

SANGHAMITRA R

LAB 4

4) WAP to Implement Singly Linked List with following operations

a) Create a linked list.

b) Insertion of a node at first position, at any position and at end of list.

Display the contents of the linked list.

```
#include <stdio.h>
#include<stdlib.h>
typedef struct Node {
    int data;
    struct Node *next;
}Node;
void InsertAtBeginning( Node **head_ref,int new_data);
void InsertAtEnd( Node **head_ref,int new_data);
void Insert( Node **prev_node,int new_data,int pos);
void PrintList(Node * next);
void InsertAtBeginning( Node **head_ref,int new_data)
{
    Node *new_node=(struct Node*)malloc(sizeof( Node));
    new_node->data=new_data;
    new_node->next=*head_ref;
    *head_ref=new_node;
}
void InsertAtEnd(Node **head_ref,int new_data)
{
    Node *new_node=(struct Node*)malloc(sizeof( Node));
    Node *last=*head_ref;
    new_node->data=new_data;
    new_node->next=NULL;
    if (*head_ref==NULL)
    {
        *head_ref=new_node;
        return ;
    }
    while (last->next!=NULL)
    last=last->next;
    last->next=new_node;
}
void Insert(Node **head_ref,int new_data,int pos)
{

```

```

if (*head_ref ==NULL)
{
printf("Cannot be NULL\n");
return;
}
Node *temp = *head_ref;
Node *newNode = ( Node *) malloc (sizeof ( Node));
newNode->data = new_data;
newNode->next = NULL;
while (--pos>0)
{
temp = temp->next;
}
newNode->next = temp->next;
temp->next = newNode;
}
void PrintList(Node *node)
{
while (node!=NULL)
{
printf("%d\n",node->data);
node=node->next;
}
}
int main()
{
int ch,new,pos;
Node* head=NULL;
while(ch!=5)
{
printf("Menu\n");
printf("1.Insert at beginning\n");
printf("2.Insert at a specific position\n");
printf("3.Insert at end\n");
printf("4.Display linked list\n");
printf("5.Exit\n");
printf("Enter your choice\n");
scanf("%d",&ch);
switch(ch)
{

```

```
case 1:
{
printf("Enter the data you want to insert at beginning\n");
scanf("%d", &new);
InsertAtBeginning(&head, new);
break;
}
case 2:
{
printf("Enter the data and position at which you want to insert \n");
scanf("%d%d", &new, &pos);
Insert(&head, new, pos);
break;
}
case 3:
{
printf("Enter the data you want to insert at end\n");
scanf("%d", &new);
InsertAtEnd(&head, new);
break;
}
case 4:
{
printf("Created linked list is:\n");
PrintList(head);
break;
}
case 5:
{
return 0;
break;
}
case 6:
{
printf("Invalid data!");
break;
}
}
return 0;
```

```
}
```

OUTPUT:

Menu

- 1.Insert at beginning
- 2.Insert at a specific position
- 3.Insert at end
- 4.Display linked list
- 5.Exit

Enter your choice

1

Enter the data you want to insert at beginning

1

Menu

- 1.Insert at beginning
- 2.Insert at a specific position
- 3.Insert at end
- 4.Display linked list
- 5.Exit

Enter your choice

1

Enter the data you want to insert at beginning

2

Menu

- 1.Insert at beginning
- 2.Insert at a specific position
- 3.Insert at end
- 4.Display linked list
- 5.Exit

Enter your choice

1

Enter the data you want to insert at beginning

3

Menu

- 1.Insert at beginning
- 2.Insert at a specific position
- 3.Insert at end
- 4.Display linked list
- 5.Exit

Enter your choice

1

```
Enter your choice
1
Enter the data you want to insert at beginning
5
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
4
Created linked list is:
5
4
3
2
1
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
2
Enter the data and position at which you want to insert
23
4
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
3
Enter the data you want to insert at end
4
```

```
Enter the data you want to insert at end
4
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
5
```

5) WAP to Implement Singly Linked List with following operations

a) Create a linked list.

b) Deletion of first element, specified element and last element in the list.

Display the contents of the linked list.

```
#include <stdio.h>
#include<stdlib.h>
typedef struct Node {
    int data;
    struct Node *next;
}Node;
void InsertAtBeginning( Node **head_ref,int new_data);
void DeleteAtBeginning( Node **head_ref);
void DeleteAtEnd( Node **head_ref);
void Delete( Node **prev_node,int pos);
void PrintList(Node * next);
void InsertAtBeginning( Node **head_ref,int new_data)
{
    Node *new_node=(struct Node*)malloc(sizeof( Node));
    new_node->data=new_data;
    new_node->next=*head_ref;
    *head_ref=new_node;
}
void DeleteAtBeginning( Node **head_ref)
{
    Node *ptr;
    if(head_ref == NULL)
    {
        printf("\nList is empty");
    }
}
```

```

else
{
ptr = *head_ref;
*head_ref = ptr->next;
free(ptr);
printf("\n Node deleted from the beginning ...");
}
}

void DeleteAtEnd(Node **head_ref)
{
Node *ptr,*ptr1;
if(*head_ref == NULL)
{
printf("\nlist is empty");
}
else if((*head_ref)-> next == NULL)
{
free(*head_ref);
*head_ref= NULL;
printf("\nOnly node of the list deleted ...");
}
else
{
ptr = *head_ref;
while(ptr->next != NULL)
{
ptr1 = ptr;
ptr = ptr->next;
}
ptr1->next = NULL;
free(ptr);
printf("\n Deleted Node from the last ...");
}
}

void Delete(Node **head_ref, int pos)
{
Node *temp = *head_ref, *prev;
if (temp == NULL)
{
printf("\nList is empty");
}

```



```

return;
}
if (pos == 1)
{
*head_ref = temp->next;
free(temp);
printf("\nDeleted node with position %d", pos);
return;
}
for (int i = 0; temp != NULL && i < pos- 1; i++)
{
prev = temp;
temp = temp->next;
}
if (temp == NULL)
{
printf("\nPosition out of range");
return;
}
prev->next = temp->next;
free(temp);
printf("\nDeleted node with position %d", pos);
}
void PrintList(Node *node)
{
while (node!=NULL)
{
printf("%d\n",node->data);
node=node->next;
}
}
int main()
{
int ch,new,pos;
Node* head=NULL;
while(ch!=6)
{
printf("\nMenu\n");
printf("1.Create a linked list\n");
printf("2.Delete at beginning\n");

```

```
printf("3.Delete at a specific position\n");
printf("4.Delete at end\n");
printf("5.Display linked list\n");
printf("6.Exit\n");
printf("Enter your choice\n");
scanf("%d",&ch);
switch(ch)
{
case 1:
{
printf("Enter the data you want to insert at beginning\n");
scanf("%d",&new);
InsertAtBeginning(&head,new);
break;
}
case 2:
{
DeleteAtBeginning(&head);
break;
}
case 3:
{
printf("Enter the position at which you want to delete \n");
scanf("%d",&pos);
Delete(&head,pos);
break;
}
case 4:
{
DeleteAtEnd(&head);
break;
}
case 5:
{
printf("Created linked list is:\n");
PrintList(head);
break;
}
case 6:
{
```

```
return 0;
break;
}
default:
{
printf("Invalid data!");
break;
}
}
}
return 0;
}
```

OUTPUT:

Menu

- 1.Create a linked list
- 2.Delete at beginning
- 3.Delete at a specific position
- 4.Delete at end
- 5.Display linked list
- 6.Exit

Enter your choice

1

Enter the data you want to insert at beginning

12

Menu

- 1.Create a linked list
- 2.Delete at beginning
- 3.Delete at a specific position
- 4.Delete at end
- 5.Display linked list
- 6.Exit

Enter your choice

1

Enter the data you want to insert at beginning

23

Menu

- 1.Create a linked list
- 2.Delete at beginning
- 3.Delete at a specific position
- 4.Delete at end
- 5.Display linked list
- 6.Exit

Enter your choice

5

Created linked list is:

23

12

Menu

- 1.Create a linked list
- 2.Delete at beginning
- 3.Delete at a specific position
- 4.Delete at end
- 5.Display linked list

Enter your choice

5

Created linked list is:

23

12

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

2

Node deleted from the beginning ...

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

1

Enter the data you want to insert at beginning

14

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

1

Enter the data you want to insert at beginning

15

6.EXIT

Enter your choice

1

Enter the data you want to insert at beginning

15

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

3

Enter the position at which you want to delete

3

Deleted node with position 3

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

4

Deleted Node from the last ...

Menu

1.Create a linked list

2.Delete at beginning

3.Delete at a specific position

4.Delete at end

5.Display linked list

6.Exit

Enter your choice

5

Created linked list is:

15

