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2. Review robot arm problems

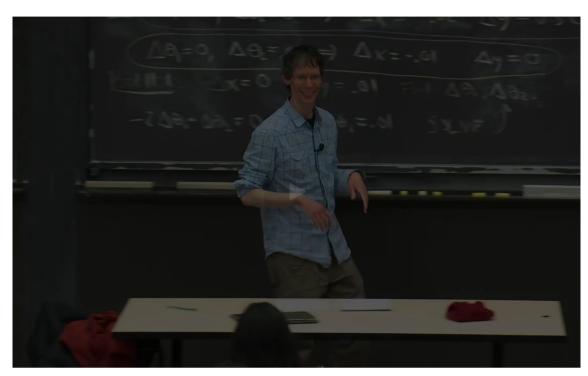
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## **Review**

#### **Robot arm problem**



 So it's predicting that.

So it's pretty wrong.

Yeah?

OK.

And that's a common phenomenon with linear approximation.

Linear approximation always works well when

the delta whatevers are small.

And it almost always works badly when they're big.

Yeah?

STUDENT: So if you-- so if you wanted to make a larger change,

would you make a small change and then measure the position--

the new position and do a new linear approximation

for the function, and keep doing that successfully?

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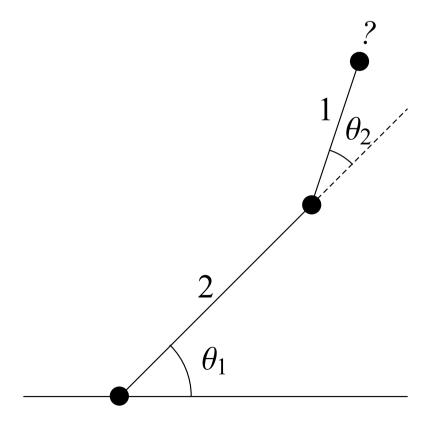
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Recall the simple robot arm with two joints, the first arm has length 2, the second has length 1.



We found that the position of the robot finger for input angles  $heta_1$  and  $heta_2$  is given by

$$\langle \underbrace{x\left( heta_{1}, heta_{2}
ight)}_{ ext{fcn of angles}}, \underbrace{y\left( heta_{1}, heta_{2}
ight)}_{ ext{fcn of angles}} 
angle = ec{u} + ec{w} = \langle 2\cos heta_{1} + \cos\left( heta_{1} + heta_{2}
ight), 2\sin heta_{1} + \sin\left( heta_{1} + heta_{2}
ight) 
angle.$$

■ Calculator



$$\left(egin{array}{c} x\left(\pi/6,\pi/3
ight) \ y\left(\pi/6,\pi/3
ight) \end{array}
ight) = \left(egin{array}{c} \sqrt{3}+0 \ 1+1 \end{array}
ight) = \left(egin{array}{c} \sqrt{3} \ 2 \end{array}
ight)$$

Recall that we can find the linear approximation of x and y in terms of  $\Delta heta_1$  and  $\Delta heta_2$  .

$$\Delta x \approx x_{\theta_1} \Delta \theta_1 + x_{\theta_2} \Delta \theta_2$$
 (7.31)

$$\Delta y \approx y_{\theta_1} \Delta \theta_1 + y_{\theta_2} \Delta \theta_2$$
 (7.32)

1. What happens if you change  $heta_1$  by a small amount from the point  $(\pi/6,\pi/3)$ ?

**✓** Solution

$$\Delta x \approx x_{\theta_1} \Delta \theta_1$$
 (7.33)

$$\approx \left(-2\sin\theta_1 - \sin\left(\theta_1 + \theta_2\right)\right)\Delta\theta_1 \tag{7.34}$$

$$= (-1-1)\Delta\theta_1 = -2\Delta\theta_1 \tag{7.35}$$

$$\Delta y \approx y_{\theta_1} \Delta \theta_1$$
 (7.36)

$$\approx (2\cos\theta_1 + \cos(\theta_1 + \theta_2))\Delta\theta_1 \tag{7.37}$$

$$= \sqrt{3}\Delta\theta_1 \tag{7.38}$$

Therefore the position changes by

$$\left(rac{-2}{\sqrt{3}}
ight)\Delta heta_1$$

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2. What happens if you move  $heta_2$  by a small amount from the point  $(\pi/6,\pi/3)$ ?

Solution

$$\Delta x \approx x_{\theta_2} \Delta \theta_2 \tag{7.39}$$

$$\approx \left(-\sin\left(\theta_1 + \theta_2\right)\right)\Delta\theta_2 \tag{7.40}$$

$$= -\Delta\theta_2 \tag{7.41}$$

$$\Delta y \approx y_{\theta_2} \Delta \theta_2$$
 (7.42)

$$\approx \cos\left(\theta_1 + \theta_2\right) \Delta \theta_2 \tag{7.43}$$

$$= 0 (7.44)$$

Therefore the position changes by

$$\begin{pmatrix} -1 \\ 0 \end{pmatrix} \Delta heta_2$$

**⊞** Calculator

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3. How do you move ropot arm straight up from the point  $(\pi/0, \pi/3)$ ?

#### Solution

Moving the robot arm straight up is asking us to find  $\Delta heta_1$  and  $\Delta heta_2$  so that

$$\left(egin{array}{c} \Delta x \ \Delta y \end{array}
ight)pprox \left(egin{array}{c} 0 \ c \end{array}
ight).$$

We solve:

$$\Delta x \approx x_{\theta_1} \Delta \theta_1 + x_{\theta_2} \Delta \theta_2 \tag{7.45}$$

$$0 \approx -2\Delta\theta_1 - \Delta\theta_2 \tag{7.46}$$

$$\Delta y \approx y_{\theta_1} \Delta \theta_1 + y_{\theta_2} \Delta \theta_2 \tag{7.47}$$

$$\approx \sqrt{3}\Delta\theta_1$$
 (7.48)

We see that  $\Delta y$  is positive if  $\Delta \theta_1$  is positive. Now we just need to choose  $\Delta \theta_2$  to cancel the contribution of  $\Delta \theta_1$  to  $\Delta x$ . This gives us

$$\Delta\theta_2 = -2\Delta\theta_1 \tag{7.49}$$

Therefore we want to change the angles by an amount

$$\Delta\theta_1 = c > 0 \tag{7.50}$$

$$\Delta\theta_2 = -2c \tag{7.51}$$

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### **Student questions:**

## ightharpoonup What if $\Delta heta_2$ is big?

Then the answer you get is really wrong. :) Remember that linear approximations are only valid for small changes.

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#### **⋄** Can you make a series of linear approximations?

Yes! This is in fact how much of computing works. Rather than solving a nonlinear problem, it takes lots of steps to solve a series of linear problems.

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## 2. Review robot arm problems

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