

MITx: 6.008.1x Computational Probability and Inference

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- **▶** Introduction
- Part 1: Probability and Inference
- ▼ Part 2: Inference in Graphical Models

Week 5: Introduction to Part 2 on Inference in Graphical Models

Week 5: Efficiency in Computer Programs

Exercises due Oct 20, 2016 at 02:30
IST

Week 5: Graphical Models

Exercises due Oct 20, 2016 at 02:30

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Week 5: Homework 4

<u>Homework due Oct 21, 2016 at 02:30 IST</u>

Week 6: Inference in Graphical Models - Marginalization

Exercises due Oct 27, 2016 at 02:30

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Part 2: Inference in Graphical Models > Week 7: Special Case - MAP Estimation in Hidden Markov Models > The Viterbi Algorithm

The Viterbi Algorithm

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THE VITERBI ALGORITHM PREFACE

Max-product or min-sum specialized to HMMs results in the Viterbi algorithm, proposed by MIT alum Andrew Viterbi back in 1967, which pre-dates both the forward-backward algorithm (1980) and the sumproduct algorithm (1982). The Viterbi algorithm produces an MAP estimate for the sequence of hidden states given the observations of an HMM.

The only exercise in this section is for you to make sure that you too can run the Viterbi algorithm by hand! You will be coding it up in the mini-project on robot localization *and* figuring out how to get the second-best sequence rather than just the best sequence!

The Viterbi Algorithm

Week 6: Special Case -Marginalization in Hidden Markov Models

Exercises due Oct 27, 2016 at 02:30 IST

Week 6: Homework 5

Homework due Oct 27, 2016 at 02:30 IST

Weeks 6 and 7: Mini-project on Robot Localization

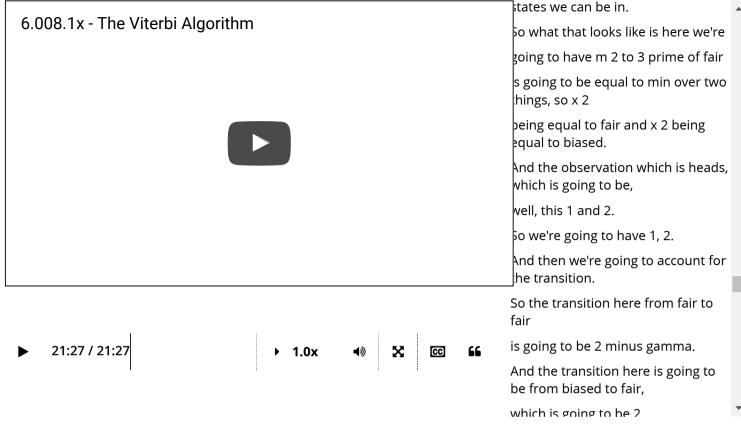
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Mini-projects due Nov 03, 2016 at 02:30 IST

Week 7: Inference with **Graphical Models - Most Probable Configuration**

Exercises due Nov 03, 2016 at 02:30 IST

Week 7: Special Case - MAP **Estimation in Hidden Markov Models**



Video **Transcripts** Download video file Download SubRip (.srt) file Download Text (.txt) file

These notes cover roughly the same content as the video:

THE VITERBI ALGORITHM (COURSE NOTES)

Let's work through an example. I have two coins, one fair and one biased, and I keep picking a coin and flipping it. You get to observe whether each flip was heads or tails, and from that information, you have to guess the sequence of coins that I used.

At first, I choose either the fair coin or the biased coin uniformly at random. I prefer not to switch between flips: that is, after each flip, my next flip will use the same coin with probability 3/4, and switch coins with probability 1/4. The fair coin is equally likely to be heads or tails, and the biased coin has probability 3/4 of coming up tails and probability 1/4 of coming up heads.

If you observe the sequence HHTTT (where H is heads and T is tails), what's the most likely sequence of coins that I used?

We reuse notation from how we formulated HMM's when we presented the forward-backward algorithm. In particular, for this HMM with 5 hidden states, we define the following potentials:

$$egin{aligned} \widetilde{\phi}_i(x_i) &= egin{cases} p_{X_1}(x_1) p_{Y_1 \mid X_1}(y_1 \mid x_1) & ext{for } i = 1, \ p_{Y_i \mid X_i}(y_i \mid x_i) & ext{for } i = 2, \dots, 5, \ \psi(x_{i-1}, x_i) &= p_{X_i \mid X_{i-1}}(x_i \mid x_{i-1}) & ext{for } n = 2, \dots, 5. \end{aligned}$$

Thus, we have (importantly, observations HHTTT have been folded into the node potentials!):

$$\begin{array}{c|cccc}
\psi & \overline{\text{fair biased}} \\
\hline
x_{i-1} & \text{fair } 3/4 & 1/4 \\
\hline
x_{i-1} & \text{biased} & 1/4 & 3/4
\end{array}$$

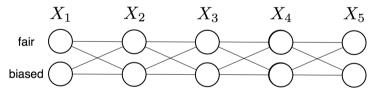
$$\begin{array}{c|ccccc}
\widetilde{\phi}_{1} \\
\hline
x_{1} & \text{fair } (1/2) \times (1/2) \\
\hline
x_{1} & \text{biased} & (1/2) \times (1/4)
\end{array}$$

$$\begin{array}{c|cccc}
\widetilde{\phi}_{2} & \widetilde{\phi}_{i}, i = 3, 4, 5 \\
\hline
x_{2} & \text{biased} & 1/4
\end{array}$$

$$\begin{array}{c|cccc}
\widetilde{\phi}_{i}, i = 3, 4, 5 \\
\hline
x_{1} & \text{biased} & 1/2 \\
\hline
x_{2} & \text{biased} & 3/4
\end{array}$$

Defining $\gamma \triangleq \log_2(3) \approx 1.6$, we have:

Below, we show what is called the *trellis diagram* for this problem: note that while this diagram has nodes and edges, it is *not* a probabilistic graphical model in that the nodes do not correspond to random variables, and the nodes/edges aren't associated with potential tables, etc. Instead, the i-th column consists of all the possible states that X_i can be, and the edges denote all possible transitions, so that a path going from left to right (a path in a trellis diagram can't go rightward and then leftward; it can only go rightward) corresponds to a specific possible sequence of states that X_1, \ldots, X_n can take on.



The trellis diagram for our example

We will see that the Viterbi algorithm just finds a path along this trellis.

For a length- $m{n}$ HMM, the min-sum messages are

$$egin{aligned} m'_{1 o 2}(x_2) &= \min_{x_1} \left[-\log_2 \widetilde{\phi}_1(x_1) - \log_2 \psi(x_1, x_2)
ight], \ t_{2 o 1}(x_2) &= rg \min_{x_1} \left[-\log_2 \widetilde{\phi}_1(x_1) - \log_2 \psi(x_1, x_2)
ight], \ m'_{(i-1) o i}(x_i) &= \min_{x_{i-1}} \left[-\log_2 \widetilde{\phi}_{i-1}(x_{i-1}) - \log_2 \psi(x_{i-1}, x_i) + m'_{(i-2) o (i-1)}(x_{i-1})
ight] & ext{for } i = 3, \ldots, t \ t_{i o (i-1)}(x_i) &= rg \min_{x_{i-1}} \left[-\log_2 \widetilde{\phi}_{i-1}(x_{i-1}) - \log_2 \psi(x_{i-1}, x_i) + m'_{(i-2) o (i-1)}(x_{i-1})
ight] & ext{for } i = 3, \ldots, t \end{aligned}$$

Let's determine the messages for our length n=5 HMM.

We compute the first message:

$$egin{aligned} m_{1 o 2}(ext{fair}) &= \min_{x_1} \left[-\log_2 \widetilde{\phi}_1(x_1) - \log_2(\psi(x_1, ext{fair}))
ight] \ &= \min\left\{ \overbrace{-\log_2 \widetilde{\phi}_1(ext{fair}) - \log_2(\psi(ext{fair}, ext{fair})),}_{x_1= ext{biased}}
ight. \ &= \min\left\{ \underbrace{2 + (2 - \gamma)}_{x_1= ext{fair}}, \underbrace{3 + 2}_{x_1= ext{biased}}
ight\} \ &= \min\left\{ \underbrace{4 - \gamma, \quad 5}_{x_1= ext{fair}}
ight\} \ &= 4 - \gamma, \end{aligned}$$

where the $rg \min$ is $x_1 = fair$, so $t_{2 o 1}(fair) = fair$.

Next:

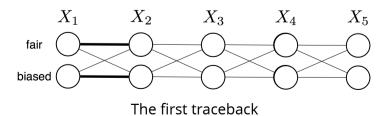
$$\begin{split} m_{1\rightarrow 2}(\text{biased}) &= \min_{x_1} \left[-\log_2 \widetilde{\phi}_1(x_1) - \log_2(\psi(x_1, \text{biased})) \right] \\ &= \min \left\{ \underbrace{-\log_2 \widetilde{\phi}_1(\text{fair}) - \log_2(\psi(\text{fair}, \text{biased}))}_{x_1 = \text{fair}} \right. \\ &= \min \left\{ \underbrace{2 + 2}_{x_1 = \text{fair}}, \underbrace{3 + (2 - \gamma)}_{x_1 = \text{biased}} \right. \\ &= \min \left\{ \underbrace{4}_{x_1 = \text{fair}}, \underbrace{5 - \gamma}_{x_1 = \text{biased}} \right. \\ &= 5 - \gamma, \end{split}$$

where the $\operatorname*{arg\,min}$ is $x_1=\operatorname*{biased}$, so $t_{2\rightarrow 1}(\operatorname*{biased})=\operatorname*{biased}$.

Our message and traceback tables are then:

$$m_{1 o 2}'(x_2) = egin{cases} 4-\gamma & ext{if } x_2 = ext{fair} \ 5-\gamma & ext{if } x_2 = ext{biased} \ t_{2 o 1}(x_2) = egin{cases} ext{fair} & ext{if } x_2 = ext{fair} \ ext{biased} & ext{if } x_2 = ext{biased} \end{cases}$$

This traceback table tells us how to select x_1 once we decide on x_2 . This is illustrated in the first-step trellis diagram below:



The second message is computed similarly:

$$\begin{split} m'_{2\rightarrow3}(\mathrm{fair}) &= \min_{x_2} \left[-\log_2 \widetilde{\phi}_2(x_2) - \log_2(\psi(x_2, \mathrm{fair})) + m'_{1\rightarrow2}(x_2) \right] \\ &= \min \left\{ \underbrace{-\log_2 \widetilde{\phi}_2(\mathrm{fair}) - \log_2(\psi(\mathrm{fair}, \mathrm{fair})) + m'_{1\rightarrow2}(\mathrm{fair})}_{x_2 = \mathrm{fair}}, \\ &= \min \left\{ \underbrace{-\log_2 \widetilde{\phi}_2(\mathrm{biased}) - \log_2(\psi(\mathrm{biased}, \mathrm{fair})) + m'_{1\rightarrow2}(\mathrm{biased})}_{x_2 = \mathrm{biased}} \right\} \\ &= \min \left\{ \underbrace{1 + (2 - \gamma) + (4 - \gamma)}_{x_2 = \mathrm{fair}}, \underbrace{2 + 2 + (5 - \gamma)}_{x_2 = \mathrm{biased}} \right\} \\ &= \min \left\{ \underbrace{7 - 2\gamma}_{x_2 = \mathrm{biased}}, \underbrace{9 - \gamma}_{x_2 = \mathrm{biased}} \right\} \\ &= 7 - 2\gamma, \end{split}$$

where the $rg \min$ is $x_2 = fair$, so $t_{3\rightarrow 2}(fair) = fair$.

Next:

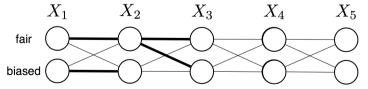
$$\begin{split} m'_{2\rightarrow 3}(\text{biased}) &= \min_{x_2} \left[-\log_2 \widetilde{\phi}_2(x_2) - \log_2(\psi(x_2, \text{biased})) + m'_{1\rightarrow 2}(x_2) \right] \\ &= \min \left\{ \underbrace{-\log_2 \widetilde{\phi}_2(\text{fair}) - \log_2(\psi(\text{fair}, \text{biased})) + m'_{1\rightarrow 2}(\text{fair})}_{x_2 = \text{biased}}, \\ &= \min \left\{ \underbrace{1 + 2 + (4 - \gamma)}_{x_2 = \text{fair}}, \underbrace{2 + (2 - \gamma) + (5 - \gamma)}_{x_2 = \text{biased}} \right\} \\ &= \min \left\{ \underbrace{7 - \gamma}_{x_2 = \text{fair}}, \underbrace{9 - 2\gamma}_{x_2 = \text{biased}} \right\} \\ &= 7 - \gamma, \end{split}$$

where the $rg \min$ is $x_2 = fair$, so $t_{3\rightarrow 2}(biased) = fair$.

Our message and traceback tables are then:

$$m_{2 o 3}'(x_3) = egin{cases} 7-2\gamma & ext{if } x_3 = ext{fair} \ 7-\gamma & ext{if } x_3 = ext{biased} \ t_{3 o 2}(x_3) = egin{cases} ext{fair} & ext{if } x_3 = ext{fair} \ ext{fair} & ext{if } x_3 = ext{biased} \end{cases}$$

The traceback is illustrated below:



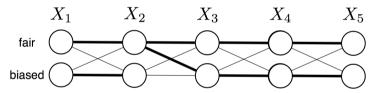
The second traceback

We see that after observing wo heads in a row, we will eventually pick $x_2 =$ fair no matter what x_3 is.

Make sure that you can also compute these messages! The rest of the message and traceback tables are as follows:

$$m_{3 o4}'(x_4) = egin{cases} 10-3\gamma & ext{if } x_4 = ext{fair} \ 11-3\gamma & ext{if } x_4 = ext{biased} \end{cases} \ t_{4 o3}(x_4) = egin{cases} ext{fair} & ext{if } x_4 = ext{fair} \ ext{biased} & ext{if } x_4 = ext{biased} \end{cases} \ m_{4 o5}'(x_5) = egin{cases} 13-4\gamma & ext{if } x_5 = ext{fair} \ 15-5\gamma & ext{if } x_5 = ext{biased} \end{cases} \ t_{5 o4}(x_5) = egin{cases} ext{fair} & ext{if } x_5 = ext{fair} \ ext{biased} & ext{if } x_5 = ext{biased} \end{cases}$$

The traceback is illustrated below:

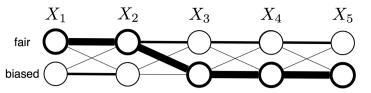


The final traceback

Finally, we can compute the most likely value for X_5 :

$$\hat{x}_5 = rg \min\left(\underbrace{1 + (13 - 4\gamma)}_{x_5 = ext{fair}}, \underbrace{(2 - \gamma) + (15 - 5\gamma)}_{x_5 = ext{biased}}
ight) = ext{biased}$$

We can see from the trellis diagram that as soon as we decide on a value for X_5 , we just have to follow our "trail of breadcrumbs" from the traceback messages to get the path highlighted below:



The result of the Viterbi algorithm

We can do the same thing with the traceback messages:

$$\hat{x}_4 = t_{5
ightarrow 4}(\hat{x}_5) = ext{biased}$$

$$\hat{x}_3 = t_{4 o 3}(\hat{x}_4) = ext{biased}$$

$$\hat{x}_2 = t_{3 o 2}(\hat{x}_3) = ext{fair}$$

$$\hat{x}_1 = t_{2 o 1}(\hat{x}_2) = ext{fair}$$

We conclude that the MAP estimate for the sequence of hidden states given observed sequence HHTTT is "fair, fair, biased, biased, biased".

Discussion

Topic: Special Case - MAP in Hidden Markov Models / The Viterbi Algorithm

Show Discussion

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