



## All Answers (3)



Joerg Fricke added an answer

March 13, 2017

Sorry, I can't help you with Python, but I think your problem lies on a more general level: If you apply FFT to a number of samples taken in the time interval T then the output represents the frequencies 0 f, 1 f, 2 f, ... with f = 1 / T. If you need a resolution of 0.1 Hz you have to feed into the FFT samples taken within 10 s; a resolution of 0.01 s would be based on samples taken in 100 s. If this are too much data to process in real time, the next question is: What is the maximum frequency you are interested in? With 16 kHz sampling frequency your upper limit would be 8 kHz.

If your signal has a spectrum containing virtually only \*one\* frequency with minor noise (as on the power lines, as long as there are no control signals added) then a much simpler algorithm would be (as used in frequency counters if the frequency is low):

Determine the time T between each second zero voltage crossing, and compute f = 1 / T. By computing the average value of several results you could eliminate noise.

To determine the presence of other frequencies above the line frequency, you could first send your samples through a (digital) high pass filter, and then decide if the amplitude is above a threshold value.

But if you really need a spectrum, and your hardware is too slow, I'm afraid you have to use a Digital Signal Processor.

I hope this helps.

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Fernando Soares Schlindwein added an answer

March 13, 2017

A few comments:

When you sample a signal x(t) to be x(nT) the sampled series is sometimes written as ... x(n) as a 'lazy notation' for x(nT). Similarly in frequency we have X(k/(NT)), and this is sometimes written as X(k) as the 'lazy notation'. The frequency resolution i

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U. Dreher added an answer

March 13, 2017

Joerg Fricke is absolutely correct rdgarding the necessity to process samples from 10 s resp. 100 s long intervals. In your special case a high sampling frequency might be counter-productive: if your interest is on the grid frequency, a comparably low sampling frequency might help to solve the problem (reduce the number of samples to process) - provided you've got an appropriate anti-aliasing filter. Otherwise aliasing eff

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Answer

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