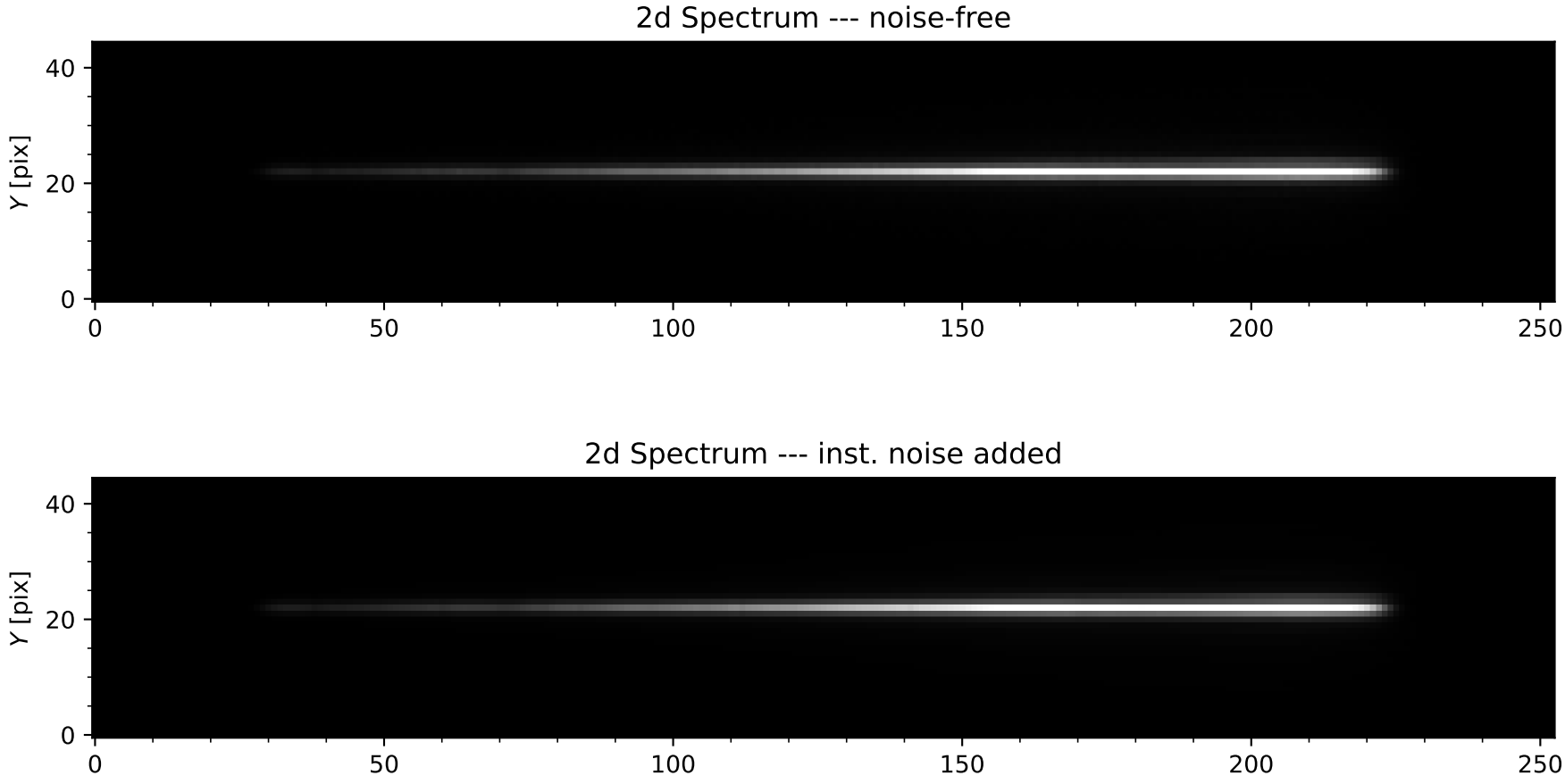
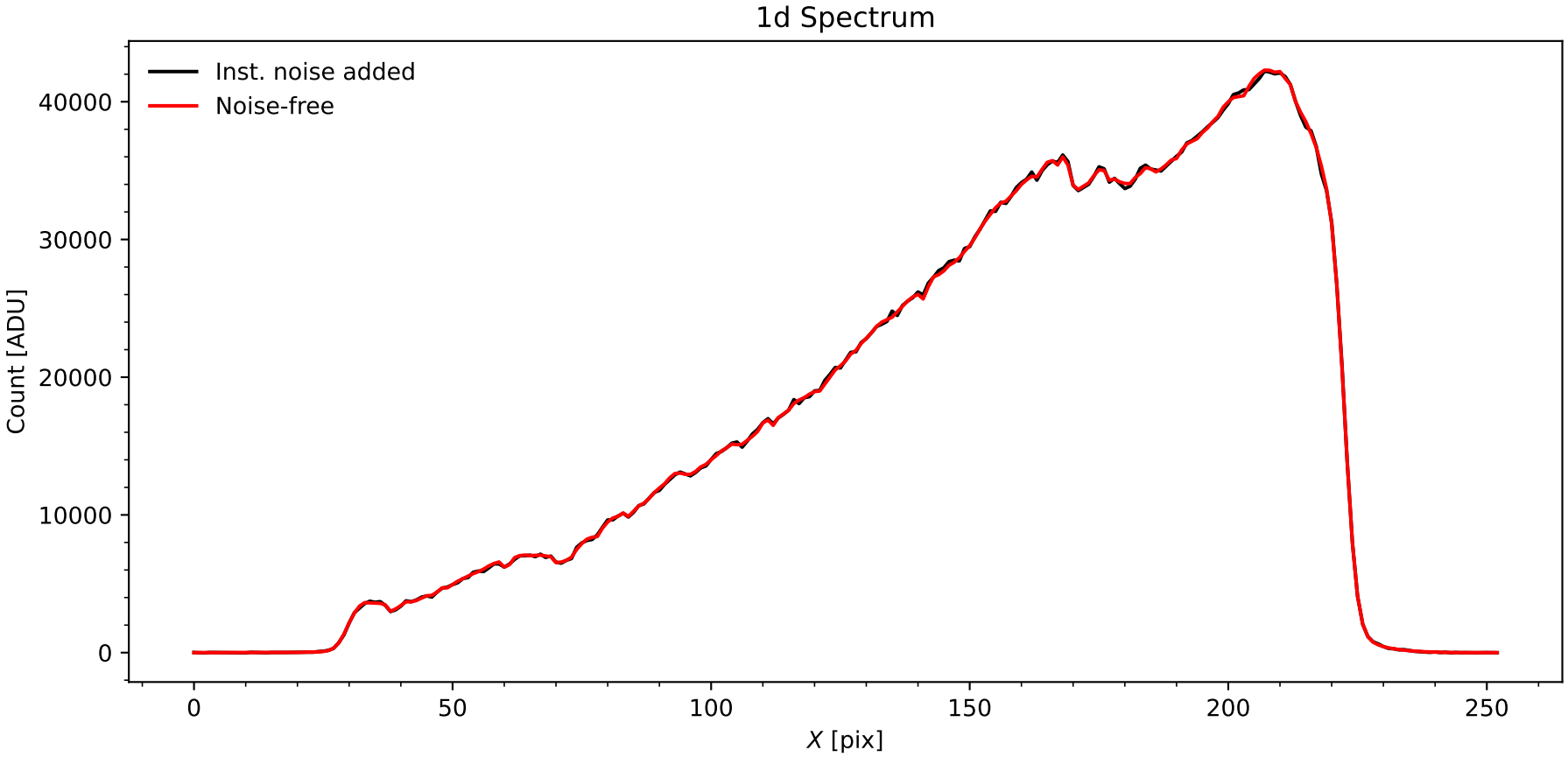
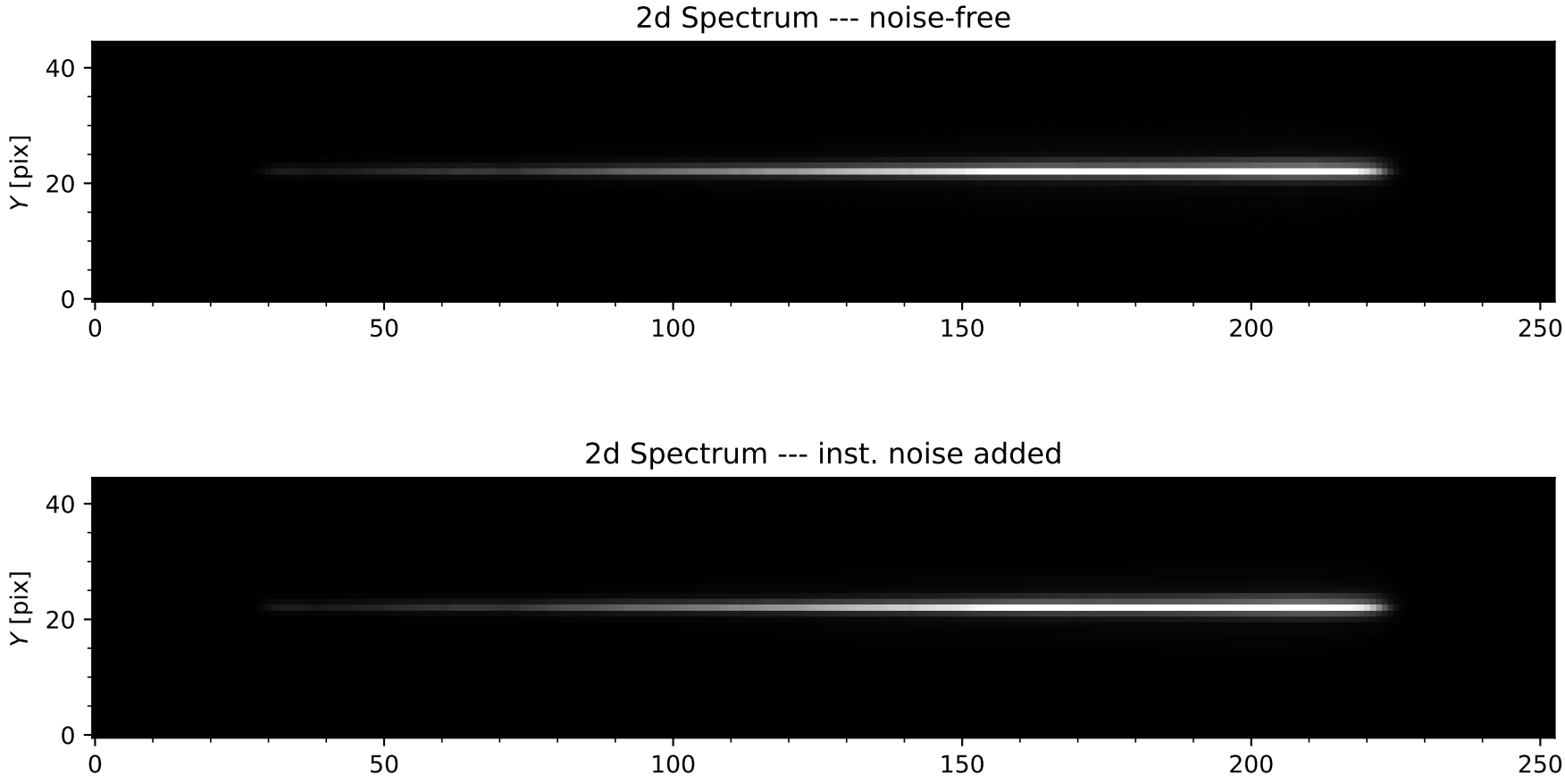
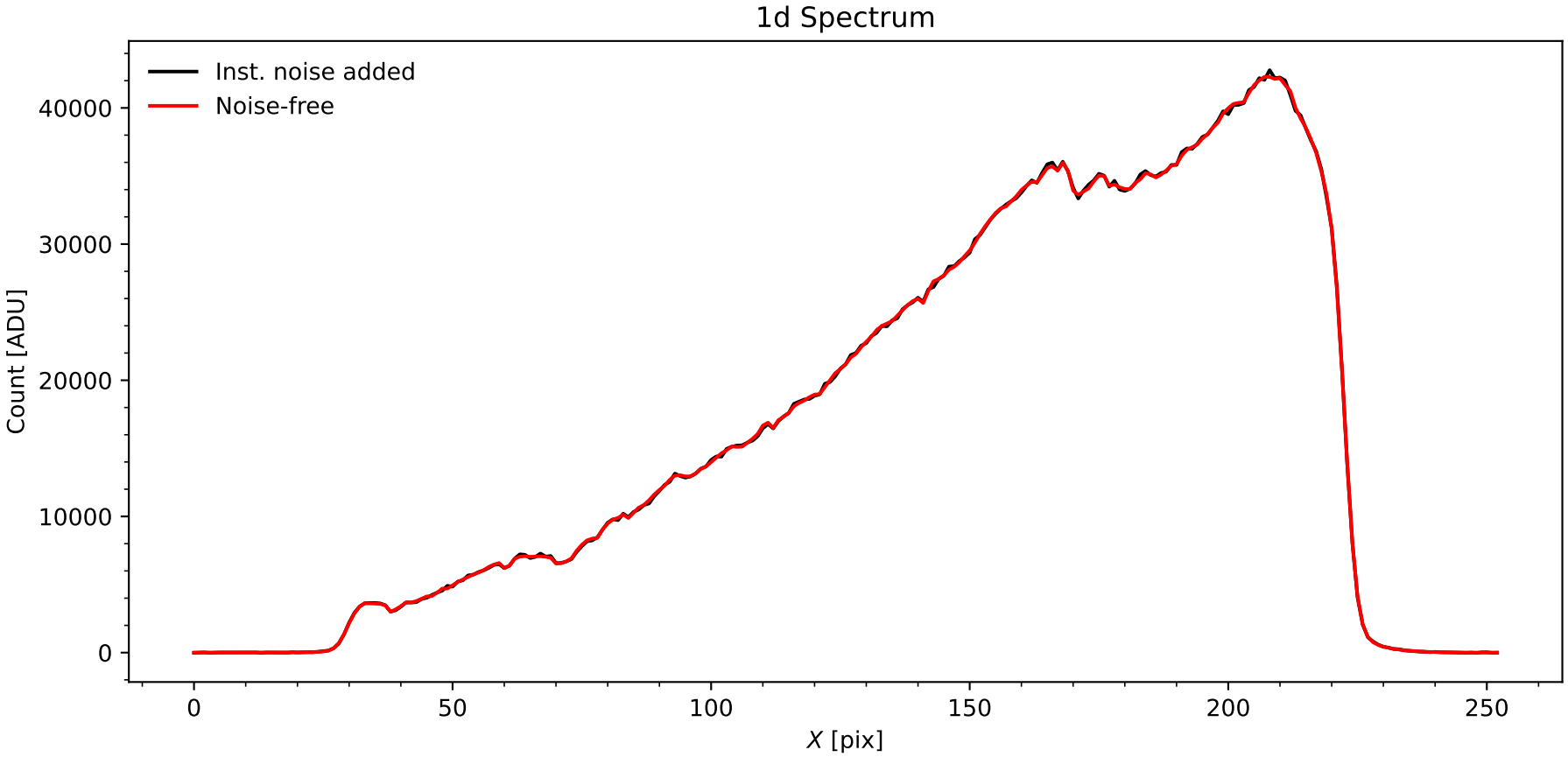
GROUP 3, STAR 0, OBS 1

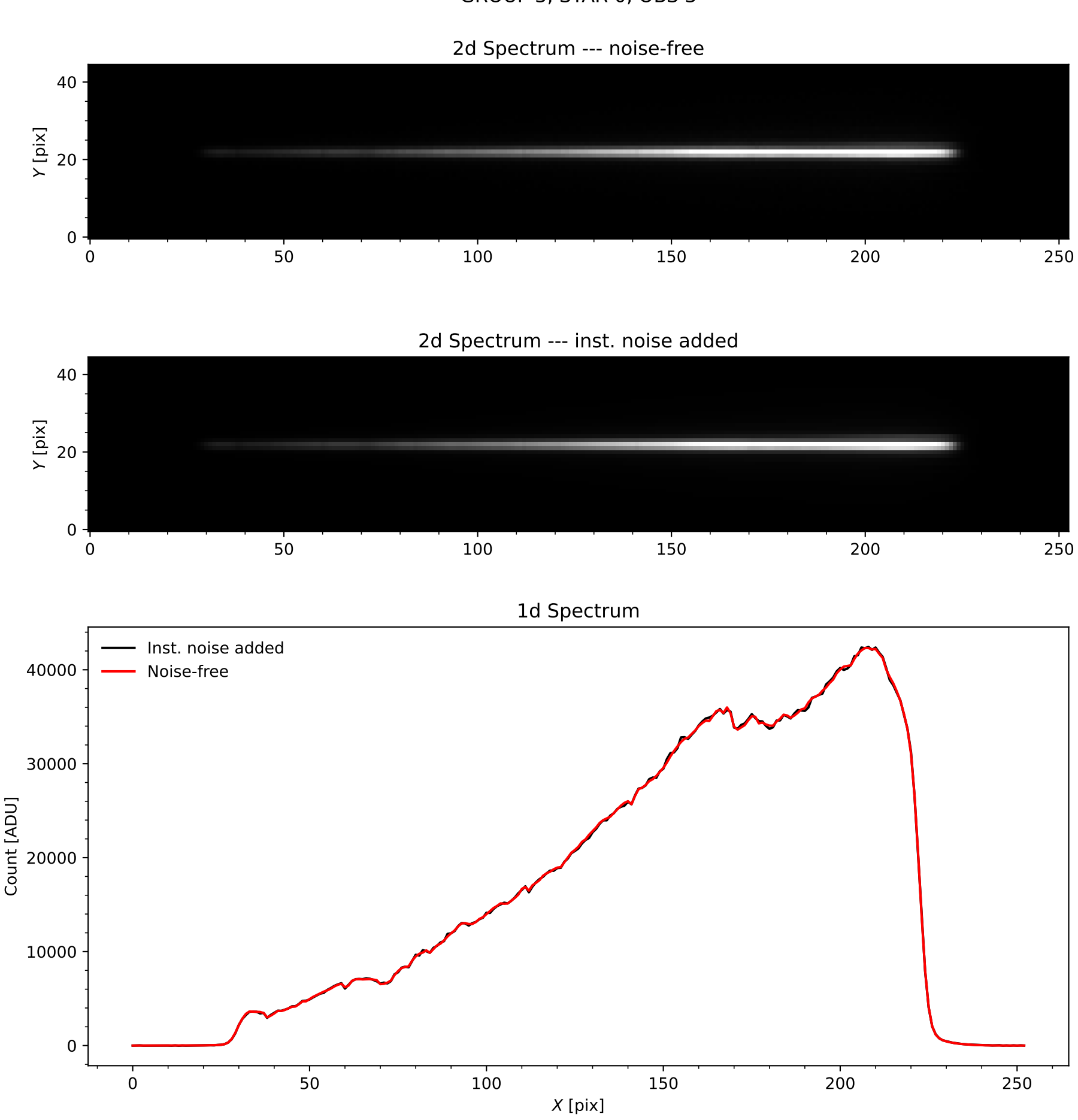




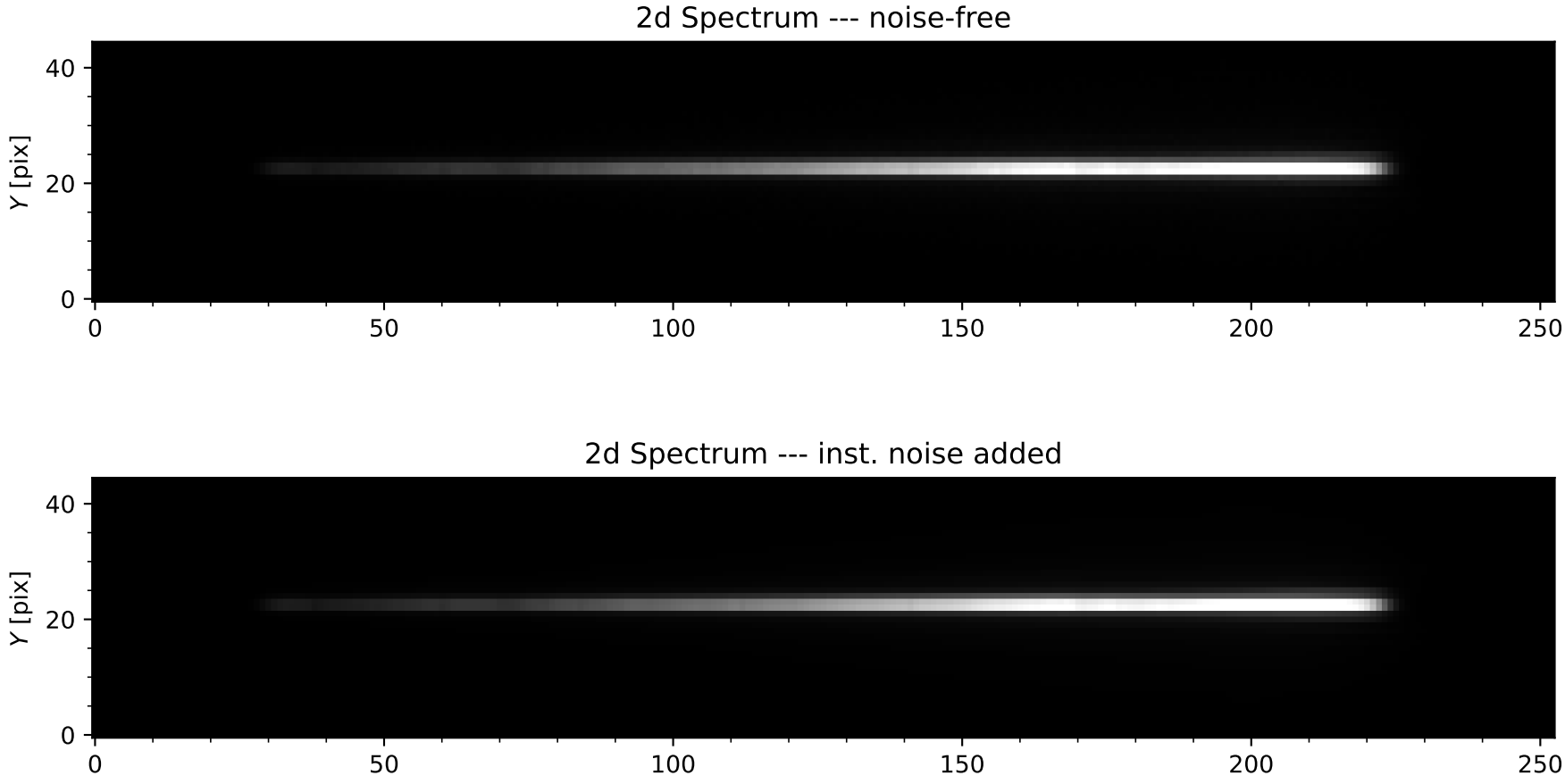
GROUP 3, STAR 0, OBS 2

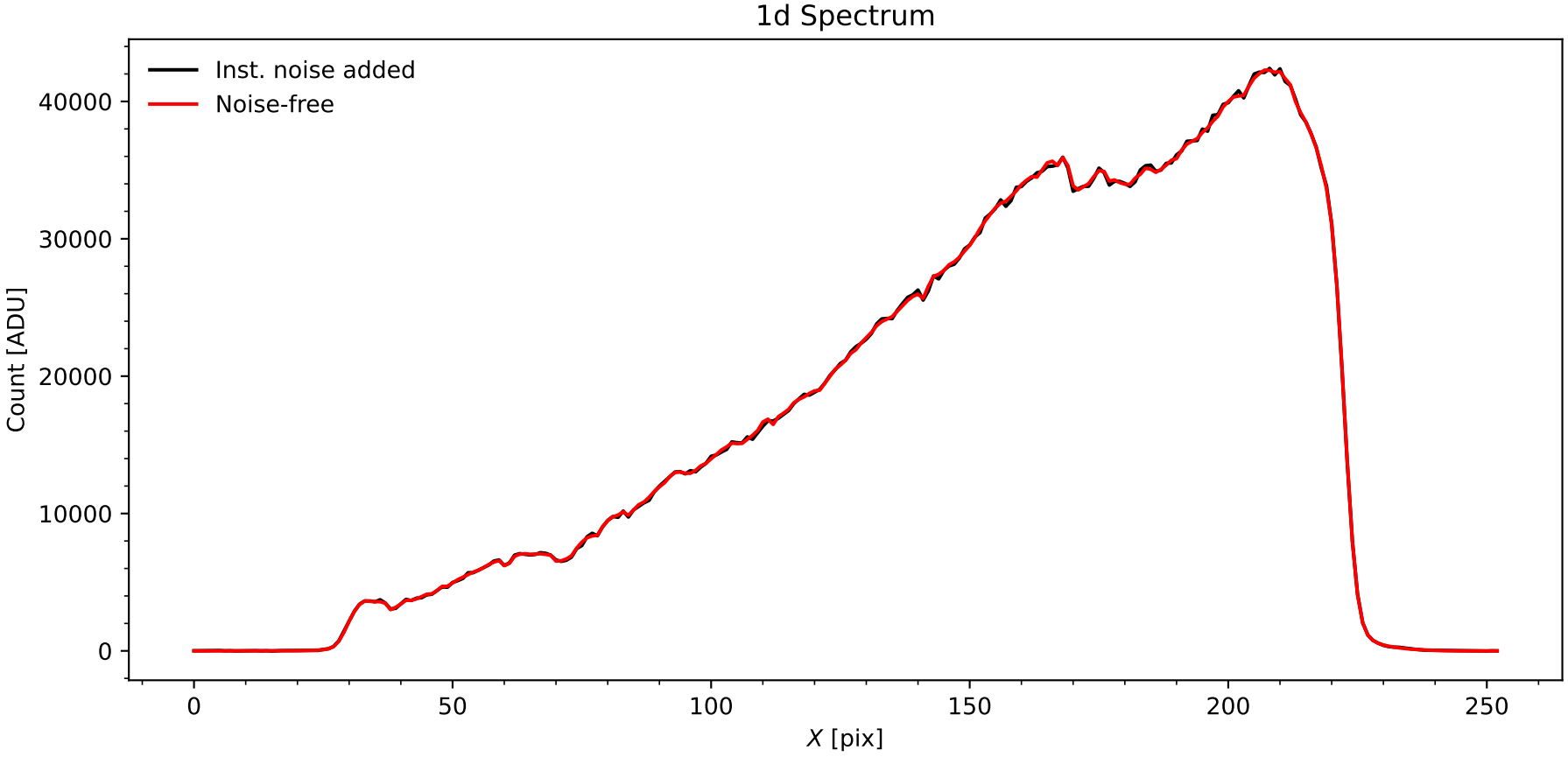




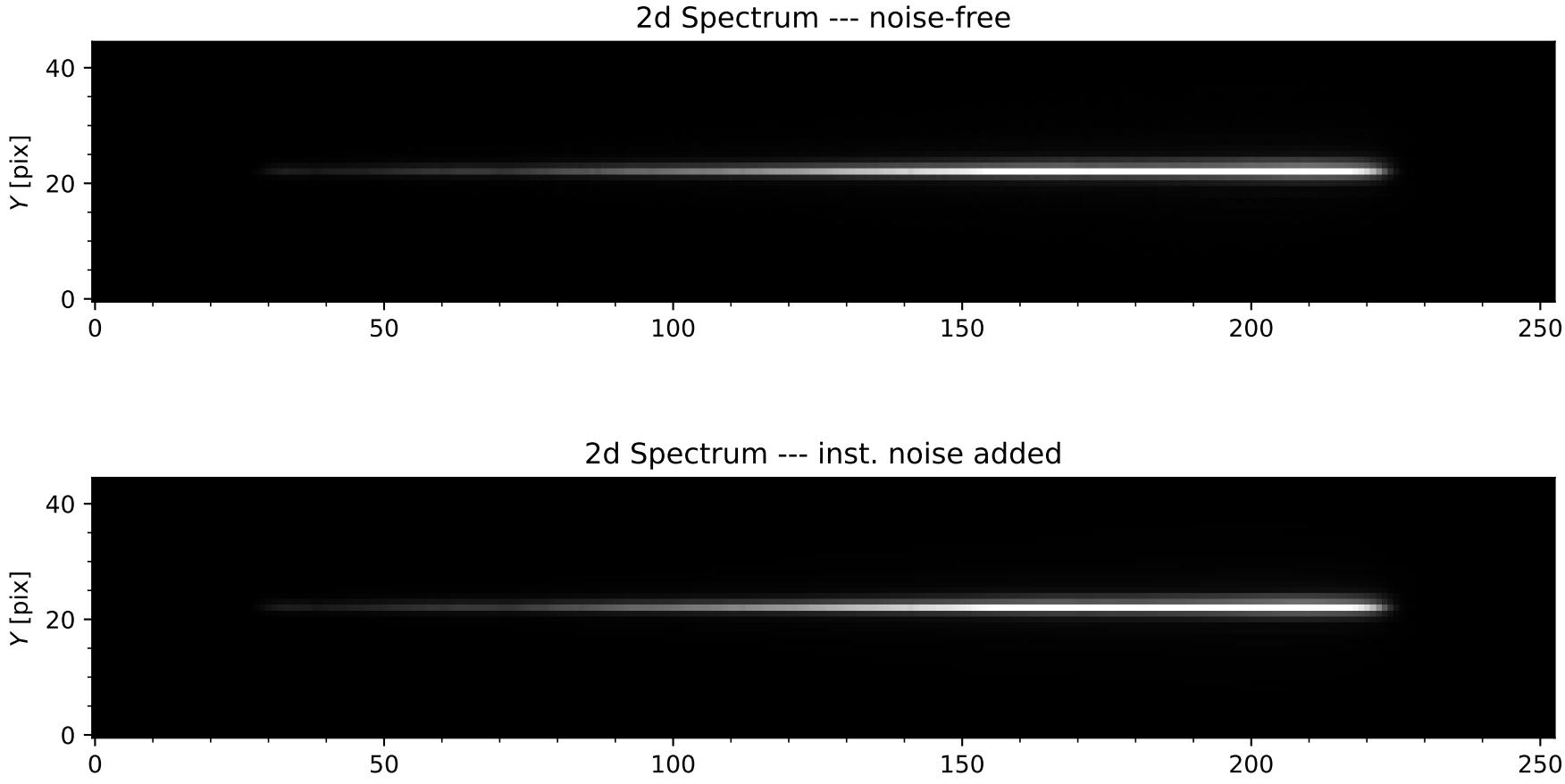

GROUP 3, STAR 0, OBS 3
2d Spectrum --- noise-free
Y [pix]
0
20
40
0
50
100
150
200
250
2d Spectrum --- inst. noise added
Y [pix]
0
20
40
0
50
100
150
200
250
1d Spectrum
Inst. noise added
Noise-free
Count [ADU]
0
10000
20000
30000
40000
0
50
100
150
200
250
X [pix]

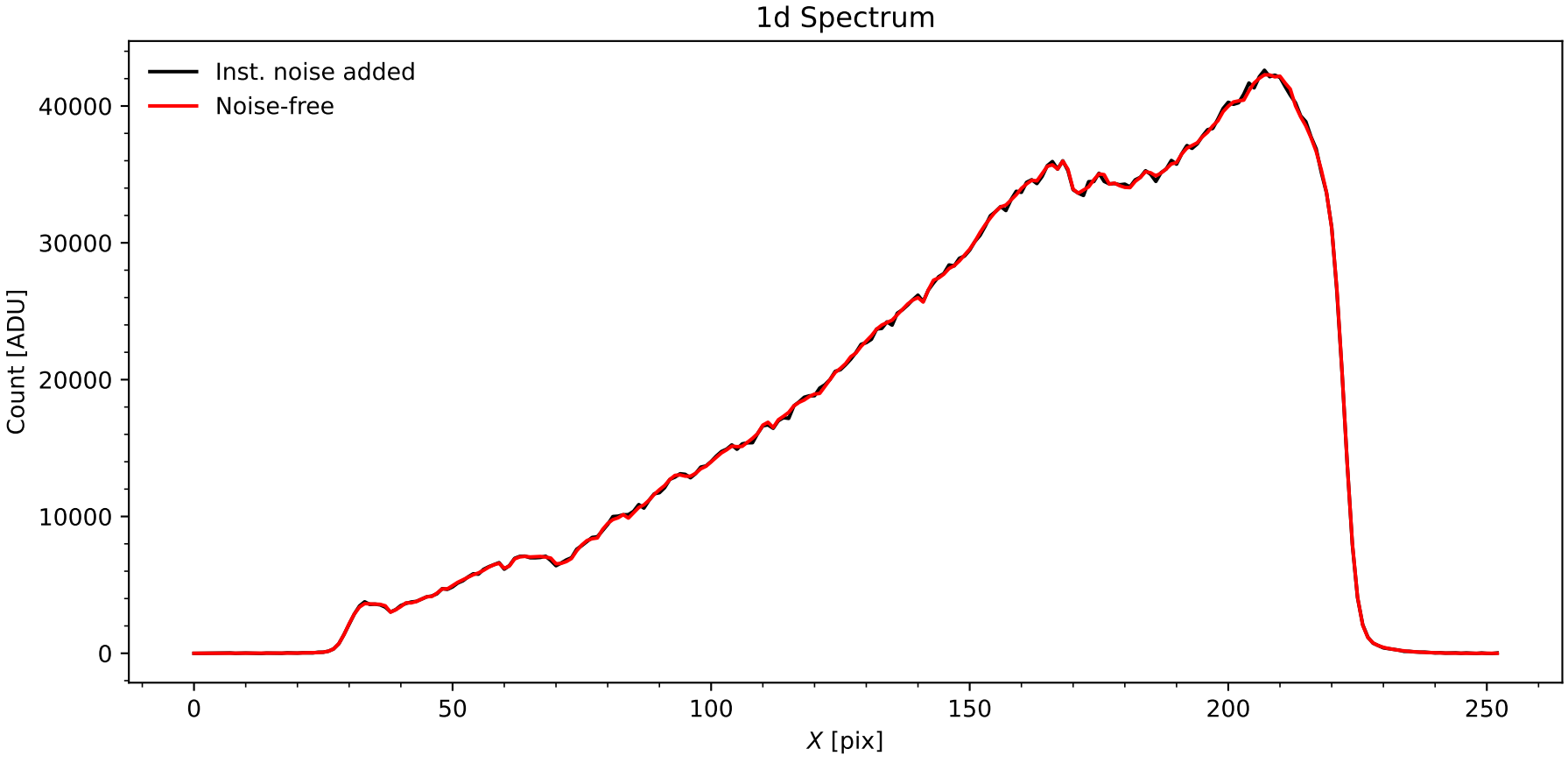
GROUP 3, STAR 0, OBS 4



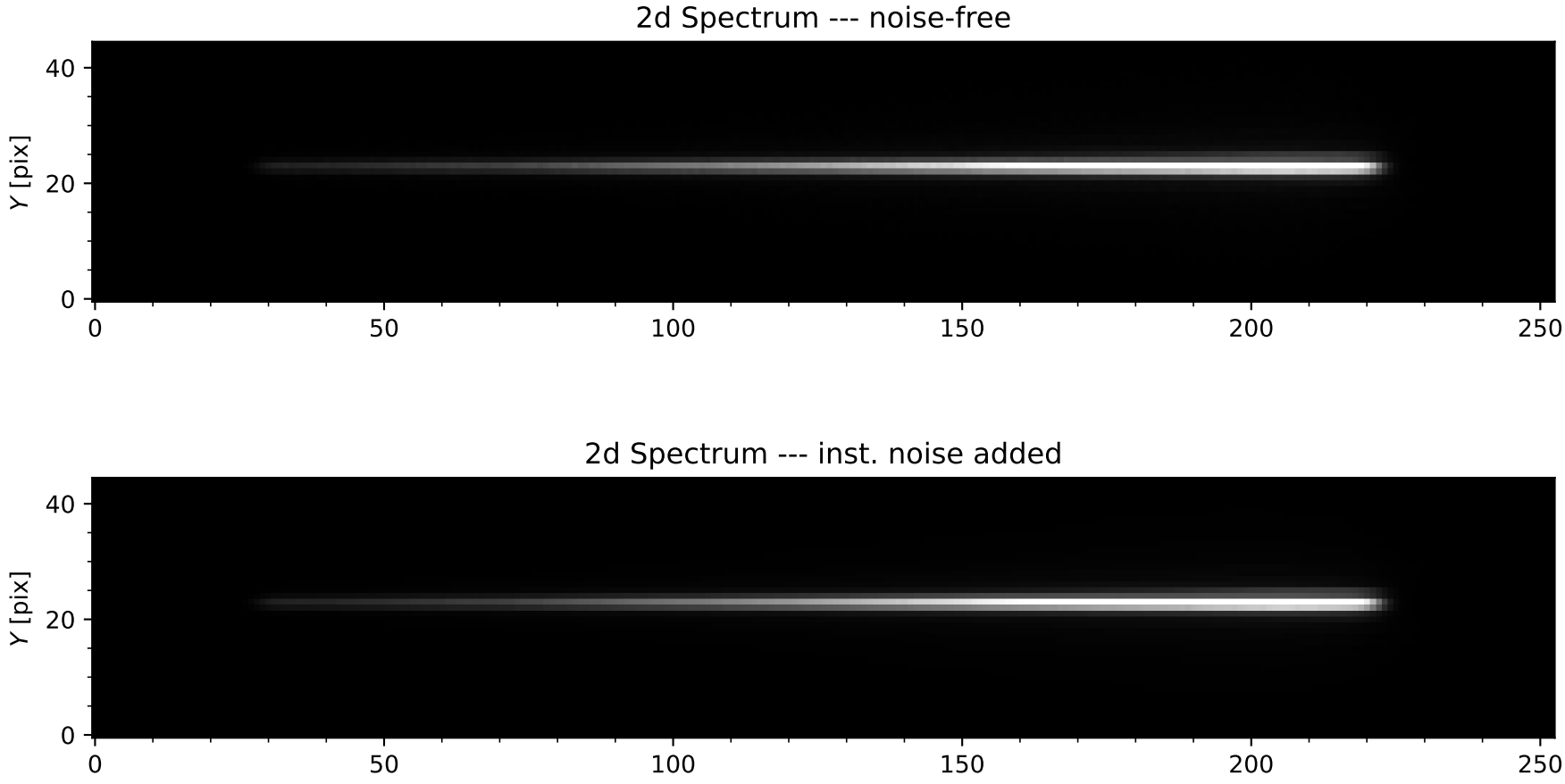


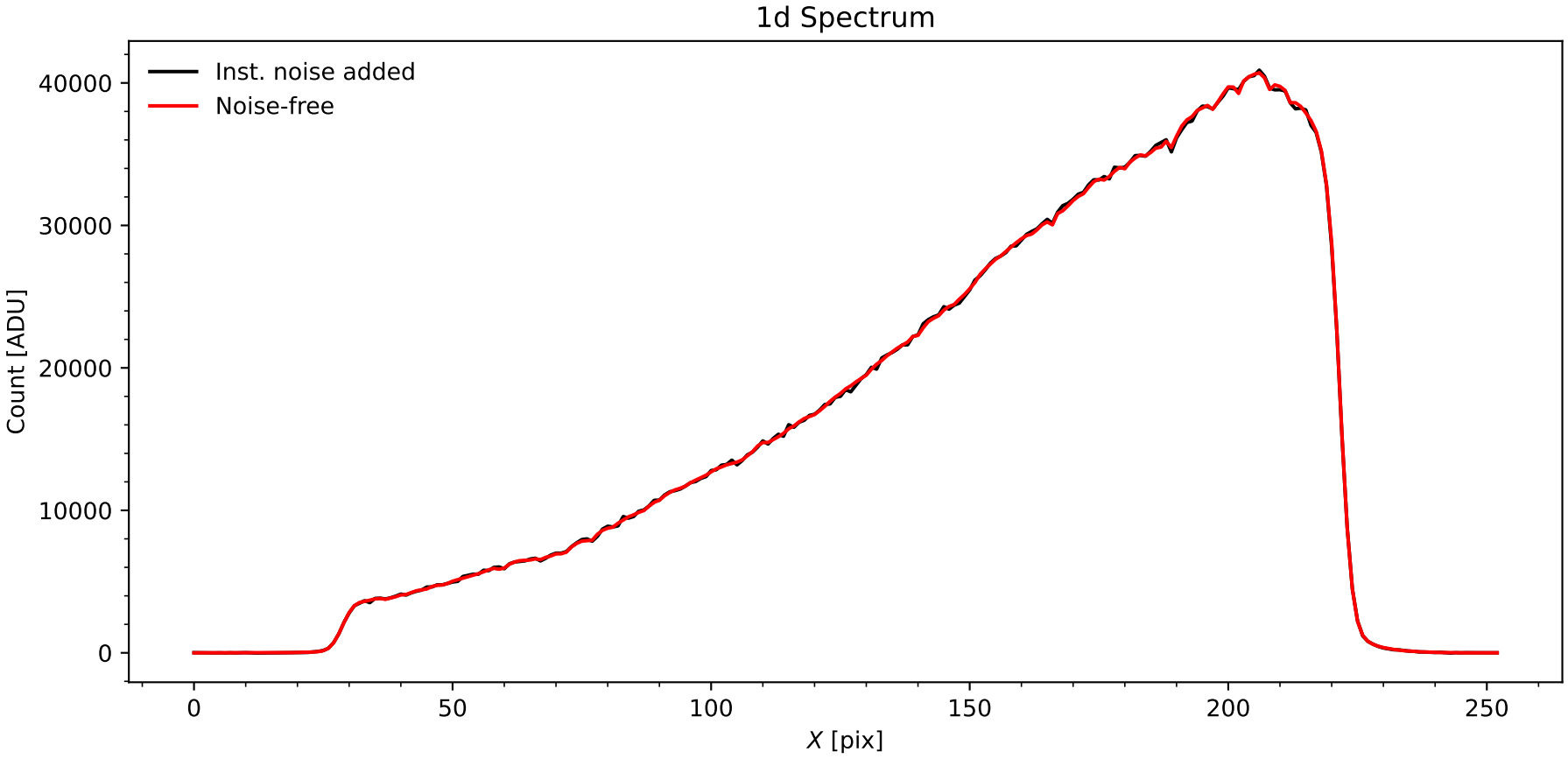
GROUP 3, STAR 0, OBS 5



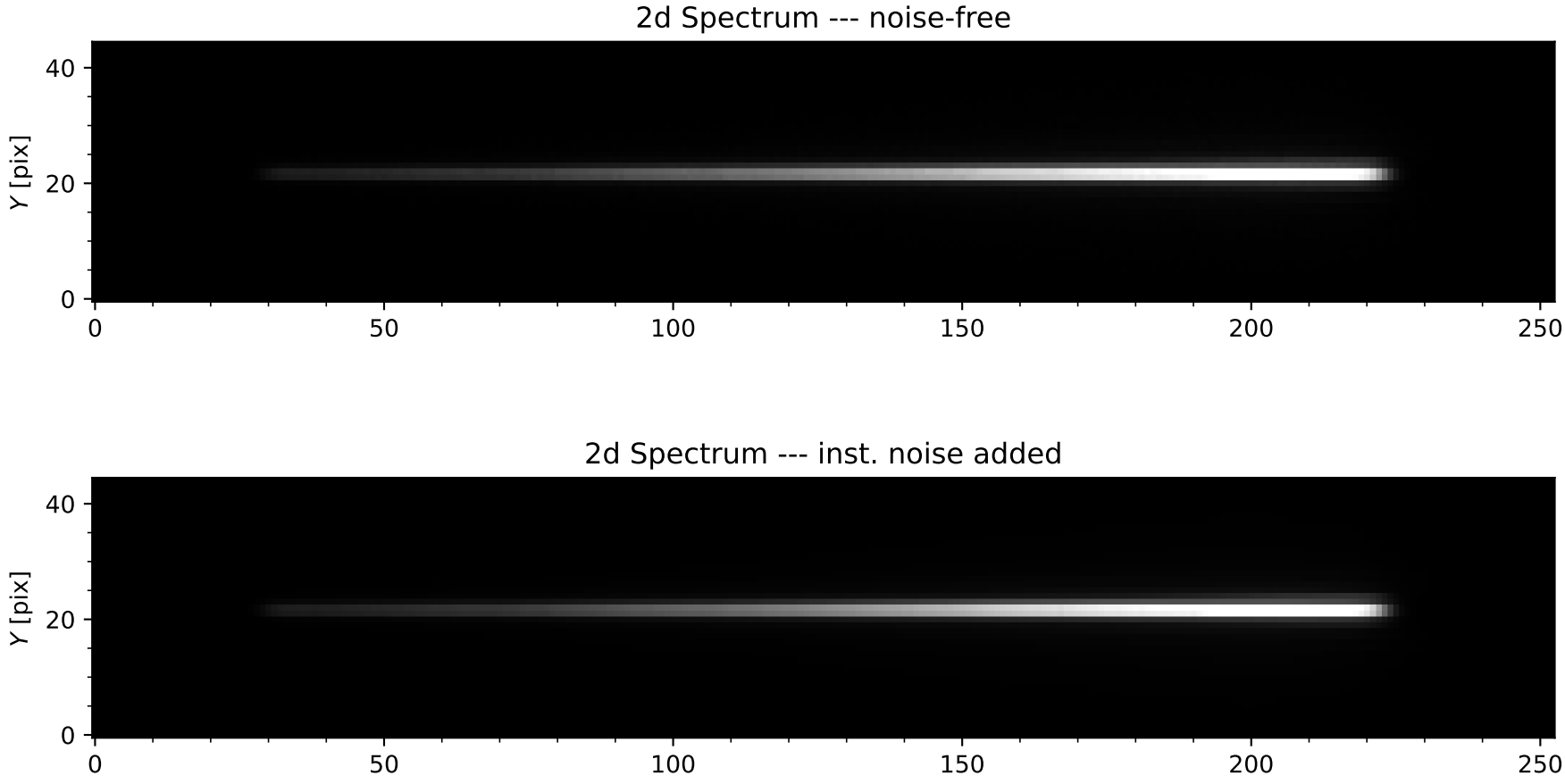


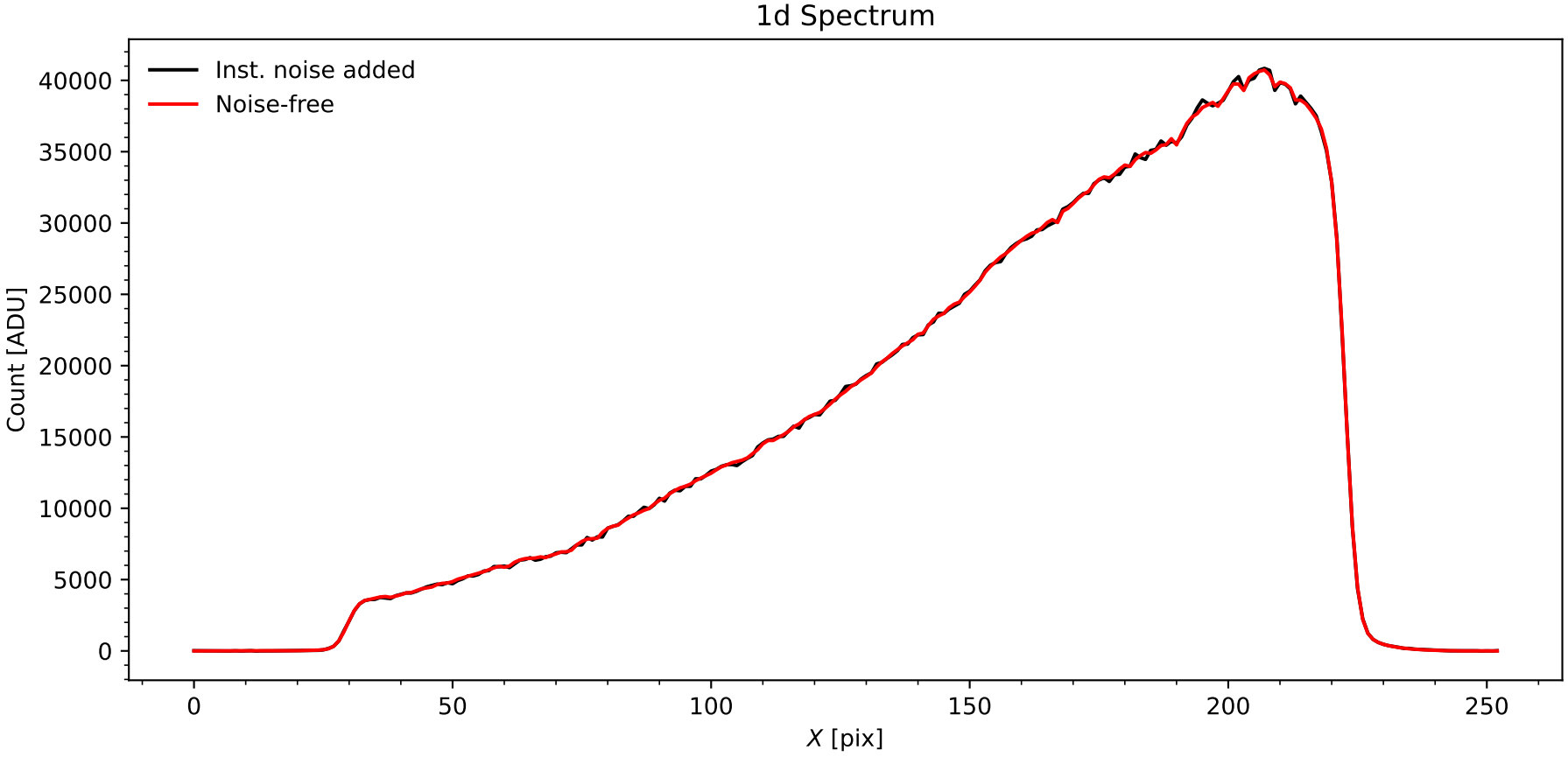
GROUP 3, STAR 1, OBS 1



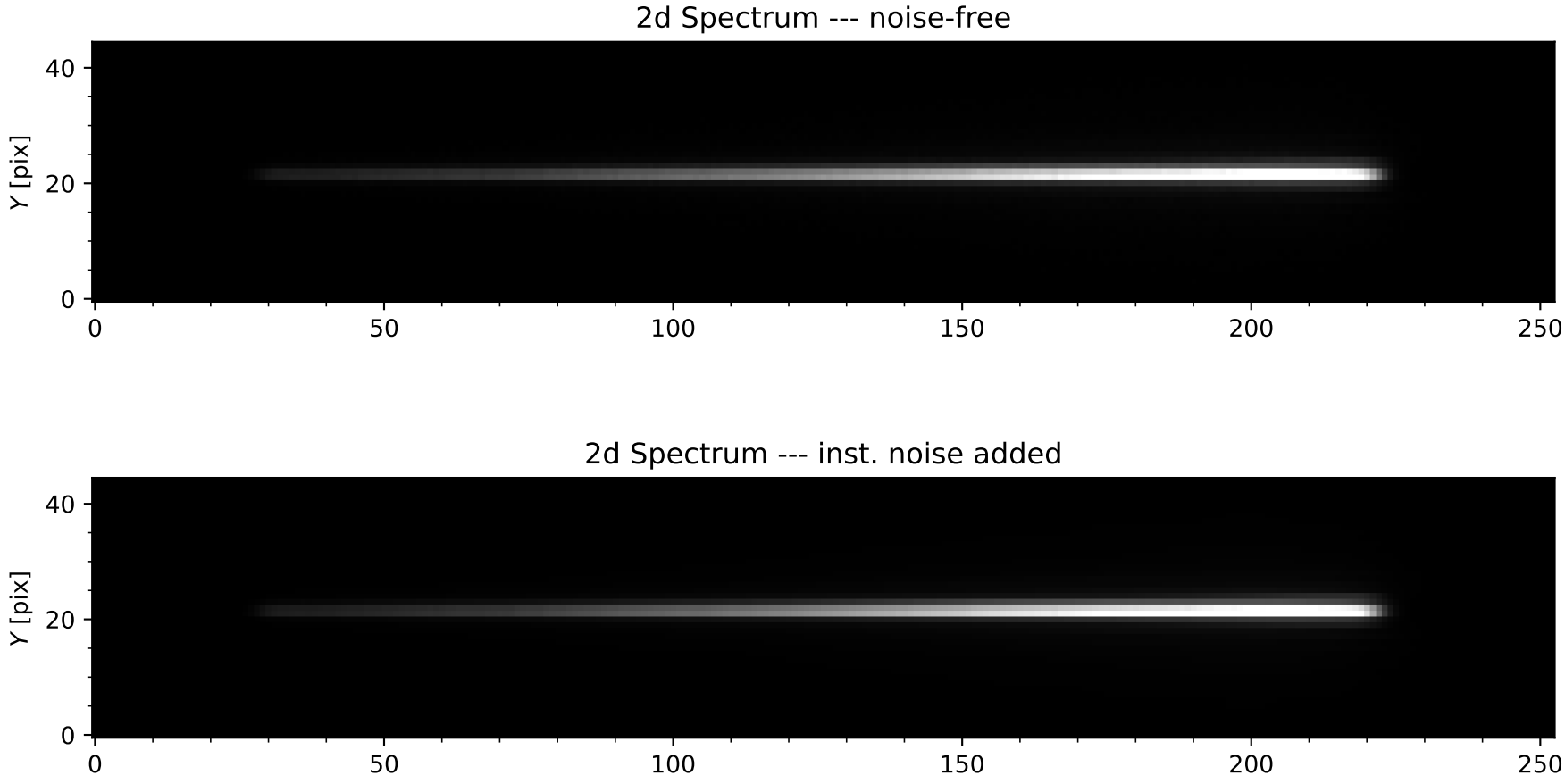


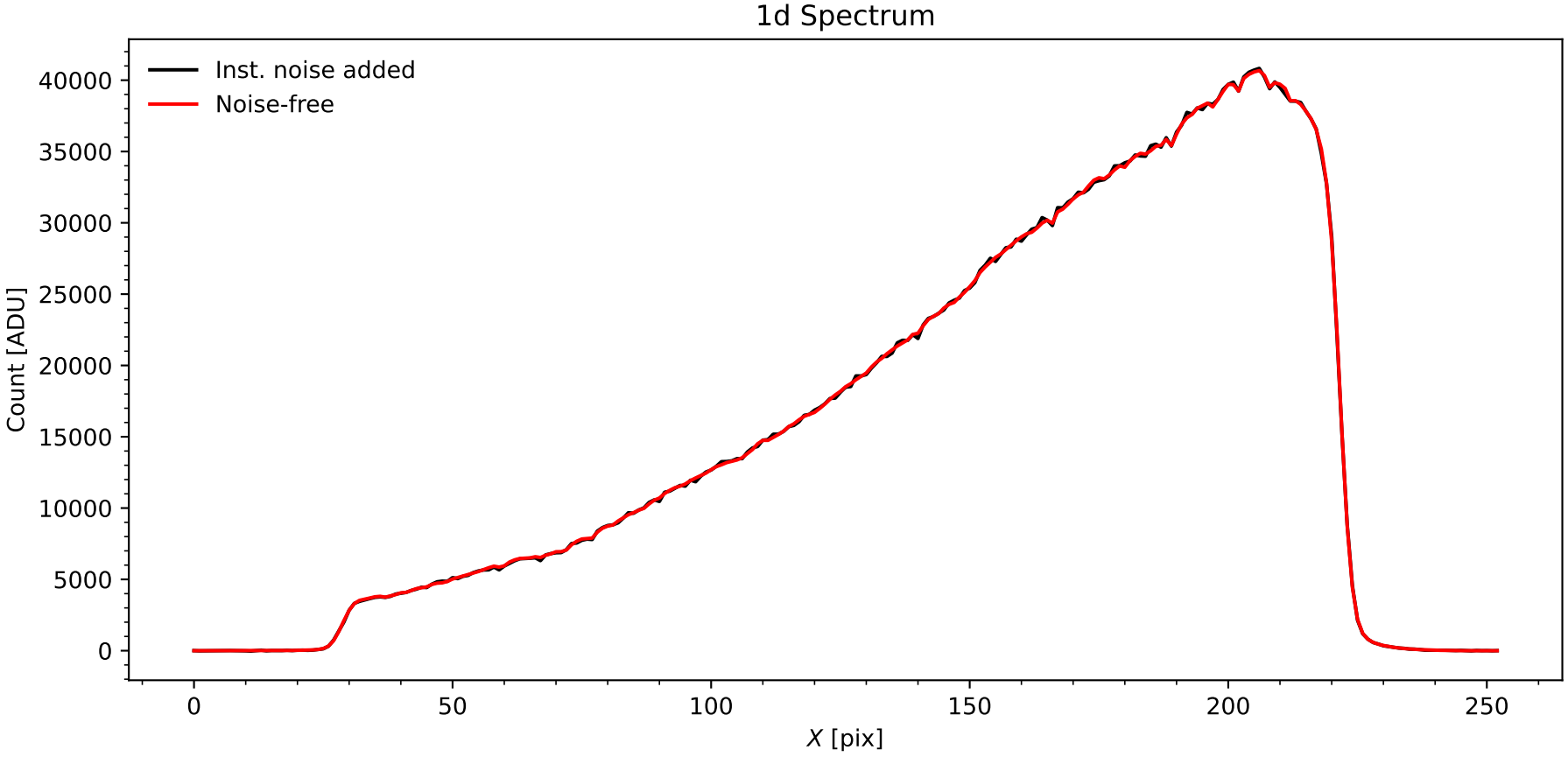
GROUP 3, STAR 1, OBS 2



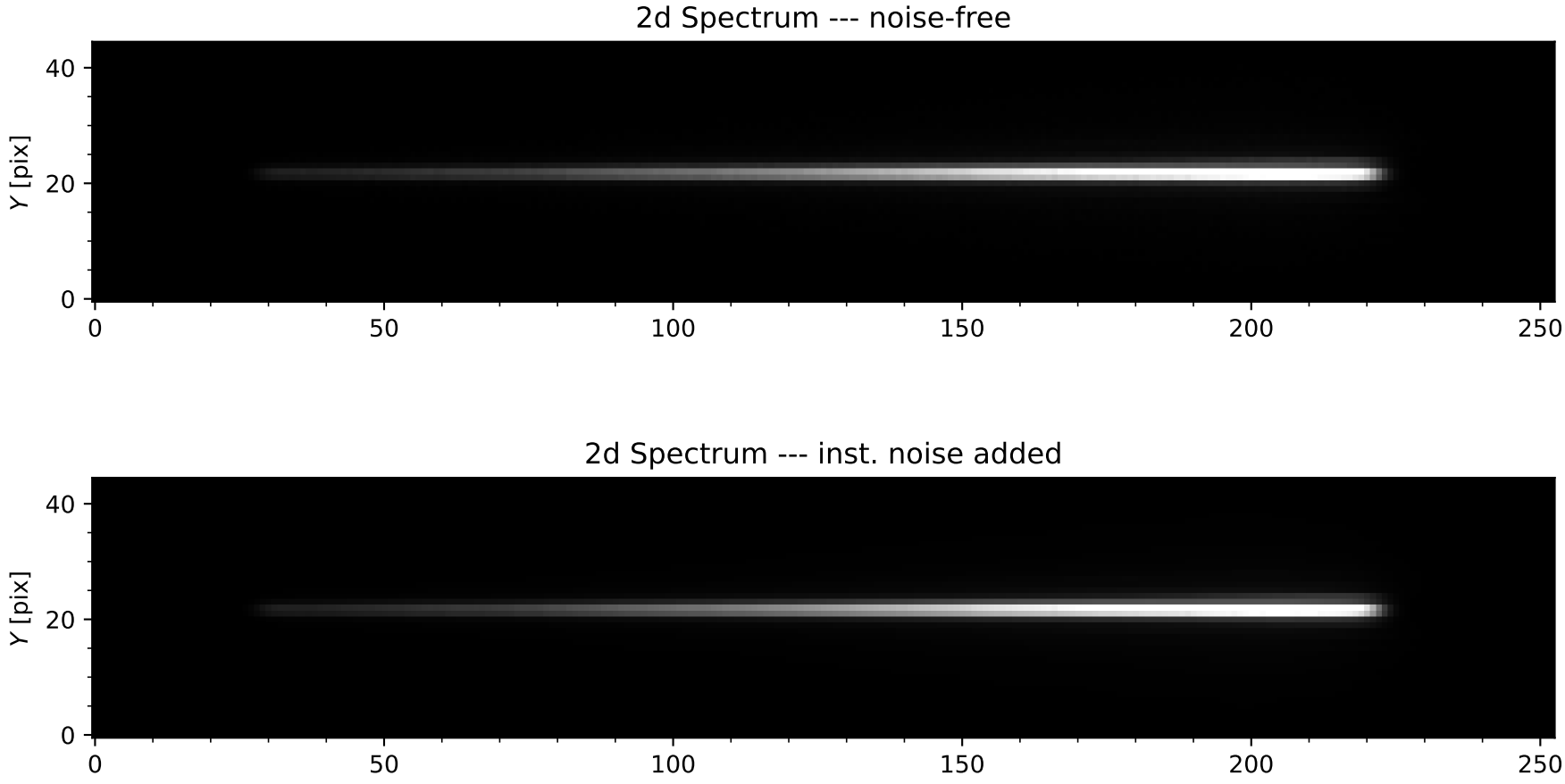


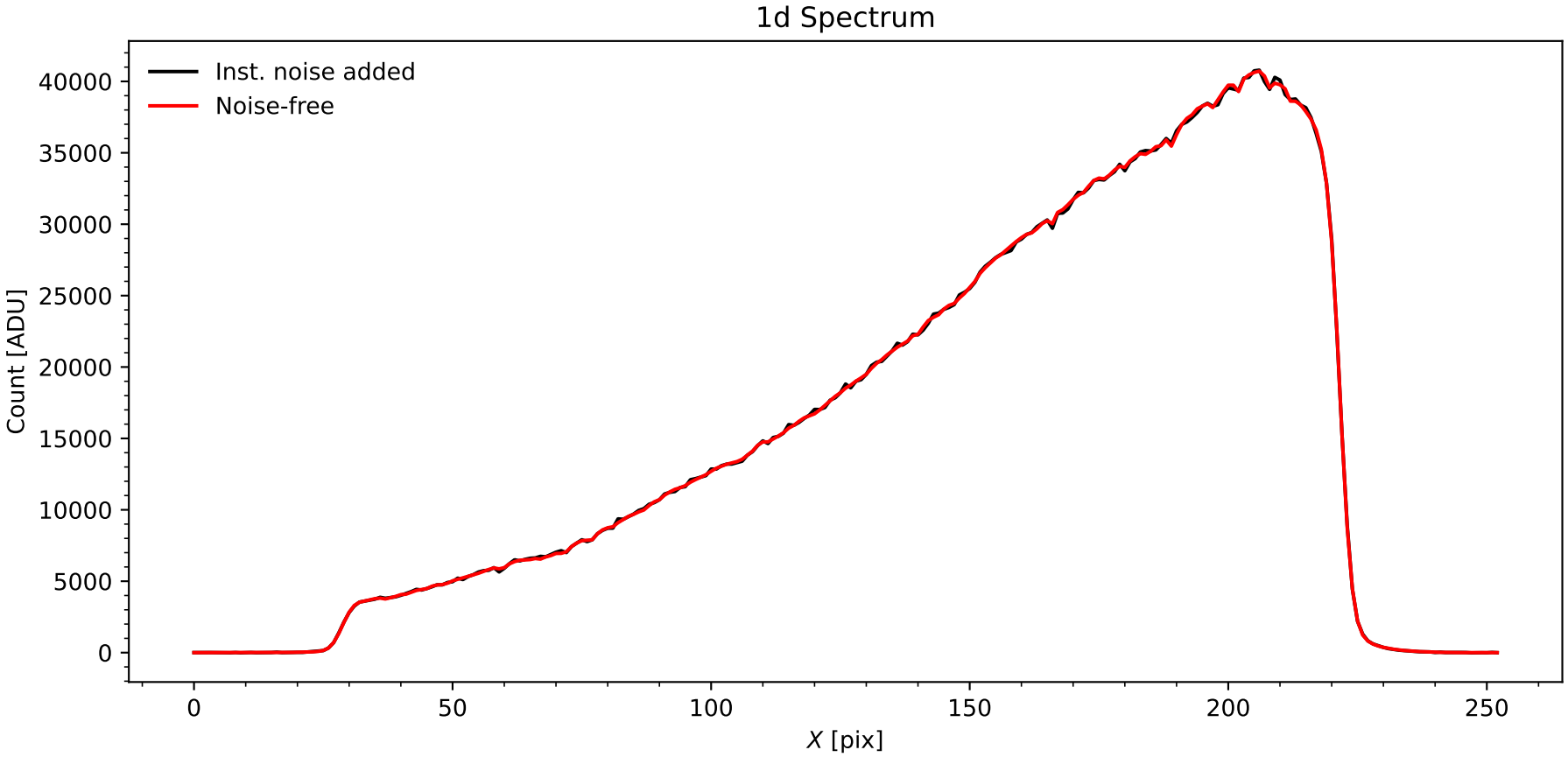
GROUP 3, STAR 1, OBS 3



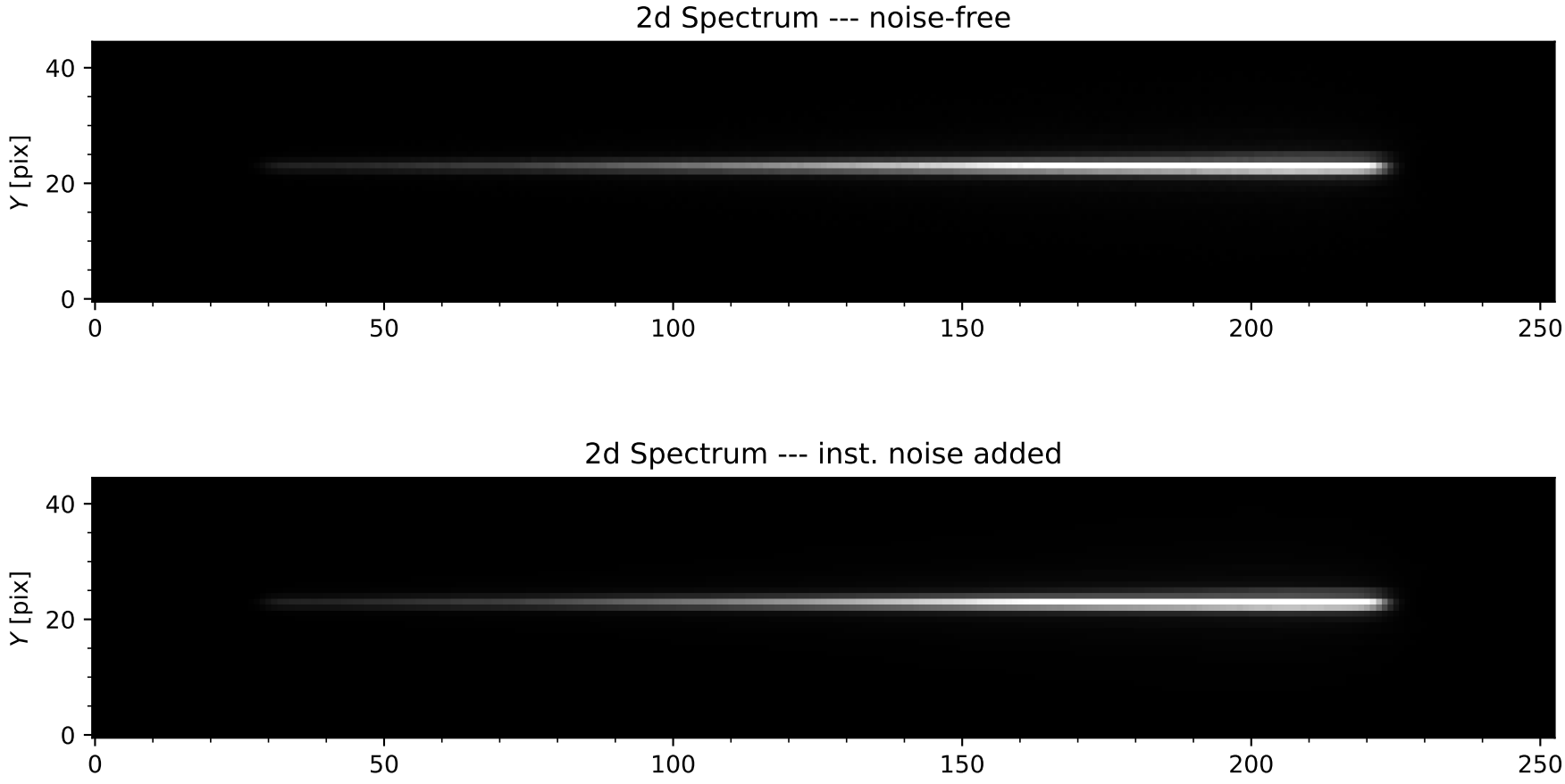


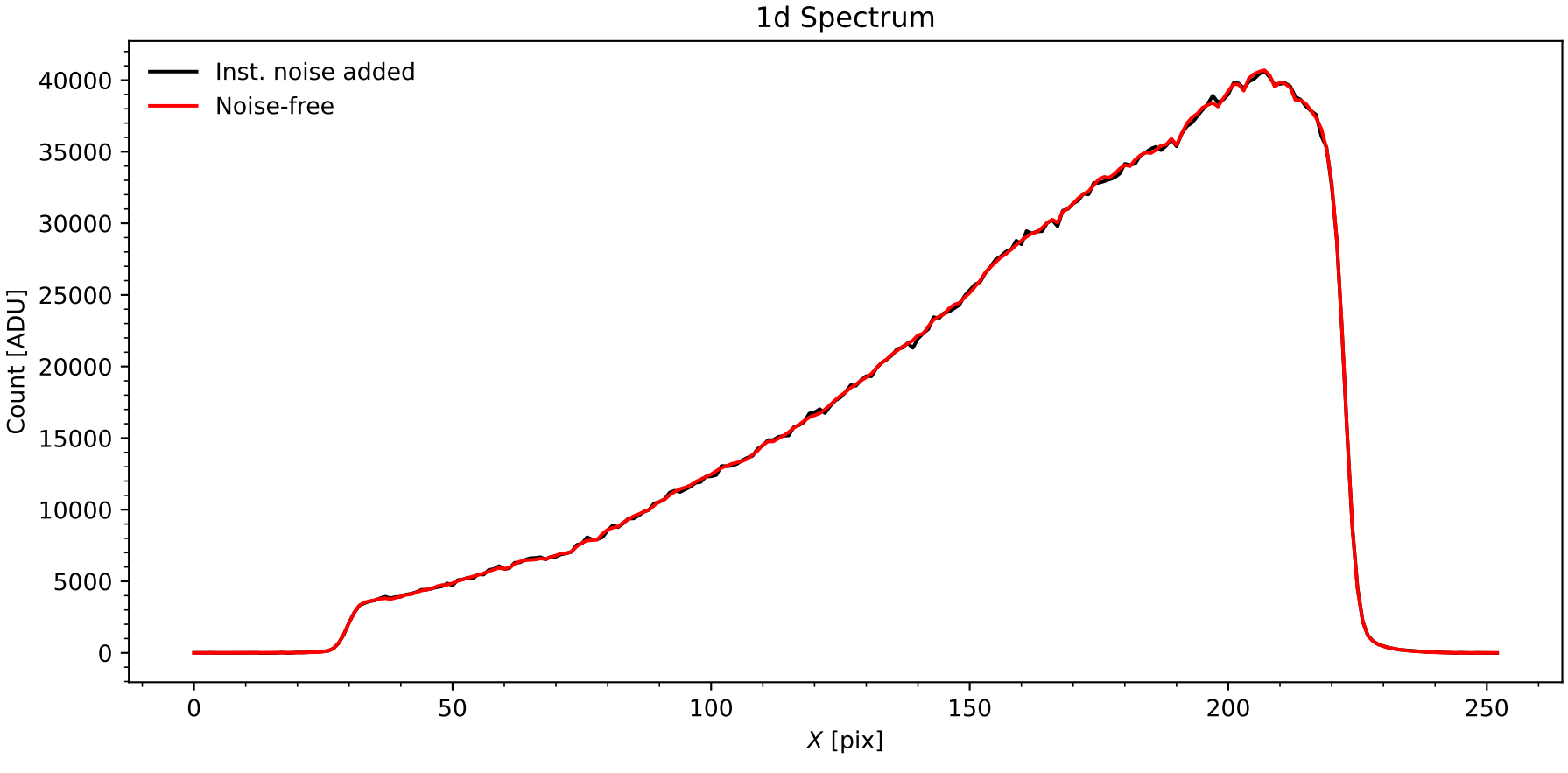
GROUP 3, STAR 1, OBS 4



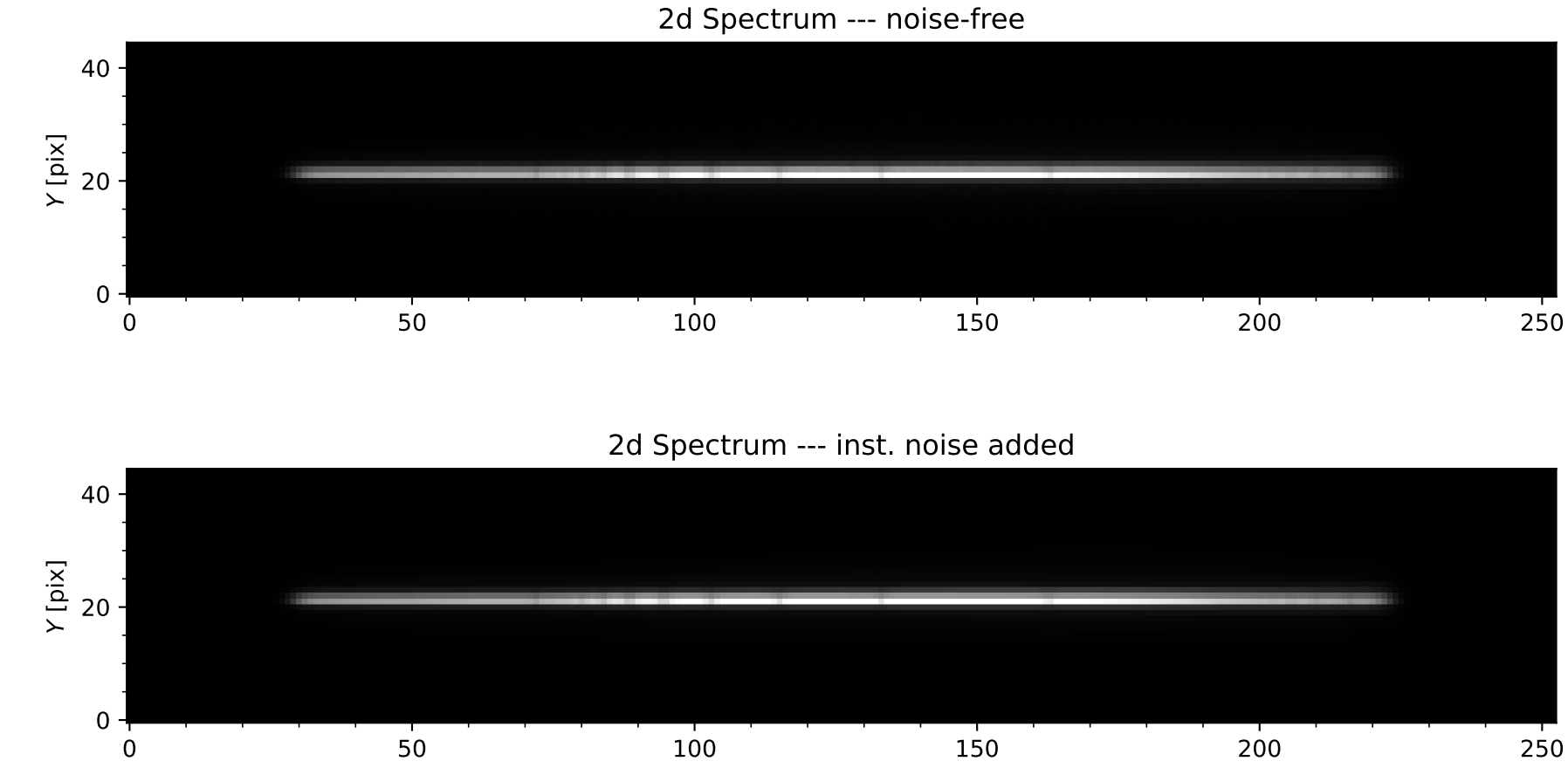


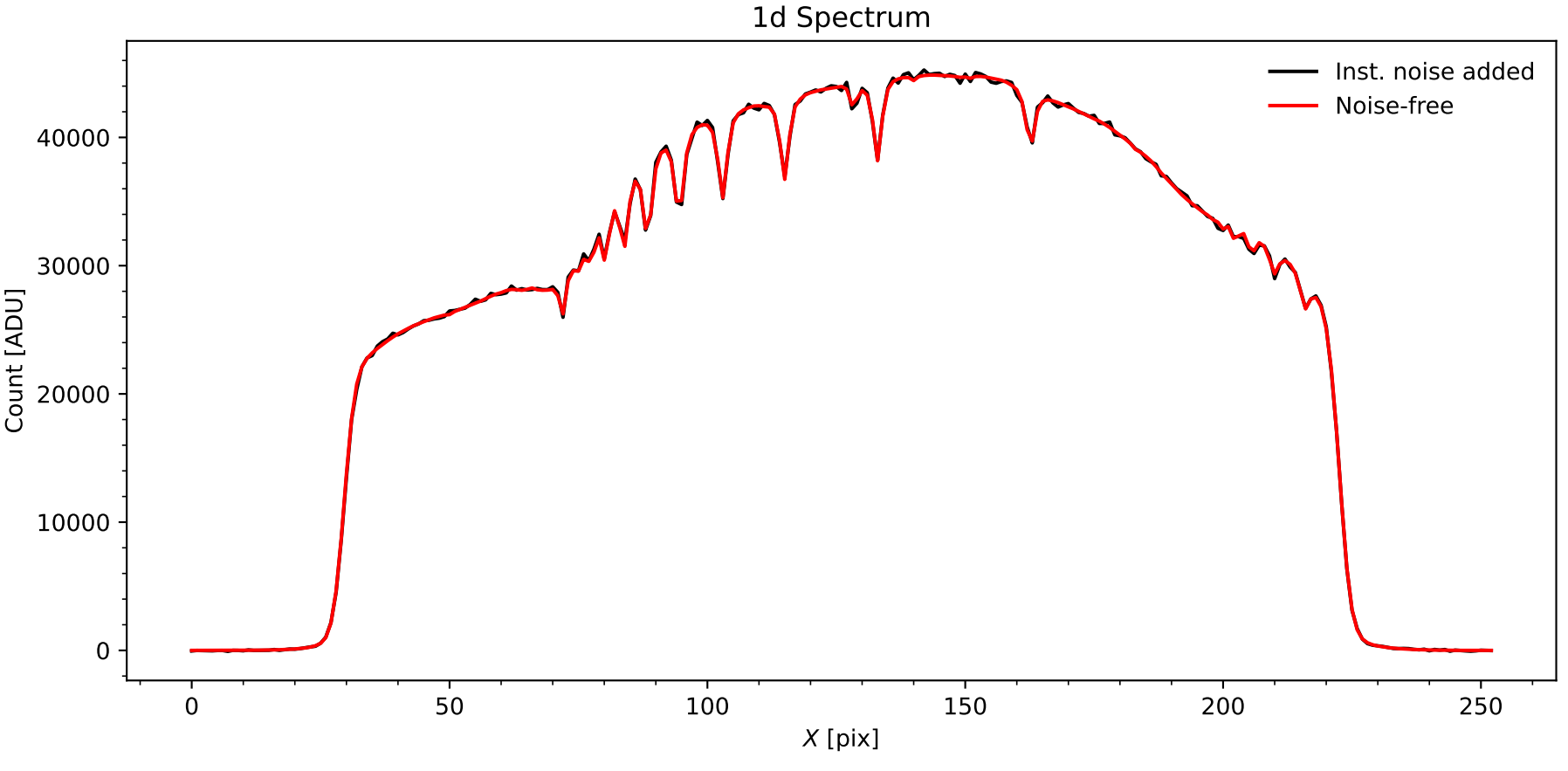
GROUP 3, STAR 1, OBS 5



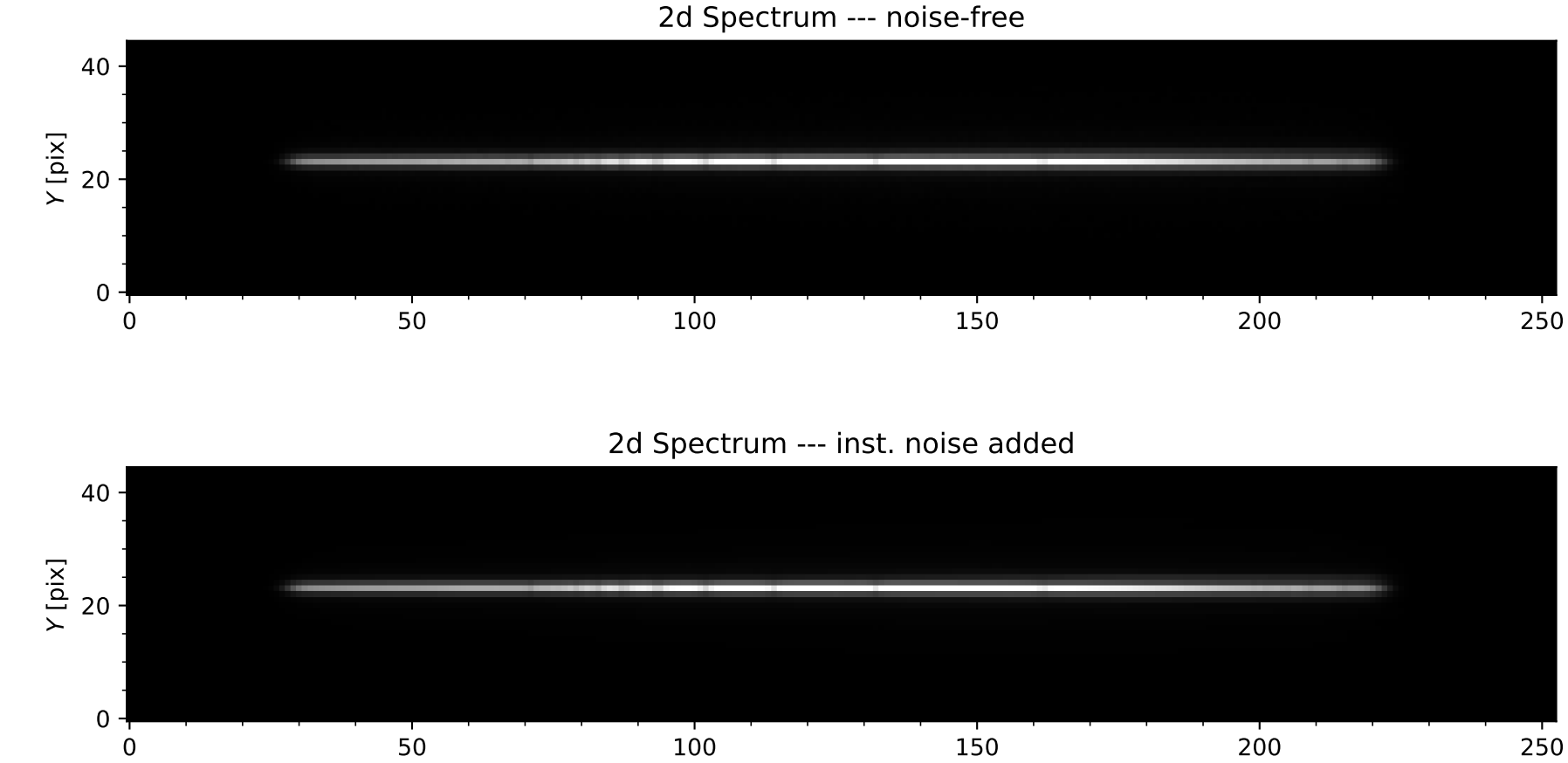


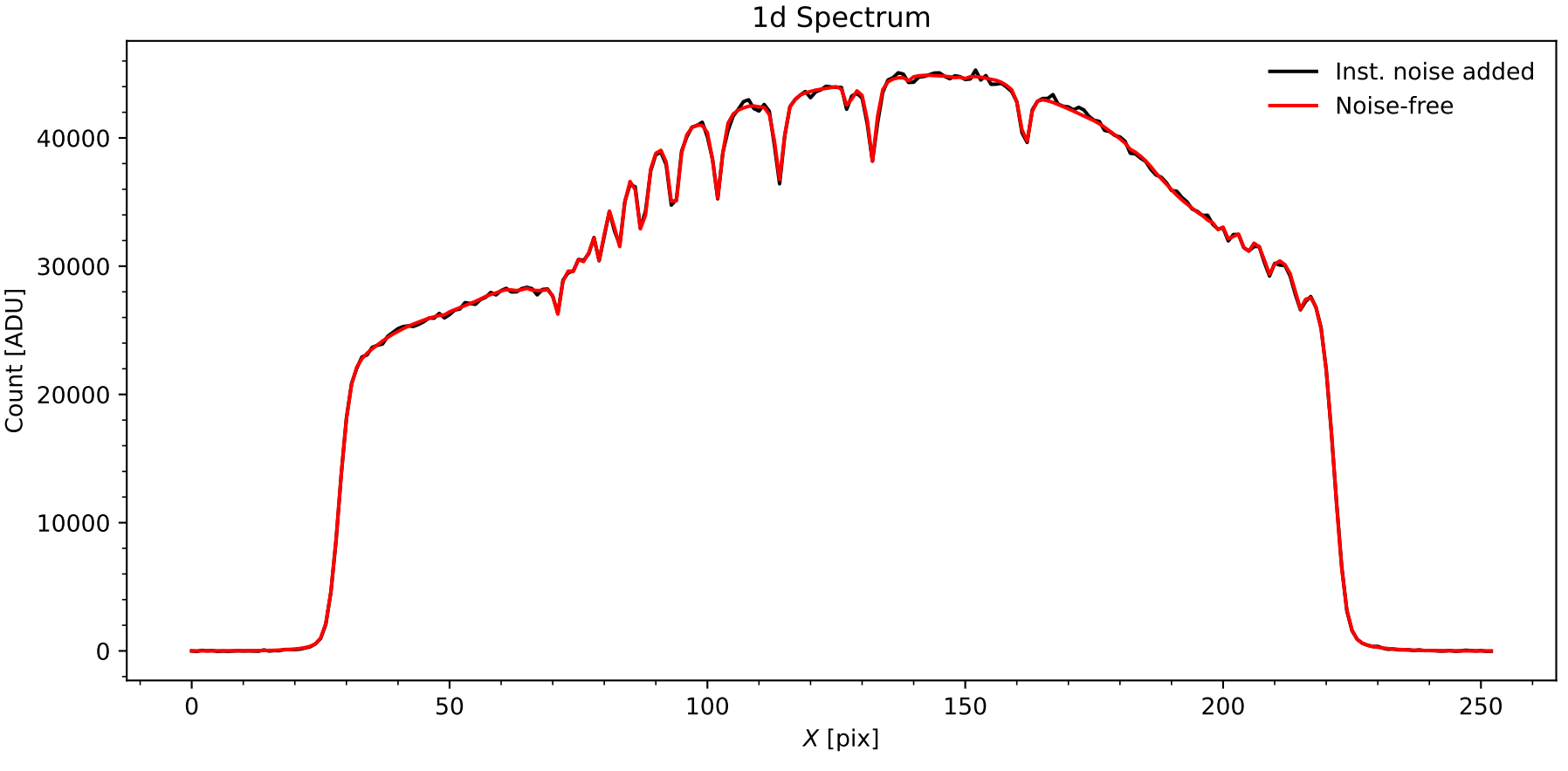
GROUP 3, STAR 2, OBS 1



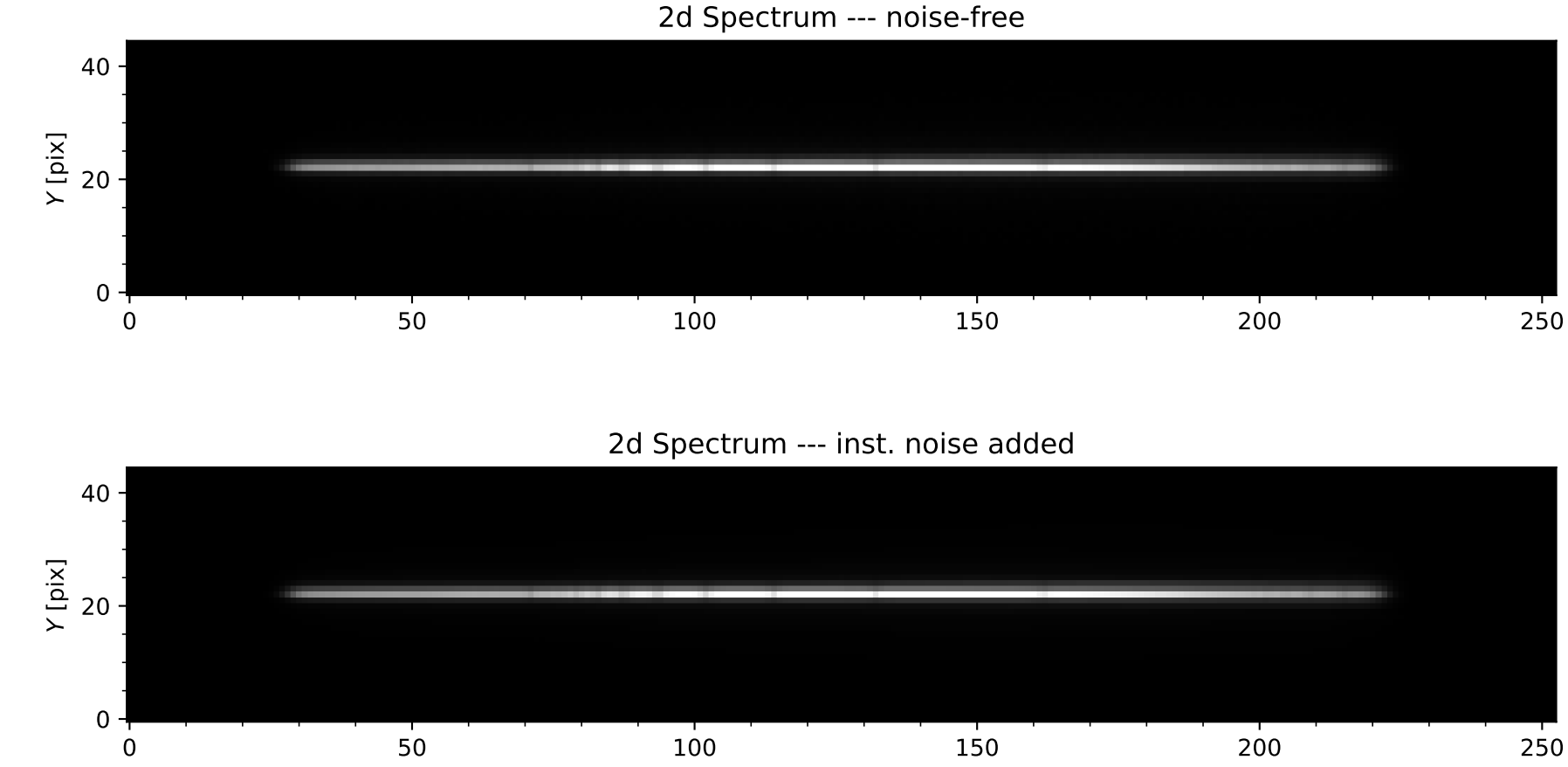


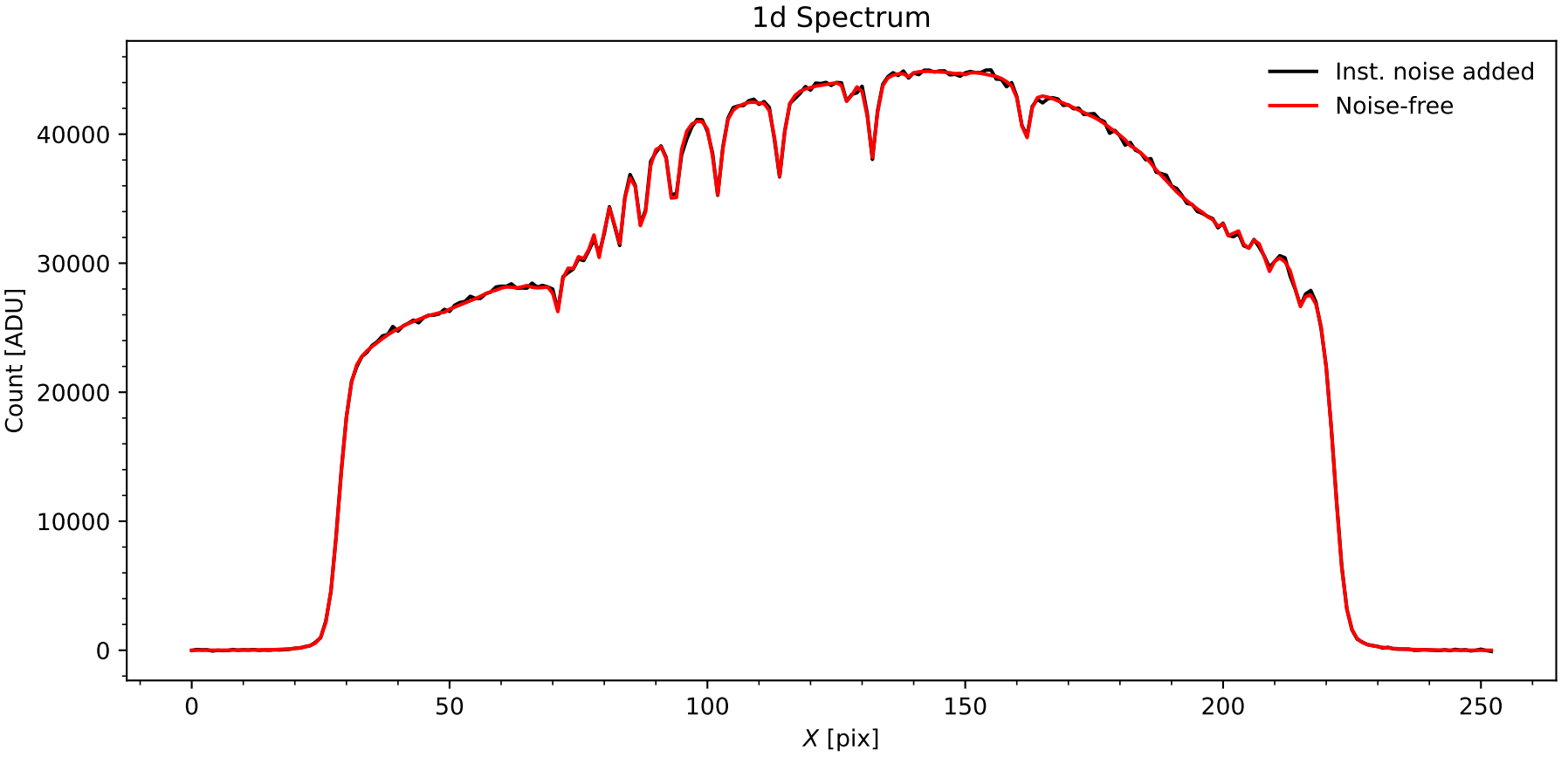
GROUP 3, STAR 2, OBS 2



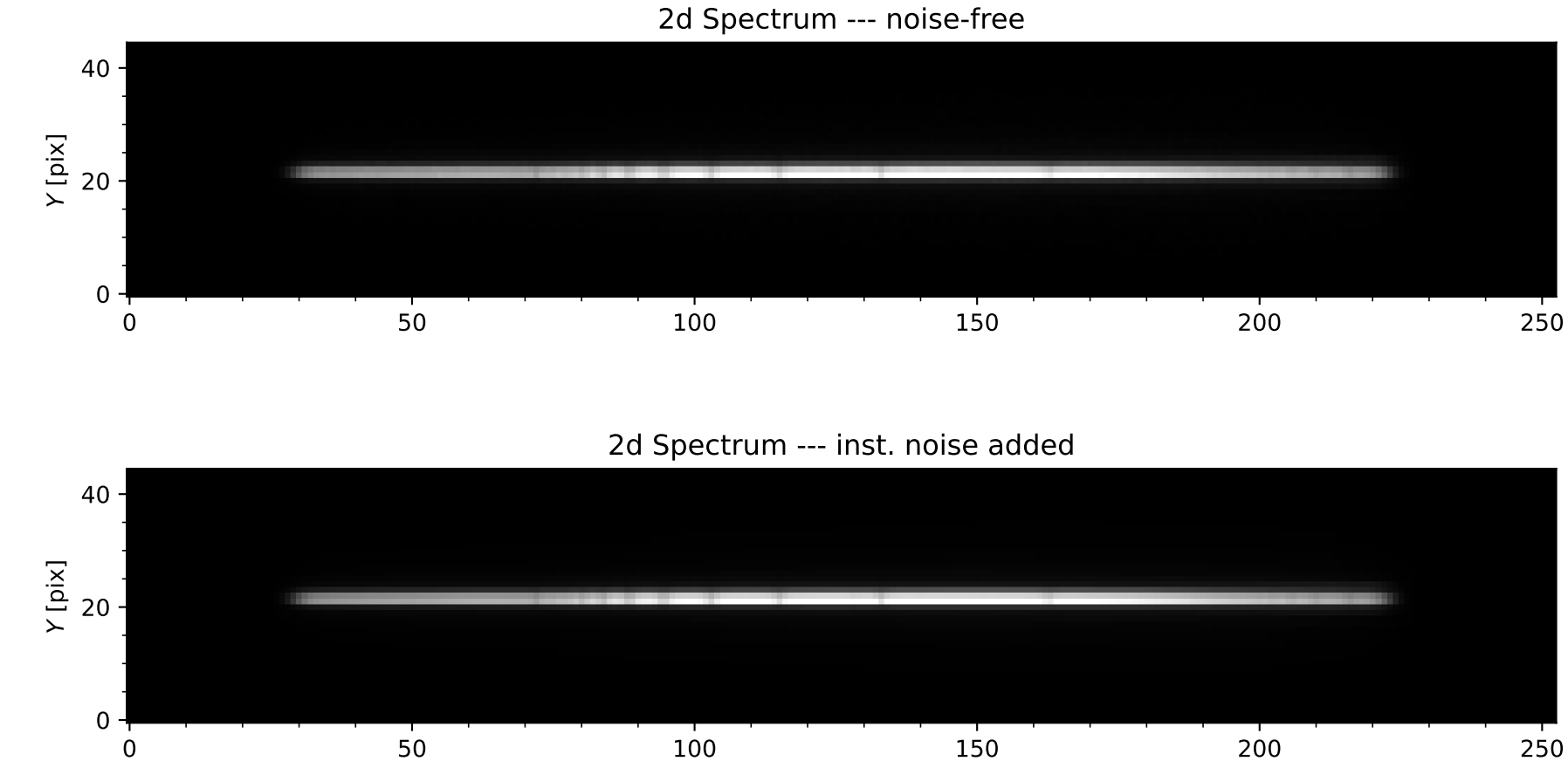


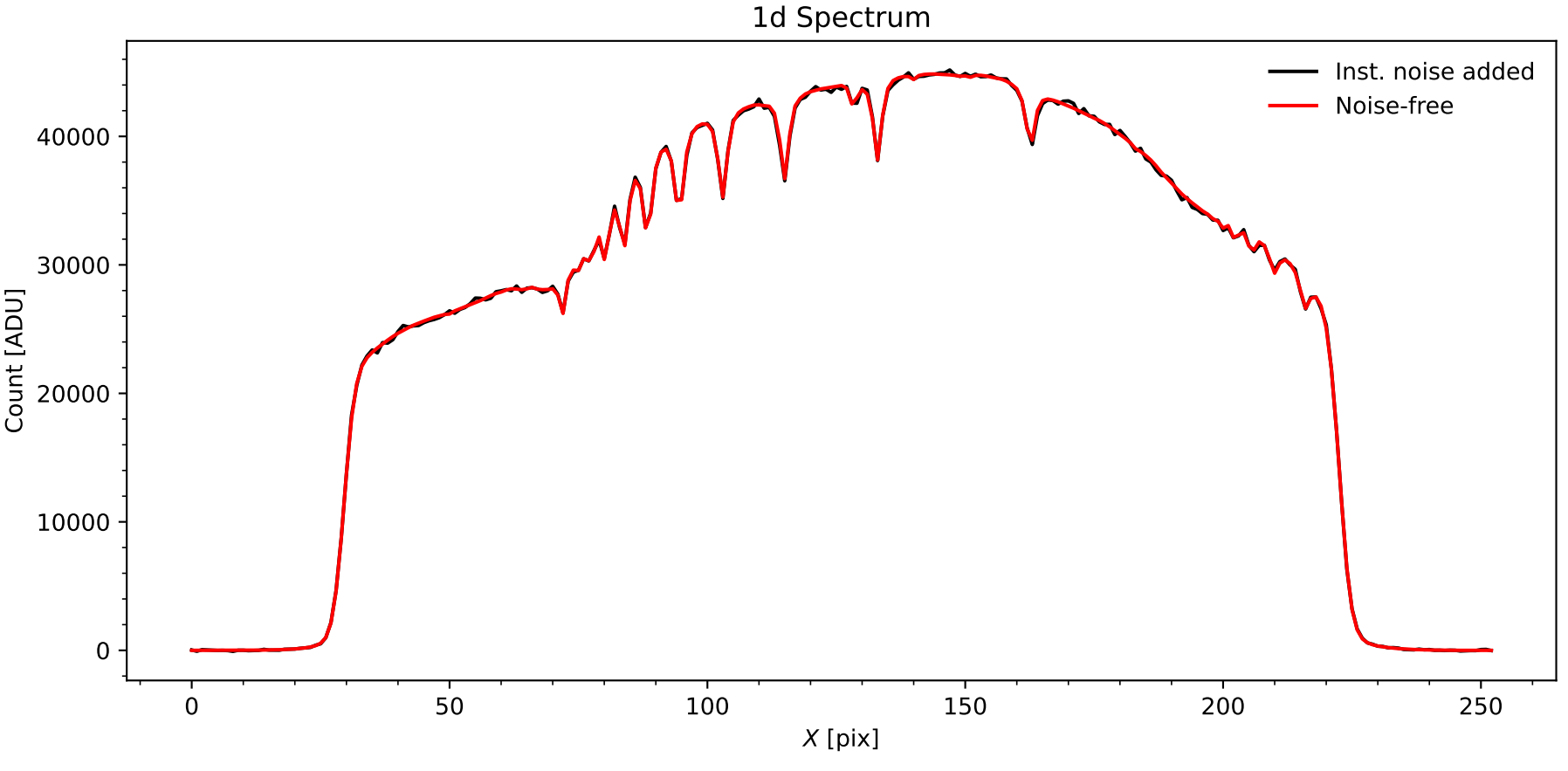
GROUP 3, STAR 2, OBS 3



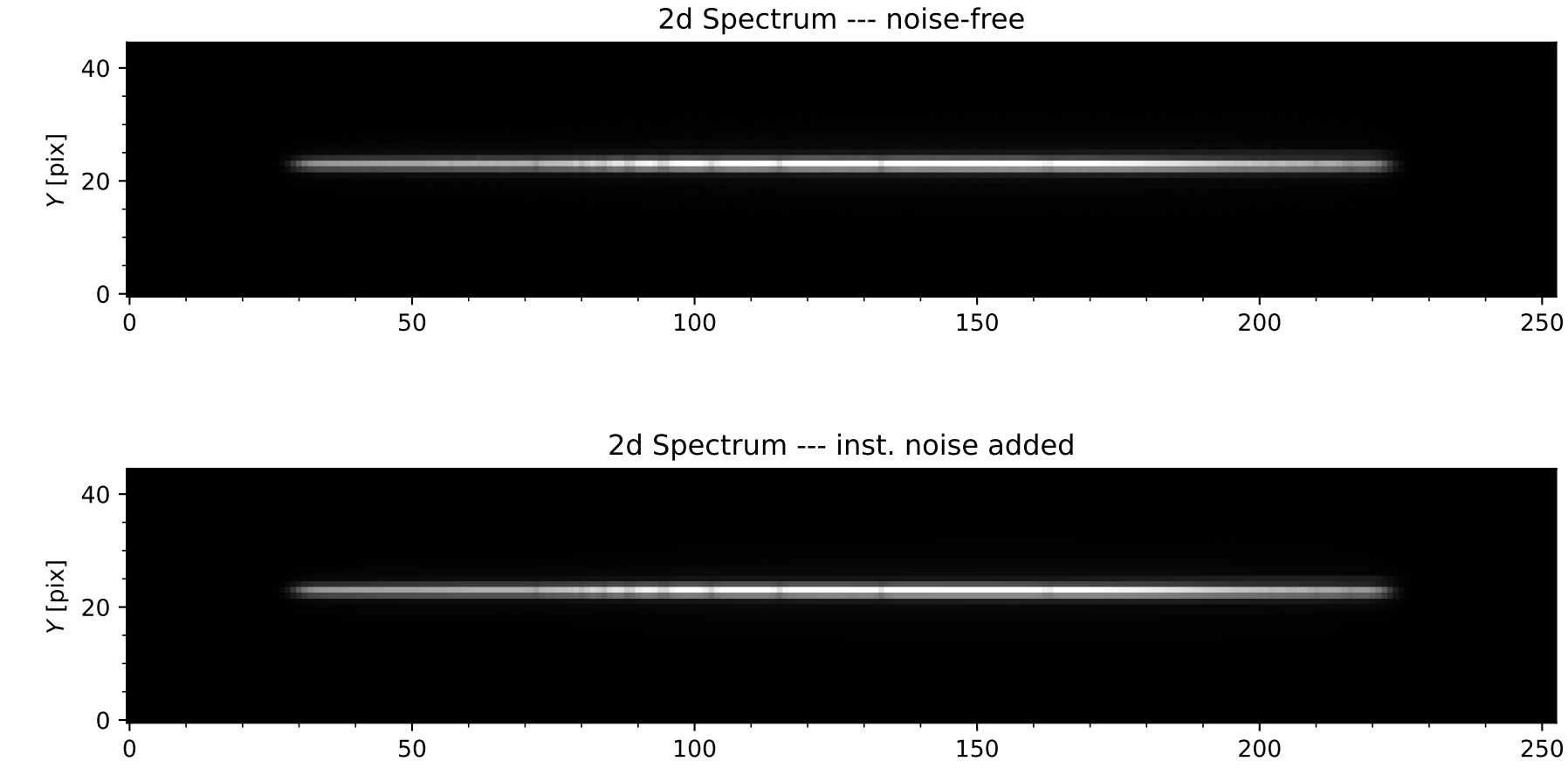


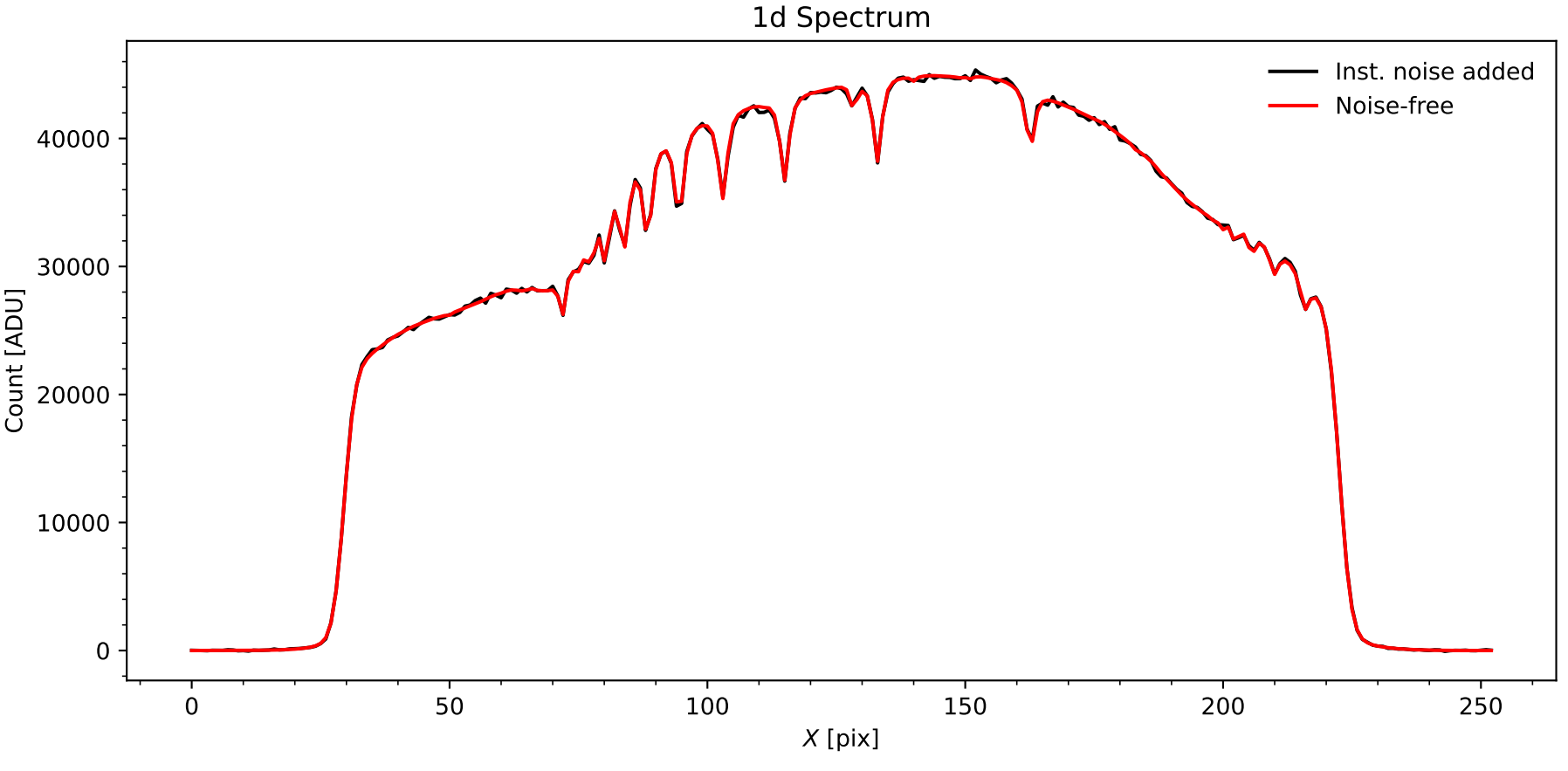
GROUP 3, STAR 2, OBS 4



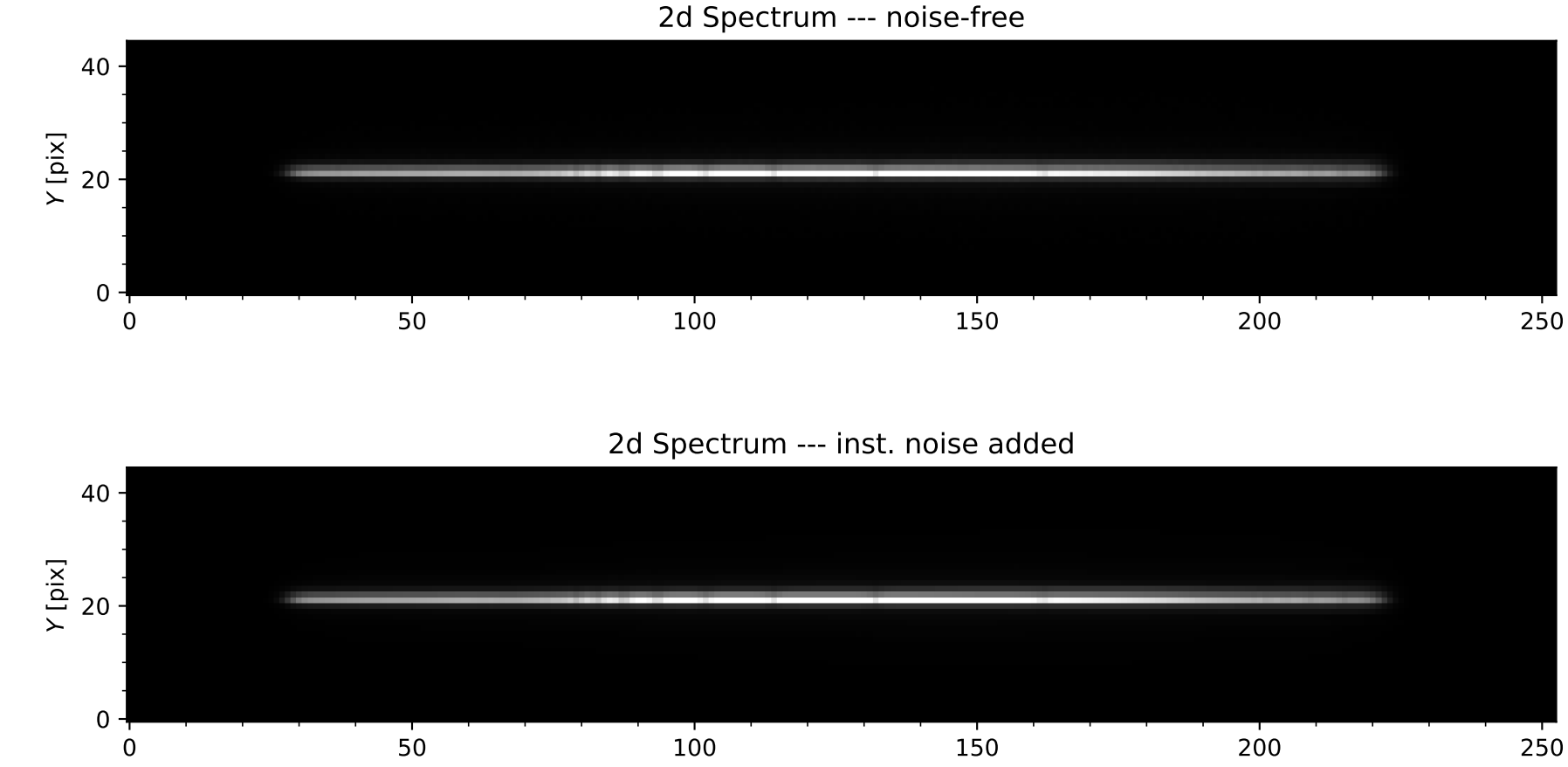


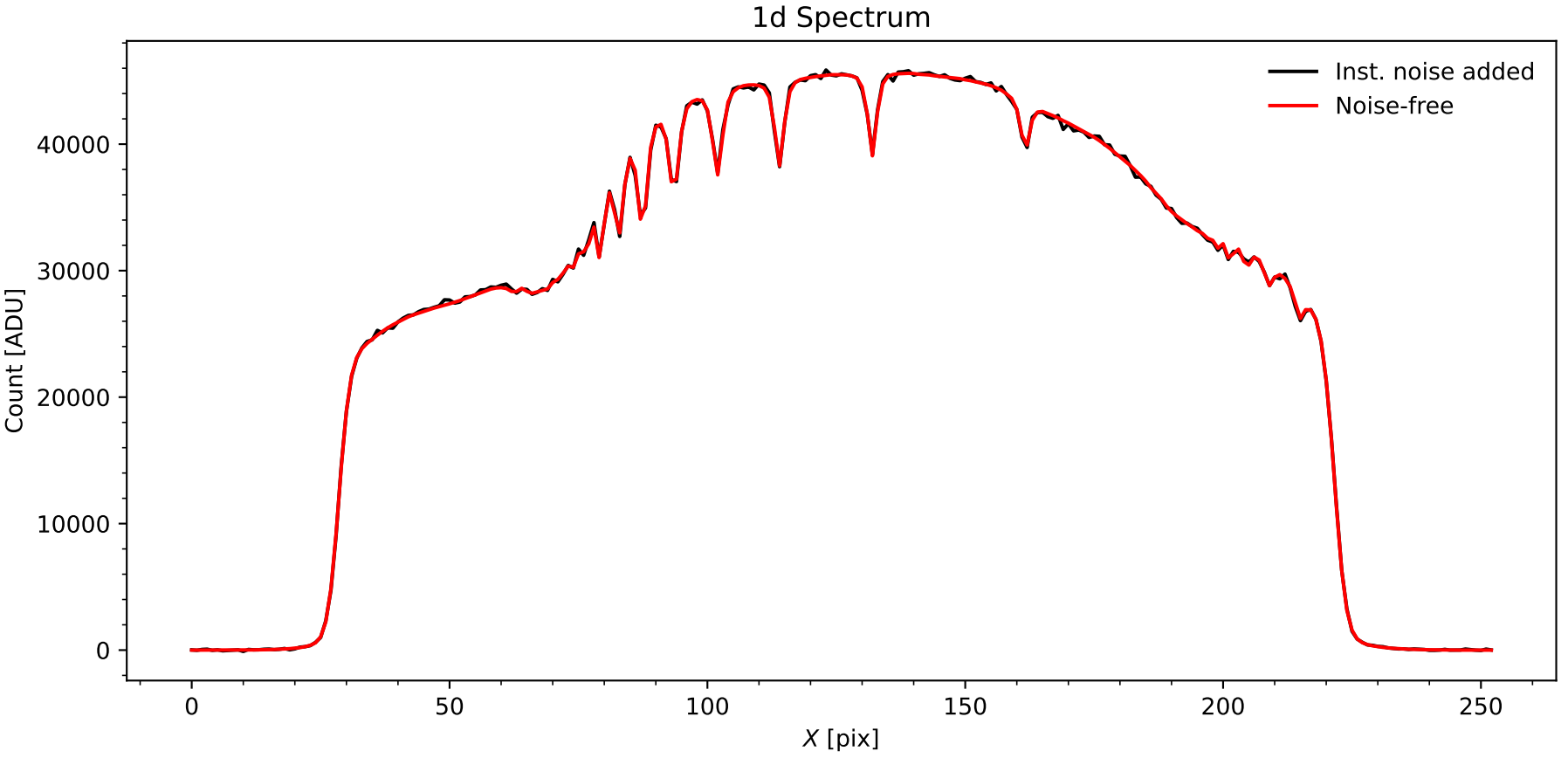
GROUP 3, STAR 2, OBS 5



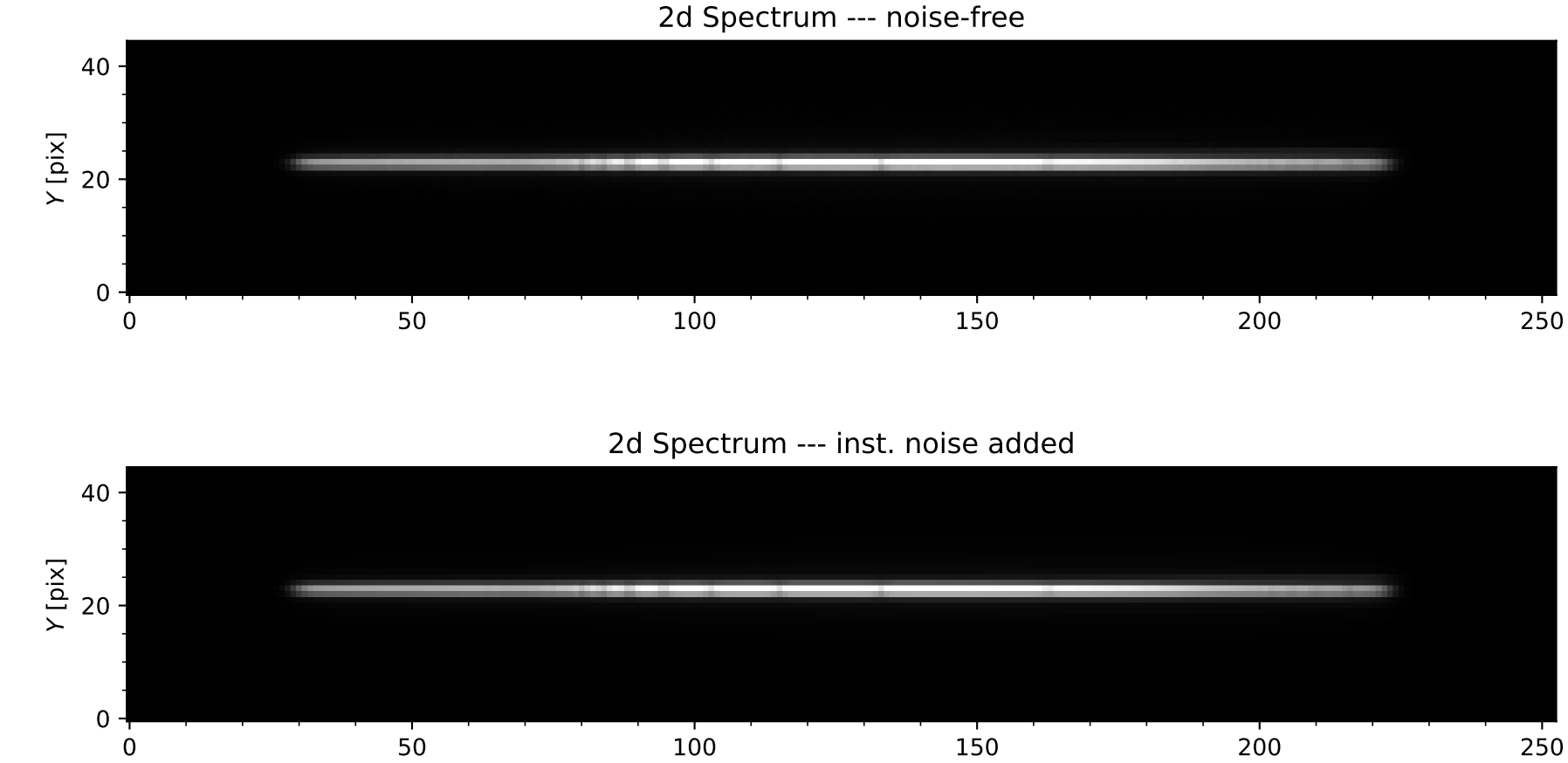


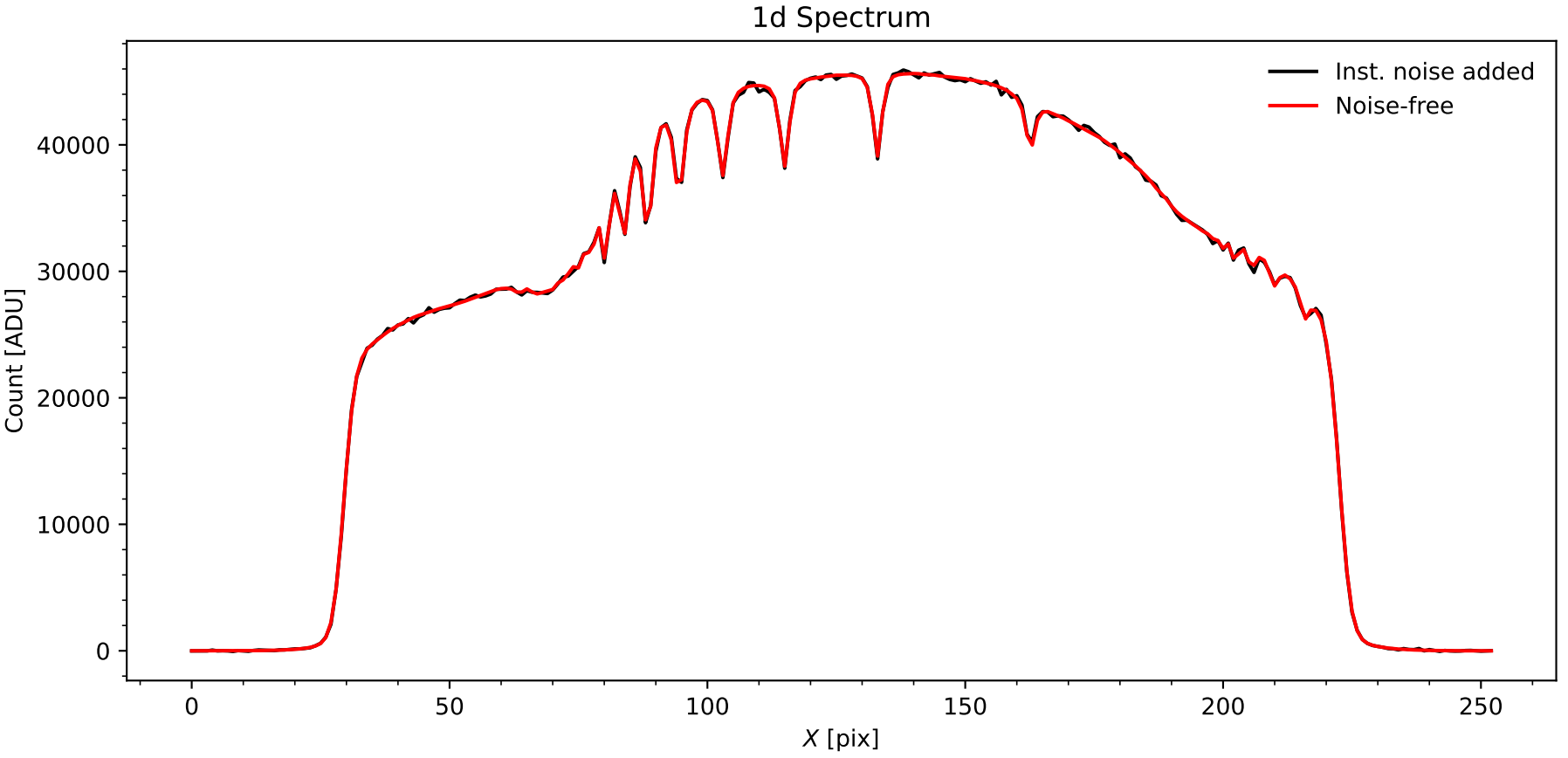
GROUP 3, STAR 3, OBS 1



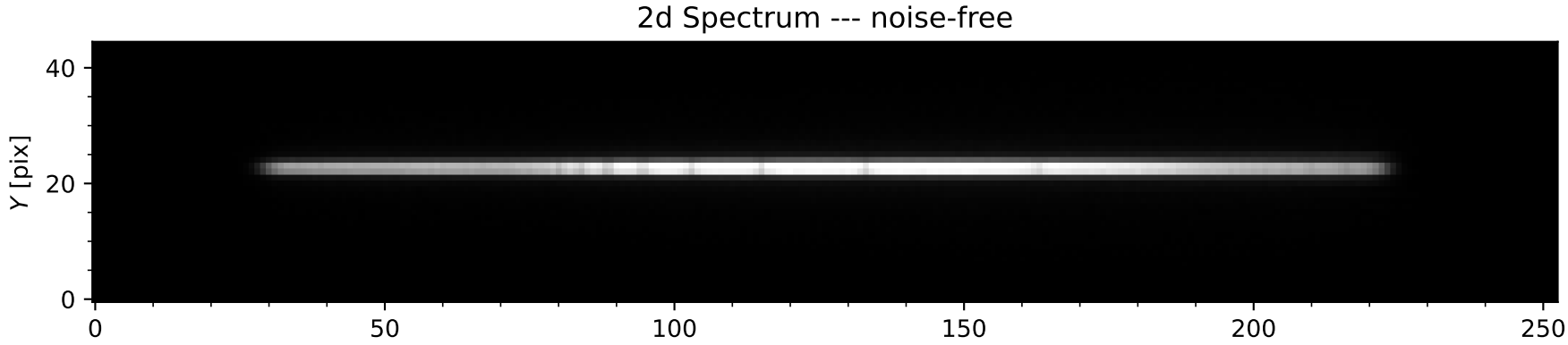


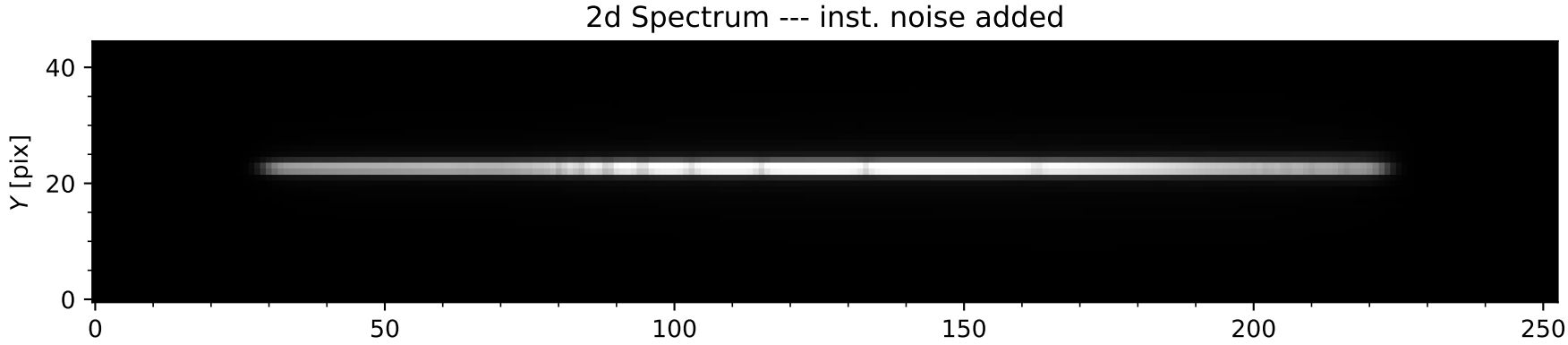
GROUP 3, STAR 3, OBS 2

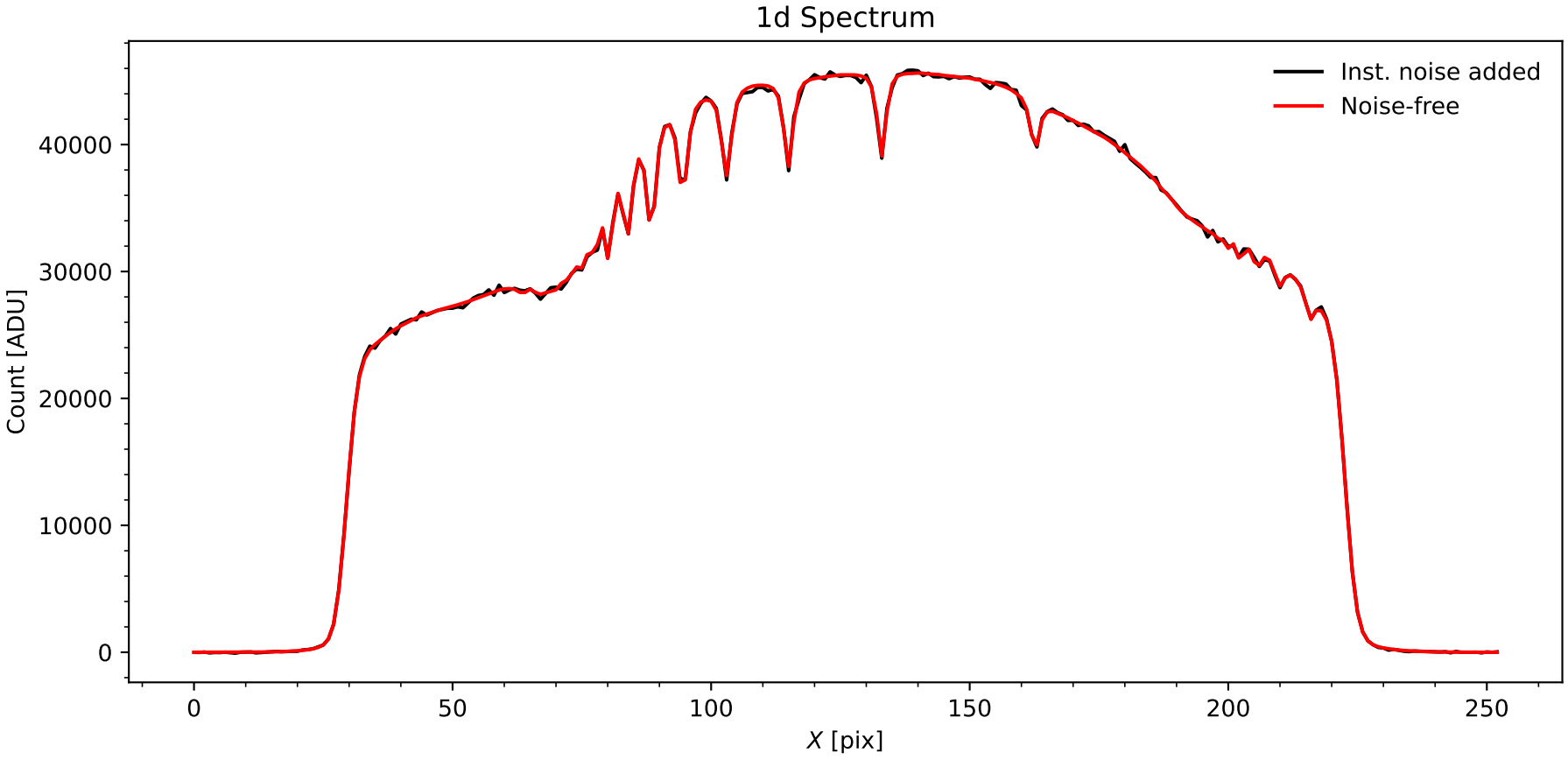




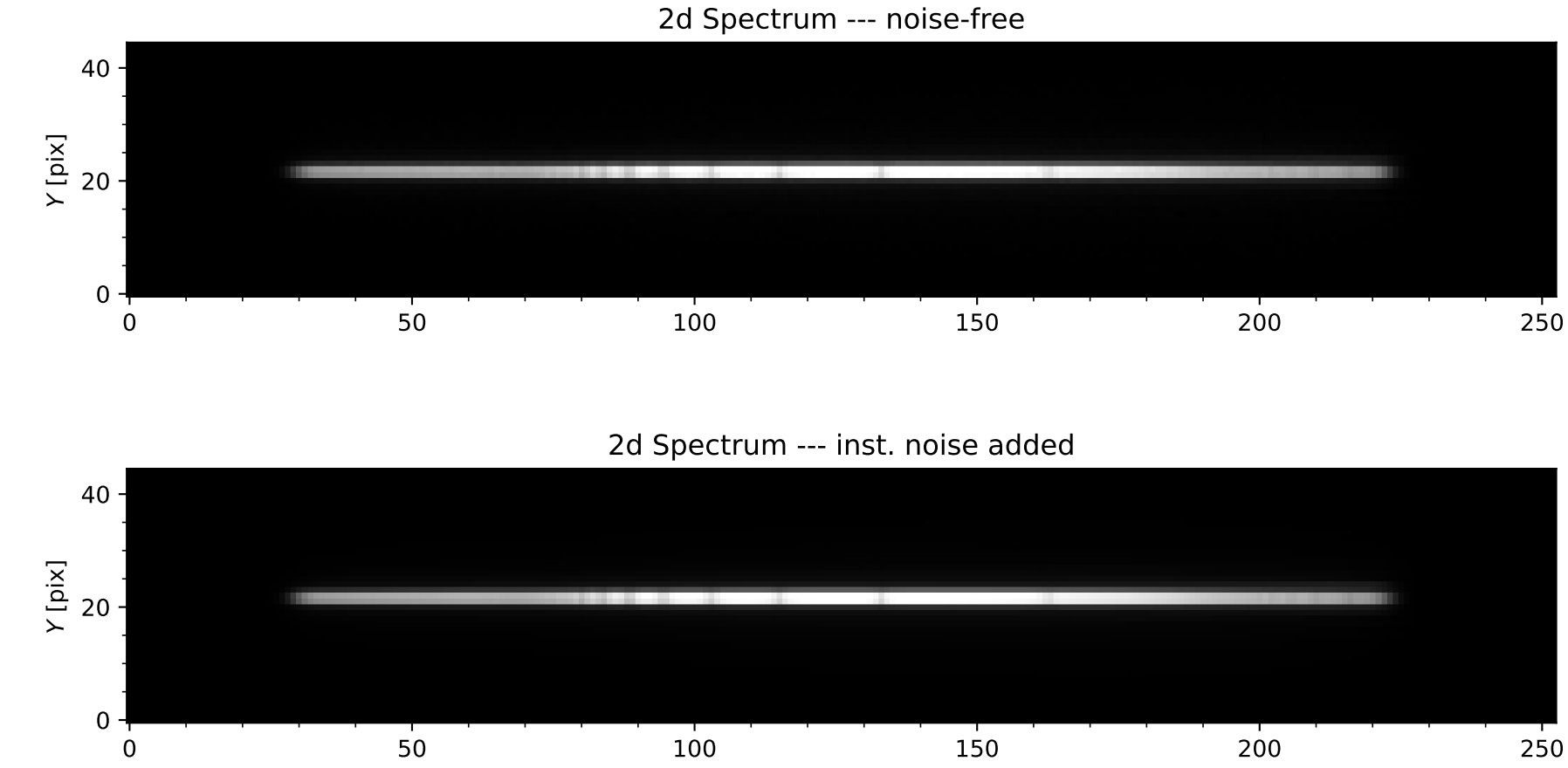
GROUP 3, STAR 3, OBS 3

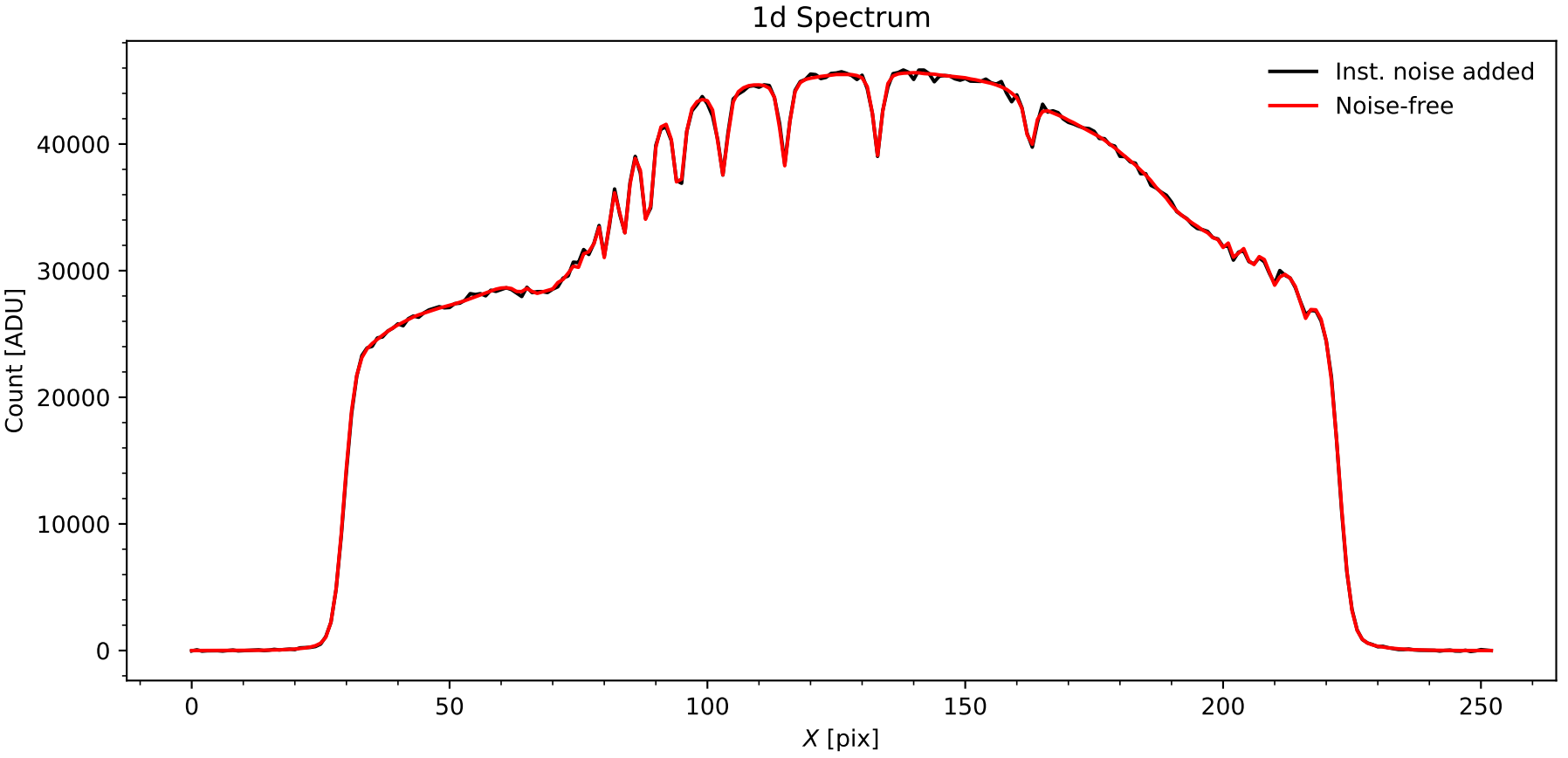
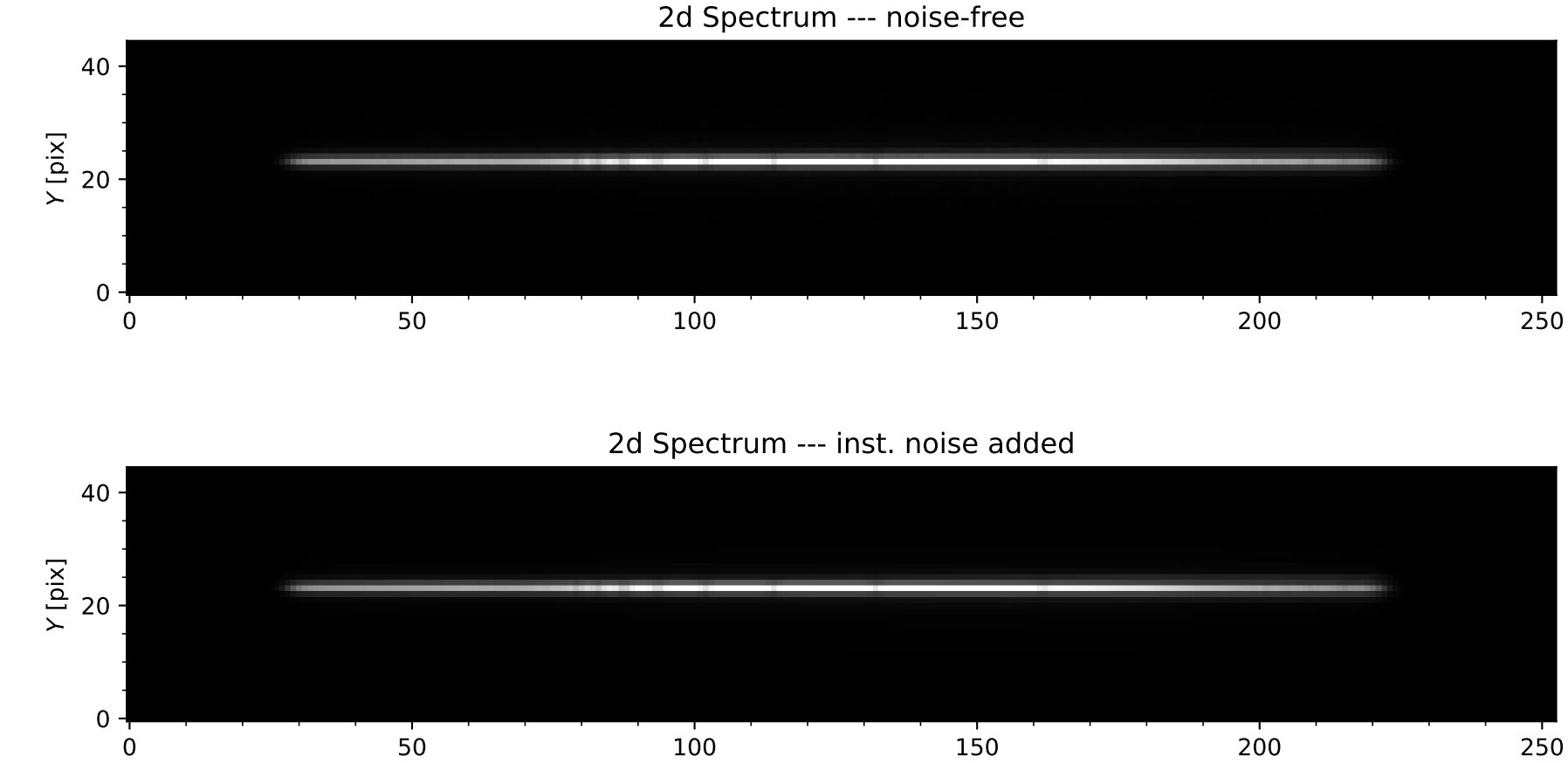
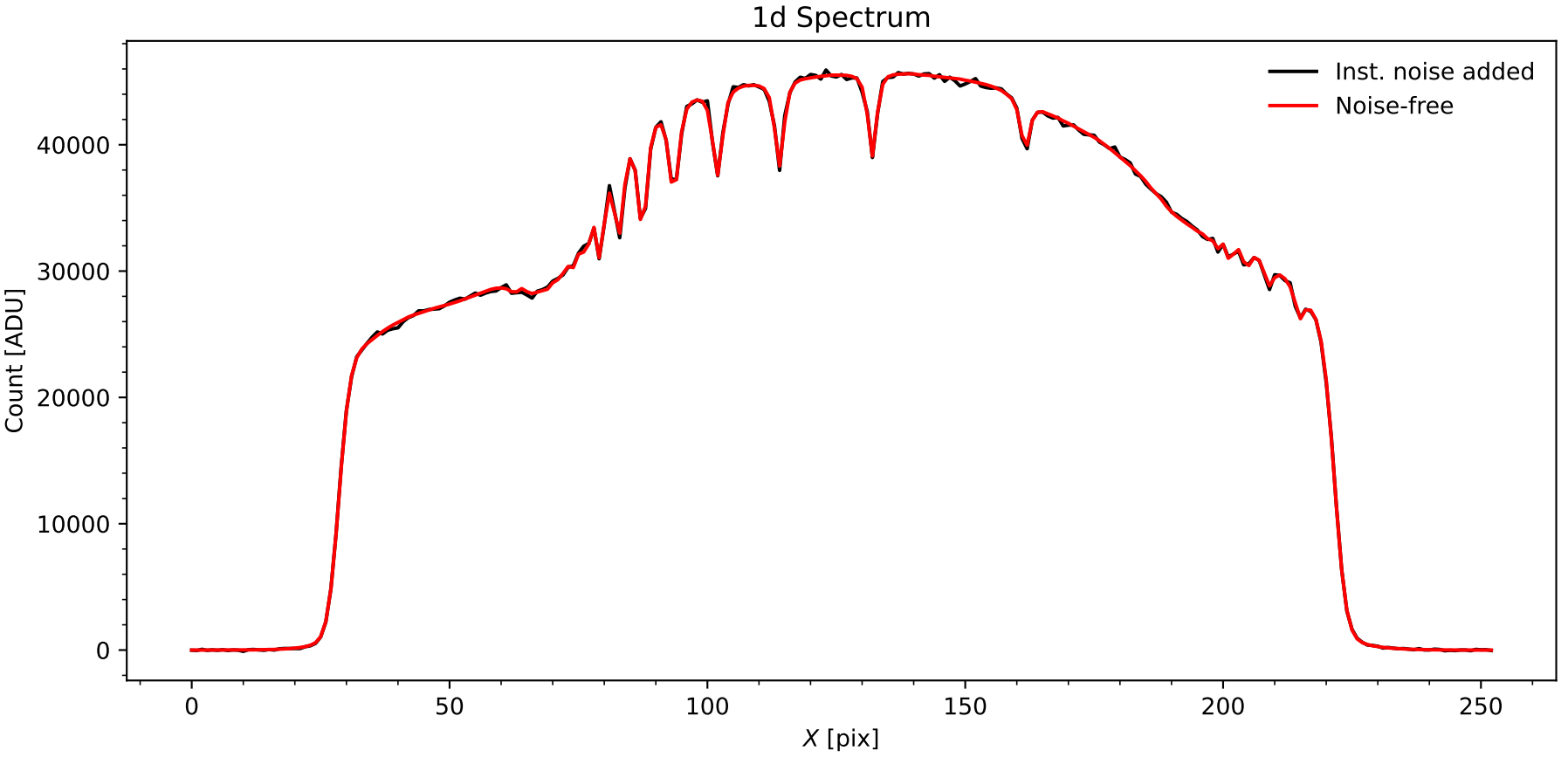






GROUP 3, STAR 3, OBS 4





GROUP 3, STAR 3, OBS 5