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3. Closed and bounded regions

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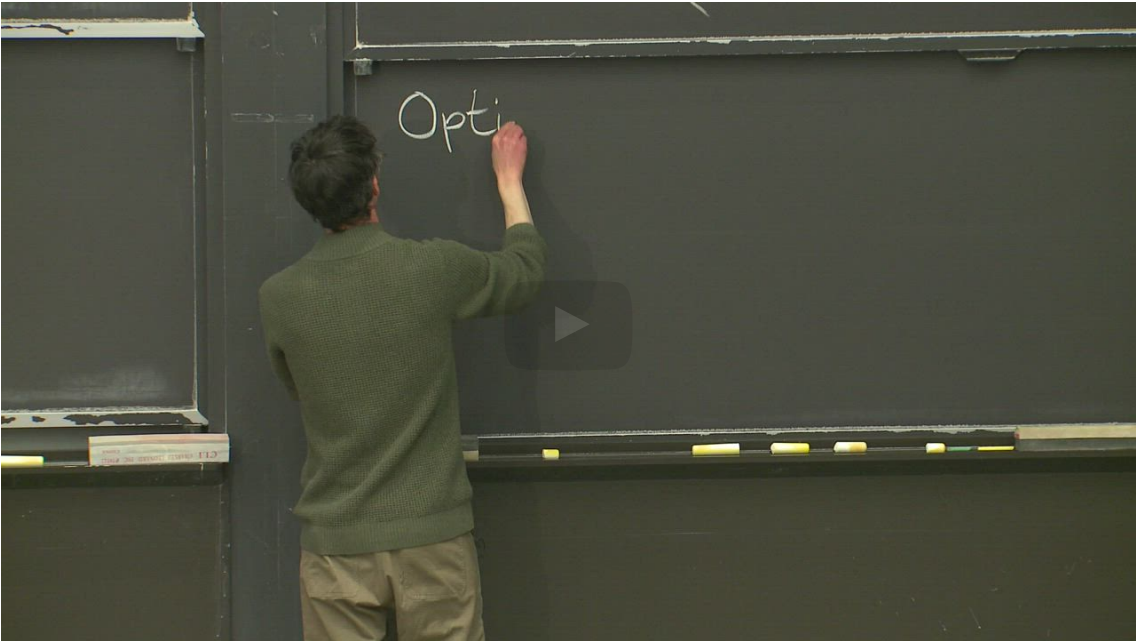
Local vs absolute extrema

Using the gradient to find local maxima and minima works well, but sometimes we want to find the absolute maximum or minimum value that a function has. For those values, we have to work harder. In fact, it is possible that a function has no absolute maximum or minimum. In this lecture, we will focus on optimizing a function inside of a closed and bounded region, in which case, we can be sure that there is an absolute max and min.

Goal: Find the absolute maximum or minimum of a function $f(x, y)$ on a region R .

Closed and bounded regions

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PROFESSOR: So optimization means, given a function f of (x, y) and a region R , find the maximum of the function on the region. Find the maximum or the minimum of the function on the region. So let's quickly remember how that worked in one-variable

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Recall the Extreme Value Theorem from single variable calculus.

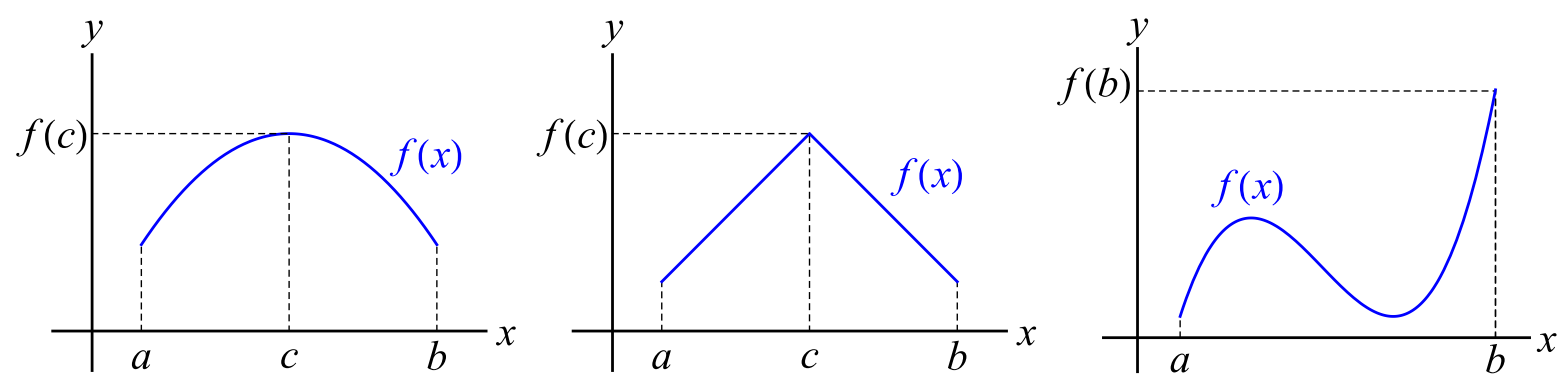
The Extreme Value Theorem (Single variable)

If f is continuous on a closed interval $a \leq x \leq b$, then there are points at which f attains its maximum and its minimum in the interval $a \leq x \leq b$.

Recall that extrema can only occur

- at points where $f'(x) = 0$ (critical points),
- at points where $f'(x)$ is undefined, or
- at the endpoints of the closed interval: $x = a$ or $x = b$.

Some illustrations of these scenarios are shown below.



A similar idea can be applied to optimizing functions of two variables. To explain this, we need some terminology.

We have already seen that the multivariable version of a critical point is a point (x, y) at which $\nabla f(x, y) = \vec{0}$. Now we need a multivariable version of a closed interval.

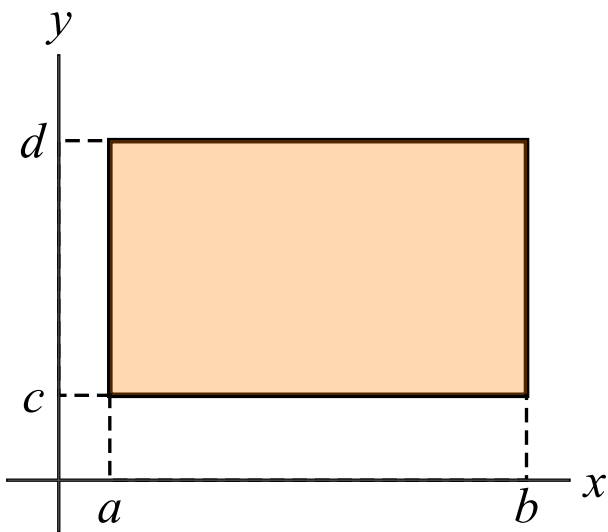
Closed intervals in 1 dimension

In 1D, a closed interval is given by all the values of x such that $a \leq x \leq b$. Notice that a and b are included in the interval. A visualization of this on the number line is shown in the figure below.



Closed intervals generalized to 2 dimensions

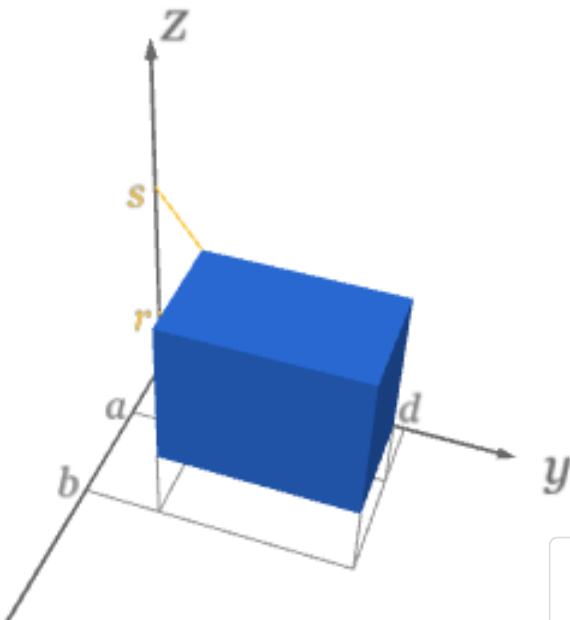
The simplest analog to this in two dimensions is a rectangle of finite width and height given by the ordered pairs (x, y) such that $a \leq x \leq b$ and $c \leq y \leq d$.



Extension to higher dimension: rectangular prism

In three dimensions, the analogue of an interval is a rectangular prism consisting of all ordered triples (x, y, z) such that $a \leq x \leq b, c \leq y \leq d$, and $r \leq z \leq s$. A visualization of this in 3-D space is shown in the figure below.

Rectangular prism





Generalizing to n -dimensions, the analogue of an interval consists of ordered n -tuples (x_1, x_2, \dots, x_n) such that $a_1 \leq x_1 \leq b_1, a_2 \leq x_2 \leq b_2, \dots, a_n \leq x_n \leq b_n$. For $n > 3$, this is much harder to visualize!

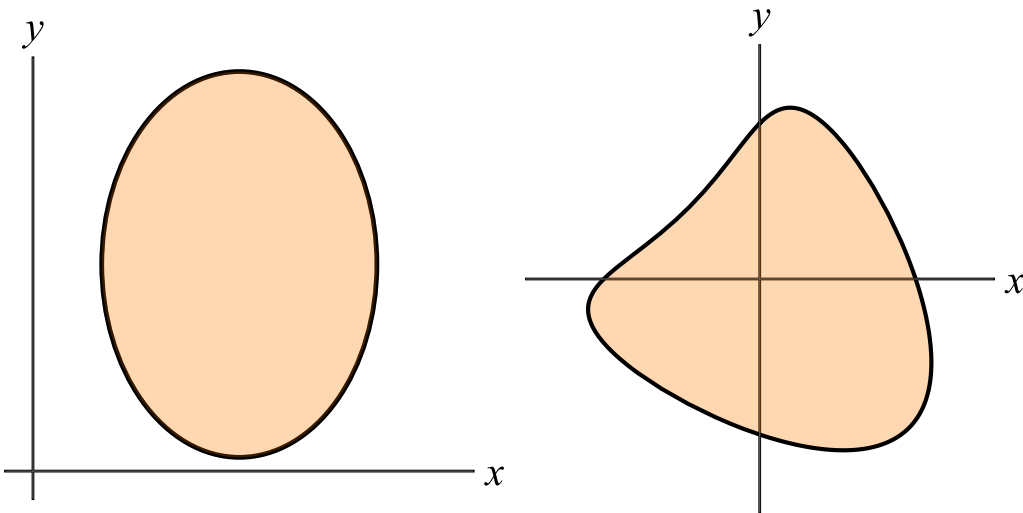
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General closed and bounded regions

Notice that the boundaries are included in these spaces because we are constructing them from closed intervals. These regions are **closed and bounded**. The definition below is not a formal definition, but will suffice for this discussion.

Definition 3.1 A **bounded region** in the plane is a region that fits inside of a rectangular region of finite width and finite height. A **closed region** is a region that includes its boundary.

Examples 3.2 Some other examples of closed and bounded regions are shown below.



Optional: Footnote on Cartesian products

A rectangular region defined by points in the plane (x, y) such that $a \leq x \leq b$ and $c \leq y \leq d$ can be described as a **Cartesian product**. The notation for this is $I_1 \times I_2$ where $I_1 = \{x \text{ such that } a \leq x \leq b\}$ and $I_2 = \{y \text{ such that } c \leq y \leq d\}$. This type of set is called a Cartesian product and is a way of describing a set of ordered pairs in which the first variable (in our case, x) lies in the set I_1 and the second variable (in our case, y) lies in the interval I_2 . Notice that the Cartesian product notation looks like a product of closed intervals.

Thus another way to think about the generalization of a closed interval in 2 dimensions is as a cartesian product of 2 closed intervals. Similarly, the generalization of a closed interval in n dimensions is the Cartesian product of n -closed intervals: $I_1 \times I_2 \times \dots \times I_n$.

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