

Exact Inference: Complexity

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Topics

1. What is Inference?
2. Complexity Classes
3. Exact Inference
 1. Variable Elimination
 - Sum-Product Algorithm
 2. Factor Graphs
 3. Exact Inference for Tree graphs
 4. Exact inference in general graphs

An example of inference

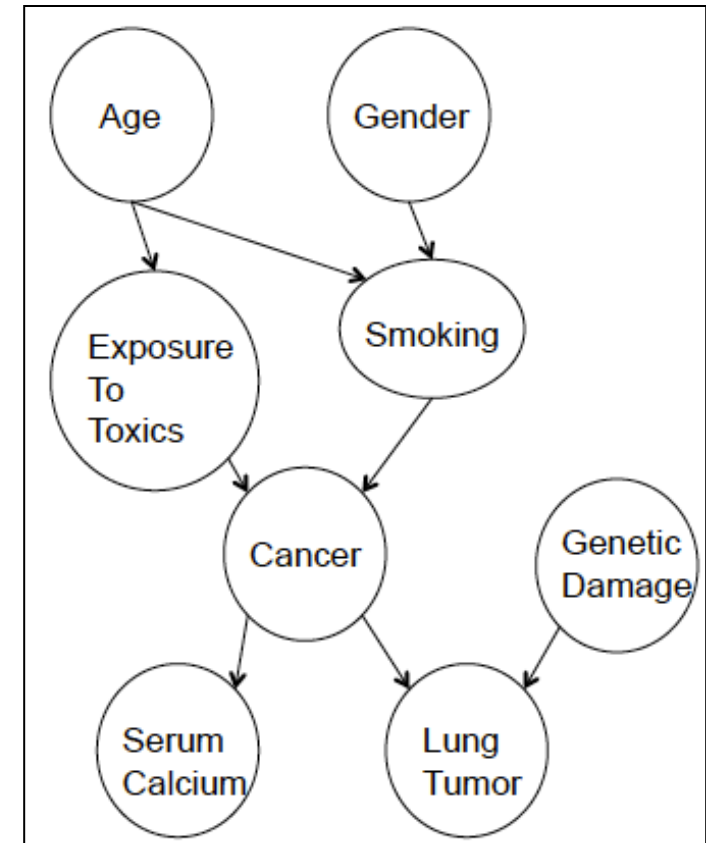
- Lung Cancer BN is given
 - Serum Calcium definition:
 - calcium in blood
 - If Serum Calcium is known, what is the probability of cancer?

$$P(C | Se) = \frac{P(C, Se)}{P(Se)} = \frac{P(Se | C)P(C)}{P(Se)}$$

- $P(Se|C)$ is known from CPD
- $P(C)$ and $P(Se)$ are marginals

$$\begin{aligned}
 P(C) &= \sum_{A, Ge, E, Sm, Se, L, Gd} P(A, Ge, E, Sm, Se, C, L, Gd) \\
 &= \sum_{A, Ge, E, Sm, Se, L, Gd} P(A)P(Ge)P(Gd)P(E | A), P(Sm | A, G)P(Se | C)P(C | E, Sm)P(L | C, Gd)
 \end{aligned}$$

- Similarly we need to evaluate $P(Se)$



Types of inference

- Graphical models represent a joint probability distribution
- Types of inference tasks:

1. Compute marginal probabilities

- Conditional probabilities can be easily computed from joint and marginals

2. Evaluate posterior distributions

- Some of the nodes in a graph are clamped to observed values (X)
- Compute posterior distributions of one or more subsets of nodes (latent variables Z), *i.e.*, $p(Z|X)$

3. Compute maximum a posteriori probabilities

$$p(x, y)$$

$$p(y) = \sum_x p(y/x)p(x)$$

$$p(x/y) = \frac{p(x, y)}{p(y)}$$

$$\max_y p(y/x)$$

Common BN Inference Problem

- Assume set of variables \mathcal{X}
 - E : evidence variables, whose known value is e
 - Y : query variables, whose distribution we wish to know

- Conditional probability query $P(Y|E=e)$

$$P(Y | E = e) = \frac{P(Y, e)}{P(e)} \quad \text{From product rule}$$

– Evaluation of Numerator $P(Y, e)$

- If $W = \mathcal{X} - Y - E$

$$P(y, e) = \sum_w P(y, e, w)$$

(1) Each term in summation is simply an entry in the distribution

– Evaluation of Denominator $P(e)$

$$P(e) = \sum_y P(y, e)$$

Rather than marginalizing over $P(y, e, w)$ this allows reusing computation of (1)

Analysis of Complexity

- Approach of summing out the variables in the joint distribution is unsatisfactory

$$P(y, e) = \sum_w P(y, e, w)$$

- Returns us to exponential blow-up
 - PGM was precisely designed to avoid this!
- We now show that problem of inference in PGMs is \mathcal{NP} -hard
 - Requires exponential time in the worst case except if $\mathcal{P} = \mathcal{NP}$
 - Even worse, approximate inference is \mathcal{NP} -hard
- Discussion for BNs applies to MNs also

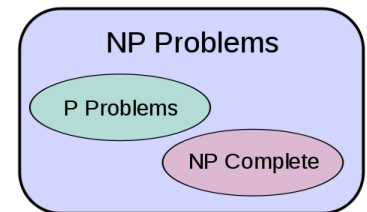
- Definition of Decision Problem Π :
 - L_Π defines a precise set of instances
 - Decision problem: Is instance ω in L_Π ?
- Decision problem Π is in
 - \mathcal{P} if there is algorithm decides in poly time
 - \mathcal{NP} if a guess can be verified in poly time
 - Guess is produced non-deterministically
- E.g., subset sum problem in \mathcal{P} but not \mathcal{NP}
 - Given a set of integers, is there a subset that sums to zero?
 - No polynomial time algorithm to decide this
 - Given set $\{-2, -3, 15, 14, 7, -10\}$
 - The guess $\{-2, -3, -10, 15\}$ can be verified in poly time

3-SAT (Satisfiability) decision problem

- Propositional variables q_1, \dots, q_n
 - Return *true* if $C_1 \wedge C_2 \wedge \dots \wedge C_m$, where C_i is a DNF of 3 binary variables q_k , has a satisfying assignment,
 - e.g., return true for 3-SAT formula $(q_1 \vee \sim q_2 \vee \sim q_3) \wedge (\sim q_1 \vee q_2 \vee \sim q_3)$
since $q_1=q_2=q_3=\text{true}$ is a satisfying assignment
and return false for $(\sim q_1 \vee q_2 \vee \sim q_3) \wedge (q_2 \vee q_3) \wedge (\sim q_1 \vee q_3)$
which has no satisfying assignments
- SAT problem: whether there exists a satisfying assignment
 - To answer this we need to check n binary variables
there are 2^n assignments

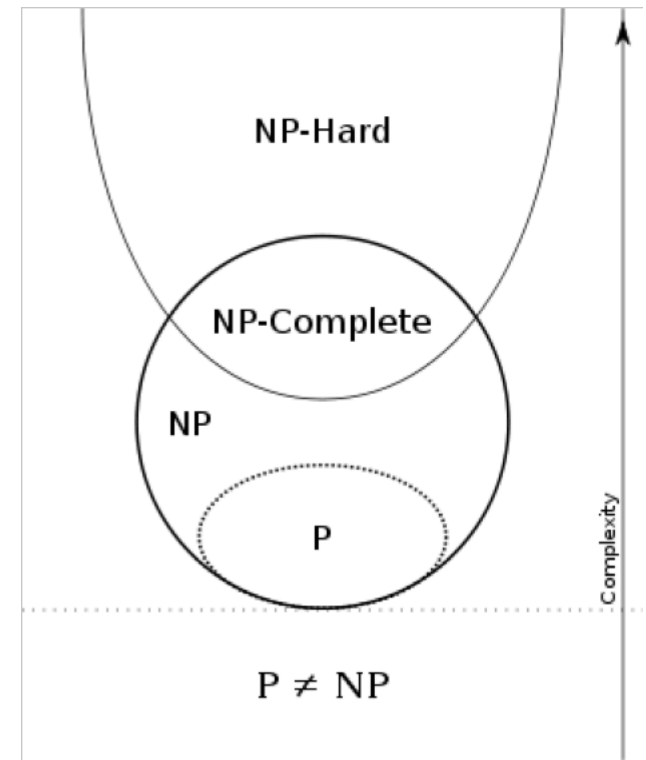
What is P=NP?

- Decision problem of whether ω in L_{3-SAT}
 - Can be verified in polynomial time P
 - Another solution is to generate guesses γ that satisfy L_{3-SAT} and verify if one is ω
 - If guess verified in polynomial time, in NP
- Deterministic problems are subset of nondeterministic ones. So $P \subseteq NP$.
 - Converse is biggest problem in complexity
 - If you can verify in polynomial time, can you decide in polynomial time?
 - Eg., is there a prime greater than n?



NP-Hard and NP-complete

- Hardest problems in NP are called NP-complete
 - If poly time solution exists, can solve any in NP
- NP-hard problems need not have polynomial time verification
- If Π is NP-hard it can be transformed into Π' in \mathcal{NP}
- 3-SAT is NP-complete



BN for 3-SAT

- Propositional variables q_1, \dots, q_n
 - Return *true* if $C_1 \wedge C_2 \wedge \dots \wedge C_m$, where C_i is a DNF of 3 binary variables q_k , has a satisfying assignment,
 - e.g., return true for 3-SAT formula $(q_1 \vee \sim q_2 \vee \sim q_3) \wedge (\sim q_1 \vee q_2 \vee \sim q_3)$ since $q_1=q_2=q_3=\text{true}$ is a satisfying assignment and return false for $(\sim q_1 \vee q_2 \vee \sim q_3) \wedge (q_2 \vee q_3) \wedge (\sim q_1 \vee q_3)$ which has no satisfying assignments

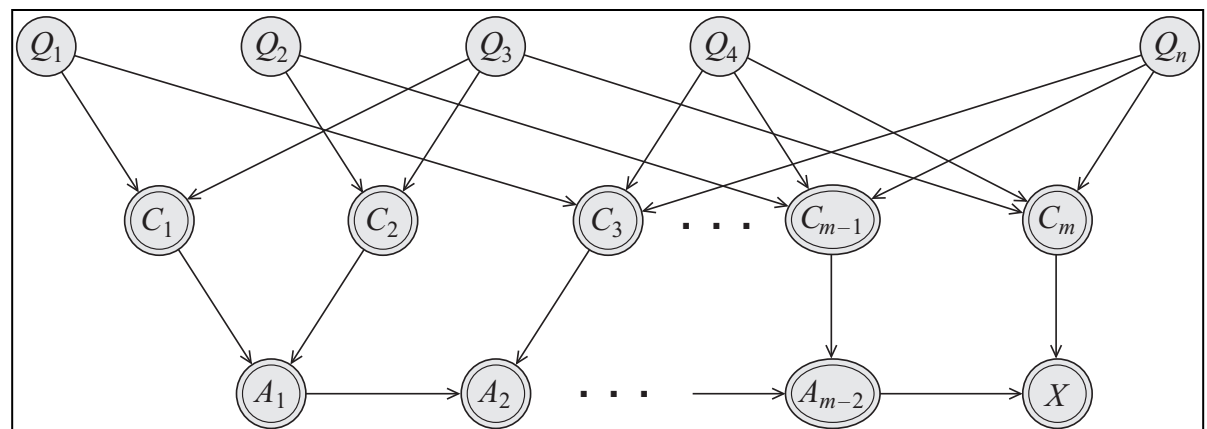
BN to infer this:

$P(q_k^1) = 0.5$

C_i are deterministic OR

A_i are deterministic AND

X is output (has value 1 iff all of the C_i 's are 1



#P-complete Problem

- Counting the number of satisfying assignments
 - E.g., Propositional variables q_1, \dots, q_n
Return *true* if $C_1 \wedge C_2 \wedge \dots \wedge C_m$,
where C_i is a DNF of 3 binary variables q_k , has a satisfying assignment,

Analysis of Exact Inference

- Worst case: CPD is a table of size $|Val\{X_i\} \cup Pa_{X_i}|$
- Most analyses of complexity are stated as decision-problems
 - Consider decision problem first, then numerical one
- Natural version of conditional probability task:
 - *BN-Pr-DP*: Bayesian Network Decision Problem
 - Given a BN \mathcal{B} over χ , a variable $X \in \chi$, and a value $x \in Val(X)$ decide $P_{\mathcal{B}}(X=x) > 0$
 - This decision problem can be shown to be NP-complete

Proof of *BN-Pr-DP* is NP-complete

- Whether in NP:
 - Guess assignment ξ to network variables.
Check whether $X=x$ and $P(\xi) > 0$
 - One such guess succeeds iff $P(X=x) > 0$.
 - Done in linear time
- Is NP-hard:
 - Answer for instances in BN-Pr-DP can be used to answer an NP-hard problem
 - Show a reduction from 3-SAT problem

Reduction of 3-SAT to BN inference

- Given a 3-SAT formula ϕ create BN B_ϕ with variable X such that ϕ is satisfiable iff $P_{B_\phi}(X=x_1) > 0$
- If BN inference is solved in poly time we can also solve 3-SAT in poly time

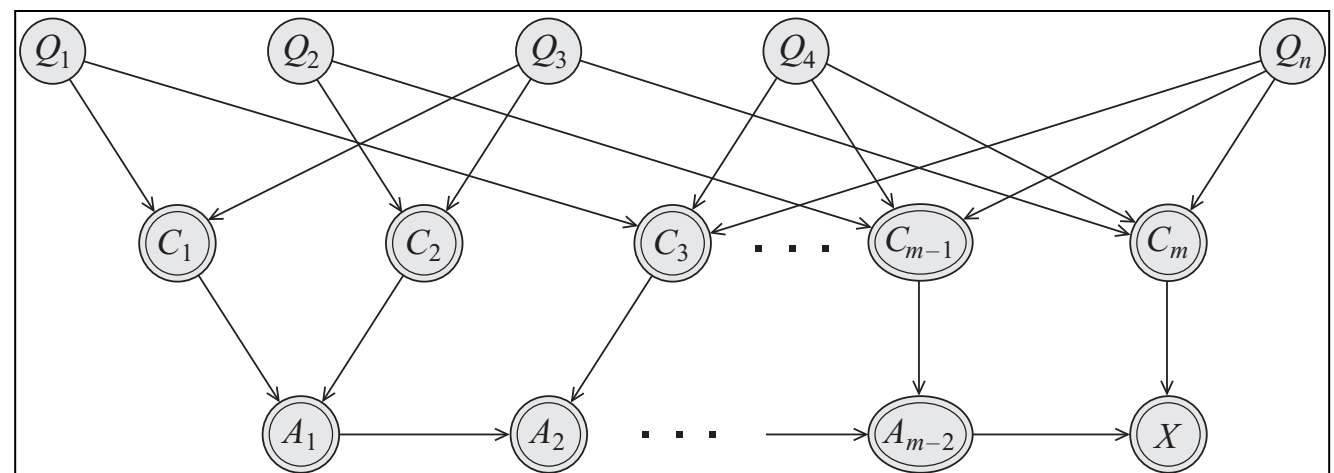
BN to infer this:

$$P(q_k^1) = 0.5$$

C_i are deterministic OR

A_i are deterministic AND

X is output



Original Inference Problem

$$p(y) = \sum_x p(y/x)p(x)$$

- It is a numerical problem
 - rather than a decision problem
- *Define BN-Pr*
 - Given a BN \mathcal{B} over χ , a variable $X \in \chi$, and a value $x \in \text{Val}(X)$ compute $P_{\mathcal{B}}(X=x)$
 - Task is to compute the total probability of instantiations that are consistent with $X=x$
 - Weighted count of instantiations, with weight being the probability
 - This problem is #P-complete

Analysis of Approximate Inference

- Metrics for quality of approximation

- Absolute Error

- Estimate ρ has error ε for $P(y|e)$ if

$$|P(y|e) - \rho| \leq \varepsilon$$

- If a rare disease has probability 0.0001 then error of 0.0001 is unacceptable. If the probability is 0.3 then error of 0.0001 is fine

- Relative Error

- Estimate ρ has error ε for $P(y|e)$ if

$$\rho/(1+\varepsilon) \leq P(y|e) \leq \rho(1+\varepsilon)$$

- $\varepsilon=4$ means $P(y|e)$ is at least 20% of ρ and at most 600% of ρ . For low values much better than absolute error

Approximate Inference is NP-hard

- The following problem is NP-hard
- Given a BN B over χ , a variable $X \in \chi$ and a value $x \in \text{Val}(X)$, find a number ρ that has relative error ε for $P_B(X=x)$
- Proof:
 - It is NP-hard to decide if $P_B(x^I) > 0$
 - Assume algorithm returns estimate ρ to $P_B(x^I)$ which has relative error ε for some $\varepsilon > 0$
 - $\rho > 0$ if and only if $P_B(x^I) > 0$
 - This achieving relative error is NP-hard

Inference Algorithms

- Worst case is exponential
- Two types of inference algorithms
 - Exact
 - Variable Elimination
 - Clique trees
 - Approximate
 - Optimization
 - Propagation with approximate messages
 - Variational (analytical approximations)
 - Particle-based (sampling)