

## Homework Two

**Q1.** Modify the stack implementation in the lecture notes (Stack.h and Stack.c) to implement a stack of integers.

**Q2.** Write a test program for your stack code in **Q1** that does the following:

- initialise the stack
- prompt the user to input a number  $n$
- check that  $n$  is a positive number
- prompt the user to input  $n$  numbers and push each number onto the stack
- use the stack to output the  $n$  numbers in reverse order

An example of the program executing could be

```
Enter a positive number: 3
Enter a number: 2017
Enter a number: 12
Enter a number: 24
24
12
2017
```

**Q3.** Modify your program in **Q2** so that it takes the  $n$  numbers from the command line. An example of the program execution could be

```
prompt$./tester 2017 12 24
24
12
2017
```

**Q4.** A stack can be used to convert a positive decimal number  $n$  to a different numeral system with base  $k$  according to the following algorithm:

```
while  $n > 0$  do
    push  $n \% k$  onto the stack
     $n = n / k$ 
end while
```

The result can be displayed by printing the numbers as they are popped off the stack. Example ( $k=2$ ):

```
n = 13    --> push 1 (= 13%2)
n = 6 (= 13/2) --> push 0 (= 6%2)
n = 3 (= 6/2) --> push 1 (= 3%2)
n = 1 (= 3/2) --> push 1 (= 1%2)
n = 0 (= 1/2)
Result: 1101
```

Using your stack code in Q1, write a C program to implement this algorithm to convert to base  $k=2$  a number given on the command line. Design a Makefile to compile this program along with the integer stack implementation.

An example of program compilation and execution could be

```
prompt$ make
gcc -Wall -Werror -c binary.c
gcc -Wall -Werror -c IntStack.c
gcc -o binary binary.o IntStack.o
./binary 13
1101
./binary 128
10000000
./binary 127
1111111
```

**Q5.** Implement a queue of integers in C using an array to store all the integers. All the function prototypes of the integer queue are defined in IntQueue.h as follows:

```
// Integer queue header file
void queueInit();    // set up an empty queue
int  isEmpty();     // check whether the queue is empty
void enqueue(int);  // insert int at the end of queue
int  dequeue();     // remove int from the front of queue
```

**Q6.** Given the following definition:

```
int data[12] = {5, 3, 6, 2, 7, 4, 9, 1, 8};
```

and assuming that `&data[0] == 0x10000`, what are the values of the following expressions?

data + 4
*data + 4
*(data + 4)
data[4]
*(data + *(data + 3))
data[data[2]]

**Q7.** Consider the following piece of C code:

```
typedef struct {
    int studentID;
    int age;
    char gender;
    float WAM;
} PersonT;

PersonT per1;
PersonT per2;
PersonT *ptr;

ptr = &per1;
per1.studentID = 3141592;
ptr->gender = 'M';
ptr = &per2;
ptr->studentID = 2718281;
ptr->gender = 'F';
per1.age = 25;
per2.age = 24;
ptr = &per1;
per2.WAM = 86.0;
ptr->WAM = 72.625;
```

What are the values of the fields in the *per1* and *per2* record after execution of the above statements?

Note that *ptr->t* means the same as *(\*ptr).t*

**Q8.** Write a C program that takes 1 command line argument and prints all its *prefixes* in decreasing order of length. You are *not* permitted to use any library functions other than printf(). You are also *not* permitted to use any array other than argv[].

An example of the program execution could be

```
prompt$ ./prefixes Programming
```

```
Programming
```

```
Programmin
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Programmi
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Programm
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Program
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