Max Sandmann

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EDUCATION

Technische Hochschule Nürnberg

Nürnberg, Bavaria

Bachelor of Science Computer Science; Grade: 1.6

Sep. 2020 - Mar. 2024

- Courses: Computer Science Basics Mathematics Statistics Software Engineering Interactive Systems - Operating Systems - Databases - Web-Programming Softwarearchitecture - Cryptography and Informationsecurity - Financial Mathematics Text Analytics - Technical Computing - Distributed Systems
- Thesis: Analyse und Implementierung von Regressionsmodellen zur Bildung von Energieleistungskennzahlen in einem Energiemanagementsystem bei der ProLeiT GmbH - engl.: Analysis and implementation of regression models for building energy performance indicators in a energy management system at ProLeiT GmbH

ProLeiT GmbH & IHK Nürnberg

Herzogenaurach, Bavaria

Apprenticeship as an IT specialist for application development; Grade: 1.3

Sep. 2019 - Feb. 2023

EXPERIENCE

ProLeiT GmbH

Herzogenaurach, Bavaria

Junior Project Engineer

Mar. 2024 - Current

- Plant iT Innovation Core: Migrating whole server components of modular application and all of its modules from .NET Framework 4.5 to .NET 8; Integrating authentication with OIDC and Identity Provider from a existing software product
- $\circ\,$ SAP Schnittstellen: Collaboration for developing a interface between Plant iT and SAP in MS SQL and .NET

ProLeiT GmbH

Herzogenaurach, Bavaria

Sep. 2019 - Mar. 2024

- Combined studies Computer Science
 - **ProZubi**: Developed an internal desktop and server application from the ground up for writing apprenticeship diaries and managing many processes regarding the apprenticeship. It is used by around 500 employees and improved the workflow for supervising trainees greatly.
 - **Plant automation**: I was involved in multiple projects for automating production plants, creating visualisations and I developed custom applications for many customer projects, like breweries and dairy plants.
 - Energy optimized production planing: Developed a application for planing and supervising energy usage in a production plant for reducing load peaks and therefore save costs.
 - **Interface development**: Developed a application for planing and supervising energy usage in a production plant for reducing load peaks and therefore save costs.

Projects

- CowVation: App for cattle management to use on family-owned farm
- rustibal: Simple 3D engine written in Rust
- AgroDesk: Cloudapplication for writing invoices, managing fields and crops for farmers

Programming skills

- Programming languages: C#, Python, TypeScript, Go, SQL
- Technologies: AWS, Ansible, Docker, Vue.js, REST, Redis, ASP.NET, WPF, PostgreSQL, MS SQL Server