Homework #5

CS 4120-5120

Due: Wed, Dec 01, 2021 Accepted until Mon, Dec 06, 2021 30 points

Fall, 2021

Problems 1 and 7 are for 0 points and are optional. Problem 5 counts for 10 points and the others for 5 points each.

- 1. [0 pts.] Study and understand the "greedy-choice property" (pages 424-425). The greedy choice, if locally optimal (possibly, but not necessarily, based on past choices), should lead to a globally optimum solution, independent of future choices. How does the fractional knapsack problem satisfy the greedy-choice property?
- 2. [5 pts.] What is an optimal Huffman code for each of the following symbols, based on their frequencies? a:10 b:2 c:4 d:5 e:15 f:9 g:6 h:8 i:12 j:1 (Although you may, you won't necessarily have to convert these frequencies into percentages!)
- 3. [5 pts.] Exercise 22.3-1, page 610 of your text. Make a 3-by-3 chart with row and column labels WHITE, GREY, and BLACK. In each cell (*i*, *j*), indicate whether, at any point during a depth-first search of a directed graph, there can be an edge from a vertex of color *i* to a vertex of color *j*. For each possible edge, indicate what edge types (Tree, Forward, Back, and/or Cross) it can be. Make a second such chart for depth-first search of an undirected graph.

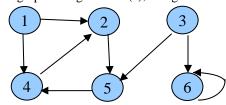
Directed Graph:

	WHITE	GREY	BLACK
WHITE			
GREY			
<u></u>			
BLACK			

Undirected Graph:

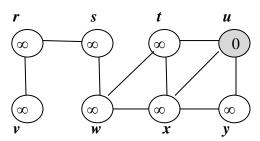
	WHITE	GREY	BLACK
WHITE			
CDEW			
GREY			
BLACK			

- 4. [5 pts.]
- (a) Exercise 22.2-1, page 601 of your text. Show the d and π values that result from running breadth-first search on the directed graph of Figure 22-2(a), using vertex 3 as the source.



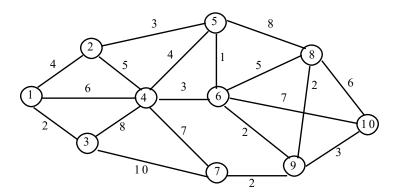
Vertex	d	π
1		
2		
3		
4		
5		
6		

(b) Exercise 22.2-2, page 601 of your text. Show the d and π values that result from running breadth-first search on the undirected graph of Figure 22-3, using vertex u as the source.



Vertex	d	π
r		
S		
t		
и		
v		
w		
x		
y		

5. [10 pts.] Find the Minimum Spanning Tree for a graph G = (V, E) using both the MST (Prim) algorithm and the *Kruskal*'s algorithm as described in class. Show your work.



- 6. [5 pts.] Exercise 24.3-1, page 662 of your text. Run Dijkstra's algorithm on the directed graph of Figure 24.2, first using vertex s as the source and then using vertex z as the source. In the style of Figure 24.6, show the d and π values and the vertices in set S after each iteration of the **while** loop.
- 7. [0 pts.] Exercise 24.3-3, page 663 of your text. Suppose we change line 4 of Dijkstra's algorithm to the following: while |Q| > 1

What is the impact of the change?