



NATIONAL UNIVERSITY  
OF COMPUTER & EMERGING SCIENCES  
PESHAWAR CAMPUS



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Section: BS(CS)-5A Examination: Midterm - I  
Semester: Fall 2021 Total marks: 20 Weight: 15  
Time allowed: 60 mins Date: October, 2021  
Course: CS325 Numerical Computing Instructor: Dr. Nauman

Q. No.:	1	2	3	4	5	6	Sum	Sign
Scored:								
Total:	3	5	4	2	4	2	15	

- Attempt all questions on the question sheet.
- Answer the questions as concisely as possible. Please keep your text within the provided space.
- Think about the question before answering. You have a lot of time to solve the paper but every question would require time to see what the examiner wants. Do not rush.
- In case of objective type questions, pick the most appropriate answer and put a checkmark in the box to its left.

1. What is the difference between a Rank 1 Tensor and a column vector?

<p>Rank 1 Tensor:</p> <p><del>A</del> <math>A = [1, 2, 1]</math></p> <p><del>(3, )</del></p> <p><del>A<sup>T</sup></del> <math>A^T = [1, 2, 1]</math></p>	<p>Column vector:</p> <p><math>A = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}</math></p> <p><math>A^T = [1 \ 2 \ 1]</math></p>
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The difference between Rank 1 Tensor and a column vector is, the Rank 1 Tensor remains same if we take transpose. it is direction less. Column vector became row vector if transpose taken.

Score

2 / 3

2. What would be the 32-bit floating point IEEE-754 representation of the number 18.625? Show your working.

18.625

Step 1:

$$\begin{array}{rcl} 18/2 & = & 9 \quad 0 \\ 9/2 & = & 4 \quad 1 \\ 4/2 & = & 2 \quad 0 \\ 2/2 & = & 1 \quad 0 \\ 1/2 & = & 0 \quad 1 \end{array}$$

$$\begin{array}{rcl} 0.625 \times 2 & = & 1.25 \quad 1 \\ 0.25 \times 2 & = & 0.5 \quad 0 \\ 0.5 \times 2 & = & 1 \quad 1 \end{array}$$

10010.101

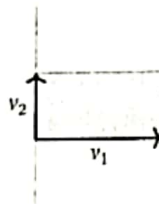
Step 2: Exponent = 4  
 $= 127 + 4 = 131$   $\Rightarrow 100000011$

Step 3:

0 10000011 0010 0100000000000000

Score: 5/5

3. Consider a scenario in which there are two vectors on a 2-D plane  $v_1$  and  $v_2$ . The polygon created by using these vectors as its two sides has the area of 4.1.



The vectors  $v_1$  and  $v_2$  are multiplied with the matrix  $m$  to get  $v'_1$  and  $v'_2$  respectively:

$$m = \begin{bmatrix} 3 & 0 \\ 2 & 2 \end{bmatrix}$$

What will be the area of the parallelogram which has  $v'_1$  and  $v'_2$  as its sides?

$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$

Suppose,  $\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 2.05 \\ 2 \end{bmatrix}$

$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} 2.05 \\ 2 \end{bmatrix}$

$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = \begin{bmatrix} 6.15 \\ 8.1 \end{bmatrix}$

Area = 49.815

Score: 0/4

4. Continuing from the above question, write a matrix to replace  $m$ , which will cause the area to shrink down to absolute 0.

$$m = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

Score

2/2

5. Take a look at the following code snippet:

```
import numpy as np
num_1 = 2e12
sp_1 = np.spacing(num_1)
num_2 = 15.22
sp_2 = np.spacing(num_2)
print(sp_1, " ", sp_2)
```

Which of the following is a possible output of the code?

- a) 1.7763568394002505e-15      0.000244140625  
☒ b) 0.000244140625      1.7763568394002505e-15

Provide a rationale for your answer.

The 2nd option is more possible output of the code because  $\text{num}_1$  is very large number so the precision is very less and  $\text{num}_2$  is very small number before floating point so the precision is high.

Score

2/4

6. Calculate the L-2 and L-1 norm of the vector: [6,8].

$$\begin{aligned} L_1 &= x + y \\ &= 6 + 8 \\ &= 14 \\ L_2 &= x^2 + y^2 \\ &= 36 + 64 \\ &= 100 \end{aligned}$$

Score

2/2