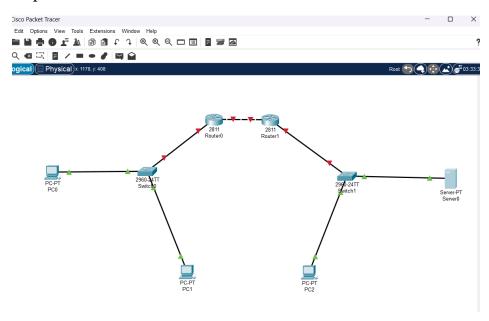
Практическая №13

Строим сеть.



Переходим в консоль маршрутизатора 0:

```
Router(config-if) #int fa U/U
Router(config-if) #ip address 192.168.0.3 255.255.255.0
Router(config-if) # no sh

Router(config-if) #
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
Router(config-if) #exit
Router(config) #int fa U/1
Router(config-if) #ip address 192.168.3.1 255.255.255.0
Router(config-if) # no sh

Router(config-if) #
%LINK-5-CHANGED: Interface FastEthernet0/1, changed state to up
Router(config-if) #exit
```

Переходим в консоль маршрутизатора 1:

```
Router(config-if) #int fa 0/1
Router(config-if) #ip address 192.168.1.3 255.255.255.0
Router(config-if) # no sh

Router(config-if) #
%LINK-5-CHANGED: Interface FastEthernet0/1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/1, changed state to up

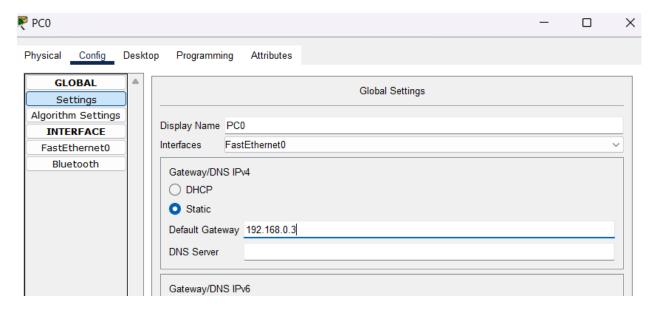
Router(config-if) #exit
Router(config-if) # int fa0/0
Router(config-if) # no sh

Router(config-if) # %LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

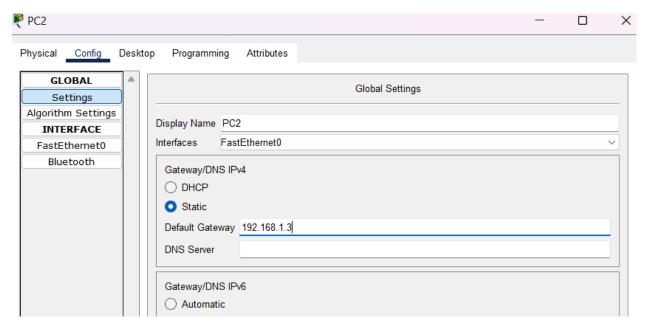
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config-if) # ip address 192.168.3.2 255.255.255.0
```

Переходим в PC0 и устанавливаем GateAway:



Переходим в PC2 и устанавливаем GateAway:



Пингуем с нашего РСО, к адресу РС2.

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.1

Pinging 192.168.1.1 with 32 bytes of data:

Reply from 192.168.0.3: Destination host unreachable.

Request timed out.

Ping statistics for 192.168.1.1:

Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>
```

Переходим в режим конфигурации у роутера0:

```
Router(config) #ip route 0.0.0.0.0.0.0 192.168.3.2
```

Тестируем.

```
Pinging 192.168.1.3

Pinging 192.168.1.3 with 32 bytes of data:

Reply from 192.168.1.3: bytes=32 time<1ms TTL=254

Ping statistics for 192.168.1.3:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms
```