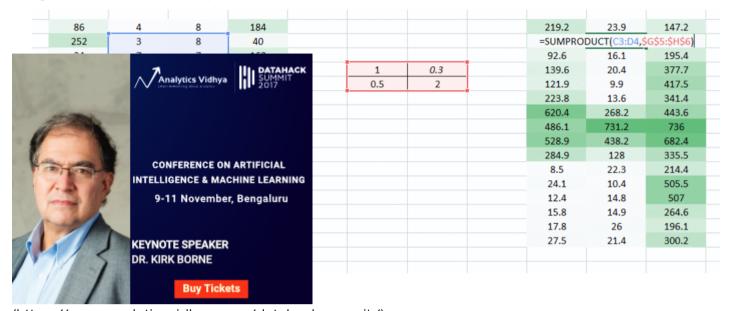


A combined version of these two images would give us a very clear picture. Therefore what we did was simply use multiple weights rather than just one to retain more information about the image. The final output would be a combined version of the above two images.

Case 5:

Till now we have used the weights which were trying to take horizontal pixels together. But in most cases we need to preserve the spatial arrangement in both horizontal and vertical direction. We can take the weight as a 2D matrix which takes pixels together in both horizontal and vertical

direction. Also, keep in mind that since we have taken both horizontal and vertical movement of weights, the output is one pixel lower in both horizontal and vertical direction.



So what did we do?

What we did above was that we were trying to extract features from an image by using the spatial arrangement of the images. To understand an image its extremely important for a network to understand how the pixels are arranged. What we did above is what exactly a **convolutional neural network** does. We can take the input image, define a weight matrix and the input is convolved to extract specific features from the image without losing the information about its spatial arrangement.

Another great benefit this approach has is that it reduces the number of parameters from the image. As you saw above the convolved images had lesser pixels as compared to the original image. This dramatically reduces the number of parameters we need to train for the network.

3. Defining a Convolutional Neural Network

We need three basic components to define a basic convolutional network.

- 1. The convolutional layer
- 2. The Pooling layer[optional]
- 3. The output layer

Let's see each of these in a little more detail

2.1 The Convolution Layer

In this layer, what happens is exactly what we saw in case 5 above. Suppose we have an image of size 6*6. We define a weight matrix which extracts certain features from the images



429

atrix. This weight shall now run across the image such that at the state of the property of the image such that (https://www.analyticsvidhya.com/datahacksummit/) obtained by the adding the values obtained by element wise multiplication of the weight matrix and the highlighted 3*3 part of the input image.

INPUT IMAGE									
18	54	51	239	244	188				
55	121	75	78	95	88				
35	24	204	113	109	221				
3	154	104	235	25	130				
15	253	225	159	78	233				
68	85	180	214	245	0				

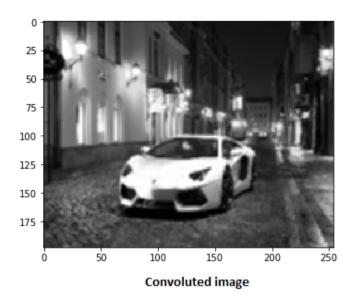
	WEIGHT							
	1	0	1					
ı	0	1	0					
	1	0	1					

429 505

The 6*6 image is now converted into a 4*4 image. Think of weight matrix like a paint brush painting a wall. The brush first paints the wall horizontally and then comes down and paints the next row horizontally. Pixel values are used again when the weight matrix moves along the image. This basically enables parameter sharing in a convolutional neural network.

Let's see how this looks like in a real image.





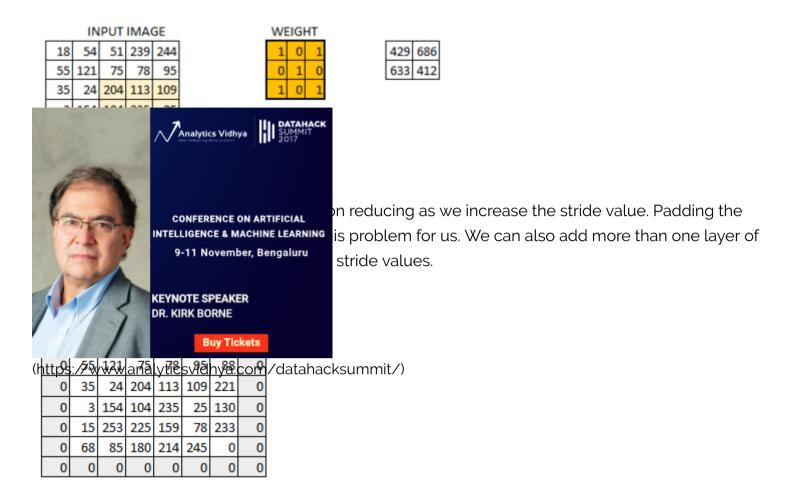
(https://www.analyticsvidhya.com/datahacksummit/)

The weight matrix behaves like a filter in an image extracting particular information from the original image matrix. A weight combination might be extracting edges, while another one might a particular color, while another one might just blur the unwanted noise.

The weights are learnt such that the loss function is minimized similar to an MLP. Therefore weights are learnt to extract features from the original image which help the network in correct prediction. When we have multiple convolutional layers, the initial layer extract more generic features, while as the network gets deeper, the features extracted by the weight matrices are more and more complex and more suited to the problem at hand.

The concept of stride and padding

As we saw above, the filter or the weight matrix, was moving across the entire image moving **one** pixel at a time. We can define it like a hyperparameter, as to how we would want the weight matrix to move across the image. If the weight matrix moves 1 pixel at a time, we call it as a stride of 1. Let's see how a stride of 2 would look like.



We can see how the initial shape of the image is retained after we padded the image with a zero. This is known as **same padding** since the output image has the same size as the input.

0	0	0	0	0	0	0	0
0	18	54	51	239	244	188	0
0	55	121	75	78	95	88	0
0	35	24	204	113	109	221	0
0	3	154	104	235	25	130	0
0	15	253	225	159	78	233	0
0	68	85	180	214	245	0	0
0	0	0	0	0	0	0	0

This is known as **same padding** (which means that we considered only the valid pixels of the input image). The middle 4*4 pixels would be the same. Here we have retained more information from the borders and have also preserved the size of the image.

Multiple filters and the activation map

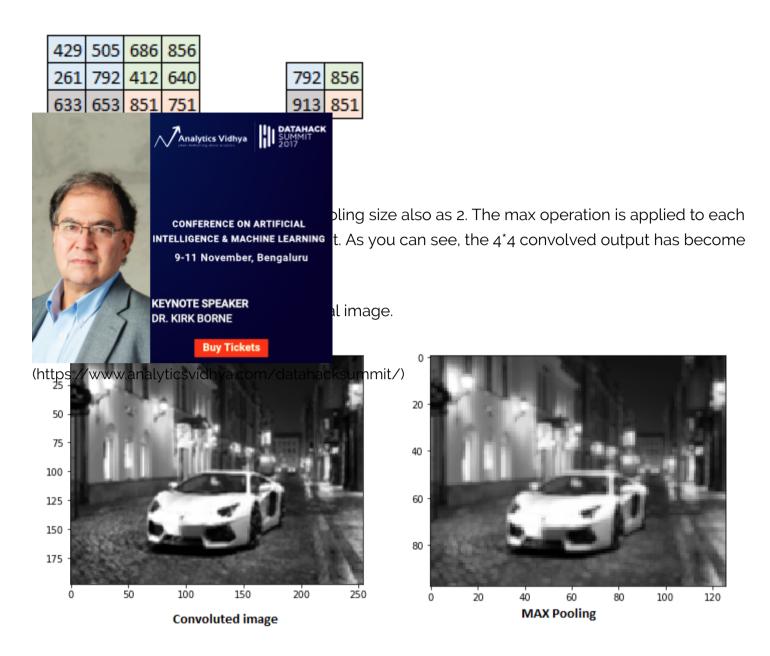
One thing to keep in mind is that the depth dimension of the weight would be same as the depth dimension of the input image. The weight extends to the entire depth of the input image. Therefore, convolution with a single weight matrix would result into a convolved output with a single depth dimension. In most cases instead of a single filter(weight matrix), we have multiple



This activation map is the output of the convolution layer.

2.2 The Pooling Layer

Sometimes when the images are too large, we would need to reduce the number of trainable parameters. It is then desired to periodically introduce pooling layers between subsequent convolution layers. Pooling is done for the sole purpose of reducing the spatial size of the image. Pooling is done independently on each depth dimension, therefore the depth of the image remains unchanged. The most common form of pooling layer generally applied is the max pooling.



As you can see I have taken convoluted image and have applied max pooling on it. The max pooled image still retains the information that it's a car on a street. If you look carefully, the dimensions if the image have been halved. This helps to reduce the parameters to a great extent.

Similarly other forms of pooling can also be applied like average pooling or the L2 norm pooling.

Output dimensions

It might be getting a little confusing for you to understand the input and output dimensions at the end of each convolution layer. I decided to take these few lines to make you capable of identifying the output dimensions. Three hyperparameter would control the size of output volume.

1. **The number of filters** – the depth of the output volume will be equal to the number of filter applied. Remember how we had stacked the output from each filter to form an activation map. The depth of the activation map will be equal to the number of filters.

2. **Stride** – When we have a stride of one we move across and down a single pixel. With higher stride values, we move large number of pixels at a time and hence produce smaller output volumes.

erve the size of the input image. If a single zero padding is would retain the size of the original image.

ate the output dimensions. The spatial size of the output +1. Here, W is the input volume size, F is the size of the and S is the number of strides. Suppose we have an input of size 3*3*3, with single stride and no zero padding.

depth will be equal to the number of filters applied i.e. 10.

Buy Tickets -3+0]/1)+1 = 30. Therefore the output volume will be

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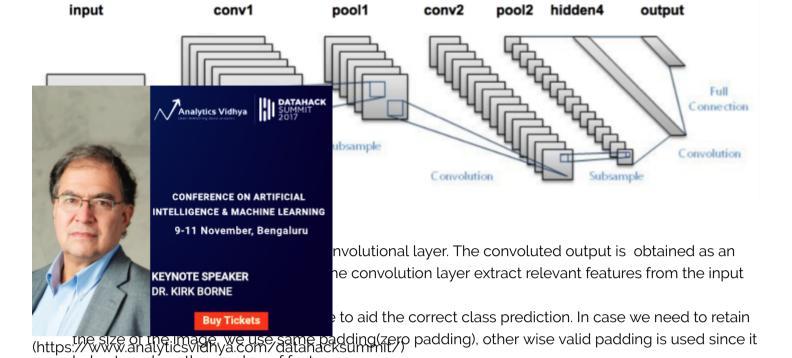
2.3 The Output layer

After multiple layers of convolution and padding, we would need the output in the form of a class. The convolution and pooling layers would only be able to extract features and reduce the number of parameters from the original images. However, to generate the final output we need to apply a fully connected layer to generate an output equal to the number of classes we need. It becomes tough to reach that number with just the convolution layers. Convolution layers generate 3D activation maps while we just need the output as whether or not an image belongs to a particular class. The output layer has a loss function like categorical cross-entropy, to compute the error in prediction. Once the forward pass is complete the backpropagation begins to update the weight and biases for error and loss reduction.

3. Putting it all together — How does the entire network look like?

CNN as you can now see is composed of various convolutional and pooling layers. Let's see how the network looks like.

^



- Pooling layers are then added to further reduce the number of parameters
- Several convolution and pooling layers are added before the prediction is made. Convolutional layer help in extracting features. As we go deeper in the network more specific features are extracted as compared to a shallow network where the features extracted are more generic.
- The output layer in a CNN as mentioned previously is a fully connected layer, where the input from the other layers is flattened and sent so as the transform the output into the number of classes as desired by the network.
- The output is then generated through the output layer and is compared to the output layer for error generation. A loss function is defined in the fully connected output layer to compute the mean square loss. The gradient of error is then calculated.
- The error is then backpropagated to update the filter(weights) and bias values.
- One training cycle is completed in a single forward and backward pass.

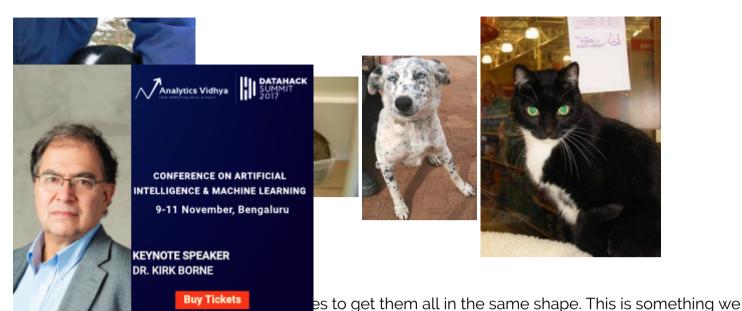
4. Using CNN to classify images in KERAS

helps to reduce the number of features.

Let's try taking an example where we input several images of cats and dogs and we try to classify these images into their respective animal category. This is a classic problem of image recognition and classification. What the machine needs to do is it needs to see the image and understand by the various features as to whether its a cat or a dog.

The features can be like extracting the edges, or extracting the whiskers of a cat etc. The convolutional layer would extract these features. Let's take a hand on the data set.

These are the examples of some of the images in the dataset.



(WHORE GENERALLY INTERVIEW INTERVIEW

For simplicity of your understanding I have just used a single convolution layer and a single pooling layer, which generally doesn't happen when we're trying to make predictions.

#import various packages

```
import os
import numpy as np
import pandas as pd
import scipy
import sklearn
import keras
from keras.models import Sequential
import cv2
from skimage import io
%matplotlib inline
```

#Defining the File Path

```
cat=os.listdir("/mnt/hdd/datasets/dogs_cats/train/cat")
dog=os.listdir("/mnt/hdd/datasets/dogs_cats/train/dog")
filepath="/mnt/hdd/datasets/dogs_cats/train/cat/"
filepath2="/mnt/hdd/datasets/dogs_cats/train/dog/"
```

#Loading the Images

```
images=[]
label = []
```



###sizingvall.thelyimagielsnya.com/datahacksummit/)

```
for i in range(0,23000):
images[i]=cv2.resize(images[i],(300,300))
```

#converting images to arrays

```
images=np.array(images)
label=np.array(label)
```

Defining the hyperparameters

```
filters=10
filtersize=(5,5)

epochs =5
batchsize=128

input_shape=(300,300,3)
```

#Converting the target variable to the required size

```
from keras.utils.np_utils import to_categorical
label = to_categorical(label)
```

#Defining the model

```
model = Sequential()
```

model.add(keras.layers.InputLayer(input_shape=input_shape))



(mode 1 - summary () (https://www.analyticsvidhya.com/datahacksummit/)

Layer (type)	Output Shape	Param #
input_15 (InputLayer)	(None, 300, 300, 3)	0
conv2d_15 (Conv2D)	(None, 296, 296, 10)	760
max_pooling2d_14 (MaxPooling	(None, 148, 148, 10)	0
flatten_14 (Flatten)	(None, 219040)	0
dense_13 (Dense)	(None, 1)	219041

Total params: 219,801 Trainable params: 219,801 Non-trainable params: 0

In this model, I have only used a single convolution and Pooling layer and the trainable parameters are 219,801. Wonder how many would I have had if i had used an MLP in this case. You can reduce the number of parameters by further by adding more convolution and pooling layers. The more convolution layers we add the features extracted would be more specific and intricate.

End Notes

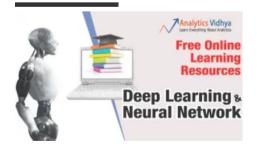
I hope through this article I was able to provide you an intuition into convolutional neural networks. I did not go into the complex mathematics of CNN. In case you're fond of understanding the same - stay tuned, there's much more lined up for you. Try building your own CNN network to understand how it operates and makes predictions on images. Let me know your findings and



(https://www.analyticsvidhya.com/blog/2017/06/architecture-of-convolutional-neural-networks-simplified-demystified/? share=pocket&nb=1)

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July 8, 2015 In "Deep Learning"

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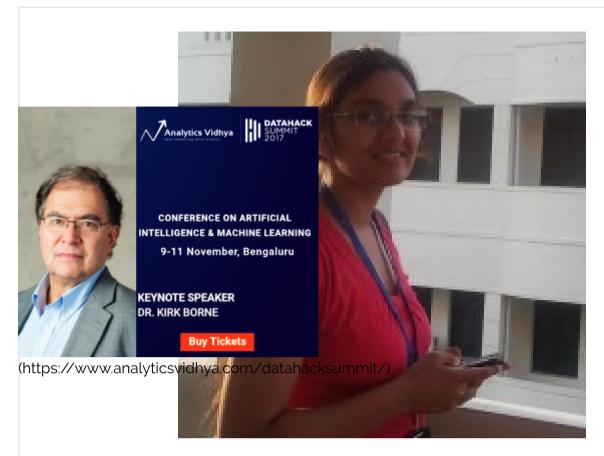
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Author

Dishashree Gupta (https://www.analyticsvidhya.com/blog/author/dishashree26/)

Dishashree is passionate about statistics and is a machine learning enthusiast. She has an experience of 1.5 years of Market Research using R, advanced Excel, Azure ML.

24 COMMENTS

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Very well explained with visuals, and good work! But we are missing "bias" information (may be the part of future post).

I wonder if you can help me understand what hardware has been used and what is the minimum hardware required.

REPLY (HTTPS://V**DAS htts:9**cft**ibes/8/601/66/E**017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-NETWORKS-SIMPLIFIED-DEMYSTIFIED/? REPLYTOCOM=134ያነፋቸዊያዎሪስሽን AT 4:53 PM (HTTPS://WWW.ANALYTICSVIDHYA.COM/BLOG/2017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-

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/blog/2016/11/building-a-machine-learning-deep-learningps://www.analyticsvidhya.com/blog/2016/11/building-a-workstation-for-under-5000/)

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(https://www.analyticsvidhya.com/datahacksummit/)

@Venkat, you can run deep learning algorithms in very basic PCs. Problem you will face when you increase the number of parameters or epochs. I have ran MNIST data using MLP in my 5yr old laptop with 3GB ram and an i5 processor. But having a GPU makes the process much faster. I think the cheapest and basic GPU for DeepLearning available in NCR is GeForce GTX 750 ti (~Rs.8k), adding another 30k for other parts, will make it ~40k for a basic DeepLearning GPU enabled hardware.

But weight matrix itself, how it is initialized? Randomly or with certain alghorithm?

REPORTITES://V**AINANEMICEGOGRAPESA/SAINES**O17/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-NETWORKS-SIMPLIFIED-DEMYSTIFIED/?
REPORTION 1314/12#RESPENDJ AT 4:43 PM (HTTPS://WWW.ANALYTICSVIDHYA.COM/BLOG/2017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURALNETWORKS-SIMPLIFIED-DEMYSTIFIED/#COMMENT-131312)

Hi Tonis.

Weight can be initialized randomly. However, we do have methods like Xavier's initialization to initialize a weight matrix as well.

REPLY (HTTPS://VGALANSEY)6\$VIDHYA.COM/BLOG/2017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-NETWORKS-SIMPLIFIED-DEMYSTIFIED/?

REPLYTOCOM=131299V#RESPC2000)7 AT 1:56 PM (HTTPS://WWW.ANALYTICSVIDHYA.COM/BLOG/2017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-Networks-simplified-demystified/#comment-131287)

Great article. One question: how does one determine the number of filters to use for each convolutional layer? You used 10 for your example, but why not 5, 20, 100, etc?



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eter. There is no fixed number to it.

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Buy Tickets

Great read.! However, is the softmax function really a loss function? Isn't it simply an activation function that takes in real numbers and spits them out as probabilities, squashing them between 0 and 1?

Hi Aditya,

Yes your point is absolutely correct. Softmax is an activation function while cross-entropy would be a loss function

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Excellent ...!

Good Work Disha.

have red many postes related to $\ensuremath{\mathsf{CNN}}$, but this the best of all .

Thank You.

^

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I don't quite understand the input shape and the general concept behind images description



00, 3) in the cats and dog example or the 32*32*3 input you two values being x and y but what is the third value?

r my understanding

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So a coloured image normally has channels. 3 in the third dimension refers to the RGB
channels of the image. Try loading a single image and check its dimensions. It would be in 3D.

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Good O One

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Great article, I have one question, in output layer

'Convolution layers generate 3D activation maps while we just need the output as whether or not an image belongs to a particular class' who this be don?

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That's the reason why output layer is a dense layer instead of being a CNN layer, After extracting features using the CNN architecture the image can be sent to a fully connected output layer which can generate the output as a particular class

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depth dimension of the weight would be same as the depth t in the code example input_shape=(300,300,3), but weights

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It would automatically take the third dimension equal to that of the input image/activation map. Hence we need not define it explicitly.

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Very nice explanation

Do you have full source code with images that I can replicate in github or bitbucket? Thx

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Awesome explanation . I always found this explanation very complex and would get stressed out. Your explanation was like a Story evolving through paragraphs.

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Really awesome. You have broken the illusion I was under, about CNN. Thanks a ton for the wonderful explanation. First time I have visualized CNN.



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ed the way you explained the things.

arding the decrement of parameters in Convnets compared

ng smaller but at the same time we are also getting multiple number of pixels are also increasing.Am i going in the right

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Hi Dishashree, thanks for sharing.

Two question:

"model.add(keras.layers.convolutional.Conv2D(filters, filtersize, strides=(1, 1)"

This step creates "filters" number of convoluted images using "filtersize" dimensions of pixels. Are all the "filters" number of convoluted images are exactly same? or these are randomize at any stage?

"model.add(keras.layers.Flatten())"

Is it necessary to convert the images to a single dimension?

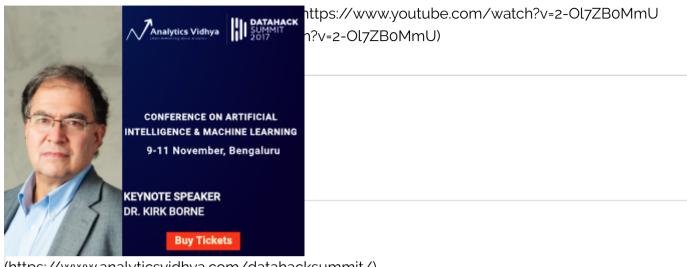
REPLY (HTTPS://VIAGAGUARSINEYANSINES AND AND ARGATING REPLYTOCOM=131994/#RESPOND AT 8:51 AM (HTTPS://WWW.ANALYTICSVIDHYA.COM/BLOG/2017/06/ARCHITECTURE-OF-CONVOLUTIONAL-NEURAL-NETWORKS-SIMPLIFIED-DEMYSTIFIED/#COMMENT-131994)

Truly helpful. I've struggled to understand CNN's. I really appreciate you taking the time and patience to spell it out. Excellent work.

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Nice explanation. Thanks, waiting for articles on RNN, GAN..



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