

Smart Contract Security Assessment

Final Report

For Sandman Farm

18 August 2021





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Cryptocurrencies and any technologies by extension directly or indirectly related to cryptocurrencies are highly volatile and speculative by nature. All reasonable due diligence and safeguards may yet be insufficient, and users should exercise considerable caution when participating in any shape or form in this nascent industry.

The audit report has made all reasonable attempts to provide clear and articulate recommendations to the Project team with respect to the rectification, amendment and/or revision of any highlighted issues, vulnerabilities or exploits within the contracts provided. It is the sole responsibility of the Project team to sufficiently test and perform checks, ensuring that the contracts are functioning as intended, specifically that the functions therein contained within said contracts have the desired intended effects, functionalities and outcomes of the Project team.

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1 Overview

This report has been prepared for Sandman Farm. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

The Sandman contracts were forked from one of our audited projects,
PolyWantsACracker, with minimal changes. Therefore the contracts are a tested,
secure set of contracts.

1.1 Summary

Project Name	Sandman Farm
URL	https://sandman.farm/
Platform	Polygon
Language	Solidity

1.2 Contracts Assessed

As the client is planning a stealth launch, we have redacted the full contract address at his request. We will update this report once the launch has been completed.

Name	Contract	Live Code Match
MorpheusToken	Ffe7CB	✓ MATCH
SandManToken	fF6A75	✓ MATCH
MasterChef	C6E6A1	✓ MATCH
MorpheusDream	cb3679	✓ MATCH
Timelock	B43d41	✓ MATCH

1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
High	0	-	-	-
Medium	0	-	-	-
Low	1	1	-	-
Informational	2	2	-	-
Total	3	3	-	-

Classification of Issues

Severity	Description
High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
Medium	Bugs or issues with that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

1.3.1 Morpheus Token

No issues found.

1.3.2 SandmanToken

No issues found.

1.3.3 MasterChef

ID	Severity	Summary	Status
01	Low	The pendingSandman function will revert if totalAllocPoint is zero	RESOLVED
02	INFORMATIONAL	sandman can be renamed and made immutable	RESOLVED

1.3.4 MorpheusDream

ID Severity	Summary	Status
03 INFORMATIONAL	morpheusToken and sandManToken can be made immutable	RESOLVED

1.3.5 Timelock

2 Findings

2.1 MorpheusToken

The Morpheus Token contract is forked from PolyWantsACracker's presale contract. The Morpheus token is the presale token that can be swapped to Sandman tokens via the MorpheusDream contract at a 1:1 ratio. 30,000 presale tokens are preminted and priced at \$5 each, payable via USDC. The presale duration lasts for 179,800 blocks, which is just over 5 days (as block times are non-constant on Polygon, this duration may fluctuate).

2.1.1 Privileged Roles

The following functions can be called by the owner of the contract:

setStartBlock

2.1.2 Issues & Recommendations

2.2 SandManToken

The contract allows for Sandman tokens to be minted when the mint function is called by Owner, who at the time of deployment would be the deployer, though ownership is generally transferred to the Masterchef via the transferOwnership function for emission rewards to be minted and distributed to users staking in the Masterchef. The mint function can be used to pre-mint tokens for various uses including injection of initial liquidity, token presale, airdrops, and others.

On deployment, 42,000 tokens were minted to the deployer address. We also confirm that the token owner has been transferred to the Masterchef, and that the project team is no longer able to manually call the mint function.

2.2.1 Token Overview

Address	fF6A75
Token Supply	100,000 (one hundred thousand)
Decimal Places	18
Transfer Max Size	No maximum
Transfer Min Size	No minimum
Transfer Fees	None

2.2.2 Privileged Roles

The following functions can be called by the owner of the Masterchef:

• mint

2.2.3 Issues & Recommendations

2.3 MasterChef

The Sandman Masterchef contract was forked from PolyWantsACracker, which was previously audited by Paladin. As such, it is a secure Masterchef contract and we commend Sandman on forking an audited, proven Masterchef. Deposit fees have an upper limit of 4.01%, transfer tax tokens are properly accounted for, and the notorious migrator function has also been removed.

A notable feature of this Masterchef is that the maximum token supply of 100,000 tokens is enforced in the updatePool function, which halts minting should the maximum supply be reached. Additionally, the use of Solidity version 0.8.3 means that overflow checks are built-in.

2.3.1 Privileged Roles

The following functions can be called by the owner of the Masterchef:

- add
- set
- setFeeAddress
- setStartBlock

2.3.2 Issues & Recommendations

Issue #01	The pendingSandman function will revert if totalAllocPoint is zero
Severity	LOW SEVERITY
Description	In the pendingSandman function, at some point a division is made by the totalAllocPoint variable. If all pools have their rewards set to zero, this variable will be zero as well. The requests will then revert with a division by zero error.
Recommendation(s)	Consider only calculating the accumulated rewards since the lastRewardBlock if the totalAllocPoint variable is greater than zero.
	This check can simply be added to the existing check that verifies the block.number and lpSupply, like so:
	<pre>if (block.number > pool.lastRewardBlock && lpSupply != 0 && totalAllocPoint > 0) { }</pre>
Resolution	₩ RESOLVED

Issue #02	sandman can be made immutable
Severity	INFORMATIONAL
Description	Variables that are only set in the constructor but never modified can be indicated as such with the immutable keyword. This is considered best practice since it makes the code more accessible for third-party reviewers.
Recommendation(s)	Consider making sandman explicitly immutable.
Resolution	₩ RESOLVED

2.4 MorpheusDream

This contract allows Morpheus token holders to swap their presale tokens to Sandman tokens at a 1:1 ratio. The Morpheus tokens are burned, whilst any excess (unredeemed) Sandman tokens may also be burned by the Owner. In order for the swaps to take place, Sandman tokens have to be transferred to this swap contract.

2.4.1 Privileged Roles

The following functions can be called by the owner of the Masterchef:

- sendUnclaimedSandManToDeadAddress
- setStartBlock

2.4.2 Issues & Recommendations

Issue #03	morpheusToken and sandManToken can be made immutable
Severity	INFORMATIONAL
Description	Variables that are only set in the constructor but never modified can be indicated as such with the immutable keyword. This is considered best practice since it makes the code more accessible for third-party reviewers.
Recommendation(s)	Consider making morpheus, sandmanAddress explicitly immutable.
Resolution	The presale contract has already been deployed and will no longer be in further use.

2.5 Timelock

The Timelock contract is a clean fork of Compounder Finance's timelock. This is the most common contract used in DeFi to time lock governance access and is thus compatible with most third-party tools.

Parameter	Value	Description
Delay	6 hours	The delay indicates the time the administrator has to wait after queuing a transaction to execute it.
Minimum Delay	6 hours	The minDelay indicates the lowest value that the delay can minimally be set. Sometimes, projects will queue a transaction that sets the delay to zero with the hope that nobody notices it. However, because of the minimum delay parameter, the value of delay can never be lower than that of the minDelay value. Note that the administrator could still queue a transaction to simply transfer the ownership back to their own account so it is still important to inspect every transaction carefully.
Grace Period	14 days	After the delay has expired after queueing a transaction, the administrator can only execute it within the grace period. This is to prevent them from hiding a malicious transaction among much earlier transactions, hoping that it goes unnoticed or buried, which can be executed in the future.

2.5.1 Issues & Recommendations

