<u>Help</u> sandipan_dey ▼

Course <u>Progress</u> <u>Discussion</u> <u>Syllabus</u>

	Course	/ Part 4: NP-Completeness,	<u> Traveling Salesman Problem,</u>	Backtracking / 1	. Traveling Salesman Problem
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Practice o	questions: Traveling Sal	lesman Problem					
3/3 points (un	questions: Traveling Sales graded) heory, the TSP corresponds to:	sman Problem					
O A prob	\bigcirc A problem in which we aim to find the shortest path from a vertex u to a vertex v in a weighted graph.						
The Tea	○ The Team Supporting Pyrat (TSP).						
		nortest route going through all vei	rtices of a weighted graph from	an initial			
vertex.							
•							
2. Reducing	a problem p to a problem q involv	/es:					
Finding	\bigcirc Finding the entries of problem p for which q gives the same outputs.						
Keepin	g the part of p that is simpler than	n q .					
Finding	${f g}$ a way to solve p using any algori	thm designed to solve \emph{q} .					
~							
3. The TSP p	rocesses an input that is best des	cribed as:					
() A comp	olete weighted graph and an initia	l vertex.					
An unw	veighted tree and a root vertex.						
A tetra	hedron.						
~							
Submit							
Answer	rs are displayed within the proble	m					



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