Data Structures (15B11CI311)

Odd Semester 2020



3rd Semester, Computer Science and Engineering

Jaypee Institute Of Information Technology (JIIT), Noida



Lecture: 25

Topics to be covered:

- Non-recursive Traversal of Binary tree
- Construction of Binary Tree

Binary Tree Traversal

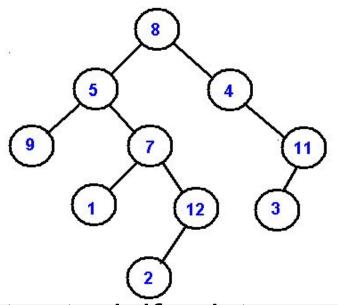


- A traversal is a process that visits all the nodes in the tree exactly once.
 - Depth-first traversal
 - Preorder traversal
 - Inorder traversal
 - Postorder traversal
 - Breadth-first traversal
 - Level order traversal

Non-recursive Preorder Traversal



- ☐ Traverse the nodes in the following order
 - ☐ Push the root into Stack
 - □ Repeat till Stack is not empty
 - ☐ Display top of the Stack
 - Pop the node from Stack
 - Push right child of the popped node into stack if exist
 - Push left child of the popped node into stack if exist



Preorder Traversal: Non-recursive Implementation



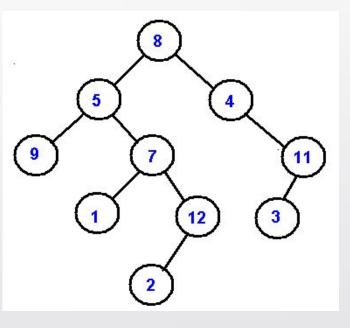
```
void preorder_non(node *root) {
  if (root == NULL)
  return;
  stack<node *> Stack;
  Stack.push(root);
```

```
while (!Stack.empty()) {
   node *temp = Stack.top();
   cout << temp->data;
   Stack.pop();
   if (temp->rchild)
    Stack.push(temp->rchild);
   if (temp->lchild)
    Stack.push(temp->lchild);
```

Non-recursive Inorder Traversal



- ☐ Traverse the nodes in the following order
 - ☐ temp=root
 - Repeat till temp is not NULL or Stack is not empty
 - Repeat till temp is not NULL
 - Push temp into Stack
 - temp=Left_child(temp)
 - ☐ Display top of the Stack
 - Pop the node from Stack and store it in temp
 - ☐ Push right child of the temp into stack



Inorder Traversal: Non-Recursive Implementation

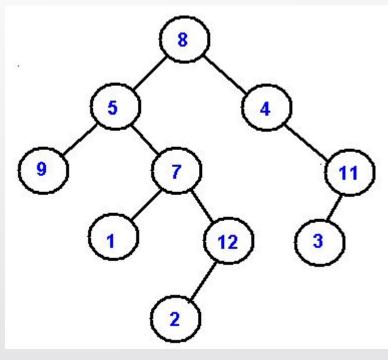


```
temp = Stack.top();
void inorder non(node *root) {
                                                                     Stack.pop();
 stack<node *> Stack;
                                                                     cout << temp->data;
 node *temp = root;
                                                                     temp = temp->rchild;
  while (temp != NULL || !Stack.empty()) {
     while (temp != NULL) {
          Stack.push(temp);
          temp = temp->lchild;
```

Non-recursive Postorder Traversal (Using 2 Stacks)



- Push root to first stack.
- Repeat till first stack is not empty
 - Pop a node from first stack and push it to second stack
 - Push left and right children of the popped node to first stack
 - Print contents of second stack



Postorder Traversal: Non-Recursive Implementation



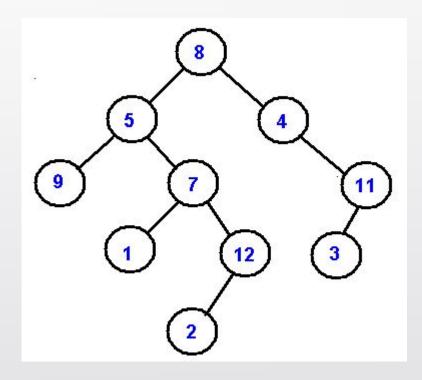
```
void postorder non(node* root) {
  if (root == NULL)
    return;
   stack<node *> s1, s2;
   s1.push(root);
  node* temp;
   while (!s1.empty()) {
        temp = s1.top();
        s1.pop();
        s2.push(temp);
```

```
if (temp->lchild)
            s1.push(temp->lchild);
        if (temp->rchild)
            s1.push(temp->rchild);
    while (!s2.empty()) {
          temp = s2.top();
          s2.pop();
          cout << temp->data;
```

Non-recursive Levelorder Traversal



- ☐ Traverse the nodes in the following order
 - Insert the root into queue (FIFO)
 - ☐ Repeat till queue is not empty
 - Delete the element from queue and display it
 - ☐ Insert its left child into Queue if exist
 - ☐ Insert its right child into Queue if exist



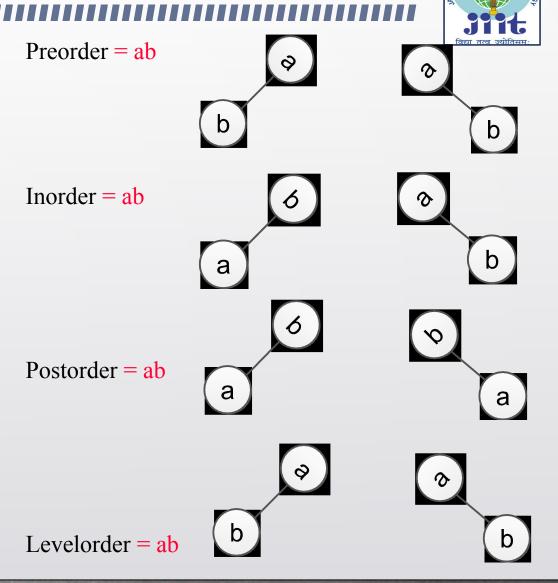
Levelorder Traversal: Non-Recursive Implementation



```
void Levelorder non (node * root)
  queue <node *> Q;
  node *temp = root;
  if (temp != NULL)
      Q.push (temp);
      while (!Q.empty ()) {
```

```
temp = Q.front();
Q.pop ();
 cout<<temp->data;
 if (temp->lchild)
     Q.push (temp->lchild);
  if (temp->rchild)
      Q.push (temp->rchild);
```

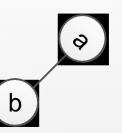
- Let the elements (more than one) in
 a binary tree are different and one
 of its traversal sequence is given.
- By using the given traversal sequence, a unique binary tree can not be defined.

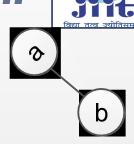


Source: https://www.cise.ufl.edu/~sahni/cop3530/

- The binary tree can be constructed by using two given traversal sequences but it depends on which two sequences are given.
- Preorder and postorder can not uniquely define a binary tree.
- Preorder and levelorder can not uniquely define a binary tree.
- Postorder and levelorder can not uniquely define a binary tree.

Preorder = ab



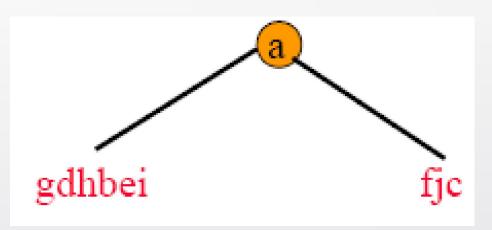


Postorder = ba

Levelorder = ab

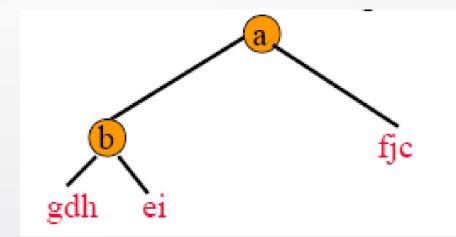


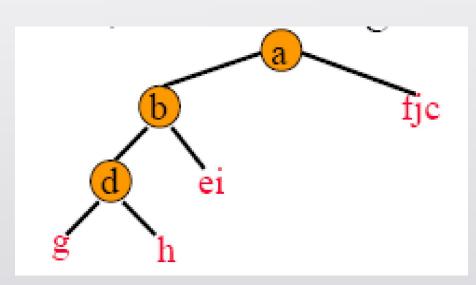
- \Box inorder = g d h b e i a f j c
- preorder = a b d g h e i c f j
- ☐ The preorder sequence is traversed from left to right using the inorder to separate left and right subtrees.
- Here in this example, a becomes the root of the tree; gdhbei becomes the left subtree elements; fjc are in the right subtree.



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- \Box inorder = g d h b e i a f j c
- preorder = a b d g h e i c f j
- b will be the next root
- d will be the next root and so on







References

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