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## Write Correct Code by Maintaining Invariants

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In our engineering interviews, we often ask candidates to write a <u>binary search</u> on paper, and the candidates always do it with **lower** and **upper** variables. But they almost always fail to maintain consistent semantics for these variables, and their algorithms are usually buggy as a result.

For example, this **Quixey Challenge** problem demonstrates a bug we often see during interviews. Can you find it?

We tell our interview candidates to take their time and make sure their algorithm is correct before we judge it. They often respond that it's impossible to have confidence about their algorithm's correctness before running it. This "guess and check" approach to algorithm design is fine for quick hacks, but we're going to explain why it lacks something important.

#### Rice's Theorem

You've probably heard of the <u>halting problem</u>, and you've probably seen a proof of why a program's halting behavior is impossible to analyze in the general case. But you might not know there's a profound generalization called <u>Rice's theorem</u> which follows as a simple corollary.

Imagine you're given an arbitrary computer program. You know you might not ever be able to figure out whether it halts, but it seems like you should at least be able to figure out whether its behavior is equivalent to the program print 'hello world', right?

Actually, Rice's theorem says that computer programs are resistant to understanding of any kind in the general case. So no matter how much static analysis and simulation you run on the code, no matter how many different sticks you poke it with, even the seemingly trivial property of being a Hello World implementation is generally impossible to discern.

As a programmer, you have to wade into the Ricean ocean of un-analyzable code, and find a way to float. Each line of code you write is an opportunity to fall off the surface of provable correctness into the chaotic froth.

#### **Invariants**

In light of Rice's Theorem, how can you manage to write correct programs? The answer is that you stay away from the Ricean "general case" by maintaining **invariants** – statements about your program that remain true as the program runs.

A common type of invariant you want to maintain is variable semantics. For example, a good binary search might maintain the invariant that the lower variable is always less than or equal to the algorithm's final output (except when the binary search turns up empty-handed).

Another common type of invariant applies to the program's control logic. For example, you can declare that any time the value we're binary-searching for isn't present in the input list, control must be routed to a single return -1 statement. Many engineering candidates fail to maintain this invariant, and their algorithms crash when given an empty list. If you're careful to maintain the invariant above, an

empty list won't even be a special case, because your algorithm will handle it the same way it handles an empty search interval demarcated by the values of lower and upper.

It's important to approach coding problems with invariants in mind. An invariant is like a fragile shell that protects the correctness of your code as long as it's properly maintained. And if you've ever tried gluing a cracked egg back together, you know what it's like to debug an algorithm with no well-maintained invariants.

When we watch an engineering candidate write code, we try to gauge how well they're thinking in terms of invariants. If we see them adding a bunch of special-case logic to their binary search, it's a telltale sign that they haven't developed an invariant-savvy mindset. The best programmers have a high-level understanding of their code, and know how to wield invariants to gracefully avoid off-by-one bugs. That's why we test engineering candidates by asking them to write a perfect binary search on paper.

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