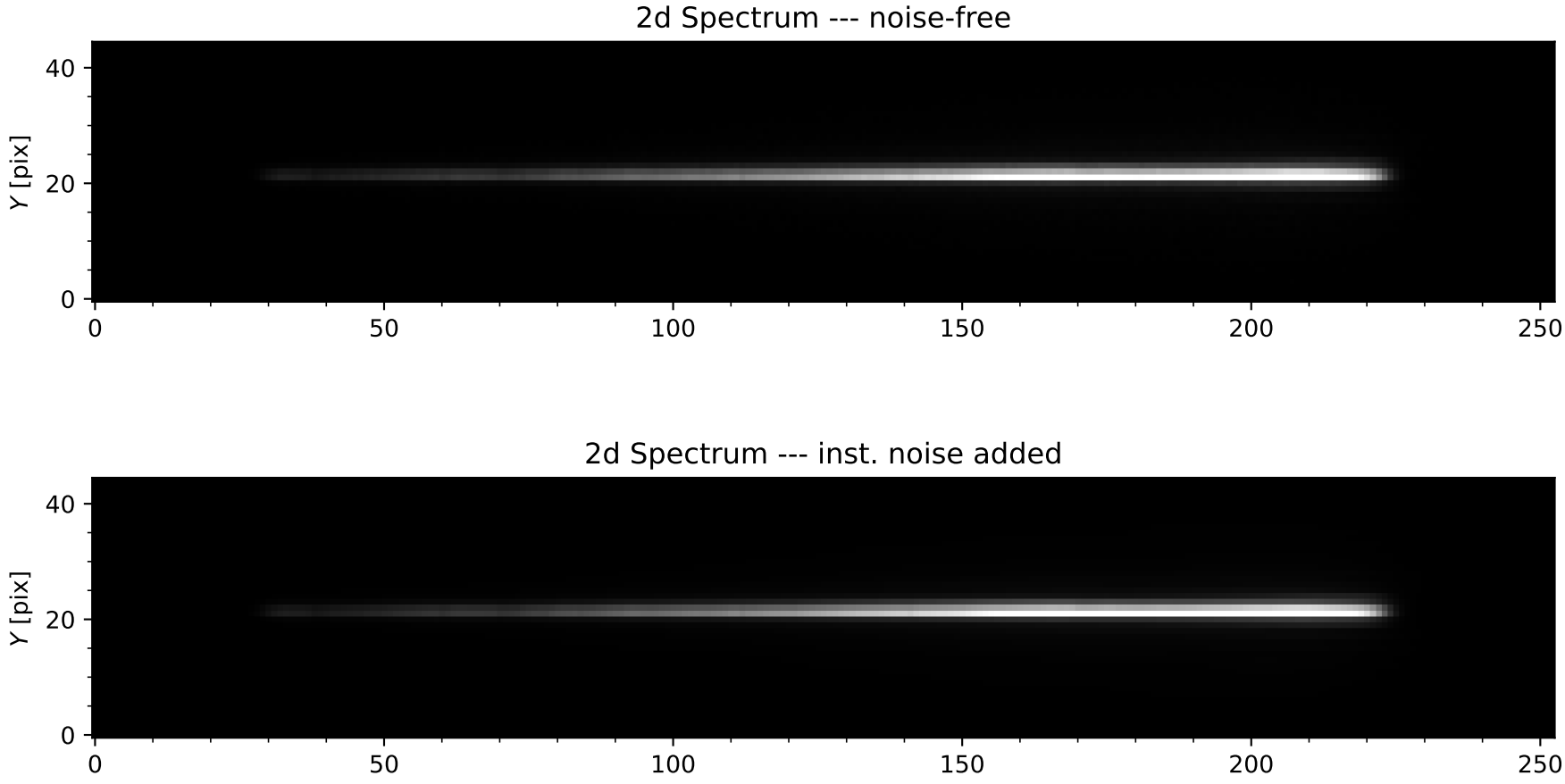
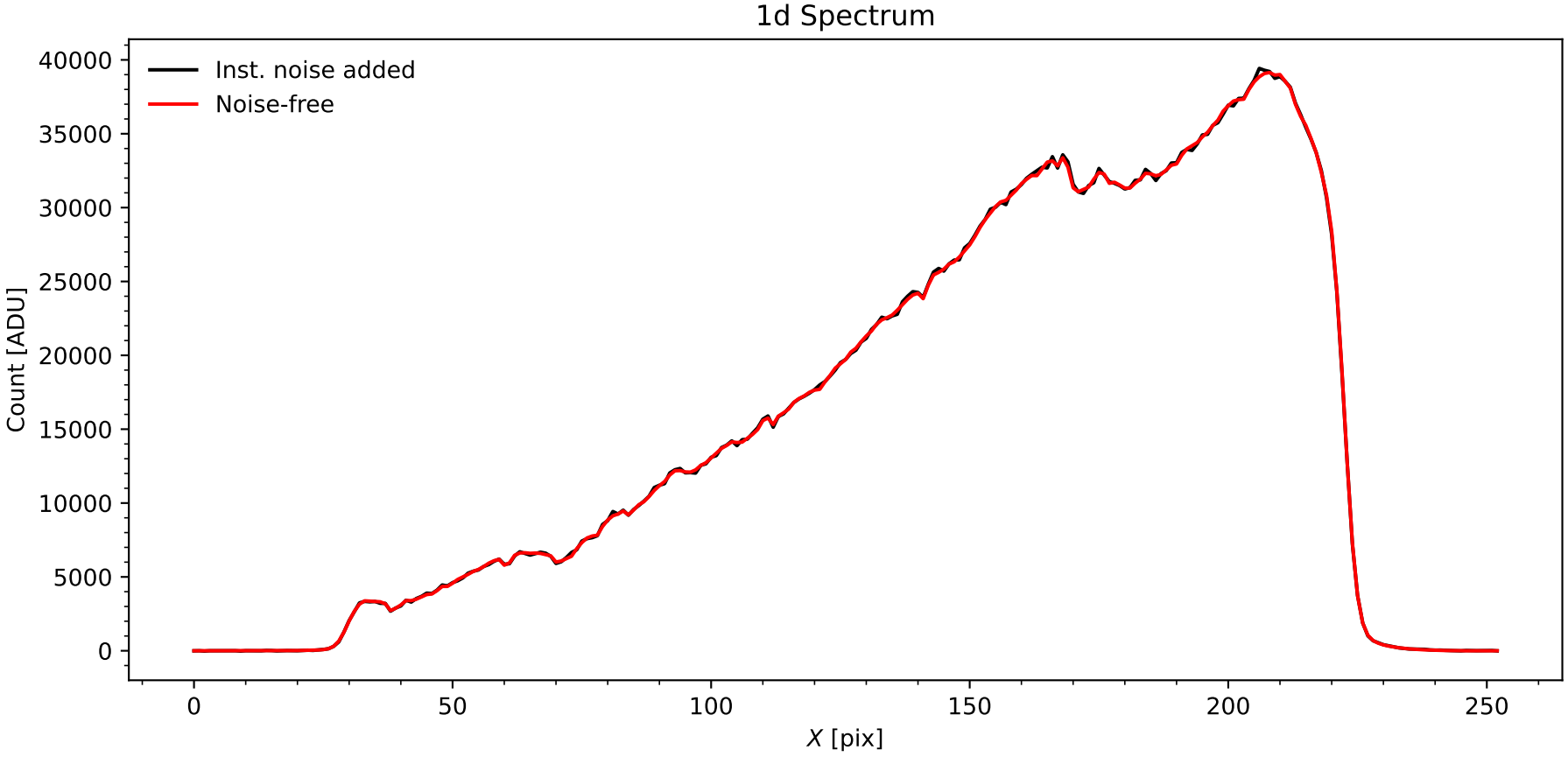
GROUP 0, STAR 0, OBS 1

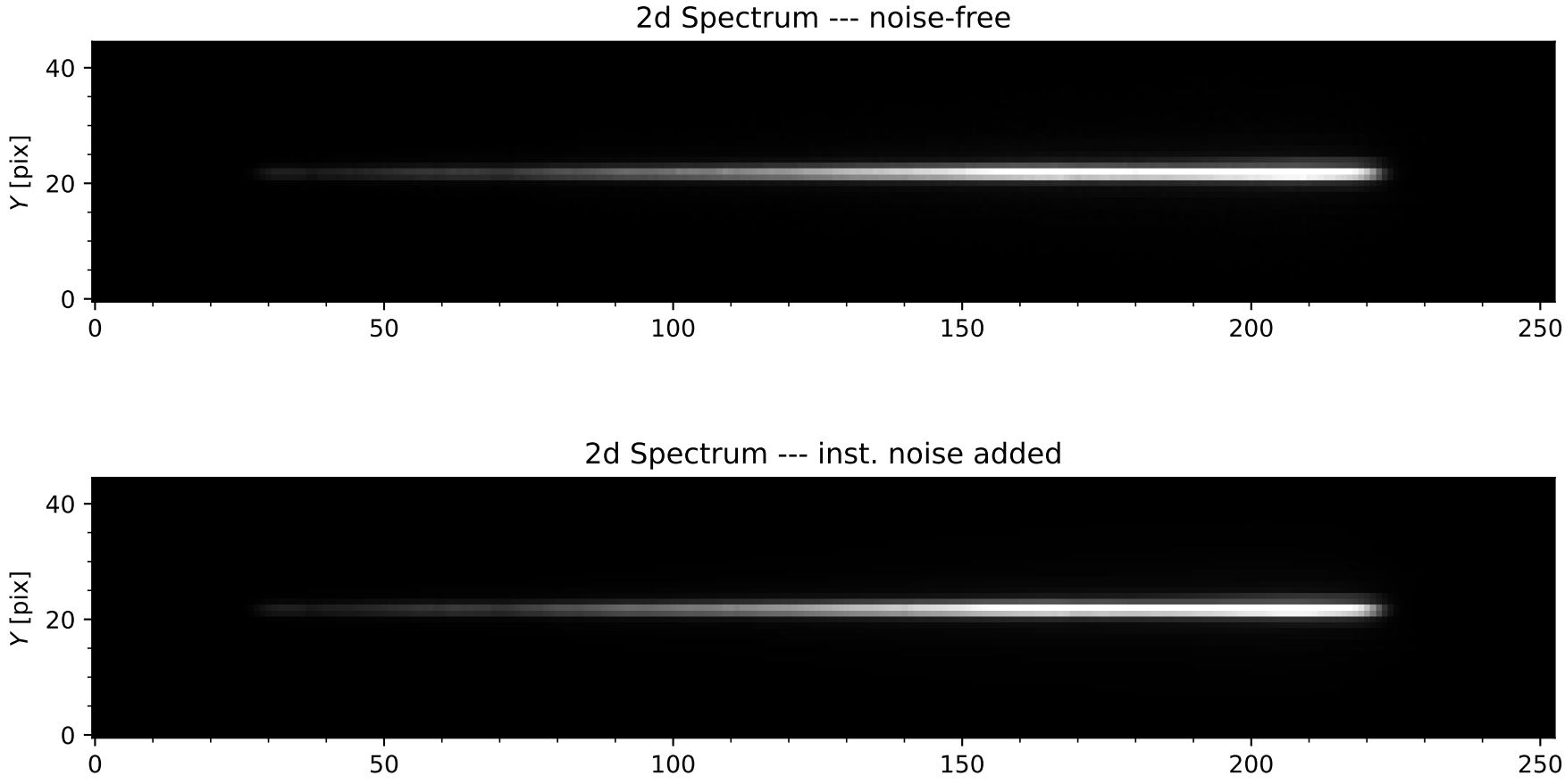






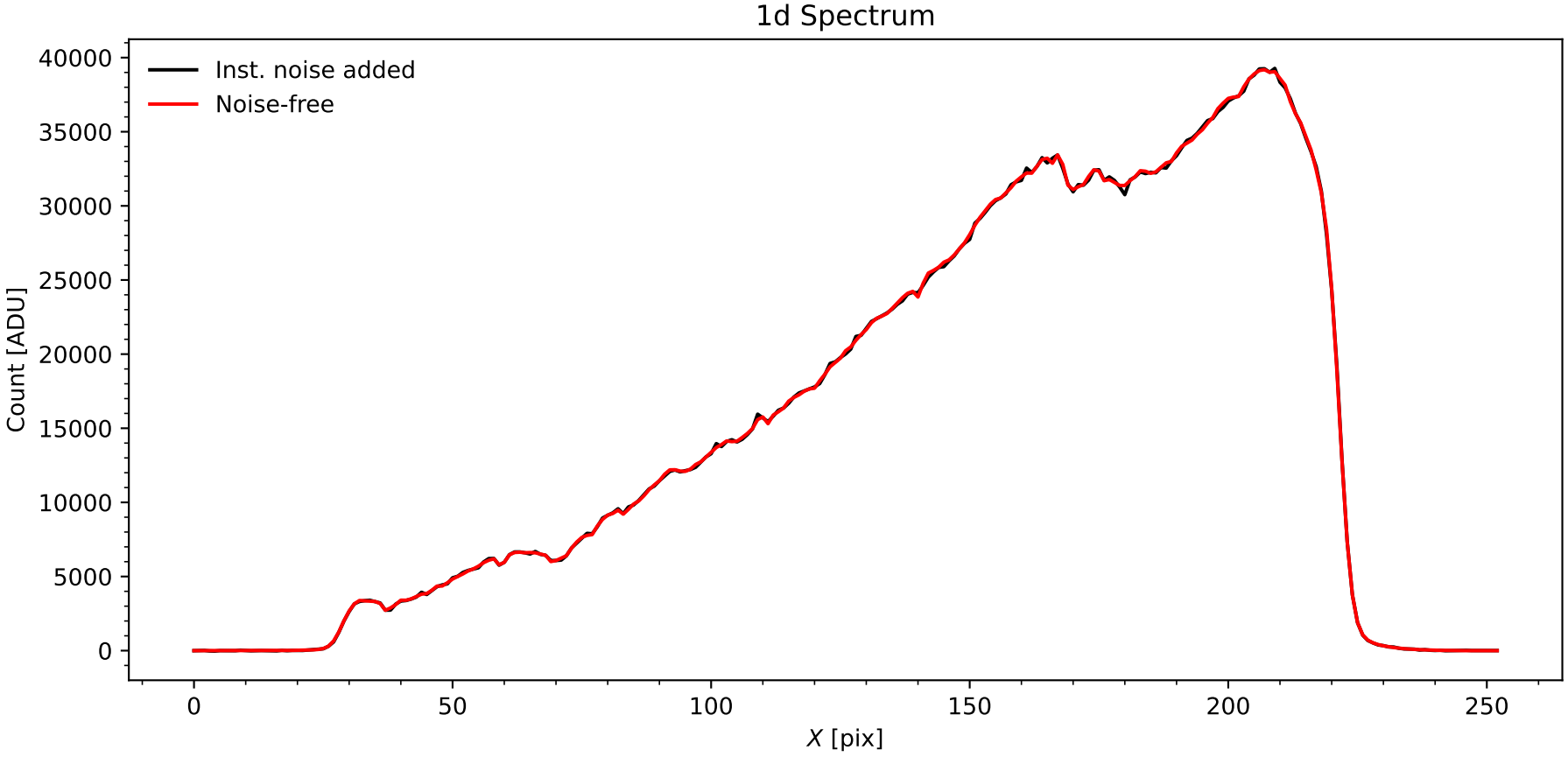


GROUP 0, STAR 0, OBS 2

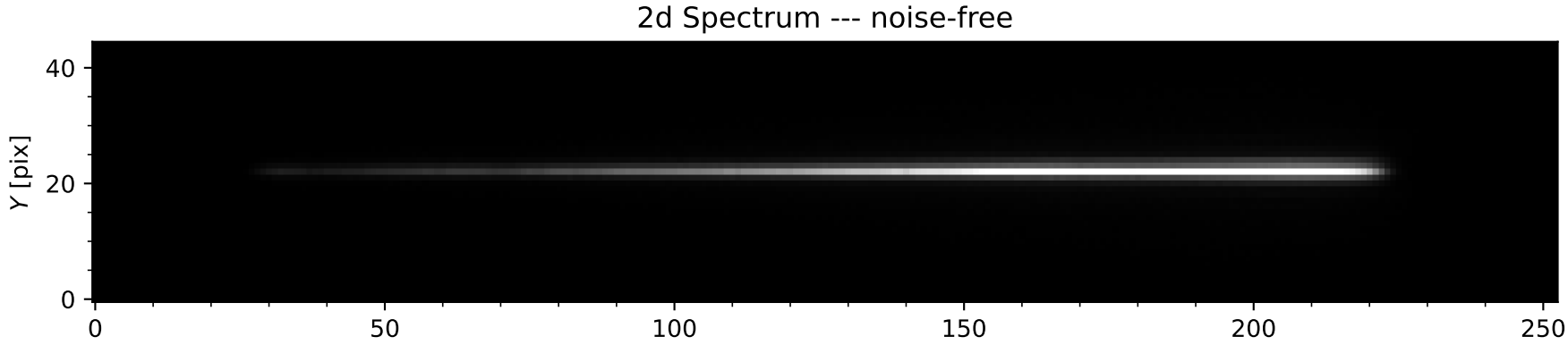


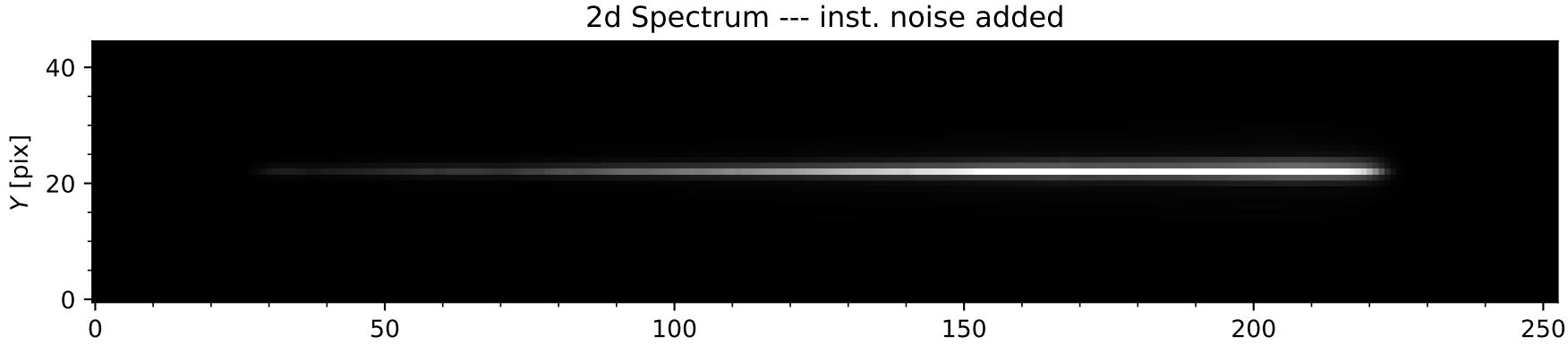


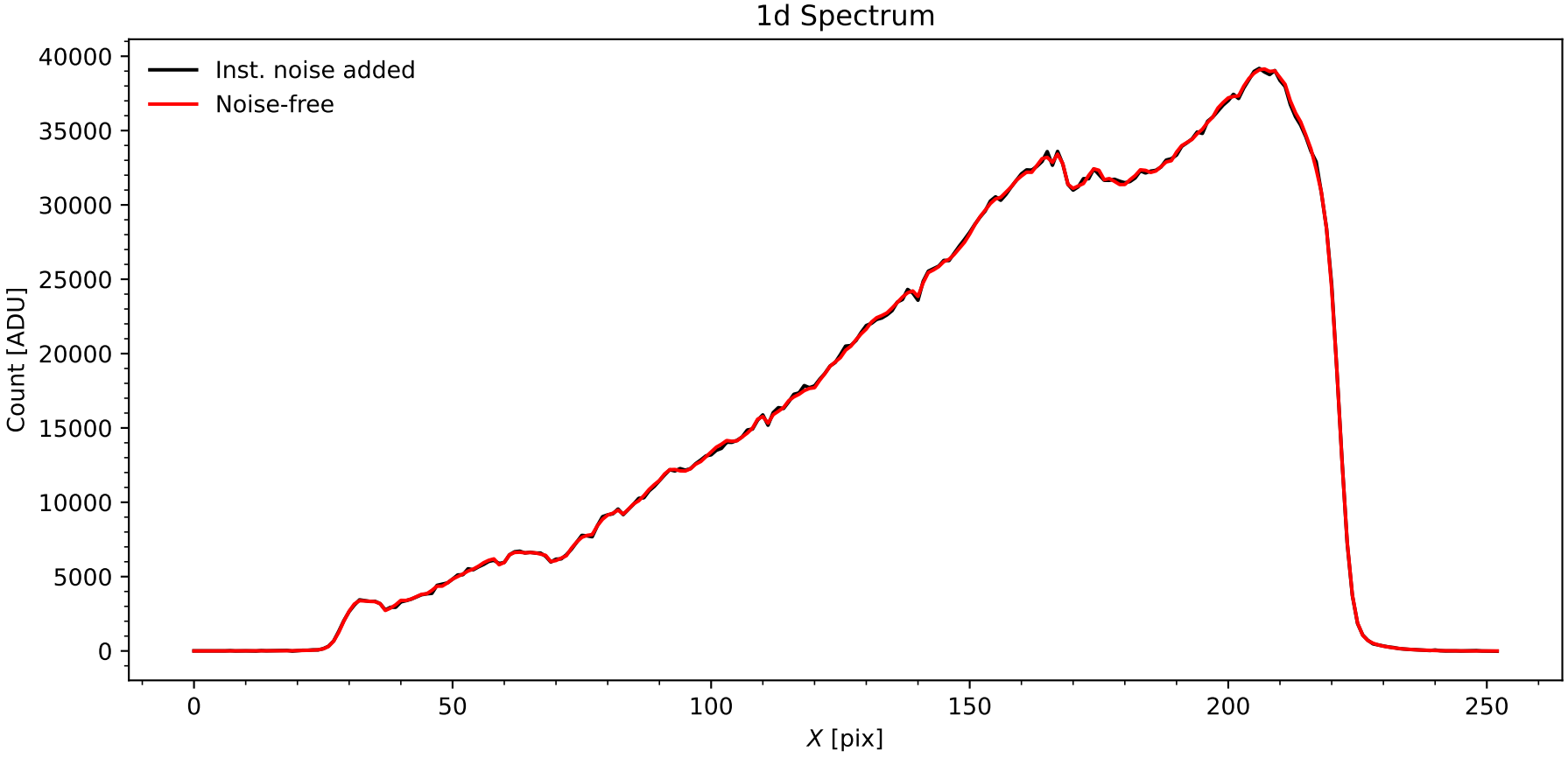




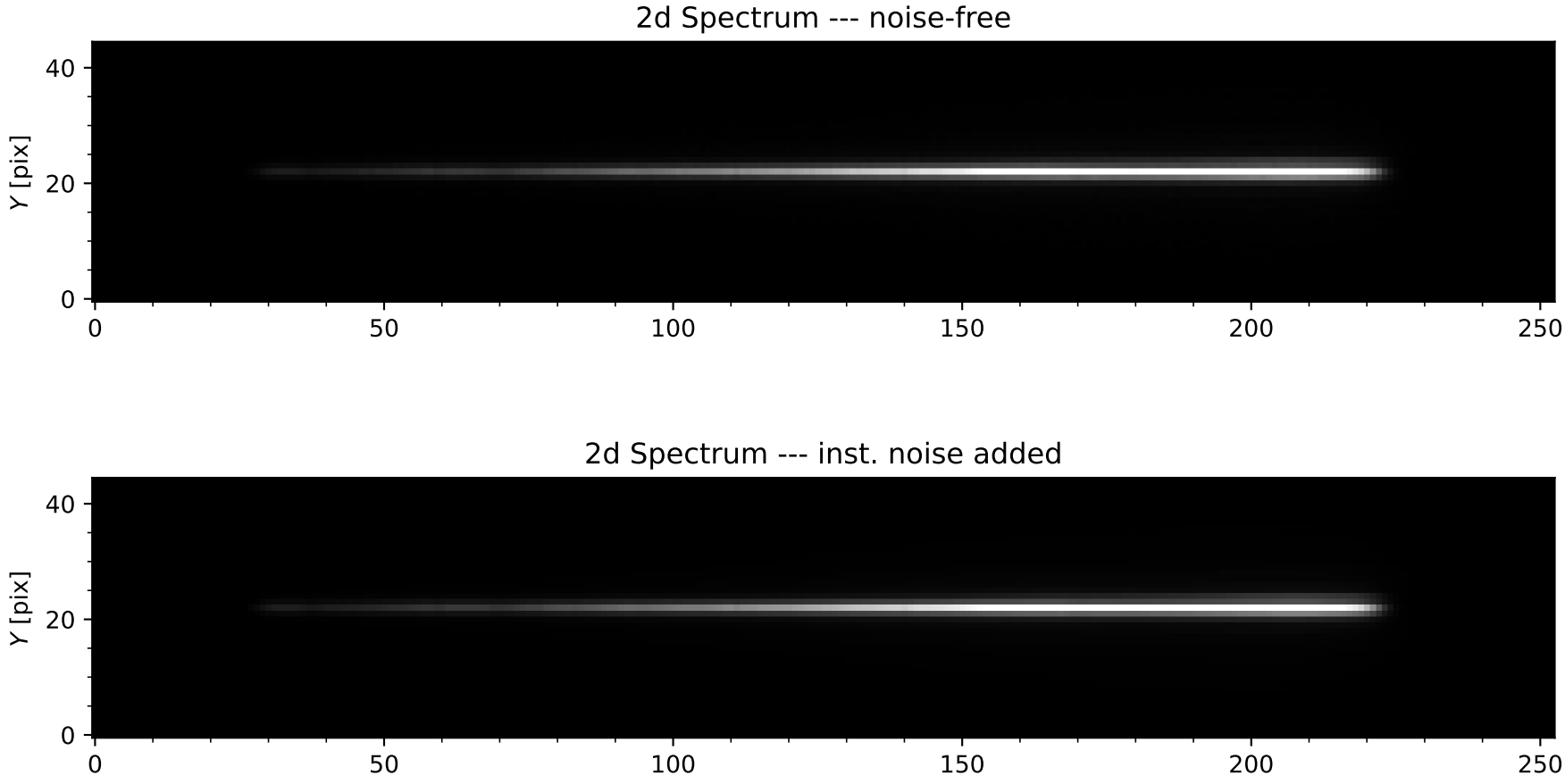
GROUP 0, STAR 0, OBS 3



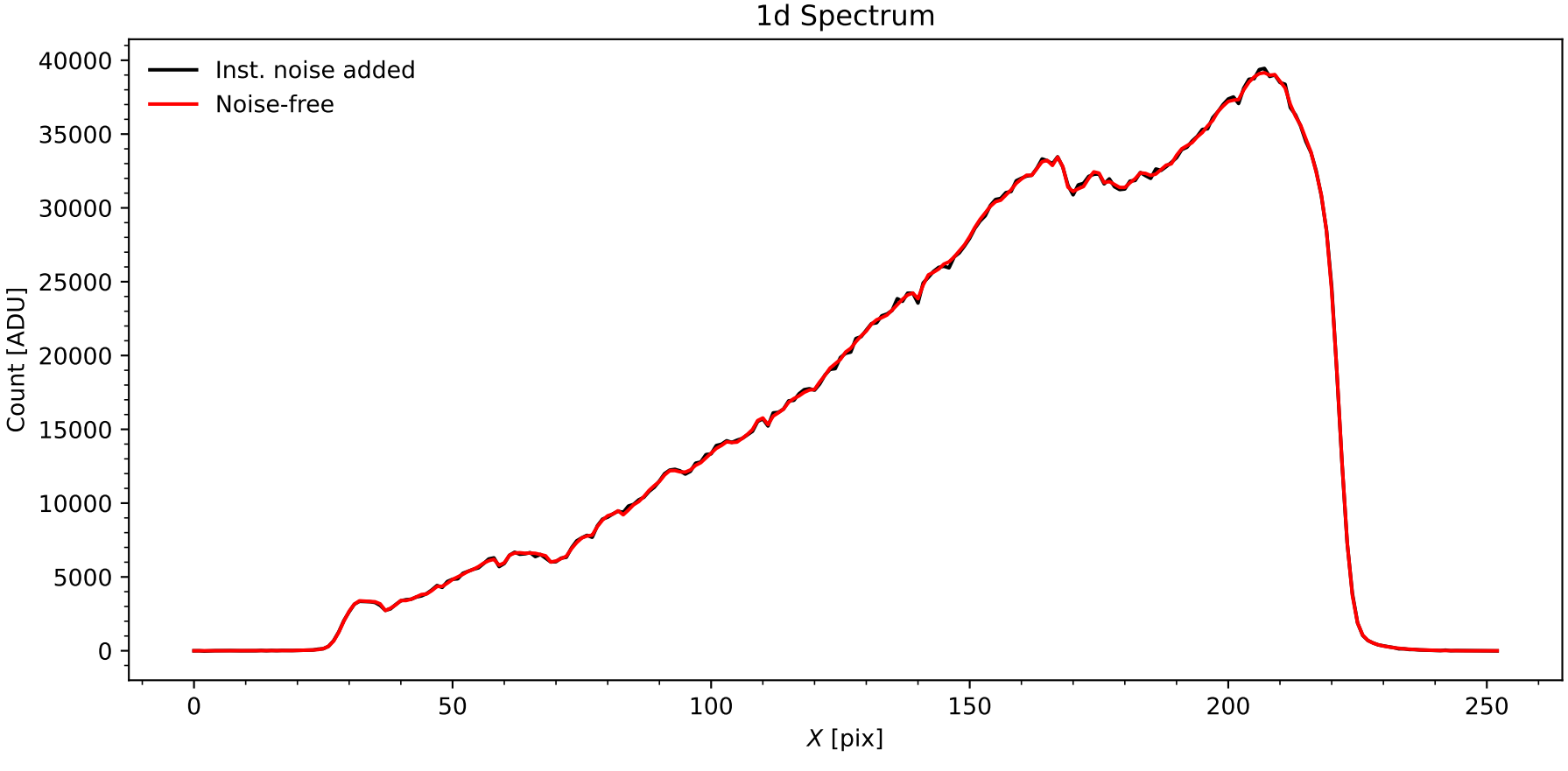



GROUP 0, STAR 0, OBS 4

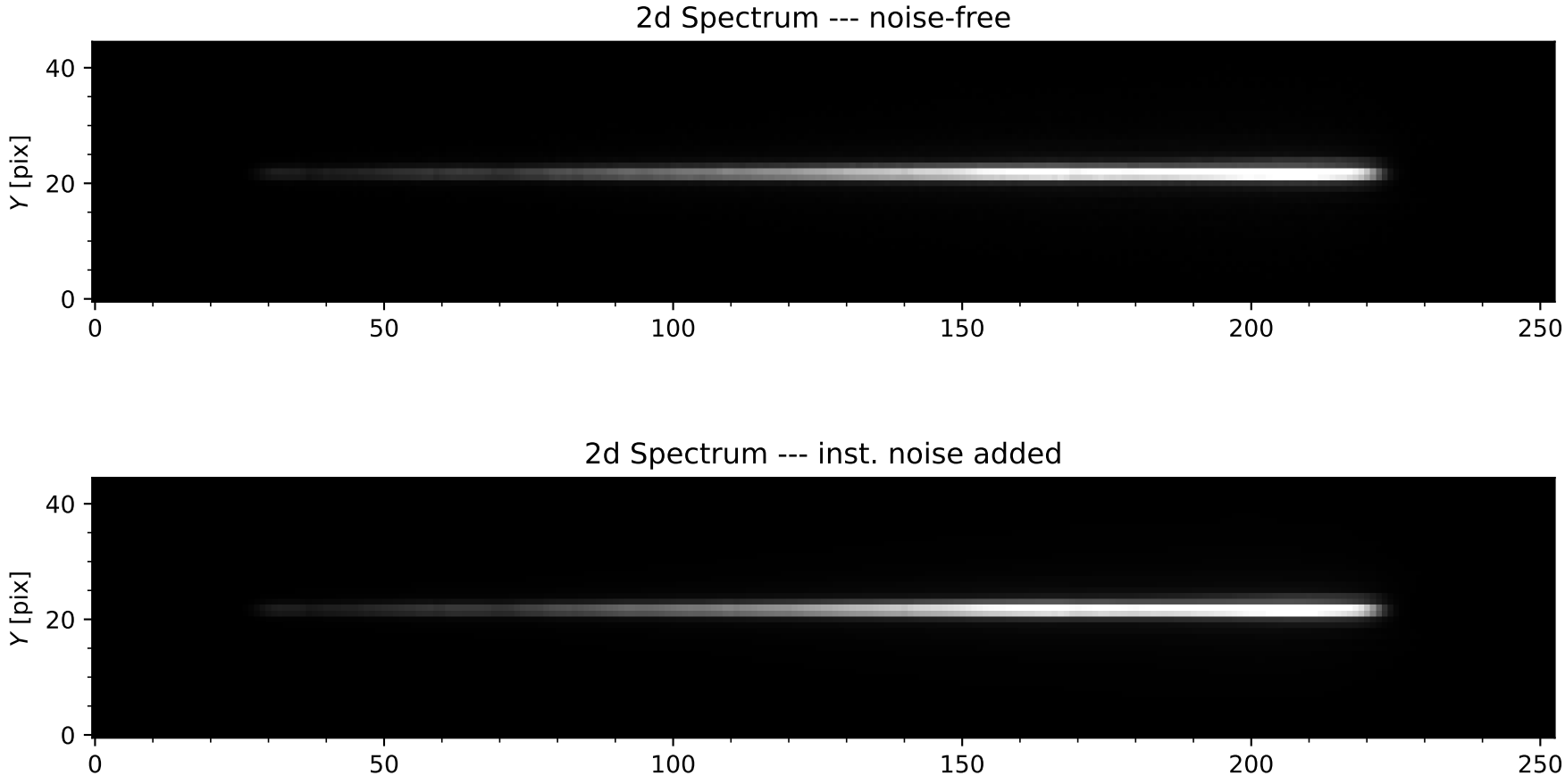






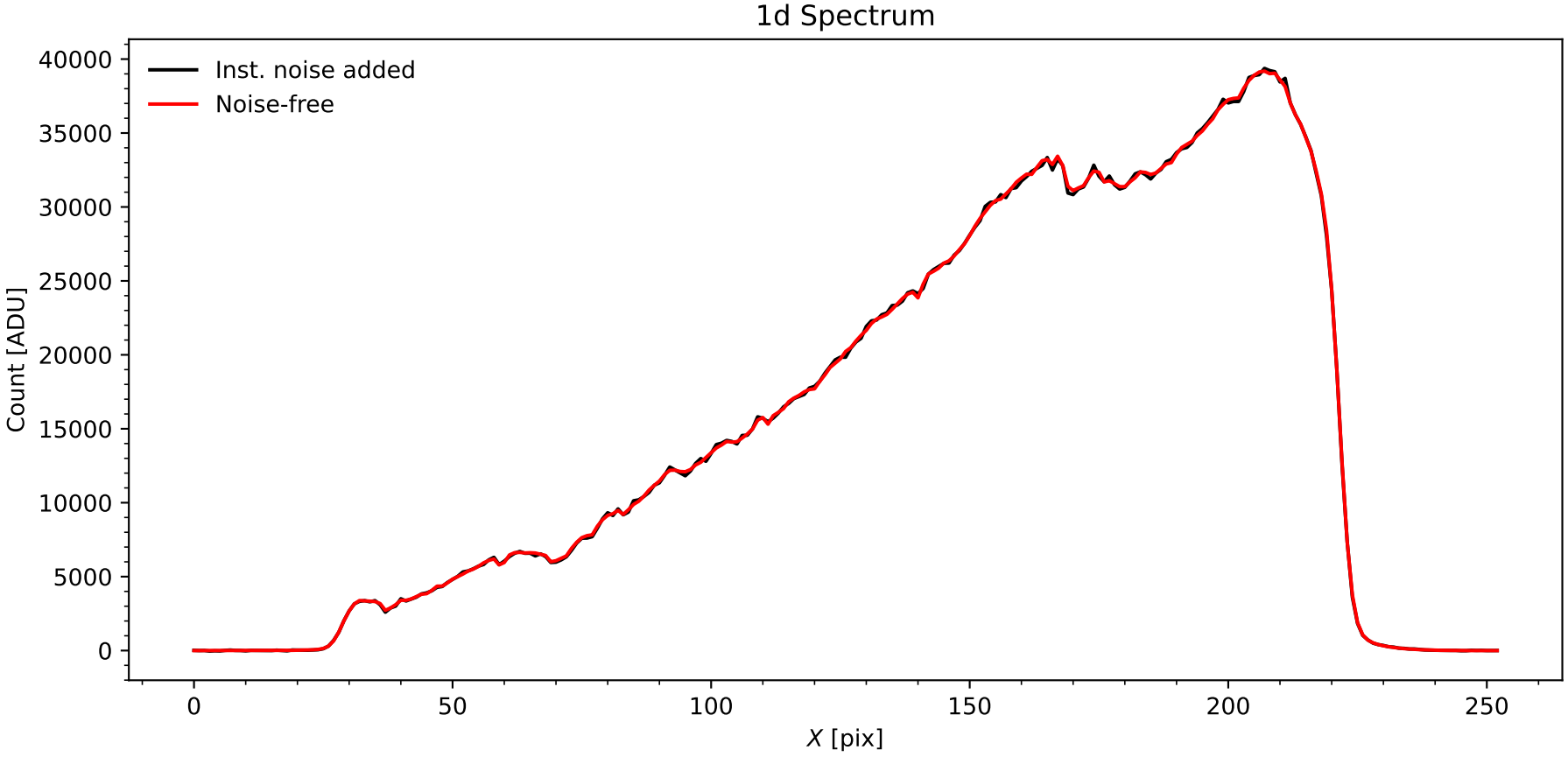


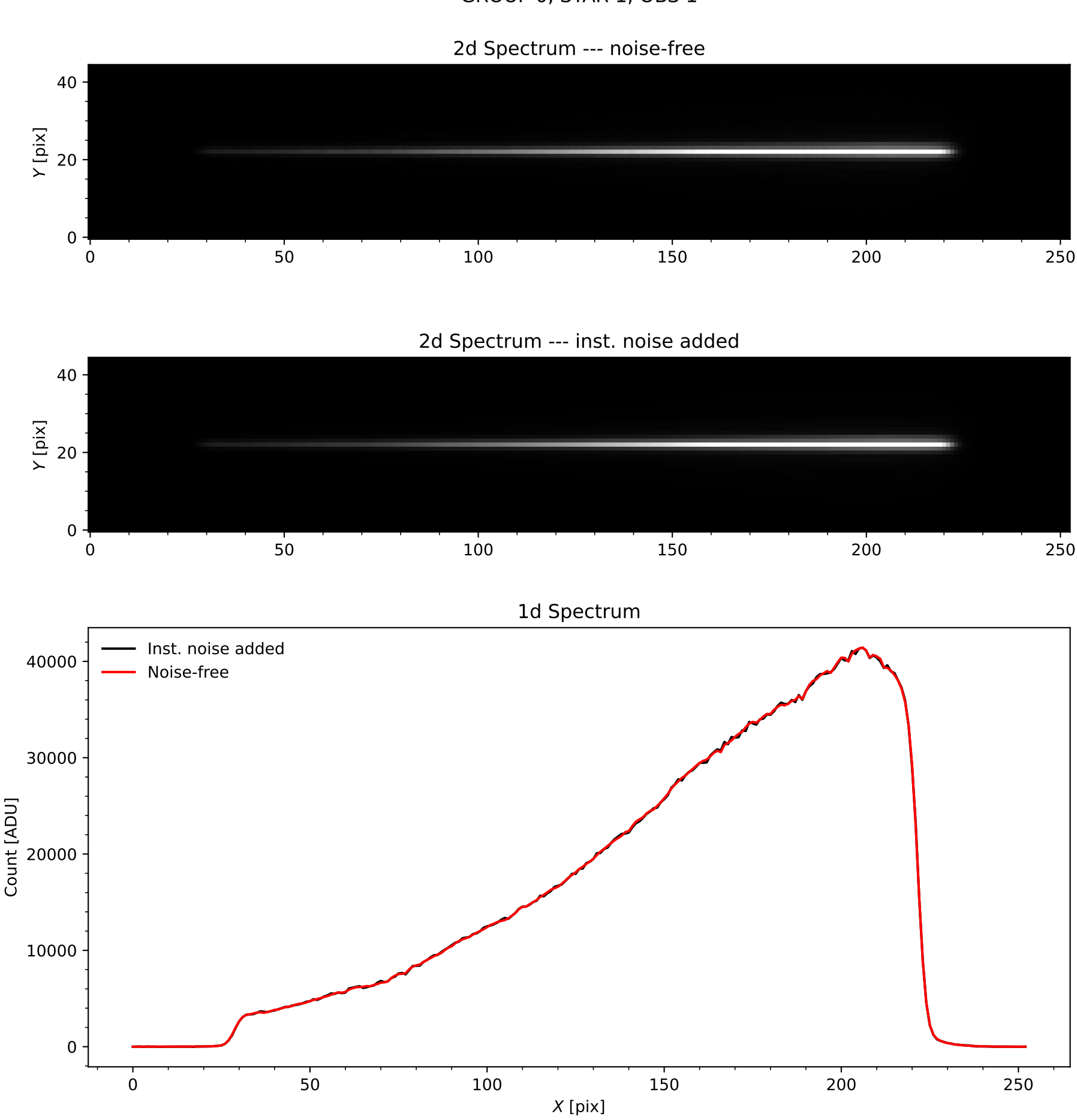
GROUP 0, STAR 0, OBS 5



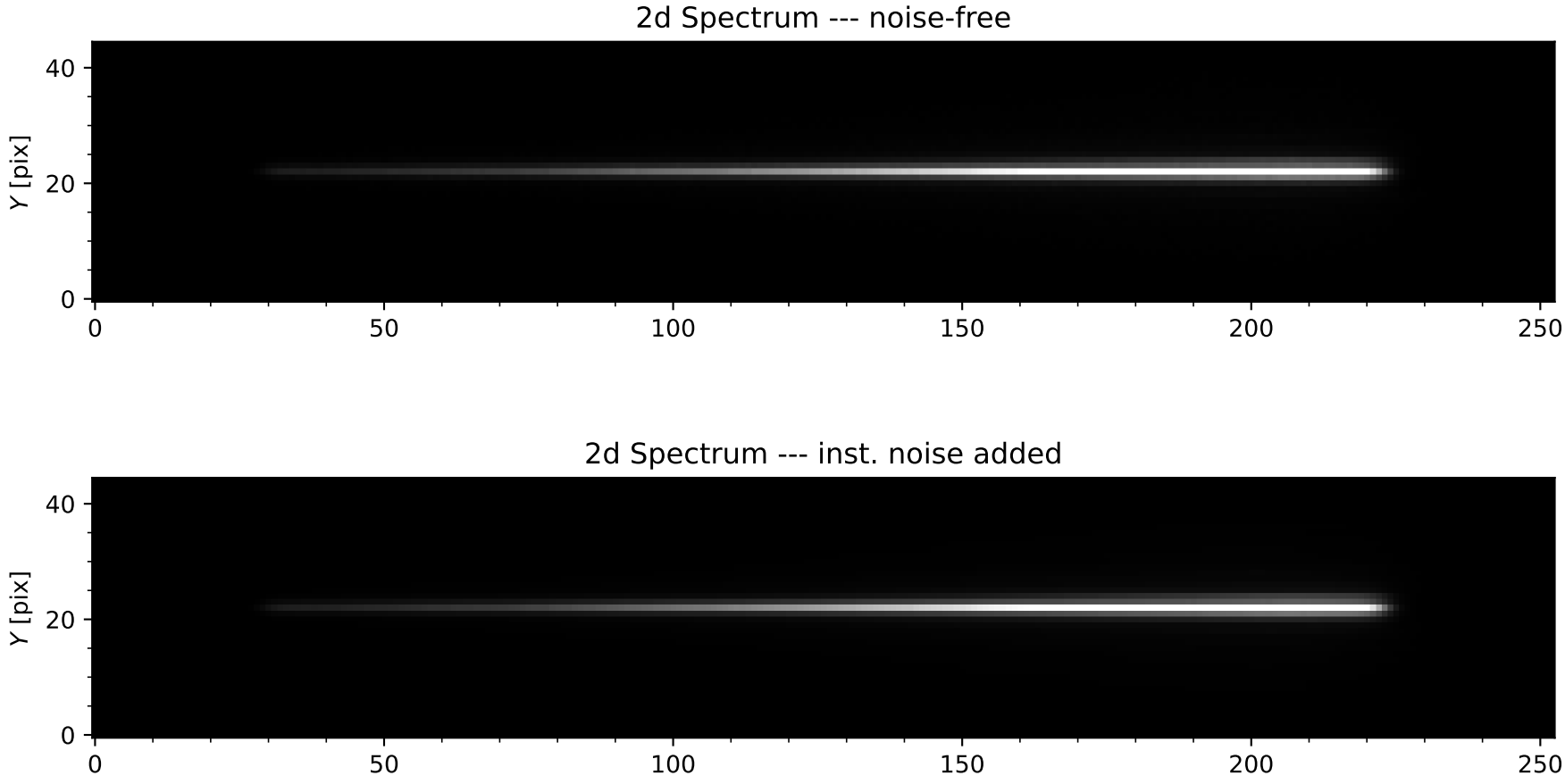






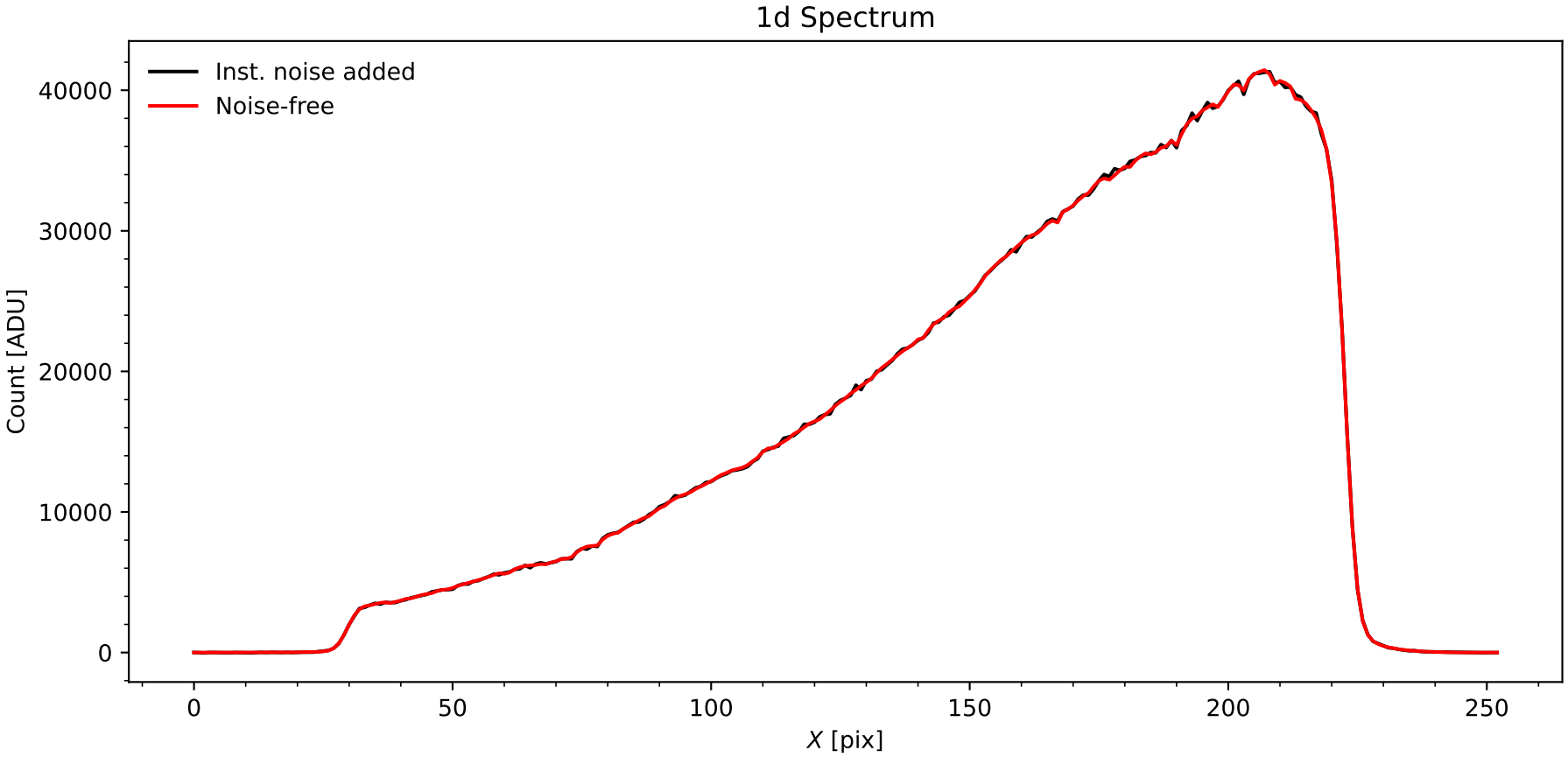

GROUP 0, STAR 1, OBS 1
2d Spectrum --- noise-free
Y [pix]
0
20
40
0
50
100
150
200
250
2d Spectrum --- inst. noise added
Y [pix]
0
20
40
0
50
100
150
200
250
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
0
10000
20000
30000
40000
0
50
100
150
200
250
X [pix]

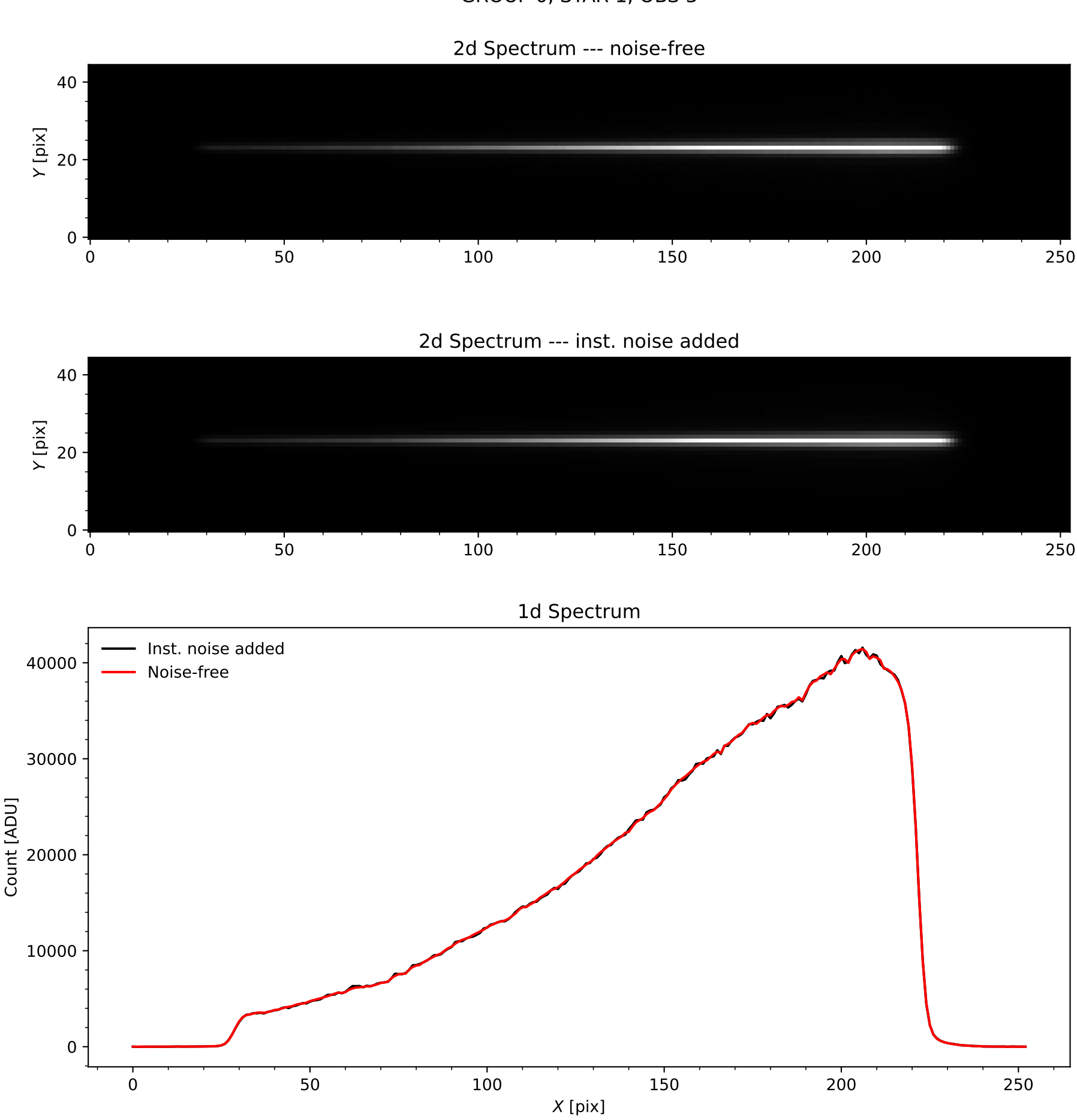
GROUP 0, STAR 1, OBS 2



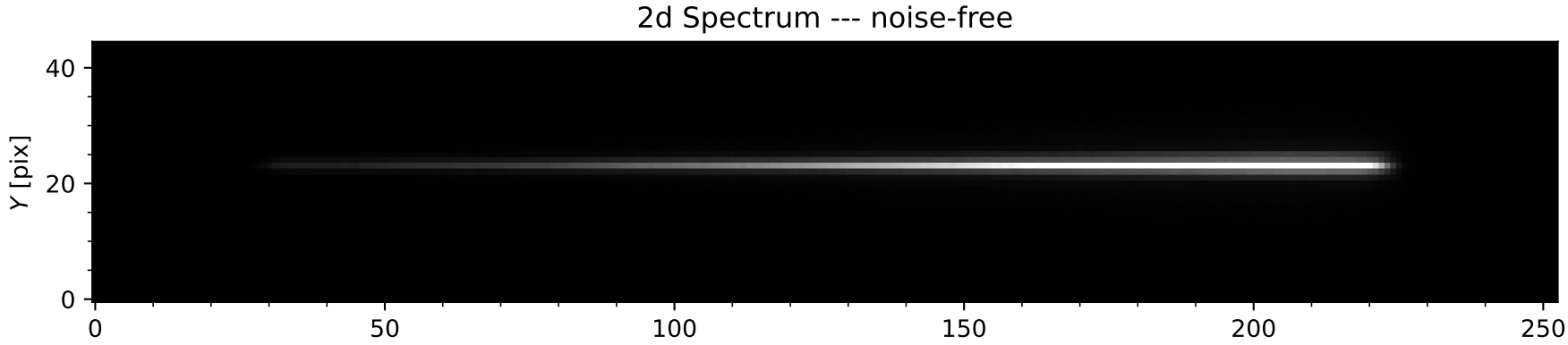


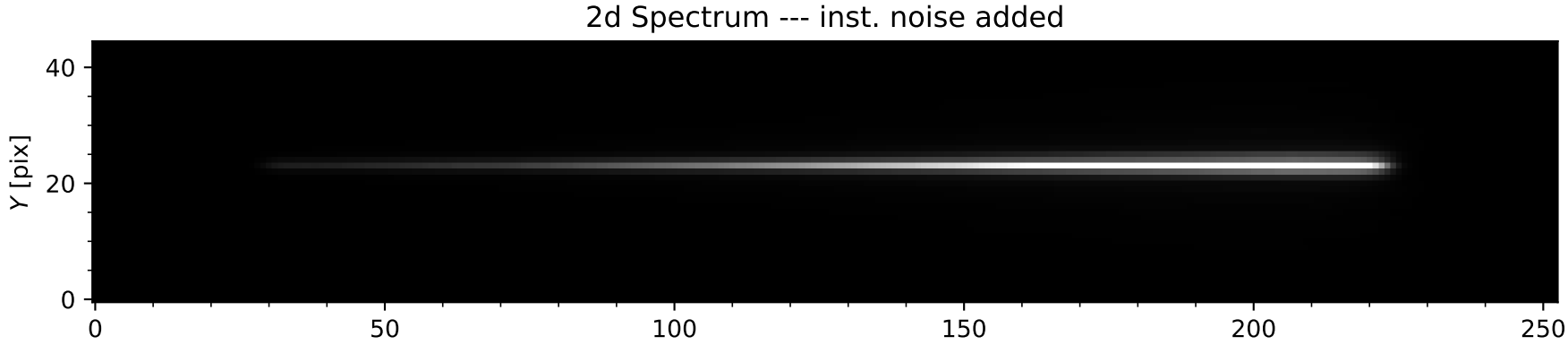


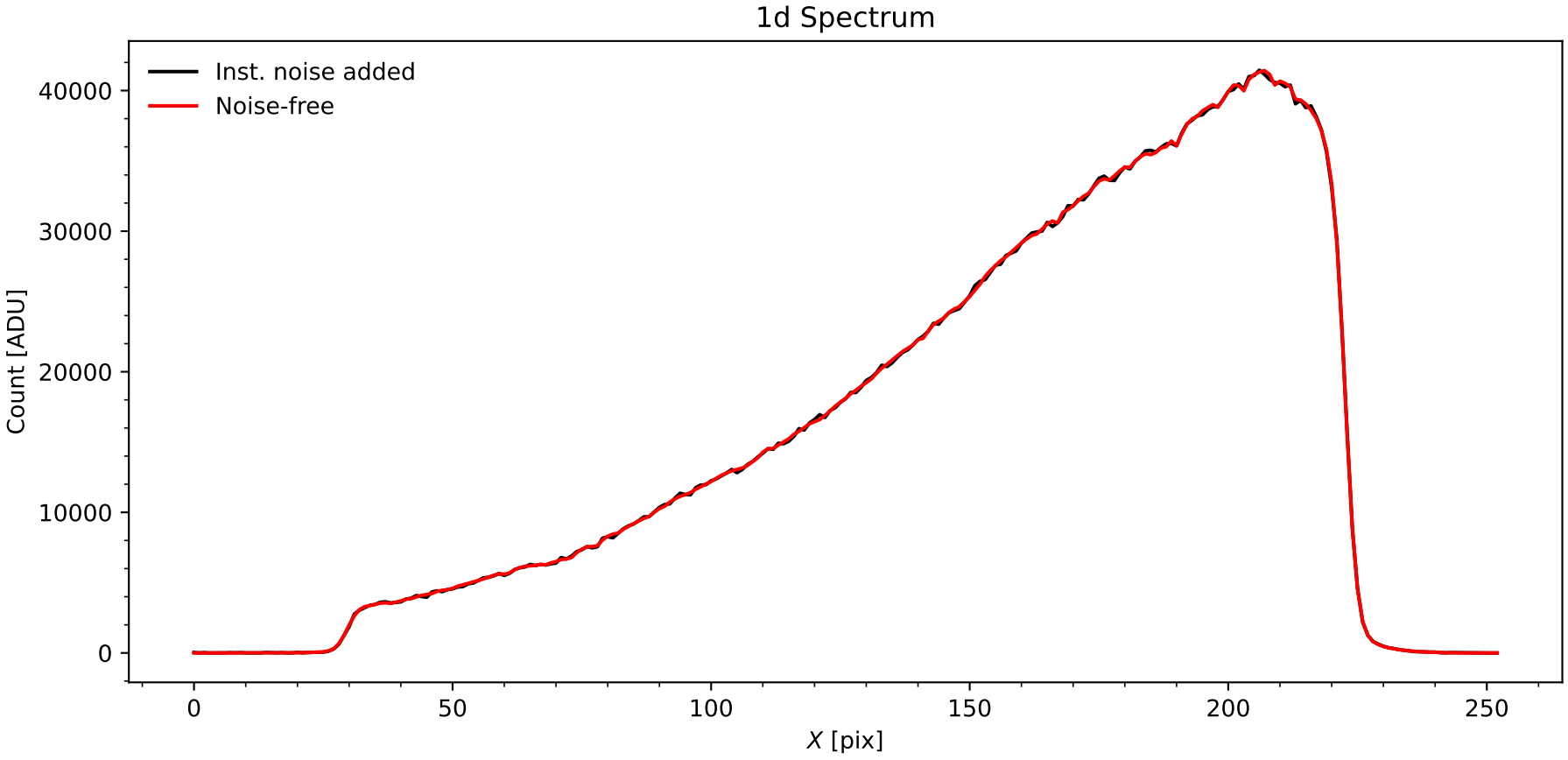


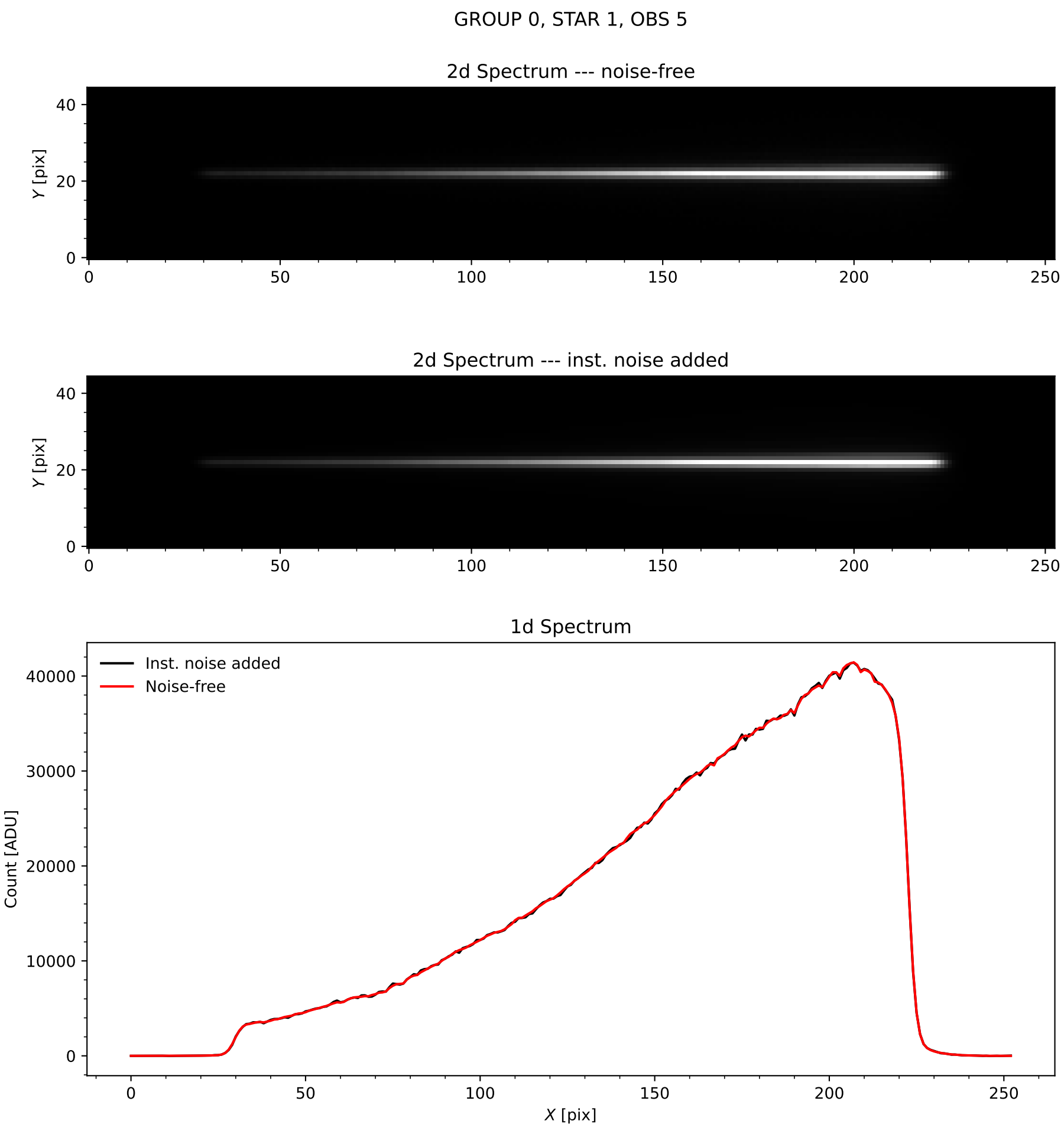

GROUP 0, STAR 1, OBS 3
2d Spectrum --- noise-free
Y [pix]
0
20
40
0
50
100
150
200
250
2d Spectrum --- inst. noise added
Y [pix]
0
20
40
0
50
100
150
200
250
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
0
10000
20000
30000
40000
0
50
100
150
200
250
X [pix]

GROUP 0, STAR 1, OBS 4

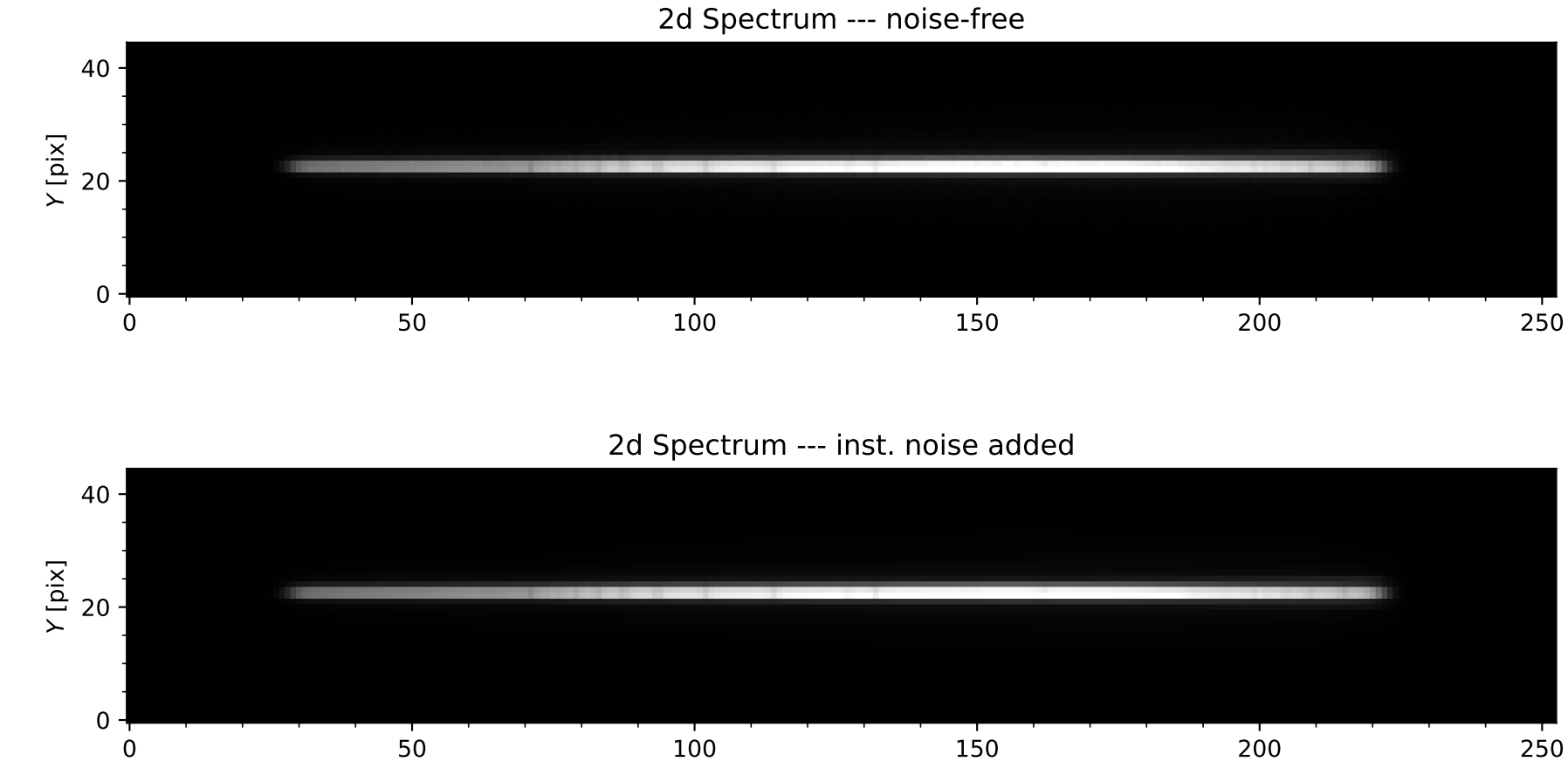


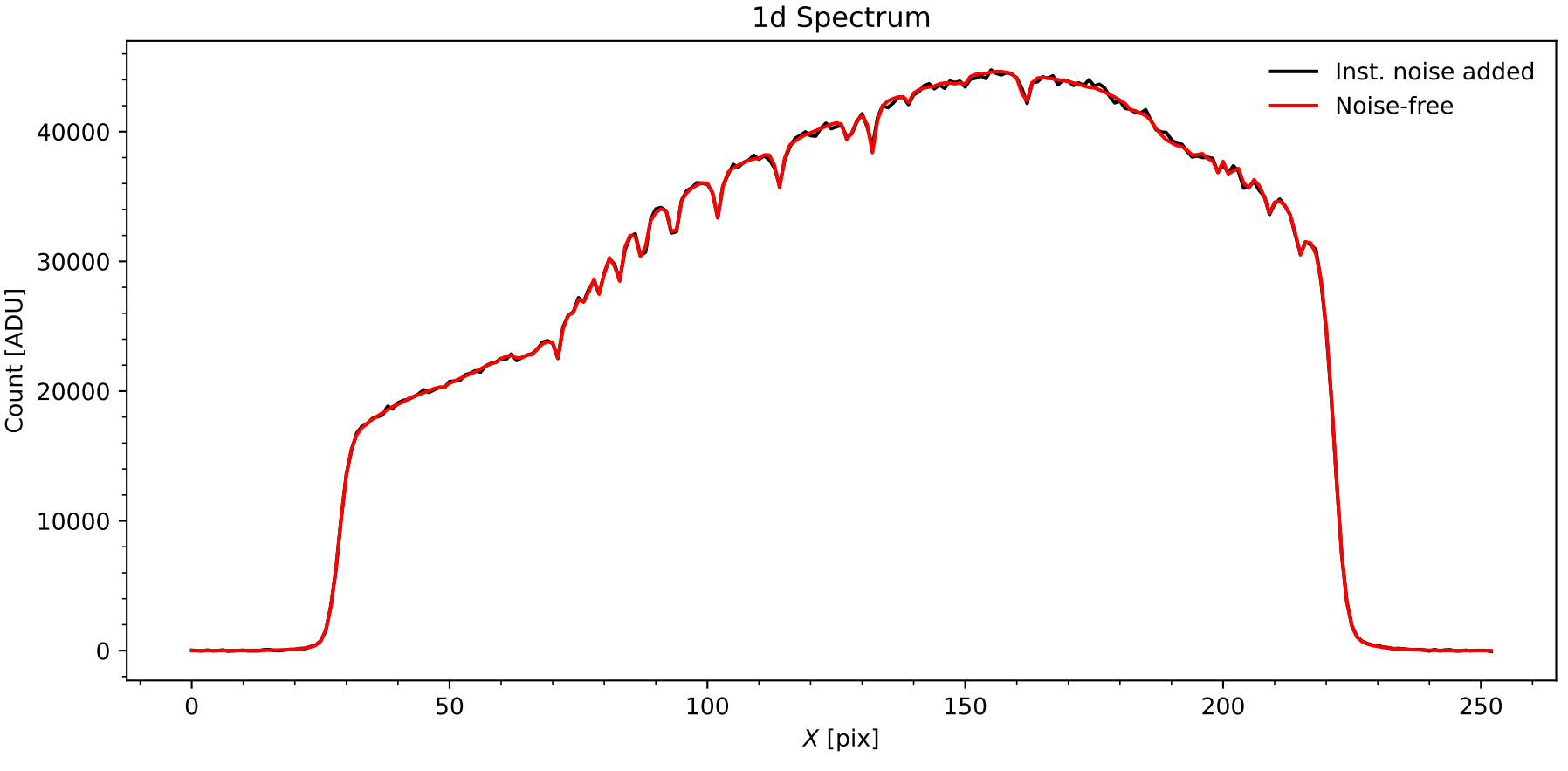

GROUP 0, STAR 1, OBS 5
2d Spectrum --- noise-free
Y [pix]
0
20
40
0
50
100
150
200
250
2d Spectrum --- inst. noise added
Y [pix]
0
20
40
0
50
100
150
200
250
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
0
10000
20000
30000
40000
0
50
100
150
200
250
X [pix]

GROUP 0, STAR 2, OBS 1



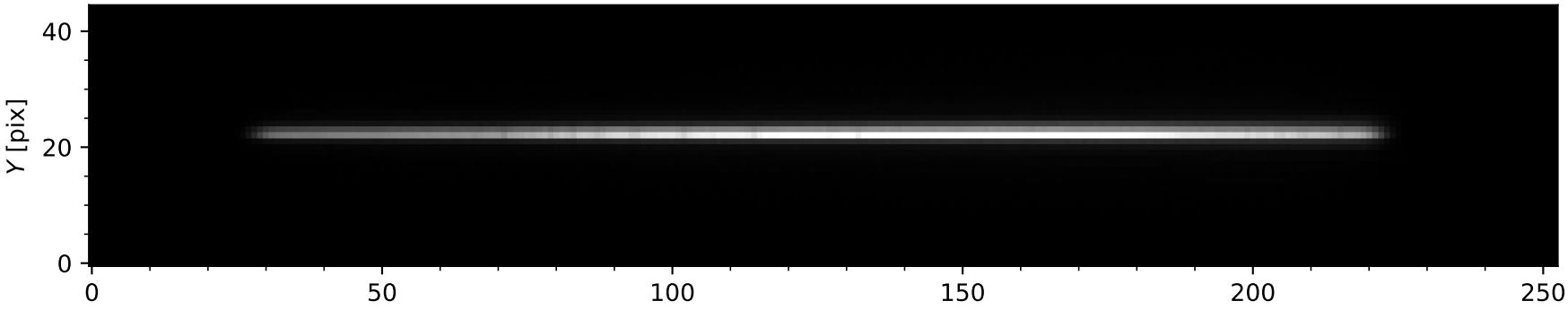




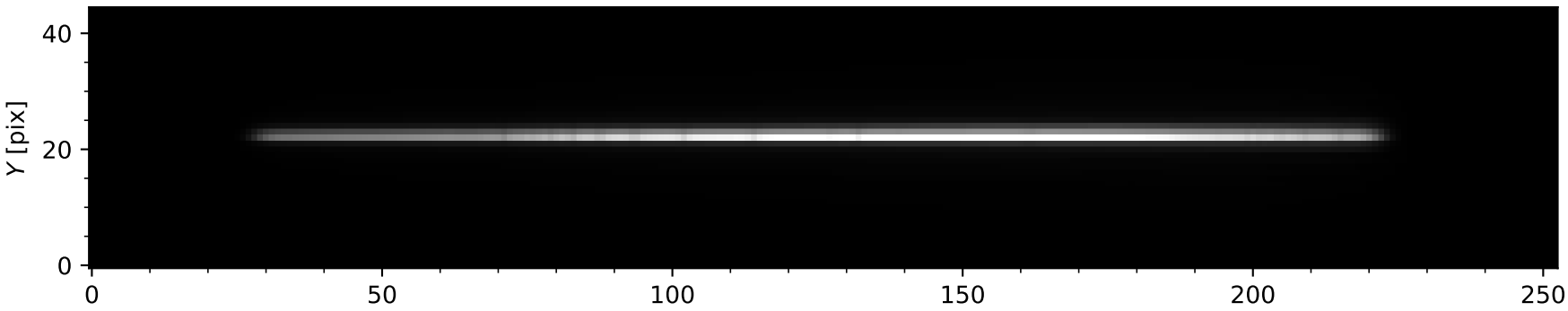


GROUP 0, STAR 2, OBS 2

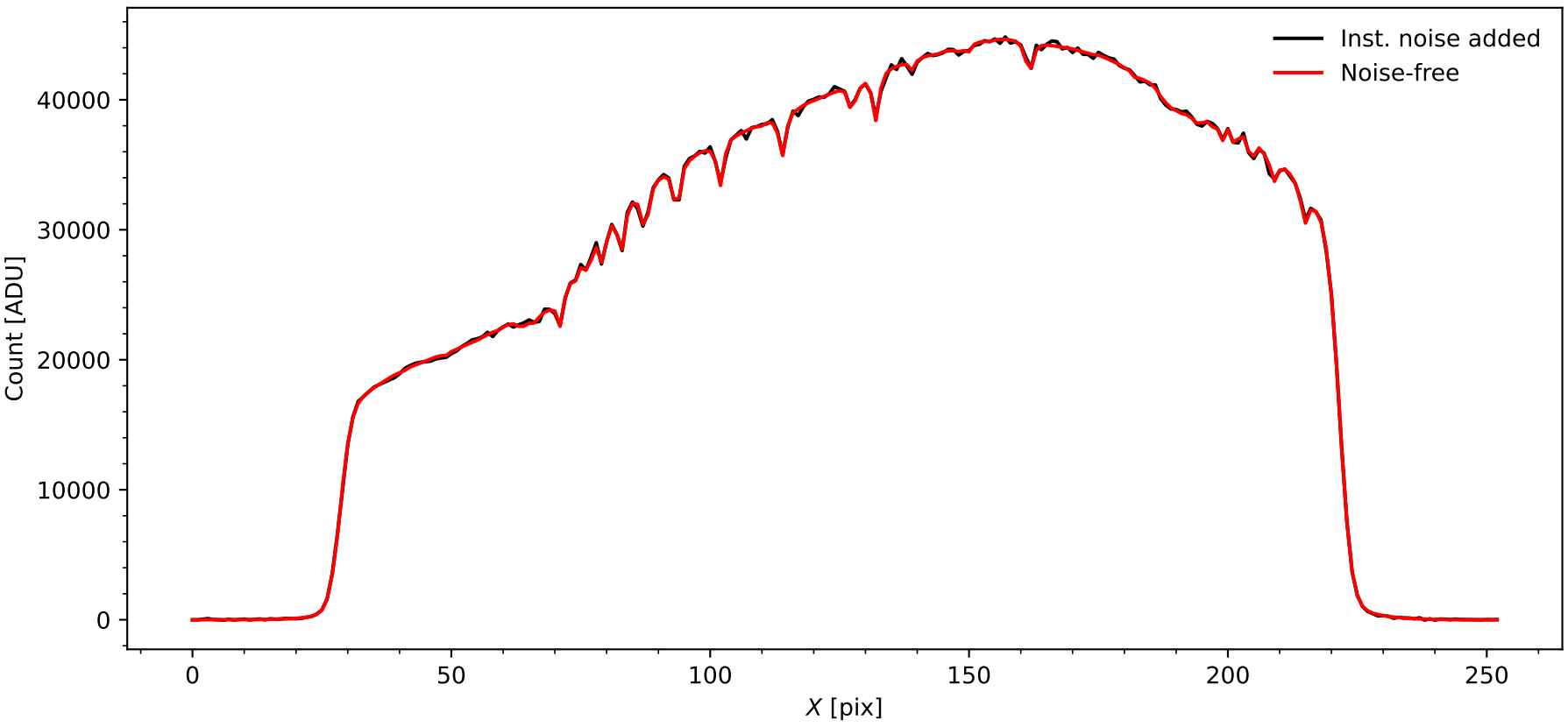
2d Spectrum --- noise-free

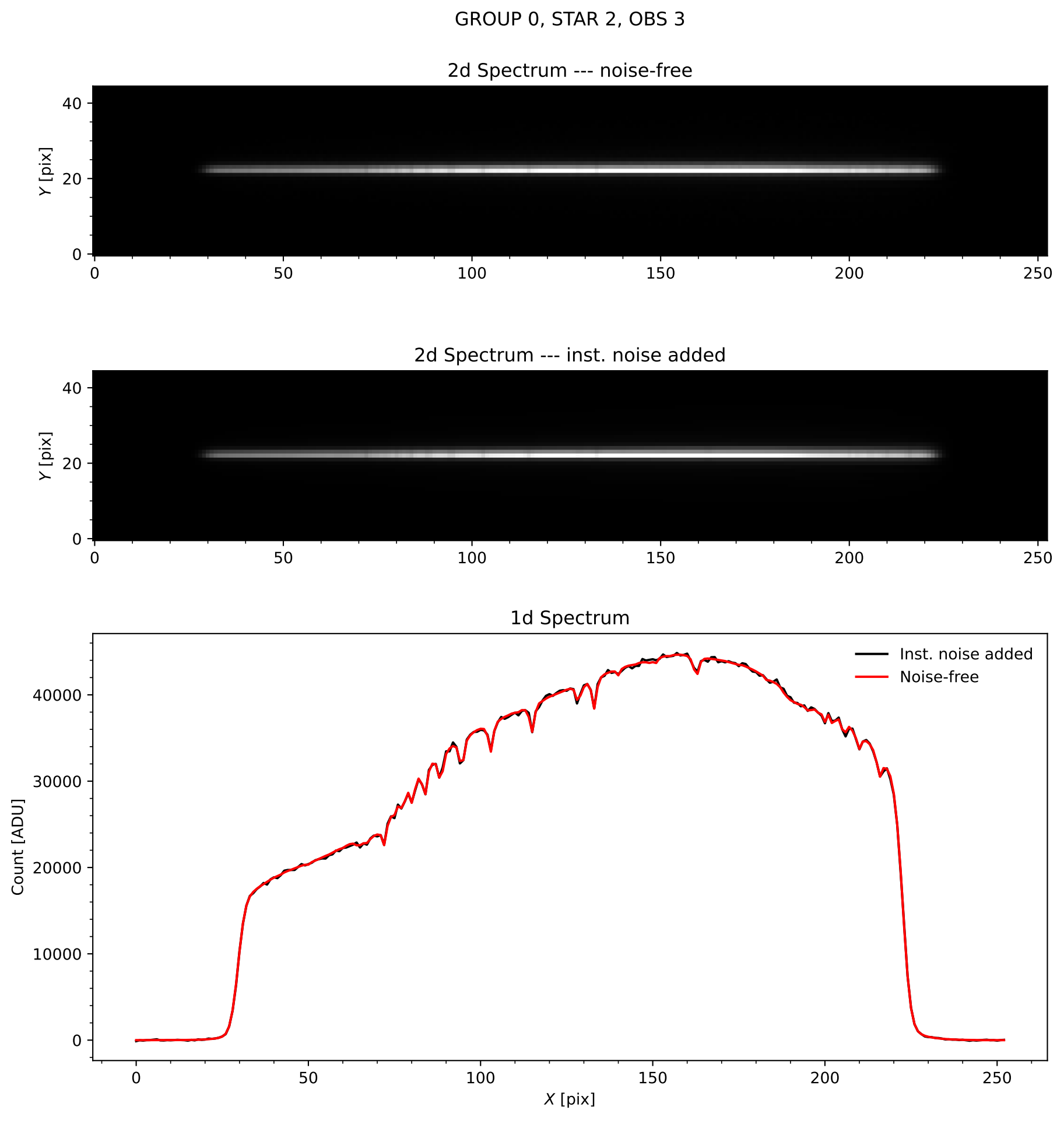



2d Spectrum --- inst. noise added

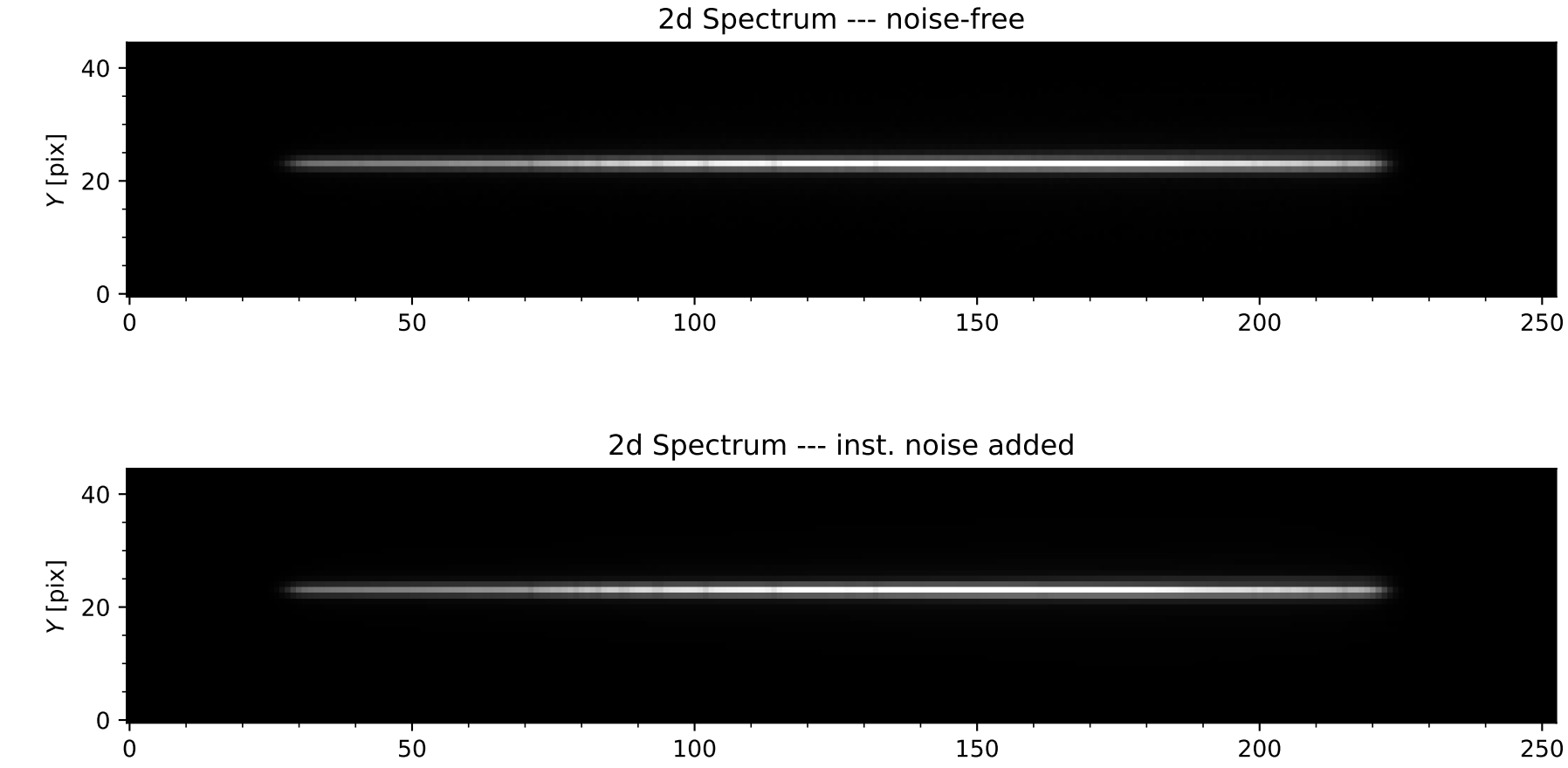



1d Spectrum



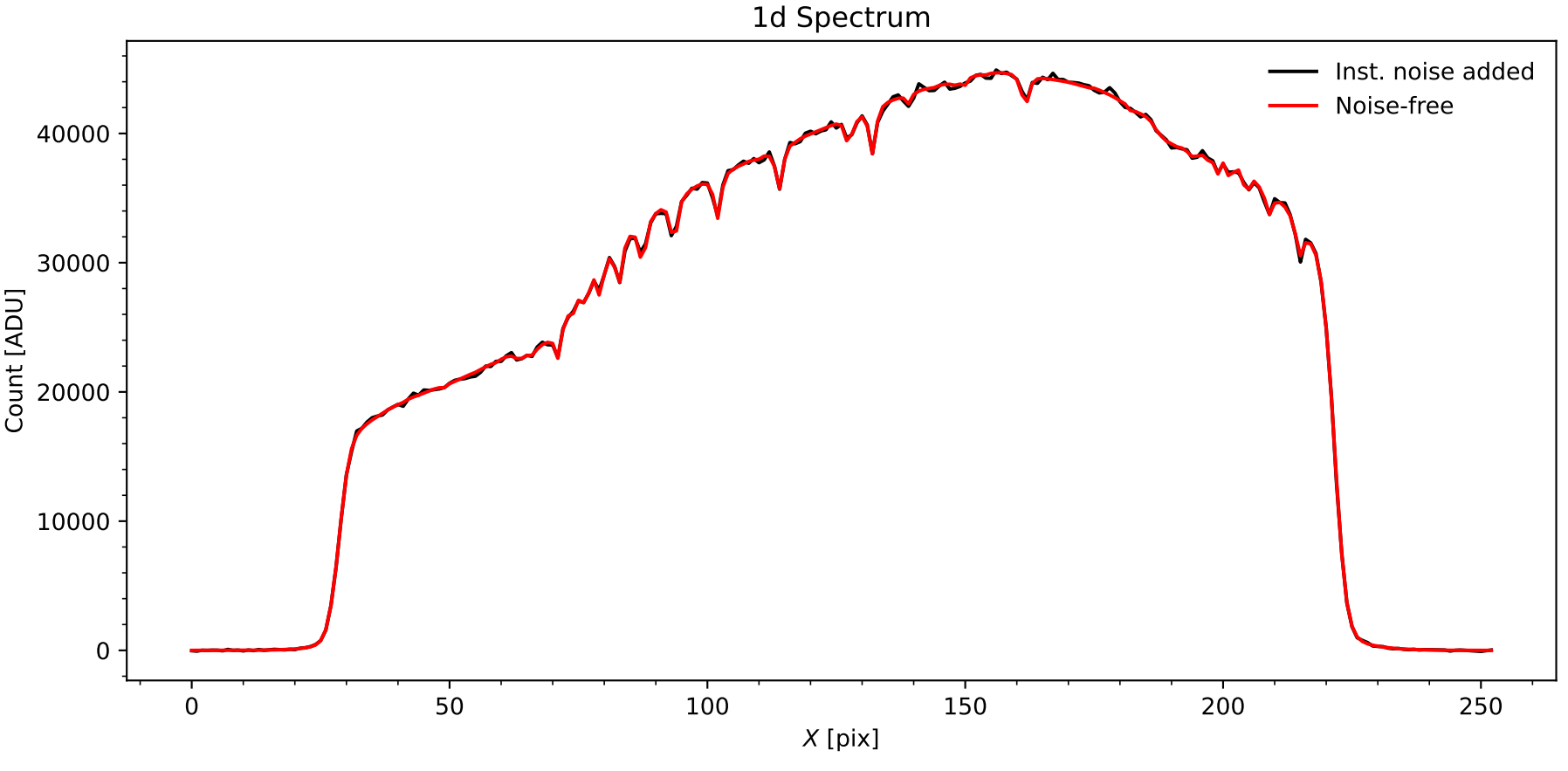

GROUP 0, STAR 2, OBS 3
2d Spectrum --- noise-free
Y [pix]
2d Spectrum --- inst. noise added
Y [pix]
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
X [pix]

GROUP 0, STAR 2, OBS 4

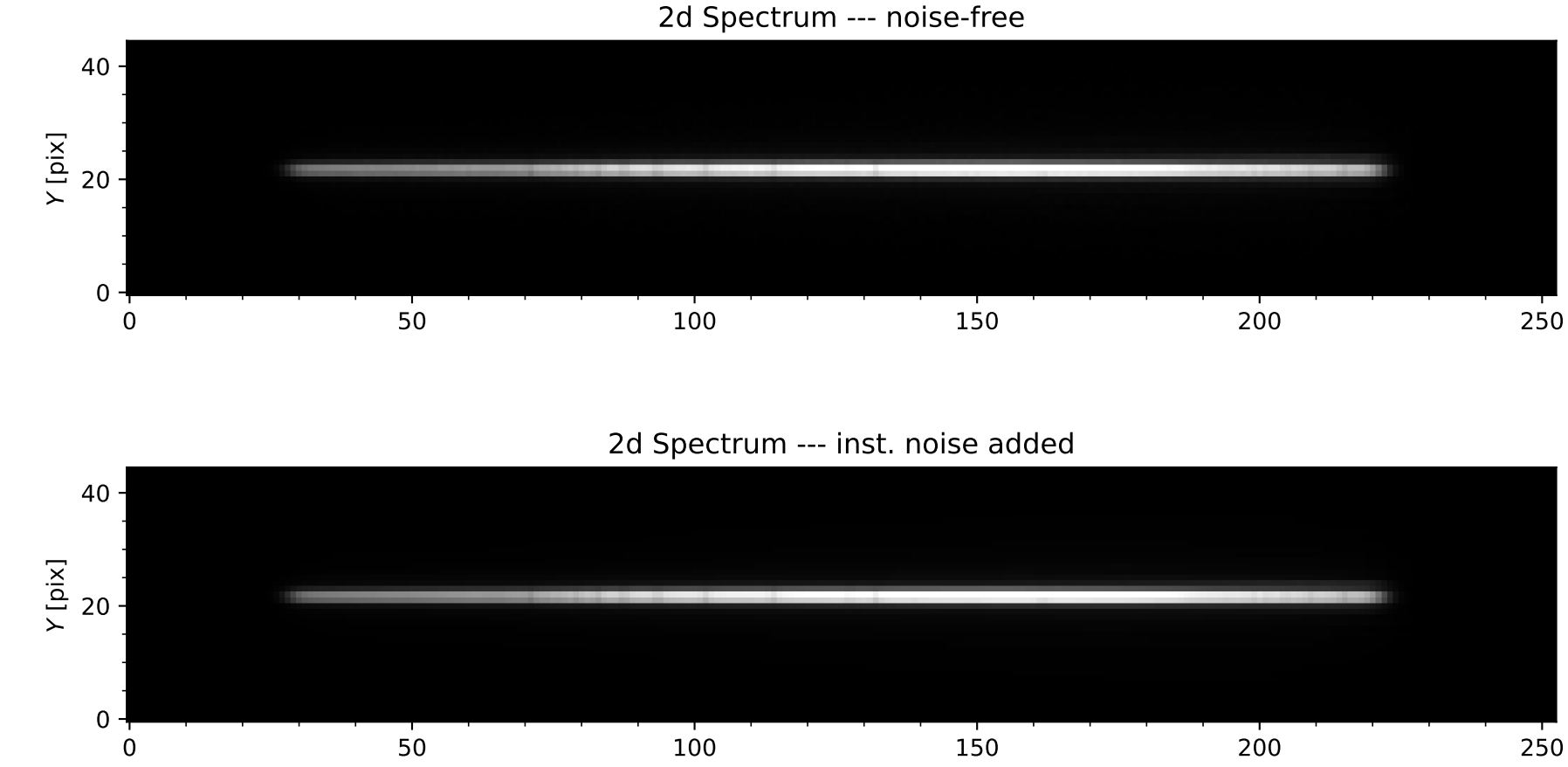






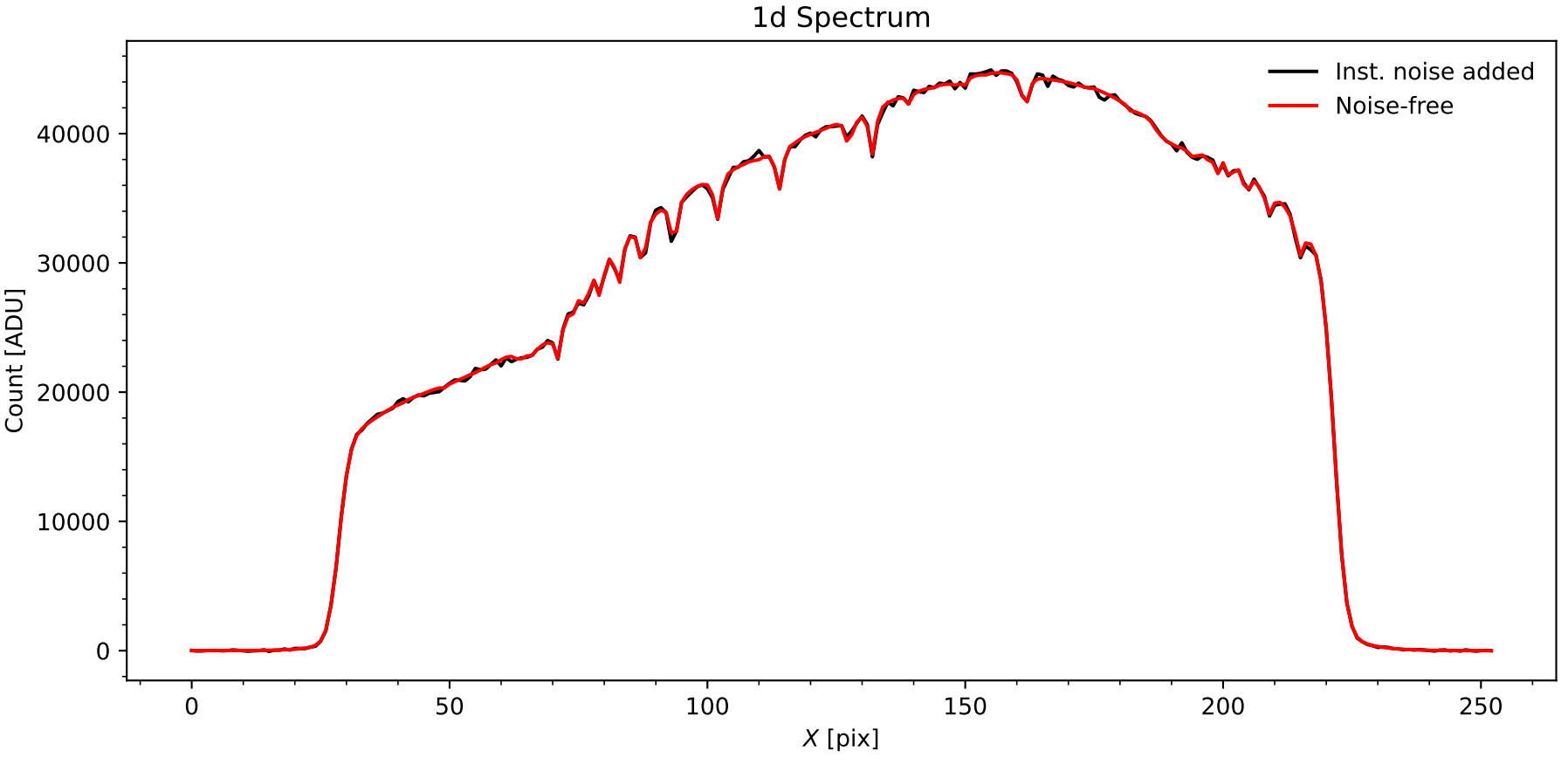


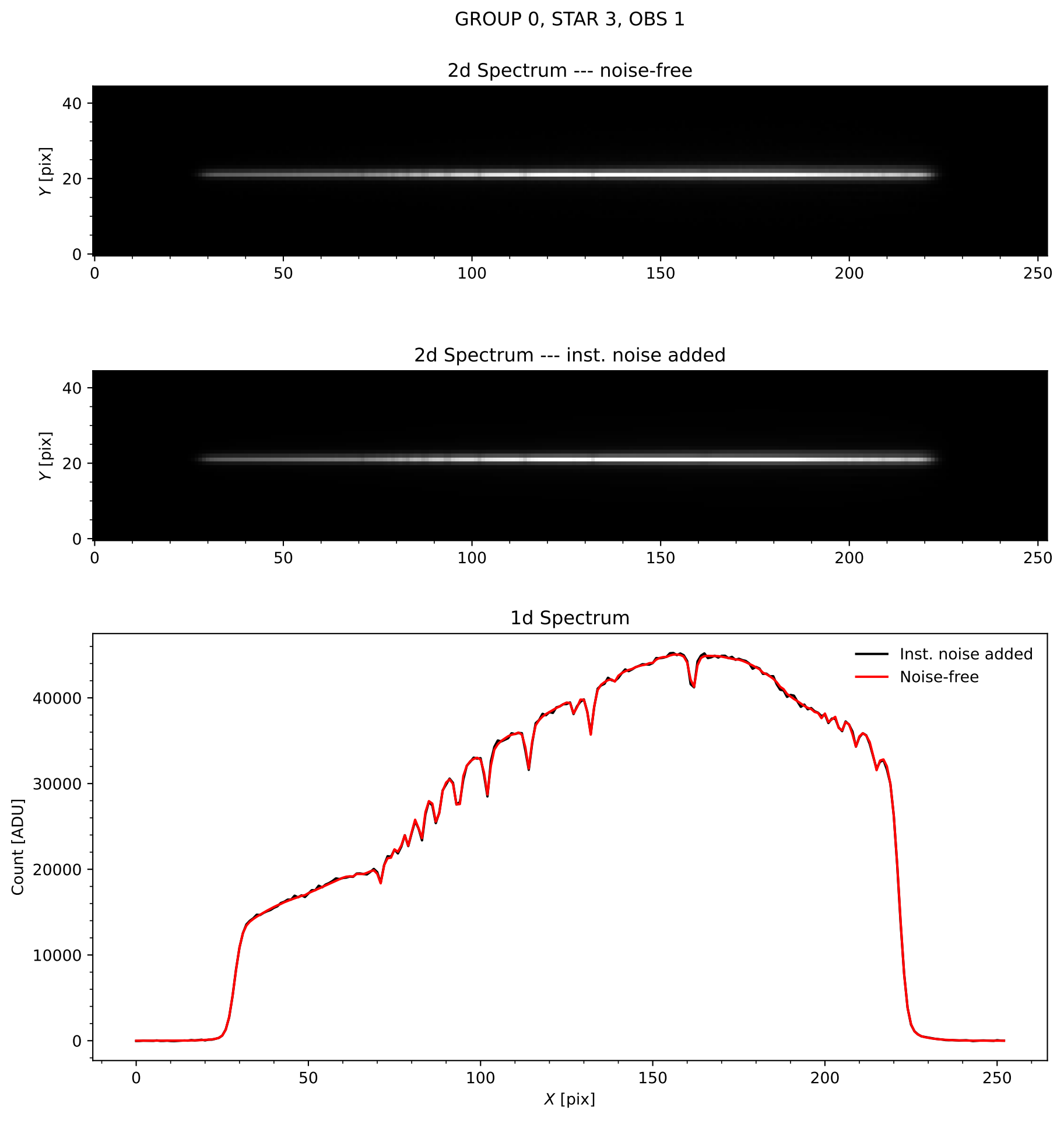
GROUP 0, STAR 2, OBS 5



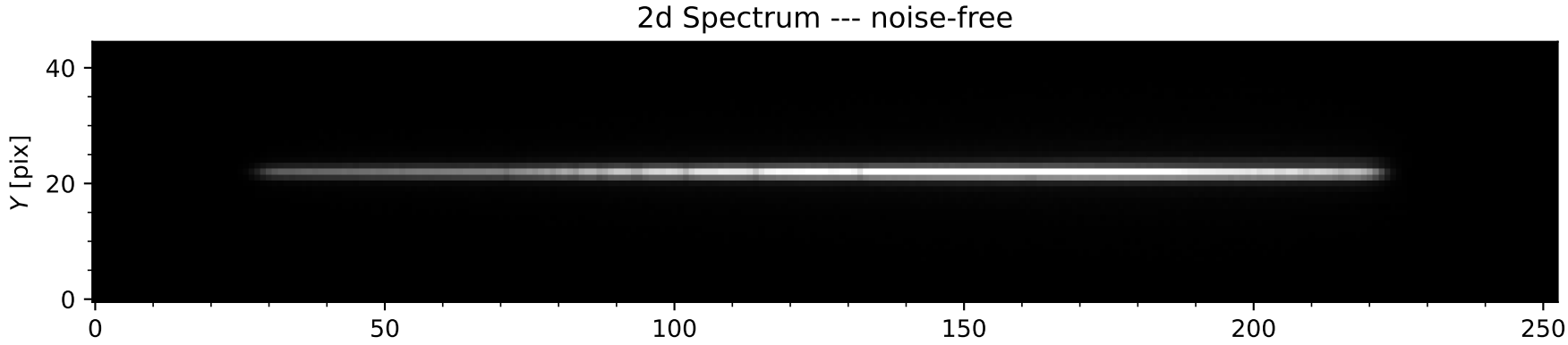


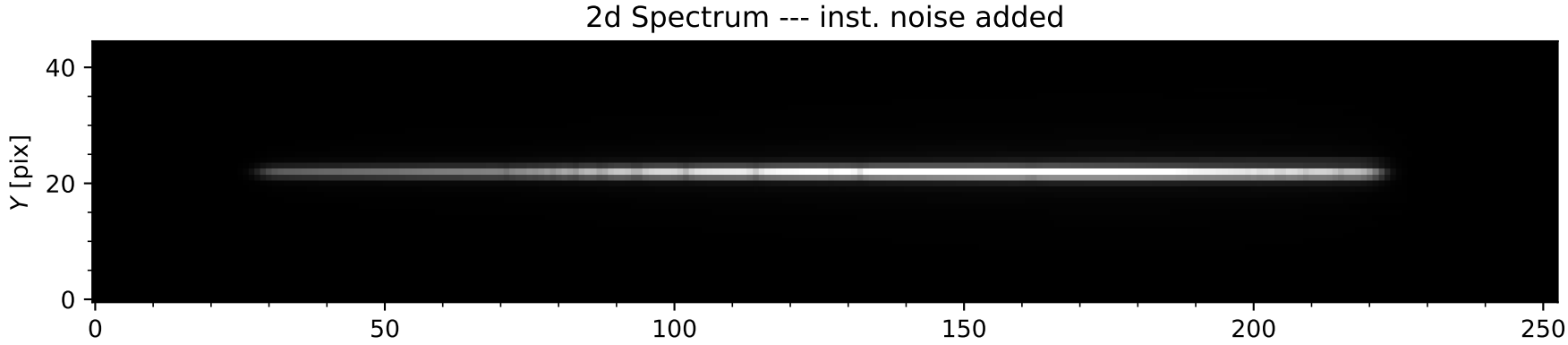


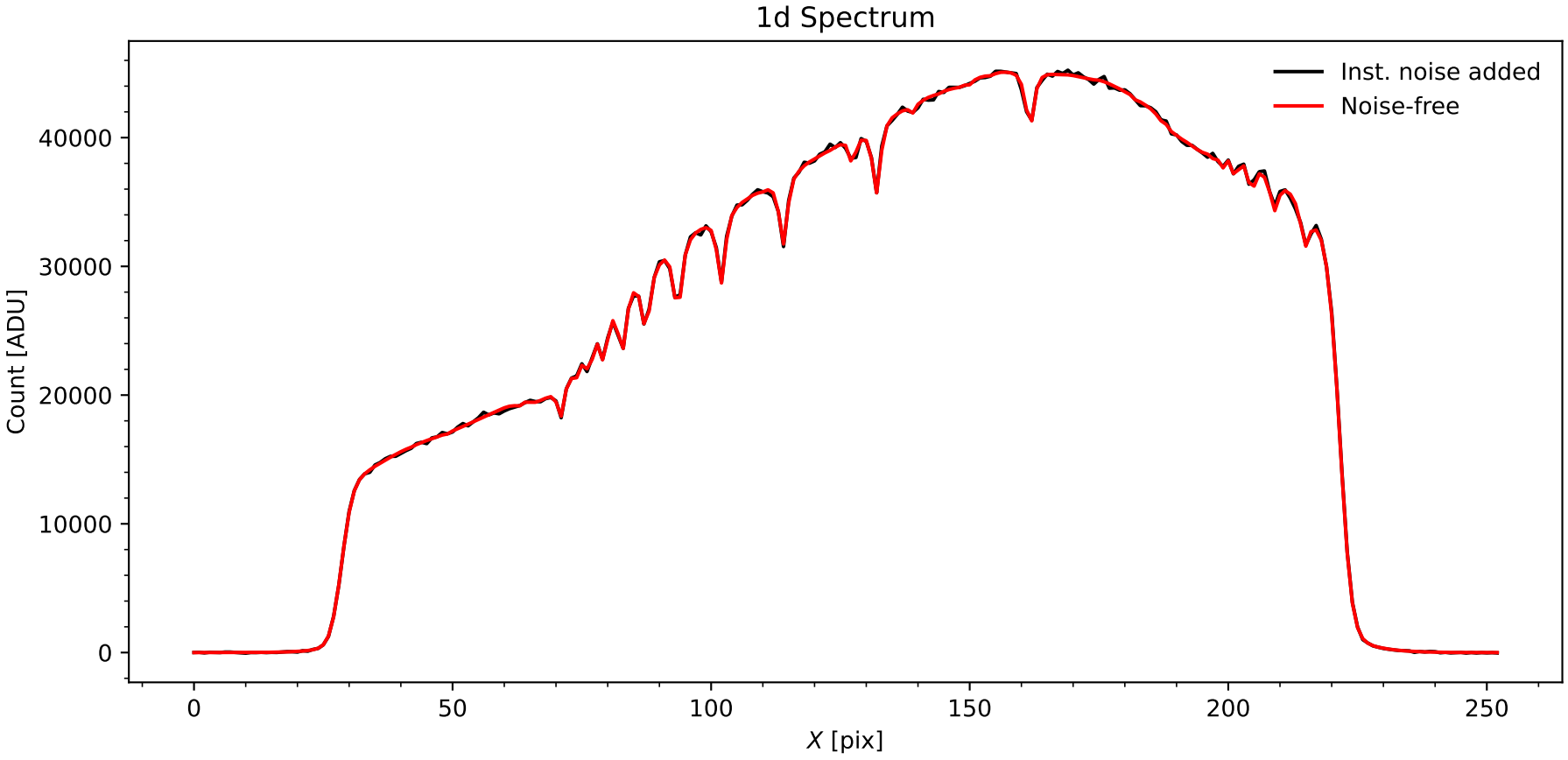



GROUP 0, STAR 3, OBS 1
2d Spectrum --- noise-free
Y [pix]
2d Spectrum --- inst. noise added
Y [pix]
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
X [pix]

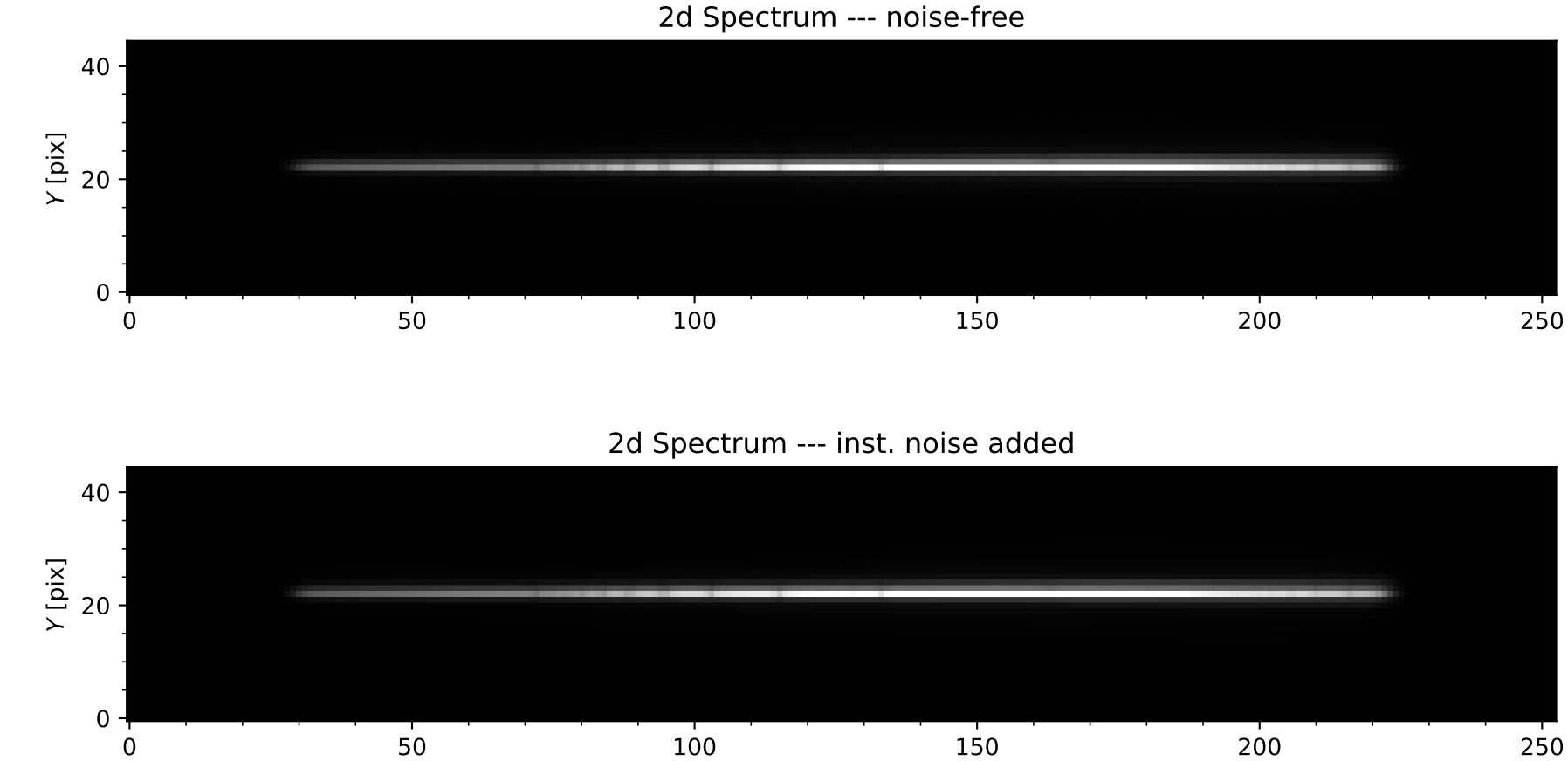
GROUP 0, STAR 3, OBS 2



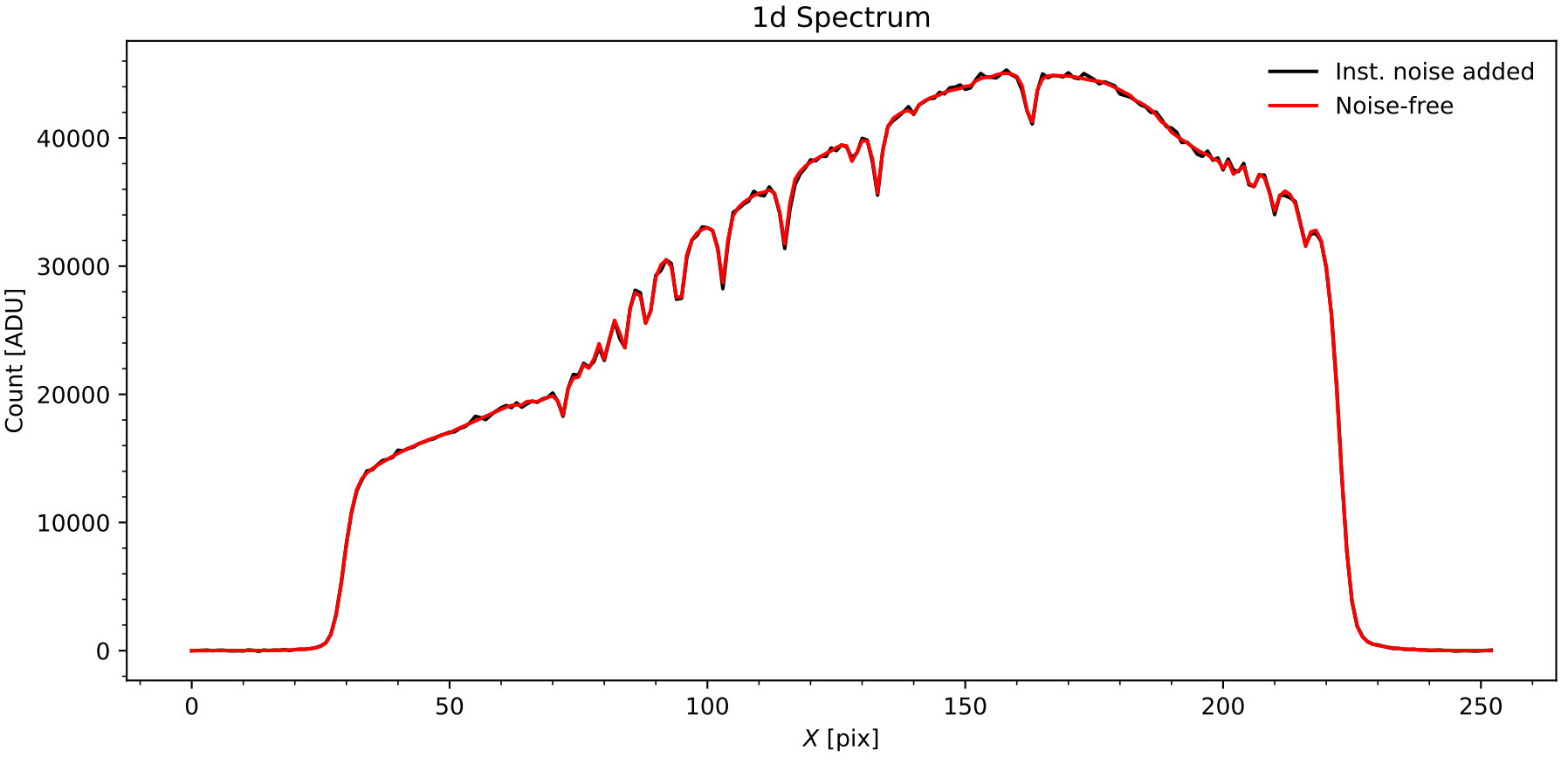



GROUP 0, STAR 3, OBS 3

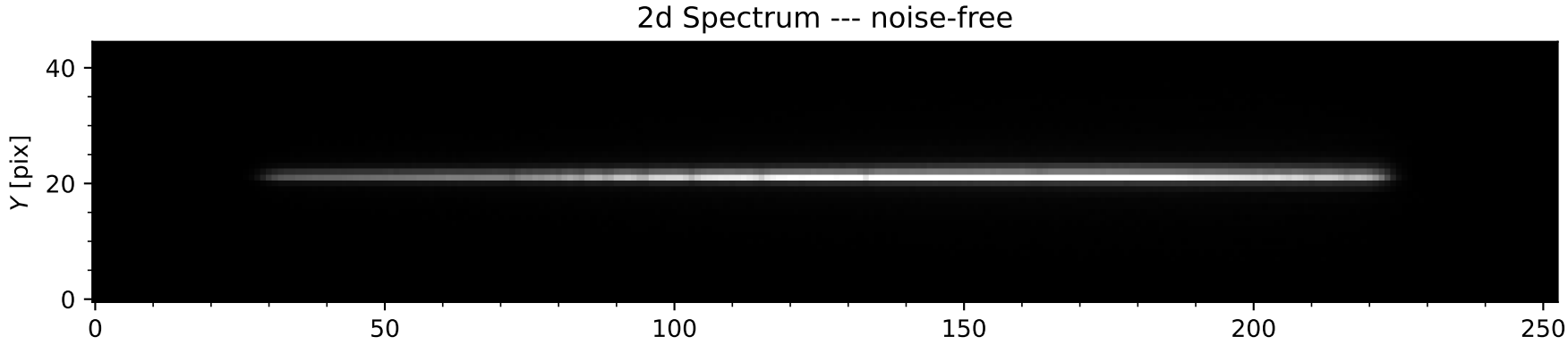


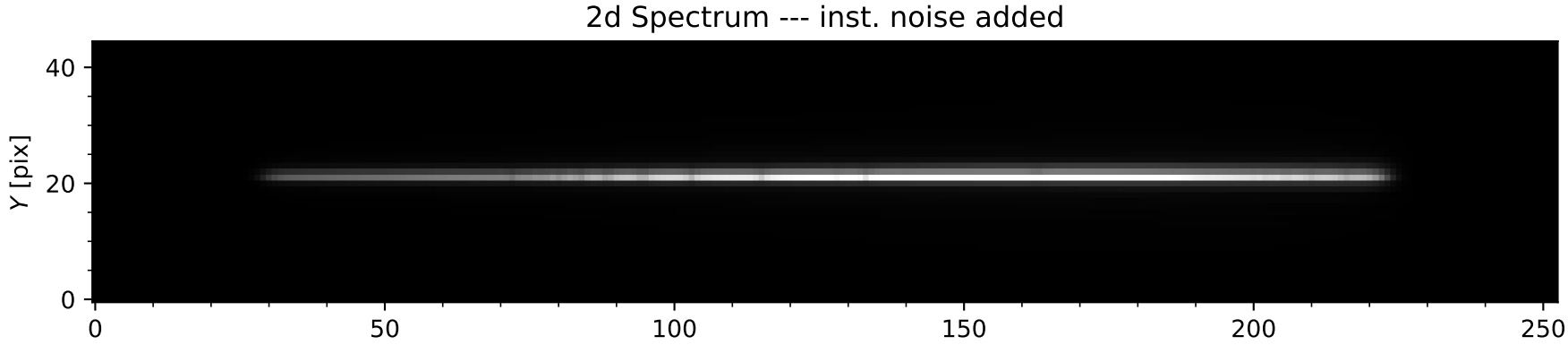


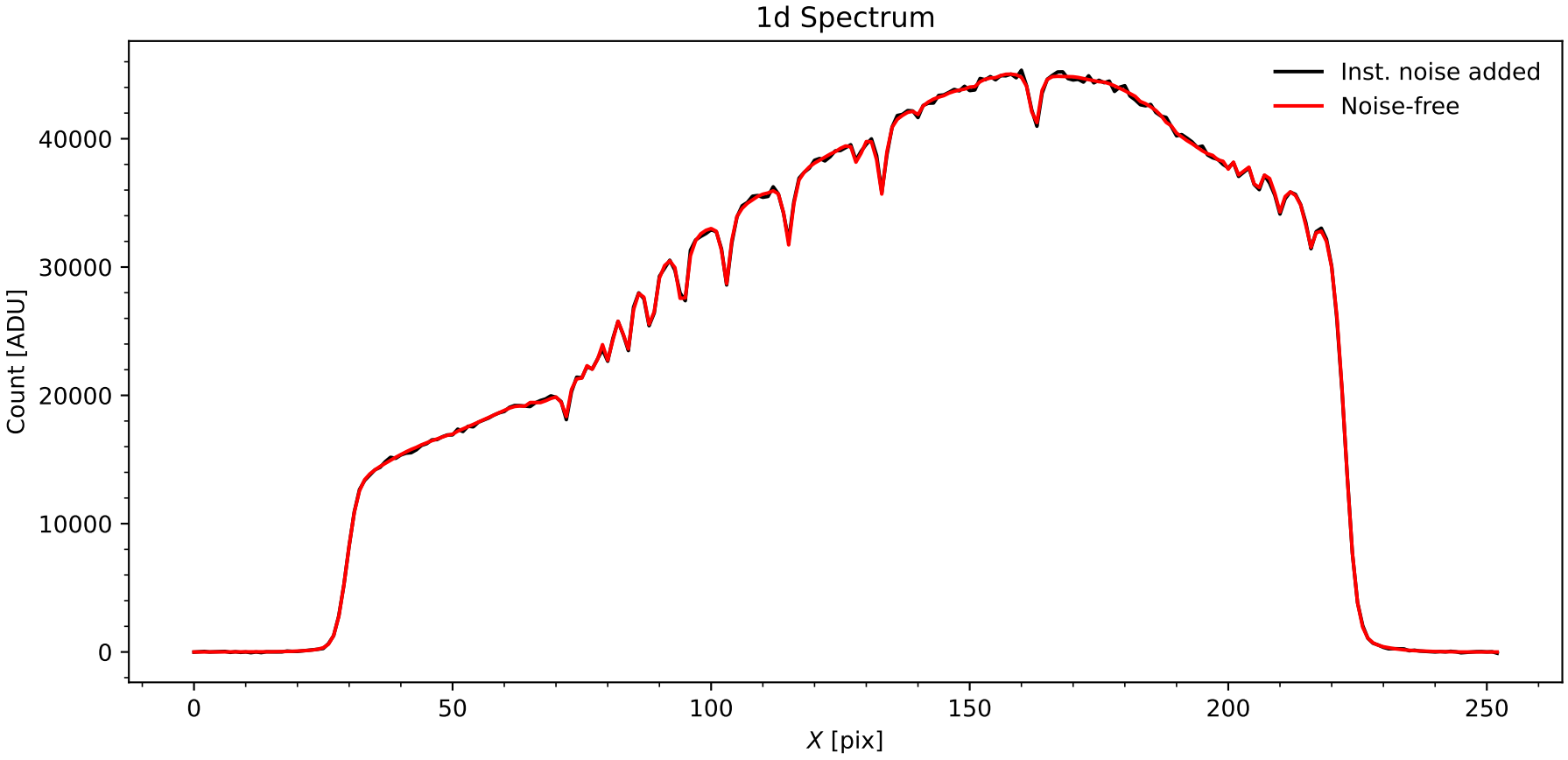
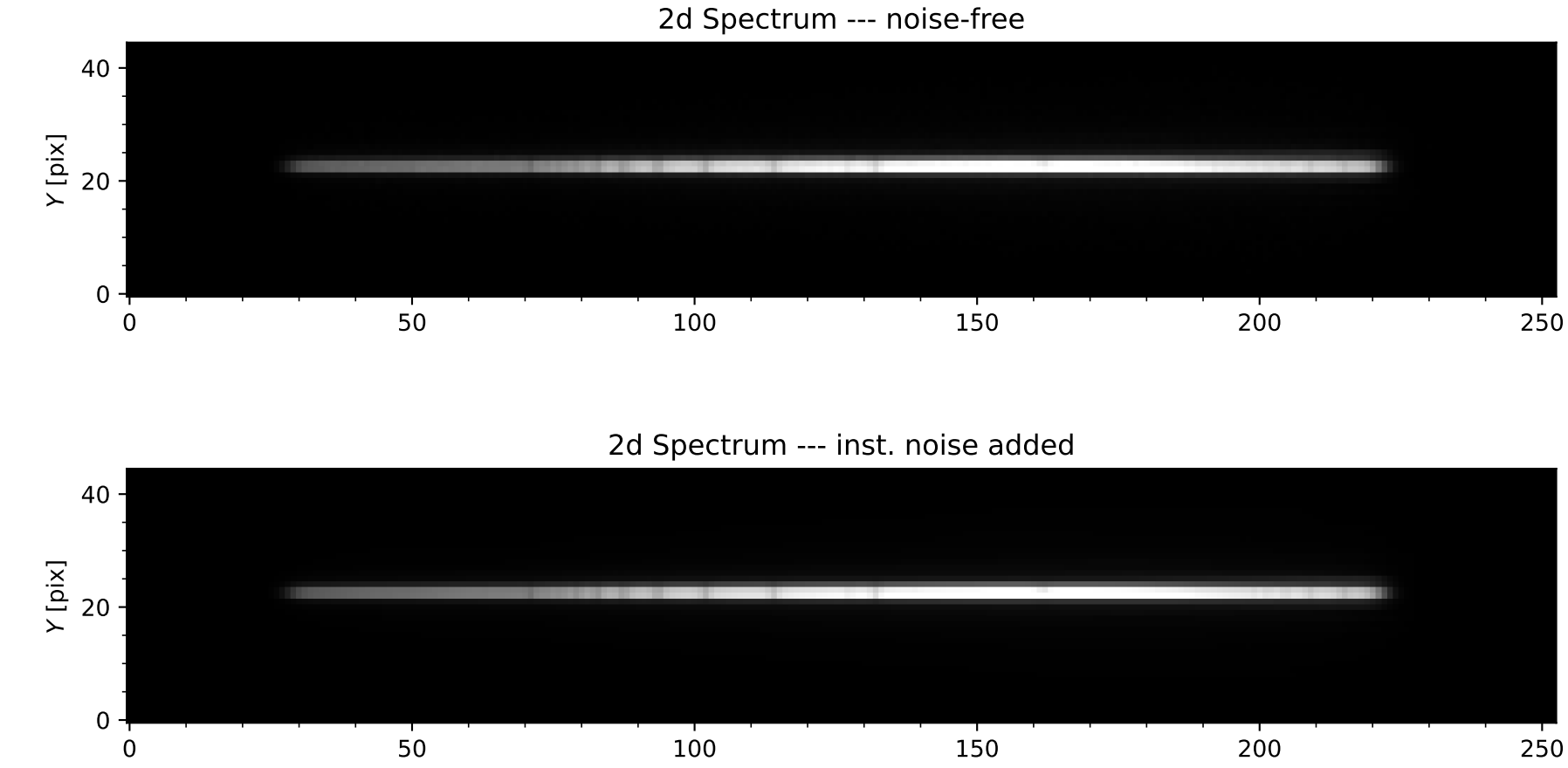
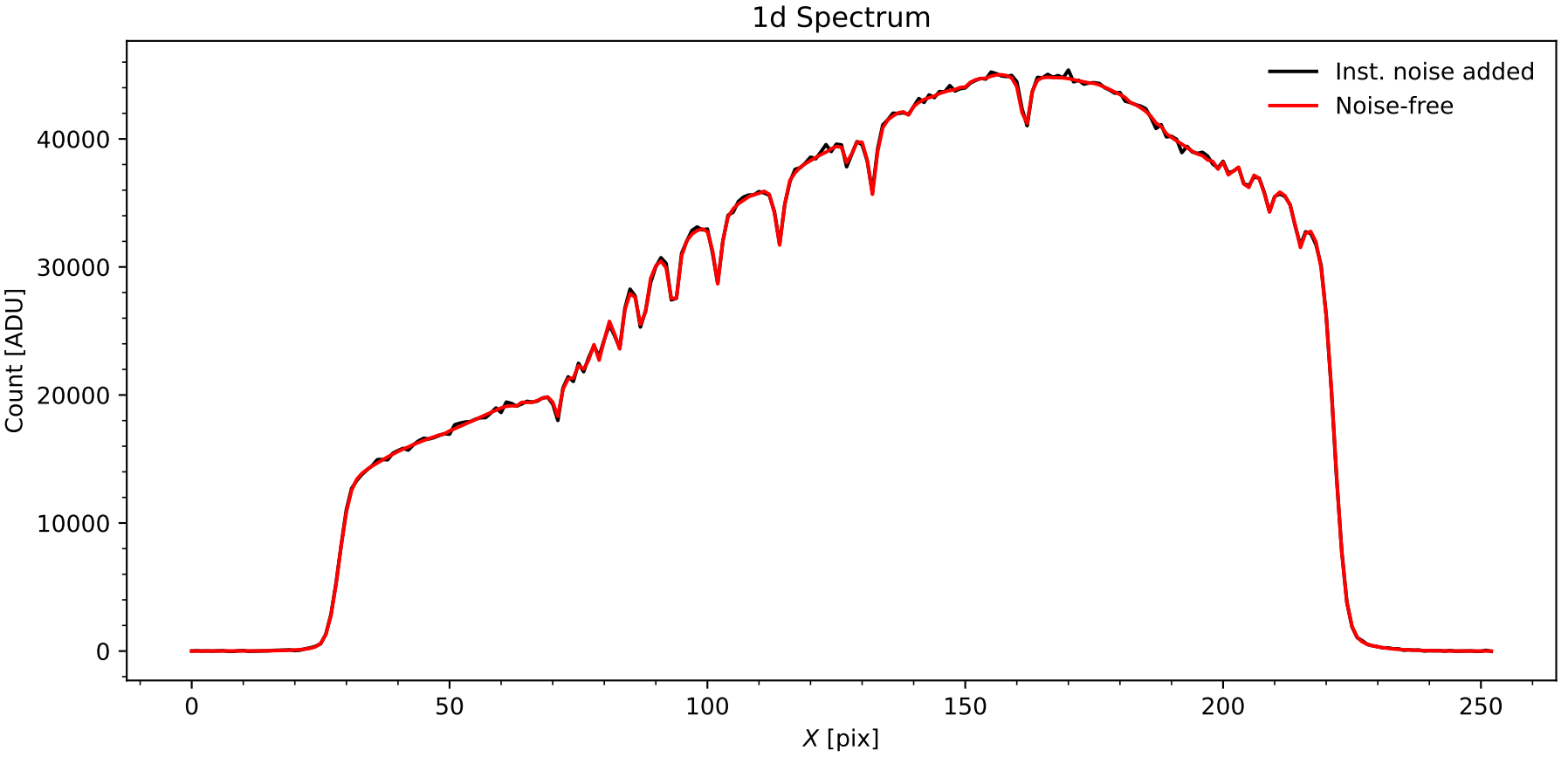




GROUP 0, STAR 3, OBS 4






GROUP 0, STAR 3, OBS 5