SANDRINE CAO

Software Developer

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With over 5 years of experience in QA and localisation, I am now currently looking for a permanent contract or a six-month-internship in web development.

Work experience

From Aug, to present

Full-Stack Developer

Vinci Facilities Neuilly-sur-Seine, France

In charge of building a brand new web & mobile application from scratch for the Buyers:
Stack:
- Mongo/Express/React/React Native/NodeJS/Tailwind
- Typescript
- Azure

From May 2017 to Mar. 2018

Localisation Manager
Quantic Dream Paris, France

• Preparing all audio and video assets of the game for localisation while ensuring the highest quality
• Keeping track of localised assets and communicating with providers

From Oct. 2016 to Mar. 2017

Localisation Asset Coordinator Sony Interactive Entertainment Liverpool, United Kingdom

Planning, scheduling and coordinating the localisation of different PlayStation titles and ensuring the highest quality

From Nov. 2012 to May 2017

French Localisation Tester Sony Interactive Entertainment Liverpool, United Kingdom

Testing software once localised text has been implemented, reporting QA bugs via JIRA & DevTrack

Skills

Creativity

Problem Solving

Teamwork

Computer skills

React.js	**Javascript**	**Python**
Node.js	**PHP**	**Ruby**
MongoDB	**MySQL**	**HTML, CSS**

Education

Since 2018 — **Software Engineering**
42 program Paris, France
An innovative computer science program teaching various languages such as Python, C++ and C.

Since 2015 — **ISTQB Certified Tester Foundation Level**
BCS, The Chartered Institute for IT

From 2011 to 2012 — **M.A. Exchange Student program, English linguistics & Translation**
University of Liverpool United Kingdom

From 2008 to 2011 — **B.A. English Language and Literature**
Aix-Marseille University, France

Languages

French **English**

Interests

Hackathons **Video Games** **Travelling**