

Data Structures (15B11CI311)

Odd Semester 2020



3rd Semester , Computer Science and Engineering

Jaypee Institute Of Information Technology (JIIT), Noida

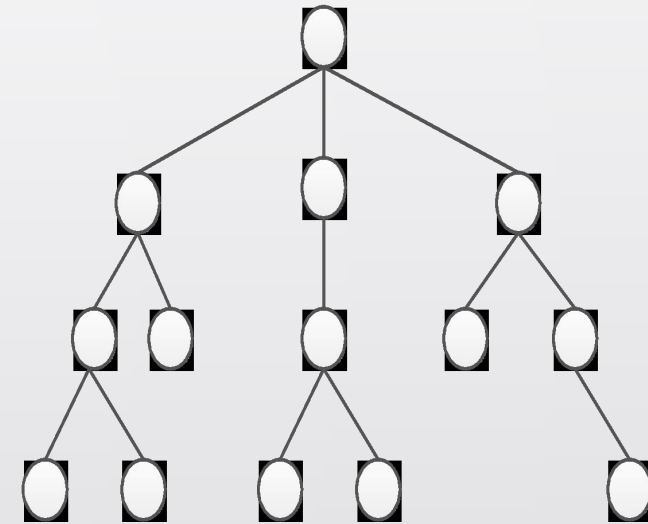
Lecture: 25

Topics to be covered:

- Binary tree and its structure
- Basic Operation of Binary Tree
- Recursive Traversal Algorithms

Tree

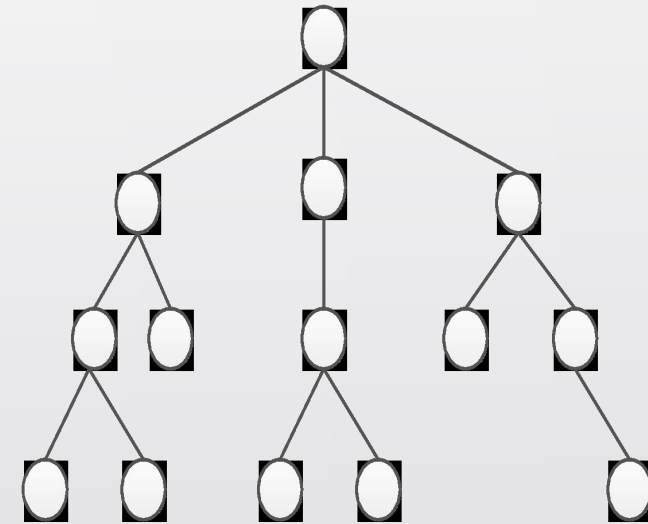
- A **tree** is a finite set of nodes, arranged in a hierarchal order. Each node is associated with some value.
- The node at the top of the hierarchy is the known as **root**.
- The nodes are connected in a **parent-child** relationship.
- The next nodes in the hierarchy after the root element are the **children** of the root, i.e. root will be the **parent** of these nodes.
- The next hierarchy nodes are the **grandchildren** of the root, and so on.



Tree



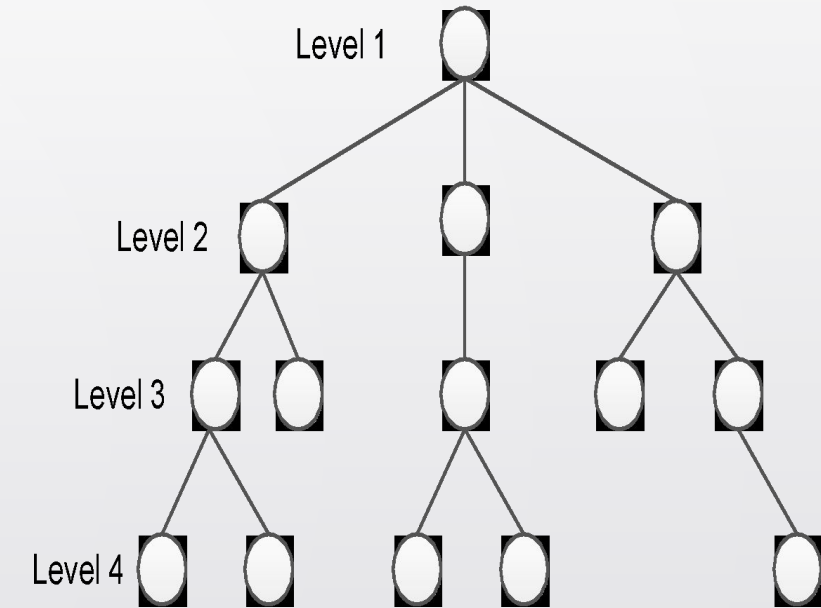
- The nodes, having same parent are known as **siblings**.
- Similarly, **ancestors** and **descendants** can be defined in a tree.
- Nodes, having no children are known as **leaves**.
- A tree can be partitioned into **subtrees**.
- Trees are useful when hierarchically ordered data is required like
 - Employees of a corporation
 - President, vice presidents, managers, and so on
 - Java's classes
 - Object is at the top of the hierarchy
 - Subclasses of Object are next, and so on



Tree

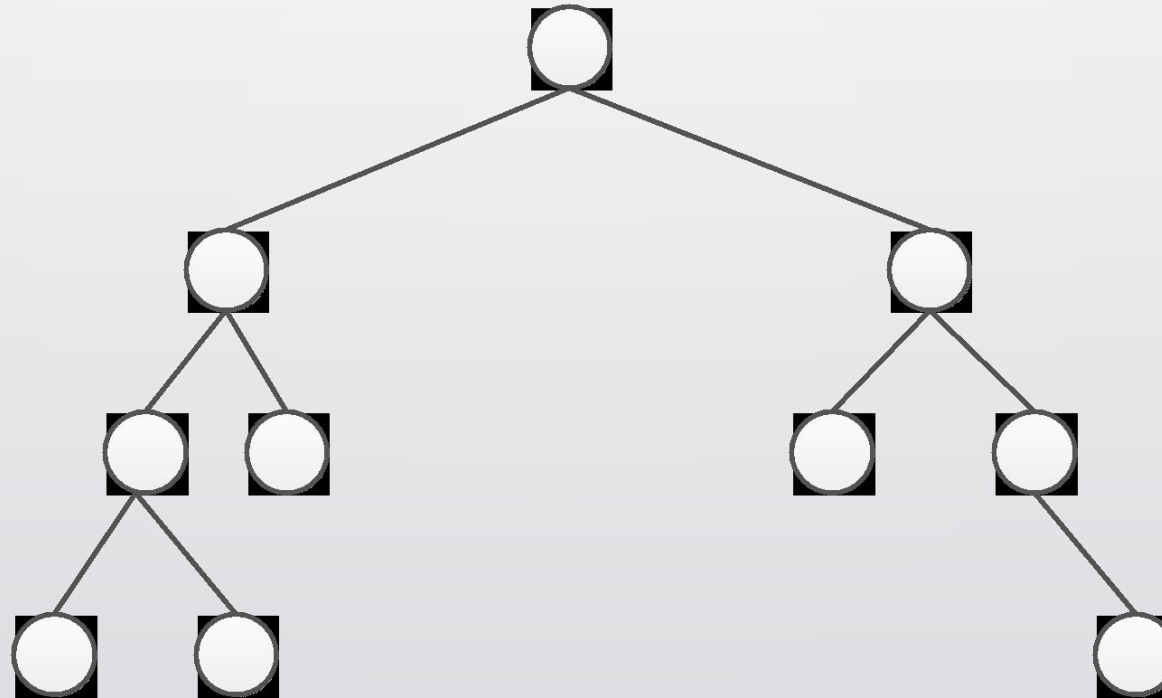


- Each hierarchical level is given a number, i.e. 1, 2, and so on
- The root is at level 1 and its children at level 2 and so on.
- In some text, level starts at 0.
- **Note:** here, we will consider the label at 1.
- **Height = Depth = Number of levels**
- **Node Degree = Number of Children**
- **Tree Degree = Maximum Node Degree**



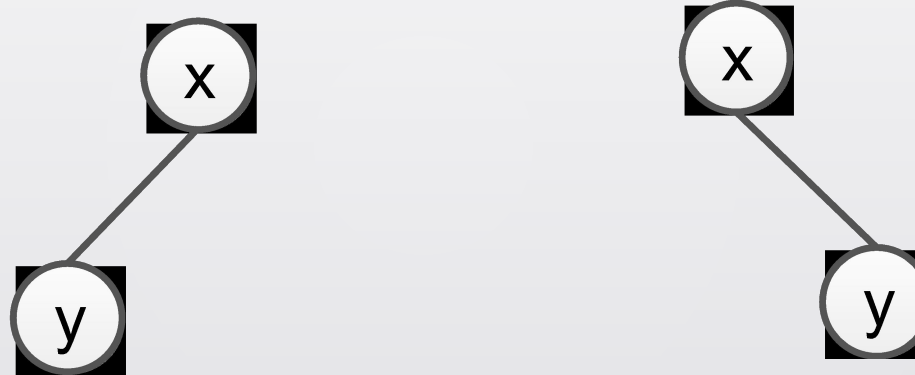
Binary Tree

- **Binary Tree** is a tree which is either empty or has at most two subtrees, each of the subtrees also being a binary tree.
- It means each node in a binary tree can have 0, 1 or 2 subtrees.



Difference between A Binary Tree and A Tree

- Each node in a binary tree has a maximum degree 2, while node degree in a tree has no limit
- A binary tree may be empty; a tree cannot be empty
- The subtrees of a binary tree are ordered, while in a tree nodes are not ordered.

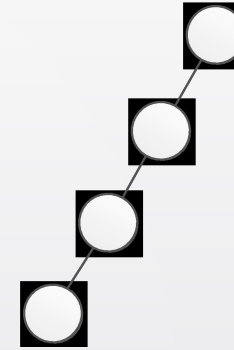


- These two binary trees are different
- In terms of a tree, these are the same

Properties in Binary Tree

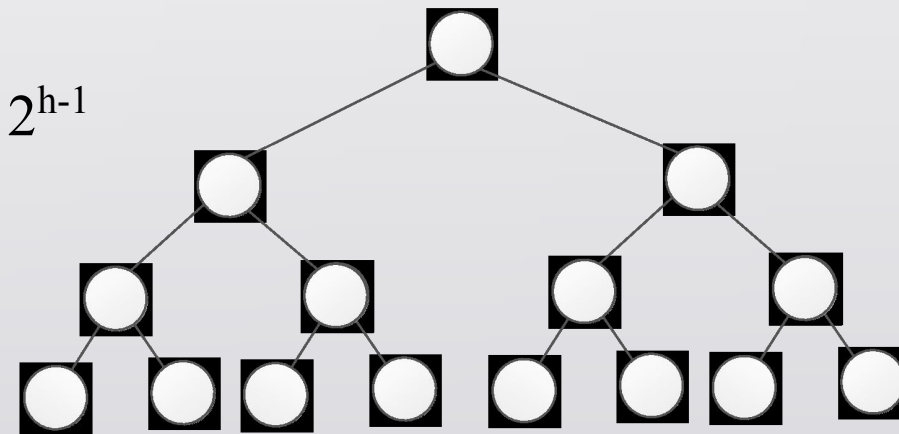
- Minimum number of nodes in a binary tree with height **h**:

- At least one node at each of the h levels
- **Minimum number of nodes** = h



- Maximum number of nodes in a binary tree with height **h**:

- All possible nodes at each of the h levels
- **Maximum number of nodes** = $1 + 2 + 4 + 8 + \dots + 2^{h-1}$
 $= 2^h - 1$



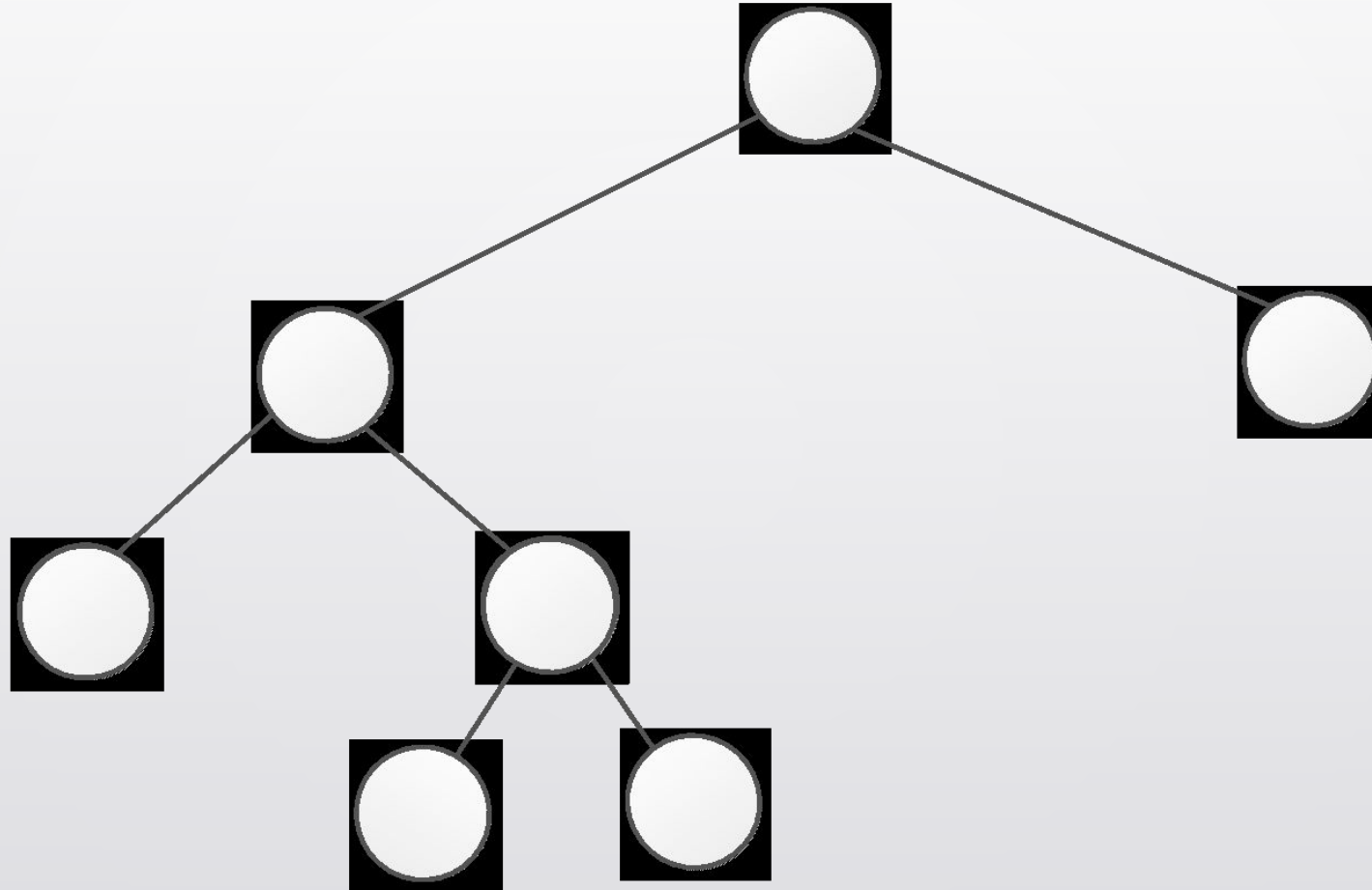
Properties in Binary Tree



- Let n be the number of nodes in a binary tree with height h :
 - $h \leq n \leq 2^h - 1$
 - $\log_2(n+1) \leq h \leq n$

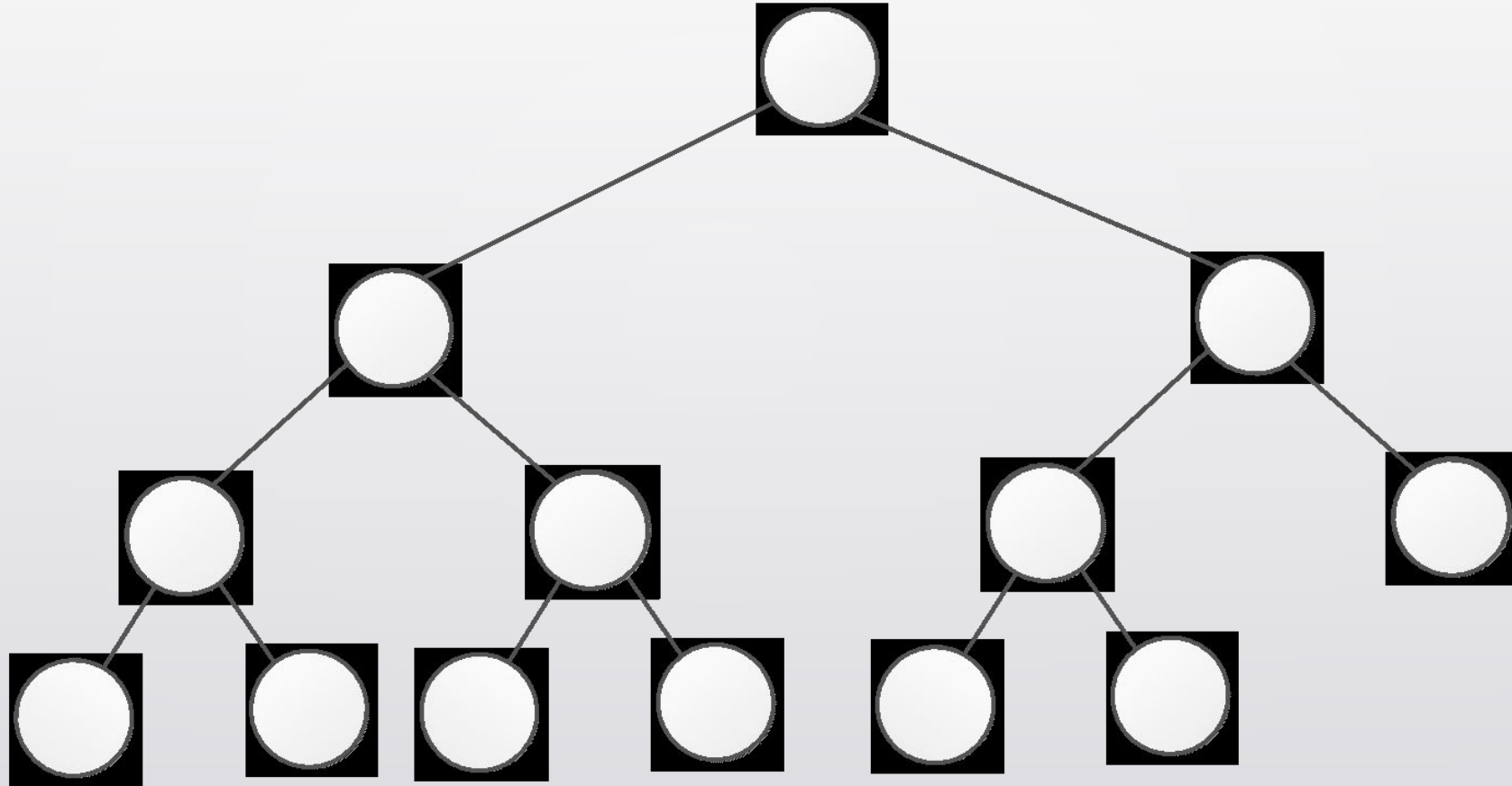
Terminology of Binary Tree

- **Full binary tree:** A binary tree in which each node has exactly zero or two children.



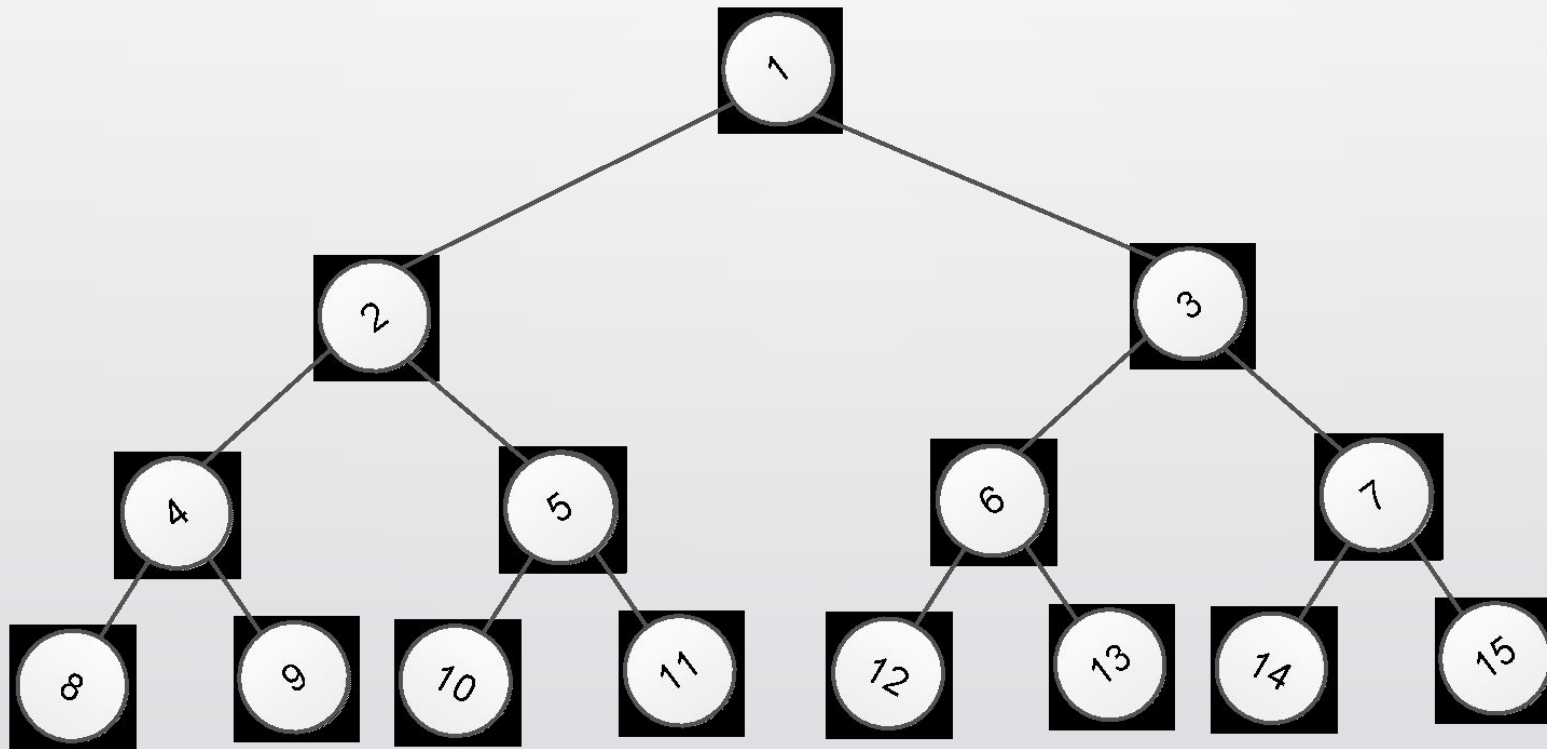
Terminology of Binary Tree

- **Complete binary tree:** A binary tree, which is completely filled, with the possible exception of the bottom level, which is filled from left to right.



Terminology of Binary Tree

- **Complete binary tree:** In a complete binary tree, nodes can be numbered from 1 to $2^h - 1$.
- Numbers are labelled from top to bottom and left to right.



Representation of Binary Tree



- There are two ways for representation of binary tree.
 - Array representation
 - Linked List representation

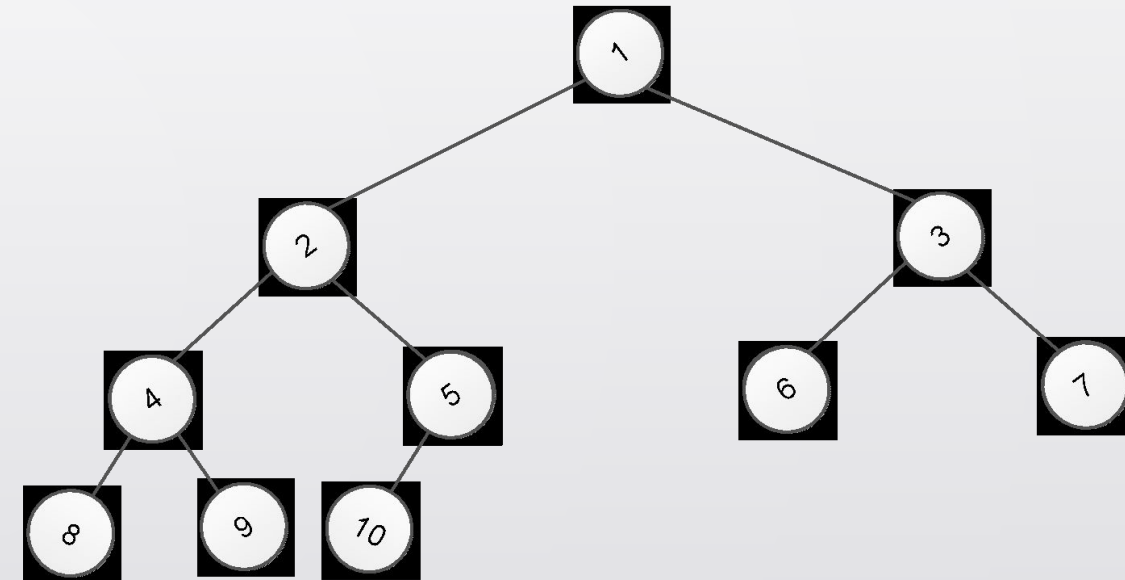
Array Representation of Binary Tree

- A single dimensional array can be used to represent a binary tree.

BT =

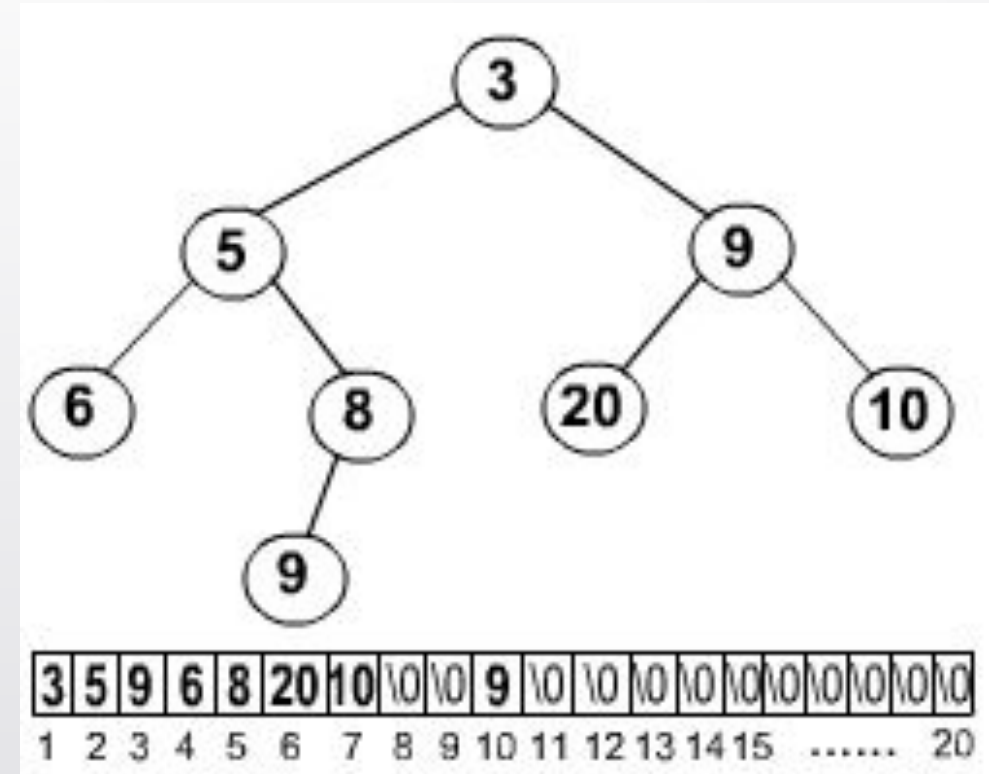
1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	----

- Parent of node i is node $i / 2$, unless node 1
- Node 1 is the root and has no parent.
- Left child of node i is node $2i$, unless n , where n is the number of nodes.
- If $2i > n$, node i has no left child.
- Right child of node i is node $2i+1$, unless $2i+1 > n$, where n is the number of nodes.
- If $2i + 1 > n$, node i has no right child.



Linked Representation of Binary Tree

- Each node of a binary tree has one data field and two pointers, one for the right child node and other for the left child node.
- struct node{
 int data;
 node *lchild;
 node *rchild;
};
- If any node has its left or right child empty then it's respective link will have a null value.
- In a leaf node, both links has a null value.



Source:

https://nptel.ac.in/content/storage2/courses/106103069/Module_9/array_rep_btree.htm

Building Binary Tree with Array Representation

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```
#include <iostream>

using namespace std;

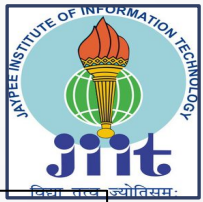
struct node
{
    int data;
    node *lchild;
    node *rchild;
};

struct node *buildtree (int); /* builds the tree */
int a[] = { 3, 5, 9, 6, 8, 20, 10, 0, 0, 9,0,0,0,0,0};
```

```
node *buildtree (int n) {
    node *temp = NULL;
    if(n>sizeof(a)/sizeof(int))
        return temp;
    else if (a[n]) {
        temp = new node;
        temp->data = a[n];
        temp->lchild = buildtree (2*n + 1);
        temp->rchild = buildtree (2*n + 2);
    }
    else
        return temp;
}
```

Building Binary Tree with Array Representation

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```
void inorder (node *root)
{
    if (root != NULL)
    {
        inorder (root->lchild);
        cout<<root->data;
        inorder (root->rchild);
    }
}
```

```
int main()
{
    node *root;
    cout<<sizeof(a)<<endl;
    root = buildtree (0);
    cout <<"\n Inorder Traversal\n";
    inorder(root);
    return 0;
}
```

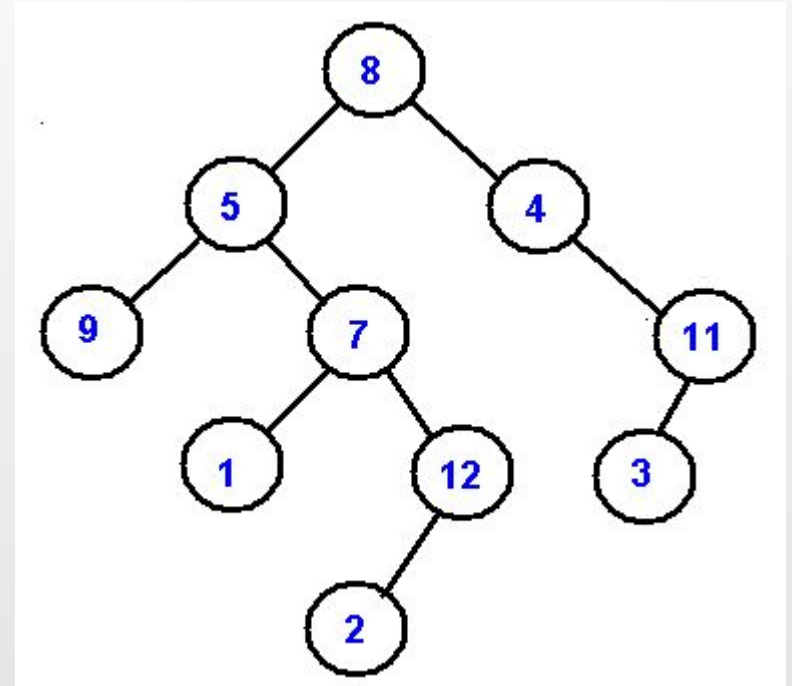
Binary Tree Traversal



- A traversal is a process that visits all the nodes in the tree exactly once.
 - depth-first traversal
 - Preorder traversal
 - Inorder traversal
 - Postorder traversal
 - breadth-first traversal
 - Level order traversal
- Applications:
 - Determine height of the tree
 - Finding the number of nodes

Preorder Traversal

- Traverse the nodes in the following order recursively
 - Visit the root
 - Traverse the left subtree
 - Traverse the right subtree



Preorder - 8, 5, 9, 7, 1, 12, 2, 4, 11, 3

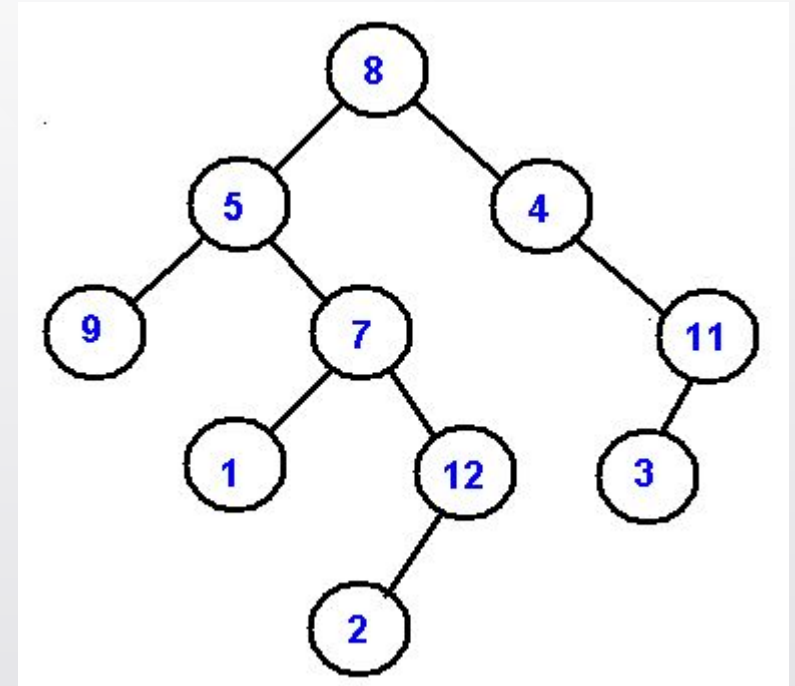
Preorder Traversal: Recursive Implementation



```
void preorder(node * root)
{
    if(root != NULL)
    {
        cout<<root->data;
        preorder(root->lchild);
        preorder(root->rchild);
    }
}
```

Inorder Traversal

- Traverse the nodes in the following order recursively
 - Traverse the left subtree
 - Visit the root
 - Traverse the right subtree



Inorder - 9, 5, 1, 7, 2, 12, 8, 4, 3, 11

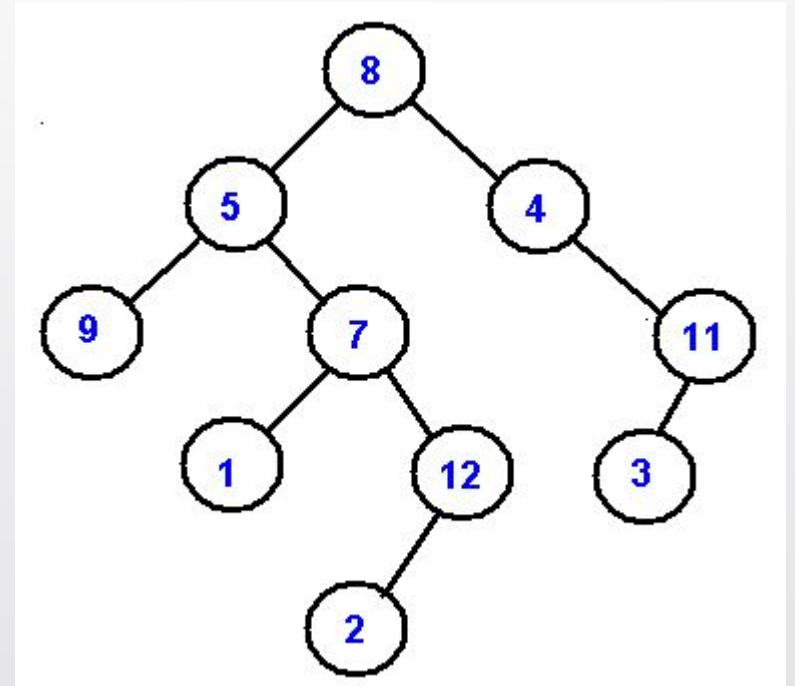
Inorder Traversal: Recursive Implementation



```
void Inorder(node * root)
{
    if(root != NULL)
    {
        Inorder(root->lchild);
        cout<<root->data;
        Inorder(root->rchild);
    }
}
```

Postorder Traversal

- Traverse the nodes in the following order recursively
 - Traverse the left subtree
 - Traverse the right subtree
 - Visit the root



Postorder - 9, 1, 2, 12, 7, 5, 3, 11, 4, 8

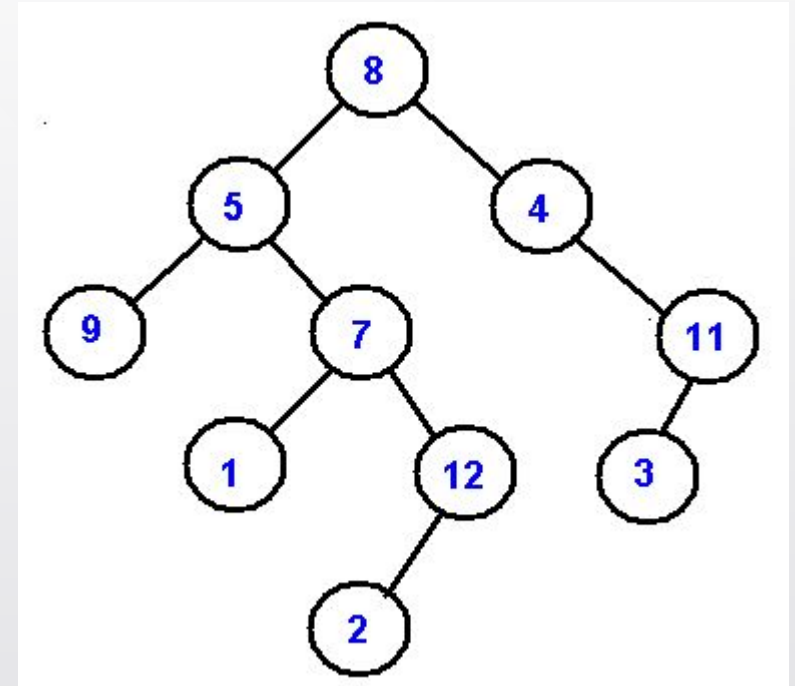
Postorder Traversal: Recursive Implementation



```
void Postorder(node * root)
{
    if(root != NULL)
    {
        Postorder(root->lchild);
        Postorder(root->rchild);
        cout<<root->data;
    }
}
```

Levelorder Traversal

- Traverse the nodes in the following order recursively
 - Visit the root
 - Insert its children into a Queue (FIFO)
 - Remove a node from queue and call it root



Levelorder - 8, 5, 4, 9, 7, 11, 1, 12, 3, 2

Levelorder Traversal: Recursive Implementation



```
void Levelorder (node *root) {  
    if (root != NULL)    {  
        cout<< root->data;  
        if (root->lchild)  
            Q.push (root->lchild);  
        if (root->rchild)  
            Q.push (root->rchild);  
        node *temp = Q.front();  
        Q.pop();  
        Levelorder (temp);  
    }  
}
```

References

- *Cormen, Thomas H.; Leiserson, Charles E.; Rivest, Ronald L.; Stein, Clifford (2009) [1990]*
- *Introduction to Algorithms (3rd ed.). MIT Press and McGraw-Hill. ISBN 0-262-03384-4. 1320 pp.*
- Adam Drozdek, Data Structures and Algorithms in C++ (2nd Edition), 2001