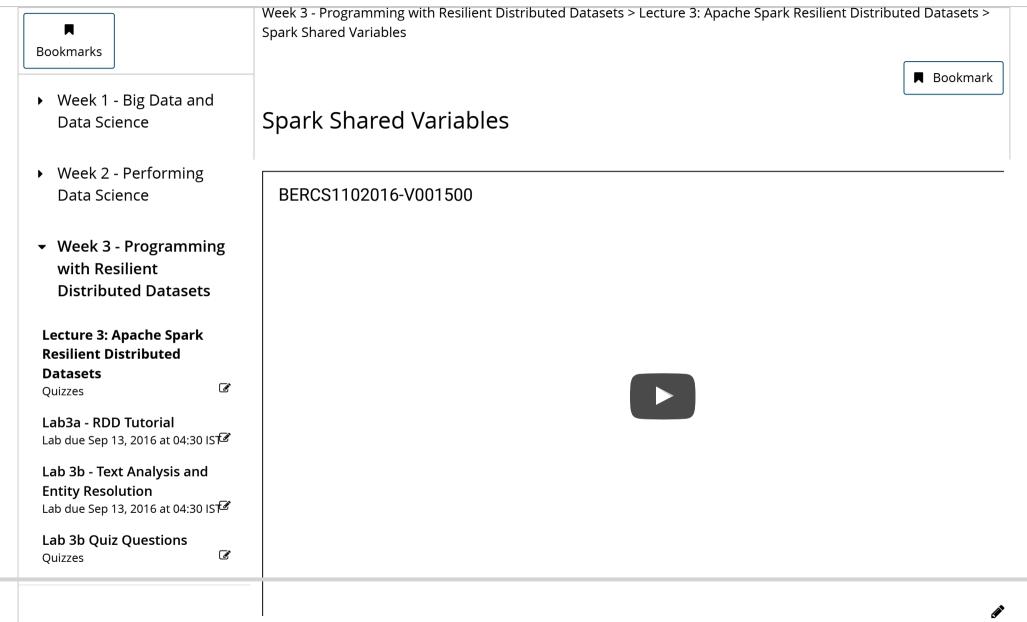


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Broadcast Variables

(1/1 point)

In iterative or repeated computations, broadcast variables avoid the problem of repeatedly sending the same data to workers:

False

● True

EXPLANATION

Broadcast variables are an efficient way of sending data once that would otherwise be sent multiple times automatically in closures.

Accumulators

(1/1 point)

Accumulators can be used by Spark workers to efficiently read values during distributed computations:	
False	✓
O True	
Accumulators can only be written by workers and read by the driver program.	

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