Alexandro Zagreshchenko

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Summary

Software developer with hands-on experience in building and maintaining scalable, high-performance backend systems using Golang. Proficient in designing microservices architecture, optimizing performance, and solving complex software challenges. Strong foundation in cloud technologies, containerization, and distributed systems. Enthusiastic about learning new technologies and improving code efficiency while adhering to best development practices.

Education

Belarusian State University of Informatics and Radioelectronics   *2023-present*
Faculty of Computer Systems and Networks, Computer Science and Software Technology

Experience

Software Engineer   *July 2023-September 2024*
SysInformarics

- Worked in a team focused on Cloud Infrastructure
- Solved runtime optimization problems
- Developed high-load microservices

Technologies

Languages: Golang, C++

Frameworks & Libraries: Gin, Gorilla, GRPC, Fiber, GoogleTest, Kafka, Kubernetes, Grafana, ElasticSearch

Developer Tools: Git, Bash, Linux, Docker, SSH, CMake

Databases: MySQL, PostgreSQL

Math: Linear Algebra, Graph Theory, Discrete Math, Probability Theory, Theory of Algorithms

English: B2

Achievement

18th International Zhautykov Olympiad   *Participant*
2024 ICPC Belarus Regional Contest   *Third Diploma*