

AKALANKA WIHANGANA

UNDERGRADUATE

I'm a hard-working and ambitious Computer Science undergraduate with a passion for learning about Web Development, Data Science and new technologies. My experience includes programming and front-end and back-end developments



CONTACT



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No 119/22, Prestige Park Hiribura, Galle



<https://github.com/akalankawihangana>

PERSONAL DETAILS

- Gender: Male
- Date of Birth: 09/12/2002
- Nationality: Sri Lankan

INTERPERSONAL SKILLS

- Team Work
- Time Management
- Self Learning
- Problem-Solving
- Adaptability
- Good Communication

EDUCATION QUALIFICATIONS

Jan 2024

UNDERGRADUATE BSc(HONS) COMPUTER SCIENCE

Informatics Institute of Technology
connected with University of Westminster

Level 04 -First Year

Software Development I
Mathematics for Computing
Trends in Computing Science
Computer Systems Fundamentals
Software Development II
Web Design and Development

Level 05 -Second Year

Object Oriented Programming
Database Systems
Software Development Group Project
Sever-Side Web Development
Software Development II
Algorithms: Theory, design and implementation

JUNE 2021 -FEB 2023

GCE ADVANCED LEVEL

G/Mahinda College

Physical Science Stream (3S passes)

LANGUAGE

- Sinhala(Excellent)
- English(Basic)

TECHNICAL SKILLS

- **Programming Language**
 - Python
 - Java
- **Web Technologies**
 - HTML
 - CSS
 - JavaScript
 - NodeJS
- **Tools**
 - VS Code
 - PyCharm
 - IntelliJ IDEA
 - draw.io

ACHIEVMENTS

- **Southern Provincial Basketball Champion.**

REFERENCES

Sandun De Silva

Associate Software Engineer at Avrina
Lanka/Visiting Lecture at Informatics Institute
of Technology
Sadun.s@gmail.com
0765537625

Kavindu Karunarathna

Mas Al Safi Apparel Manufacturing LLC
Kavindu@masholdings.com

PROJECTS

FEB 2024 -MARCH 2024

PERSONAL FINANCE TRACKER

A personal finance tracker built with python users manage income, expenses, savings and budgets efficiently. It provides visual insights, categorizes transactions and promotes financial discipline through smart analytics.

(PYTHON)

JUNE 2024 -JULY 2024

STUDENT MANAGEMENT SYSTEM

A Student Management System built using java simplifies the administration of student-related data. It streamlines tasks like enrollment, attendance tracking, grade management and report generation, offering an intuitive interface for efficient and organized academic record management.

(JAVA)

UNDERWATER LIFE

Our “Underwater Life” webpage offers a vibrant experience, featuring an online market for swimming kits, an underwater information center and a captivating underwater gallery. Built with HTML, CSS and JavaScript, it combines education, shopping and visual exploration seamlessly.

(HTML, CSS, JAVASCRIPT)