



SPORTS SCHEDULING

An Introduction to Integer Optimization

15.071x – The Analytics Edge

The Impact of Sports Schedules



- Sports is a \$300 billion dollar industry
 - Twice as big as the automobile industry
 - Seven times as big as the movie industry
- TV networks are key to revenue for sports teams
 - \$513 million per year for English Premier League soccer
 - \$766 million per year for NBA
 - \$3 billion per year for NFL
- They pay to have a good schedule of sports games

Sports Schedules



- Good schedules are important for other reasons too
 - Extensive traveling causes player fatigue
 - Ticket sales are better on the weekends
 - Better to play division teams near the end of season
- All competitive sports require schedules
 - **Which pairs** of teams play each other and **when?**

The Traditional Way



- Until recently, schedules mostly constructed by hand
 - Time consuming: with 10 teams, there are over 1 trillion possible schedules (every team plays every other team)
 - Many constraints: television networks, teams, cities, . . .
- For Major League Baseball, a husband and wife team constructed the schedules for 24 years (1981-2005)
 - Used a giant wall of magnets to schedule 2430 games
- Very difficult to add new constraints

Some Interesting Constraints

- In 2008, the owners and TV networks were not the only ones who cared about the schedule
- President Barack Obama and Senator John McCain complained about the schedule
 - National conventions conflicted with game scheduling
- Then, the Pope complained about the schedule!
 - The Pope visited New York on April 20, 2008
 - Mass in Yankee stadium (the traditional location)
- Each of these constraints required a new schedule

An Analytics Approach



- In 1996, “The Sports Scheduling Group” was started
 - Doug Bureman, George Nemhauser, Michael Trick, and Kelly Easton
- They generate schedules using a computer
 - Have been scheduling college sports since 1999
 - Major League Baseball since 2005
- They use optimization
 - Can easily adapt when new constraints are added