

1. What do you mean by Constructor?
2. What is a Class?
3. What is an Object?
4. What are the OOPs concepts?
5. What is Inheritance?
6. What is Encapsulation?
7. What is Polymorphism?
8. What is meant by Method Overriding?
9. What is meant by Overloading?
10. What is meant by Interface?
11. What is meant by Abstract class?
12. Difference between Array and Array List.
13. Difference between String, String Builder, and String Buffer.
14. Explain about Public and Private access specifiers.
15. Difference between HashSet and TreeSet.
16. Difference between Abstract class and Interface.
17. What is mean by Collections in Java?
18. What are all the Classes and Interfaces that are available in the collections?
19. What is meant by Exception?
20. What are the types of Exceptions?