

C ++ Programming Assessment Test

- Write a program to demonstrate a Rock Paper Scissor Game.
- Display the Menu using appropriate codes.
- For Menu kinds of Programming , use the core logic of Loops/conditional statements.
- You need to strictly follow the syntaxes's of that logic which you are using.
- Write the necessary comments for better understanding to you as well as to the faculty.

Project Requirements :

- Invoke the particular Method/Function through object , in which you are writing your logic.
- Use this function :
 - `srand(time(0));`
 - `(rand()%3)+1;` -> Generating for random no.s from computer's end.
- Use library header files i.e `#include<stdlib.h>` and `#include<ctime>` for above logic if necessary.
- Add the necessary comments for better understanding of code.

- 1) **Below is the The Program flow.**

Program Flow:

1) Accept the Name:

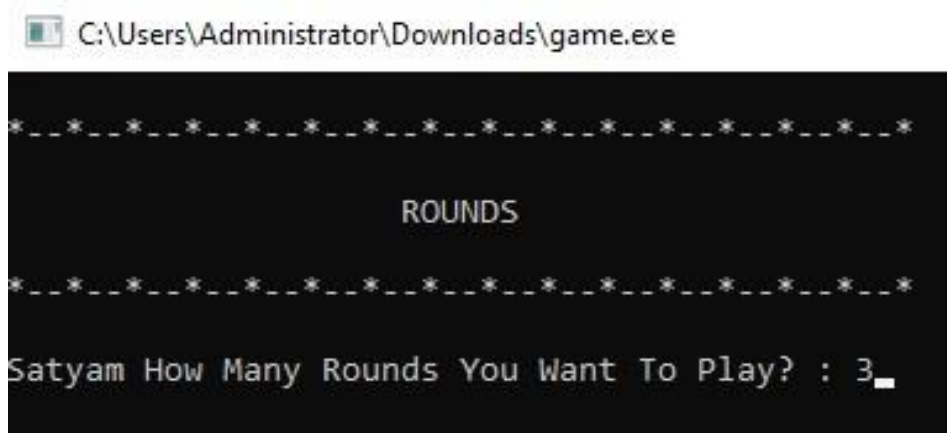


```
C:\Users\Administrator\Downloads\game.exe

*-*-*-*-*-*-*-*-*-*-*-*-*-*-*
                        NAME
*-*-*-*-*-*-*-*-*-*-*-*-*-*-*

Enter Your Name : Satyam
```

2) Enter No. of Rounds to Play.



```
C:\Users\Administrator\Downloads\game.exe

*-*-*-*-*-*-*-*-*-*-*-*-*-*-*
                        ROUNDS
*-*-*-*-*-*-*-*-*-*-*-*-*-*-*

Satyam How Many Rounds You Want To Play? : 3_
```

3) Select your Choice ?

```
C:\Users\Administrator\Downloads\game.exe

*_*_*_*_*_*_*_*_*_*_*_*_*_*_*_*
                                GAME
*_*_*_*_*_*_*_*_*_*_*_*_*_*_*_*

Round No : 1/3

-* Satyam's Score = 0
-* Computer Score = 0

1) ROCK
2) PAPER
3) SCISSOR

-> Select Your Choice : 2_
```

4) This is Round 1

```
Round No : 1/3
- * Satyam's Score = 0
- * Computer Score = 0

1) ROCK
2) PAPER
3) SCISSOR

-> Select Your Choice : 2
-> Computer Choice Is : 2

Draw

Press Any Key To Continue...
```

5) This is Round 2

```
*-*-*-*-*-*-*-*-*-*  
Round No : 2/3  
-* Satyam's Score = 0  
-* Computer Score = 0  
  
1) ROCK  
2) PAPER  
3) SCISSOR  
  
-> Select Your Choice : 3  
  
-> Computer Choice Is : 3  
  
Draw
```

6) This is Round 3

Round No : 3/3

- * Satyam's Score = 0

- * Computer Score = 0

1) ROCK

2) PAPER

3) SCISSOR

-> Select Your Choice : 1

-> Computer Choice Is : 1

Draw

Press Any Key To Continue...

Game Is Drawn