**START**

**ROOM #1**

**ROOM #2**

Trashcans

Options: Look around, Go back

If look: find health pack

If go back: back to start

Strange noises

Options: Look around, Go back

If look around: Boo

If go back: back to start

**INTRO**

Options: Go left, Go right, Go forward

**ROOM #3**

**ROOM #4**

Alley

Option: No options

It will put you backin the pervious room

Park

Options: Go towards the buildings, Go into store, Go back

**ROOM #5**

Convenince store

When you enter an enemy is going to appear, and going to take 2 damage

You have tor un, door gets blocked, no way back

**ROOM #6**

Storage room

Options: Look around, Get out

If look around: find crowbar (4 damage)

If get out: next room