

## Homework One

**Q1.** There is a 5-digit number that satisfies  $4 * abcde = edcba$ , that is, when multiplied by 4 yields the same number read backwards. Write a C-program to find this number.

**Q2.** Write a C program to compute the matrix product of two matrices A and B.

**Q3.** Write a C program that outputs, in alphabetical order, all the distinct strings that use each of the characters 'c', 'a', 't', 'd', 'o', 'g' exactly once. How many strings does the program generate?

**Q4.** Write a C function that takes a positive integer  $n$  as argument and outputs a series of numbers according to the following process, until 1 is reached:

- If  $n$  is even, set  $n$  to  $n/2$
- If  $n$  is odd, set  $n$  to  $3*n+1$

**Q5.** Define a data structure to store all information of a single ride with the Opal card. Here are two sample records:

Transaction number	Date/time	Mode	Details	Journey number	Fare Applied	Fare	Discount	Amount
642	Mon 24/07/2017 18:55		Central to Kings Cross	2	Off-peak	\$3.46	\$1.04	-\$2.42
640	Mon 24/07/2017 09:50		Flinders St af Oxford St to Anzac Pde D opp UNSW	1		\$1.43	\$0.00	-\$1.43

You may assume that individual stops (such as "Anzac Pde D opp UNSW") require no more than 31 characters.

Determine the memory requirements of your data structure, assuming that each integer and floating point number takes 4 bytes.

If you want to store millions of records, how would you improve your data structure?

**Q6.** The Fibonacci numbers are defined as follows:

$\text{Fib}(1) = 1$

$\text{Fib}(2) = 1$

$\text{Fib}(n) = \text{Fib}(n-1) + \text{Fib}(n-2)$  for  $n \geq 3$

Write a C program `fibonacci.c` that applies the process described in Q4 to the first 10 Fibonacci numbers. The output of the program should begin with

`Fib[1] = 1`

1

`Fib[2] = 1`

1

`Fib[3] = 2`

2

1  
Fib[4] = 3  
3  
10  
5  
16  
8  
4  
2  
1

**Q7.** Write a C function that takes 3 integers as arguments and returns the largest of them. Your C function cannot use any control construct.

**Q8.** Write a C program that takes a sequence of integers from the keyboard, sorts them, and displays the sorted sequence on the screen, one integer per line. An empty line indicates the end of sequence.