

Objective – 1 : Draw a mobile phone using GIMP.

Steps:-

1. Open Blender, and clear everything from the interface which are already there.
2. First, we need to create a basket. For basket go to mesh and take a plane area and then go to mesh again and select a cylinder.
3. Stretch the upper face with respect to base of cylinder and give it a shape of open basket.
4. Extrude the surfaces from all the sides at equal distance to give it a look of moulded surface of basket.
5. Extrude the bottom of the surface around 1.5 pts and give it shape of base of the basket.
6. Do a few changes in the model of basket to give it a realistic approach in better ways.
7. For apples, take the sphere from the mesh and give it a groove from above so, that it looks like the upper portion of apple. Now, put some dots on the apple to give it more realistic look.
8. Now, take the upper portion of apple and extrude it a bit to give the shape of twig which is attached with the apple.
9. Repeat step 7 and 8 multiple times to create a number of apples for the basket.
10. Now, go to shading and then random and fill your selected area with random colours.
11. Go to file and save it as your name and render a few pictures for the display.