


L12 PROBLEM 6 (5/5 points)

This problem will ask a series of questions about generators.

1. Thinking about the `genPrimes` generator from the last problem, which of the following can be done only by using a generator, instead of defining a function (that uses any type of construct we've learned about, except generators)?
- ☐ Return 1000000 prime numbers
 - ☐ Print every 10th prime number, until you've printed 20 of them
 - ☐ Keep printing the prime number until the user stops the program
 - ☒ Everything that can be done with generator can be done with a function 

EXPLANATION:

We could write a function that does any of the choices. However a generator is nice because we can ask the generator for the next item, one at a time, and we don't waste time computing values that we don't ultimately want (or won't want for a long time).

Here are some examples of how one might code a function for each of the above options without a generator:

```


def genPrimesFn():
    '''Function to return 1000000 prime numbers'''
    primes = [] # primes generated so far
    last = 1    # last number tried
    while len(primes) < 1000000:
        last += 1
        for p in primes:
            if last % p == 0:
                break
        else:
            primes.append(last)
    return primes

def genPrimesFn():
    '''Function to print every 10th prime
    number, until you've printed 20 of them.'''
    primes = [] # primes generated so far
    last = 1    # last number tried
    counter = 1
    while True:
        last += 1
        for p in primes:
            if last % p == 0:
                break
        else:
            primes.append(last)
            counter += 1
            if counter % 10 == 0:
                # Print every 10th prime
                print last
            if counter % (20*10) == 0:
                # Quit when we've printed the 10th prime 20 times (ie we've
                # printed the 200th prime)
                return

def genPrimesFn():
    '''Function to keep printing the prime number until the user stops the program.
    This way uses user input; you can also just run an infinite loop (while True)
    that the user can quit out of by hitting control-c'''
    primes = [] # primes generated so far
    last = 1    # last number tried
    uinp = 'y'  # Assume we want to at least print the first prime...
    while uinp != 'n':
        last += 1
        for p in primes:
            if last % p == 0:
                break
        else:
            primes.append(last)
            print last
            uinp = raw_input("Print the next prime? [y/n] ")
            while uinp != 'y' and uinp != 'n':
                while uinp:
                    print "Sorry, I did not understand your input. Please enter 'y' for yes, or 'n' for
no."
                    uinp = raw_input("Print the next prime? [y/n] ")
            if uinp == 'n':
                break

```


2. Every procedure that has a `yield` statement is a generator.

- ☒ True 
- ☐ False

EXPLANATION:

See <http://docs.python.org/release/2.3.5/ref/yield.html> (<http://docs.python.org/release/2.3.5/ref/yield.html>). The Python documentation is always your friend!

3. If a procedure has only one `yield` statement, but that statement will never be executed, then the procedure is not a generator.

- ☐ True
- ☒ False 

EXPLANATION:

Examine the following code; play around with it in Python.


```
def generator1():
    if True:
        yield 1

def generator2():
    if False:
        yield 1

g1 = generator1()
g2 = generator2()

print type(g1)
print type(g2)
print g1.next()
print g2.next()
```


4. Suppose we wanted to iterate over a million numbers using a 'for/in' loop. If we use the code `for x in range(1000000)`, how many numbers do we need to store in memory at once?

- ☐ 1
- ☐ 2
- ☐ 1000
- ☒ 1000000 
- ☐ Don't need to store anything in memory

EXPLANATION:

We need to store 1000000 numbers. This for loop first makes a list of 1000000 integers, *then* iterates over that list. So the entire list of 1000000 numbers must be saved in memory until the iteration has completed.

5. If we were to use a generator to iterate over a million numbers, how many numbers do we need to store in memory at once?

- ☐ 1
- ☒ 2 
- ☐ 1000
- ☐ 1000000
- ☐ Don't need to store anything in memory

EXPLANATION:

We need to store 2 numbers - one for the current value, and one for the max value.

```
def genOneMillion():
    maxNum = 1000000
    current = -1
    while current < maxNum:
        current += 1
        yield current
```

Python actually provides this! The `xrange` function, while not really a generator, has the same benefits of using a generator. You can substitute `xrange` any place in your code that uses `range`. It behaves the same way, but stores much less information in memory so can cause your code to execute somewhat faster.

For the following tasks, would it be best to use a generator, a standard function, or either?

1. Finding the nth Fibonacci number

- ☐ Generator
- ☒ Standard function ✓
- ☐ Either a generator or standard function is fine

2. Printing out an unbounded sequence of Fibonacci numbers

- ☒ Generator ✓
- ☐ Standard function
- ☐ Either a generator or standard function is fine

3. Printing out a bounded sequence of prime numbers, where the prime numbers are successively computed by division by smaller primes

- ☐ Generator
- ☐ Standard function
- ☒ Either a generator or standard function is fine ✓

4. Printing out an unbounded sequence of prime numbers, where the prime numbers are successively computed by division by smaller primes

- ☒ Generator ✓
- ☐ Standard function
- ☐ Either a generator or standard function is fine

5. Finding the score of a word from the 6.00x Word Game of Pset 4

- ☐ Generator
- ☒ Standard function ✓
- ☐ Either a generator or standard function is fine

6. Iterating over a sequence of numbers in a random order, where no number is repeated

- ☐ Generator
- ☒ Standard function ✓
- ☐ Either a generator or standard function is fine

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