

CHAPTER-1

INTRODUCTION

1.1 INTRODUCTION TO PROJECT

E-learning has become popular these days and number of lecturers and students are attracted towards the online learning methods. E-learning has started its evaluation from distance education methods, where the education is not done at a class room level .

Distance learning has become successful due to many advantages like its flexibility, ease of use and learning from a remote location as well. Even the business aspects has raised a lot in E-learning and lot of returns are achieved based on E-learning business and it is around US\$90 billion at the beginning of 2000.

Mostly e-learning is used by the adults who are already working in some organizations, they are learning for a better qualification with out neglecting their current job and also with out disturbing their earning capability. This e-learning is not only popular for the working employees it is also used by the students and some job searchers also.

In the younger generation e-learning had become a daily requirement as the technology and internet is spread throughout the world . The fact is that e-learning or online learning is generally used by the teenagers. Even though it is popular and most used, e-learning has few limitations. One of such limitations is learners who don't have computer proficiency will use e-learning for attaining good knowledge as the e-learning mainly focuses on the computer technologies, but the learners who don't have good computer skills will feel this as a barrier for them. The other limitation is, in e-learning the physical interaction among the learners will be limited .

1.2 PURPOSE OF THE PROJECT

The new system is totally computerized system.

- A new system provides features like time efficiency to show e-learning details, user profiles and whatever the customer will give the feedback to the admin.
- This system provides tourism and travelling facilities.
- An inquiry is easily done by user in the system.
- It is the most software application for managing online e-learning business.

1.3 EXISTING SYSTEM

An existing system can provide manually paper work.

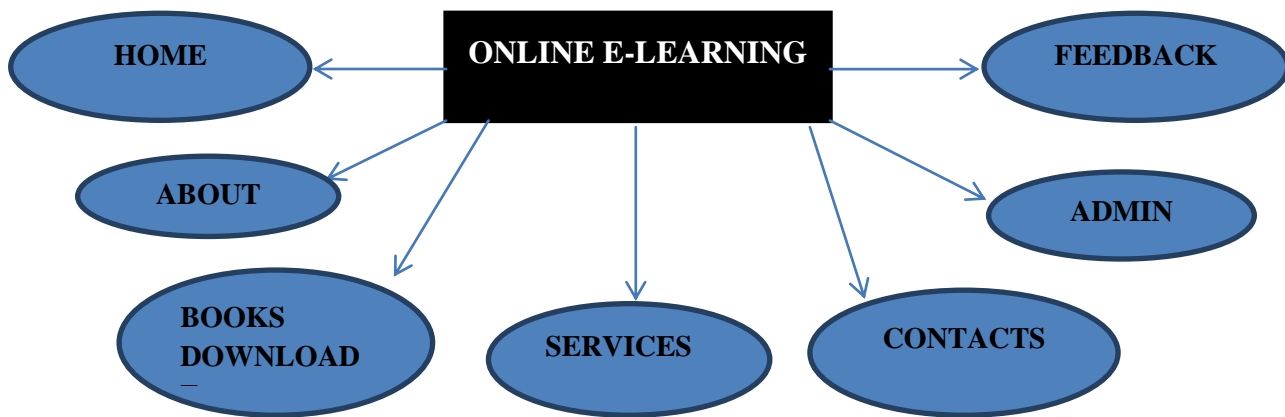
- The user has to go in the office where user can get the e-learning KIT on their e-learning portal.

E-LEARNING

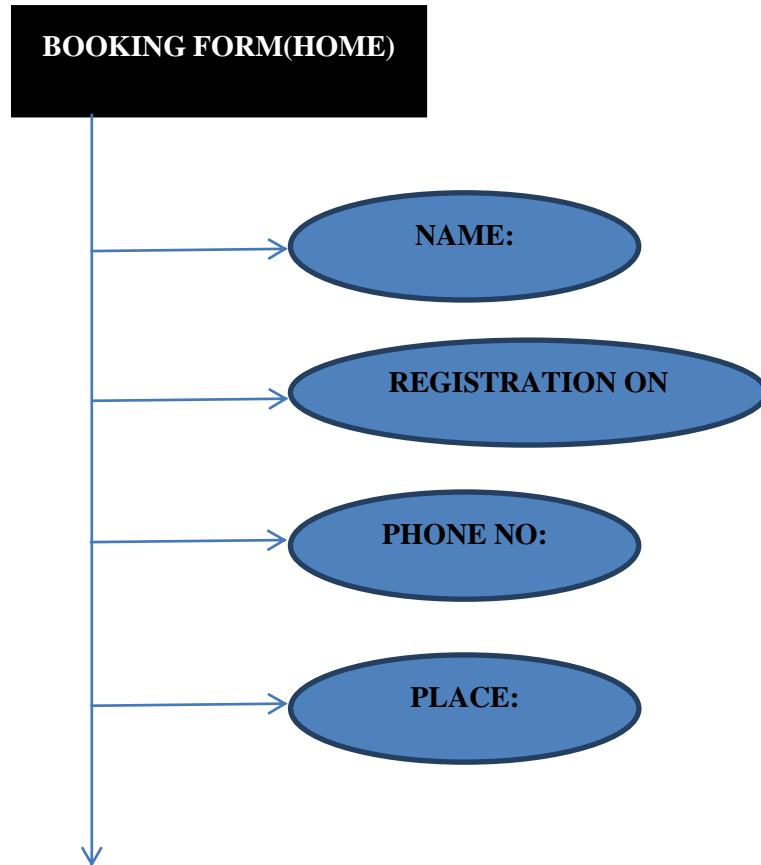
- In the existing system you can not provide feedback of the user to the admin online.

• DATA FLOW DIAGRAMS OF PROJECT

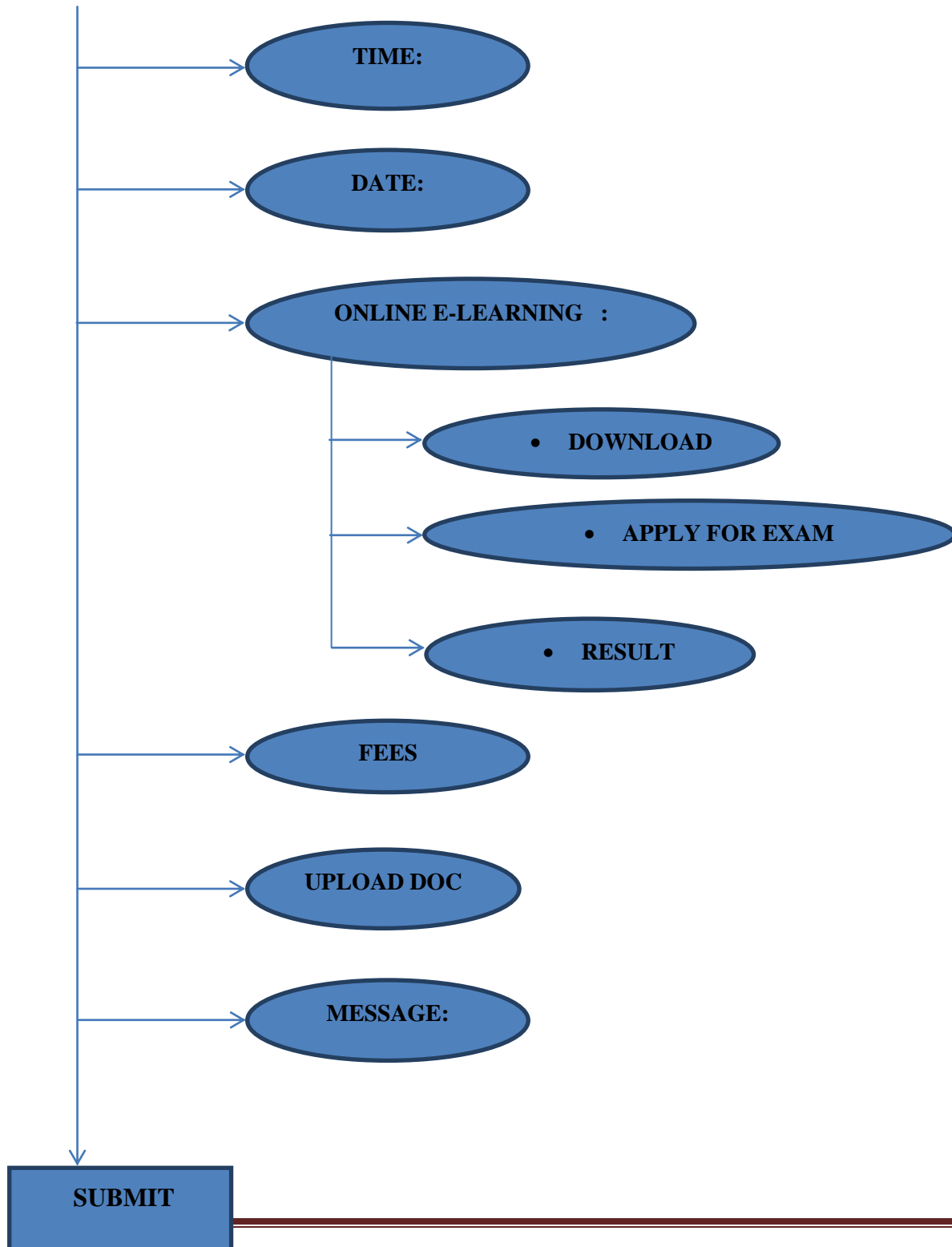
MODULE-1:



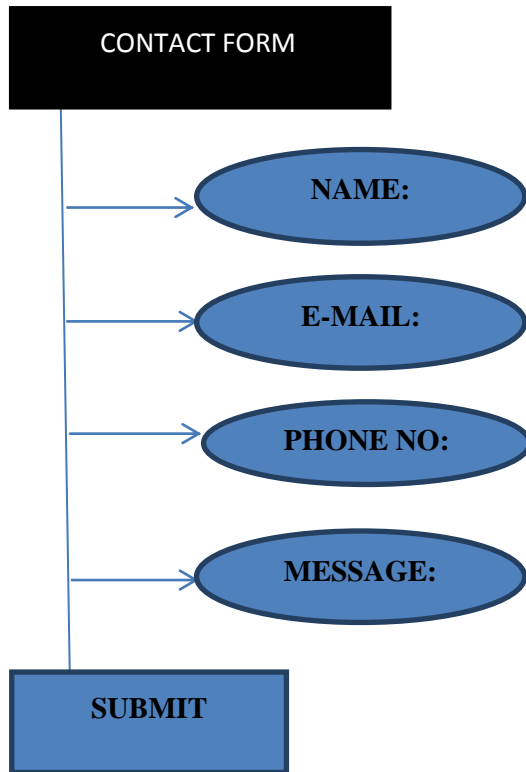
MODULE-2:



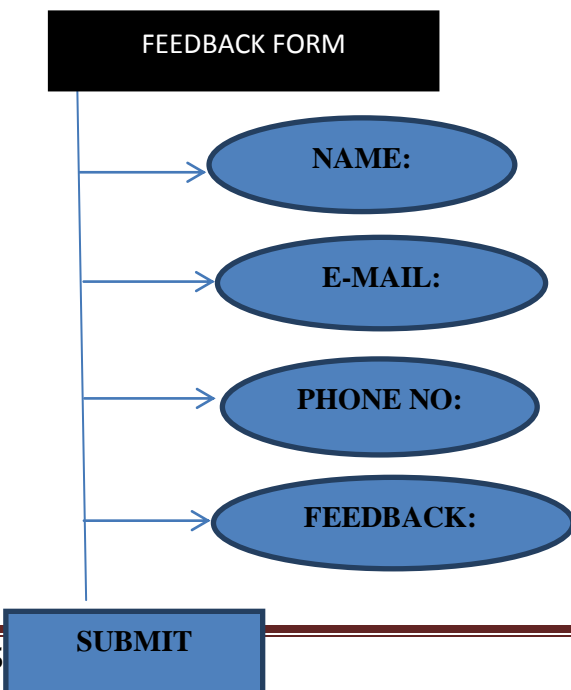
MODULE-2(CONTINUE):



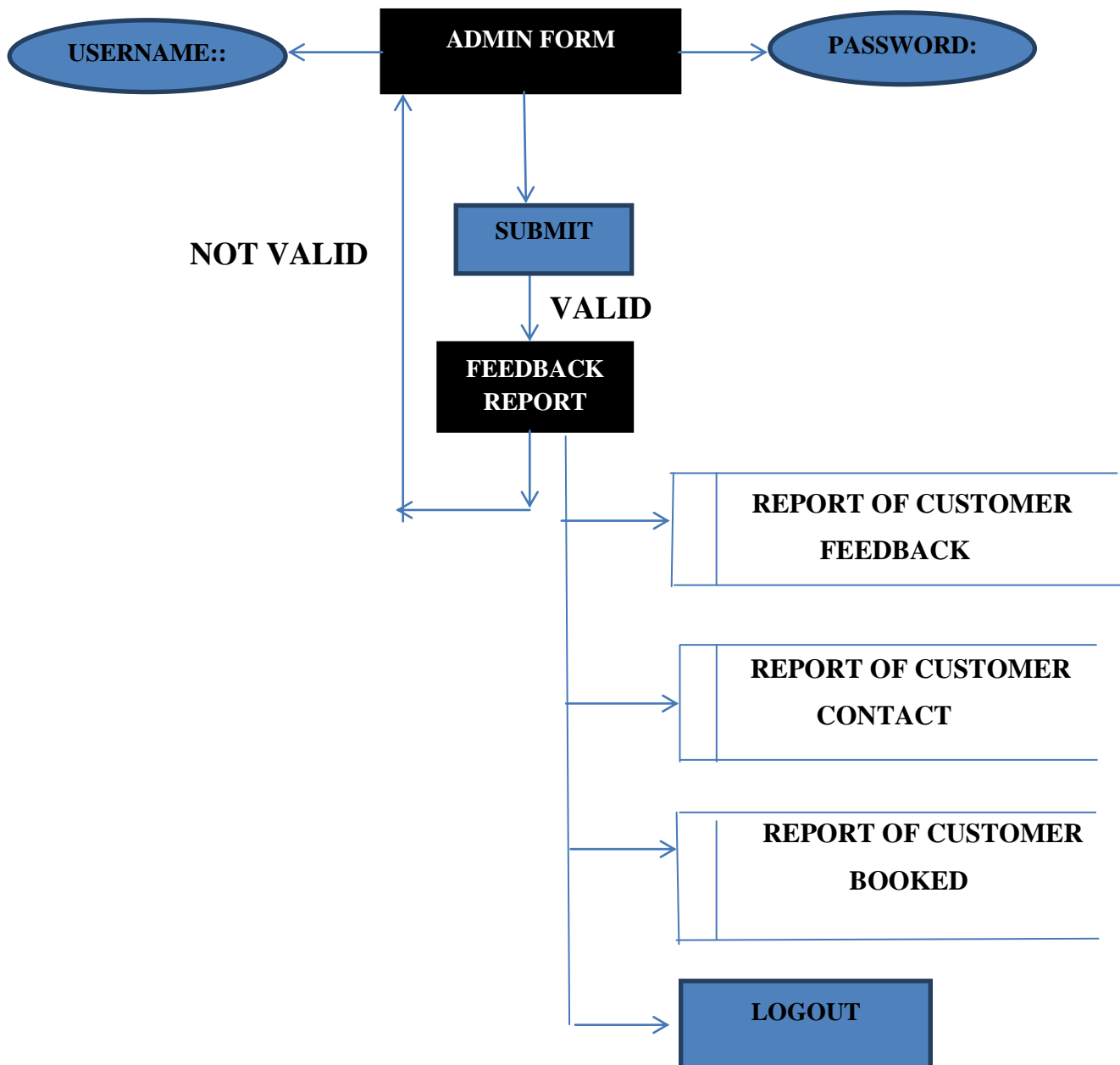
MODULE-3:



MODULE-4:



MODULE-5:



- **TABLES OF PROJECT:**

- Go to windows->Oracle Database 10g Express...->Go to Database Home page->Database Login->SQL->SQL Commands
- Run.

For Register Table:

Object Type **TABLE** Object **REGISTER**

Table	Column	Data Type	Length	Precision	Scale	Primary Key	Nullable	Default	Comment
<u>REGISTER</u>	<u>T1</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T2</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T3</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T4</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T5</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T6</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T7</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T8</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T9</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T10</u>	Varchar2	500	-	-	-	✓	-	-
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For Contact Table:

Object Type **TABLE** Object **CONTACT**

Table	Column	Data Type	Length	Precision	Scale	Primary Key	Nullable	Default	Comment
<u>CONTACT</u>	<u>T1</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T2</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T3</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T4</u>	Varchar2	500	-	-	-	✓	-	-
									1 - 4

For Feedback Table:

Object Type **TABLE** Object **FEEDBACK**

Table	Column	Data Type	Length	Precision	Scale	Primary Key	Nullable	Default	Comment
<u>FEEDBACK</u>	<u>T1</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T2</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T3</u>	Varchar2	50	-	-	-	✓	-	-
	<u>T4</u>	Varchar2	500	-	-	-	✓	-	-
									1 - 4