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Public Collaboration
Open Source



69 Municipalities















63 Supplier partners

Produce and handover results to the community

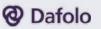
Deliver development and knowledge about technology

Deliver implementation, hosting and support

Active dialogue with the community about new business opportunities.



Compent



B14









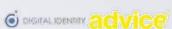






















































































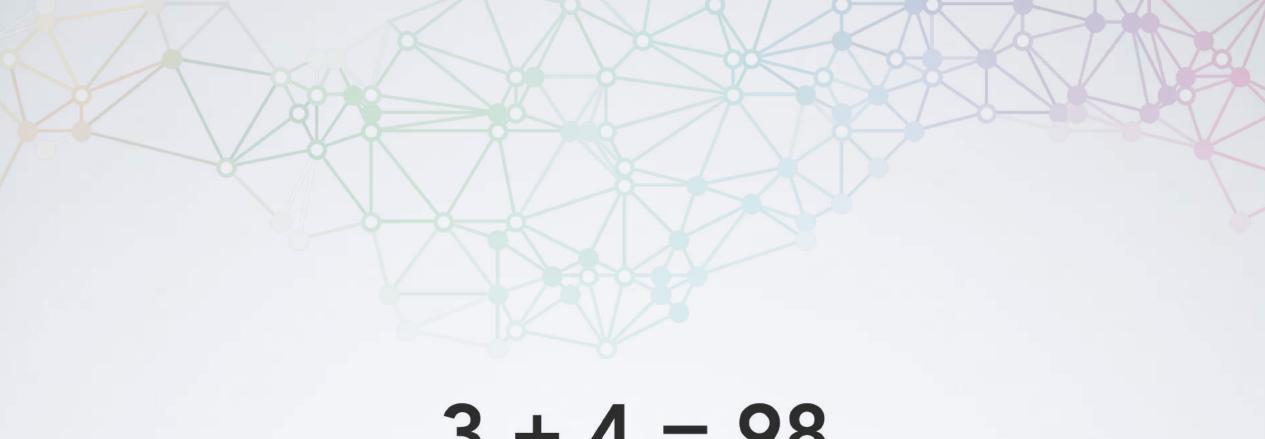












$$3 + 4 = 98$$

When 3 municipalities develops a solution and the next 4 improve it – It benefits all 98*

Ownership with the client



Off-the-shelf

- One way
- "Take it or leave it"
- Little influence
- No Strings Attached
- No reuse
- Rights at supplier



- Adjusted
- Co-influence
- No Strings Attached
- Rights at supplier

Client controlled

- Customized
- Great influence
- Reuse
- Possibility of multiple vendors
- Easy to expose to competition

Freedom to share

Freedom to use



Freedom to modify

Freedom to study

Open Source products in OS2

US² kraymotor US²mo US² rollekatalog **US**² autoproces **US**²loop **US**²kitos US² iot **US**² datascanner ပံS²valghalla **US**²display **US**²cprbroker **US**²_{kle} **US**²borgerPC **US**² faktor **US**² forms **US**² opgavefordeler **US**² udoglær US²flytjord.dk US² sync **US**² indberetning

ပ်S² nykode

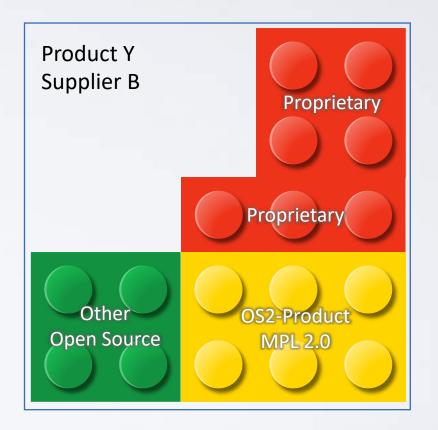
US²_{bos}

US² dagsorden

MPL 2.0



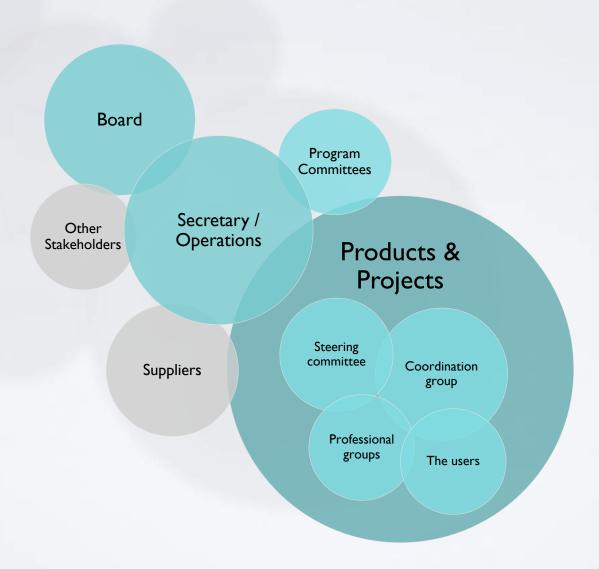




The quality of an Open Source product is reflected by the community* behind it.

*(organization, maintainer etc.)

OS2 organization



Level 2+ product organization

OS2 Secretariat

Provides frameworks, principles and tools as well as helps with coordination and promotion

Steering committee

3-6 representatives 2-4 meetings annually

Must ensure a good environment and common direction for the product

Agreement

Ensures commitment and finances for maintenance and development Coordination group

3+ representatives
4-6 meetings annually

Must ensure coordination and knowledge sharing between users. And that development is prioritized and initiated

Users

Participate in approx. 1 annual meeting

Pays a share of the shared expenses and contributes knowledge and feedback to the product's working groups Supplier 1 or more

An open dialogue with the product's stakeholders and an open coordination with the working groups is expected

Backlog (Jira)

Cooperation on development requests

Website

Information to anyone who is interested in the product

Github

Collaboration on code and documentation

Mailinglists

Information for everyone who participates in the collaboration

OS2knowledge

Collaboration on product faq and guides

Requirements and code of conduct

Guidelines and recommendation

Product - & Project levels

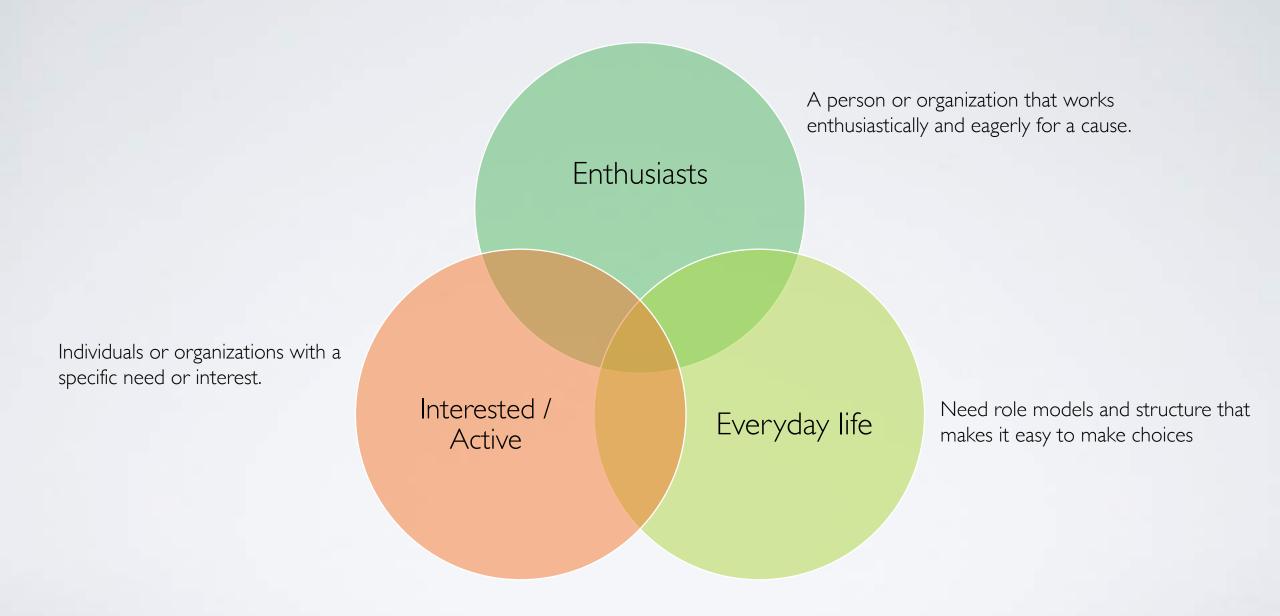
3 levels with minimum requirements for:

- Relevance
- Formal requirements
- Governance
- Strategic context

How do we procure open source?

What must be present?

- A need / a common goal / a purpose
- First movers and interested organizations
- High Fives!
- A good framework
 - OS license
 - Guides / Templates
 - Code of conduct
 - Governance
 - Principles (community, code, it-architecture)
 - Toolbox
- Results and strong case stories





When Open Source is intended it's essential that you kick off your projects in the right way.



Questions?

Also hit me on rasmus@os2.eu Or find me on LinkedIn as Rasmus Frey