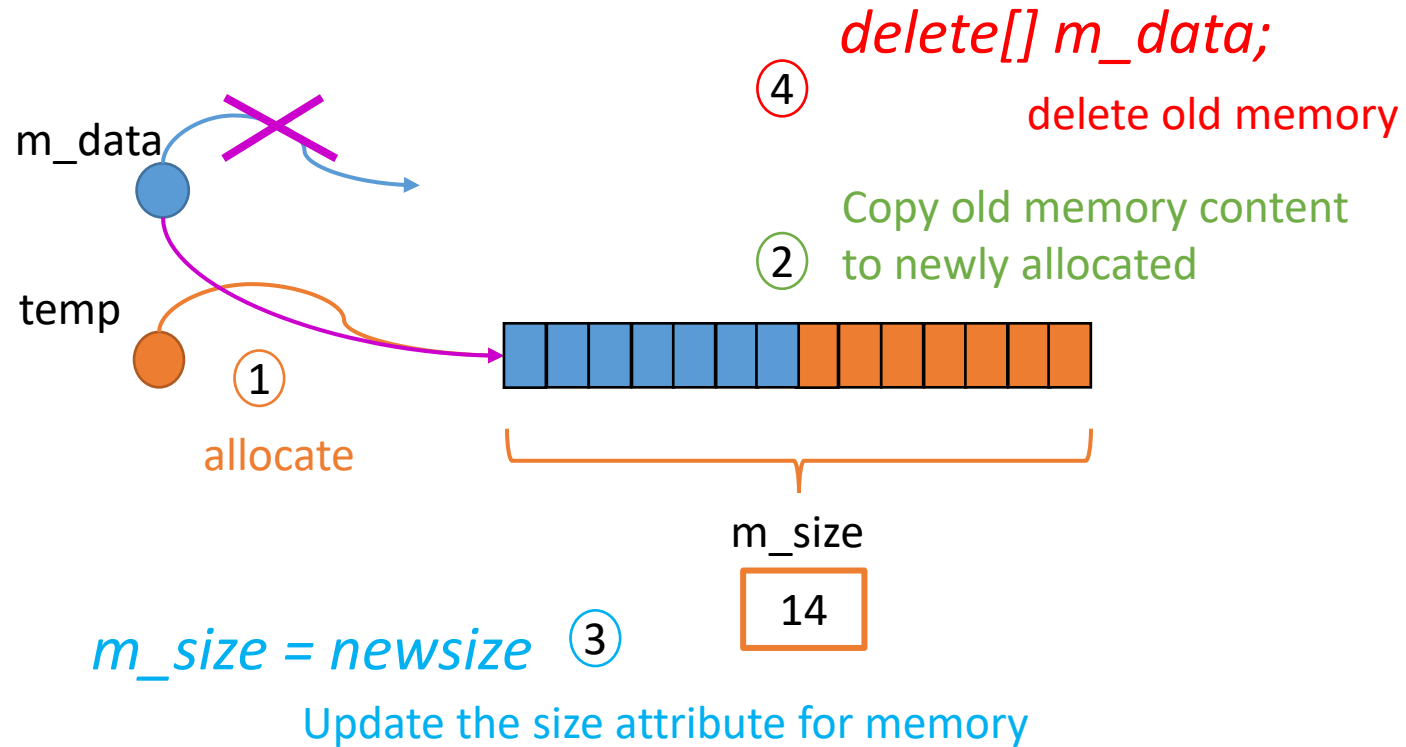


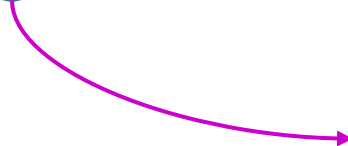
m_data = temp;

Update the data pointer to point to newly allocated memory

⑤



m_data



m_size