WIRELESS COMMUNICATION SYSTEMS-LECTURE 2





OUTLINE (MAT. MODELING OF RADIO CHANNEL)

- Equivalent Lowpass Representation of Bandpass Signals
 - Doppler shift
 - Path-loss
- Free-space Path-loss Model
- Empirical Path-Loss Models
 - Okumura, Hata
 - Indoor Models
- Shadow Fading
- Combined Path-Loss and Fading
- Outage Probability





TRANSMITTING DATA USING RADIO WAVES

- Basic task: Transmit can send a radio wave, receive can detect whether such a wave is present, and also its parameters
- Parameters of a wave = sine function:

$$s(t) = A(t)\sin(2\pi f(t)t + \phi(t))$$

Parameters: amplitude A(t), frequency f(t), phase ϕ (t)

- Manipulating these three parameters allows the sender to express data; receiver reconstructs data from signal
- Simplification: Receiver "sees" the same signal that the sender generated not true, see later!



EQUIVALENT LOWPASS REPRESENTATION OF BANDPASS SIGNALS (SEE THE WHITEBOARD AND APPENDIX A)

- We work with signals in different frequency bands due to propagation characteristics and antenna size.
- All transmitted and received signals are real. See page 29-30.
- For simplicity we use the equivalent lowpass representation of the bandpass signal.
- Transmitted signal (2.1):

$$s(t) = s_I(t)\cos(2\pi f_c t) - s_O(t)\sin(2\pi f_c t)$$



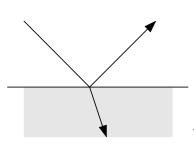


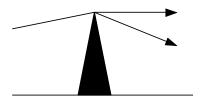
TRANSMITTED SIGNAL <> RECEIVED SIGNAL!

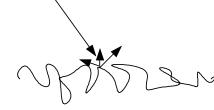
- Wireless transmission distorts any transmitted signal
 - Received <> transmitted signal; results in uncertainty at receiver about which bit sequence originally caused the transmitted signal
 - Abstraction: Wireless channel describes these distortion effects

Sources of distortion

- Attenuation energy is distributed to larger areas with increasing distance
- Reflection/refraction bounce of a surface; enter material
- Diffraction start "new wave" from a sharp edge
- Scattering multiple reflections at rough surfaces
- Doppler fading shift in frequencies (loss of center)











DOPPLER SHIFT – THE IMPACT OF MOVING ...

There will be a Doppler shift

depending on the velocity, and

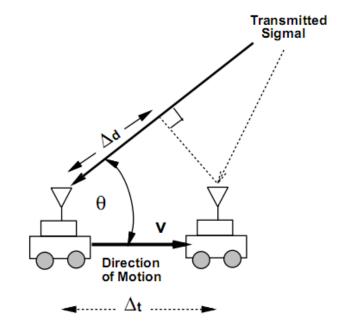
the wavelength (lambda):
$$f_D = \frac{v}{\chi} \cos(\theta)$$

$$\lambda = c * f_{carrier}, c = 3 * 10^8 \text{ m/s}$$

For free-space comm. with

typical speeds of 75 km/h and a

carrier freq. at 1 GHz the

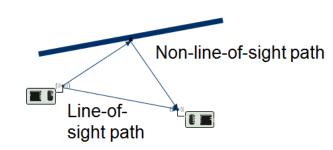




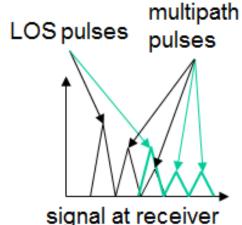
Doppler frequency is 100 Hz

DISTORTION EFFECTS: NON-LINE-OF-SIGHT PATHS

- Because of reflection, scattering etc. radio communication is not limited to direct line of sight communication
 - Effects depend strongly on frequency, thus different behavior at higher frequencies



- Different paths have different lengths = propagation time
 - Results in *delay spread* of the wireless channel
 - Closely related to frequency-selective fading properties of the channel
 - With movement: fast fading

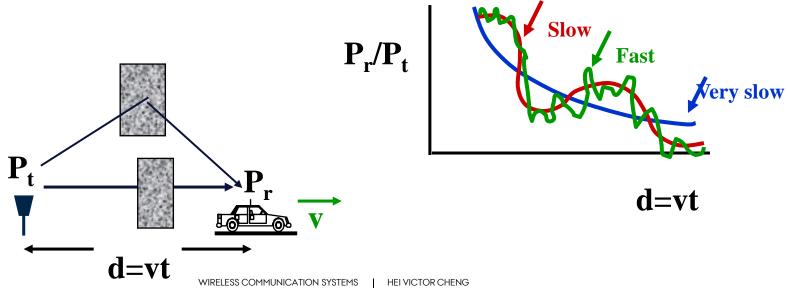






PROPAGATION CHARACTERISTICS

- Path Loss (includes average shadowing)
- Shadowing (due to obstructions)
- Multipath Fading



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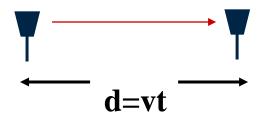
PATH LOSS MODELING (MATHEMATICAL)

- Maxwell's equations
 - Complex and impractical
- Free space path loss model
 - Too simple
- Ray tracing models
 - Requires site-specific information
- Empirical Models
 - Don't always generalize to other environments
- Simplified power falloff models
 - Main characteristics: good for high-level analysis





FREE SPACE (LOS) MODEL



$$r(t) = \Re\left\{\frac{u(t)\sqrt{G_tG_r}\lambda e^{j2\pi d/\lambda}}{4\pi d}e^{j(2\pi f_c t)}\right\}$$

- Path loss for unobstructed LOS path
- Power falls off :
 - Proportional to 1/d²
 - Proportional to λ² (inversely proportional to f²)





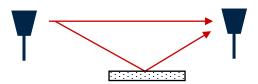
RAY TRACING APPROXIMATION

- Represent wavefronts as simple particles
- Geometry determines received signal from each signal component
- Typically includes reflected rays, can also include scattered and defracted rays.
- Requires site parameters
 - Geometry
 - Dielectric properties





TWO PATH MODEL

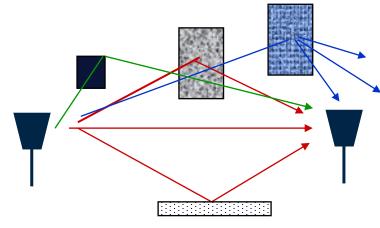


- Path loss for one LOS path and 1 ground (or reflected) bounce
- Ground bounce approximately cancels LOS path above critical distance
- Power falls off
 - Proportional to d² (small d)
 - Proportional to d⁴ (d>d_c)
 - Independent of λ (f)





GENERAL RAY TRACING



- Models <u>all</u> signal components
 - Reflections
 - Scattering
 - Diffraction
- Req. detailed geometry & dielectric properties of site
 - Similar to Maxwell, but easier math.
- Commercial software packages often used





SIMPLIFIED PATH LOSS MODEL

- Used when path loss dominated by reflections.
- Most important parameter is the path loss exponent γ , determined empirically.

$$P_r = P_t K \left\lceil \frac{d_0}{d} \right\rceil^{\gamma}, \qquad 2 \le \gamma \le 8$$





EMPIRICAL MODELS

- Okumura model
 - Empirically based (site/freq specific)
 - Awkward (uses graphs)
- Hata model
 - Analytical approximation to Okumura model
- Cost 231 Model:
 - Extends Hata model to higher frequency (2 GHz)
- Walfish/Bertoni:
 - Cost 231 extension to incl. diffraction from rooftops

Commonly used in system simulations

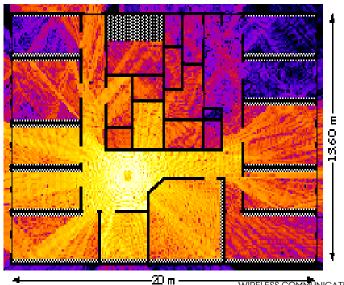


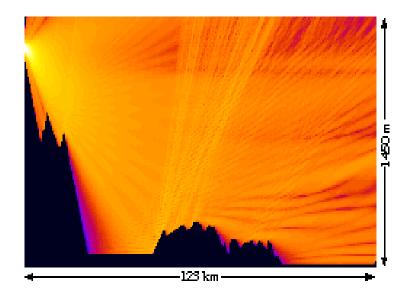


WIRELESS SIGNAL STRENGTHS IN A MULTI-PATH ENVIRONMENT

Simulation Models:

- Brighter color = stronger signal
- Obviously, simple (quadratic) free space attenuation formula is not sufficient to capture these effects





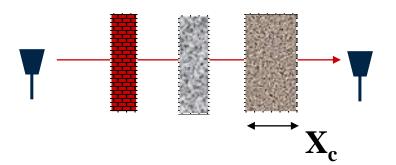






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SHADOWING



- Statistical modeling of attenuation from obstructions
- Random due to random # and type of obstructions
- Typically follows a log-normal distribution
 - dB-value of power is normally distributed
 - mean = 0, 4 < standard deviation < 12 (empirical)</p>
 - Decorrelated over decorrelation distance X_c

$$p(\psi_{\text{dB}}) = \frac{1}{\sqrt{2\pi}\sigma_{\psi_{\text{dB}}}} \exp\left[-\frac{(\psi_{\text{dB}} - \mu_{\psi_{\text{dB}}})^2}{2\sigma_{\psi_{\text{dB}}}^2}\right]$$

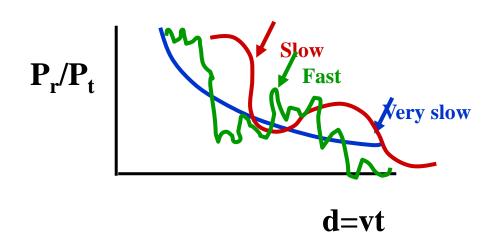




COMBINED PATH-LOSS AND SHADOWING

 Statistically path-loss and shadowing can be superimposed as shown in equation (2.51) page 51.

$$\frac{P_r}{P_t} dB = 10 \log_{10} K - 10\gamma \log_{10} \frac{d}{d_0} - \psi_{dB}$$

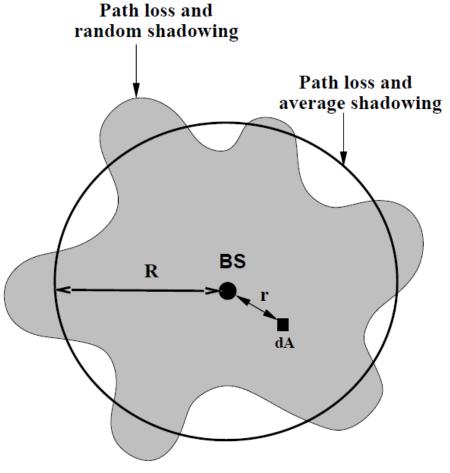






OUTAGE PROBABILITY - WITH PATH-LOSS AND SHADOWING

 Pout(Pmin,d) is the probability that the received power at a given distance (d) falls below Pmin.







NEXT LECTURE

- Fading (small-scale fading, fast fading)
- Statistical Fading Models
- Narrowband Models





