

# AWS Fargate & ECS Masterclass

Kalyan Reddy Daida

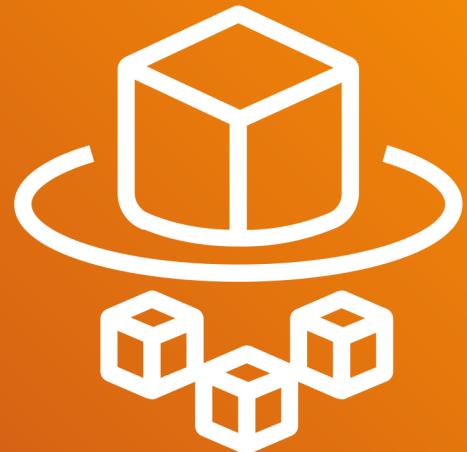


# AWS Fargate & ECS Masterclass

## Course Contents

# Course Outline

- Fargate & ECS - First Steps
- Docker Fundamentals
- Fargate & ECS Fundamentals
- ECR – Elastic Container Registry
- Load Balancing & Service Autoscaling
- Continuous Integration & Continuous Delivery
- Microservices Deployment without Service Discovery
- Microservices Deployment with Service Discovery
- Microservices Deployment with AWS App Mesh and X-Ray
- Microservices Canary Deployment with AWS App Mesh
- CloudFormation for Fargate Deployments



# AWS Fargate & ECS

## Introduction



# ECS & Fargate - Introduction

- **ECS** – Elastic Container Service
- **Fargate** – Serverless Container Service
- ECS is a highly scalable, fast, **container management service** that makes it easy to run, stop, and manage Docker containers on a cluster.
- We can host our cluster on a **serverless infrastructure** that is managed by Amazon ECS by launching our services or tasks using the **Fargate** launch type.
- We can use Amazon ECS to **schedule** the placement of containers across our cluster based on our **resource needs, isolation policies, and availability requirements**.
- Amazon ECS eliminates the need for us to operate our own **cluster management** and **configuration management** systems or **worry about scaling** our management infrastructure.

# ECS & Fargate - Introduction

- Amazon ECS can be used to create a **consistent deployment** and **build experience**, manage, and scale batch and **Extract-Transform-Load (ETL) workloads**, and build sophisticated application architectures on a **microservices model**.

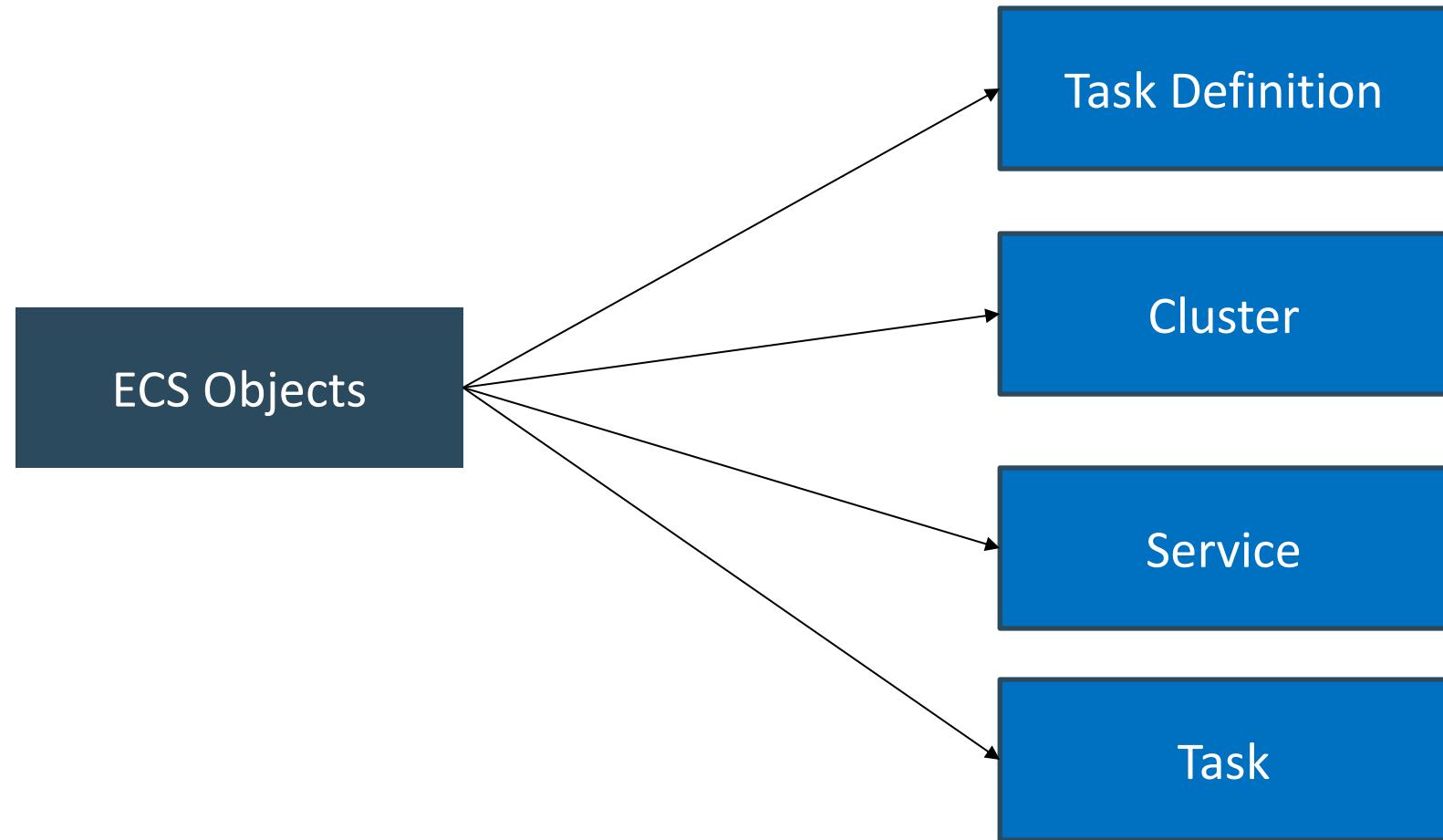


# AWS Fargate & ECS

## First Steps

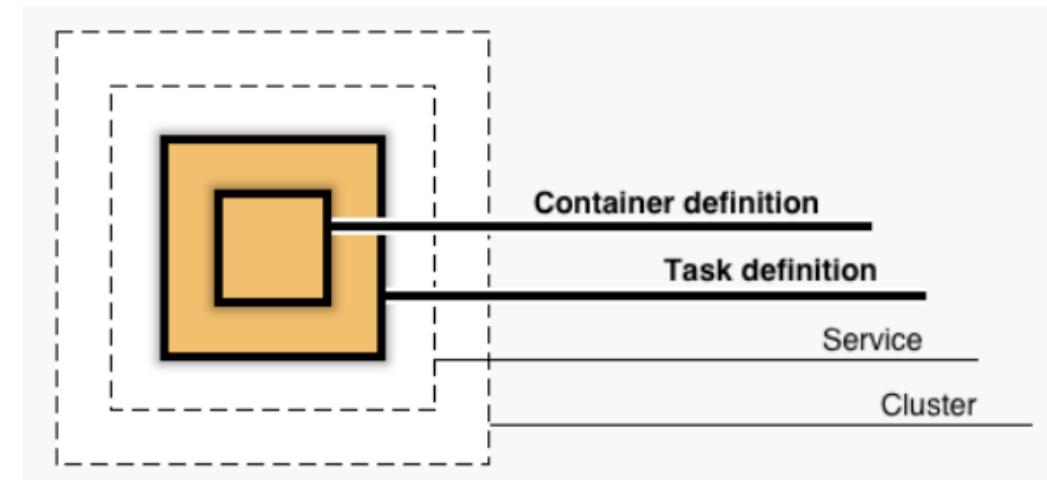


# Fargate or ECS Objects



# Fargate & ECS – First Steps

- Container Definition
  - Nothing but container image and [container level settings](#) (Example: Container Image, Port, registry, Environment Variables to pass to container etc)
- Task Definition
  - A task definition is a [blueprint](#) for our application and describes one or more containers through attributes.
  - Very few attributes are configured at the [task level](#), but majority of attributes are configured [per container](#).
  - It is a combination of multiple container definitions if we are using more than one container image in a Task.
- Service
  - A service allows you to run and maintain a specified number (the "desired count") of simultaneous [instances of a task definition](#) in an ECS cluster.
- Fargate Cluster
  - The infrastructure in a Fargate cluster is fully managed by AWS. Our containers run without us managing and configuring individual Amazon EC2 instances.
- Task
  - A [task](#) is the [instantiation of a task definition](#) within a cluster.
  - After we have [created](#) a task definition for our application within Amazon ECS, we can specify the number of tasks that will run on our cluster (run task directly or configure to run from a service).
  - Each task that uses the [Fargate launch type](#) has its own [isolation boundary](#) and does [not share](#) the underlying kernel, CPU resources, memory resources, or elastic network interface with another task.



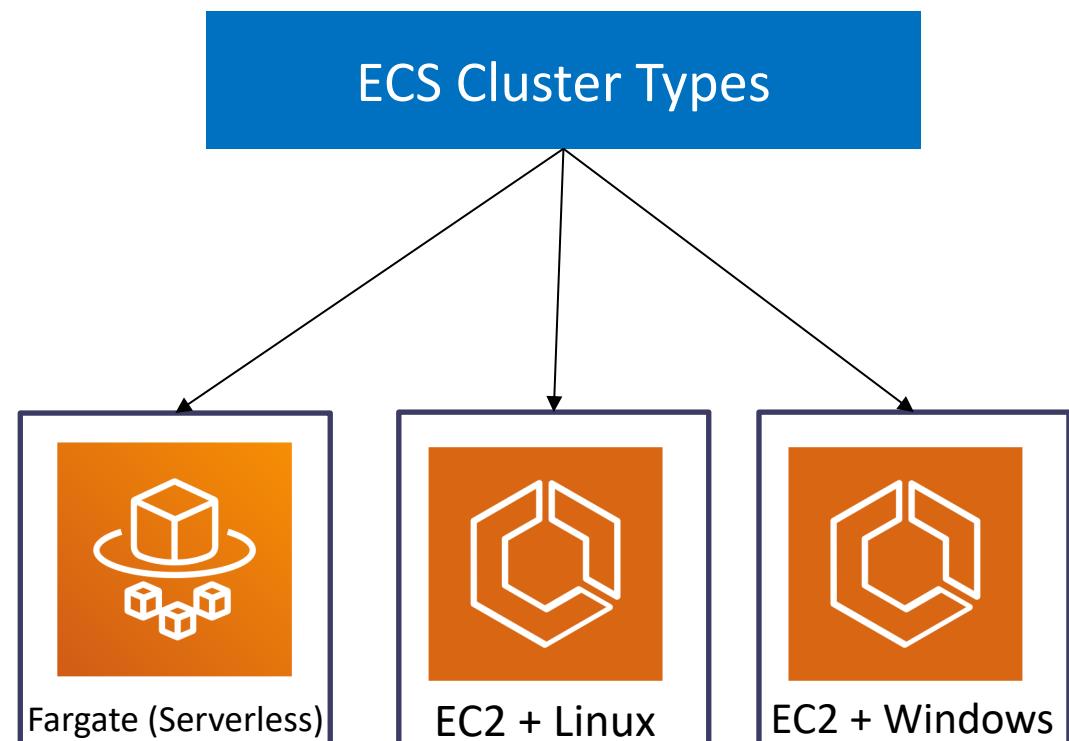


# AWS Fargate & ECS Clusters



# Fargate & ECS Fundamentals – Clusters Introduction

- We have **3 types** of cluster templates available in ECS.
  - Fargate - Serverless
  - EC2 – Linux
  - EC2 - Windows
- An ECS cluster is a logical grouping of **tasks or services**.
- Clusters are **Region-specific**.
- Clusters can contain **tasks** using both the **Fargate** and **EC2** launch types.

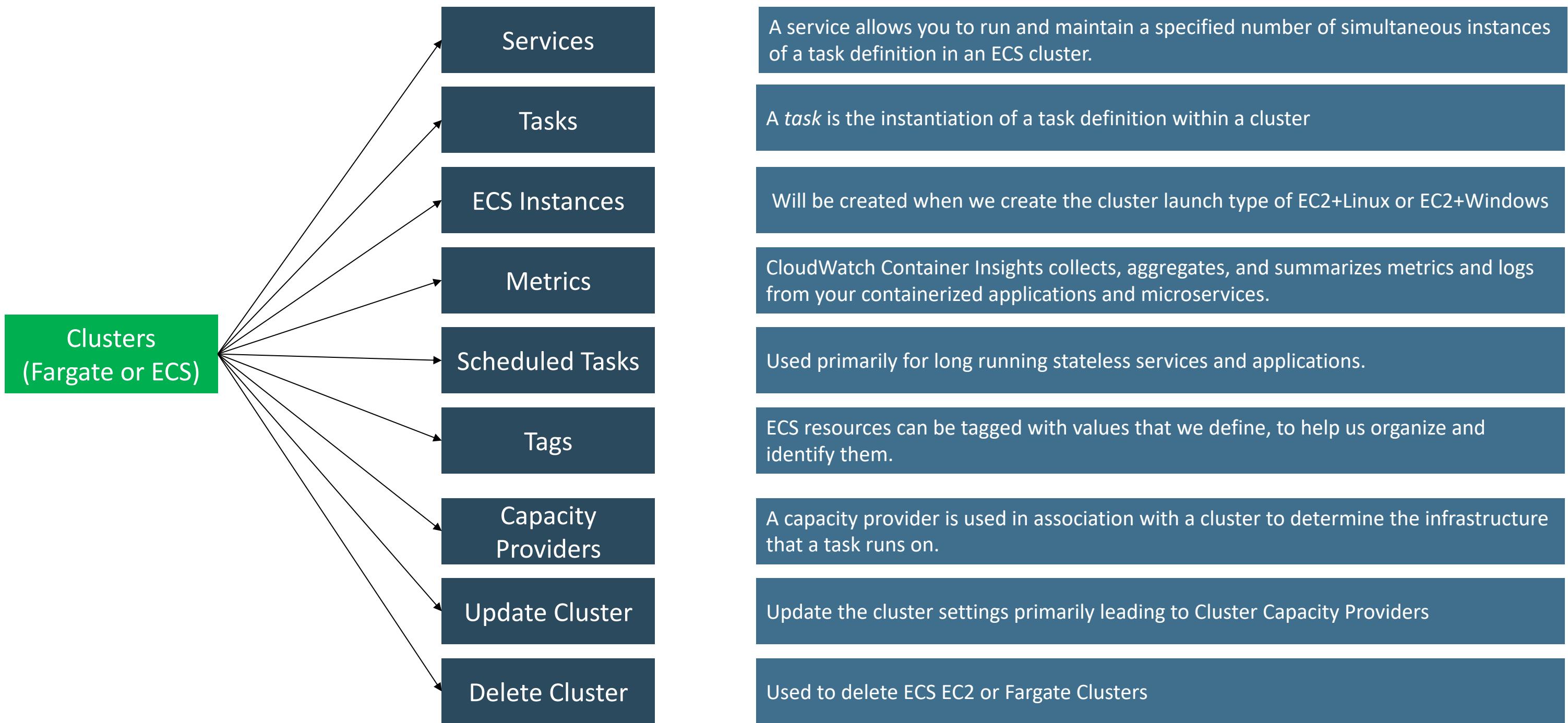




# AWS Fargate & ECS Cluster Features



# Fargate & ECS Fundamentals – Cluster Features





# AWS Fargate & ECS

## Task Definition



# Fargate & ECS Fundamentals – Task Definition

- Task Definition
  - A task definition is required to run Docker containers in Amazon ECS
  - A task definition is a blueprint for our application and describes one or more containers through attributes.
  - Some attributes are configured at the task level, but majority of attributes are configured per container.
- Task Definition Parameters - Core
  - The Docker image to use with each container in your task
  - How much CPU and memory to use with each task
  - The launch type to use, which determines the infrastructure on which our tasks are hosted (EC2 or Fargate)
  - The Docker networking mode to use for the containers in our task (Fargate defaults to awsvpc, whereas EC2 supports docker networking models like Bridged, Host, None and awsvpc too).
  - The logging configuration to use for our tasks
  - Whether the task should continue to run if the container finishes or fails
  - Any data volumes that should be used with the containers in the task
  - And many more.....

## Task Definitions

EC2 Launch Type

Task Definition Name

Task Role

Network Mode

Task Execution IAM Role

Task Size (Memory, CPU)

Container Definitions

Service Integration

Proxy Configuration

Log Router Configuration

Volumes

Fargate Launch Type

## Task Definition – Parameters List

Healthcheck

Environment

Environment Variables

Container Timeouts

Network Settings

Storage & Logging

Resource Limits

Docker Labels

Standard

Container Name

Image

Private Repo Authentication

Memory Limits (Soft, Hard)

Port Mappings

Advanced

# Fargate & ECS Fundamentals – Task Definition

- Step-1: Create Task Definition

- Task Role
  - IAM role that tasks can use to make API requests to authorized AWS services
- Network Mode
  - For Fargate we have only option available is [awsVpc](#) in addition we will have [Docker Bridge](#), [Docker Host Only](#) and [None](#) network modes. We will see them during [ECS EC2 Cluster](#).
- Task Execution Role
  - This role is required by tasks to pull container images and publish container logs to Amazon CloudWatch on our behalf.

# Fargate & ECS Fundamentals – Task Definition

- Create Task Definition

- Task Size

- The task size allows us to specify a fixed size for our task.
    - Task size is required for tasks using the [Fargate launch type](#) and is [optional](#) for the EC2 launch type.
    - Container level memory settings are optional when task size is set.
    - Task size is not supported for Windows containers.

- Container Definition

- Standard Settings

- Container Name
      - Image: [stacksimplify/dockerintro-springboot-helloworld-rest-api:1.0.0-RELEASE](#)
      - Private Repo
      - Memory Limits
      - Port Mappings

- Advanced Container Configurations

- Storage & Logging: Log Configuration



# AWS Fargate & ECS

# Elastic Container Registry - ECR

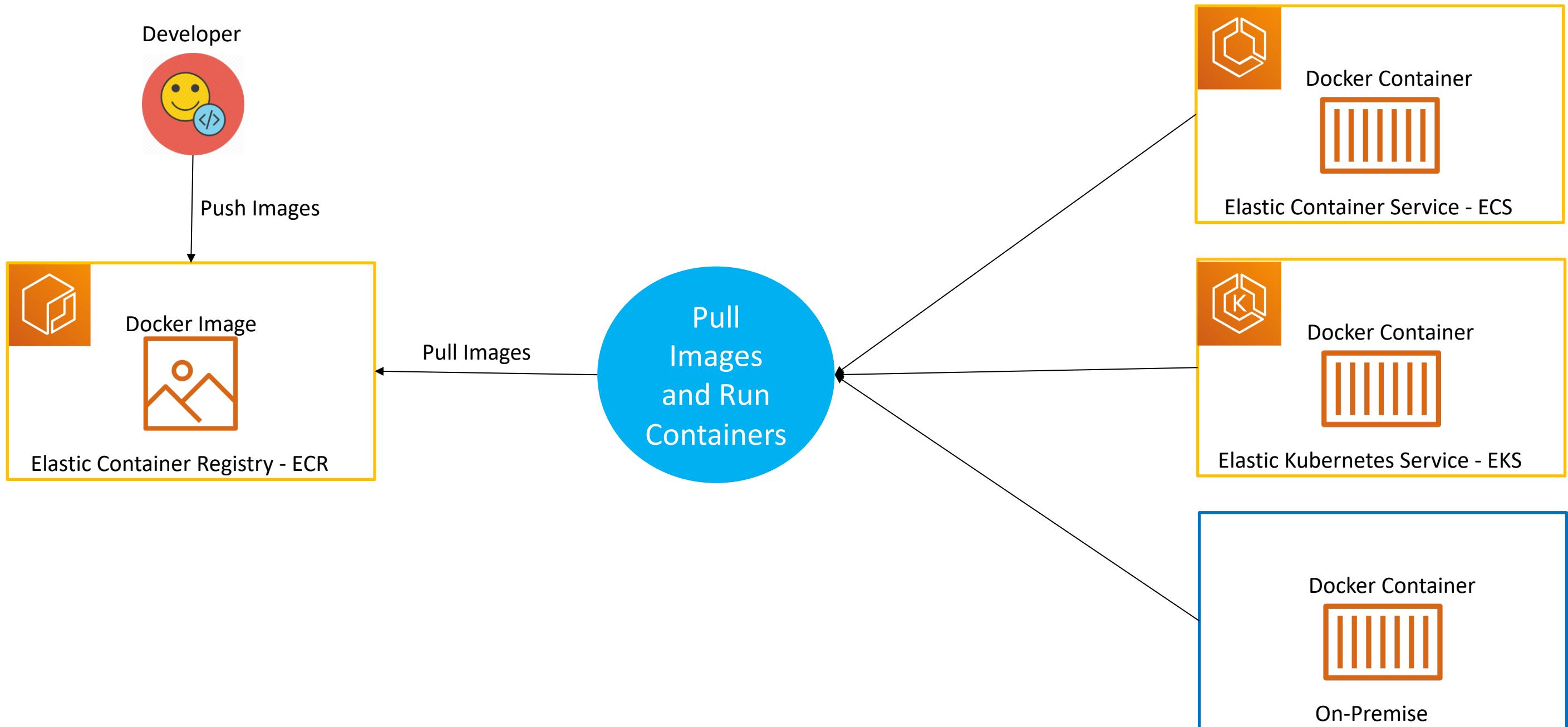
# Elastic Container Registry - ECR

- Elastic Container Registry (ECR) is a [fully-managed](#) Docker container registry that makes it easy for developers to store, manage, and deploy Docker container images.
- ECR is integrated with [Elastic Container Service \(ECS\)](#), simplifying our development to production workflow.
- ECR [eliminates](#) the need to operate our own container repositories or worry about scaling the underlying infrastructure.
- ECR hosts our images in a [highly available](#) and scalable architecture, allowing us to reliably deploy containers for our applications.
- Integration with [AWS Identity and Access Management \(IAM\)](#) provides resource-level control of each repository.
- With Amazon ECR, there are [no upfront fees](#) or commitments. We pay only for the amount of data you store in your repositories and data transferred to the Internet.

# Elastic Container Registry - ECR

- Benefits
  - Full managed
  - Secure
  - Highly Available
  - Simplified Workflow

# How ECR Works?



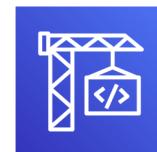


# AWS Fargate & ECS

## Continuous Integration & Continuous Delivery



CodeCommit



CodeBuild



CodeDeploy



CodePipeline



CloudWatch



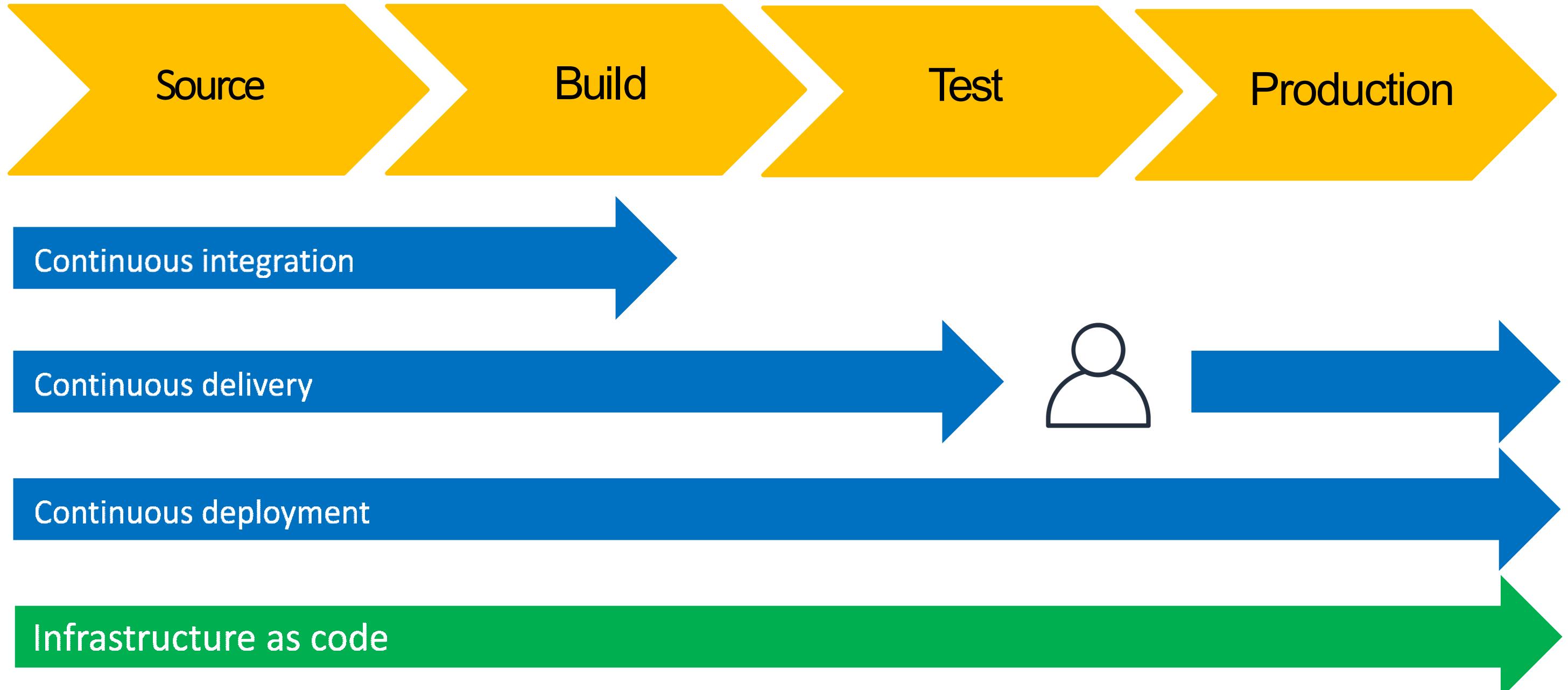
Simple Notification Service

# Stages in Release Process



- |  |   |  |   |
|--|---|--|---|
| <ul style="list-style-type: none"><li>• Check-in source code</li><li>• Peer review new code</li><li>• Pull Request process</li></ul> | <ul style="list-style-type: none"><li>• Compile Code &amp; build artifacts (war ,jar, container images, Kubernetes manifest files)</li><li>• Unit Tests</li></ul> | <ul style="list-style-type: none"><li>• Integration tests with other systems.</li><li>• Load Testing</li><li>• UI Tests</li><li>• Security Tests</li><li>• Test Environments (Dev, QA and Staging)</li></ul> | <ul style="list-style-type: none"><li>• Deployment to production environments</li><li>• Monitor code in production to quickly detect errors</li></ul> |
|--|---|--|---|

# Stages in Release Process



# Continuous Integration



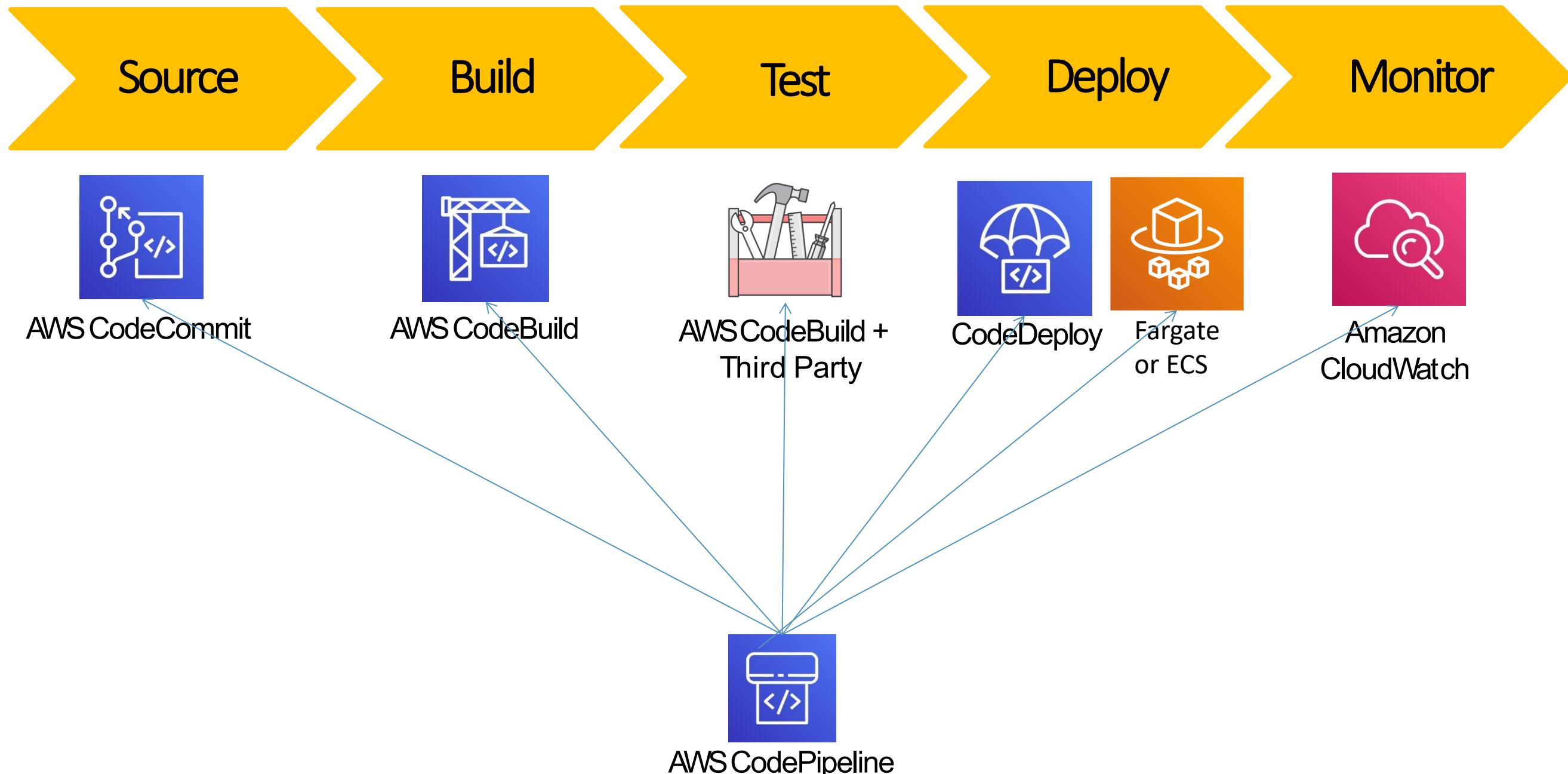
- Automatically kick off a new release when new code is checked-in
- Build and test code in a consistent, repeatable environment
- Continually have an artifact ready for deployment

# Continuous Delivery

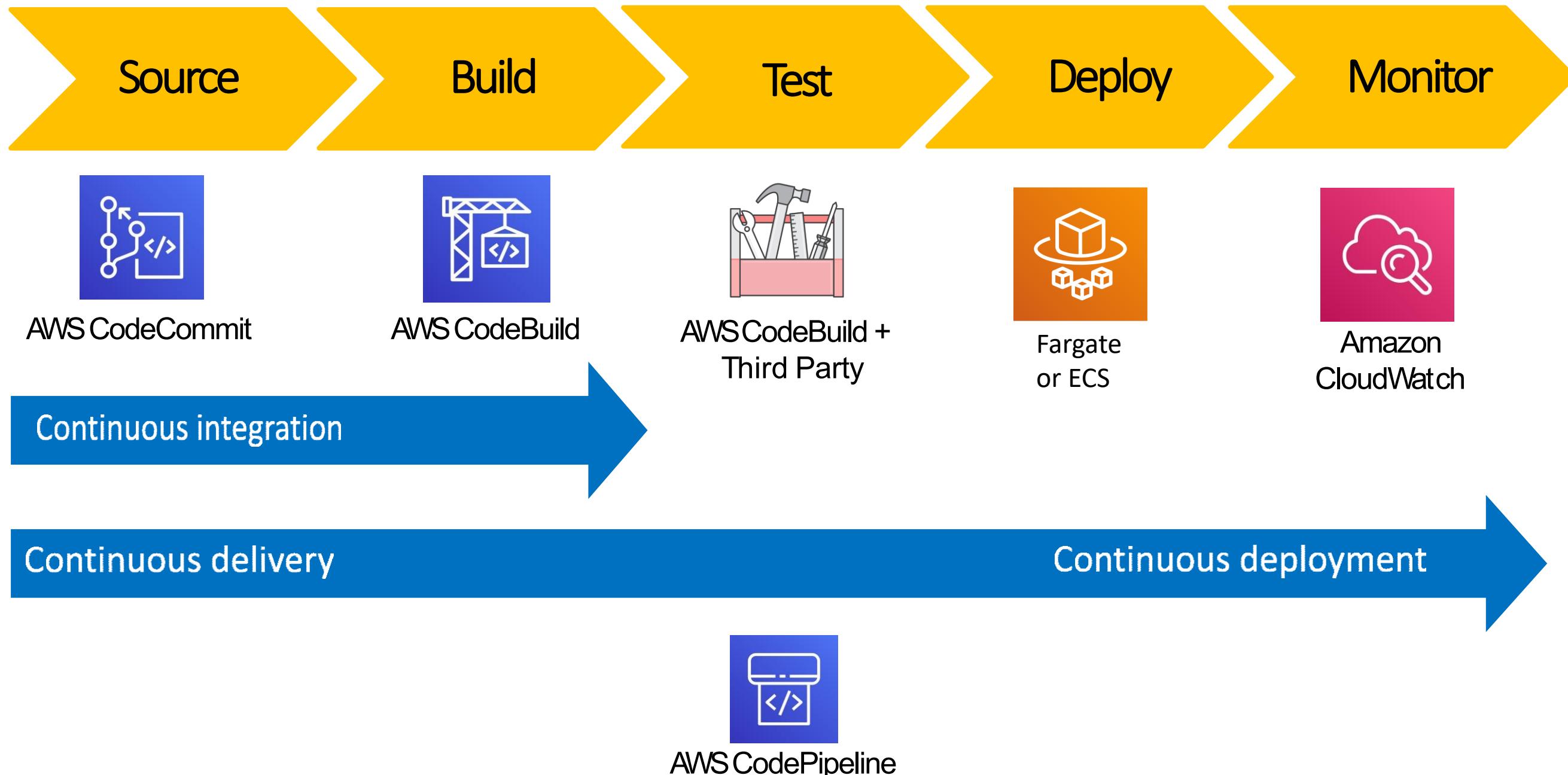


- Automatically deploy new changes to staging environments for testing
- Deploy to production safely without affecting customers
- Deliver to customers faster
- Increase deployment frequency, and reduce change lead time and change failure rate

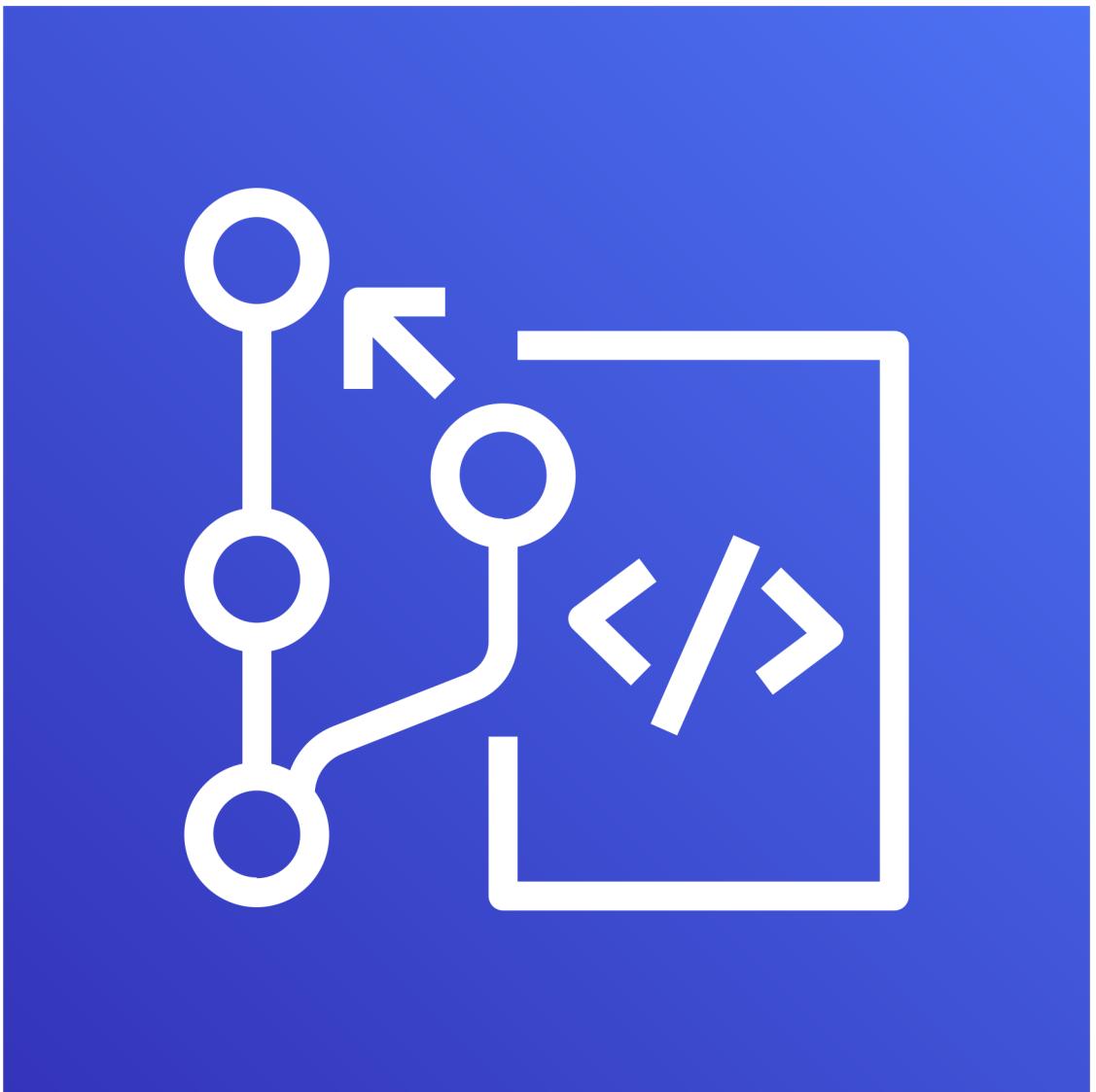
# AWS Developer Tools or Code Services



# AWS Developer Tools or Code Services



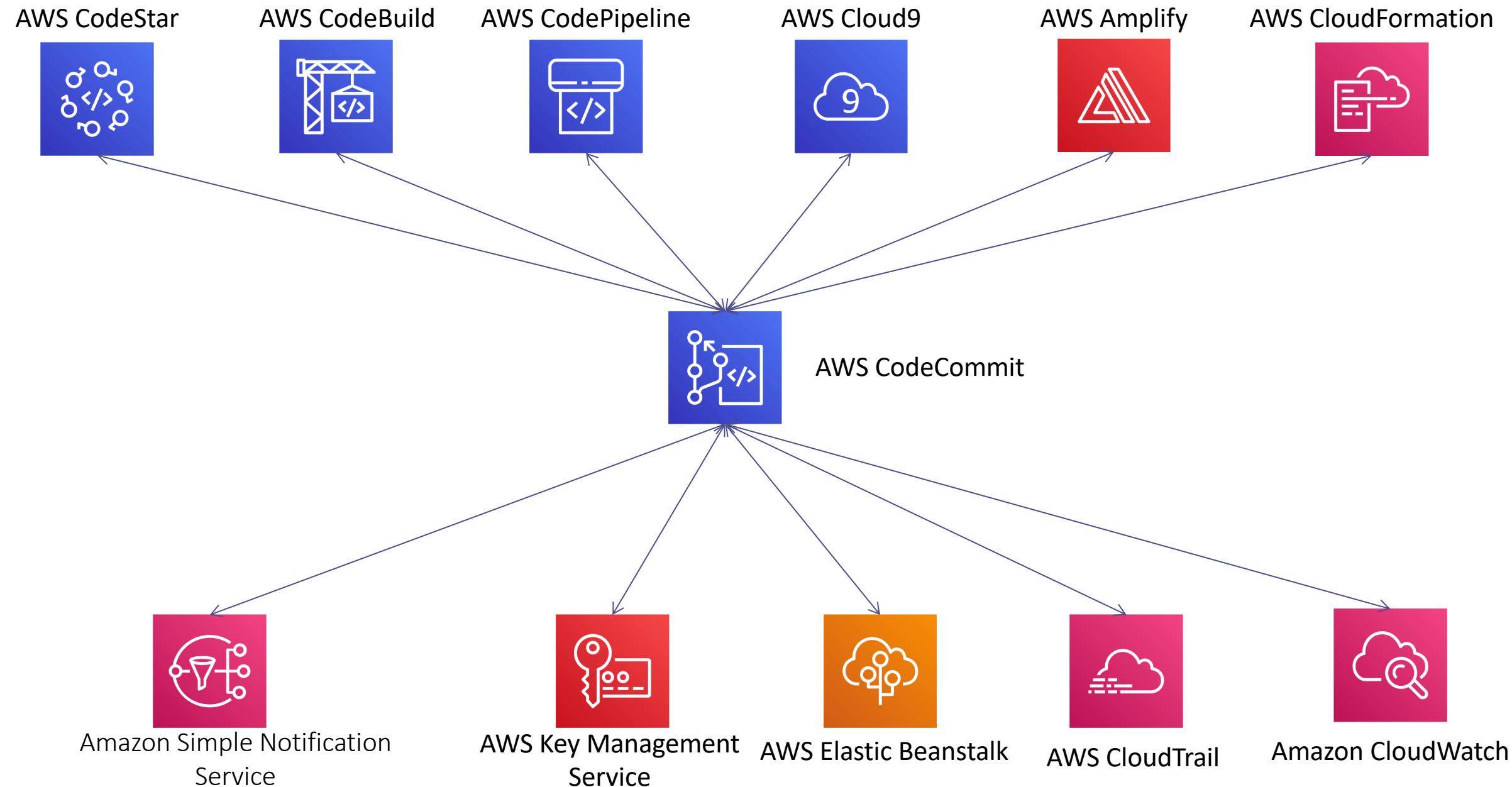
# AWS CodeCommit



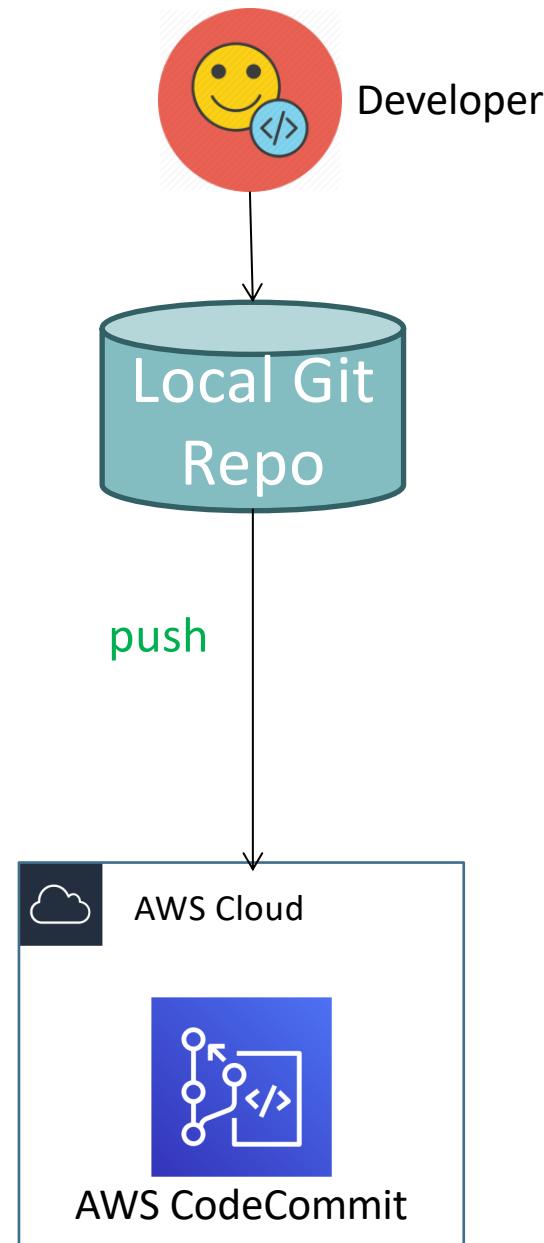
# AWS CodeCommit - Introduction

- Version Control Service hosted by AWS
- We can privately store and manage documents, source code, and binary files
- Secure & highly scalable
- Supports standard functionality of Git (CodeCommit supports Git versions 1.7.9 and later.)
- Uses a static user name and password in addition to standard SSH..

# CodeCommit – Integration with AWS Services



# CodeCommit - Steps



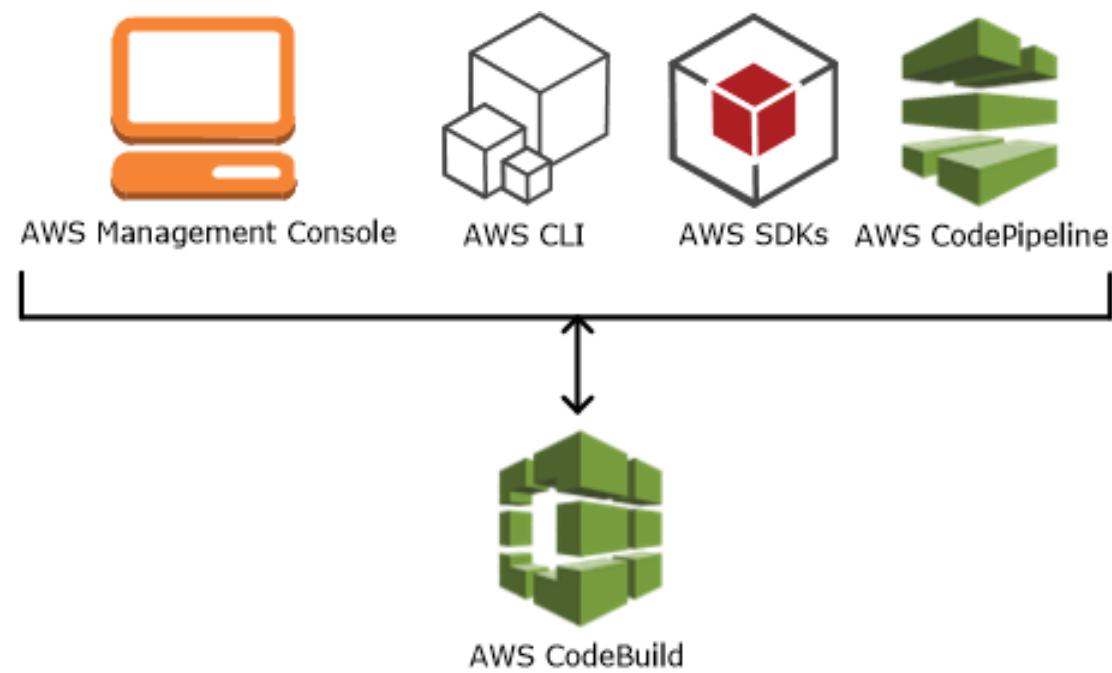
# AWS CodeBuild



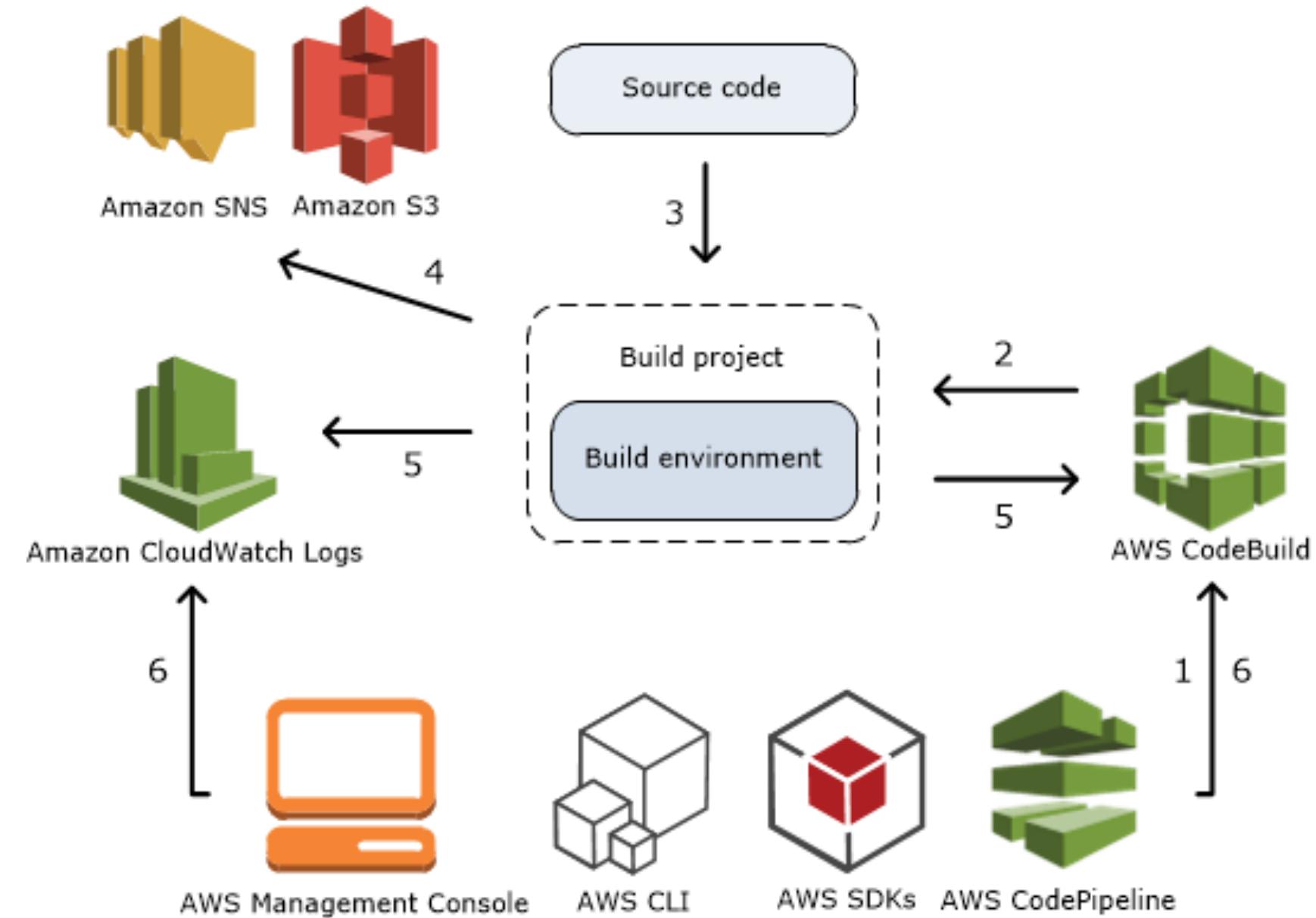
# CodeBuild - Introduction

- CodeBuild is a **fully managed** build service in the cloud.
- Compiles our **source code**, runs **unit tests**, and produces **artifacts** that are ready to deploy.
- Eliminates the need to provision, manage, and scale **our own build servers**.
- It provides **prepackaged build environments** for the most popular programming languages and build tools such as Apache Maven, Gradle, and many more.
- We can also customize build environments in CodeBuild to use **our own build tools**.
- **Scales automatically** to meet peak build requests.

## How to run CodeBuild?

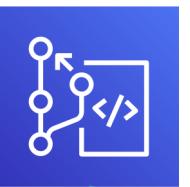


## How CodeBuild works?



# Source

AWS CodeCommit



Amazon Simple Storage Service (S3)



GitHub



GitHub Enterprise



Bitbucket



AWS Managed Image

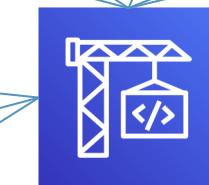


Amazon EC2 Container Registry



External Container Registry (Docker Hub)

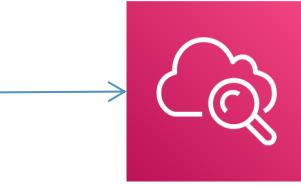
**Build Environment**



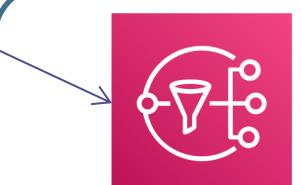
AWS CodeBuild



**Build Artifacts**



Amazon CloudWatch

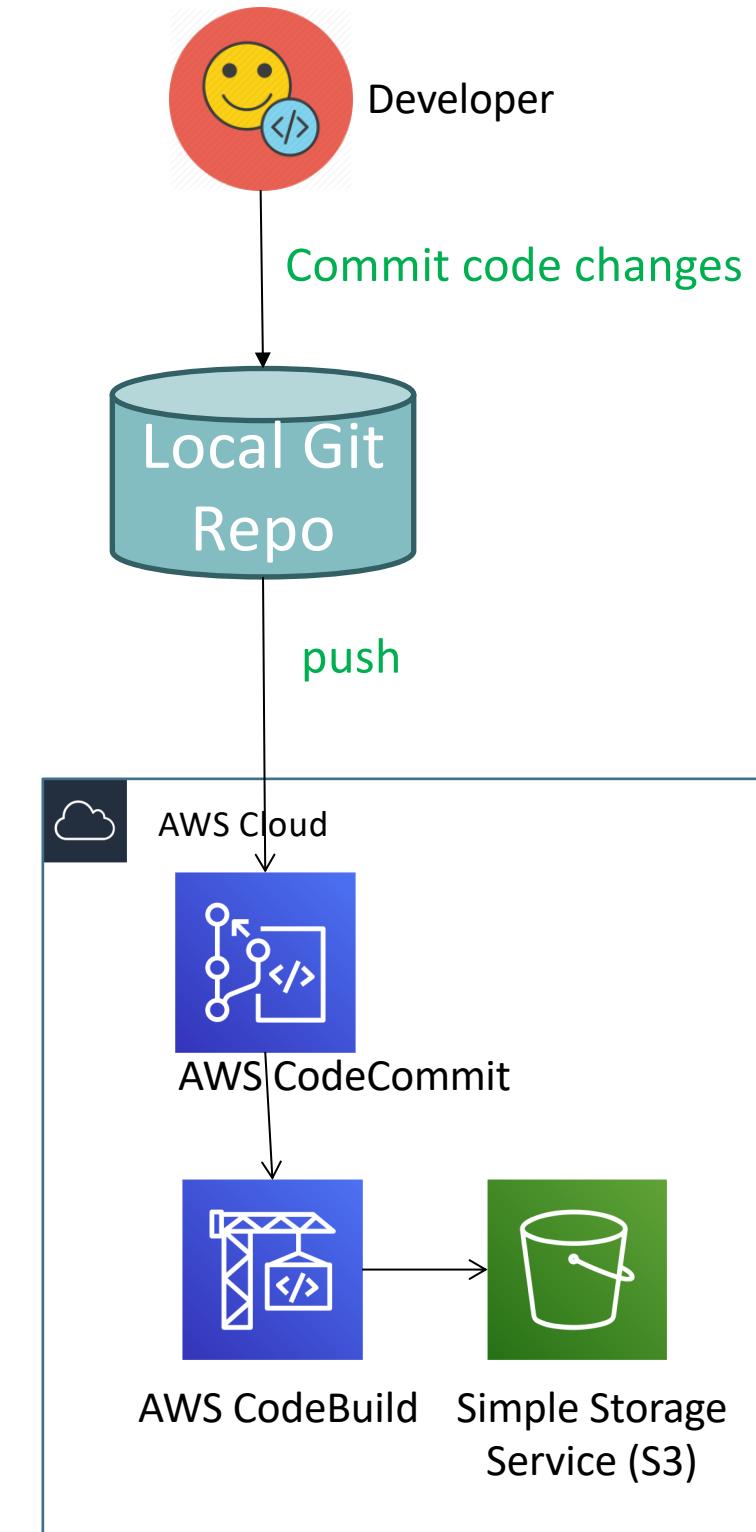


Amazon Simple Notification Service

**Build Notifications**

**AWS CodeBuild Architecture**

# CodeBuild - Steps



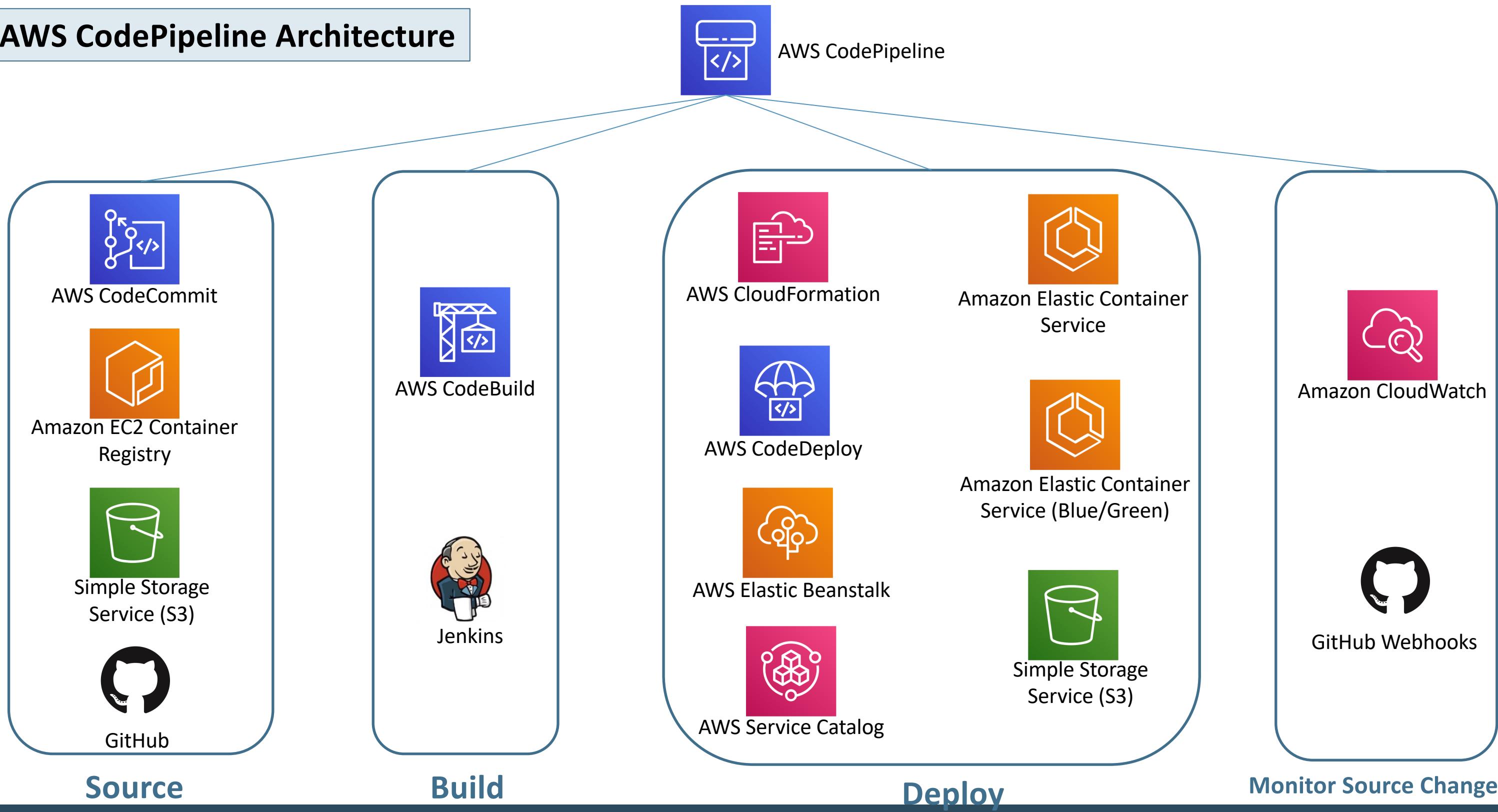
# AWS CodePipeline



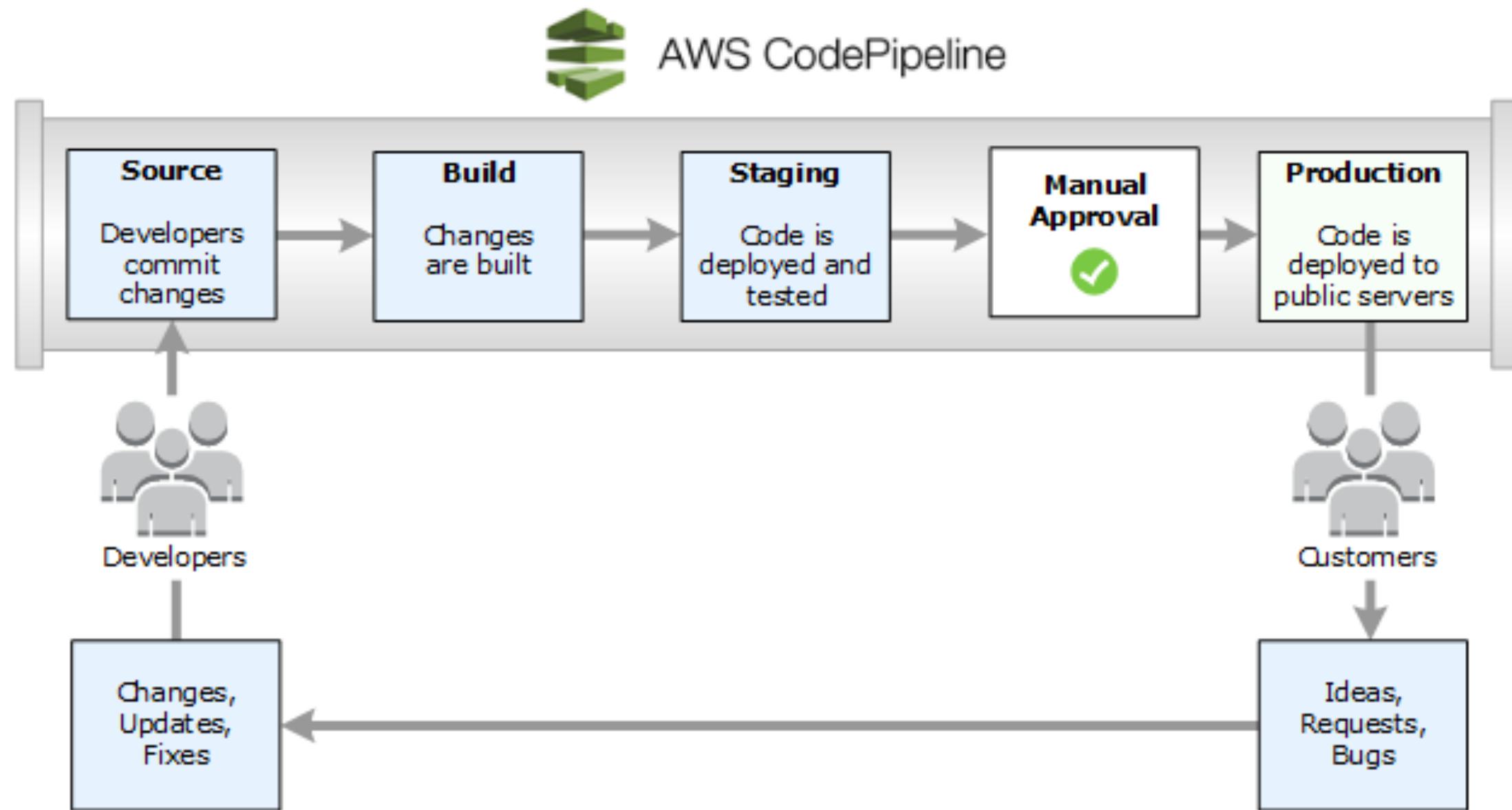
# CodePipeline - Introduction

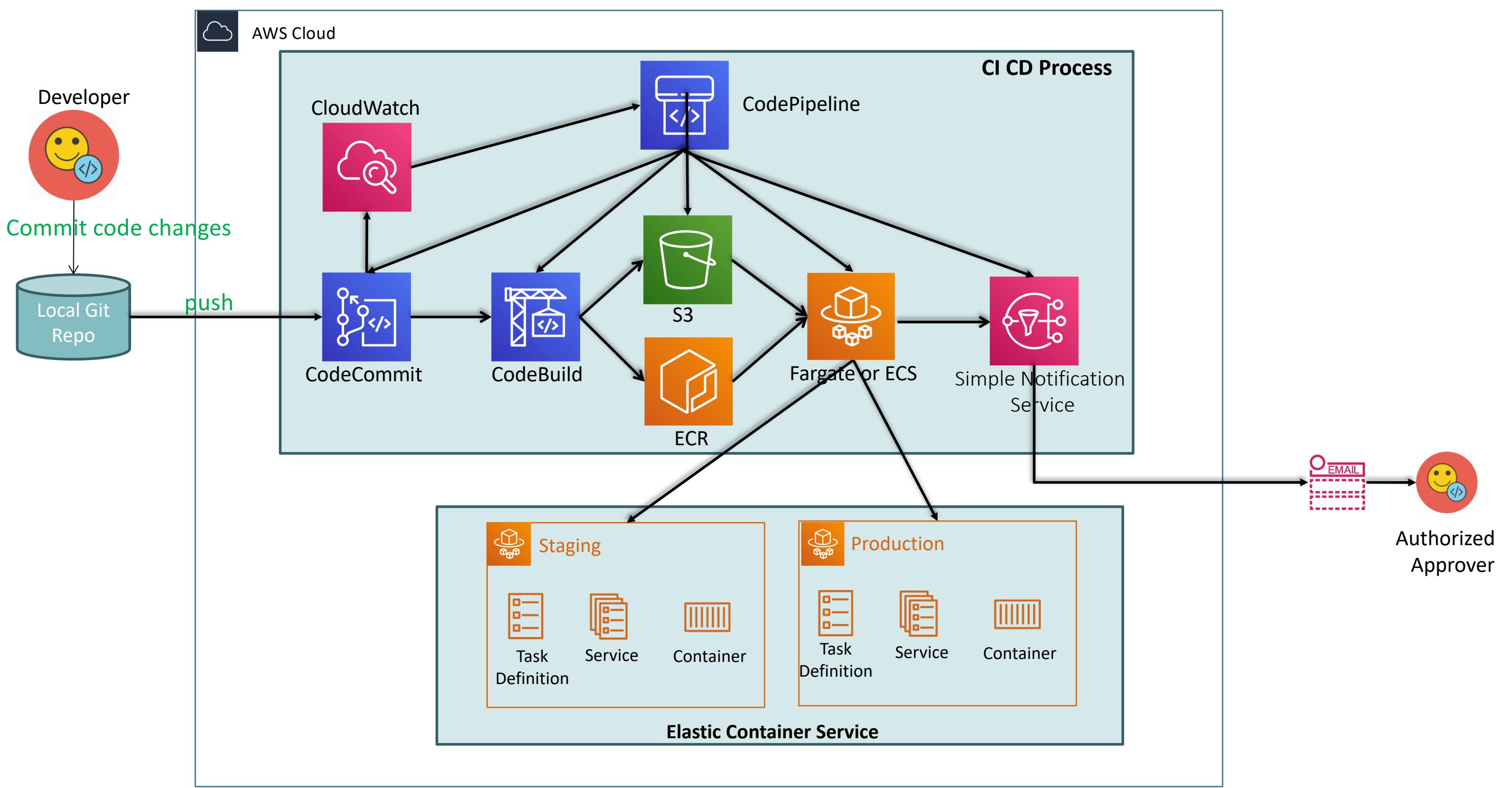
- AWS CodePipeline is a **continuous delivery service to model, visualize, and automate** the steps required to release your software.
- Benefits
  - We can **automate** our release processes.
  - We can establish a **consistent** release process.
  - We can **speed** up delivery while improving quality.
  - Supports **external tools** integration for source, build and deploy.
  - View **progress** at a glance
  - View pipeline **history details**.

# AWS CodePipeline Architecture



# Continuous Delivery







# AWS Fargate & ECS

## What are Microservices?



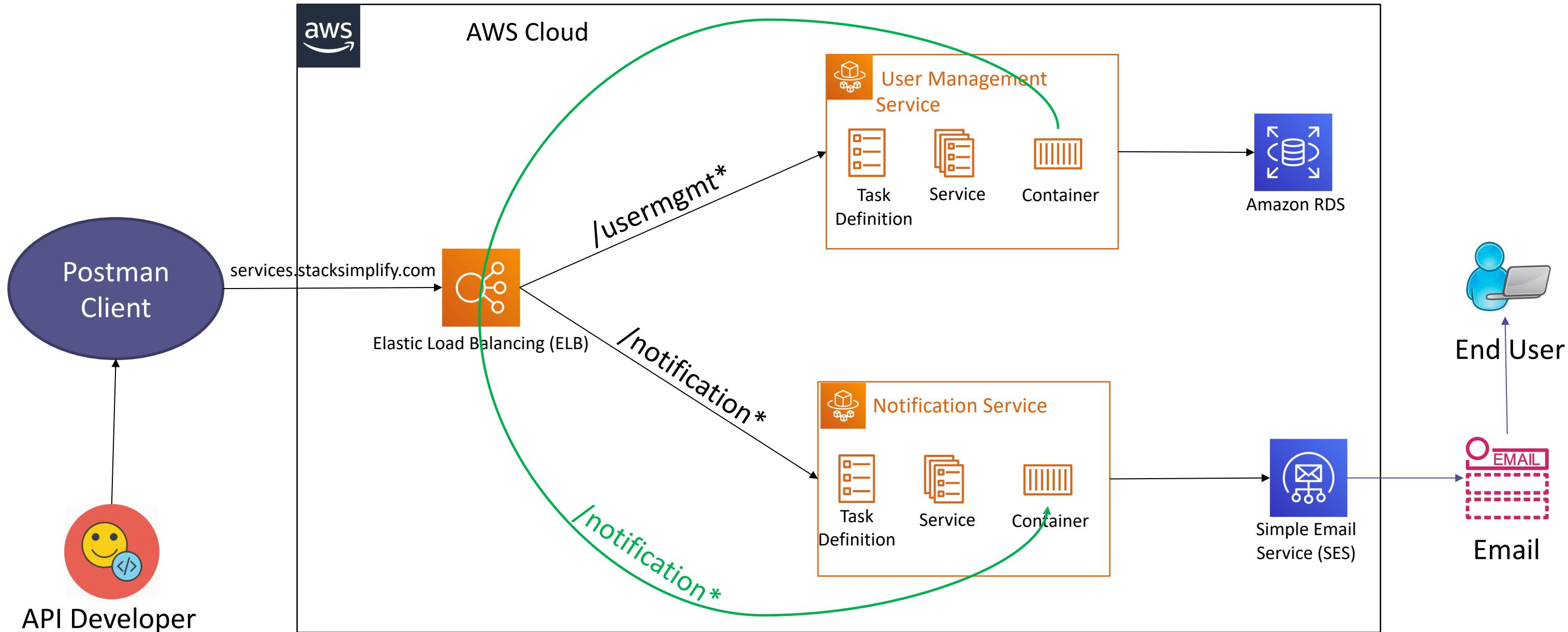
# What are Microservices?

- **Microservices** - also known as the **microservice architecture** - is an architectural style that structures an application as a **collection of services** that are
  - Highly maintainable and testable
  - Loosely coupled
  - Independently deployable
  - Organized around business capabilities
  - Owned by a small team

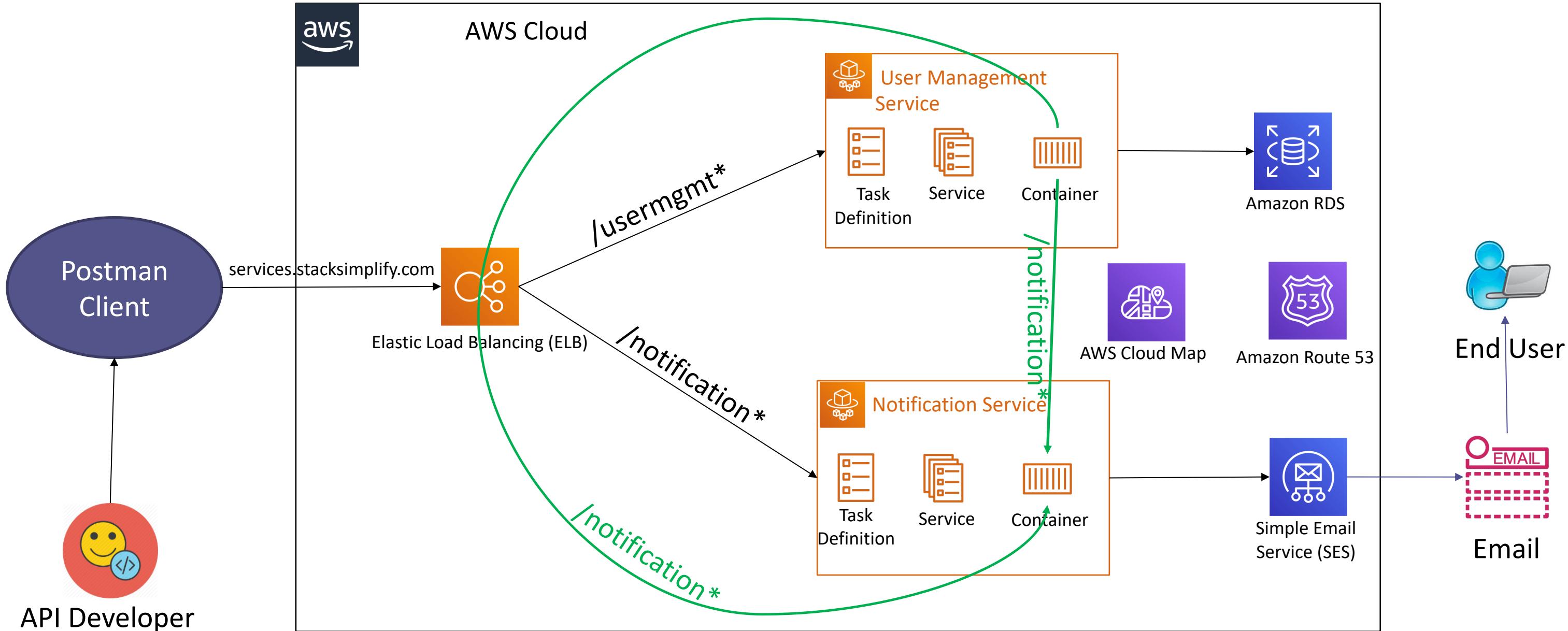
# Microservices - Benefits

- **Developer independence:** Small teams work in parallel and can iterate faster than large teams.
- **Isolation and resilience:** If a component dies, you spin up another while and the rest of the application continues to function.
- **Scalability:** Smaller components take up fewer resources and can be scaled to meet increasing demand of that component only.
- **Lifecycle automation:** Individual components are easier to fit into continuous delivery pipelines and complex deployment scenarios not possible with monoliths.
- **Relationship to the business:** Microservice architectures are split along business domain boundaries, increasing independence and understanding across the organization.

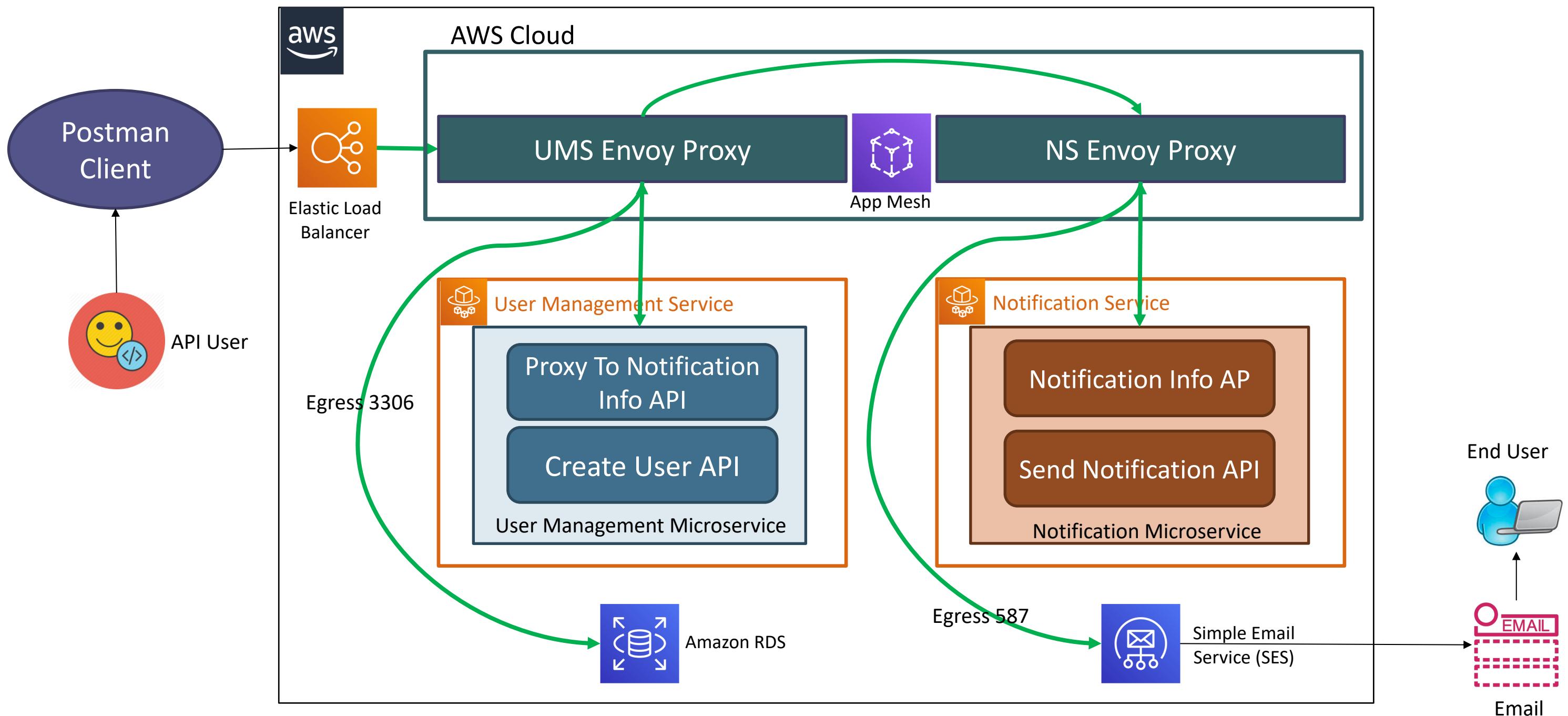
# Microservices Deployment on AWS ECS – No Service Discovery



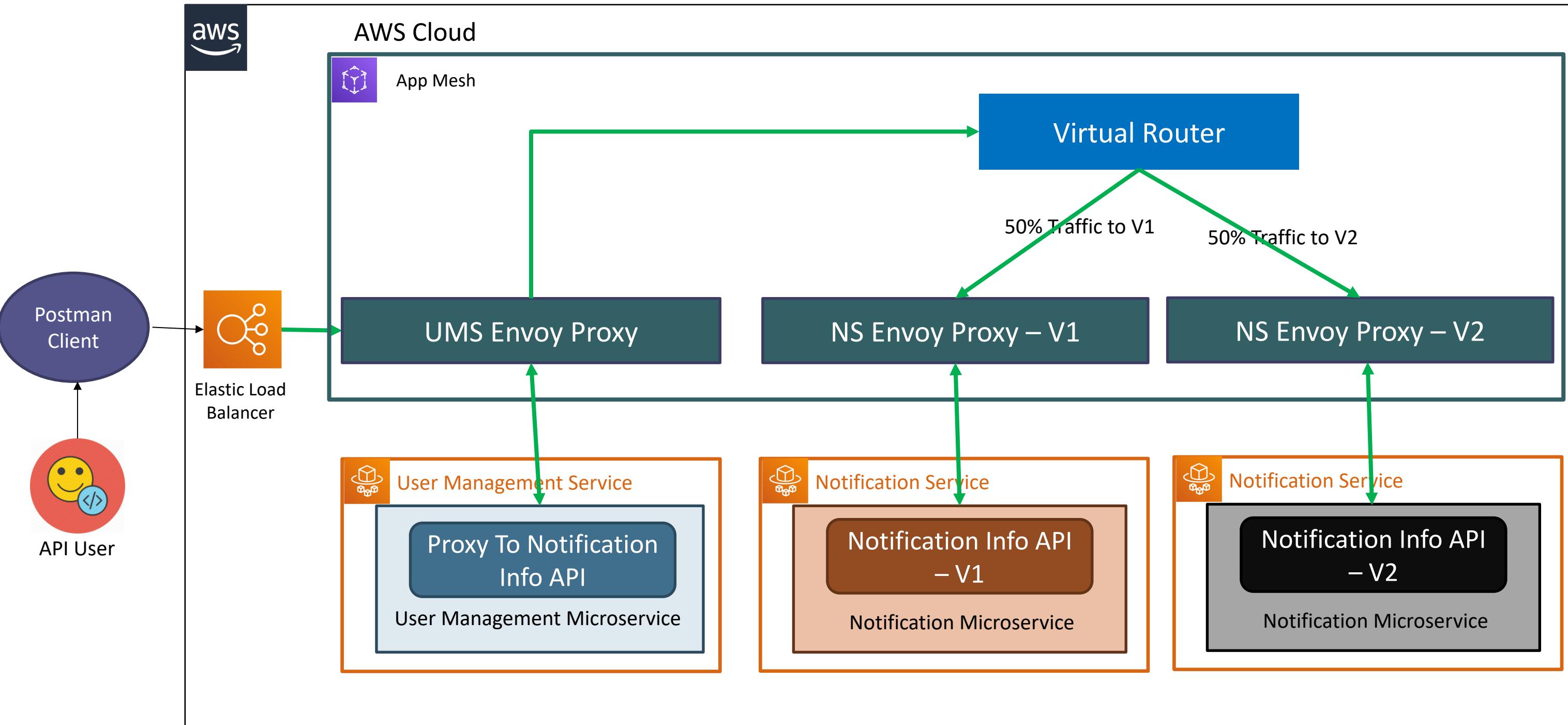
# Microservices Deployment on ECS - with Service Discovery



# Microservices – with AWS AppMesh on ECS



# Microservices – Canary Deployments with AppMesh on ECS





# AWS Fargate & ECS

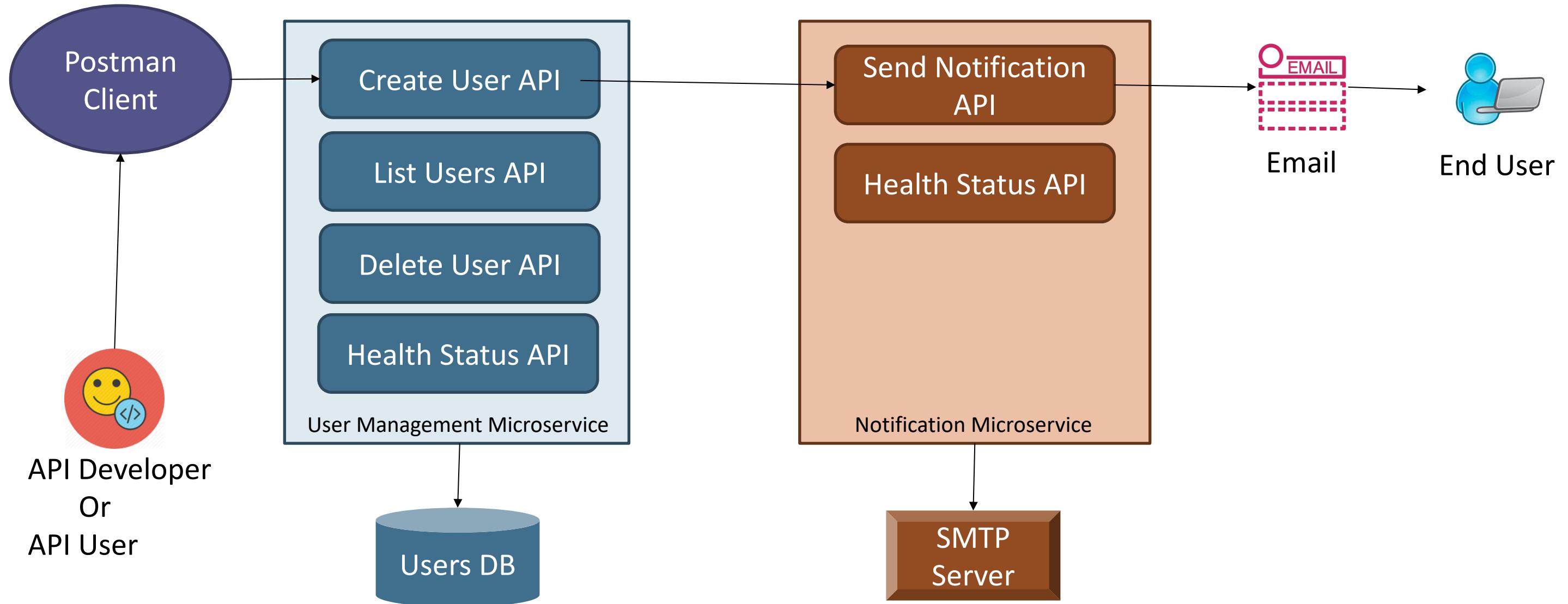
## Microservices Deployment



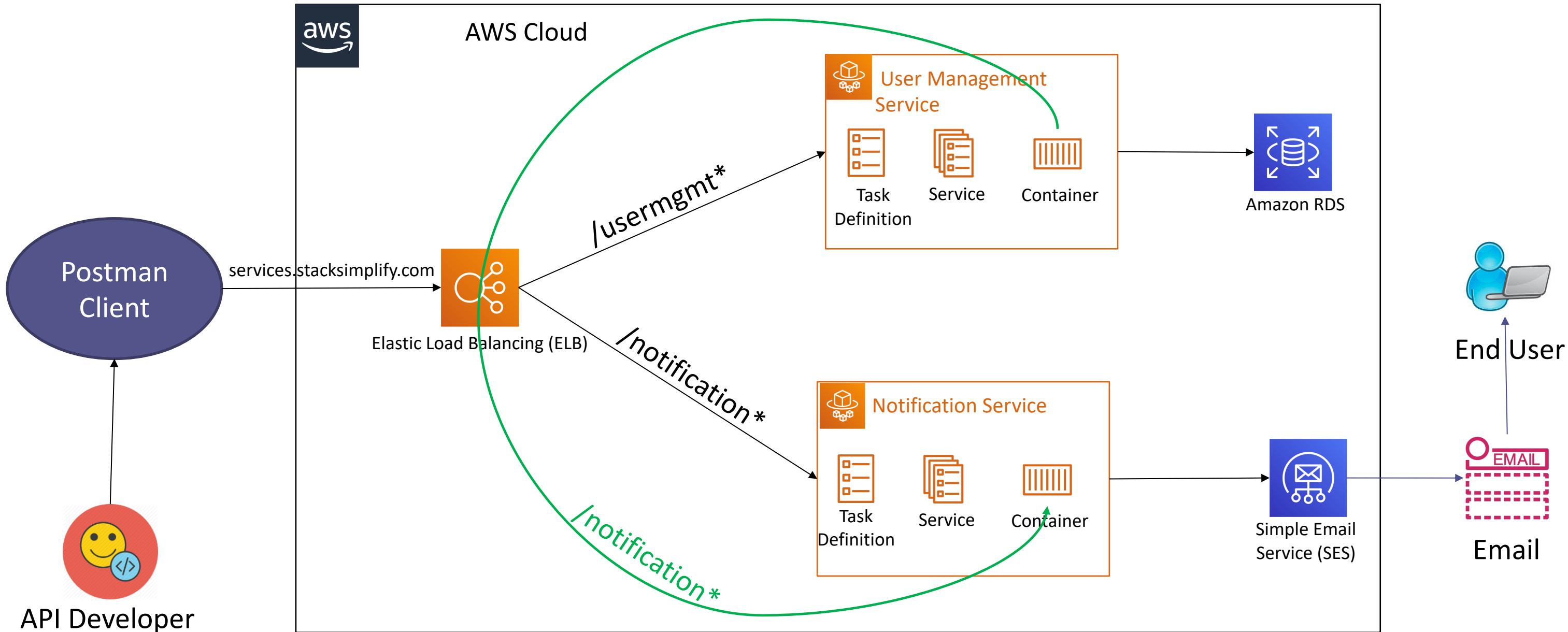
# Microservices

- User Management Microservice
- Notification Microservice

# Microservices



# Microservices Deployment on AWS ECS





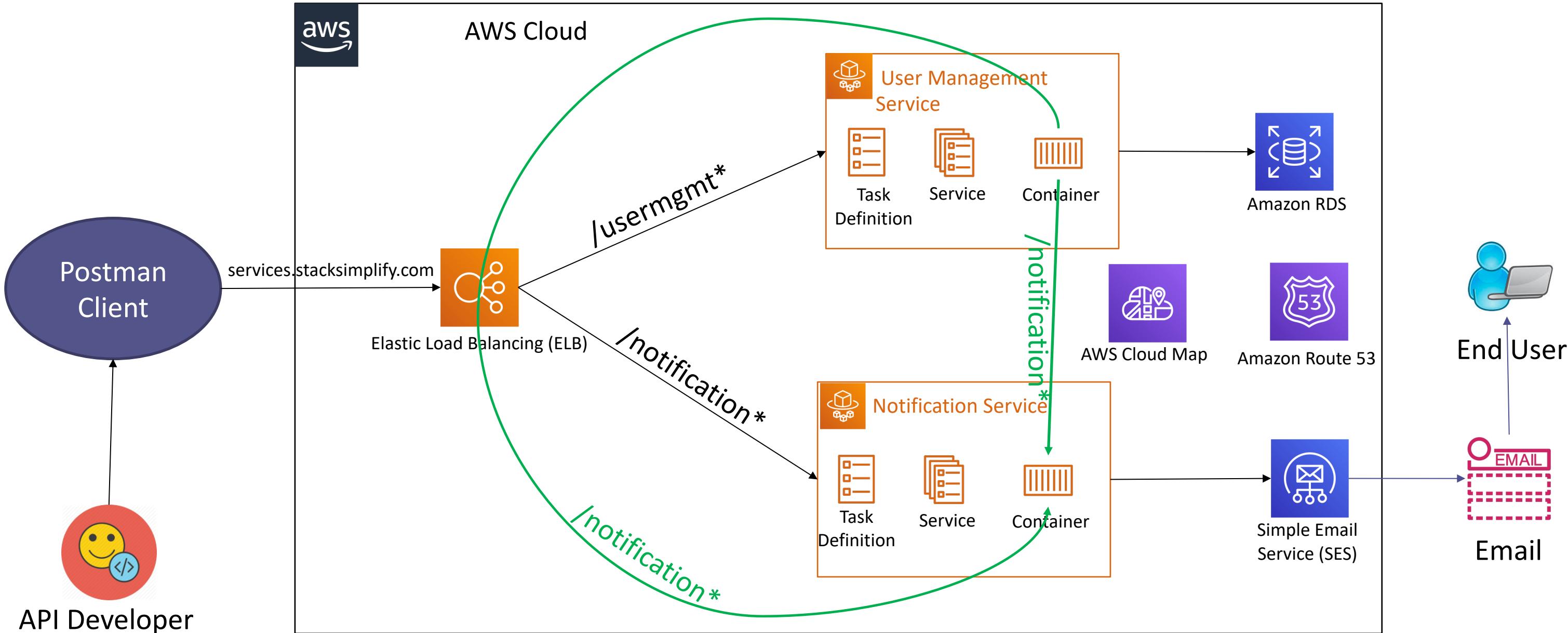
# AWS Fargate & ECS

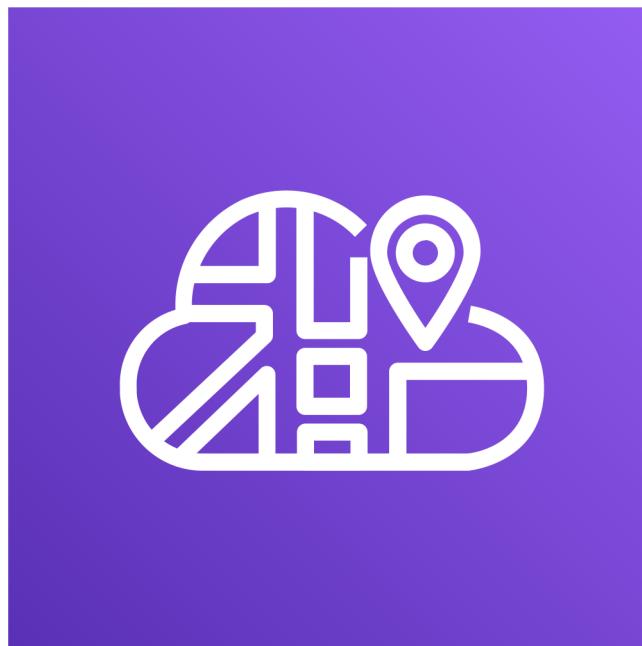
## Microservices

## Service Discovery



# Microservices Deployment on ECS with Service Discovery



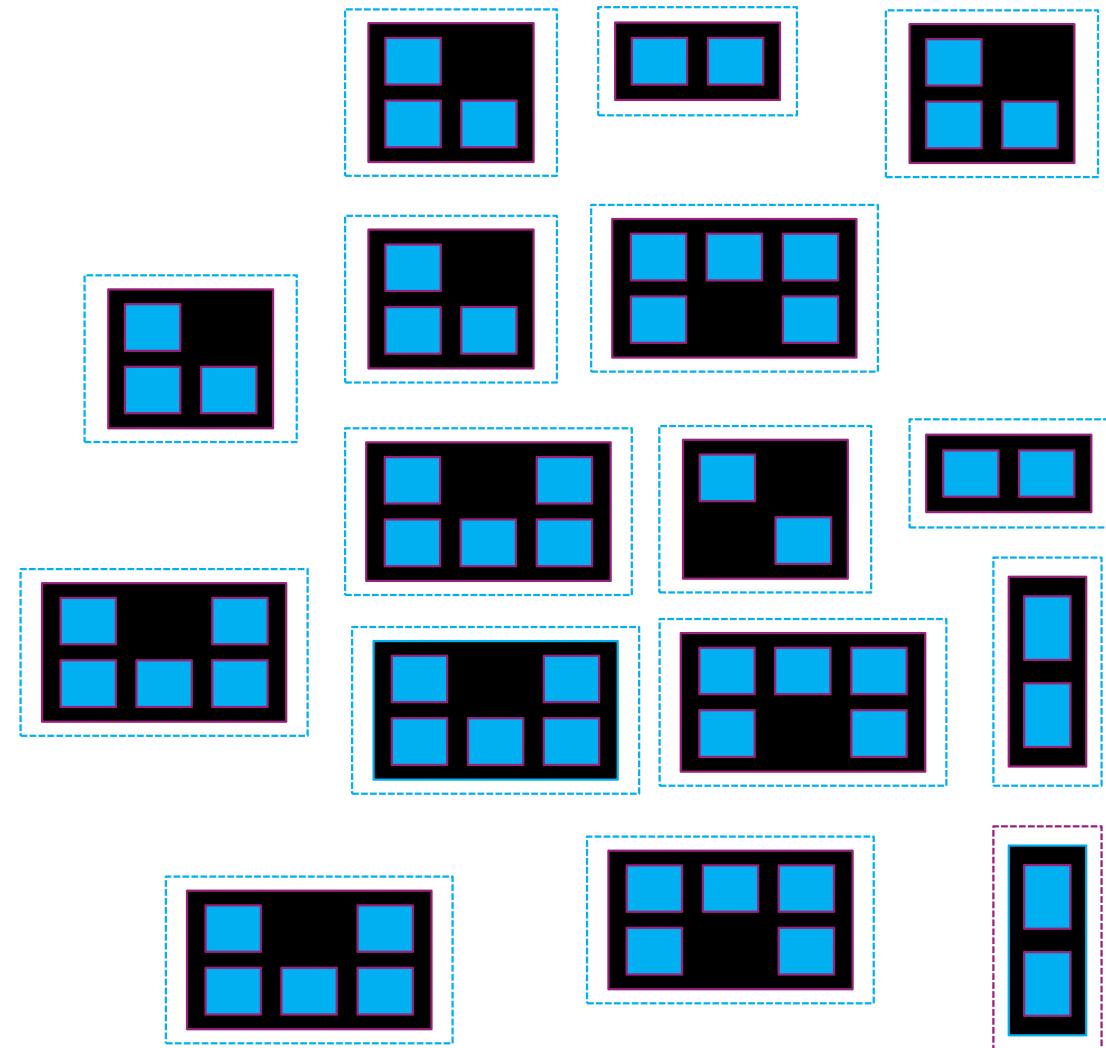


# AWS Fargate & ECS

## Cloud Map

# Complexity of modern architectures

- Wide variety of resources
- Complexity grows exponentially
- Multiple versions and stages coexist
- Infrastructure scales dynamically
- Unhealthy resources are replaced



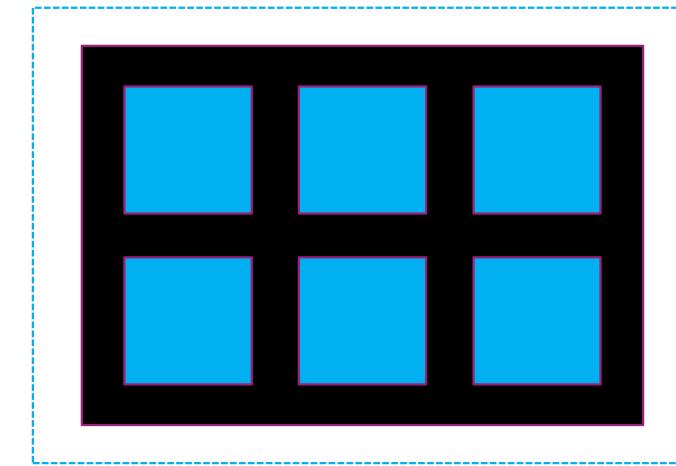
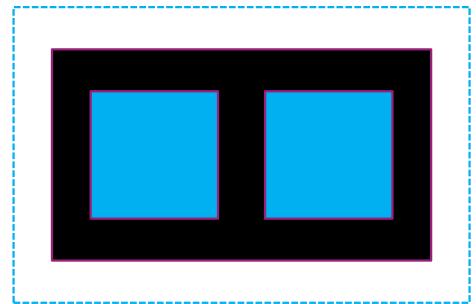
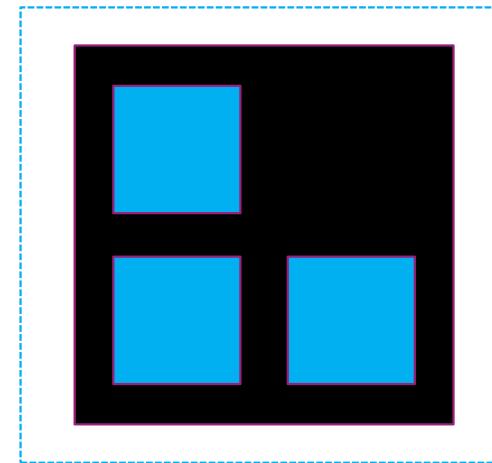
# How to find resources to connect to?

## Service Discovery

Finding the location of a service provider

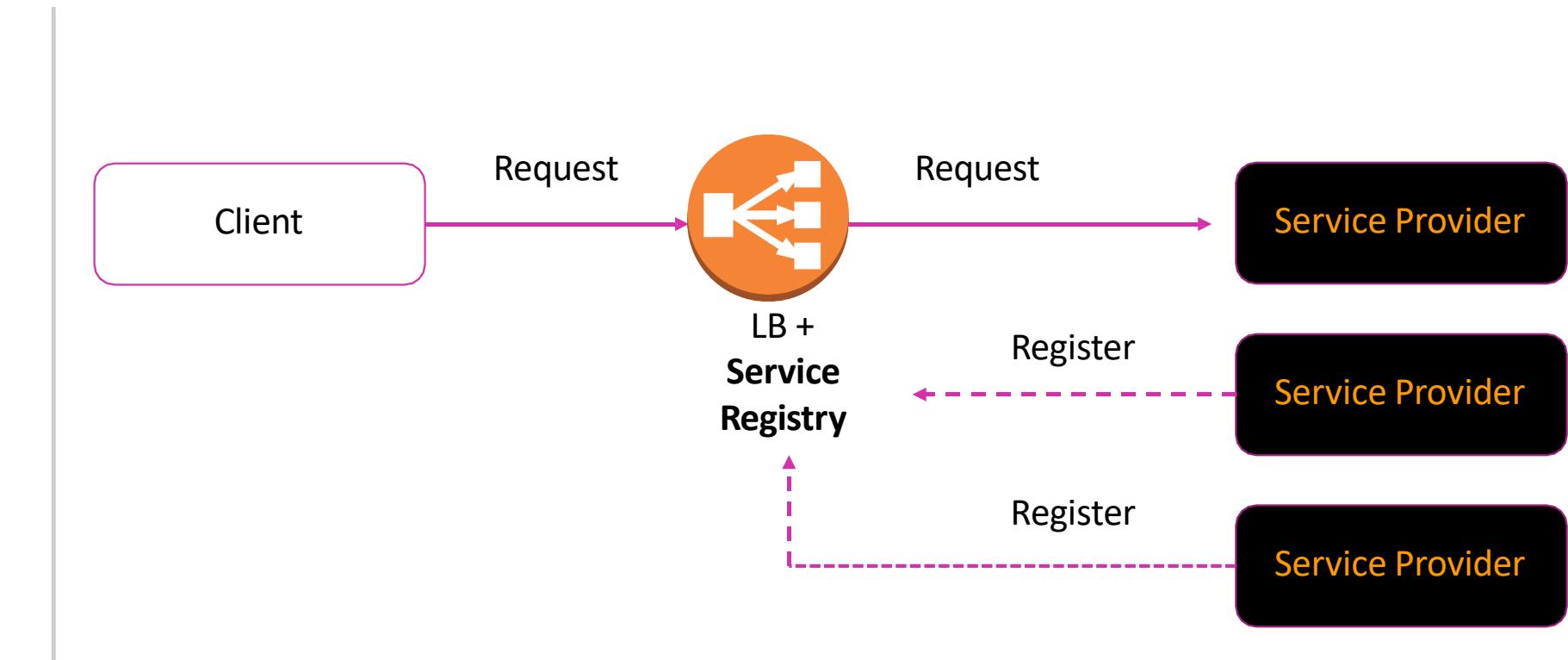
myapp: {10.20.30.4:8080, 10.20.30.6:8080}

mylogs: {S3bucket1, S3bucket2}



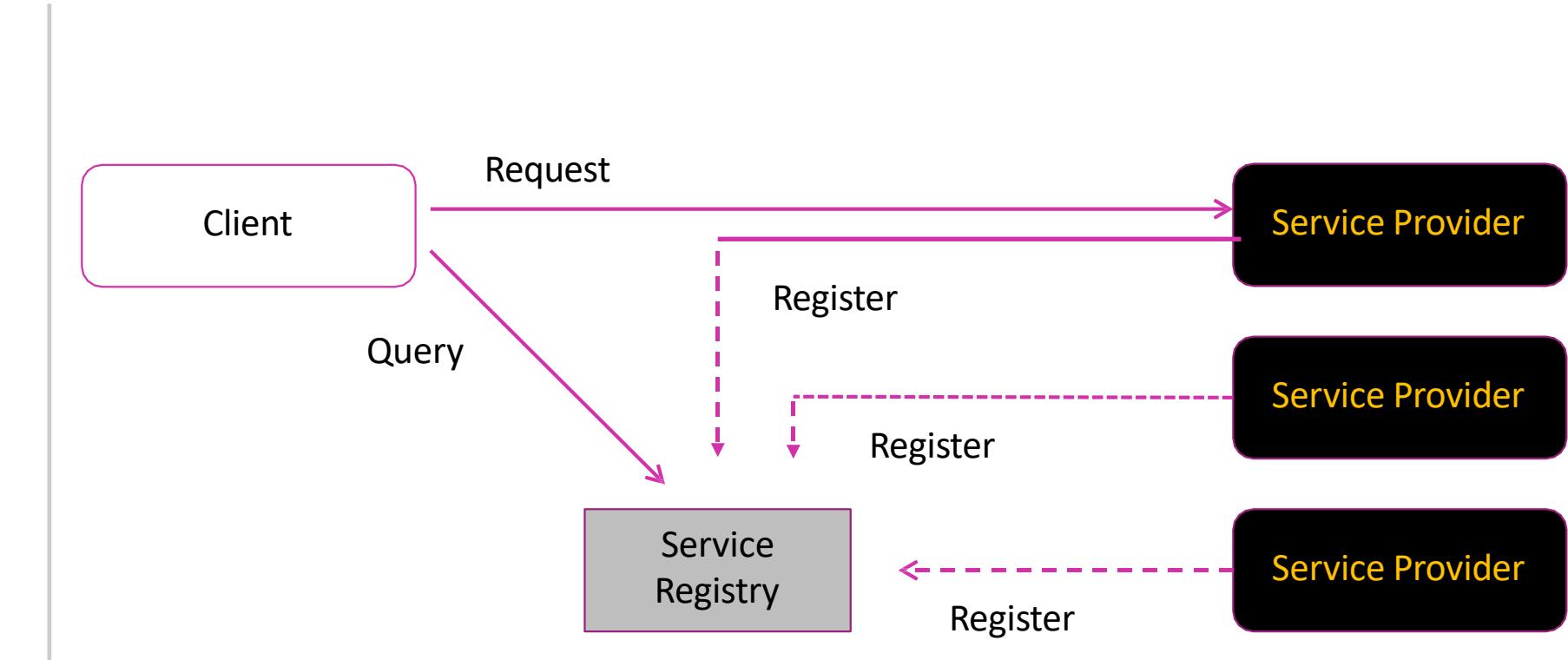
# Server-side service discovery pattern

- Connections are proxied
- Discovery is abstracted away
- Availability and capacity impact
- Additional latency

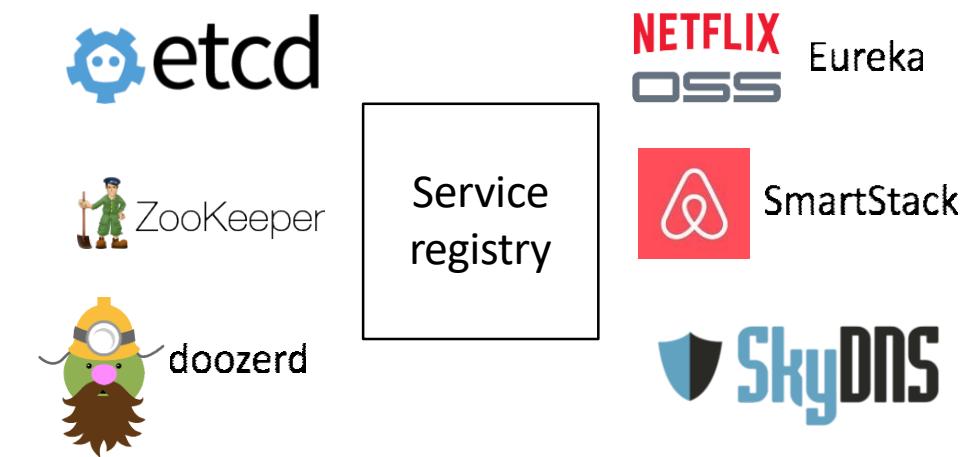


# Client-side service discovery pattern

- Clients connect directly to providers
- Fewer components in the system
- Clients must be registry-aware
- Client-side load balancing



# Existing solutions require setup and management

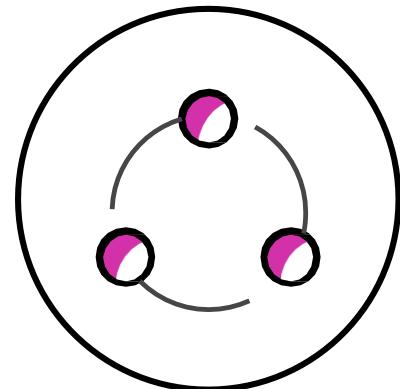


Service  
Registries

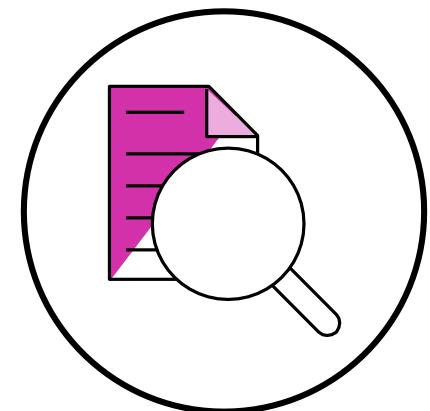
# AWS Cloud Map

## Build the dynamic map of your cloud

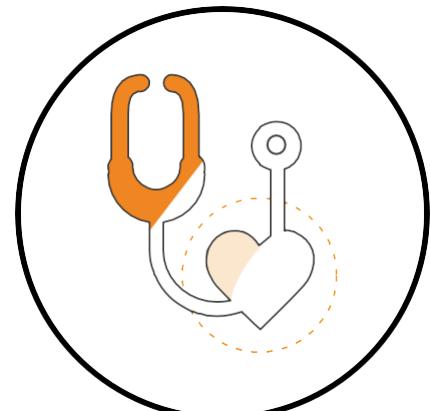
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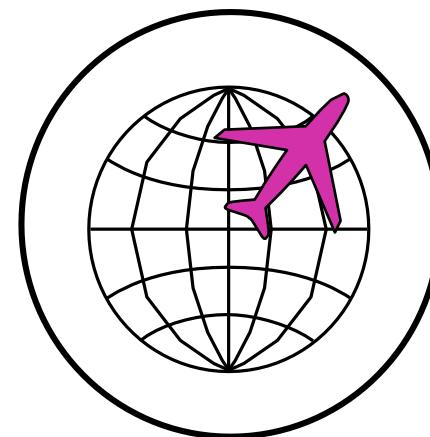
Define convenient names  
for all cloud resources



Discover resources  
with specific attributes



Ensure only healthy  
resources are discovered



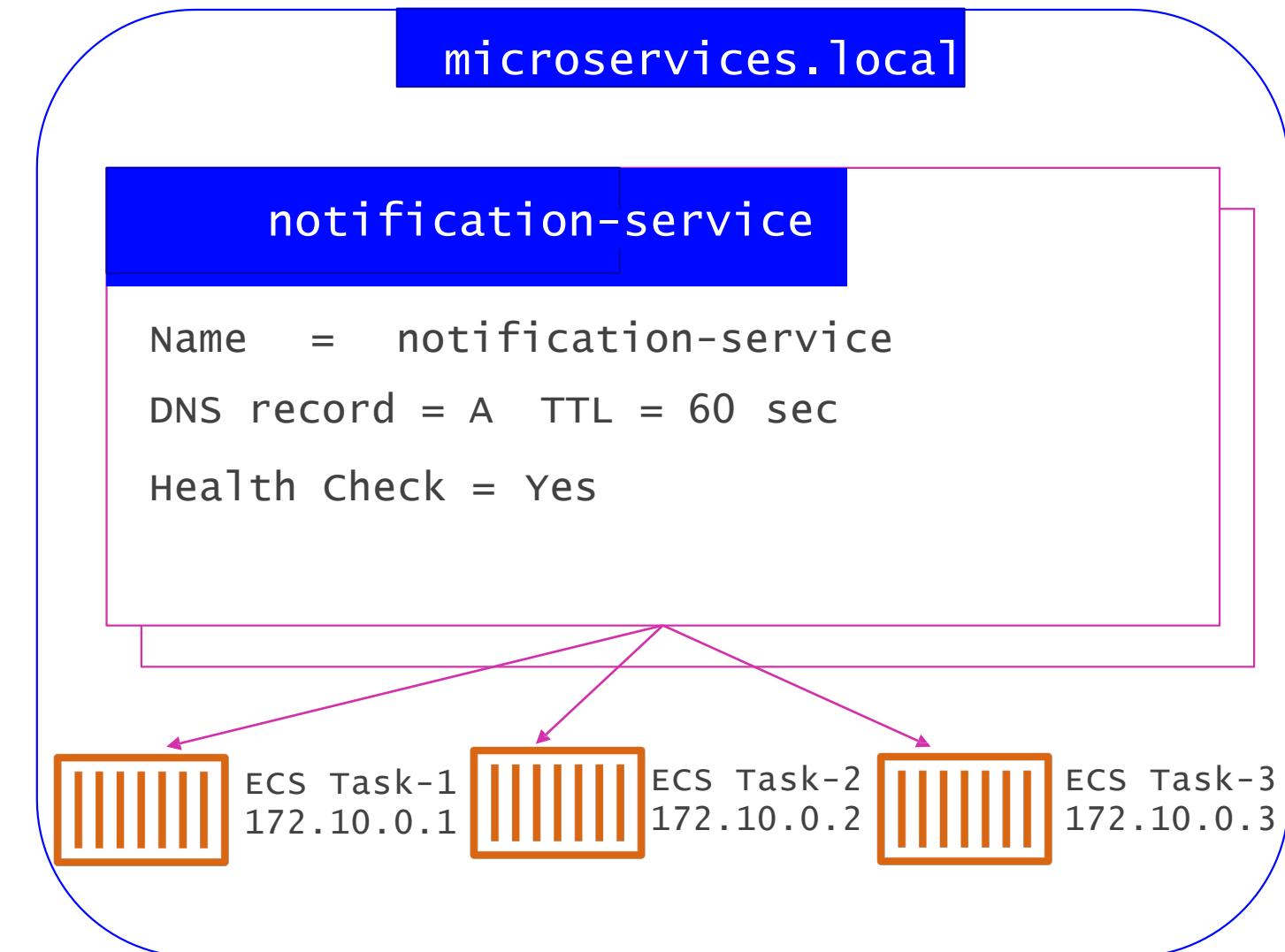
Use highly available  
DNS and regional API

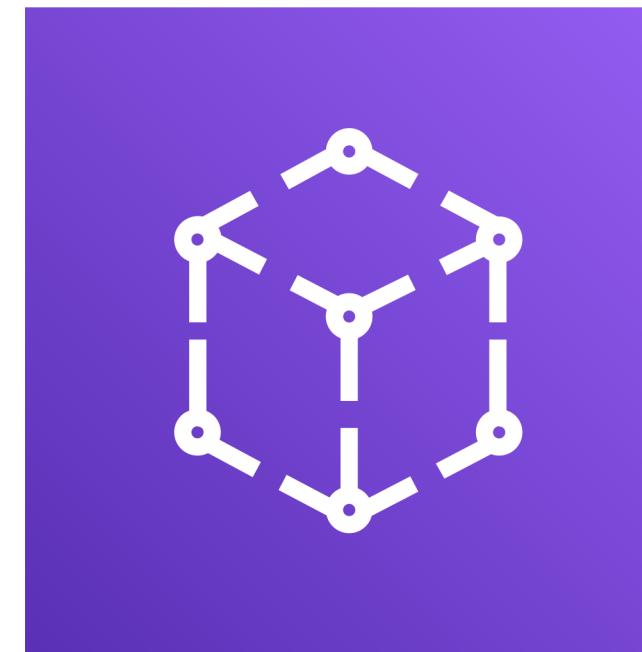
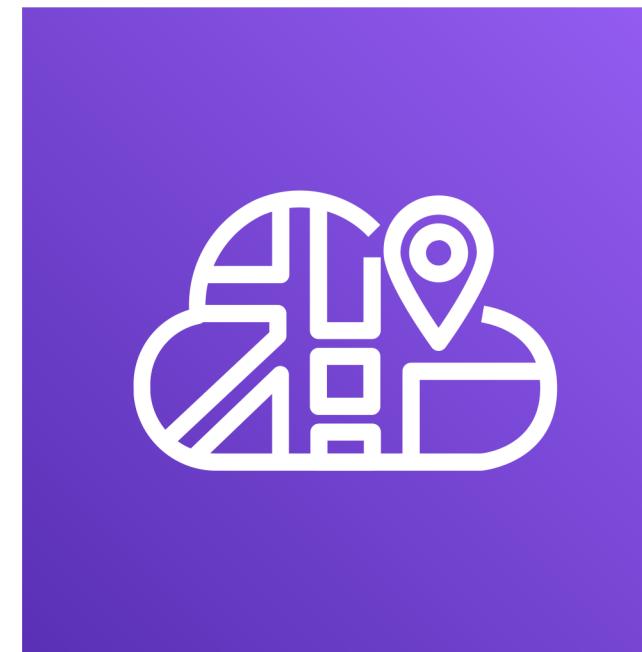
# AWS Cloud Map - Introduction

- AWS Cloud Map is a **cloud resource discovery service**.
- With Cloud Map, you can define **custom names for your application resources**, and it maintains the updated location of these **dynamically changing resources**.
- This increases your **application availability** because your web service always discovers the most up-to-date locations of its resources.
- Cloud Map allows you to register **any** application resources, such as databases, queues, microservices, and other cloud resources, with custom names.
- Cloud Map then constantly checks the **health** of resources to make sure the location is up-to-date.
- The application can then query the registry for the location of the resources needed based on the application version and deployment environment.

# AWS Cloud Map registry

- Namespace
- Service
- Service Instance





# AWS Fargate & ECS

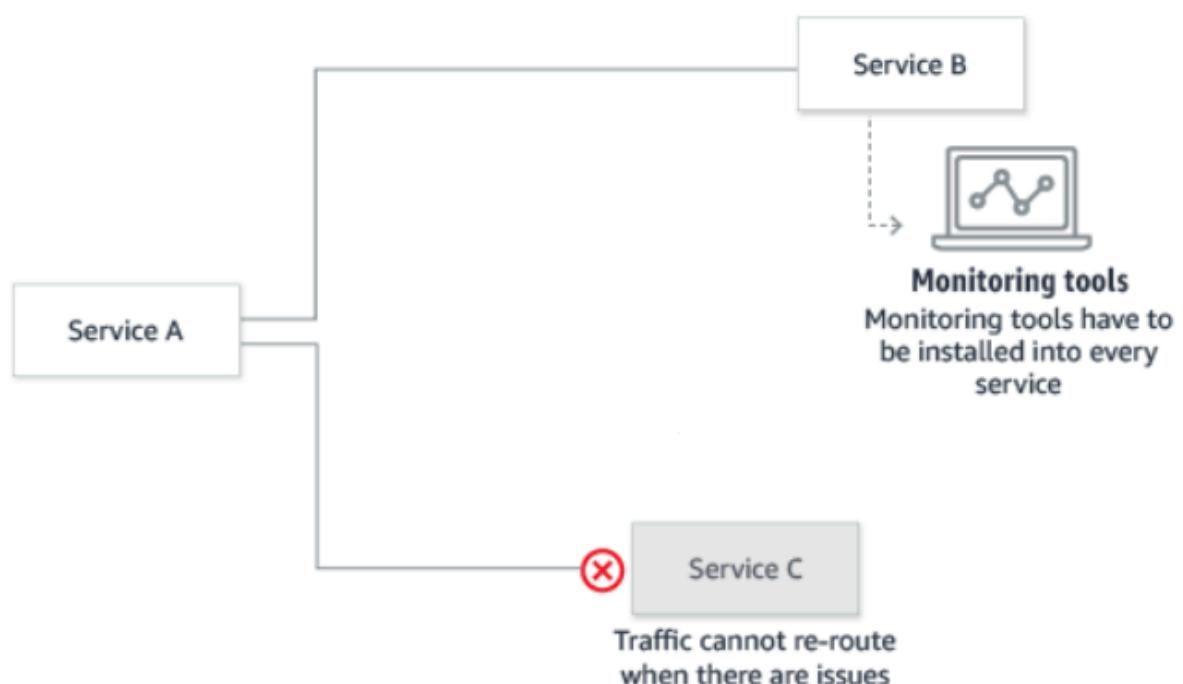
# Microservices & App Mesh

# AWS App Mesh

## How it works

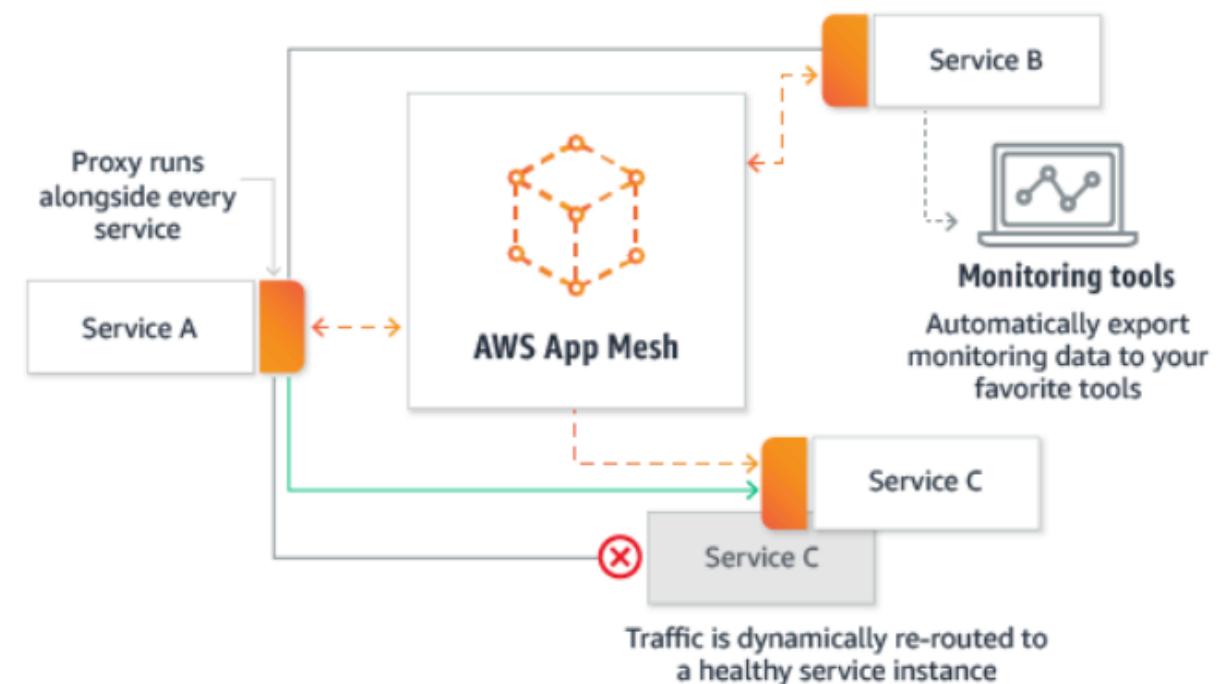
### Before App Mesh

Communications and monitoring are manually configured for every service.



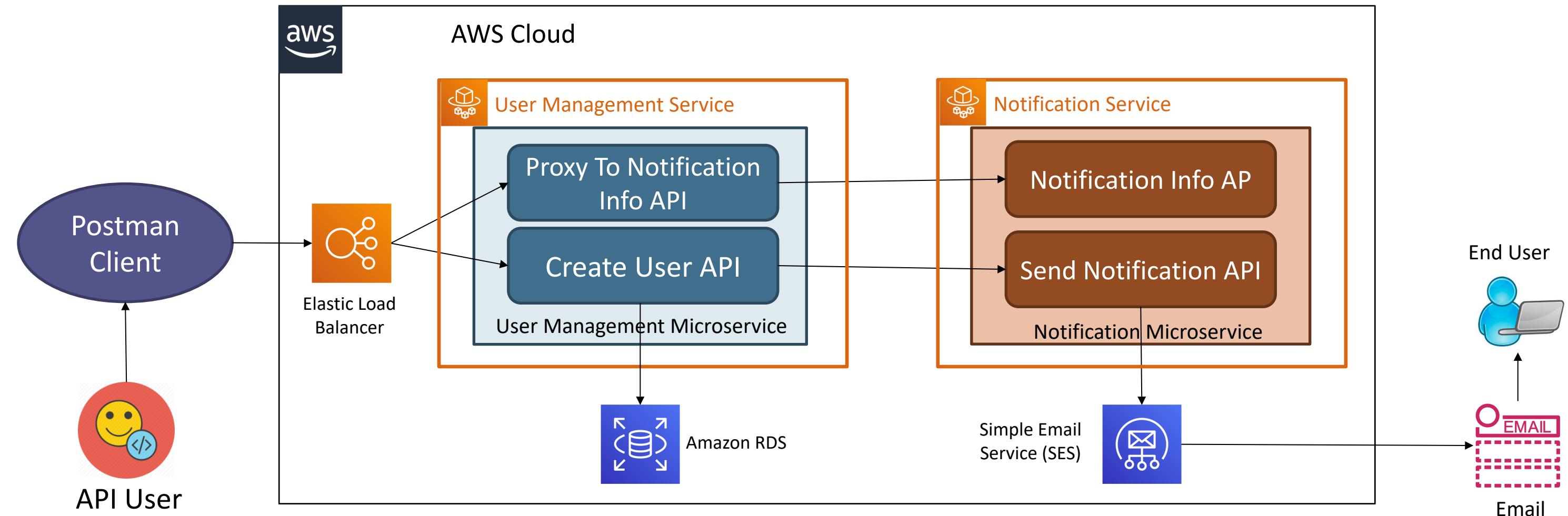
### After App Mesh

App Mesh configures communications and monitoring for all services.

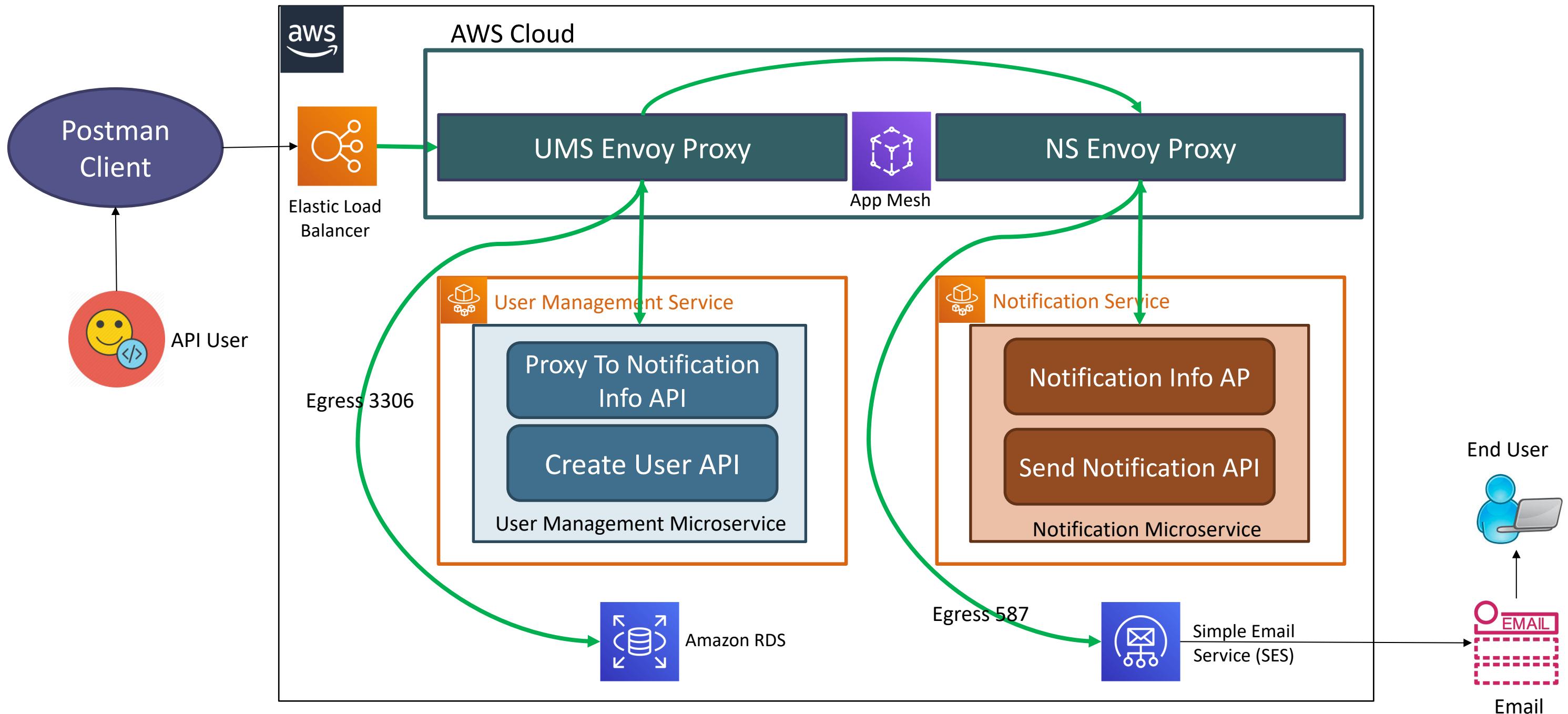


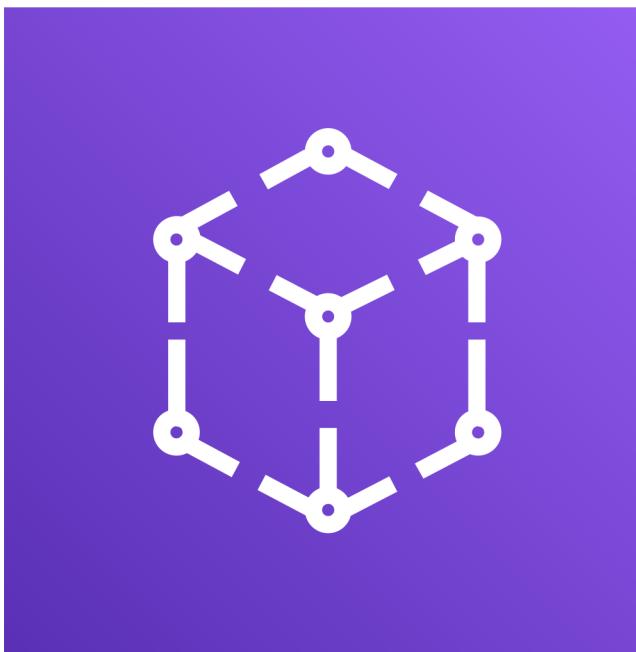
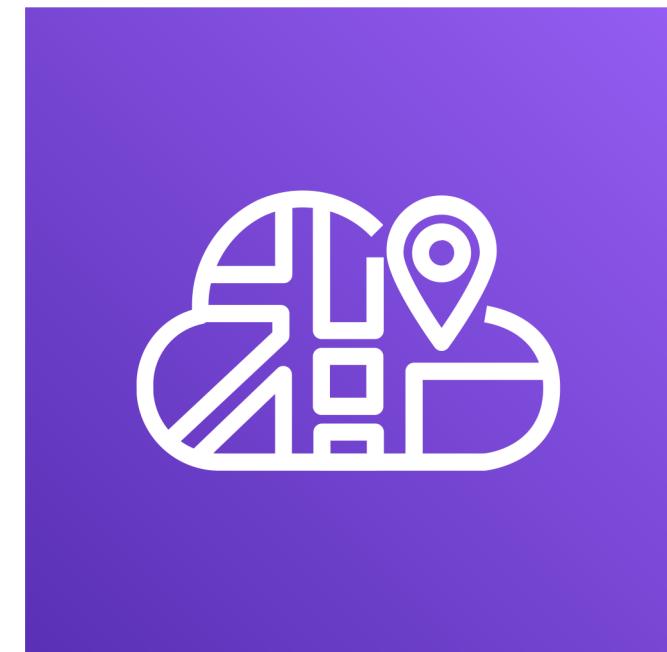
Reference: <https://aws.amazon.com/app-mesh/>

# Microservices – without AWS AppMesh on ECS



# Microservices – with AWS AppMesh on ECS

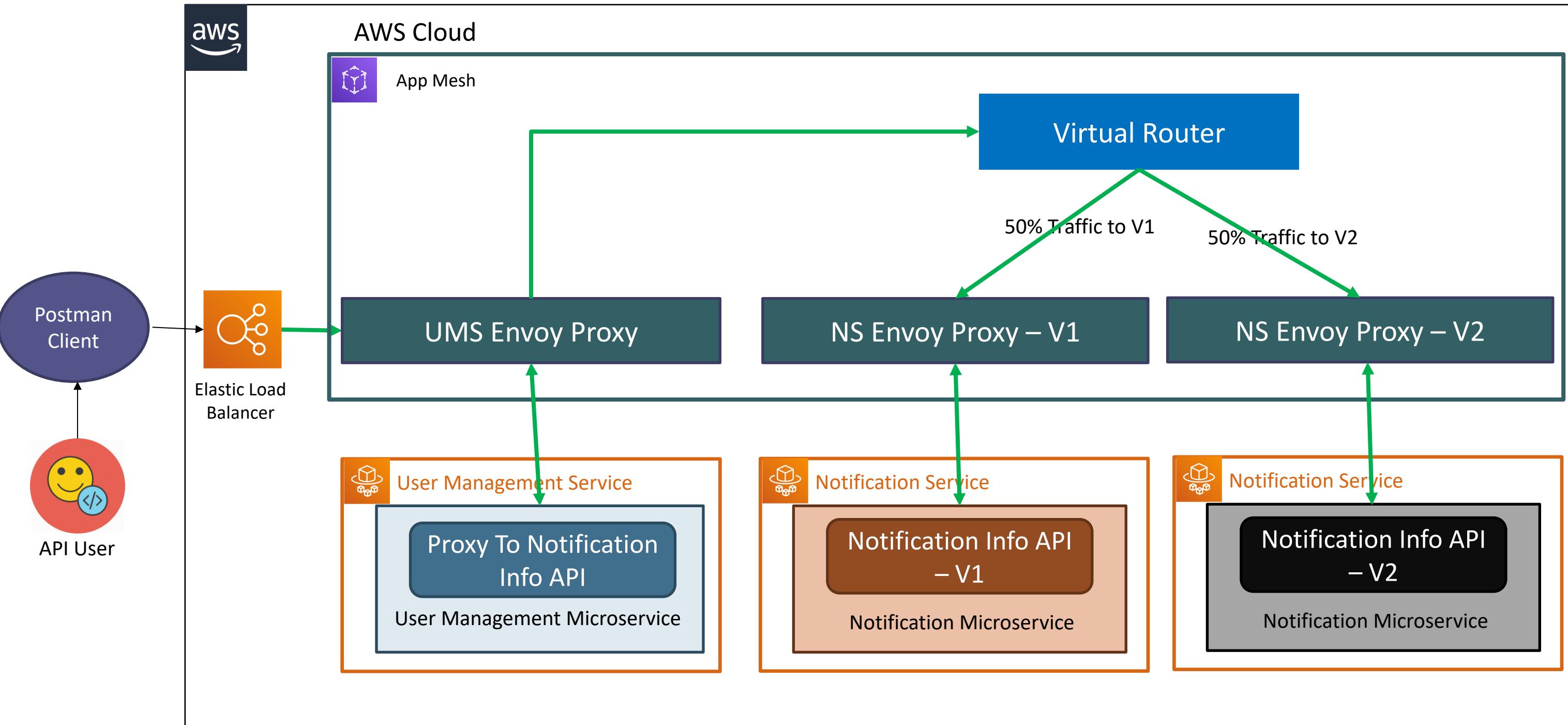


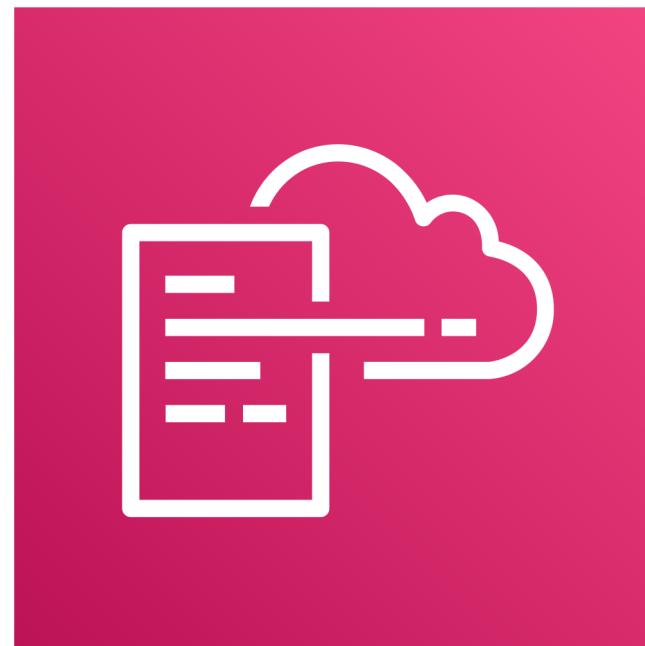


# AWS Fargate & ECS

## Microservices Canary Deployments with App Mesh

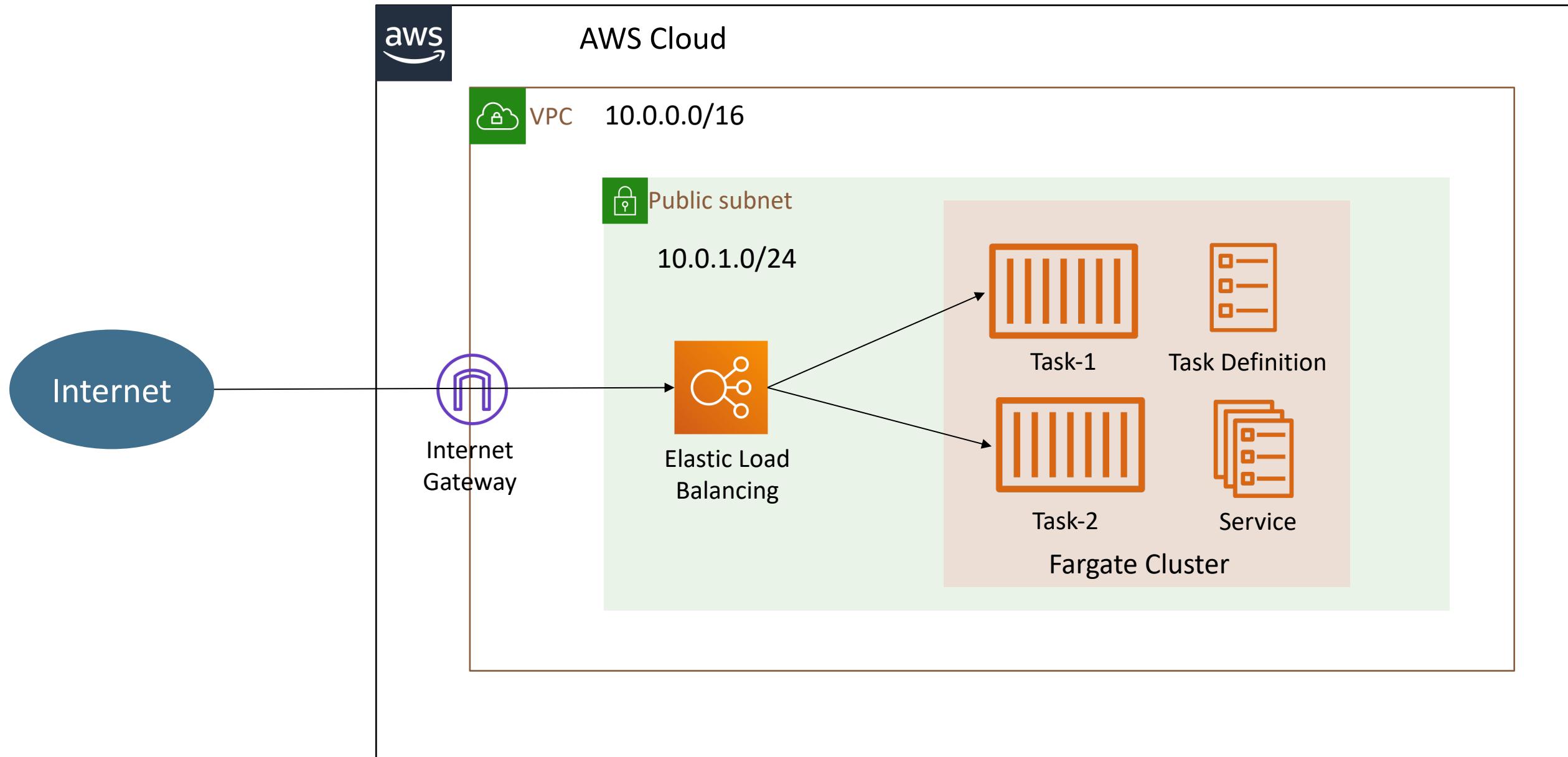
# Microservices – Canary Deployments with AppMesh on ECS





# AWS Fargate & ECS CloudFormation

# Fargate Tasks – Public Subnet in a VPC



# Thank You