

Numpy matrix rotation for any degrees

Asked 3 years, 1 month ago Active 1 year, 6 months ago Viewed 16k times



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I try to find a way to apply a matrix rotation of any degrees on my matrix that contains three bands like RGB but values are bigger than (0-255).

It is an example of my data its shape is (100, 100, 3):



```
[[ 847.5  877.   886.   ...  821.5  856.5  898. ]
 [ 850.   883.  969.5  ...  885.   878.5  947.5]
 [ 982.   968.5  927.5  ...  909.5  958.   1037. ]
 ...
 [ 912.   827.   893.   ... 1335.  1180.  1131. ]
 [ 954.   855.5  882.   ... 1252.  1266.  1335. ]
 [ 984.   916.   930.   ... 1080.5 1278.  1385.5]]
```

I found a function `scipy.misc.imrotate(image_array, 20)` but the problem is this function rescales my data to the range (0-255), thus I loose information of my original matrix. Is there a function that does the same job as the previous one without rescaling data ?

[python](#) [numpy](#) [matrix](#) [Edit tags](#)

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asked Nov 6 '18 at 11:32



[Loic L.](#)

167 1 2 12



Why not implement [matrix rotation](#) – [cvanelteren](#) Nov 6 '18 at 11:55

2 Answers

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You might want to try open CV's [warpAffine\(\)](#). It allows for rotation and translation of the image.

Depending on your choice of interpolation method you might have some changes to your values thoug.



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edited May 18 '20 at 19:08

answered Nov 6 '18 at 11:48



[Plvarsen](#)

48 1 8



@Felix Xu, I think both the question and the accepted answer are concerned with rotating an image like matrix, i.e. rotating coordinates in the plane. This can also be achieved using open CV's [warpAffine..](#) – [Plvarsen](#) May 18 '20 at 19:08



Have you tried `rotate` function from `scipy.ndimage.interpolation`?

13



```
import numpy as np
from scipy.ndimage.interpolation import rotate

x = np.random.randint(800, 1000, size=[100, 100, 3])
rotated = rotate(x, angle=45)
```



It does rotate matrix without scaling the values.

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edited Dec 26 '19 at 13:39



Mark Dickinson

26.4k

9

74

110

answered Nov 6 '18 at 12:08



Manash Mandal

326

1

4

3



Thanks, it seems that it achieves what I want. To keep the same shape as the input i.e (100,100,3) I just need to add an extra parameter which is `rotate(x, angle=45, reshape=False)` – [Loic L.](#)
Nov 6 '18 at 13:40



This rotate operation from scipy changes the intensity values of objects, I just checked and compared with the ones obtained from `PIL.Image.rotate`. I am trying to avoid PIL. – [samra irshad](#)
Aug 16 '20 at 10:16