S. SANDRA BAE

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EDUCATION

2020 - PRESENT University of Colorado, Boulder

Ph.D. in Creative Technology & Design

Advisor: Ellen Do & Danielle Szafir | ACME Lab & VisuaLab

2018 - 2020 University of California, Davis

M.S. in Computer Science

Thesis: A Visual Analytics Approach to Debugging Cooperative, Multi-Robot Systems'

Worldviews

Advisor: Kwan-Liu Ma | ViDi Lab

2014 - 2018 University of California, Davis

B.A. in Human-Computer Interaction

Minor in Education

RESEARCH INTEREST

My research interests lie in the intersection where computers meet the physical world, spanning across human-computer interaction (HCI), tangible user interfaces (TUIs), data visualization, and material science. My goal is to explore how tangible interactions can help people understand complex ideas when analyzing data in its physical form.

Keywords: Human-Computer Interaction, Data Visualization, Tangible Interactions, Material Science

RESEARCH EXPERIENCE

FALL 2020 - PRESENT

University of Colorado, Boulder | Boulder, CO

Graduate Research Assistant & Teaching Assistant

Research with Danielle Szafir and Ellen Do.

Teaching assistant for Daniel Leithinger, Laura Devendorf in ATLAS.

SUMMER 2020 Stanford University | Palo Alto, CA (Remote)

HCI Research Intern

Research with James Landay and Elizabeth Murnane.

Identifying and building family-centered, in-car technology to support collaborative learning.

SUMMER 2019 - SUMMER 2020 NASA Jet Propulsio

NASA Jet Propulsion Lab | Pasadena, CA

University Researcher

Research with Federico Rossi, Scott Davidoff, and Joshua Vander Hook.

Working as a NASA JPL Master's Thesis Fellow to expand Summer 2019's project with

further iterations and design considerations.

SUMMER 2019 NASA Jet Propulsion Lab | Pasadena, CA

Data Visualization / HCI Research Intern

Research with Hillary Mushkin, Santiago Lambedya, Maggie Hendrie, Scott Davidoff. Identified JPL roboticists' visualization needs and implemented a system determined by

design iterations.

SUMMER 2019 - SPRING 2020 University of California, Davis | Davis, CA

Undergraduate / Graduate Student Research Assistant & Teaching Assistant

Research with Kwan-Liu Ma.

Teaching assistant for Kwan-Liu Ma, Hao-Chuan Wang, and Nina Amenta in Computer Science.

REFEREED PUBLICATIONS

JOURNAL ARTICLES

- S. S. Bae, R. Vanukuru, R. Yang, P. Gyory, R. Zhou, E. Do, and D. Szafir. "Cultivating Visualization Literacy for Children Through Curiosity and Play". In: *IEEE Transactions on Visualization and Computer Graphics (also proc. IEEE VIS 2022)*. 2022.
- R. Woollands, F. Rossi, T. S. Vaquero, M. S. Net, S. S. Bae, V. Bickel, and J. V. Hook. "Maximizing Dust Devil Follow-Up Observations on Mars Using Cubesats and On-board Scheduling". In: *Journal of Astronautical Sciences* (2022).

CONFERENCE ARTICLES

- P. Gyory, S. S. Bae, R. Yang, E. Do, and C. Zheng. "Marking Material Interactions with Computer Vision". In: *Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems*. Hamburg, Germany, 2023.
- S. S. Bae, D. Szafir, and E. Do. "Exploring the Benefits and Challenges of Data Physicalization". In: *Proceedings of the Fourth European Tangible Interaction Studio (ETIS' 22)*. 2022.
- S. S. Bae, C. Zheng, M. E. West, E. Do, S. Huron, and D. Szafir. "Making Data Tangible: A Cross-disciplinary Design Space for Data Physicalization". In: *Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems*. New Orleans, Louisana, 2022.
- S. S. Bae, F. Rossi, J. V. Hook, S. Davidoff, and K.-L. Ma. "A Visual Analytics Approach to Debugging Cooperative, Autonomous Multi-Robot Systems' Worldviews". In: *Proceedings of the IEEE Visual Analytics Science and Technology (VAST) 2020.* Salt Lake City, Utah (Virtual), 2020.
- S. S. Bae*, O.-H. Kwon*, S. Chandrasegaran, and K.-L. Ma. "Spinneret: Aiding Creative Ideation through Non-Obvious Concept Associations". In: *Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems.* Honolulu, Hawaii (Virtual), 2020, 1–13 (*equally contributed).

POSTERS & DEMOS

- S. S. Bae. "Towards a Deeper Understanding of Data and Materiality". In: *Proceedings of the Fourteenth International Conference on Creativity & Cognition (C&C'22)*. Venice, Italy: Association for Computing Machinery, 2022.
- S. S. Bae, R. Yang, P. Gyory, J. Uhr, D. A. Szafir, and E. Y.-L. Do. "Touching Information with DIY Paper Charts & AR Markers". In: *Interaction Design and Children*. IDC '21. Athens, Greece (Virtual): Association for Computing Machinery, 2021.
- S. S. Bae* and M. E. West*. "Cyborg Crafts: Second SKIN (Soft Keen INteraction)". In: *Proceedings of the Fifteenth International Conference on Tangible*, Embedded, and Embodied Interaction (TEI '21). Salzburg, Austria (Virtual): Association for Computing Machinery, 2021, 1–3 (*equally contributed).

TECH REPORTS

R. Woollands, F. Rossi, T. S. Vaquero, M. S. Net, S. S. Bae, V. Bickel, and J. V. Hook. "Maximizing Dust Devil Follow-Up Observations on Mars Using Cubesats and Onboard Scheduling". In: *Proceedings of the 43rd Annual AAS Guidance & Control Conference, Breckenridge, CO.* 2021.

BOOK CHAPTERS

T. Hopkins, S. S. Bae, J. Uhr, C. Zheng, A. Bani, and E. Y.-L. Do. "User Interfaces in Smart Cities". In: *Handbook of Smart Cities*. Ed. by J. C. Augusto. Springer International Publishing, 2021.

	AWARDS AND DISTINCTION
2021, 2022, 2023	Achievement Reward for College Scientists (\$21,500)
2021, 2022	Korean American Scholarship Foundation (\$4,000)
2022	David T. Spalding Graduate Teaching Fund Fellowship (\$1000)
2021	CU Boulder Travel Grant (\$500)
2021	Honorable Mention, IEEE World Haptics Student Design Competition
2021	CRA-WP Grad Cohort for Women
2021	Ada Lovelace Fellow, Open Hardware Summit
2021	Craft Award, ACM TEI Student Design Competition.
2019 - 2020	Richard C. and Joy Dorf Engineering Graduate Fellowship (\$1,000)
2019 - 2020	NASA JPL Master's Thesis Educational Fellow (\$30,000)
2018 - 2019	NSF's Preparing Engineering Graduate Students for the 21st Century Fellow (\$10,000).
2018	Honorable Mention Visual Storytelling Award, IEEE Pacific Visualization Symposium.
2017	Beneath (CONNECT EXPO 2017) - Judge's Honorable Mention.

FUNDING

CONTRIBUTED TO FUNDED GRANTS

2017

2017

2014 - 2015

EAGER: Home-Based DIY Interactive Information Physicalization for Young Children and

Dean's Honor: Fall 2014 (College of Engineering), Spring 2015 (College of Letters and Science).

their Parents

Amount: \$300,000

Agency: National Science Foundation **Principal Investigator**: Ellen Do, CU Boulder

UC Davis Organizational Research Expo.

Better Together - AIGA and IDSA.

Co-Principal Investigator: Danielle Albers Szafir, CU Boulder

Duration: Oct 2020 - Sep 2022

TALKS

INVITED GUEST LECTURER

The Value of Design: Empowering Humans through Human-Centered Thinking CU Boulder Information Visualization Class, Boulder, CO, 18 March 2021 (hosted by Danielle Szafir).

The Value of Design: Empowering Humans through Human-Centered Thinking UC Davis Android Development Class, Davis, CA, 14 January 2021 (hosted by Nina Amenta).

INVITED TALKS

Towards "Best of Both Worlds": Bridging Digital and Physical Representations in Visualization Research

Linköping University, Norrköping, Sweden, 9 January 2023 (hosted by Miriah Meyer).

Debugging Multi-Robot Autonomous System Anomalies

CU Boulder ATLAS Seminar, Boulder, CO, 6 October 2020 (hosted by Ellen Do).

Debugging Multi-Robot Autonomous System Anomalies

NASA-JPL, Pasadena, CA, 27 August 2020 (hosted by Scott Davidoff).

DESIGN EXHIBITIONS

2019 Sit On Data | Imagining America's 20th Anniversary National Gathering
A data-driven parametric-bench where users can feel the data by sitting. Developing using
Python, CNC routing, Laser cutting.

2017 BENEATH | SOFA Chicago 2017

An immersive installation conveying California's land subsidence. Presented at SOFA Chicago 2017. Built motion graphics and projection using Processing.

2017 OneClimate: Prototyping Climate Change | Exploratorium Musem (SF)

A multisensory exhibition conveying the impact of climate change sponsored by the John Muir Institute of the Environment. Featured at the Exploratorium in San Francisco for the OneClimate event, AIGA & ISAD - San Francisco, and IA's 2017 National Gathering. Designed the scientic narrative and constructed the exhibit using woodshop skills.

TEACHING AND MENTORING

Teaching Assistant

SPRING 2021, 2022 ATLS3300: Object

Instructor: Daniel Leithinger (2021), Laura Devendorf (2022)

ATLAS Institute, University of Colorado Boulder.

SPRING 2020 ECS162: Web Programming

Instructor: Nina Amenta

Department of Computer Science, University of California, Davis.

WINTER 2019, 2020 ECS164: Intro To Human-Computer Interaction

Instructor: Hao-Chuan Wang

Department of Computer Science, University of California, Davis.

SUMMER 2018 ECS163: Information Visualization

Instructor: Kwan-Liu Ma

Department of Computer Science, University of California, Davis.

Mentoring

2022 Elise Johnson

Undergraduate student in Mechanical Engineering

CU Boulder

Project: Discovery Learning Apprenticeship (EAGER project)

2021 Claire O'Grady

Undergraduate student in Creative Technology and Design

CU Boulder

Project: Senior Capstone Project (EAGER project)

2021 Skyler Hoeger

Undergraduate student in Creative Technology and Design

CU Boulder

Project: Senior Capstone Project (EAGER project)

2021 Katie Rudoff

Undergraduate student in Creative Technology and Design

CU Boulder

Project: Senior Capstone Project (EAGER project)

2020 Vy Thai

Undergraduate student in Computer Science

Stanford University

Project: Design probes for family-centered, in-car technology

2019 Ashleigh Thompson

Master student in Computer Science

University of California, Davis (Now Microsoft)

2019 Lovpret Kaur

Undergraduate student in Computer Science University of California, Davis (Now Intel)

ACADEMIC SERVICE

Program Committee

ACM Creativity & Cognition 2021

Organizing Committee

IEEE VIS 2022 BELIV Workshop (Social Media and Web Chair)

Invited Conference Reviewer

ACM UIST 2021

ACM IDC 2023

ACM DIS 2021-2023

ACM CHI 2021-2023

ACM TEI 2022-2023

EG/VGTC EuroVis 2022

Invited Journal Reviewer

IEEE Transactions on Visualization and Computer Graphics

International Journal of Child-Computer Interaction

Invited Book Chapter Reviewer

"Visualization Psychology" published by Springer Nature. Editors: Danielle Albers Szafir, Rita Borgo, Min Chen, Darren J. Edwards, Brian Fisher, & Lace Padilla

Institutional Service

Ph.D. Open House Organizer 2021, ATLAS Institute, CU Boulder

Faculty Candidate Student Host 2021, ATLAS Institute, CU Boulder

Ph.D. Graduate Application Support Program Founder 2022, 2023, ATLAS Institute, CU Boulder

Tutoring

Coding tutor, Women's Resources and Research Center UC Davis, UC Davis (2016-2018)

SELECTED MEDIA COVERAGE

- 2021 **CU Boulder** | Sandra Bae receives ARCS and KASF scholarship https://www.colorado.edu/atlas/2021/09/08/sandra-bae-receives-arcs-and-kasf-scholarships
- 2017 CONNECT EXPO | SOFA CHICAGO 2017 Exhibition Printing Press: Chubb (pg. 10-11).
- 2017 AIGA and IDSA | Better Together Design Exhibition Printing Press: AIGA (pg. 8-9).
- 2017 UC Davis | 'OneClimate' a Call to Arms https://www.ucdavis.edu/news/oneclimate-call-arms